

Ark Vol 1 Chapter 9

The Two Girls

"Huh? Me?"

Since he spoke suddenly, Roco was startled and stepped back. The elder chuckled as he nodded his head.

“Yes, that’s right. I’m talking to you. What’s your name?”

- You have been attacked by a mouse. Damage 1.

- You may not log out during combat. Please try again after finishing the battle.

You have learned a new skill.

Lady’s Wail (Beginner, Active): The wail of a Lady full of sorrows, making even irrational enemy feel guilt.

In addition, it will make an ally feel inclined to leap into fire for the sake of the Lady. However, this skill will only trigger when the player feels tremendous fear.

Enemy attack speed, movement speed, and morale decrease by 20% for 30 seconds, and ally attack speed, movement speed, and morale increase by 20% for 30 seconds.

Mana Cost: 20

Miracle Nursing has succeeded.

You must convey the sincerity born of the sentiment called nursing to your patient-- only then can it truly gain meaning. Sometimes, an illness or the like that cannot be cured with any kind of miraculous medicine or magic can be cured by sincerity.

Now, children who receive this sincere Nursing will recover completely; as you hoped, they will live vigorously while speaking of you as their benefactor of good deed to many people.

* You have acquired a new stat, Affection (+10)

It will raise the success rate and effect of all actions that require affection by its numerical value.

Stat distribution is not possible, it will increase when you have done a good deed great enough to be talked about by other people.

Since you succeeded Miracle Nursing, you have earned the title of Caretaker.

As a Caretaker, your fame increases and you will receive the praises of many of the sick.

* As a title-related bonus, all stats increase by 1 each.

* Fame increases by 50.

The Secrets of the Blood Crystal quest has been completed.

You have found the hidden ending of Alchemist Raymond's request-type quest.

Hereby, the Alchemist Raymond sincerely confessed and is repenting on his sin. He will keep his promise to turn himself in and receive punishment.

Special reward: Experience +5000, Raymond's Secret Book (Rare), Fame +50

Through Raymond's Secret Book (Rare), you have learned a new skill.

Magic Restoration (Special, Beginner, Active): Using Mana, any kind of item can be restored to their original condition. However, if a novice uses it, the item's maximum durability will be cut by 10% each.

Decreased durability will cease to exist. If skill level rises, it will be possible to fully restore general items and repair higher level magic items.


Mana Consumption: 10



Reaper's Scythe (Magic)



Weapon Type



Scythe
(Modified. For some reason, there was no information window for this scythe.)



Attack Damage



15~20



Durability

50/50

Weight

45

Usage Restriction

Warrior Profession, Level 38

An eerie scythe carried around by the gatekeeper of the spirit world, the Reaper. The Reaper has mowed down many lives with this scythe and dragged them off to the spirit world. The dead will feel fear just by looking at it. Options: 150% attack power against Undead, Ghost-type enemies. Fixed chance to induce Fear

Character Name

Ark

Race

Human

Alignment

Good +50

Fame

480

Level

40

Profession

Dark Walker

Title

Cat Knight, Caretaker




Health



905



Mana



300 (+110)



Spiritual Power



100




Strength



136



Agility



186(+17)



Stamina



156



Wisdom



25



Intelligence



61



Luck



36



Flexibility



10



Art of Communication



5



Affection



10



Special Stat: Knowledge of Ancient Relics



10



Equipment Effects

Black Bear Mouse Leather Armor: Agility +2, Cold Resistance +20

Crystal Golem's Helmet: Mana +100

*You can bring out the true abilities from all types of tools.

Passive skills

Sword-Hand Combat (Intermediate:113/300): Polishes Hand-to-Hand Combat and Sword Mastery to increase overall fighting power.

Undying Will (Beginner: 68/100) When in critical condition, Attack Power, Critical Hit Chance, and Recovery Speed are increased.

Foraging (Beginner: 82/100) Food ingredients from nature can be gathered.

Riding (Beginner: 3/100) Can handle a horse more skillfully with greater skill level.

Active Skills

Nursing (Intermediate: 149/300) Gives hope, energy, and courage to patients.

Spirit of the Cat (Advanced: 374/500) Plants fear in mice and other small monsters, sealing off their movements; their Attack Power, Defense, and Morale are sharply decreased.

Eyes of the Cat (Beginner: 88/100) Penetrates the enemy with a sharp gaze.

Restore Magic (Beginner: 59/100) Restore an item to its original state.

Profession Only Skills

Dark Blade (Beginner:42/100) Deals a one-hit blow to the enemy's weak point.

Summon Demon (Beginner:24/100) Summons up to three demons from the Netherworld.

You have gained a lot of experience. Even if you do not try, the knowledge you have naturally gathered from walking the world, breathing, talking, and listening will become the key that will lead you to yet another adventure.

This is one among the many kinds of items that treasure countless secrets. A mirror that was specially crafted has fallen into your hands through one of your adventures.

You, who possess a rudimentary knowledge of ancient relics, have carefully inspected the mirror. You quickly realized that someone's memory was sealed inside with ancient power.

Bonus from the knowledge you acquired from observing the Ancient Relic Jewel Hand Mirror:

Knowledge of Ancient Relics +5, Intelligence+2, and Fame has increased by 20.

When you are ready to challenge a new adventure, the mirror will know of your decision on its own and will guide you. However, it is not known if the mirror's guidance will bring your good luck or unhappiness.

*As you have become level 40, the Jewel Hand Mirror's seal can be lifted.

Would you like to lift the seal?

For Christin's sake...

The Mysterious Mirror's Whisper

From inside the mysterious mirror, images prompted Debra's arrival on the unknown beach. An indication of a long and far journey. When you're ready, go on a journey to the unknown beach and solve the mystery of the mirror. The mirror will serve as your guide and lead you to the lighthouse.

It was a ray of light that would guide him to the beach of