

Ark Vol 4 C 4

Chapter 4

Meeting the Girl

Character Name

Ark

Race

Human

Alignment

Good +150

Fame

1,335

Level

85

Profession

Dark Walker

Title

Cat Knight, Caretaker of All, Jackson's Hero

Health

1,695

Mana

1,295 (+100)

Spiritual Power

100

Strength

212 (+5)

Agility

252 (+17)

Stamina

322

Wisdom

31

Intelligence

250

Luck

42

Flexibility

21

Art of Communication

23

Affection

40 (+10)

Special Stat: Knowledge of Ancient Relics

53

Equipment Effects

Black Bear Mouse Leather Armor: Agility 2, Frost Resistance +20

Crystal Golem's Head: Mana +100

Adelaine's Necklace: Defense +40, Affection +10

* All abilities will increase by 30% in the dark.

* You have the ability to hide in the darkness (15 minutes duration. Cancelled when you get into combat).

* Resistance Fear, Darkness, Blind, and Seduction spells is increased by 50%.

* You can bring out the true abilities from all types of tools.

Sword-Hand Combat (Intermediate: 252/300) Sword mastery and hand to hand combat have been refined to increase overall attack power.

Survival Cooking (Advanced: 332/500) Unknown dishes can be created from ingredients obtained in nature.

Indomitable Will (Intermediate: 134/300) Attack power, recovery capabilities and critical rate increase near death.

Indomitable Body (Intermediate: 127/300) Defense, critical evasion, and recovery capability increase near death.

Foraging (Intermediate: 255/300) Ingredients can be gathered from nature.

Ingredient Identification (Intermediate: 264/300) Ingredient effects can be identified.

Horse Riding (Beginner: 3/100) The higher the level, the more skillfully horses can be handled.

Adrenaline (Beginner: 27/100) Reaction rate increases and fear state is released near death.

Counter Attack (Beginner: 88/100) Counterattack enemy attack with a critical strike.

Parry (Beginner 58/100) Block half of the weapon damage from enemy attack.

Active Skills

Profession Skills

- You have arrived at a campground.

50% faster health and mana regeneration. 50% decrease in the possibility of a monster attack.

- Help me!

- I'm begging you, please help me. It's been four days since he got caught.

- Really? Will you really help me?

- Thank you. Thank you very much.

Rescue Sarah's father!

Studded Knuckles

Weapon Type

Knuckles

Attack Damage

12~15

Durability

14/40

Weight

10

Usage Restriction

Level 45 or Higher

Knuckles once used by a famous Martial Art Fighter. On top of the tough leather, the iron studs was added to protect the hand while increasing the Fighter's attack.

Comfortable Trunks

Armor Type

Underwear

Defense

20

Durability

28/60

Weight

5

Usage Restriction

Level 50

Armor from the south where they like comfortable clothing. Boldly cut along the hem for ease of movement. However, to one not accustomed to trunks, one could appear very distasteful.

- You have stolen an 'Iron Ore' from the golem.