

A Ghost 621

Chapter 621 Skills Level Up And Powerful New Accessories

Looking back at the Skills, my Alchemy and the Recipe Book were both level 5 now:

[Novice Alchemist Recipe Book: Lv5]

A Skill that only incredibly talented Alchemist can learn. It grants access to a special Book that can materialize out of thin air, where an alchemist is capable of accessing a series of recipes that are unlocked over time and the Skill Level, it also grants detailed information about Materials which are then registered in the book.

Through the book and the required set of special Skills, Synthesis can be done anywhere. Additionally, new Recipes can be created using certain materials and by experimenting around. [Instant Creation] recipes cannot be modified. However, the Empty Slot can be modified and made into any recipe of the user's choice. Once it is decided, it cannot be modified later.

Available Recipes for [Instant Creation]:

Level 1: [Lesser Health Potion (Normal Grade)], [Lesser Mana Potion (Normal Grade)], [Lesser Antidote Potion (Normal Grade)] [Lightning Bomb (Unique Grade)]

Level 2: [Holy Water (Rare Grade)], [Black Potion (Rare Grade)], [Draconitite Miasmic Umbra Ring (Unique Grade)], [Draconitite Miasmic Umbra Bracelet (Unique Grade)]

Level 3: [Warrior Potion (Rare Grade)], [Magician Potion (Rare Grade)], [Archer Potion (Rare Grade)], [Empty Slot]

Level 4: [Alchemical Catalyst (Unique Grade)], [Elixir Base (Unique Grade)], [Empty Slot], [Empty Slot]

Level 5: [Blazing Berserk Potion (Unique Grade)], [Dark Shadow Assassin Potion (Unique Grade)], [Empty Slot]

Checking at my Recipe Book Skill, there's four Empty Slots left, I have to be careful what I choose to add to them, though leveling the Skill isn't that hard once I begin mass producing, most of the materials necessary here I... I lack them, so I cannot mass produce anything for now. But what's more important is the new available recipes I had no idea about.

Especially the Alchemical Catalyst, the Elixir Base, and the two new and wild-sounding potions. It seems they worked similar to the Warrior, Magician, and Archer Potions as well. Checking on their information, the Blazing Berserk Potion enhances physical strength and blazing auras that deal fire-type damage, and then the Dark Shadow Assassin Potion is the same, enhancing agility and stealth and granting some sort of shadow aura that increase stealth and critical hit rate.

Their creation materials are... not specifically rare either, I think I can make a few of them. I should get them down right away so I can give them to my party. I'll also create Warrior, Magician, and Archer Potions which can stack with these two new ones.

Their materials are different types of rare herbs, but I've bought a large haul thanks to Ruby and Aquamarine's connections with the Merchant Confederation of Goldsand, additionally from the magical herbs and plants I've grown in the dungeon I conquered in the other mountain, plus the plants we harvested inside the swamp dungeon, aaand Root's materials. His bark, sap, leaves, fruits, and flowers, they're all ideal to make potions, so he happily gave them to me, he can easily regrow them as he likes using Mana.

"Alright, while everyone's giving away the accessories then~!"

Ding!

[You've used [Instant Creation]!]

[You've created [Warrior Potion (Rare Grade)] x25!]

[You've created [Magician Potion (Rare Grade)] x25!]

[You've created [Archer Potion (Rare Grade)] x25!]

[You've created [Blazing Berserk Potion (Unique Grade)] x5!]

[You've created [Dark Shadow Assassin Potion (Unique Grade)] x5!]

[You gained a total of 20000 Alchemy Skill Proficiency]

[You gained 1750000 EXP]

P O O O F!

P O O O F!

P O O O F!

The items emerged one by one, forming a pile of bottles filled with magical and special liquids that can boost stats once drank. Looking at them, they looked quite beautiful. Drinking a single one of these can give a lot of power.

"And now that we've got this done... Let's upgrade the ring and the bracelet."

I quickly added tons of Demonite, my favorite ingredient, and then some more of the monster materials, mostly the Hydra leftover ingredients. Lastly, I added one of each of these potions I made just to see if their effects could stick to the rings. And lastly, I cut down fragments of my soul and added a pile of crystalized phantasmal essence too.

"Let's see what I can get from this~ [SYNTHESIS]!"

FLAAAASH!

The ring and the bracelet were quickly upgraded by the buttload of materials I used. They began shining brightly, turning from pure black to a golden purple and pink color, the jewels went from purple to red as well, and they looked utterly stylish!

[Draconitite Miasmic Umbra Ring (A Grade)]

[Level]: [0/40]

[Durability]: [10000/10000]

[Effects]

[HP]: [+2500]

[MP]: [+25000]

[Attack]: [+2500]

[Defense]: [+2500]

[Magic]: [+10000]

[Agility]: [+10000]

[Darkness Attribute Damage]: [+10000]

[Death Attribute Damage]: [+10000]

[Poison Attribute Damage]: [+10000]

[Chaos Attribute Damage]: [+10000]

[Abilities]

[Miasmic Predation]: This Ring has the power to absorb Miasmic Essence naturally, and at the same time protecting the user from it by generating a powerful Magic Ward which feeds on Mana and the Miasma it absorbs, slowly processing it into usable Mana to maintain this Ward. The Ward can only protect against Miasma Contamination and Toxicity. Additionally, increases Chaos-type Magic Damage by +30%.

[Chaotic Empowerment]: Utilizes all the Miasma accumulated within the jewel of this Ring to enhance the user's body and powerup their abilities, Increasing All Stats by +100% and Skill and Spell Damage by +50% for 5 Minutes. Cooldown: 12 Hours. Consumes -1500 Durability once used.

[Umbra Twin Accessory Set]: The complete set is only done once both accessories are equipped at the same time. Their power will boost one another, doubling their Ability effects and enhancing durability greatly.

[Description]

A powerful Ring crafted using a series of exquisite Materials and upgraded to A Grade from B Grade. It has now developed the ability to boost the user's power using the Miasma it absorbs, but it can only be used by those immune to Miasma, as those that cannot resist its powers will die once the powerup is gone.

Ah, this is better than I expected...

Chapter 622 Time To Conquer The Miasmic Dungeon

And that wasn't all, there was also the bracelet...

[Draconitite Miasmic Umbra Bracelet (A Grade)]

[Level]: [0/40]

[Durability]: [10000/10000]

[Effects]

[HP]: [+2500]

[MP]: [+25000]

[Attack]: [+2500]

[Defense]: [+2500]

[Magic]: [+10000]

[Agility]: [+10000]

[Darkness Attribute Damage]: [+10000]

[Death Attribute Damage]: [+10000]

[Poison Attribute Damage]: [+10000]

[Chaos Attribute Damage]: [+10000]

[Abilities]

[Miasmic Predation]: This Bracelet has the power to absorb Miasmic Essence naturally, and at the same time protecting the user from it by generating a powerful Magic Ward which feeds on Mana and the Miasma it absorbs, slowly processing it into usable Mana to maintain this Ward. The Ward can only protect against Miasma Contamination and Toxicity. Additionally, increases Chaos-type Magic Damage by +30%.

[Chaotic Protection]: Utilizes all the Miasma accumulated within the jewel of this Bracelet to enhance the user's body and powerup their abilities, Increasing Physical and Magic Damage Defenses by +100% and Elemental Resistance by +50% for 5 Minutes. Cooldown: 12 Hours. Consumes -1500 Durability once used.

[Umbra Twin Accessory Set]: The complete set is only done once both accessories are equipped at the same time. Their power will boost one another, doubling their Ability effects and enhancing durability greatly.

[Description]

A powerful Bracelet crafted using a series of exquisite Materials and upgraded to A Grade from B Grade. It has now developed the ability to boost the user's power using the Miasma it absorbs, but it can only be used by those immune to Miasma, as those that cannot resist its powers will die once the powerup is gone.

While the Ring gives me a temporary boost to offense, this one is for defense! I guess they work quite nicely together. Couldn't had asked for anything better with this already done. Equipping both of them suddenly enhanced my abilities a lot... And I mean a LOT. The original ring and bracelet doesn't have as many bonus stats though, so this is really a big upgrade from their original form.

Also it seems they can level up? I don't know how exactly they can level up without being weapons, but maybe letting them absorb Miasma counts as letting them gain EXP? Or perhaps using the Activation Ability too, anything goes I suppose.

Anyways, with this done and the potions also made, I quickly walked back with the rest of my team. All the dwarves and my allies equipped the rings and bracelets, even Lucifer as it would give him a nice boost to his stats.

Of course, at B Rank the ring and bracelets are not as OP as the ones I have, heh, but they still give some nice boost to their stats, without the other special Abilities such as the Empowerment and the Protection ones, which are unique to my own as well.

"These accessories you've made are incredible." Said Ruby. "To think there could be a way to actually resist the Miasma..."

"Though we have yet to test them." Aquamarine said.

"Yeah, that's where I'll enter. I am still affected by Miasma but the least from everyone, so it should be safe for me to try it out." Partner offered herself.

"Alright then, everyone, gather here for now."

Everyone quickly gathered a few dozens of meters away from us, as I pointed my hand at Partner, quickly generating deadly black miasma and shooting int at her.

FLAAAASH!

The miasma impacted her body, but she didn't feel a single thing, some sort of invisible veil blocked the attack and at the same time, the ring and bracelet shone with purple light, absorbing them rapidly.

"I didn't take any damage, my HP's still full as well!" Partner said in surprise.

"It worked..."

"Amazing!"

"Should we try it as well?"

"Can we?"

"Sure, sure! Come, any of you bold enough, let's try it." I said with a nod. "I am confident on my own creation."

Like that, everyone that equipped it tried it out, miasma simply couldn't affect them anymore as long as they had these accessories equipped, so it was pretty useful and ended being the ideal creation that we needed for this Dungeon.

"It really works as intended!"

"But we shouldn't overuse them for now, they have a set duration."

"The duration recovers by absorbing mana, according to Lady Maria... But yeah."

Helga and the other dwarves were all talking about the item I have made, it really surprised them more than I had originally believed it would. But that's nice for them I suppose.

More importantly, there were other things we needed to do now. I quickly distributed the potions. The warrior, archer, and magician potions. They cannot stack between the same type, but different types do stack together.

Of course, not everyone's a good archer or a good warrior, not everyone is just good for everything, so my strategy is to boost what's everyone better at and also... what's more convenient too. Magician Potions were given to everyone, after all we all use Mana.

They increase Mana Regeneration Speed, Maximum MP, and Magic, so they're perfect for the dwarves who are using the Golems, which run using their own MP. Also, the accessories give them some nice Bonuses of MP, at B Rank, they give +5000 MP each, both of them is +10000 MP to everyone, so that's pretty nice already.

The more MP they have, the more they can utilize the golems and use their functions properly. They'll come in more handy than I had originally believed because these golems come loaded with Holy Light Elemental Magic Power, thanks to the materials they hold within their mechanism. And as for the frontliners like all of us, we'll drink all three potions... but not yet.

The dwarves will drink them later as well, so we'll first enter and when we are midway through, we'll chug them down. I also had already a large haul of MP Potions I had made previously, and gave the dwarves dozens each, just in case they run out.

With this, we were already done, standing in front of the Sealed Black Gates leading to the Dungeon which had once brought chaos to this country, where yet another Evil God Fragment rests within.

"Unseal the Gates!"

Aquamarine gave out the order, as several magicians Unsealed the Gates, opening them to us, an enormous wave of Miasma impacted us the moment we set sight inside!

FLUOOOSH!

Chapter 623 Let's Get In There

I looked into my stats one last time before the gates opened:

[Name]: [Maria Fuentes Belles]

[Status]: [Strengthened, Cursed]

[Race]: [Beelzebub]

[Job]: [Dark Shadow Spectral Death Spirit Queen]

[Level]: [74/80] -> [76/80]

[EXP]: [4663000/8000000]

[Rank]: [A++]

[HP]: [168000/168000] -> [172000/172000]

[MP]: [385000/385000] -> [393000/393000]

[Attack]: [106500] -> [109500]

[Defense]: [108500] -> [111000]

[Magic]: [374400] -> [382400]

[Agility]: [168000] -> [172000]

[Aether]: [115]

[System Points]: [722000]

[Soul Grimoire Abilities]: [Analysis], [Skill Shop], [Creation], [Deletion], [Transfer], [Enhance]

[Characteristic Skills]: [Ultimate Skill: Yog-Sothoth] [Unique Skill: Supreme Magic] [Unique Skill: System]
[Unique Skill: Goddess] (Sealed) [Undead: Lv--] [Dark Element: Lv--] [Death Element: Lv--] [Poison
Element: Lv--] [Illusion Element: Lv--] [Elemental Spirit: Lv--] [Fiend Language: Lv10] [Shadow
Transportation: Lv8] [Abyssal Body: Lv10] [Supernatural Senses: Lv10] [Poison Body: Lv9] [Plague Body:
Lv7] [Abyss Eater: Lv4] [Lesser Soul Scape: Lv2]

[Resistance Skills]: [Status Effect Immunity: Lv--] [Greater Magic Damage Resistance: Lv8] [Darkness
Resistance: Lv10] [Fear Resistance: Lv10] [Elemental Resistance: Lv9] [Poison/Toxin/Venom Absorption:
Lv-] [Erosion Resistance: Lv5] [Holy Light Resistance: Lv4] [Ice Resistance: Lv4] [Water Resistance: Lv5]
[Skill Resistance: Lv1]

[Physical Skills]: [Phantasmal Grasp: Lv9] [Masterful Stealth: Lv6] [Cursed Abyssal Blade Arts: Lv4]
[Barbaric Dark Axe Arts: Lv4] [Phantasmal Limbs: Lv8] [Fist Strike: Lv10] [Piercing Spear Attack: Lv7]

[Magical Skills]: [Greater Curse: Lv7] [Life Absorption: Lv8] [Phantasmal Puppeteer: Lv3] [Dark Sun: Lv7]
[Dark Storm: Lv8] [Abyssal Spear Arrow: Lv6] [Abyssal Barrier: Lv6] [Abyss Manipulation: Lv6] [Black
Lightning Strike: Lv6] [Transfiguration of Death: Lv5] [Soul Devourer: Lv4] [Undead Detonation: Lv9]
[Shadow Thread: Lv8] [Disease and Poison Creation: Lv8] [Pandora's Box: Lv9] [Shadow and Death
Domain: Lv9] [Gorgon's Five Cursed Eyes: Lv7] [Gorgon's Transformation: Lv7] [Chaotic Dark Meteor:
Lv6] [Dungeon Manipulation: Lv3] [Abyssal Demon Transformation: Lv4] [Illusory Delusion: Lv5] [Mind
Bending: Lv5] [Insect Manipulation: Lv5] [Miasmic Essence Manipulation: Lv5] [Gate of the Underworld:
Lv4] [Phantasmal Flames: Lv4] [Bone Weapon and Armor Creation: Lv4]

[Support Skills]: [Shadow Storage: Lv10] [Death Restoration: Lv4] [Erase Presence: Lv10] [Summon: Lv8]
[Spirit Summon: Lv6] [Spirit Connection: Lv4] [Spirit Fusion: Lv3] [Aura of Famine: Lv9] [Embodiment:
Lv3] [Cooking: Lv4] [Hunting: Lv4] [Split Thinking: Lv8] [Mental Mapping: Lv7] [Phantasmal Stomach: Lv9]

[Farming: Lv3] [Alchemy: Lv5] [Mining: Lv3] [Dismantle: Lv3] [Taming: Lv2] [Mana Transfer: Lv4] [Novice Alchemist Recipe Book: Lv5] [Smithing: Lv2] [Chopping: Lv2] [Lovemaking: Lv1]

[Title Skills]: [The Dark Witch: Lv8] [Dungeon Conqueror: Lv7] [Big Game Slayer: Lv9] [Taboo Mark: Lv8] [Bringer of Misfortune: Lv10] [Undead Queen: Lv9] [Evil of the World: Lv7] [Pickpocket: Lv7] [Apprentice Swordsman: Lv9] [Apprentice Axe Warrior: Lv7] [Apprentice Spear User: Lv4] [Apprentice Thread User: Lv6] [Spirit Queen: Lv5] [Spirit Mediator: Lv5] [Poison Queen: Lv6] [Merciless Assassin: Lv6] [God of Light Nemesis: Lv5] [Shameless Degenerate: Lv4] [Opportunistic Buyer: Lv5] [Plague Exterminator: Lv3] [Gluttonous Eater: Lv7] [Saint of Death: Lv6] [Deceiver: Lv4] [Undead Slayer: Lv5] [Slime Slayer: Lv3] [King Slayer: Lv5] [Dungeon Master: Lv4] [Dungeon Destroyer: Lv4] [Queen of Flies: Lv3] [Sin of Gluttony: Lv4] [Mold Breaker: Lv5] [Sacrilegious Existence: Lv3] [Vampire Slayer: Lv1] [Little Farmer: Lv3] [Bookworm: Lv2] [Clandestine Brewer: Lv3] [Greedy Miner: Lv3] [Butcherer: Lv3] [Gotta Catch Them All!: Lv2] [Mythical Beast Slayer: Lv4] [Purifier Of Chaos: Lv3] [Explosion Maniac: Lv3] [Infernal Queen: Lv2] [Ice Monster Slayer: Lv2] [Human Slayer: Lv2] [Apprentice Blacksmith: Lv2] [Bone Queen: Lv2] [Lumberjack: Lv2] [Dragon Slayer: Lv2] [Relentless Hunter: Lv2] [Soul Scape Master: Lv2] [Calamity Kindergarten: Lv2] [Merciless Killer: Lv2] [Yggdrasil's Botanist: Lv2] [Swamp Queen: Lv2] [Aquatic Monster Exterminator: Lv2] [Sex Beast: Lv1]

[Divine Protections]: [Hel's Divine Protection]

[Soul Scape Spirit Treasures]: [Withering Trees of Death (Lesser Spirit Treasure)] [Red Flowers of Blood (Lesser Spirit Treasure)], [Purple Flowers of Poison (Lesser Spirit Treasure)] [Black Flowers of Darkness (Lesser Spirit Treasure)]

Nice, they increased a tiny bit, but that's more than enough for now!

FLUOOOSH!

The gates opened as a wave of Miasma greeted us. The magicians that unsealed the dungeon were protected by barriers made of magic artifacts they brought, which were also golems of their own in the shape of small towers imbued with hundreds of magic crystals.

They were in charge of shaping and creating a powerful barrier made of light capable of protecting their surroundings and also fend off the deadly Miasma. However, their power was limited to this area and they wouldn't be able to deal with a full-scale attack from Miasmic Monsters if they were to ever free themselves from the Dungeon.

Therefore, the Dungeon was kept Sealed through powerful magic and the usage of many Artifacts, which the Dwarves used to create what was called a "Dungeon Sealing Formation" using the many Artifacts/Golems as nodes to fuel the power of this formation which also worked as a reinforcement of the holy light barrier.

Maintaining this entire thing costed the government a lot of money though, so they were often tight in funds even when they had been thriving. It didn't helped that the merchants at Goldsand took advantage of this and used their desperation to increase their prices, they were not exactly as bastardly as the guys from the Kingdoms at the center of the Continent, but they were certainly shitty.

As everything had to be deactivated to allow us to enter, once we got inside, the gates would quickly close as to protect the city. Once we completed the dungeon, they would once more open them. In the worst-case scenario where we had to run away, they would also open them once we knocked the doors from inside, although it would be quite gruesome to think about. I am quite confident we can make it, as long as we use all the cards we have.

I've also gotten a lot of materials in my last Dungeon Dive yesterday, those ones from the Random Item Boxes were all not without a purpose. I don't know why, but the Dungeon Core of the Swamp Dungeon seems to have prepared a set of special materials that could help me in such an ordeal. As my Alchemy Skill rose in level, more and more inspirations on how to properly use materials reached my mind.

Now, let's begin this!

Anyways, I knew how to use these materials... all of these items could come in handy in this dangerous dungeon, so I'll make sure to use them properly, once the necessity arrives, of course. I can't go around wasting precious materials on threats that might not be as dangerous. We'll handle things as we can. Good thing I am quite the amazing analytical person!

...Or am I?

Chapter 624 The Abyssal Den

Anyways, I knew how to use these materials... all of these items could come in handy in this dangerous dungeon, so I'll make sure to use them properly, once the necessity arrives, of course. I can't go around wasting precious materials on threats that might not be as dangerous. We'll handle things as we can. Good thing I am quite the amazing analytical person!

...Or am I?

Well, I've got everyone here with me, so let's hope so. Ah, right, I brought Nyx inside of my shadows so they wouldn't freak out over a little girl entering the most dangerous dungeon in here. They wouldn't have to worry anyways, she's way stronger than all of them combined.

With all the dwarves inside their golems, we quickly made our way inside without waiting any second. The dwarves looked at us in surprise as we stepped forward without using golem suits or anything of the sort, as they usually did.

Of course, these were the guys that didn't belong to our party, so they were not given any news about what we were going to use to get inside and the like, and many were nervous we were going to go on a suicide mission.

"Lady Ruby! Lady Aquamarine, is this really okay? Will they be fine?"

"This is too risky! How come they're stepping in there unprotected?!"

"They might be powerful adventurers that might be as strong as S Ranked but still, mortals still have limits!"

"Are you sacrificing their lives?"

Many of the guards were freaking out. The dwarves had forged their strength through their creations rather than simply with their own stats, so seeing people with the bare minimum of clothes and a weapon or two really freaked them out.

It could be said they had little faith over people's innate strength, without tons of tools to show them we could handle this, they had little faith on us. Even fully knowing we completed a high ranked dungeon the other day... I guess you can't really change people's minds as easily, we'll show them once we complete this for now.

"Have faith, they're strong." Ruby said angrily. "You dare doubt my judgement, gentlemen?"

"Indeed, calm down and let them do as they want. We've not gotten this far without them." Aquamarine said. "It is all thanks to their amazing abilities that we've gotten ourselves a wide area where we can harvest fruits, vegetables, and more."

"We couldn't had asked for something better, quite frankly." Nodded Ruby. "Now they offer clearing this accursed dungeon... If they truly succeed, the biggest money sinker of our country will be finally gone, and we might even be able to repurpose it into a vast planting field as well."

The dwarves remained in silence, still doubting their higher authority, as we walked inside the dungeon. I waved my hand back at the two of them. The twin dwarves and Darfu were with them as well.

"We'll be coming pretty soon, take care!" I waved my hand.

"Please protect my wife, Lady Maria!" A tall blue Oni, Myriad, Helga's husband, asked me from afar.

"Mama, good luck!"

"Mama can do it!"

"Big golem...!"

Even her herd of little children were there.

Helga waved her hand using her golem back at them before entering the dungeon.

"Sure, I'll take care of her, don't you worry guys!"

There were also the families of all the other dwarves with us, their wives, children, even their parents. They were all wishing them the best behind the barriers erected by the artifacts, some felt doubtful and afraid, but nobody was trying to stop them.

"Alright guys, let's get to it!"

As I stepped forward with everyone into the chasms of this monstrous and aberrant miasma-filled dungeon, the gates closed rapidly behind us.

CLANK!

Although darkness greeted our sight at first, once the black mist dissipated, we finally found ourselves in the actual interior of the dungeon.

This dungeon was the other half of the previous dungeon we conquered. Therefore, its interior was the same as well, and it had only three, enormous and open field dungeons.

And just as I expected, as we entered the first floor, we were greeted by a vast, expansive greenery- or well, what used to be one. Compared to the vast green plains of the first dungeon we conquered previously, this one was barren.

The grass was completely dry and dead, new, and weird purple and black plants grew everywhere, toxic and filled with miasma. There were no trees but an expansive landscape of barren nothingness. In the distance, the mountains seemed shrouded on black miasma, like volcanoes erupting with it.

Small forests made of dried trees with strange, evil faces looked at us from afar, while in the skies, the beautiful clear blue sky with occasional white fluffy clouds was replaced by a purple-red colored sky, with a red, eerie-looking sun roasting everything with an even deadlier ray of sunlight of red color.

This dungeon wasn't called the "Abyssal Den" for nothing, the three floors that supposedly could have been as beautiful as the ones we visited before were now barren and ugly. Slightly similar to my own Soul Scape, to be honest. Maybe I could find this place comfortable if I didn't have memories of better-looking places. Because for sure, I prefer beautiful greenery over this gloomy barren desert of a place.

"This is the same First Floor as the other Dungeon, as these two dungeons used to be one, right?" Emeraldine wondered. "Yet this place... plants are dead, life is struggling, dead abounds... Miasma, there is everywhere..."

"The power of the Evil God Fragment has seeped deep into this place." Brunhild said, her sharp eyes glancing across the landscape. "We must hurry to its depths, once we destroy the boss controlling this place, we'll be able to cleanse it."

"I can detect a powerful presence... perhaps as strong as that Ant Queen we fought back then." Lucifer sighed, crossing his arms. "This area was called the Green Plains, but now it should be something like... Barren Wastelands."

"Yep, and monsters are coming with haste! Ah, those trees are moving too..." Partner said.

I guess we've got a welcoming party here!

Chapter 625 Fighting Against A Huge Army Of Moles?!

The monsters of the first floor of the previous dungeon were all Moles. Giant Golems as the sub bosses and then the Mole King was the Boss, I think... Later, we fought an Abyssal Ant General, or something,

which was grossly overpowered for us back then, but we still managed to beat it down to a pulp. Well, mostly me, I ate it using my Unique Skill.

Therefore, as we saw the ground shaking, we saw them. A hundred, nasty-looking moles. They were not the cute Moles of my dungeon, but they looked seriously wrong. Their skin was dry and disgusting, they lacked hair, and had sharp horns, fangs, and grotesque claws. Their sizes were also around double the size of the other Mole Monsters, being around as big as a car each!

To make things worse, their bodies were overflowing with Auras made of Miasma everywhere, and the moment they spotted us, they started to conjure magic. Giant boulders started being conjured, falling towards us from the skies like meteors. It didn't make it any better that they were covered in Miasma to enchant their destructive prowess.

"GRUOOH!"

CLASH!

One of them immediately reached us in an instant, clashing over the floor right before us and shaking the earth. Cracks began to appear across the ground as the floor was just about to crumble! At the same time, the boulders they sent flying started falling from the sky, releasing explosions of darkness and miasma everywhere!

And amidst the chaos, I took a look at its status.

eaglesnove1,coM

[Aberrant Mutant Giant Death Mole: Lv67] [Rank: B+] [Status: Hungry, Berserk]

A monstrous mole from the first floors of the Dungeon. It appears in groups of almost a hundred, and they are vicious creatures capable of easily digging underground, conjure Earth Magic of high level, and provoke powerful and devastating earthquakes with their body size and weight.

They lack eyesight but use their star-shaped noses to guide themselves even when not being underground. Their enormous claws are not only able to wonderfully dig underground but can also slice apart their prey quite easily.

Now mutated by the Dungeon's Miasma, they have become aberrant and overly aggressive. They are berserk and hungrily furious. Their powerful magic now enchanted with miasma. Their offensive stats have become greater and more dangerous.

Skills: [High Speed Digging] [Deadly Miasmic Claws] [Super Spinning Attack] [Earthquake] [Seismic Wave] [Pitfall] [Miasmic Slashing Attack] [Miasmic Meteor] [Shadow Sneak] [...]

Yep, I remember the other guys were only B- Rank, but these guys are as high as B+! That's a whole other level, in fact, two whole stages above the B-, they're obviously several times stronger than the Moles we could easily get rid of back then.

"These guys again, huh?" Lucifer sighed. "Well, I better start. I'll cover the frontlines!"

FLUOOOSH!

Lucifer quickly transformed into his Dragon Form, as his claws devastated his surroundings, sweeping through the dozens of Moles that began attacking him. Their bodies were all sliced apart with ease.

"We are not as weak as before now, we've grown stronger thanks to conquering two more dungeons now!" Lucifer roared. "RAAAAH!"

SLAAAASH!

His tail, which had a spear-like tip swung rapidly, slicing through another dozen moles surging from the underground, tearing them apart mercilessly.

"GRYYYYAAAGGGH...!"

The screams of countless moles echoed across the Barren Wastelands, not only was Lucifer devastating them, but we were also all fighting against this incoming flood of EXP.

"Preserve your energy if possible!" Brunhild commanded. "Fight with basic physical attacks, dodge the magic blows, don't let these monsters drain away your stamina!"

"Alright, you heard her boys!" Helga commanded the other dwarves, their golems hands shaped into sharp blades and axes, some even had spiraling drills.

The moles were strong but they were incapable of piercing through the golem's hard outer body, and they were easily torn apart by their blows. And this was merely normal attacks. I guess B Ranked monsters are no longer too much of a threat for us, although that usually changes depending in the race of the monster, even amongst the same ranked monsters, some can also be stronger than others.

"I mostly attack using magic, but sure, let's do something different for once." I smiled, quickly raising my sword and my axe with both hands, they shone with a black and red aura, overflowing the surroundings and spreading darkness.

FLAAAASH!

I used my normal physical abilities to speed through the battlefield, gently slicing part the Moles with the blade and the battle axe alone.

SLAAASH! SLAAASH!

Several simple attacks was what it took to defeat these little monsters. Horizontal Slashes covered more ground while Vertical Slashes were stronger but could only eliminate a monster per attack most of the time.

I combined both simple attacks, without using any specific technique or skill. Vertical Slashes generated shockwaves of slicing black energy, slicing apart a dozen moles per hit, while the Horizontal Slashes were

stronger, easily overpowering the Larger Moles that often appeared, having three times the size of the normal ones and larger defenses, with bony plates protecting their bodies.

CRAAAASHHH!!!

TRUUUM!!!

The combined attack of my sword and my axe reached the Armored Moles, as I called them, as they began dropping over the floor one by one, devastated by my sheer physical attack boosted thanks to my weapons and the accessories I had.

Like that, the rest of our party didn't waste energy, using simply physical blows to devastate this first wave of monsters while we advanced across the Wastelands. EXP was flooding rapidly into my soul, however.

Ding!

[You and your Party have defeated [Aberrant Mutant Giant Death Mole (Rank: B+)] x93!]

[You and your Party have defeated [Aberrant Mutant Giant Armored Death Mole (Rank: B++)] x12!]

[You earned 1130000 EXP!]

What with that little EXP though? I thought I was going to get some more from them! Come on, I just need four more levels to Evolve... I've noticed that monsters have begun giving me less and less EXP, and if I didn't have certain Skills multiplying the earned EXP, they would give even less too...

Chapter 626 Root Against Treants!

Ding!

[You and your Party have defeated [Aberrant Mutant Giant Death Mole (Rank: B+)] x93!]

[You and your Party have defeated [Aberrant Mutant Giant Armored Death Mole (Rank: B++)] x12!]

[You earned 1130000 EXP!]

As we killed more vermin, the less EXP I was awarded, compared to the amazing EXP I got from making some rare items through Alchemy, this feels like a little joke. I began wondering what it was as I slain the last Armored Moles.

The System seemed to have answered my questions right away, however.

[EXP earned by monsters become less as you grow stronger. However, you killed thousands of monsters in the Swamp Dungeon, so you naturally earned a large quantity of EXP there anyways.]

[Even then, the EXP awarded from the Alchemy was special, as it was given through the expenditure of materials. However, large quantities are only given after making a new item, the EXP is later radically reduced.]

[The higher your level compared to your foes, the less EXP they offer to you. However, once you evolve and your level is reset, you might be able to earn more EXP by then, until you reach the later half of your levels where things might get harder once more.]

Oh, I see... It is more of a complicated mechanic than I thought. Well, a million EXP is not so bad, and bigger monsters might award more EXP later on- Like this big army coming to us right now.

"GROOOOHHH!"

"OOOHHH!"

"GRUOOOHH!"

As we defeated the Moles, a new set of monsters quickly attempted to get in our way while we were going towards the dungeon's stairs leading to the second floor. A large army of walking trees, they were... I am fairly sure they're Root's relatives!

All the trees that used to adorn the grasslands beautifully ended becoming these monstrous trees, and they were all creeping towards her at a surprisingly fast speed, no less.

[Miasmic Tyrant Treant: Lv66] [Rank: B+] [Status: Berserk]

A monstrous tree that has been mutated through Miasma when it used to be a normal living tree. Their bark is hard and protects them from most damage, while also having an anti-magic reflective barrier that lets them block most low-level magic with ease. They're capable of melding with the soil and other plants, parasitizing them and fusing them into their bodies.

If threatened, they might either fight with all they have or escape into the underground, to pop up as a new sapling and regrow in just a couple of days. They're vicious and have an endless thirst for the blood of living beings, as they believe it helps them grow faster.

Skills: [Super Hardened Bark Armor] [Deadly Miasmic Claws] [Bark Armor Shield] [Miasmic Wooden Spears] [Miasmic Wooden Shields] [Piercing Roots] [Uproot] [Miasmic Meteor] [Absorb Life] [...]

"Gyuh! My family!"

Root looked at the Treants from afar, saying something a bit funny, to be honest.

"T-They're not your family Root, come back!"

I tried to bring him back here, but he ran to see them.

"Family! Don't fight, join me!"

The large Treants, which towered over his small, spirit embodiment-sized body looked down on him as if he were an insect. They didn't talk like him either, or overflowed with miasma.

"Grygryah!"

"Gyugrah!"

"GRAAAAH!"

They only spoke a few words I didn't understand, before they all began attacking Root with their sharp wooden spears, spear roots, and firing miasmic meteors at him!

"ROOT!"

As I ran to save him, Root seemed to have realized they were not friends... Ah, he's really quite innocent to think a monster would be his friend right away.

"Gyuhh... I was foolish...."

BOOOOOM!

Suddenly, his tiny body unleashed a bright explosion of shining light, he transformed into an enormously tall Treant, covered from head to toe in black bark, he looked utterly aberrant yet amazing! This was the true appearance of his new race, Tyrant Treant Guardian, or something like that.

"G-GRAH..."

"GRYUH?!"

"GRYUGAH?!"

The Treant Army he confronted was left shocked as they were the ones dwarfed by Root's size now. His body easily reaching above thirty meters, and that wasn't even stretching his actual size...

"I'll punish you for being evil Treants, GYUH!"

His enormous wooden fist fell over the Treants as they were helplessly demolished into pieces by Treant's [Holy Fist] Skill, which imbued holy light into his wooden fists and helped him at dealing super effective damage against the Treants.

BAAAM! BAAAM! BAAAM! BAAAM!

In mere seconds, he demolished his former family as the ones remaining surrounded him from around, without even caring about their brethren dying, they started firing Miasmic Meteors from all around.

"Nnnnggh...! You broke my expectations... I won't forgive you, GYUH!"

Root was rather childish, but that made sense seeing his actual age. He was still technically a sapling by age, although thanks to evolution, he had grown so big. He was slightly heartbroken, but quickly got over it if he was slaughtering them now...

BAAAM! BOOOOM! CLAAASH!

Not only his fists but his wooden spear attacks, his sharp roots, and then his own body weight crushed his adversaries as he made quick work of most of them. He drained away their vitality and miasma using his roots as well, viciously regaining his strength. I guess unlike most of our party we can just do that, eat away our foes souls and bodies to regain our HP and MP, but the rest of our allies got it harder.

Ding!

[Your Party have defeated [Miasmic Tyrant Treant (Rank: B+)] x63!]

[You earned 630000 EXP!]

Although we weren't having that hard of a time fighting, monsters kept coming from left and right. We were in a rather desperate situation, and the looming big bosses coming for us from afar weren't making things easier either. The Miasma kept expanding as if it were alive, boosting the strength of monsters as well.

RUMBLE!

And as we were desperately trying to get to the second floor to say goodbye to this one, we were caught by four bosses at the same time, enormous monsters emerging from within the underground, alongside a small army of their own too!

Chapter 627 Powerful A+ Rank Monsters

The four powerful bosses that greeted our sight weren't something we could easily scoff at anymore. Especially because of their higher ranks and powerful titles as Dungeon Bosses. Indeed, this Floor didn't had just a single Dungeon Boss, it had four of them. And unsurprisingly, they were the mutated, aberrant forms of the fatty and slightly adorable Mole King we once fought before.

The enormous monsters easily surpassed ten meters of height, with two pairs of gigantic and muscular arms packed with four massive claws each, made for digging underground and also made to slaughter their powerful, perhaps just as big enemies. Its snout resembled a red star, and its eyes were nowhere to be seen. Its entire body was covered on black metallic armor plates, with many black quills growing over its body. It even had a long tail with the tip resembling a giant black spear dripping with venom, which it used to probably used to dig underground.

"GRUOOOHHH"

"GROOOARRR!"

"GRUUUOHH!!"

"GRUUGAAAH!"

[Aberrant Mutant Miasmic Giant Death Mole King: Lv81] [Rank: A+] [Status: Furious, Hungry, Berserk]

A gargantuan Mole, an evolution of the Death Mole after reaching a certain Level by defeating many foes and devouring monster's Magic Crystals. This monster not only has a gigantic size but possess a second pair of enormous arms and claws to devastate anything in their path, they are capable of shaping the entire terrain around them and their HP, Defense, and Strength are unparalleled. A City-level threat capable of destroying whole fiefdoms in a single night.

However, now that it has been enchanted with the power of Miasma, it has become even stronger, sporting gigantic claws and armor covering their bodies made from crystalized Miasma. They not only specialize in even more destructive blows but possess incredible defenses and magic capable of doubling the stats of their subjects, making them a threat capable of wiping out an entire country. The worst of all, there are more than one.

Skills: [Devastating Earthquake] [Intimidating Roar] [Miasmic Metallic Defense] [Four Clawed Miasmic Attack] [Super High-Speed Drilling] [Miasmic Meteor Blast] [Venomous Tail Attack] [Call Ally] [Kin Reinforcement] [Miasmic Reinforcement] [Aberrant Enhancement] [Miasmic Field] [...]

"A+ Monster! Now things are finally getting more interesting!"

The difference between a B++ Monster and a A+ Monster was like light and day. And they weren't normal ones either. They were perhaps triple as strong as normal A+ Monsters thanks to their Boss Statuses and also the boost to their stats given by Miasmic Powers.

After all, a normal monster will never be as strong as a frenzied, Miasma-infused Monster. And that's without even having meet the damn Abyssal Ants yet, which we were told crawled inside this Dungeon as well.

"GRUOOOHHH!"

The four Moles didn't wasted any second, their attacks began falling over us as dozens of Meteors started falling from the skies towards us, impacting the ground and spreading miasmic substances everywhere.

BOOOM! BOOOM! BOOOM! BOOOM!

Chaos broke loose, the dwarves grew afraid and slightly desperate over the might of the four beasts. They were like the gatekeepers. Probably told by someone within this dungeon's depths to protect the entrance from us at all costs.

"[Abyssal Domain]!"

I quickly conjured a simple spell, as darkness shrouded our surroundings. Combining several Skills and Spells together, I quickly conjured a giant barrier of darkness to protect us from the blows, all while enchanting our strength as well.

"[Abyssal Protection Armor]! [Bloodshed Reinforcement]!"

I conjured two buffing spells on everyone, as more long-distance attacks reached us, mostly blocked by my barriers, all while we were desperate fighting a horde of hundreds of moles and Treants coming from all sides.

CLASH! CLASH! CLASH! CLASH!

Two of the moles began using their enormous claws to attack my barrier, trying to shatter it into pieces with their immense strength... and they were managing! The barrier was cracking down rapidly, and then...

CRAAASH!

"GRUOOOHH!"

BOOOM!

Their enormous claws reached us, shaking the ground.

We had to quickly jump into the skies, while the Dwarves ran using the magic they imbued into their golems, while shooting beams of light from afar.

BOOM! BOOM! BOOM! BOOM! BOOM!

"GRUOOOHHHH!"

But before we could properly get away from their deadly grasps, the other two Mole Kings greeted us from behind, all while the hundreds of moles surging from the ground never stopped coming.

"Just use all your skills! Don't bother about saving energy!" Brunhild said.

"Yeah, don't worry about Mana, I'll supply you with it on my own!" I told everyone. "Takeshi, Laura, Nyx, stay by mama's side, don't get away from me, okay?"

"Okay! I'll help then!" Takeshi suddenly summoned water around his surroundings. "[Oceanic Domain]!"

"Eh? Where did you learn that?!" I was honestly surprised.

SPLAAAASH!

An enormous quantity of water, like the waves of the ocean itself surged from within Takeshi's Fishing Rod, which had changed in appearance since the last time he evolved after hitting max level, looking golden and lustrous in appearance.

"Now! [Raging Ocean Snakes]!"

SPLAAASH! SPLAAASH! SPLAAASH!

Three enormous snakes made of the ocean water emerged, hitting all monsters, and spreading chaos further around us, cleaning the area and giving us some time to breathe. His Fishing Rod's powers didn't stop there, as the hook moved around the oceans and began grabbing several smaller monsters, slicing them apart one by one!

SLASH! SLASH! SLASH! SLASH!

Woah, he's pretty amazing, this kid!

Meanwhile, Laura was using her Shadow Magic and her Fire Magic in tandem, shaping them as black flames resembling chains, which she used to grab foes and throw them away, the moment her hand touched them though, they detonated.

BOOOOM! BOOOOM! BOOOOM! BOOOOM!

It wasn't as if her unique skill now allowed her to blow up living beings, but she simply targeted the burnt flesh and hair over their bodies, generating a chain of explosions one after the other!

The two children's attacks quickly cleared a large area, giving me some time to analyze the situation.

I could do a lot of things, but I better just rise myself an army. My current army of Skeletons is not enough, and this battlefields already covered on materials for it!

"[Death Transfiguration]!"

FLUOOOSH!

Chapter 628 Fighting Several Dungeon Bosses At Once!

With the materials at hand, and with my army of a few hundred high level bone undead, a large army of monsters emerged within my surroundings. The moment I conjured the upgraded version of Fake Life, a wave of darkness spread around my surroundings. The souls of the fallen quickly flew back to bodies at random, slowly standing back up and listening to my very commands.

"Rise and fight! Use yourselves as meat shields if necessary, attack the smaller monsters and get in the way of the bigger ones...!"

The Undead Moles and Treants obeyed my will immediately. Much like it happened some time ago, the way Undead died could give them special evolutions upon being risen back from the dead. I had mostly chopped them down into pieces, but the rest of my allies killed them differently.

Those that died crushed by Root's [Holy Fist] began glowing with bright, eerie light from within their bodies, becoming Blight Undead Treants, the Moles that died burned by the black flames of Lucifer's breath became Black Flame Undead Moles, and those that died drowned by Takeshi became Aquatic Undead Moles and Sea Undead Treants, controlling water currents as they fought.

"[Shadow And Death Domain]!"

FLUOOOSH!

After I saw them rise, I quickly utilized this one Skill at Level 9 currently, as an enormous field of darkness and death emerged from my own soul and shadows, spreading across. All those Undead-type allies within my party received a massive boost to their stats, the Undead suddenly began glowing with bright, red eyes, as they became more vicious.

They jumped over their living victims, attacking with their elemental blows and then exploding with my [Undead Detonation], which provoked several [Chain Reactions] thanks to the [Explosion Maniac] Title!

BOOOM! BOOOM! BOOOM! BOOOM! BOOOM!!!

The explosions spread around the four Mole Kings, as they began stepping back a few meters due to the constant attacks incoming from the floor. They might be as tall as over fifty meters each, true titans, but we also had our own titans around here.

"R O O A R!"

Lucifer roared furiously, his powerful and domineering presence unleashing an explosion of phantasmal flames that engulfed one of the more weakened Mole Kings. He quickly flew using his wings and reached the Mole's body from above, pushing it into the floor.

BAAAM!

"GRUOOOHHH!"

The beast tried to dig underground, attacking with his claws and tail to fend off the annoying dragon that was assaulting him. However, Lucifer mercilessly slashed its entire body, tearing apart the armor covering the Mole King's body, and then roasting it alive using his Phantasmal Flames.

FLUOOOOSHHH!

"GRUOOHH!"

The Mole King roared furiously, conjuring several Miasmic Meteors falling from above, they reached Lucifer's entire body and head, exploding over his scales!

BOOM! BOOM! BOOM! BOOOM!

"GROAR?!"

However, the Mole quickly realized such blows were doing absolutely nothing to him. His powerful scales had evolved to the point they could easily fend off Miasma Magic of this level. He was already immune to Miasma's toxicity, so it wasn't anything than a few little rocks hitting his back.

"Pathetic."

Lucifer's merciless words was the last thing the Mole King could heard before its entire body was engulfed on Phantasmal Flames of purple and black color, consuming the monster's body and soul...

Meanwhile, Partner engaged against a Mole King all by herself. She utilized her twin spears and imbued them with her powerful and evolved [Blood Aura], which at this level emerged like an endless swarm of bats made of red blood.

"[Vampiric Blood Aura]!"

FLAAASH!

The swarm of bats covered her body, it looked as if they were lifting her off the ground, even when she was actually just floating in midair thanks to her special ability to Levitate, which Vampires awaken once they reach a high level.

"GRUOOHHHH!"

The Mole King fighting he unleashed several blows using its four arms, the claws themselves unleashed countless aura attacks, slicing, and devastating the ground below Partner and shaking everything with

the [Earthquake] Spell, but she was in midair, barely being affected as she masterfully dodged these blows.

And of course, parried them!

CLASH! CLASH! CLAAASH!

The enormous claws of the Mole King were being parried by Partner's dual spears amazingly! Enormous quantities of darkness and blood essence came from her spears as they shoot down blasts of pure magical power against the Mole King with each parry. I quickly realized this was actually a technique of hers.

"[Crimson Riposte]!"

CLASH! CLASH! CLAAASH!

TRUUUUMMM...!

Each blow she parried infused more "charge" into her weapons, which then burst into two devastating beams of darkness and blood essence, piercing through the black armor covering the aberrant Mole King she was fighting!

BOOOM! BOOOOMMM!!!

"GRUOOOHHH...!"

The giant Mole King wasn't just fighting her alone, my Undead assisted Partner, blowing up in the Mole's legs to slowly weaken it and make it fall. The armor was tough so it took a dozen Undead to use [Undead Detonation] until the armor began cracking, but when that happened, the Mole King immediately fell down to its knees, desperately conjuring beams of chaotic darkness and miasmic meteors by the dozens against Partner in a futile attempt at trying to defeat her.

However, Partner smiled devilishly, her eyes glowing redder as she received the boost in power of my Domain. Her body overflowed with darkness and blood aura, emerging in the shape of a barrier with countless spikes, easily blocking the magic attacks launched at her, while she quickly stuck both of her spears together and then crystalized blood around them...

"[Falling Red Star]!"

FLAAAASH!

The spears temporarily merged into a single red spear that Partner launched at the Mole King's head. The weapon pierced through the wind barrier and generated shockwaves, making its into the monster's head and piercing it, an explosion of red and black color engulfed the monster's entire body after that.

BOOOOOOMMMM!!!

I can assume that thing's dead, for sure.

Chapter 629 Brunhild's Mighty Flames

As I was fangirling over Partner and Lucifer taking down two Mole Kings by themselves, I noticed Brunhild tanking several claw blows from two of the Mole Kings at once. Her Scales had regrown after she molted some time ago, so they didn't look old and decayed as before, shining with red and yellow color, as if she were covered in flames and gold.

"[Blazing Inferno]!"

Her wings stretched, unleashing a storm of flames around her surroundings, which quickly caught the two Mole Kings, pushing them away before she sighed in relief, gasping for air. She had overexerted herself a bit there.

However, it wasn't as if she was alone, the Dwarves began firing Holy Light Beams from their Golem Cores, blasting the armor of the two Mole Kings and slowly chipping it away!

BOOM! BOOM! BOOM! BOOOM!

"Come on, come on! Don't let them get up!"

"Fire! FIREEE!"

"Die you damn hairless bastards!"

The Dwarves didn't waste any second, shooting dozens of beams from their golems at the Mole Kings. Their armor was actually slowly tearing apart as they did, but the bigshot of this fight had yet to attack herself!

Emeraldine channeled the power of her two Spirits in her bow, as she pointed ten arrows made using Root's wood at the Mole Kings from afar, overflowing Life, Nature, and Light energy began to envelop her surroundings.

"[Yggdrasil's Judgement]!"

She fired all arrows against the Mole Kings, as they flew into the skies and then started falling from above, resembling ten shooting stars. Their overflowing light purified the surrounding Miasma Fog, and at the same time, reached the Mole Kings.

FLAAAAAASSHHH!

An enormous explosion of light and life essence overflowed around all our surroundings. The arrows suddenly grew into beautiful trees melding with one another. Not only weakening the Mole Kings but trapping them in place, the beasts struggled as the light burned their skin.

"Now, Brunhild!" Emeraldine called for Lucifer's big sister, as the beautiful red and golden dragon jumped into battle, her entire body overflowing with Holy Flames.

"[Heavenly Inferno]!"

Every scale of her body generated golden flames, covering her entire body as she jumped towards the Mole Kings and using the very impact of her giant body falling over theirs, she unleashed an explosive, blazing attack.

BOOOOOOOOOOMMMMM!!!!

FLUOOOSH!

The flames not only consumed the two Mole Kings on the spot, but they spread like a sea of flames, purifying the surroundings, even the sky, and burning alive the surrounding critters that were about to attack her or our allies.

The screams of the Moles and Treants being burned alive sounded quite nicely, especially when the path towards the Second Floor was finally cleared of any more annoyances!

Ding!

[You and your Party have defeated [Aberrant Mutant Giant Death Mole (Rank: B+)] x183!]

[You and your Party have defeated [Aberrant Mutant Giant Armored Death Mole (Rank: B++)] x64!]

[You and your Party have defeated [Miasmic Tyrant Treant (Rank: B+)] x127!]

[You and your Party have defeated [Aberrant Mutant Miasmic Giant Death Mole King (Rank: A+)] x4!]

[You earned 5860000 EXP!]

[Level Up!]

[Your Level has increased from Level 76 to Level 77!]

[All Your Stats have increased!]

[You gained Bonus System Points.]

Three more levels to go! The EXP needed has been increased by a whopping million per level... I guess for Level 77 I need 9 million, for level 78 I'll need 10 Million, and lastly for Level 79 11 Million? A max of... 30 Million EXP before I hit max level.

Seems pretty hard to pull out, those are some absurdly ridiculous numbers you're asking for, I could never get this much EXP normally, you know?! Well... whatever, I am already an A Rank Monster after all, I wouldn't expect any other EXP requirements than these.

And if I think about it like 30 millions to reach S Rank, it doesn't sound as bad anymore, doesn't it? For now, it seems peace has finally taken over the floor 1, there were no monsters in sight. And the rumored Abyss Ants were nowhere in sight either... I do remember they mentioned they were here.

"Phew, well, that's that... We should rest for now- Oh?!"

FLUOOOSH!

The surroundings slowly began to be purified by the miasma by Brunhild's flames. The soil became pure and even grass and flowers started growing from within the purified soil. Emeraldine's very presence also merged with this purification, and so did Root. It was almost automatically, but it froze us all as we saw how everything was changing.

"T-The surroundings are being purified?" I wondered in surprise. "No, wait, not completely."

Not entirely, the rest of the floor was still shrouded in this black miasma fog, and the area was deserts and wasteland-like. Nonetheless, the area where we fought the Four Mole Kings was purified, and even this area of the sky became blue.

"Impressive, so this place can be purified... We simply have to slay the monsters inside and the bosses then." Lucifer nodded. "I guess it was rather obvious from the beginning."

"Yeah but it is nice to get a confirmation. Also your sister's flames are really something else. Once they merge with Emeraldine's magic and then Root's magic, it truly generates a beautifully strong cleansing effect..." I said in admiration. "Perhaps with this, we could purify the entire dungeon more easily, or even stand a better chance against the Dungeon Boss."

"I agree, these four bosses were quite tough..." Sighed Brunhild. "Fighting four at the same time was already my limit, to be honest. But I can see some of you did better than I thought. I really went completely all out against the Ant Queen back then, even after recovering for a while, my strength is simply... not what it used to be."

"Don't worry, your flames are effective enough, Brunhild." I said with a nod.

"Yeah, sister, I am also here to protect you and help you in anything you need." Lucifer reassured her.

"Hungry!"

However, Nyx suddenly interrupted our touching conversation.

"I guess we need to eat something before continuing, she's right."

Chapter 630 Reaching The Dungeon's Second Floor

"I guess we can use this right now." I nodded.

I quickly put down four small Golems resembling silver cubes in the floor surrounding us. Once I infused Mana into them at the same time, they activated, generating a small light barrier around the small, purified area of grass and blue sky.

These were special Light Barrier Drones, as they call them. Once all four are set in a position, they generate a barrier through a formation. They're good enough to protect us from the miasma around us so we can eat more comfortably too.

I quickly brought out some meat from the monsters of yesterday's dungeon. The Salamander and Frog's meat once purified was very tasty. Roasting them over a grill wouldn't be enough, so with Brunhild's help, we created a large bonfire and put the enormous pieces of meat stuck to branches made by Root, roasting them with the flames at the same time as we added spices and salt.

Meat alone wouldn't do, thankfully I brought a lot of premade salad, and also began making some stew as a "side dish" to fill the bigger stomachs out there. I also gave Brunhild a pile of ores and jewels she feasted on to recover her stamina.

The smell of the roasted meat was filling the place, and the dwarves took the opportunity to stretch their legs a bit and walk out of the warm and tight interior of the golems, resting for a small while didn't affected anybody, and helped us keep our morale high.

While resting, we analyzed the battle we just had.

"The power of the Miasma really made the monsters way stronger than I imagined." Partner said. "I still had to use a very powerful technique to finish off the stubborn Mole King I fought..."

"I agree, even my powerful Yggdrasil Judgement didn't killed them straight away." Said Emeraldine. "I guess we'll need to use even stronger attacks or techniques for this."

"At the very least some have shown a lot of growth and progress." I said, looking at Takeshi and Laura. "You two surprised me, were you saving those techniques to show off for later?"

"Yeah, more or less." Takeshi said.

"I am still learning about magic so I don't think they're really as effective as they could be... But I am glad I could help somehow." Laura said happily.

"Grawr..." Nyx began asking praises as well, raising her tiny hands.

"You were also great, dear." I gave her a head pat.

She had helped too. I mostly kept her in the backside, however, as I was too afraid to throw her into the middle of a dangerous battle. Little Nyx was unleashing phantasmal flames and her breath attack at the armies of smaller mobs, devastating them from afar easily.

I had yet to see her true dragon form though, as she doesn't seem to know how to get into it or hasn't tried or thought about it yet. Perhaps in her dragon form, she could had fought against the Mole Kings more easily, perhaps. Though, for now, this little Calamity needs to level up more than anything else.

And talking about Calamities...

"Gyuh... I finally have a family!"

Root was happy to have a new army of Undead Treants with him. Naturally, once I rose them all from their deaths, they became very loyal, so I just asked them to become Root's subordinates from now on so the tree could have his "family".

He seemed to not mind them being actually more dead than he was, and he simply wanted others that shared his characteristics to an extent... although nobody in the Undead Treants had the power to shapeshift through a skill like Spirit Embodiment to become a small and adorable egg-shaped bush spirit of nature.

"Food's ready, let's go eat for now."

Lucifer quickly arrived, as we rapidly went and enjoyed a nice meal with everyone together, filling our tummies. We enjoyed every bite, while talking about the dungeon and our future strategies. I divided

myself and used a Phantom Clone to begin doing some alchemy, fusing several materials I had acquired for an item I already knew I would be needing soon.

[You've combined the [White Spirit Tree Branch (C Grade)] x1 [Solar Stone (D Grade)] x1 [Mysterious Potion (??? Grade)] x1 [Underworld Jackal's Fangs (C Grade)] x1 and [Fire Elemental Orb (D Grade)] x1!]

FLAAASH!

As the item surged from within the Cauldron, I quickly stored it inside of my Inventory, while looking at the other items within my inventory, the ones named [Void-Gazing Eye (A Grade)] and [Forbidden Watch (B Grade)]. These two were also materials and at the same time, could be used like consumable items.

Their effects could activate in a variety of ways, but it was better to leave them be for now and use them when I truly need them. I want to see what awaits us on the second floor before anything else... if its too dangerous, I might use them, but it could also be better to save them for the boss.

Once we finished eating we took a thirty-minute rest before departing. The barrier of light quickly dissipated after that, and once we were greeted by the same and vast wasteland as before, we kept advancing across without fear, reaching the stairs and walking down them fearlessly.

As we reached the end of the stairs, we were greeted once more by a gloomy scenario. Enormous pools of Miasma surrounding us from all places, while an enormous, black forest greeted us. The trees had purple and black leaves, and the trees were several times taller, and more terrifying, yet they were not Treants or any plant-type monster, but it was certainly rather scary, to say the least.

"The Forest of the Second Floor ended becoming this gloomy Black Forest..." Sighed Emeraldine. "These trees have yet to become monsters... They're suffering, the Miasma is eating away at them slowly..."

Emeraldine could hear the voice of the trees, feeling sorrow over their suffering.

"Don't worry, we'll get this done today and all of these forests will go back to normal." I reassured her.

And just as I said that I sensed movement from within the depths of these forests, bird-like beasts began to emerge from within, with glowing red eyes.