

A Glitched 681

Chapter 681 Time To Make The Mermen's Rings

"So the "burden" in the soul due to Familiars is based in their total Mana capacity?" I wondered.

"Yep, the more Mana a Familiar has, the more burden they put into the user's body." Said Alice.
"Familiars that are Weapons imbued with a System Soul seem to take little space as well, so you could have many more."

"Interesting..." I said while checking on Nephi's Stats and Skills. "I guess these stats are fitting for someone at your current Rank, you were also able to obliterate those overpowered golems, so having these stats as the bare minimum makes sense."

"I am glad you find my Status acceptable, Sylphy." Nephilim seemed happy, as she continued looking around her own status, amazed by the System. "I have a question."

"Yeah?" I wondered.

"Are my abilities measured in here? All of them? Are these my Skills?" She asked.

"Not all of them, you can still have many abilities not measured through the skills themselves. Skills are more like an extra power you've got, which might work well with your natural powers if they're related to them." I explained. "Like my [Ember] Skill at max level, it is amazing and helps me conjure fire without needing to make a magic circle. I can combine it with actual Fire Magic to generate an even stronger effect. Get it?"

"I do understand a bit more now." Nephi nodded. "If I constantly practice them, they can "Level Up", no?"

"Yep, they can." I nodded. "Though, please, don't practice them in here... it might be dangerous."

"I understand. I shall practice them in a place where I cannot harm anybody by using them." She quickly nodded mechanically.

"How about going into my soul scape for that?" I asked.

"It does sound appealing but I think I will pass. I shall try to do it outside, somewhere." She said.

"Well, it is up to you." It felt slightly weird she didn't wanted to do it inside my soul scape.

"I fear that if I do it inside Sylphy's soul scape, your soul might end up being hurt..." She sighed.

"Eh? Oh... but that shouldn't be a thing, the other familiars practice all the time and they don't..." I muttered.

"But this power I hold... It is different." Nephilim sighed. "It was crafted especially to hurt souls, I am... I've always have been slightly afraid of my own powers."

"Nephi... Don't worry." I sighed. "We'll help you train and slowly master them."

"Young Lady... Thank you." Nephi seemed slightly moved.

"Also I can use those Skills now by channeling your power as my Familiar! Well, some of them only. But it means I could actually use Heavenly and Demon Magic eventually, hehe." I giggled greedily. "Which means that I can't let you have them at a low level, you're going to grind them until they level up a lot!"

"I-I see..." Nephilim's impression of me suddenly seemed to get a bit lower.

"W-What with that stare?" I wondered.

"Nothing young lady." Nephi smiled back. "Are you going to make the accessories for Saphira?"

"I was just about to get to that!" I nodded.

"I'm back! Sylphy, let's get this chore over so we can go out~" Aquarina entered the room. "Huh? Why are you two so close?"

Aquarina squinted her eyes for a bit...

"N-Nothing!" I said. "So anyways, yeah! Let's get this done with."

Like that, we quickly began creating the accessories we wanted to give to Saphira and the rest of her family of Aquatic Anima, or Mermen as their tribe is named.

The Aqua Rings recipe was already inside my head, so it was nothing hard to create. To facilitate their creation, I decided to shape and change the form of the mithril we acquired in our journey into the rings which would become the base. Then we would make the Aqua Crystal, a condensed form of Water Attribute Magic and Spirit energy using the various other materials we had, and then we would combine both into the Aqua Rings.

"[Extraction]! [Metamorphosis]!"

I quickly utilized these two abilities within the Alchemy Skill to extract the pure mithril from the ore pieces we got, leaving all impurities behind and then condensing them together into liquid masses which I then placed inside the molds I had previously made.

My mastery over Metamorphosis wasn't perfect yet, so the ring shapes I would had made on my own would had looked terrible, most likely, this is why I just placed them in previous made molds we purchased at the local smith.

"How many Mermen are in the city?" I wondered.

"The community is quite large, it is one big family, probably over thirty." Said Aquarina.

"Well, let's make fifty just because there's enough for it. We mostly emptied the Boss Room from Mithril anyways, we've got for the rest of our lives now, hehe." I giggled, shaping the Mithril over and over again.

Eventually, it was finally over, after an arduous hour. Aquarina also helped me at keeping them on place and shaping them, refining the details by herself. Nephi only watched in awe.

F L A A A S H!

Ding!

[You've created [Pure Mithril Ring (C Grade)] x50!]

[You've gained +2500 Alchemy Skill Proficiency!]

[The [Alchemy: Lv5] Skill Level has increased to Level 6!]

"And it's finally done!" I sighed in relief.

"T-That's a big pile of mithril rings. Even as they are, we could make a fortune by selling these! Mithril can natural protect the wielder from magic damage, even a ring would be able to help a lot." Aquarina said.

"Yeah, but I am not really interested in selling these. And I am not sure the Mermen would be able to afford to buy them all either. It is just a gift." I said. "Well, let's call it an investment."

"Then let's make the Aqua Crystals now! I can help making them using my magic." Aquarina was excited.

"Alright, let's get this done as well!"

Chapter 682 Quest Complete!

Ding!

[You've created [Large Aqua Crystal Heart (B Grade)] x1!]

[You've gained +2000 Alchemy Skill Proficiency!]

Making the Aqua Crystals was as easy as throwing the materials inside the Alchemy Cauldron and getting them fused with the Liquified Mana inside. The result was a big piece of Aqua Crystal, which we slowly extracted into pieces using [Extraction].

"Good, fifty small, tear-shaped Aqua Crystals." I nodded, feeling slightly exhausted.

"Uuugggh... Are we done yet?" Aquarina was feeling so bored and tired she was going limp.

"Yes, we're done now with this." I sighed. "Just rest for now, I'll get this completed now."

Using the Alchemy Skill, I quickly used [Metamorphosis] to permanently merge the crystals with the mithril rings and stick them there. And then, I threw all fifty rings inside the alchemy cauldron. For the two materials to truly become one, we needed [Synthesis], but not the raw method, the Alchemy Cauldron had the power to enchant items, which was much better.

"Enchantment Rune: [Humidity]! [Refreshing]! [Water Production]! [Self-Repair]!"

I imbued four types of Runes into all of the rings, the important ones I needed for the Mermen, and I even added Self Repair so if the rings get broken, they'll repair themselves over time by absorbing the wielder's Mana.

FLAAAAASH!

The rings quickly emerged out of the cauldron, one by one, as I caught them and stored them inside the Dimensional Bag I was carrying with me to all places.

Ding!

[You've created [Supreme Aqua Mithril Ring (A Grade)] x50!]

[You've earned +15000 Skill Proficiency!]

[The [Alchemy: Lv6] Skill Level has increased to Level 7!]

[Alchemy: Lv7]

Skill Proficiency: 6803/14000

A Signature Skill of the Alchemist Subclass.

Grants the ability to inspect items traits and effects and merge materials together through [Synthesis], extract components from materials with [Extraction] and morph them, shape them, and transform them

through [Metamorphosis]. Special tools can be used to facilitate this process and make higher quality items.

[Synthesis (7)]: Allows the combination of materials to create new items following certain recipes. Quality of created products is enhanced by 1 Grade, and their effects by +70%.

[Extraction (7)]: Allows for the extraction of components from Materials. Extraction Speed and Quality of Extracted Materials increases by +70%.

[Metamorphosis (7)]: Allows for the transformation of Extracted Materials into different shapes. Quality of created products is enhanced by 1 Grade, and their effects by +35%.

Level Bonus (7): Enhances All Skill Effects by +70%.

"YEEES! WE'RE DONE!"

I celebrated at the same time as I looked at my Alchemy Skill, it went up TWO whole levels through this entire process. It was incredibly tiring and I feel like dying right now, but it was worth the effort! Three more levels... just three more and it will reach Level 10!

Ding!

[You have successfully completed the [Special Quest]: [Manufacture The Aqua Rings!]

[Congratulations! After many trials and tribulations, you've actually completed the original intent of the trip you had with your friends in the Fishman King's Dungeon and you've made yourself with the amazing Aqua Rings, capable of helping the Mermen get acclimated to the drier summers of Agarthia. Now, go quickly deliver these rings to them!]

[You've received Bonus Rewards for having completed the Quest in less than 3 Days!]

[Completion Rewards: [500000 EXP] [250000 Shared EXP] [Water Rune Potion (C Grade)] x10 [Random Skill Proficiency Potion (D Grade)] x6 [Water Dragon Flower (C Grade)] x4 [Undine's Whisper (B Grade)] x1]

Not only the prizes doubled and increased in quality, but I also even got a special Ring named "Undine's Whisper". It seemed to be similar to the Aqua Ring even in appearance, except its effects were even stronger, and it included abilities like [Water Spirit's Protection] and [Aqua Blade]. Anybody that wore this would become a rather decent Water Magician.

Gifting it to Aquarina would be quite redundant, but maybe it could still fit with her water magic and make it even stronger? Hopefully... Though I will keep it for now. Maybe I can improve upon it and make it even better, after all it still weaker than the Nymph Goddesses' Tears.

"We're finally done? That's nice... Now let's finally get to it." Aquarina said, jumping off her chair and getting ready to depart.

Ding!

[A [Special Quest] has been generated: [Deliver the Aqua Rings to Saphira and the rest of her Tribe living in Agartha!]

[Now that you've got them in your hands, there's no point in delaying it anymore. Now go and deliver the Rings to Saphira and the Mermen Tribe. Of course, don't be greedy and don't ask for money, and you may be rewarded for it.]

[Completion Rewards: [50000 EXP] [25000 Shared EXP] [???] x1]

[Time Limit: 24 Hours]

Huh? Another Quest? This one has little rewards, why? Well, it is a very easy one, so I guess it makes sense. Though the EXP is still free. So let's go deliver this. It is not usual to get this many good quests anyways, I've gotta reap all these benefits while I can before the "big drought" where Quests rarely show up sometimes and the rewards are quite minimal.

"Alright, let's go! Furoh, can you bring us there?" I asked Furoh, summoning him here.

"Woof! Sure, jump on my back!" Furoh took the form of a fluffy Fenrir, as we leaped over his back. He quickly jumped off the window and began jumping in midair using the [Wind Step] Spell that the Fenrir could use to move in midair as well.

FLAAAASH!

In less than a minute, we arrived at the Adventurer's Guild, finding Saphira having her usual break in the Building's backyard.

"Phew... So hot... Today's just as hot as every day... I wonder if Sylphy's working on the rings?" She sighed, looking into the skies, until she finally noticed us, freaking out as a giant wolf began descending from the skies. "W-Wha... A monster?! Uwaaahh!"

"C-Calm down! It's me!" I said. "This is my Familiar, Furoh."

"Nice to meet you lady, I am a Mimic Demon by the way." Furoh said.

"O-Oh, nice to meet you too..." Saphira sighed in relief. "Wait, you're done already Sylphy?!"

"Yep, we're done!" Aquarina said, as the two of us jumped off Furoh, Nephilim stayed on top of him for some reason, maybe she liked the fluffy hair.

"Here!" I gave Saphira the rings, all of them into a big bag.

"W-What...?!" Saphira quickly put on some appraisal glasses, looking at one ring. "T-This is... an A Grade Ring?! Eeeeehh? Y-You made fifty of them?! And these materials... Mithril, Aqua Crystal, so many runes in each one..."

"Is it not good enough?" I wondered.

"N-No! They're just perfect!" She said happily, jumping towards us and hugging us both. "Thank you so much! T-This is... everyone's going to be so happy!"

As Saphira was getting emotional, I ended completing the quest...

Ding!

[You have Completed the [Special Quest]: [Deliver the Aqua Rings to the Saphira and the rest of her Tribe living in Agartha!]

[Excellent Job! You've completed the quest and delivered the rings without problems, and without asking for any money either. Your pure heart deserves a nice gift.]

[You've received Bonus Rewards for having completed the Quest under 12 Hours!]

[Completion Rewards: [100000 EXP] [50000 Shared EXP] [Saphira's Skill Scroll (E Grade)] x1]

Ooh, I got- Eh? A Skill Scroll?!

Chapter 683 The Benefits Of Having A Rich Girlfriend...

Ding!

[You have Completed the [Special Quest]: [Deliver the Aqua Rings to the Saphira and the rest of her Tribe living in Agartha!]

[Excellent Job! You've completed the quest and delivered the rings without problems, and without asking for any money either. Your pure heart deserves a nice gift.]

[You've received Bonus Rewards for having completed the Quest under 12 Hours!]

[Completion Rewards: [100000 EXP] [50000 Shared EXP] [Saphira's Skill Scroll (E Grade)] x1]

After completing the ring delivering quest, something interesting happened, I was gifted a Skill Scroll. If this is really how I think it might be... Is this an item that can allow me to learn a Skill? But why does it say "Saphira's Skill Scroll"?

[Saphira's Skill Scroll (E Grade)]

A Special Scroll containing the Special Essence of Saphira, a young Mermaid Girl and a Receptionist at the Adventurer's Guild in Agartha. By using this item, you're capable of choosing one of her talents as a brand-new Skill.

The description was shorter than I imagined, but it was pretty clear to figure out what it would do. With this I could finally learn more Skills. Though... it doesn't seem easy to get these. This is the first time they show up, and seeing how everything is just randomly generated, who knows when I may get another.

I quickly grabbed it while Saphira was celebrating and distracting Aquarina, the scroll turned into particles of light the moment I desired to use it.

FLAAASH!

Ding!

[You have used the [Saphira's Skill Scroll (E Grade)], please choose a Skill you want to learn.]

[Underwater Breathing]

[Mermaid's Charm]

[Melodious Voice]

[Aqua]

There were only four Skills?! Is Saphira not that strong? I guess she doesn't work as an adventurer herself, so it makes sense she doesn't have crazy abilities to turn into Skills. Though all of them seem interesting.

I'll discard the first one right away, and the second one too, I don't really need those at all anyways. A melodious voice? It sounds interesting but I am not a good singer anyways, nor I am interested on singing.

So...

Ding!

[You selected the [Aqua] Skill!]

[You learned the [Lesser Water Magic: Aqua] Skill!]

[You have exchanged 500000 EXP]

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[The [Aqua] Skill has Leveled up!]

[Lesser Water Magic: Aqua: Lv1]

Skill Proficiency: 0/1000

A Lesser Water Attribute Magic Spell, the weakest there is.

By spending a small quantity of Mana, it is possible to create a small ball of water with barely any force, which can satiate thirst or fill up buckets to wash the body, cook, boil food, and do a variety of things.

The power of this Spell is mediocre and cannot be properly used for fighting, the small water sphere produced cannot hurt anybody.

Cooldown: No Cooldown.

Level Bonus (1): Enhances the Skill's Damage Dealt and Conjunction Speed by +10%.

Skill Inherited from Saphira.

Amazing, it is like a Water Attribute Ember! Now I have both Ember and Aqua, nice. I've got to train this Skill so it levels up quickly and it can evolve into something stronger. Now I could probably try conjuring water attribute spells as well, although Aquarina will always be better.

Not like I really mind, I can always just merge these elements together to create brand new things. I don't have to try to be better than her anyways, I can just make my own original spells!

"Sylphy? Hello? Are you there?" Aquarina wondered, looking at me.

"Ah! Yeah, yeah, we're done here then." I nodded.

"I'll bring the rings to my family now! Thanks a lot for your help, Sylphy." Saphira seemed really happy.

"No worries! I hope you all can survive this heat well." I said, as we waved our hands. "Alright, we're yet to be done though! Furoh, bring us back home quickly, please!"

"Eh?! Already?! I wanted to relax and eat something with you first..." Aquarina sighed, looking all down.

"Ah... W-Well, but... I've gotta finish the special magic imbued wood carving tools for Saphaley." I sighed.

"But I want to spend some time with you so we can relax!" Aquarina pouted. "You're a bit too much into helping others and don't seem to realize I need you too."

"A-Aquarina..."

Right, I guess I've not been paying enough attention. We had a very rough fight, our lives were in danger and... I am now just as if nothing happened, trying to get more rewards. If anything, I am being a bit selfish. I think Saphaley and Elphiette can wait a few more hours, no?

"I'm sorry, let's go have something yummy then." I said, caressing her head. I gave her a kiss and looked her into her eyes. "Sorry... I've been having a ton of stuff inside my head lately..."

"Well, it's fine as long as you buy me some ice cream." Said Aquarina with a cocky smirk.

"Sure, I'll buy you any flavor you want, and of any size too!" I said with a smile, holding her hand.

"E-Eh You're holding my hand? But... What if others see?" Aquarina said, getting slightly shy.

"I don't really give a damn if they see!" I laughed. "If they know I love you and that you're my girlfriend, that's for the better."

"Sylphy..." Aquarina felt moved.

"Sorry Furoh, we'll be having a date here first." I said.

"It's fine, have a good time together girls." Furoh said. "I should return home, I want to continue taking a nap."

"Young lady, I shall leave as well." Nephilim said. "Have a nice lovey-dovey date."

With both of them out of the picture, we began exploring the bustling streets of Agartha, hunting food stalls and eating everything tasty we could find. Aquarina ate a gigantic ice cream cone with six different flavors, and once we were done, we were so stuffed we could barely walk.

"Phew... There's no place that has such delicious food than in here!" Aquarina celebrated.

"You've eaten away at my funds as well..." I sighed.

"Ehehehe, it is the benefits of having a rich girlfriend." She giggled.

"Hey, I am not your personal pocket, geez..." I sighed. "But I'm glad you had fun."

"Didn't you?" She wondered.

"Ah yeah, I did too." I said. "Though, my money..."

"Geez! Okay, sorry... I'll help you get more later, we can just hunt more monsters anyways!" Aquarina said.

Chapter 684 Making Wood Carving Tools

After spending two hours wandering around in our small date, we quickly walked back home merrily. There were indeed some stares, but mostly of people that recognized us as the "hero's children" and me as the daughter of the governor of the city, so everyone's always freaking out when a half-elf girl with red hair and green eyes shows up, screaming "T-The young lady!".

In our way back home, we meet with Saphaley that was wandering around rather worried. He seemed to not be trying to go to our house to meet Elphiette again. Has he been holding meeting her until he could properly apologize for not being able to reciprocate her feelings and all?

"Hey!" I said, slapping his back.

B A A A M!

"U A A G G H!"

He fell into the floor.

Wait, that was just a small slap!

Have I grown so strong lately?!

"Y-Young Lady Sylphy! Young Lady Aquarina..." Saphaley said with a relieved face, the handsome elf stood up.

"S-Sorry about that! I didn't wanted to throw you into the ground... I didn't knew you were so weak." I sighed.

"I-I actually am not. I just haven't slept for two days..." The elf sighed, his face clearly said "I haven't slept for two days" he looked incredibly gloomy. "I've been trying to find you but it has been hard. Knowing what happened in that dungeon and all..."

"Yeah, sorry for delaying this too much." I apologized.

"Oh please don't apologize, it was all my idea after all." Saphaley sighed. "Though, are the tools done? I've prepared some good wood and carved tons of figures. Here."

Saphaley opened a bag he was carrying, showing us tons of figures. They looked gorgeous, almost life-like. He made one of Furoh on his Fenrir form, one of me, another of Aquarina, one of Zack, one of my father and Shade, and then several dozens of Elphiette in all sorts of different dresses.

"You sure love her; you've made her into so many styles!" Aquarina was shocked. "Oh! Can I keep Sylphy's figure?"

"S-Sure." Saphaley nodded. "A-Are they that good?!"

"Of course they are! They're almost life-like! I can't believe you're so good at this Saphaley!" I was amazed. "Honestly, how did you do it?"

"I just... began remembering the shapes of people I've seen, and then my hands moved on their own. The details of their living expressions, the brightness of people's eyes. The beauty of Elphiette's long hair and her lips..." Saphaley sighed. "I still can't believe she likes me. Are you sure?! Maybe it is a misunderstanding and she just appreciates me as a friend..."

"She has been into you for many years." Aquarina facepalmed.

"Yep, we are girls so we can easily tell." I said while nodding.

"Well, alright..." Saphaley sighed. "I just have terrible self-esteem, I suppose..."

"Yeah, now let's get those materials done." I said.

D i n g!

[A New [Special Quest] has been generated: [Create the Magical Wood Carving Tools for Saphaley!]

[Saphaley has finally showed up in front of you, concerned about what's been happening with you lately. Now that you're finally back home, how about you get done the wood carving tools you promised him to make? Hurry up before it is too late! Elphiette is already feeling strange that her friend hasn't talked with her for a while...]

[Completion Rewards: [50000 EXP] [25000 Shared EXP] [???] x1]

[Time Limit: 6 Hours.]

O h, even a new Quest surged, huh.

We quickly made our way back home, evading the pretty guard Elphiette who was standing there in front of the house's walls, wondering where her partner has been lately. We circled the residence and jumped using Furoh's help, then, we reached my atelier and got to work.

I put the wood carving tools inside the Alchemy Cauldron without even much thought, added some materials here and there, and...

P O O O O F!

D i n g!

[You've created [Magical Wood Carving Tools Set (B Grade)] x1!]

[You've earned 2500 Alchemy Skill Proficiency.]

"Here!" I gave Saphaley the whole set. "They are imbued with spiritual magic and magical runes, so whatever you carve with these will result even more beautiful, mystical, and might even possess special magical effects, such as working as a charm that can keep someone safe or enchant their magic power or enhance their mana regeneration speed."

"A-Amazing..." Saphaley felt surprised. "Thank you so much, young lady!"

D i n g!

[You have Completed the [Special Quest]: [Create the Magical Wood Carving Tools for Saphaley!]

[Well done! Now Saphaley got the tools and the only thing he needs is to make some beautiful wood carvings. It is all up to him, isn't it? Now let's see this story unfold.]

[You have received bonus rewards for having completed the quest in less than 3 hours.]

[Completion Rewards: [75000 EXP] [45000 Shared EXP] [Saphaley's Warrior Badge (D Grade)] x1]

Oh, I got a Badge? Is it like an accessory item? Interesting, it does indeed give some bonuses when equipped. Badges can be equipped anywhere too.

"Hahhh... I am ready to... Ugh..."

However, before Saphaley could even begin moving, he dropped half-dead over the floor.

"Agggh..."

"Eh?! Saphaley?!" I quickly ran to his side, using Heavenly Eyes to analyze him.

"What's wrong with him? Is he too tired, maybe?" Aquarina wondered.

D i n g!

[Saphaley hasn't slept for more than two days and hasn't eaten in more than two days.]

[Because he has been wood carving all this time without doing anything else, his body is under extreme fatigue and exhaustion...]

"He's really too tired. Hey, did you really just stayed that much time without eating or sleeping?" I sighed.

"I-I... I wanted to improve for Elphiette..." Saphaley sighed. "Ungh..."

"Maybe we'll have to make him something so he can recover." Aquarina said, pitying him.

"Yeah, I guess..." I nodded.

D i n g!

[A New [Special Quest] has been generated: [Heal Saphaley's Extreme Fatigue and Exhaustion]!]

Chapter 685 Healing Saphaley And Learning A New Skill!

Ding!

[A New [Special Quest] has been generated: [Heal Saphaley's Extreme Fatigue and Exhaustion!]

[Because of his own recklessness, Saphaley spent over two days, almost three days, without eating, sleeping bathing, nor even going to the bathroom, only carving and carving to make a worthy gift for Elphiette. And now, he has completely collapsed. Help him recover quickly!]

[Completion Rewards: [100000 EXP] [50000 Shared EXP] [Muscle Strengthening Herb (E Grade)] x3
[Random Skill Proficiency Potion (E Grade)] x2 [???] x1]

[Time Limit: 1 Hour]

Hah, the Quest System really thinks this is going to be so hard...

"Well, let's get to it!"

I quickly pulled out one of the stored Elixir Bottles I had from the Elixir that healed Saphaley's scar, and then decided to add a [Muscle Strengthening Herb] of E Grade I had many from within my Inventory. Why? Well, because of its amazing effects to improve the body and enchant the physique.

Combined with the tremendous healing powers of the Elixir, it would make for one hell of an Energy Drink, a term I learned from Alice, which were special potions humans from Earth made to give themselves insane amounts of energy.

"Oh, are you trying to make an energy drink?" Alice wondered.

"Heh, you guessed it!" I laughed.

"Huh? What's going on?" Aquarina felt slightly confused. "What was that weird herb you pulled out? I never saw it before!"

"Err, it is a special herb that strengthens muscles, it will wake up Saphaley easily. Though we also need tons of sugar." I said, quickly bringing out some of the Magic Fruits created by Naturia, and she also began giving me her leaves.

"Foo! Foo! Fuwaah!" She was happily giving them all to me.

"And... This should be enough." I nodded. "[SYNTHESIS]!"

FLAAAASH!

POOF!

Ding!

[You've synthesized the [Super Energy Drink Elixir (A Grade)] x1!]

[You've earned 5000 Alchemy Skill Proficiency]

[The [Alchemy: Lv7] Skill Level has increased to Level 8!]

[Alchemy: Lv8]

Skill Proficiency: 303/16000

A Signature Skill of the Alchemist Subclass.

Grants the ability to inspect items traits and effects and merge materials together through [Synthesis], extract components from materials with [Extraction] and morph them, shape them, and transform them through [Metamorphosis]. Special tools can be used to facilitate this process and make higher quality items.

[Synthesis (8)]: Allows the combination of materials to create new items following certain recipes. Quality of created products is enhanced by 1 Grade, and their effects by +80%.

[Extraction (8)]: Allows for the extraction of components from Materials. Extraction Speed and Quality of Extracted Materials increases by +80%.

[Metamorphosis (8)]: Allows for the transformation of Extracted Materials into different shapes. Quality of created products is enhanced by 1 Grade, and their effects by +40%.

Level Bonus (8): Enhances All Skill Effects by +80%.

Hehehe, Level 8 already! Two more levels for the Skill Tree to finally form so I can get something even more advanced, nice.

"This red potion should do the trick." I smiled. Aquarina was feeling tired of seeing so much Alchemy.

"I see... Bravo." She clapped her hands while yawning.

"Anyways..." I quickly grabbed the half-asleep Saphaley and forced down this elixir into his mouth.

"GULP, GULP, GULP- Uuuggh! T-Too sweet- GULP...!"

"Drink it all!"

"Ahhh....!"

FLAAAAAASH!

A bright red light emerged from within Saphaley's entire body, as his exhaustion and fatigue disappeared in mere seconds, he quickly stood up, glancing at his body. He felt his muscles strengthening rapidly as well.

"W-What is this?! My Physique improved a little too?! Amazing! Thank you Sylphy, I'll make sure to repay you! Though I've already paid you before... But once everything's over!" He said.

"Don't worry about details and go carve something pretty to gift to her." I said.

"Sure... I think I've figured out what she would like." Saphaley nodded, quickly rushing out of the atelier, and jumping over the wall with his incredible enhanced physique.

"A-And there he goes... Wow, that was an amazing Energy Drink I made." I sighed.

"I don't think the real Energy Drinks can boost a person this much..." Alice felt shocked.

Ding!

[You have Completed the [Special Quest]: [Heal Saphaley's Extreme Fatigue and Exhaustion!]

[Impressive! You've done the unthinkable and managed to heal Saphaley's Exhaustion and Fatigue in less than one hour! I didn't expected anything less from you, Sylphy! Now grab your rewards.]

[The Rewards have been amplified due to completing the quest in less than 30 Minutes.]

[Completion Rewards: [150000 EXP] [100000 Shared EXP] [Muscle Strengthening Herb (D Grade)] x6
[Random Skill Proficiency Potion (D Grade)] x4 [Saphaley's Skill Scroll (D Grade)] x1]

I see, these are some amazing rewards- HUH?! Another Skill Scroll?!

Wait, does this means I can get as many as I want from selected people involved on big quests?

Interesting... though it is rather hard to find people I am so involved with, so I guess it cannot be abused either.

And if the Quest System catches me abusing it, it will most likely turn it off or something, they're quite cunning.

Well, I might as well use it right away...

FLAAASH!

The Scroll disappeared in my hands while Aquarina had gone out, seeing Saphaley run away while the night was already taking over the sky and the sun was slowly descending in the horizon.

Ding!

[You have used the [Saphaley's Skill Scroll (D Grade)], please choose a Skill you want to learn.]

[Weapon Training]

[Defensive Guard]

[Steady Fighter]

[Wood Carver]

Huh, these all look interesting! Which one do I pick? Weapon Training might increase my weapon usage, or damage dealt using techniques, which is something I've been looking for. Then defensive guard... might enhance defense?

Steady fighter probably gives me more physical stamina. And wood carver is to carve wood... but I can do that with Alchemy's [Metamorphosis] and [Extraction], so it is not really anything new.

Although I would love to have some more damage with weapons...

Ding!

[You have chosen the [Steady Fighter] Skill!]

[You learned the [Steady Fighter] Skill!]

[You have exchanged 700000 EXP!]

[The [Steady Fighter] Skill has Leveled Up!]

Chapter 686 Drinking All The Potions!

Considering how I usually fight and how I always push my body to my limits until I fall unconscious, I guess it was my call to get this Skill from Saphaley. I suppose helping the elf guard was truly a good call at the end.

Ding!

[You have chosen the [Steady Fighter] Skill!]

[You learned the [Steady Fighter] Skill!]

[You have exchanged 700000 EXP!]

[&&&49 //3404 03449=3\$ \$%%&&/#[[]]

[The [Steady Fighter] Skill has Leveled Up!]

[Steady Fighter: Lv1]

Skill Proficiency: 0/1000

A Special Skill that only guards, knights, or highly defensive fighters can develop. It grants the ability to enchant the physical body with large quantities of Mana, relieving exhaustion, pain, and fatigue, and granting the ability to resist attacks much easily and bear with much more pressure while fighting long and draw-out battles against powerful foes or many foes at the same time.

Active Effect (1): Decreases Exhaustion, Pain, and Fatigue by -7% for as long as Mana is imbued into the body. A strong and unfaltering Will is needed to activate this Effect.

Passive Effect (1): Passively increases the User's Stamina by +10%.

Level Bonus (1): Enhances the Skill Effects by +10%.

Skill Inherited from Saphaley.

It is not that similar to Yggdrasil Endurance as I imagined, comparing the two...

-

[Yggdrasil's Endurance: Lv10]

Skill Proficiency: -- / --

The World Tree Yggdrasil blesses your body with great endurance that can compare to a fraction of its bark's defense.

Passively enhances your Stamina, Defense, and Vitality with each Level, while your skin progressively grows harder and more resistant to blows. Can be used actively to enhance magic and physical defense of your body for a few seconds.

Additionally, it grants a large amount of Nature Attribute Runes distributed through both the body and soul.

Active Effect (10): Enhances your Physical and Magical Defense and Total Endurance by +100% for 10 Minutes. Cooldown: 25 Minutes.

Level Bonus (10): Enhances the Skill Effects by +100%.

Yggdrasil Endurance seems to increase Defenses and Endurance, while Steady Fighter relieves Exhaustion, Fatigue, and Pain, and increases Stamina passively! In fact, both Skills go amazingly well together. Indeed, the moment I got it, I felt like a warm, golden aura started coursing through my entire body and enhancing it further.

"Phew, that felt nice. Well now, let's just leave him be for now." I laughed.

"Y-Yeah, I guess it is up to him now." Aquarina said. "Let's go see the farm animals and then have dinner!"

"Oh, you've still got plans I guess." I said.

Like that, I ended spending the rest of the day with Aquarina until dinner, and then when night was finally upon us and she went to sleep at her house, I decided it was time to assess all my gains completely.

I started taking out all sorts of items from my Dimensional Bag, they were so many I was feeling increasingly shocked. Quests really love to throw at me as much stuff as they can, don't they?

First of all, I should probably consume all the Skill Proficiency Points I have, because I have a LOT:

[Random Skill Proficiency Potion (E Grade)] x2

[Random Skill Proficiency Potion (D Grade)] x20

[Random Skill Proficiency Potion (C Grade)] x6

[Superior Skill Proficiency Potion (B Grade)] x4

[Divine Skill Proficiency Potion (A Grade)] x4

I have of literally every grade from E to A! That's definitely a lot, perhaps way too much.

[Random Skill Proficiency Potion (E Grade)]

A Mysterious Potion Created by the System. When consumed, the user can gain a random amount of Skill Proficiency between 100 to 1000 for a random Skill that can still Level Up.

This is the description of the E Grade Potions, and from E to A they just keep getting better in terms of points.

From D Grade is 200 to 2000, from C Grade is 500 to 5000, from B Grade is 1000 to 10000, and from A Grade is a guaranteed 10000!

The sad thing is that they're random, all of them are. Nonetheless, I still will drink them all and get as powerful as I can to prepare for what we'll be doing in a couple of days, seeking the lost future heroes and in the way, probably fight the powerful Arachne.

Of course, stuffing myself with so many of these is really a pain, so I decided to change my Class and adapt to this.

Ding!

[You've modified your Status!]

[Your Job Class has changed to [Great Eater]!]

[Your Subclass has changed to [Endless Stomach]!]

[Due to the effects of the Job Class: [Great Eater] you can now eat and drink without feeling stuffed, your thirst and hunger never fades away! However, the more you eat, the stronger you can grow... This is a powerful Curse that will only get worse.]

[Due to the effects of the Subclass: [Endless Stomach] your stomach has no ends, you can eat as much as you desire without ever feeling satiated, you can even trap foes and store things inside of your stomach.]

These two are perfect for what I want, hehehe. As long as I keep them active I can drink and eat as much as I need. They might have some downsides, but they disappear once the Job Class and Subclass change back to their original ones.

And now... time to drink Potions until I explode. Or well, not anymore.

"Gulp, gulp, gulp..."

I kept drinking and drinking and drinking. I felt the Skill Proficiency surge across my body and reach my soul, entering the System and enchanting my Skills at random. Slowly, with each potion, I felt all my skills were being strengthened greatly.

Ding!

[You have consumed: [Random Skill Proficiency Potion (E Grade)] x2, [Random Skill Proficiency Potion (D Grade)] x20, [Random Skill Proficiency Potion (C Grade)] x6, [Superior Skill Proficiency Potion (B Grade)] x4, [Divine Skill Proficiency Potion (A Grade)] x4!]

[You earned a total of 117700 Skill Proficiency Points, which have been randomly distributed across all your Skills that can Level Up!]

Chapter 687 Leveling A Bunch Of Skills!

Ding!

[You have consumed: [Random Skill Proficiency Potion (E Grade)] x2, [Random Skill Proficiency Potion (D Grade)] x20, [Random Skill Proficiency Potion (C Grade)] x6, [Superior Skill Proficiency Potion (B Grade)] x4, [Divine Skill Proficiency Potion (A Grade)] x4!]

[You earned a total of 117700 Skill Proficiency Points, which have been randomly distributed across all your Skills that can Level Up!]

[The [Divine Fruit of Knowledge: Lv3] Skill Level has increased to Level 5!]

[The [Fire Magic: Blazing Wall: Lv5] Skill Level has increased to Level 8!]

[The [Mana Disruption: Lv1] Skill Level has increased to Level 6!]

[The [Heavenly Sight: Lv5] Skill Level has increased to Level 7!]

[The [Alchemy: Lv8] Skill Level has increased to Level 9!]

[The [Heavenly Sun: Lv2] Skill Level has increased to Level 5!]

[The [Blazing Sunshine Ward: Lv2] Skill Level has increased to Level 4!]

[The [Dragon Heart: Lv1] Skill Level has increased to Level 3!]

[The [Lesser Water Magic: Aqua: Lv1] Skill Level has increased to Level 7!]

[The [Steady Fighter: Lv1] Skill Level has increased to Level 6!]

[The Power of the Divine Skill [Heavenly Sight: Lv7] is developing further! Your Sight has evolved!]

[The Power of the Divine Skill [Heavenly Sun: Lv5] is developing further! You're shining as bright as the Sun itself!]

[The Power of the Divine Skill [Blazing Sunshine Ward: Lv4] is developing further! The Protection granted by the Sun has increased!]

[The Power of the [Dragon Heart: Lv3] Skill has improved greatly, your assimilation of the Dragon Heart's powers has increased! More Dragon Power is flowing across your body...]

The changes were instantaneous. Although no skill reached max level yet, sadly, they all improved so much in a single second that it felt flabbergasting. My entire body was shining like the sun for a few seconds, my heart was beating faster and faster, pumping draconic power into my very veins, and my eyes shone so brightly they hurt!

"Oof... T-This is a bit harsh to handle..." I sighed, gasping for air. I quickly drank an Elixir to appease the exhaustion I felt, but the leveled up Steady Fighter easily helped at that as well.

"Of course it is! You've just drank all of them at once! I told you that you should had drank them slowly over the week, Sylphy!" Alice reprimanded me.

"Well I just wanted to get the power right away, it's boring otherwise." I sighed.

"Hah, you're hopeless sometimes..." She sighed.

"Nonetheless, it's not like we're done here with the menu." I smiled.

"Wait, you're planning to drink the others as well?!" Alice felt frightened.

"Yep!"

I quickly took another batch of items. This included the strengthening herbs and the strengthening potions:

[Muscle Strengthening Herb (E Grade)] x9

[Muscle Strengthening Herb (D Grade)] x18

[Super Strengthening Elixir (B Grade)] x4

[Divine Strengthening Elixir (A Grade)] x4

Yep, all of these items have the special effect of "enhancing the cultivation of physique a little bit". Of course, this "little bit" becomes higher and higher with each Grade...

[Muscle Strengthening Herb (E Grade)]

A Special Herb that grows in certain areas of the world where there was great wars and bloodshed. It gathers the energy of these battles and becomes red like blood. If consumed directly, it can Enhance the Physique of someone a little bit. If used through alchemy, a special [Muscle Strengthening Potion] can be made, which has greater effects.

The Herbs in specific are better when processed into a Muscle Strengthening Potion though. I sacrificed one for Saphaley earlier, but I got several more in return, and at a higher Grade as well, so it was a good exchange.

"Now, let's do some alchemy!"

Because the B and A Grade Potions have too much power, I decided to not mix them with the lower grade herbs fearing to get bad results, and I simply made each herb into a separate potion to minimize errors or something that could happen that might lower the quality.

Of course, thanks to my Alchemy Skill, the quality of the resulting potions was superb. They were all glittering with a golden aura and seemed way better than the original ingredient. Well, it helped that I mixed them with normal elixirs as well.

Ding!

[You have Synthetized [Muscle Strengthening Potion (D+++ Grade)] x9!]

[You have Synthetized [Muscle Strengthening Potion (C+++ Grade)] x18!]

[You earned 27000 Alchemy Skill Proficiency!]

[The Level of the [Alchemy: Lv9] Skill has increased to Level 10!]

[Congratulations! The Alchemy Skill has reached max level!]

[You can now Evolve the Skill through its Skill Tree.]

"Oh that's sweet." I said with a smile. "Let's see what I can get before drinking the potions..."

Ding!

[Loading the [Alchemy] Skill Tree...]

[The Skill Tree has been loaded!]

<[Alchemy] Skill Tree>

[Crafting]

[Metallurgy]

...

"Oh, so it can either become Crafting and Metallurgy?" I wondered. "I thought I would get something like... "Advanced Alchemy"."

"Well there are more advanced forms of Alchemy, but to reach them, you must first comprehend the other types of "Item Creation" Magics and Skills." Alice explained.

"I see... I guess I'll take Crafting for now, it does seem more all-rounder, I'll take Metallurgy later." I said.

Ding!

[You've selected the [Crafting: Lv1] Skill!]

[Crafting: Lv1]

Skill Proficiency 0/2500

A Signature Skill of Crafters.

A Special Skill that allows for the combination of materials to create brand new items that are often not included in Alchemy, such as Weapons, Armor, Furniture, Relics, Magic Tools, and more. Alchemy and Crafting go hand by hand, combining both Skills will grant the best effects.

Passive Effect (1): Grants the ability to combine existing materials or items to create brand new items and increases their Quality by +10%. Additionally, it grants the innate insight to gain ideas and enlightenment over what to craft and create, with a 5% Chance for the item created to evolve into an even higher quality and stronger item.

Level Bonus (1): Enhances the Quality of Created Items by +10%.

Nice, with this we're set. I do wonder if I can keep earning Proficiency for it by doing Alchemy... Well, for now let's just drink the potions.

Ding!

[You've consumed: [Muscle Strengthening Potion (D+++ Grade)] x9, [Muscle Strengthening Potion (C+++ Grade)] x18, [Super Strengthening Elixir (B Grade)] x4, and [Divine Strengthening Elixir (A Grade)] x4!]

Chapter 688 A New And Powerful Skill

Ding!

[You've consumed: [Muscle Strengthening Potion (D+++ Grade)] x9, [Muscle Strengthening Potion (C+++ Grade)] x18, [Super Strengthening Elixir (B Grade)] x4, and [Divine Strengthening Elixir (A Grade)] x4!]

[An enormous quantity of Pure Power is flowing across your Physique!]

FL U O O O O S H!

Suddenly, it felt as if my entire body was burning. Every cell that made up my flesh, even my beating heart, my blood, bones, internal organs, everything, it felt as if they were being burned on molten iron.

I gritted my teeth as I resisted the agony, but I felt as if my very physique was improving. I saw as scales began growing over my skin and then roots and leaves, even flowers. My physique was manifesting itself in front of me.

Ding!

[Your Physique is slowly improving!]

[You are gaining an incredible amount of Physique Runes all across your body!]

[The power of the [Physique]: [Tier 4: Rank 3: Yggdrasil's Dragon Heir Physique] is reacting to this change and improving itself!]

[The power of the Dragons are flowing into your body, your [Dragon Heart] is reacting and enchanting the process using Dragon Power!]

[The essence of the Spirit Trees is flowing across your body like sap, enhancing your health, stamina, and mana!]

[Both powers are colliding, but quickly beginning to converge together...]

It felt like an eternity, but when I was able to finally open my eyes once more, a few hours had gone by. It was still night, but it seems that the process was successful.

Ding!

[Your [Physique]: [Tier 4: Rank 3: Yggdrasil's Dragon Heir Physique] has evolved to [Divine Yggdragon Princess Physique: Tier 5: Rank 5!]

[All of your Physical Capabilities have been improved tremendously.]

[Your [Beast Aura] has evolved alongside you and become [Divine Yggdragon's Double Aura]!]

[You can now invoke the power of your physique even further.]

Damn, I can't believe I'm Tier 5 already! This is insane. Well, it is nice to celebrate and all, but thinking about how long it'll take me to reach Tier 6 makes me a bit sad. The higher the Tier, the harder it is to get to it.

Even if I were to get ten times the amount of potions I drank just now, I doubt I would be able to reach Tier 6, I feel like there's now a massive gap I must overcome over time.

Though, the tremendous quantity of power has made my Beast Aura finally evolve into an [Unique Aura], which only heroes have. And the power of Dragons and Yggdrasil merged into an "Yggdragon" whatever that is.

"Sylphy, the amount of power you got is so much that it should be possible to condense it into a new Skill!" Alice said happily.

"Wait, what?! Really?" I wondered.

"Yes, but it is incredibly powerful, so it might cost... several millions EXP." She sighed.

"It's fine, let's do it. The more Skills the better." I nodded.

"Heh, very well then!" Alice nodded.

FLAAASH!

Ding!

[You've exchanged 5000000 EXP!]

[The power of your Physique has been condensed and materialized into a brand-new Skill!]

[You learned the [Divine Yggdragon's Double Aura: Lv1]!]

[Divine Yggdragon's Double Aura: Lv1]

Skill Proficiency: 0/5000

An incredibly powerful Skill that has been developed upon the birth of the [Divine Yggdragon Princess Physique], it condenses the Dragon Power of the True Fire Dragons in combination with the Spiritual Essence of the Spirit Trees to create a completely brand-new power.

Due to the effects of this power, it has been divided into two different forms, which can also be combined to receive even more power temporarily, although at the cost of extreme exhaustion of the body. The Aura can also be materialized and shaped around for both offense and defense.

[Yggdragon's Guardian Spirit Aura (1)]: While active, the user generates a powerful, and expansive Aura of Nature and Life with the firmness and protection of a Dragon, which increases the user and nearby allies' HP, Fatigue, Exhaustion, and Soul Fatigue Regeneration Speed by +110%, while increasing all Defensive Stats of the user and any nearby allies by +110%. Additionally, any healing or protection command from the user to an ally will unleash [Graceful Dragon Spirits] which will move on their own and protect and heal you and any nearby ally. Constantly Consumes Mana to maintain.

[Yggdragon's Wrathful Tyrant Aura (1)]: While active, the user generates a wrathful, overpowering Aura of Flames and Destruction with the relentlessness of Nature, which increases the user and nearby allies Damage Dealt by +110% and grants Defense Ignorance of -25%. Additionally, any attack from the user to a foe will unleash [Wrathful Dragon Spirits] which will move on their own and burn and attack any foe. Constantly Consumes Mana to maintain.

[Yggdragon's Combined Aura (1)]: Can only be activated when both Auras have been used first. Combines both the [Yggdragon's Guardian Spirit Aura] and the [Yggdragon's Wrathful Tyrant Aura] effects and enhances them by +210%. Additionally, any attack against a foe, heal or protection command to an ally will unleash [Yggdragon Spirits] which will protect and heal you and nearby allies and wrathfully fight against foes with Divine Flames. Duration: 30 Minutes. Cooldown: 12 Hours.

Level Bonus (1): Increases Nature, Life, Fire, Spirit and Dragon Attribute Magic Damage and Effects by +15%. Makes it +10% more easier to learn Magic Spells of these attributes.

An amazing Skill in pair with the Dragon Heart Skill, totally. It was so strong I was already urging myself to try it out against a formidably strong foe, but that'll have to wait until we're finally ready to depart. Though, I could probably use it right now, no?

Let's see...

"[Yggdragon's Guardian Spirit Aura]!"

FLUOOOSH!

Suddenly, a green-colored aura surged from my very body, flowing around gracefully. Whenever I swung my hands, a draconic and spiritual power would surge, and small dragon-looking spirits would come out, which could move however I desired and would even obey my orders.

POOF!

However, after some time, they easily disappeared...

Chapter 689 Tier 5 Magic Circle

689 Tier 5 Magic Circle

I think the other Aura might be a bit too dangerous to use inside the house. My parents could panic and think a dragon was attacking us or something... So I better save its usage for another day, later.

"The Skill is truly amazing, it shall prove to be rather useful in the future, for certain." Alice analyzed. "For now, the only thing left are the Rune Potions... You're drinking them, aren't you?"

"I said I was going to get it all down tonight and that's what I'm doing~" I giggled, quickly taking out all the Potions. "Aside from the Rune Potions though, there's also the Dragon Flowers... Though this time I only acquired water dragon flowers, would they still be compatible with my Dragon Heart?"

"Yeah they would give it a boost nonetheless." Alice nodded. "You may even develop a "Water Dragon Form" separate from the "Fire Dragon Form"... However, I believe you could probably get even better results if you feed them to Aquarina, the one who's already developing a very strong Water Dragon Aura, right?"

"...I really want to give them to her, did you read my mind?" I sighed.

"It is easy to tell!" Giggled Alice. "I guess I can give her these too, I want her to grow stronger too. And I feel like these were just made for her in specific."

"Her [Abyssal Embodiment] Skill is also quite dangerous. It would be better to expand her repertoire of abilities." Alice said. "So she doesn't have to overexert herself using that dark power."

"You're right..." I nodded. "I guess I'll make them all into a big Elixir for her for tomorrow."

"A good choice." Alice said. "Your goodwill might be rewarded..."

Ding!

[A New [Special Quest] has been generated: [Gift Aquarina a [Sea Dragon Elixir] of A Grade at minimum!]

[You've noticed that Aquarina's Water and Ice Magic hasn't been improving as much as her Abyssal Embodiment, a dangerous power she shouldn't abuse and use all the time. So how about giving her a nice and delicious elixir to boost that magic of hers to a whole new level? On the way, she could even awaken some new power! Don't worry, acts of selflessness are always well rewarded.]

[Completion Rewards: [500000 EXP] [250000 Shared EXP] [Fire Dragon Flower (C Grade)] x4 [Volcanic Dragon Flower (A Grade)] x6 [???] x1]

[Time Limit: 3 Days]

"Wait, what?! Did you do this?" I wondered.

"Oh no, I cannot control this, but it seems that the Quest System agrees that you need a proper compensation for this as well! It wouldn't be fair if you didn't get your own element's dragon flowers, no?" Giggled Alice.

"Well, you've convinced me even more. I was going to do it just because I love her but I guess this makes it even more fun." I said with a smile.

But for now, let's check the Rune Potions and drink them right away afterwards:

[Random Rune Potion (C Grade)] x6

[High Grade Rune Potion (B Grade)] x4

[Divine Grade Rune Potion (A Grade)] x4

[Water Rune Potion (C Grade)] x10

And their description usually was...

[Random Rune Potion (D Grade)]

A Mysterious Potion Created by the System. When consumed, the user can gain a random amount of Random Runes between 500 to 2500 for their Magic Circle.

For C Grade the amount increased by 1000 to 5000, for B Grade from 2500 to 10000, and for A Grade, a guaranteed 10000 much like the Skill Proficiency Potions.

To increase my Rank as Tier 4 Magic Circle, I need literal thousands of Runes, which I've been slowly forming naturally using Mana and engraving them into my Magic Circle.

This process is rather slow but it works over many years, however, these potions are a total cheat and give me Runes right away, and thousands of them!

Well, it's not like there aren't natural ways to enhance the magic circle normally, usually it can be hastened by a lot by making Special Potions using Materials from Monsters with high density of elemental mana.

Anyways, without further ado...

Ding!

[You've consumed: [Random Rune Potion (C Grade)] x6 [High Grade Rune Potion (B Grade)] x4 [Divine Grade Rune Potion (A Grade)] x4 and [Water Rune Potion (C Grade)] x10!]

[You gained 94000 Random Element Runes and 38000 Water Runes!]

[Your Magic Circle is gaining several Runes Constantly!]

[It is beginning to spin at a very rapid speed, Mana is overflowing from within, and brand-new spells are being constantly engraved and improved!]

[Your Major Attributes have received a great boost to their power!]

FLAAASH!

My chest began shining brightly, gaining an immense quantity of power due to the magic circle being located around there, within my soul rather than my own body though.

Unlike the Physique improvement, it didn't felt as painful, but it felt nice, relaxing, even.

I even felt when the condensation of high-grade Mana and Runes formed a fifth Circle within the Magic Circle.

Ding!

[You've formed your Fifth Magic Circle!]

[Your [Magic Circle]: [Tier 4: Rank 3: Spiritual Magic Circle] has evolved into a [Spiritual Princess Magic Circle: Tier 5: Rank 5!]

[Your magic power has grown so strong it is completely overflowing!]

[The power of your Beast Aura has improved greatly!]

[You have developed a [Sorcerer's Aura]! You can now freely manipulate Magic Spells and Attributes within your [Sorcerer's Aura] which can also be merged with your [Beast Aura] for greater results.]

[The Levels of all Related Skills have increased by one as a bonus!]

"Amazing... I am all set now." I said proudly.

"Seems so!" Alice said. "Though, are you not planning on evolving everyone?"

"Ahhh..." I sighed, quickly falling over my bed and pretending to be asleep.

"Sylphy evolve me already!!!" Ignatius roared, appearing in front of me.

"FOOOO!" Natoria also wanted to.

"Hey! Don't let her slack! Annoy her until she does it!" Beelzebub said.

"Oi! You damn brat!" Curse roared.

"Ugh, tomorrow! I promise... just let me sleep for heaven's sake..." I sighed.

Having a massive army of Familiars might be beneficial when fighting, but it can also be rather hellish how much they annoy me sometimes...

Chapter 690 A Peculiar New Familiar

690 A Peculiar New Familiar

When I woke up the next morning, the bright sun coming from the windows was rather relieving and nice, though my eyes felt like they were stinging a bit. I looked myself in a small mirror and found both of my eyes changing their colors constantly. They were changing from green to red, and with the appearance of reptile or dragon-like eyes.

"Ugh, are these the aftereffects of increasing my Physique and Magic Circle too fast?" I wondered.

"I told you so..." Alice appeared at my side. "The enormous quantities of power you have are now swelling all around your body, transforming it constantly. I am surprised you are not having a fever or something worse right now."

"Must be the endless HP effect." I sighed. "I am mostly immune to diseases, status effects and all of that." I shrugged. "Though it would be not good if someone saw this so... let's drink this one."

I took out a "Relieving Lesser Elixir" made of many herbs and other materials that relieved the body fatigue, stress, and also made internal energies stabilize.

I drank it completely and then slowly felt better, the constant transformations also changed, though they might continue until I let go of all this power in a battle.

"Well now, I guess I am ready to begin a new day! Ah right, grandma is coming in two more days, no? So after tomorrow." I said excitedly.

"Yeah, her last visit was several months ago, right?" Wondered Alice.

"Almost a year ago! She's always "busy" doing some stuff I guess." I sighed. "I hope everything goes well and we can convince her with mom and everyone else to give us funds to strengthen the city's defenses."

"I sure hope it works." Nodded Alice. "Through even then, we could help too, right? With Naturia, your Alchemy Skill and your Endless Mana, it wouldn't be hard to make bigger walls and defenses."

"Yeah, but revealing all of my powers like that to the rest of the folks would be a bit... err, maybe too dangerous?" I wondered. "Though it is all up to my mother if she agrees with that."

"For now, here." Alice said, suddenly giving me a System Seed.

Ding!

[You have exchanged 1000000 EXP!]

[You have created a [System Seed]!]

"I created this System Seed overnight, with this you can give a Status to the Dimensional Bag." Said Alice.

"Ooh, nice! I was waiting for this but I didn't asked you for one because it felt like it would tire you out..." I said.

"Don't worry about it." Alice said. "I am feeling better now. In fact, everyone's feelings more filled with strength and magical power since you enhanced your physique and magic circle as well. It seems that the growth of the Master also affects and further enhances and improves the Master's Familiars."

"Oooh, that's interesting." I wondered. "Well, for now..."

I quickly grabbed the beautiful golden and blue-colored Dimensional Bag, which was also decorated with beautiful and small Spatial Spirit Stones of a darker blue color, almost purple compared to the water spirit stones.

Placing the System Seed on top of the Dimensional Bag quickly made the silver cube fuse with the item. It covered it with blue circuits and a gray and blue aura, as a new soul emerged from within the bag.

FLAAAASH!

The bag suddenly gained sharp teeth out of the blue, and it now also had a long and sticky tongue!

"BAARF!"

The bag immediately gained consciousness compared to the sword and the shield, and jumped over my face, trying to bite it and licking it at the same time!

"Uuaaggh! H-Hey! Calm down! I haven't even named you! Glutton!"

Ding!

[You've granted a System Seed to the [Dimensional Bag (SSS Grade)]!]

[The [Dimensional Bag (SSS Grade)] has been named as [Glutton]!]

Wait, that's not the name I wanted to give it!

Ding!

[Showcasing [Glutton] Status Window.]

<Status System>

[System Owner]: [Glutton]

[Race]: [Living Dimensional Bag Mimic]

[Rank]: [C+]

[Level]: [0/50]

[Class]: [Gluttonous Bag]

[HP]: [5000/5000]

[MP]: [2500/2500]

[Strength]: [900]

[Defense]: [1500]

[Magic]: [900]

[Resistance]: [1200]

[Agility]: [600]

[Luck]: [150]

[Charm]: [250]

[Skills]: [Advanced Backpack Mimicry: Lv1] [Gluttonous Jaws of All Eating: Lv1] [Extendible Slurping Tongue: Lv1] [Dimensional Stomach: Lv1] [Inventory: Lv1] [Material Assimilation: Lv1]

Woah he's certainly strong! And I guess being an SSS Grade item doesn't mean it will become an SSS Grade living item, it is only C+ Rank. Well, it is no longer an item, no? Much like Scarlet becoming a Demon Sword and Sapphire a Living Shield, which are monsters I guess? Glutton turned into what seems to be a Bag Mimic.

"BAARF! BAAARFFF! GRAAAHH! SLUUURP!"

And he was very, VERY annoying! He was slurping all over my face and he didn't stop at all. His jaws were sharp but he wasn't trying to eat me for real, though he seemed to be playing.

"G-Glutton, stop! Uuuggh!" I quickly grabbed him and threw him into the ground.

"BAARF! Awoo..." He seemed upset after I threw him down.

"Why does he acts like a puppy?" I wondered.

"No idea, perhaps it has materials from one?" Wondered Alice.

"W-Well, whatever's the case..." I sighed, quickly putting my hand inside of his mouth and taking out a large bread. "Eat this."

"BAARF! GRAARRRGH..."

CHOMP!

Glutton suddenly distorted itself, growing into an enormous size and eating the whole bread while leaving my hands all covered on saliva, uegh.

"MUNCH, MUNCH... Burp." He quickly sighed in relief.

It seems unless I give him the command, he can't directly eat what he has stored inside, interesting, and well, convenient enough.

Though taking items out of his saliva-covered jaws is surely a problem, so let's try this out...

"[Inventory]"

Ding!

[The System has successfully connected with the Familiar: Glutton's [Inventory] Skill!]

[Showcasing Inventory...]

Suddenly, a gigantic window emerged in front of me, showcasing small images of every item the bag had inside of its stomach, very "game-like" as Alice has explained me before.

"It worked like you said!" I said in surprise. "Well, isn't this interesting?"