

Avatar 561

Chapter 561 - I Forgot

“Is he actually going to tank for us?”

The players in Happy Sheep’s team entered the dungeon one after the other. Happy Sheep received a message from the true tank in the team. This tank was clearly a kind person. He didn’t want Unrivaled Super Hottie to make a fool of himself and also thought about the safety of everyone else.

“Yeah, we’ll see how it goes first, but be on the lookout. As soon as he slips up falter, hurry and take over.” Happy Sheep said.

“Okay!” The original tank of the team, Seven Blossom Leaves, listened to Happy Sheep’s orders. He didn’t show any unwillingness to do so and didn’t say anything more after agreeing.

Happy Sheep was also very satisfied. Seven Blossom Leaves was truly a good person. He wasn’t like a lot of other tanks, who would curse at the healer for no reason when the team got wiped. As for Seven Blossom Leaves? Whenever the team wiped out, the first thing he would say was: “My mistake.....” Then, he would analyze what he had done wrong.

He had just given him the task of keeping watch on Unrivaled Super Hottie. He could already foresee that if an accident happened, Seven Blossom Leaves would say he had made the mistake. A good person like Seven Blossom Leaves would probably act like this, even for someone as arrogant as Unrivaled Super Hottie.

Thinking of this, Happy Sheep was deeply moved. He decided that if an accident actually occurred, he definitely wouldn’t let Seven Blossom Leaves make himself the scapegoat. It would be okay for our own guild’s brothers, but for someone like Unrivaled Super Hottie? He can go kill himself. Why should someone as kind as Seven Blossom Leaves shoulder the blame?

Happy Sheep had been thinking the entire time. When he looked around, he saw that no one was around him anymore. Everyone had already entered the dungeon. He hastily ran into the teleport formation of the hundred player dungeon: Tomb in the Sky.

As the name implied, the dungeon Tomb in the Sky was a tomb in the sky. There were a total of nine minibosses, guarding nine magic-powered engines. After defeating the nine minibosses and destroying the nine engines, the Tomb in the Sky would lose its ability to fly and fall down to earth. At this moment, the Tomb in the Sky’s final guardian would appear and was also the dungeon’s final boss. If this final guardian was defeated, they would clear the dungeon. This dungeon’s hidden boss was the dark soul that resided within the tomb.

Whether or not the hidden boss appeared in the hundred player dungeon depended on luck, just like all of the other smaller dungeons in Glory. The only difference was that in this hundred player dungeon, the hidden boss could be fought after finishing the dungeon and didn’t have to be fought immediately. It wasn’t like normal dungeons, where the boss could suddenly jump out of nowhere. After all, rewards in the hundred player dungeon depended on progress made in the dungeon. If a hidden boss suddenly jumped out and killed everyone, it would be too depressing for the players. If the hidden boss was

successfully killed, there would be an additional 20% progress reward, even if the dungeon had already been cleared.

When Happy Sheep's team entered the Tomb in the Sky, everyone checked if there was a hidden boss or not. Happy Sheep was the last to enter, but he had already seen from the chat that no there would be no hidden boss for this run.

Even though there was no hidden boss, there would be another point of interest in this dungeon run. Currently, Unrivaled Super Hottie was in the front with his sword and shield up, but there was no one around him. All of the other players stayed back, maintaining a good distance from him as if he were the plague. Happy Sheep thought it was funny, but at this moment, Seven Blossom Leaves walked out from the group and stood next to Unrivaled Super Hottie's side.

"You be the main tank. I'll be the off tank. If you can't hold on, call for me. There's no need to force yourself." Seven Blossom Leaves kindly advised.

"Oh? We only have an off tank? There's no third or fourth tank?" Ye Xiu asked.

The third and fourth tank were the original off tank and third tank. Now that Unrivaled Super Hottie had become the main tank and Seven Blossom Leaves took the position of off tank, the other two naturally fell to the third and fourth tank. Unfortunately, the original fourth tank now became the fifth tank..... However, the Tomb in the Sky didn't need five tanks! What a tragedy!

The original off tank and third tank, or the current third and fourth tank, clearly weren't as kind as Seven Blossom Leaves. With Unrivaled Super Hottie calling them out and seeing Seven Blossom Leaves look around for them, the two finally stepped forward unwillingly.

"Everyone step it up! Let's try harder!" Ye Xiu cheered.

"....." Everyone wanted to point their middle fingers at him, but resisted.

"Are the Clerics ready?" Ye Xiu asked again.

"....." No one uttered a word. Luckily, one of the Clerics was Happy Sheep. As the team leader, he had the responsibility of upholding the team atmosphere. At this moment, he stood out and replied, "Ready!" The other Clerics felt embarrassed to not say anything now and also shouted out.

"DPSers....."

"Yes yes yes, we're ready!"

This time, Ye Xiu had only spoken a single word, when the DPSers impatiently interrupted him. This guy kept on warning them endlessly. Did he think he was a God or something?

"I was just going to say DPSers, don't be too hasty." Ye Xiu grinned.

"....." The DPSers fell silent.

"Then I'm going to pull some monsters over?" Ye Xiu asked.

Go kill yourself! Everyone shouted in their minds. The Clerics wanted to pretend they disconnected, while those who weren't Clerics wanted to tie up the Clerics.

Unfortunately, these weren't options. The team leader Happy Sheep said, "Pull!" Unrivaled Super Hottie rushed forward. In everyone's eyes, his posture was disgustingly ugly.

"He's going to die immediately." Someone quietly whispered.

"Yes." It wasn't convenient for them to say these things in chat, but they could still talk to each other in private. If this Unrivaled Super Hottie only looked at the bosses in the guides, then he would neglect many difficult problems in the dungeon. For example, when entering the tomb..... However, no one wanted to remind him. Everyone wanted to watch him suffer!

"Be careful, there's a trap at the entrance!" Someone shouted. This voice wasn't unfamiliar to them. It was the original main tank, Seven Blossom Leaves.

"Sigh....." Everyone sighed. Seven Blossom Leaves was truly too kind.

"Yi?" Ye Xiu replied.

"Ha ha ha, look at him. It looks like he got a cramp. Did he get sick?" All they heard was a "Yi?" Then, Unrivaled Super Hottie suddenly started shaking. Some of the players immediately began ridiculing him. However, as soon as they spoke, they saw a cold light suddenly jump out from the side of Unrivaled Super Hottie. A spike had shot out of the ground!

Cheng cheng cheng cheng!

Spike after spike pierced the earth and shot out of the ground, all from beneath Unrivaled Super Hottie's feet. However, not a single one hit him because Unrivaled Super Hottie kept on shaking. It made everyone feel nauseous, but he just happened to dodge every spikes every time.

"Is he dodging them?"

Everyone was astonished. They were clearly seeing it, but they had a hard time believing it. His movements were too minute and quick to see.

Living through this spike trap wasn't uncommon. The trap had been completely figured out with the bodies of countless players. All of the players in Happy Sheep's team knew how to walk through the trap without triggering it. However, getting through the trap in this way was something they had never seen before.

"Oh, there's a trap here. Right, I totally forgot." Everyone heard Unrivaled Super Hottie mumble to himself. Then, he turned around and shouted to everyone: "There's a trap here! Everyone, be careful!"

F*ck, who needs you to tell us!! They once again resisted sending him a middle finger.

"Incredible. You actually dodged all of them." At this moment, Seven Blossom Leaves had already reached Unrivaled Super Hottie's side.

"You flatter me! You're not bad either!" Ye Xiu said.

"You can get past the traps without triggering them. If you forget, then just follow me!" Seven Blossom Leaves walked to the front.

Seven Blossom Leaves, can you not be so kind! Everyone cried. However, they had second thoughts. Someone as arrogant as Unrivaled Super Hottie might say in an arrogant tone: “No need. I can get past the traps even if I step on all of them!”

But in reality, they heard him say: “Really? You can do that? Then let me see how you do it.” Unrivaled Super Hottie followed behind Seven Blossom Leaves, leaving everyone speechless.

As a result, besides the few spikes that Unrivaled Super Hottie triggered in the beginning, none of the other traps were set off. They took the safe route and passed by safely.

“Is everyone through?” They heard Unrivaled Super Hottie asked them with a concerned tone.

“We’re all through.” Only a small number of players replied.

Unrivaled Super Hottie didn’t seem to mind. After passing through the traps, he spun around twice: “Two paths? Hm? One second, let me check the guide.”

“Okay okay. You don’t need to look at it. Take the left path.” Happy Sheep said helplessly.

“Okay.” Unrivaled Super Hottie headed the left.

“You.....” Happy Sheep only said one word before something happened. The others were elated, but one person still spoke out: “Careful!”

The moment the warning came out, two stone statues on the left path suddenly began moving.

The stone swords didn’t have any light reflecting off of them. As they tore through the air, they headed straight for Unrivaled Super Hottie.

“Woah!” Unrivaled Super Hottie yelled and immediately rolled.

“F*CK!!” This brilliant dodge made Happy Sheep shout in anger. Because he was the team leader, he had been patient with Unrivaled Super Hottie, but at this moment, he was about to start cursing. The reason was because he was the team leader! For someone who kept on making mistakes, he would always curse at them relentlessly.

Unrivaled Super Hottie rolled forward. Even though he dodged the two swords, he rolled into range of another two statues. His one move lured in four statues!

The smaller creeps in hundred player dungeons were all at the same level as normal small dungeon bosses.

For some stronger teams, defeating four statues at the same time was possible, but for Happy Sheep’s team, which sought safety, they only had high confidence in pulling one statue. After getting familiar with the dungeon, they gradually began pulling two statues. From time to time, there would even be scary moments, but this time, this guy with his ridiculous name actually pulled four statues at once?!

What did he think they were? Tyrannical Ambition’s main team?

Chapter 562 - Gather Around the Tank

It looked like he was underestimating this hundred player dungeon. No one was happy. Pulling four statues at once should have meant that he thought very highly of the team, but they still weren't happy. That's why being a tank was difficult.

The four statues were the same class, Blade Masters. They were a bit different from playable blademasters though. They used stone swords, not light sabers, and didn't possess sword aura. They attacked with plain and simple swordplay. Compared to playable Blade Masters, their attacks had lower range. Playable Blade Masters had a variety of skills, such as Sword Draw or attacked by using their sword aura, allowing them to attack farther than their weapon's physical capabilities. However, these four stone statues didn't have these types of methods.

Four statues had been pulled. After Happy Sheep cursed, he immediately raised his voice. He was truly afraid Unrivaled Super Hottie would roll forward once again and pull another two stone statues. Defeating six stone statues at once was a feat that no one had ever pulled off before. Happy Sheep had no intentions on attempting to do so.

Luckily, Unrivaled Super Hottie didn't roll forward again. After another two statues slashed at him, he jumped backwards and dodged another two slashes. However, the first two stone statues had already begun hacking at him again.

A white glow surrounded Unrivaled Super Hottie as if he carried a small Cosmos. He had instantly activated Knight's Spirit.

He took a step, lifted his shield with his left hand, and swung his sword with his right hand. Under the effects of Knight's Spirit, this attack was called Heroic Charge!

Unrivaled Super Hottie moved faster than the stone statue and his sword struck the stone statue's waist.

The stone statue fell, and Unrivaled Super Hottie didn't waste any time.

The Heroic Charge under Knight's Spirit couldn't stop!

Bang!

The second stone statue was also sent flying and smashed into the first stone statue.

As for the third and fourth stone statue? They hadn't been in Heroic Charge's path. Even so, after two bangs, the third and fourth stone statue were also sent flying.

Everyone was stunned, especially the Knights on the team.

"Was that an..... Arc Charge?" The third tank said to the fourth tank after a moment of hesitation.

"It looked like it....." The fourth tank didn't dare to believe his eyes.

"It must have been." Seven Blossom Leaves confirmed. He had seen it clearly. If it hadn't been an Arc Charge, let alone the third and fourth stone statue, even the second stone statue wouldn't have been sent flying.

The third and fourth tank had no words left to say.

Arc Charge meant the charge hadn't been pathed in a straight line and travelled along a curved path instead. Moving in a curved path wasn't difficult, but the hard part was actually getting the result one wanted and hitting the intended target.

Unrivaled Super Hottie's Arc Charge had actually knocked away four targets that hadn't been on a straight line. This required incredible precision, calculation, and control. Only an experienced Knight could understand the difficulty of this maneuver.

At this moment, the four stone statues had been sent smashing into one another.

Unrivaled Super Hottie flew up. With a Heroic Leap, he swung his sword downwards at one of the four stone statues. However, the damage was passed through each statue and into the next. The Heroic Leap under Knight's Spirit also had another name, Fair Heroic Leap.

The original Heroic Leap dealt large amounts of damage to a single target, while the remaining targets would receive damage from the shockwave. However, Fair Heroic Leap would deal the same amount of damage to every target. The damage dealt depended on the defense of the target that had been hit by the leap. The others would receive the same amount of damage as well.

Unrivaled Super Hottie's attack did the same amount of damage to each of the four statues. The grouped up statues couldn't stand up for a moment.

"Attack!!" Ye Xiu shouted.

The others saw him fighting the four stone statues alone and were somewhat dazed. When they heard him shout, they finally woke up.

Some attacked, while others hesitated.

Four stone statues? How were they going to win?

The Clerics felt awkward raising their staffs because they didn't have anything to do for now. When Unrivaled Super Hottie fought the four stone statues, he hadn't received any damage.

"Everyone, forward!" Seven Blossom Leaves suddenly shouted to the third and fourth tank, while advancing.

"Heroic Charge!" Ye Xiu yelled.

"Understood!" Seven Blossom Leaves seemed like he already knew as he charged forward with a white aura surrounding his character.

Even though he didn't have the ability to knock down all four statues with a single Arc Charge, the four statues were all in the same spot, so he only needed to charge straight forward.

The first smashed into the second, the second smashed into the third. The third smashed into the fourth. The charge didn't lose momentum either because this was also a Heroic Charge.

Bang.....

It sounded like there were echoes.

The four stone statues were sent flying to the side by Seven Blossom Leaves, knocking them back into their original stone platforms.

Seven Blossom Leaves had done the charge quite quickly. He leaped into the air and crashed down with a Heroic Leap. The four stone statues had just recovered and steadied themselves, but were immediately slammed back into the ground once more.

The attacks from the DPS classes had already surged forth. The stone platform instantly turned into an eye-dazzling scene. The space was too narrow. Many of the close ranged classes couldn't get near and could only stay back.

"I'll send you one!" Someone shouted. One of the stone statues unexpectedly rushed out. Unrivaled Super Hottie was in front, running in an ugly manner. He was waving his sword around in a shameful way, provoking the stone statue.

"This time, you don't need to learn from me." Ye Xiu didn't forget to tell Seven Blossom Leaves.

"I know." Seven Blossom Leaves laughed, "Third tank!"

The third tank, the former off tank, heard Seven Blossom Leaves' shout and got ready to take over from him out of habit.

When he saw Seven Blossom's Leaves' actions, he immediately understood what to do.

He activated Knight's Spirit, Heroic Charge, and then Fair Heroic Leap.

The three stone statues were powerless to fight back. They only had enough time to do something, when they were sent flying by another Knight.

The last one had been pulled by Unrivaled Super Hottie over to the close ranged classes that couldn't squeeze into the space.

The Clerics were also on this side. Unrivaled Super Hottie hadn't taken any damage when fighting against the four stone statues. Now that he had pulled one over, that stone statue began doing damage to the other players. It was as if Unrivaled Super Hottie was giving the Clerics work to do.

"Control the field well! Throw a Shururu!" Seven Blossom Leaves directed the battle.

The Witches didn't dare delay for the true tank in their hearts and immediately threw their Doll Shururus.

"Fourth tank!" When the situation couldn't be controlled any further, Seven Blossom Leaves called out.

The fourth tank had been prepared. He activated Knight's Spirit before using Heroic Charge and Fair Heroic Leap.

The original arrangement ended at this moment. The four Knights couldn't make this an endless loop. Heroic Charge and Heroic Leap didn't have too long of a cooldown, but Knight's Spirit wasn't a shared skill that those under Level 20 could use. It had a very long cooldown.....

However, the team had five tanks.

The fifth tank raised his sword and shield in preparation.

However, another Knight wasn't enough to make it an endless cycle. The cycle would still fall here, but seeing the health values of the stone statues, the experienced players had already come to a conclusion.

Even though the stone statues were as strong as normal dungeon bosses, the number of players here wasn't five or ten players. With so many players attacking, they did much more damage than what five or ten players could ever do.

As long as they controlled the battle and attacked freely, they would kill these stone statues at the same speed as killing mobs in normal dungeons.

The fifth tank finally acted.

When he completed his set of skills, complete control over the three stone statues ended. Without Knight's Spirit, the effects from Charge and Heroic Leap were different. The two skills wouldn't be able to knock down all three stone statues.

The three stone statues were almost dead though, so it looked like they could still persevere.

Seven Blossom Leaves suddenly felt his head hurt! Because they had completely controlled these stone statues' movements, they hadn't kept track of the aggro. After their control over the statues ended, who would they attack?

No one knew.

Confusion over aggro usually resulted in a team wipe out.....

"Everyone spread out!!" Seeing that the three stone statues were still alive, Seven Blossom Leaves immediately ordered and then shouted.

This wasn't a regular shout, but a skill: Roar!

All three stone statues were within Roar's range, so all of their attacks were now directed at him.

Seven Blossom Leaves raised his shield to defend against the three incoming sword strikes. Under the heavy blows, Seven Blossom Leaves stumbled and his health dropped to half. With the three stone statues aggroed onto him, if he took another attack from all three, he would die!

At this moment, there was another shout.

The third tank had used Roar too.

Seven Blossom Leaves let out a sigh of relief, but soon discovered that the small amount of time he had rescued wasn't being used by the DPSers, who were in a frenzy.

"HURRY UP AND ATTACK!!" Seven Blossom Leaves roared. He knew the DPSers hadn't yet reacted. With his shout, the three stone statues rushed forward and lifted their swords.

They couldn't waste any time! Seven Blossom Leaves was worried. After shouting, the DPSers woke up and immediately began attacking the stone statues heading towards the third tank.

The third tank blocked the attacks and his health dropped as disastrously as Seven Blossom Leave's.

The fourth tank was ready too. He stood a certain distance away and then roared. The three stone statues immediately switched targets. This time, the DPSers didn't need any reminders and hastily chased after the statues.

The fifth tank was eager to try as well. He chose a spot just on the edge of Roar's range to force the stone statues to run a bit more and win more time.

His time to shine quickly came. The fifth tank immediately Roared, but Seven Blossom Leaves shouted in response: "Not good!"

"What's not good?" The fifth tank stared blankly. Weren't the three stone statues coming towards him? He had stood in a good spot.

"Behind you!" Everyone shouted.

The fifth tank turned around. Sh*t. He had forgotten about the fourth stone statue! With his roar, not only had he pulled the three stone statues, but the fourth one as well. The combined attacks of four statues..... The fifth tank's face went pale. He knew his own stats. His equipment wasn't as good as the previous three tank's' equipment. He definitely wouldn't be able to take all four hits.

But before the attacks came, he heard another roar, followed by someone's voice: "What's there to be afraid of? There's still another tank that hasn't moved out yet!"

Chapter 563 - Bro, Slow Down

Right when the four stone statues were about to attack the fifth tank, they suddenly turned around and charged towards a different target: the self-proclaimed tank Unrivaled Super Hottie.

In this instant, no one had time to refute his self-proclamation. Everyone knew what was important at this moment.

"Hurry up and attack!" Their accepted tank Seven Blossom Leaves and their team leader Happy Sheep shouted at the same time.

The DPSers didn't dare to be slow. At this crucial moment, they didn't care about whether or not their attacks would cause the aggro to go out of control or waste mana. They just fired whatever damaging skills they possessed.

The path lit up with the bright effects from all of the different types of skills. The four statues enshrouded in light could clearly be seen. The stone statues had high resistance, so many of the crowd control skills had no effect on them. It didn't matter though. They just needed to get rid of their last slivers of health.

Bang!

Finally, a stone statue crumbled and fell to the ground with a loud rumble. Soon afterwards, the second and third also followed. All that remained were bits of stone that no different in size from pebbles on the road.

Only the fourth stone statue was left!

Because the damage output hadn't been equally spread amongst the statues, the rate at which their health dropped differed. This fourth stone statue still had quite a bit of health left and was still rushing towards Unrivaled Super Hottie.

However, the crisis had been averted. A single stone statue wasn't anything difficult to deal with. Unrivaled Super Hottie had defended against a stone statue before, so there weren't any problems. Seven Blossom Leaves had originally planned on using a Provoke to get the stone statue to attack him instead, but he realized it wasn't necessary. Thus, he decided not to use Provoke and went forward to provide assistance.

Then, he saw a huge storm of skills fly out, engulfing the fourth stone statue and Unrivaled Super Hottie.

Seven Blossom Leaves was startled.

Even though Unrivaled Super Hottie wouldn't take damage, this type of attack affected the tank's view and decision making. The tank would usually dodge the attacks anyways. However, seeing how the battle was at its end, there was no point in fussing over trivial matters, so Seven Blossom Leaves decided not to say anything.

The kind Seven Blossom Leaves couldn't have known that this wave of attacks represented the team's resentment! The attacks wouldn't kill Unrivaled Super Hottie, but it would still feel good to see the attacks land on him, no?

Bang!

Another rumble and bits of stone flew out from the light. The bits of stone landed on the ground and crumbled into dust. As the light faded away, the fourth stone statue was already missing its head. It rocked sideways and then crashed to the ground.

Everyone let out a sigh of relief.

When the other three stone statues had fallen, the crisis had passed, but they could only relax after the entire battle had concluded.

After taking a deep breath, they turned towards Unrivaled Super Hottie and glared at him.

Of course, only the people in real life could glare. In game, it just looked like everyone had turned towards Unrivaled Super Hottie. It was also quite a spectacular sight.

"Comrades, good work." Unrivaled Super Hottie turned to look at everyone and waved his hands.

"F*CK!" Everyone shouted.

"Let's keep going!" Unrivaled Super Hottie pointed his sword forward and ran out.

Happy Sheep watched him run forward. Everyone was already beginning to turn towards him. If he didn't say anything, the others would lose respect for him. He immediately chased after Unrivaled Super Hottie and shouted: "Bro, wait one second."

"Hm? Are you talking to me?" Unrivaled Super Hottie turned to look, but his feet didn't stop moving.

"Yes, yes. I'm talking to you. Hold on for one second." Happy Sheep yelled.

“Oh?” Unrivaled Super Hottie stopped. He saw the others weren’t moving either. Their gazes were all on him.

“Did you make a mistake? Were we not supposed to take the left path?” Unrivaled Super Hottie asked.

“No.” Happy Sheep hastily replied, “It’s like this. Bro, slow down. Let’s not pull four stone statues at once. The pressure is a bit too much.”

“Didn’t it go smoothly?” Unrivaled Super Hottie asked.

Happy Sheep was suddenly stumped. From the results, there didn’t appear to be any danger. However, the battle made their hearts jump in fear the entire way through. If they didn’t achieve the ideal crowd control effects, the four stone statues would attack the Knights and the Clerics would have too much pressure on them. For tanks, if they had milk, they were gods. If they didn’t have milk, they were melons. If the tanks turned into melons, the entire team would turn into a melon farm. Anyone could be plucked away at a moment’s notice. This was why when four stone statues had been pulled, Happy Sheep felt like the risk was too big. No, this was what the entire team felt.

“This. If someone makes a small mistake and the statues aren’t controlled well, wouldn’t it be disastrous?” Happy Sheep reasoned.

“There’s me!” Unrivaled Super Hottie said.

It’s because of you that there’s so much trouble! Happy Sheep cried in his mind. At this moment, other players interrupted: “You? Can you control all the statues by yourself?”

“With me setting up the foundation, everything becomes quite easy.” Unrivaled Super Hottie said.

Those who weren’t skilled enough couldn’t grasp the meaning behind his words. Seven Blossom Leaves immediately understood though and asked: “You have confidence in using Arc Charge to gather monsters?”

“A piece of cake.” Unrivaled Super Hottie said.

Everyone hissed as a sign of displeasure. Only Seven Blossom Leaves honestly said: “Respect.”

“If you just practice a bit, you can get it down too.” Unrivaled Super Hottie encouraged Seven Blossom Leaves. The hissing noise increased in volume. Seven Blossom Leaves was such a good person! His popularity within the team didn’t need to be mentioned. He was one of those guys who, even if you found him disagreeable, you couldn’t hate him. When they heard Unrivaled Super Hottie act like he was giving advice, quite a few felt angry in place of Seven Blossom Leaves. Right when they were about to speak up for Seven Blossom Leaves, they heard him speak first: “I can’t. I’ve practiced for a long time. I still can’t get it.”

“Hm..... there’s nothing I can do then. It doesn’t require intense mechanical skill. It depends entirely on experience and awareness and is executed by relying on intuition. If you need to make calculations beforehand, then you won’t be able to act on time.” Unrivaled Super Hottie explained.

“Yes, yes. It’s exactly so.” Seven Blossom Leaves agreed.

Seeing how Seven Blossom Leaves had a why-couldn't-we-have-met-earlier look, they could only stare blankly. Happy Sheep wanted Unrivaled Super Hottie to follow their usual strategy. Then, they saw their guild's accepted tank, Seven Blossom Leaves, move farther away. After a short moment, he brought back four stone statues.....

"F*CK!" Everyone cursed, but in the blink of an eye, the two Knights brought the stone statues to them.

"These four stone statues seem like Battle Mages. They're different from the previous Blade Masters. This is the troublesome part about using Arc Charge because you must be able to make adjustments according to the target. Actually, the current situation is fairly simple. If our opponents were targets with completely different stats, then using Arc Charge may make it impossible to hit every target. For circumstances like these, if you decide to use Arc Charge, make sure you don't leave any openings. If there's an opening and you meet an expert, your opponent will attack and interrupt you right in the middle of it." The others could hear Unrivaled Super Hottie chattering non-stop.

"Right right right, you're right." Seven Blossom Leaves felt moved.

The others were speechless. What could they say? The monsters had been pulled already, they had to attack! Then, they suddenly heard Unrivaled Super Hottie shout: "Not good!"

"What's wrong?" Seven Blossom Leaves asked.

"I forgot to look at my cooldowns! Knight's Spirit isn't up yet!" Unrivaled Super Hottie yelled.

"Uh oh!!" Seven Blossom Leaves immediately understood the severity of the problem. Without Knight's Spirit, they would just be using normal Charges. Only Heroic Charge would be able to achieve the desired effect. The entire team heard this and felt like crying. F*ck, was the team going to wipe out?

"A crisis has come, comrades!" Unrivaled Super Hottie shouted.

"It's all your fault!!!" Everyone replied together.

"It's my mistake. I forgot to wait for my cooldowns to come up." Seven Blossom Leaves began to take the blame for him.

"Everyone pull one!" Unrivaled Super Hottie said to the Knights.

"Our healing won't be able to keep up!" Happy Sheep panicked.

"We only need it for a short while!"

"The aggro will shift off the tank easily like that....." Happy Sheep was depressed! Usually, the Clerics would take care of one tank together. This didn't mean all the Clerics were necessary to protect the tank. This was done in order to control the aggro. Against a boss with high attack, if one or two Clerics rapidly healed the tank, the Cleric might establish enough aggro for the enemy to chain to them.

To put it simply, it was like if a DPSer attacked an enemy with the same strength as a boss. With such a high damage output, it would be strange if the aggro didn't shift from the tank to the DPSer.

Even though there were differences in aggro for healing and damage, the theory was the same. Boss' did a lot of damage with their attacks. If the healing class healed all of that damage, the aggro would

naturally accumulate, but with many Clerics, the healing and aggro would be distributed among all of them. If a single Cleric had to take responsibility for the healing, let alone being able to heal all of that damage, the aggro would be pulled off the tank. With the healer dead, the tank would turn into a melon and the rest of the team would also turn into melons too..... This was a team.

“Don’t be afraid. You just have to hang on for a bit. My cooldowns are almost up! When pulling the monsters, pay attention to their positions. Try to make it easier for me to charge at them.” Unrivaled Super Hottie shouted.

“How about you not go forward?” Happy Sheep saw Unrivaled Super Hottie was about to pull one and immediately called out to him.

“What?”

“Your equipment. If you get hit... the aggro will go off you immediately.” Happy Sheep explained.

“Then isn’t it fine as long as he doesn’t hit me?” Unrivaled Super Hottie grinned. He turned around and attacked a stone statue. This time, the four stone statues were Battle Mages. The one attacked by Unrivaled Super Hottie used Dragon Tooth and stabbed at him with its stone spear. Unrivaled Super seemed to have predicted it. He dodged and slammed his shield into the stone statue.

Chapter 564 - Hold It Steady!

In the previous wave, Unrivaled Super Hottie had pulled one of the stone statues away for the melee classes, who couldn’t squeeze in, to attack. At that time, several Clerics surrounded Unrivaled Super Hottie waiting to act, so they had a good idea of how much damage Unrivaled Super Hottie would take from an enemy attack. This was why Happy Sheep was worried.

Many of the players rolled their eyes when they saw Unrivaled Super Hottie’s attitude, but the Knights had already engaged with the stone statues in battle and several rounds passed in the blink of an eye. For Seven Blossom Leaves and the other tanks, the Clerics supporting them were busy healing. As for Unrivaled Super Hottie, the Clerics that Happy Sheep arranged to support him had their staffs raised, staring blankly at each other.

Why? Because there was nothing to do! The other Knights lost health rapidly while fighting against the stone statues, but Unrivaled Super Hottie hadn’t even taken a single hit yet.

This scene made everyone rub their eyes. The DPSers hadn’t moved yet. They were still waiting for the Knights to establish enough aggro. However, this allowed them to see the distinct contrast between the Knights. Seven Blossom Leaves and the other Knights constantly had a white glow around them; their Clerics were very busy. Unrivaled Super Hottie didn’t have any glows around him; the surrounding Clerics could set up a table and start playing mahjong if they wanted to.

“This..... this.....:”

Everyone was speechless. They couldn’t find any words to describe the scene in front of them. What should they do? If he keeps fighting like that, did he even need them? Couldn’t he just kill it by himself?

Everyone was still in awe, when they suddenly heard a thump. Unrivaled Super Hottie had been hit by the stone statue’s spear. Seeing this attack hit the target, everyone unexpectedly let out a sigh of relief.

If he actually kept on dodging and didn't get hit by the stone statue, then he shouldn't even be playing in the game.

The Clerics around Unrivaled Super Hottie scrambled to begin healing. Even though it had only been one hit, Unrivaled Super Hottie truly had lackluster equipment. A single hit from a hundred player dungeon monster hurt quite a bit, but with three Clerics, Unrivaled Super Hottie's health quickly rose back to a safe level.

In addition, Unrivaled Super Hottie didn't get hit by the follow-up attack. The next attack was dodged by him. His character was constantly moving; there was never a moment where he stood still. Everyone could see clearly now. Unrivaled Super Hottie's fighting strategy wasn't the normal strategy of a Knight. He treated the battle like a PvP match and was trying hard to make the enemy attacks ineffective.

This type of strategy relieved the need for the Clerics' help. Using three Clerics to support Unrivaled Super Hottie was clearly excessive. The three had gotten into overhealing situations several times. Overhealing meant the amount they healed was greater than the health their target lost, which wasted mana and established needless aggro, so it wasn't good.

The DPSers on Unrivaled Super Hottie's side were very depressed too because with Unrivaled Super Hottie constantly moving around, the stone statue wouldn't be staying still either. The melee DPSers had to constantly move around and the long-ranged DPSers had to constantly predict where the statue's next move would be.

In any case, it was still easy dealing with the stone statue. No accidents came about, but this strategy relied on the player's skill.

Because it depended on a player's skill to work, it meant it had higher risk. As soon as the player made a mistake and the Clerics had to rapidly heal, the aggro might go off the tank. So even though the Clerics didn't have much to do, they were still very focused.

The rest weren't sure what to think of the situation.

They were obviously afraid that Unrivaled Super Hottie would make a mistake because a single mistake might get the Clerics killed. If the Clerics died, then the run would be over. They could kill off small monsters, but it would be difficult to beat any of the bosses.

But if this guy didn't make any mistakes, then it meant that this guy had some serious skill. Most of them didn't have that type of skill, so the guy that they had been looking down upon, suddenly became far greater than them. This wasn't a good feeling.

To put it simply, it was a birds of a feather flock together issue.

The weak ones would be looked down upon. The strong ones would be pushed out. Only those at a similar skill level could coexist harmoniously.

The weak ones could be laughed at, but strong ones would leave a sour feeling when being excluded.

Most people hoped that others would be weaker than them, never stronger.

Thus, most of the players in Happy Sheep's team hoped to see Unrivaled Super Hottie fail. However, their hopes never came true. Nothing dangerous had happened yet for Unrivaled Super Hottie, but the fourth tank had gotten into a crisis.

"We can't heal enough! We can't heal enough!!" The Clerics supporting the fourth tank shouted.

With these knights' skill, even if they couldn't hang on forever, they shouldn't have fallen into a crisis so quickly. However, the fourth tank had been distracted by Unrivaled Super Hottie and didn't block an attack properly with his shield. The spear struck his body. The drop in health exceeded the Clerics' expectations. Seeing the fierce incoming attacks, the Clerics immediately felt pressured and hastily called for help.

The fifth tank heard the call and went over. The team had a total of five tanks including Unrivaled Super Hottie. At this moment, the fifth tank didn't have any monster to pull. He originally thought he would need to help Unrivaled Super Hottie, but who would have thought the fourth tank would need it first.

"Pay attention to that side! What are you doing staring at me the whole time?" Ye Xiu spoke. He had three Clerics on him, but they weren't very busy. In order to prevent overhealing, the three took turns healing. When the fourth tank encountered a crisis, the three were distracted and Ye Xiu had to remind them.

The three Clerics woke up and immediately went to help the fourth tank. This didn't take them long because they stood in a position where they could cover the entire field and specifically cover the tanks.

The fourth tank's situation quickly turned around. As for Unrivaled Super Hottie? Nothing happened to him.

Glory had all types of statistics, including healing. Some of the players opened up the healing charts to take a look. The amount of healing Unrivaled Super Hottie had received was actually a bit lower than the other three tanks.

Unrivaled Super Hottie had way inferior equipment to the other three. The amount of damage that he received per attack was much greater than the what the other tanks would take. The amount of healing he received was less than the other tanks too, which meant that Unrivaled Super Hottie had taken way fewer hits. His continuous dodging was very effective, but was used to make up for by his lackluster equipment.

This situation couldn't last until the stone statues died though. The knights were gradually losing health. If not, why would they be scared of pulling four stone statues at once?

The main purpose was to wait until Unrivaled Super Hottie's Knight's Spirit came back up. Then, he could use Heroic Charge to gather the monsters. They could kill off the monsters this way.

However, Unrivaled Super Hottie was using Arc Charge. The problem was exactly what Unrivaled Super Hottie had told Seven Blossom Leaves. Their dungeon run depended entirely on this extremely difficult maneuver. The ones who understood this were very nervous.

How much longer until Knight's Spirit came off cooldown? This data was available to everyone, so some of the players remembered it. Ye Xiu wasn't the only one counting down.

“It should be soon.....” Many of the players quietly thought to themselves. Suddenly, they heard a voice: “Pay attention to your position! Pay attention to your position! My Knight’s Spirit is almost off cooldown.”

Seven Blossom Leaves saw Unrivaled Super Hottie’s position and immediately pulled his stone statue over to a good spot. The other Knights originally didn’t think much of Unrivaled Super Hottie, but seeing how he was doing the exact same thing as them with lesser equipment made it so that although they might not like Unrivaled Super Hottie, they couldn’t look down on him either.

Especially when they saw Seven Blossom Leaves act so sincerely towards Unrivaled Super Hottie, there was nothing they could say. After all, Seven Blossom Leaves was accepted by them. If they accepted him and he accepted Unrivaled Super Hottie, what else could they say? It was true that Seven Blossom Leaves was a good person, but even a good person shouldn’t respect such an ignorant idiot right?

As a result, the third and fourth tank saw Seven Blossom Leaves follow Unrivaled Super Hottie’s instructions and even though they didn’t want to, they did so anyways.

“Good good good! That’s perfect. Don’t move.” Seeing the three move, Unrivaled Super Hottie shouted.

Seven Blossom Leaves was trying to improve. When he heard Unrivaled Super Hottie’s approval, he felt puzzled: “Isn’t it a bit off?”

“You guys are good enough. I’m going to go for it!!” Unrivaled Super Hottie yelled and then took over for the other three.

The four knights were all in different spots, but their stone statues were all in a straight line. Unrivaled Super Hottie activated Knight’s Spirit and yelled, “I’m coming!”

In the end, he didn’t need to use Arc Charge. He just charged forward in a straight line. Bang bang bang bang! The four stone statues were hit by Heroic Charge and their situation became the same as the previous four Blade Master statues.

Chapter 565 - A Tank That Makes Others Embarrassed

This time, the DPSers were prepared. As soon as the four stone statues slammed into the walls and started swaying back and forth, the DPSers attacked.

They didn’t need to worry about dealing too much damage and shifting the aggro off the tanks. The purpose of the strategy being employed wasn’t to control their aggro, but rather the field. By chaining their attacks appropriately, the targets would be unable to fight back. Under this type of situation, who cared about aggro? It wasn’t important at all.

After a Just Heroic Leap, Unrivaled Super Hottie pulled a stone statue out. Behind him, Seven Blossom Leaves and the other Knights had their Knight’s Spirit coming off cooldown soon. The tanks lined up, ready to use a Heroic Charge and Just Heroic Leap. The timing wasn’t difficult to grasp. They simply needed to attack when their Knight’s Spirit came off cooldown.

The same scenario repeated itself. Moreover, compared to their first time, everyone knew what to expect. Their execution may not have been completely perfect, but it turned out even better than the previous time.

Unrivaled Super Hottie? At this moment, he was soloing another stone statue. Another bunch of Clerics waited upon him. They didn't know the first time, but now they knew that Unrivaled Super Hottie could make up for his lacking equipment with pure skill alone, so the Clerics weren't nervous anymore. They might not have been nervous anymore, but it turned out Unrivaled Super Hottie wasn't nervous anymore either. Compared to before, he wasn't dodging like before and just stood there attacking.

Because of his lackluster equipment, the Clerics became nervous again. The Clerics wanted to smash their heads into the wall, but everyone understood Unrivaled Super Hottie's incredible skill already, so they didn't dare be negligent. They knew that his previous way of fighting must have been very exhausting. He only needed to dodge at crucial moments. There was no need to waste energy when it wasn't necessary.

With the Clerics supporting him, Unrivaled Super Hottie wasn't in any danger just standing there. The other Knights and DPSers grew more accustomed to the strategy and their overall damage output increased. These four statues crumbled faster than the previous four statues. Unrivaled Super Hottie didn't need to rescue everyone with a Roar this time.

The four stone statues crumbled and everyone let out another sigh of relief. This time, the team leader Happy Sheep was in a very different mood than before. After killing these four statues, his impression of Unrivaled Super Hottie became much more favorable.

This was because when Unrivaled Super Hottie went to gather the monsters, he didn't use an Arc Charge. Instead, he set it up so that the four statues lined up and then simply charged straight at them.

Unrivaled Super Hottie hadn't chosen to show off his skill. He chose to coordinate with everyone and executed a safer and simpler method. Happy Sheep appreciated his decision.

A team leader had to consider things from the team's perspective, not just their own. Team leaders hated people who wanted to be heroes. Unrivaled Super Hottie could have chosen to show off and be a hero, but he chose to use a simpler method instead. Many players wouldn't have noticed.

Moreover, after fighting this way, Happy Sheep realized that Unrivaled Super Hottie had helped them create a new strategy. This strategy didn't rely on him either. Lining the monsters up in a straight line and using a Heroic Charge directly at them was something any Knight could do. This type of strategy was very practical.

In the next waves of stone statues, the other Knights became the ones gathering the monsters.

There were a total of 24 stone statues. Every four had the same class, so the players liked to group them together. The six classes that the six groups of stone statues had were randomly determined at the start of each run.

After the initial moment of fear, Happy Sheep's team smoothly cleared through two groups with a not-so-difficult strategy too. For the next four groups, Seven Blossom Leaves, the third, fourth, and fifth tank each took turns gathering the stone statues together. All of them successfully completed their task.

As the groups of stone statues fell one after the other, everyone gradually realized that Unrivaled Super Hottie wasn't so simple after all. Whenever Unrivaled Super Hottie said anything again, no one would

boo at him. Those who wanted to boo at him could only quietly boo in their heads, because everyone recognized his strength.

After passing through the stone statues and another trap, they finally reached the first boss.

If they touched the gear, the boss would immediately appear to stop them. The player who touched the gear would be designated as the boss's aggro target. In the Tomb in the Sky, it was extremely easy to set up the nine boss' aggro. The main tank just had to touch the gear and the aggro placed on him would be incredibly high. Simply put, after touching the gear, the main tank would have enough aggro on him for the DPSers to begin attacking.

The Tomb in the Sky clearly wasn't a difficult dungeon in terms of controlling aggro. The difficulty of the dungeon lay with the mobs, so for normal players, this was a dungeon that ate up equipment. As their equipment became better, this dungeon wouldn't be too difficult anymore, which was why the Tomb in the Sky was only considered a medium difficulty dungeon.

It was because this dungeon consumed equipment that everyone had initially looked down on Unrivaled Super Hottie's lackluster equipment.

At this moment, Unrivaled Super Hottie stood in front of the gear as the main tank, waiting for everyone to finish resting. Even though everyone recognized his skill, some of the players still raised their doubts.

"You're going to tank it?" Someone asked.

"Of course."

"Will you be okay?"

"If I'm not okay, someone else can take my place!" Unrivaled Super Hottie lightly said.

Everyone crashed to the ground. Such a happy response made it difficult for them to find a reason not to let him be the main tank.

"Go ahead!" Happy Sheep spoke as the team leader. He also wanted to see just how skilled Unrivaled Super Hottie was by testing his skill with this boss.

Since the team leader had spoken, no one said anything more. After taking a rest, Happy Sheep told him to start the boss fight. Unrivaled Super Hottie touched the first gear.

The first boss appeared and attacked Unrivaled Super Hottie with a powerful strike.

Every player knew the might of the first boss's first strike, but in front of Unrivaled Super Hottie, the attack had no effect.

Because he dodged it!

As long as one could dodge the attack, the attack would naturally be ineffective.

The boss moved much faster than the stone statues. The players nervously watched. In the blink of an eye, several exchanges passed. During this time, the Clerics raised their crosses and then put them down; raised their crosses and then put them down. In the end, none of them cast any spells.

Unrivaled Super Hottie still hadn't been hit a single time yet.

It was the same as against the stone statues. When he started the fight, he would be focused and dodge for a good while, but this boss had fiercer and quicker attacks. Even so, Unrivaled Super Hottie was still able to dodge several attacks. This wasn't just an issue of concentration, but it also meant that his hand speed had reached a certain level.

The Clerics still had to be wary because they knew if Unrivaled Super Hottie were to be hit by an attack, they would need to heal him immediately. With his equipment, there wouldn't be much time for a breather. As a result, even though they seemed to be having an easy time, they were incomparably nervous. Their crosses repeatedly moved up and down. They didn't dare to relax for a moment.

"Attack!" Suddenly, everyone heard someone shout out. Only then did they realize that Unrivaled Super Hottie was telling them to begin attacking the boss. Everyone had been watching so intently that they had forgotten again.

The DPSers rushed forward to attack and the Clerics finally started getting busy.

The boss' attacks wouldn't only be single target attacks. There would also be AoE attacks. Unrivaled Super Hottie might dodge them, but it didn't mean that the other DPSers would be able to.

Everyone had originally been accustomed to this, but today, something unprecedented happened.

The Clerics hadn't healed the main tank before they had to heal the others.

As a result, on the healing charts, the DPSers took the top spots for most healing done on them, while the main tank sunk to the bottom. It made everyone feel very ashamed.

"This really is..." The players in the team didn't know what to say.

The Clerics who saw the healing charts were also speechless. Because of Unrivaled Super Hottie's performance, the amount of work to be done decreased. After all, healing the tank was their priority. For the DPSers with light wounds, they could just heal them when they had time.

Because of this, the amount of healing they did was incomprehensibly low. If others looked at it, they would definitely think that the Clerics were slacking, but in reality, it wasn't that they refused to heal, but that they didn't have any chances to do so!

What a conflict! This dungeon made them feel very awkward!

"Pay attention!" Happy Sheep was afraid they would relax and reminded the Clerics.

Finally!

Unrivaled Super Hottie had finally been hit by an attack. Everyone cried tears of joy! The Clerics swarmed around and healed him. They truly weren't used to not healing the tank in a boss fight.

Unrivaled Super Hottie's concentration began to wane and he got hit by more and more attacks. However, he was still dodging most of them, so he still didn't put too much pressure on the Clerics.

Even against the boss, his skill could make up for his lackluster equipment.

However, unlike against the stone statues, there wasn't any time to relax. The boss required his full concentration and ability the entire time. Was he going to be able to last for the entire boss fight?

Everyone doubted it.

Chapter 566 - I Won't Let You Test Your Luck

When the first boss fell, their question was finally answered. Unrivaled Super Hottie had actually tanked the first boss by relying on skill alone to dodge attacks and reduce the damage that he received.

His name didn't stand out in the various statistics, but the participating players all recognized his skill by now. With Unrivaled Super Hottie's equipment, it was already incredible to be in the average group of players.

Moreover, for him to be able to keep dodging for the entirety of the boss fight meant that he still had energy to spare. It wasn't his limit.

The players in Happy Sheep's team stood around in small clusters, whispering amongst each other about Unrivaled Super Hottie. Everyone even forgot to care about what the first boss dropped.

Unrivaled Super Hottie was as calm as ever though. After beating the boss, he smashed the gear and turned to face everyone: "Continue?"

"Continue..." Happy Sheep replied. He had quietly picked up the boss drops and showed it to everyone in the team chat, but no one seemed to care. At least three people could use the equipment dropped, but none of them had replied to his message.

On their way to the second boss, no one held anymore doubts about Unrivaled Super Hottie. Right now, they only had one thought on their minds: If he can play the role of main tank in a dungeon like Tomb in the Sky with his current equipment, what would happen if we gave him better equipment? What would he be like then? Would we be able to completely clear Tomb in the Sky?

This was the embodiment of why the tank was the core of a team. With just an upgrade for one player, the entire team could reach a completely different level. As a result, every team prioritized training the tank. The faster the tank became stronger, the faster the team would grow.

Happy Sheep's team didn't need to train a tank. A powerful tank directly dropped into their laps. His equipment currently limited his strength, but once he upgraded his equipment, the impact such a tank would provide to the team was unimaginable!

Their path to the next boss verified their thoughts. Even though Happy Sheep still led the team, their strategy would always change a little because of Unrivaled Super Hottie's performance. The change would initially frighten everyone, similar to their first time fighting the four stone statues, but after getting used to it, their fights became easier and more efficient.

Second boss.

Third boss.

These two boss fights were virtually the same as the first boss. Unrivaled Super Hottie continued to make up for his lacking equipment with his skill. After defeating the three bosses, everyone looked at

the time. They finally realized why Unrivaled Super Hottie said “It’ll be more efficient with me.” The time they had used to beat these three bosses was much faster than their previous runs.

After clearing away the mobs, they finally reached the fourth gear.

“How about it? Will anyone lend me some equipment to use?” Unrivaled Super Hottie asked after clearing away the mobs.

Everyone was a bit startled. Shortly afterwards, they recalled that Unrivaled Super Hottie had said that he would need to borrow better equipment for a few of the bosses.

“Did he say that for the fourth boss?”

“I think so?”

“He did. I remember what he said. Besides the fourth boss, he also said the final boss.”

“Not just those. There’s more. Didn’t he also mention the fifth boss? I remember him talking about two bosses in a row?”

Everyone muttered to one another. Because they looked down on Unrivaled Super Hottie at that time, they hadn’t paid too much attention to his words. Quite a bit of time had passed and they had long since forgotten his words.

“I’ll lend you my equipment!” Seven Blossom Leaves happily stepped forward. All of his equipment belonged to him. They weren’t borrowed from the guild storage, so it could be traded. Guilds would always invest in their tanks to win them over.

Seeing how Seven Blossom Leaves was once again being a kind person, the players with a good relationship with him were somewhat nervous. After all, borrowing equipment wasn’t a trivial matter. How long had they known Unrivaled Super Hottie? Besides his shameless name and extraordinary skill, they knew nothing else about him. What if he was a scammer? What if he used this type of method to cheat equipment from others?

Many players came to this conclusion. When they thought again more carefully, Unrivaled Super Hottie had only been with them for three bosses. If he cheated them of an entire set of equipment, it would be a low risk, high return plan. Even though they had never heard about this type of scamming strategy, why couldn’t it be the first of its kind?

They couldn’t say this in public, so they privately messaged Seven Blossom Leaves urging him not to trust in this stranger.

But Seven Blossom Leaves objected.

“With his skill, why would he need to scam me for equipment?” Seven Blossom Leaves argued.

“That’s the type of thinking he wants you to have!” His friends warned.

Seven Blossom Leaves stubbornly clung to his belief. His friends continued to warn him, but he had already completed his trade with Unrivaled Super Hottie.

“I’ll give you my equipment for you to use!” Unrivaled Super Hottie handed over his lackluster equipment to Seven Blossom Leaves.

“Okay!” Seven Blossom Leaves took the equipment. In the blink of an eye, Seven Blossom Leaves and Unrivaled Super Hottie looked as if they had traded places.

The doubtful players had their hearts leap into their throats. The trade had already been completed. If he was a scammer, he would directly leave the team to without wasting any time.

But Unrivaled Super Hottie went forward and touched the gear.

Fourth boss, start!

Why did Unrivaled Super Hottie suddenly need better equipment for the fourth boss? No one questioned this issue because, after seeing how he handled the previous bosses, they knew why he wouldn’t be able to for this fourth boss.

The fourth boss was a summoner. The summoned spirits were its faithful servants and prioritized their master’s safety over their own lives. To put it into gaming terminology, these summoned spirits had the same target as their boss. Whoever the boss had aggro on would be whoever these spirits had aggro on.

As a result, the main tank would be surrounded by many monsters at a time.

If Unrivaled Super Hottie continued to use his low-grade equipment, he would instantly fall.

Because these summoned spirits didn’t have their own aggro stat, no matter how fiercely they were attacked, they would still only attack the boss’s target. Thus, in order to pull them apart, only Provoke, Roar, or similar type skills would work.

After using these skills and pulling them away, they would hurry and attack.

This section of the dungeon required a lot of work from every member of the team. The knights had to have fast reaction times. If they were too slow and the summoned spirits attacked too many times before acting, the tank would die. The DPSers had to have fierce firepower. This required a certain level of equipment. When the summoned spirits came out, they needed to immediately send out a heavy barrage. After all, the Knight’s monster-pulling skill would only last a few seconds. In these few seconds, the summoned spirits needed to die.

For such a high requirement fighting method, Unrivaled Super Hottie’s original equipment wouldn’t have been good enough. Everyone would need to play perfectly in order to ensure that he did not die. As soon as the summoned spirits came out, they would need to pull them immediately. When the skill effect ended, the summoned spirits needed to be dead. Otherwise, a few scratches would hit Unrivaled Super Hottie and he would be dead.

But with Seven Blossom Leave’s equipment, there was more room for error. When they pulled the spirits away, they could be a bit slower because he could hang on for awhile longer. Even if not all of the spirits died after the effects ended, he would be able to tank a few hits.

After understanding this point, the players in Happy Sheep’s team felt a bit embarrassed. They felt like the reason Unrivaled Super Hottie needed better equipment to survive wasn’t because of him, but because he didn’t think they would be able to play perfectly...

Even though they understood this, there was nothing they could say because a perfect fight was too difficult. Everyone knew what to do in theory, but actually doing it was an entirely different matter. In the past, when their team didn't have good enough equipment, they relied on luck for this part. Every time the spirits came out, whether or not they would succeed depended on luck.

As their equipment became better, the tank could survive longer and their damage output increased. This part no longer became a big problem.

But Unrivaled Super Hottie's originally equipment would be a challenge of luck. Switching equipment was done for their sake!

But they could just switch out the tank! If Seven Blossom Leaves tanked, they would pass all the same. Seven Blossom Leaves lending his equipment to Unrivaled Super Hottie made the more pessimistic players worry. Only when the boss came out did they finally relax.

After wearing Seven Blossom Leave's equipment, Unrivaled Super Hottie immediately became more carefree. He no longer dodged around as much. He just held his shield up and smashed violently at the fourth boss.

A shriek! After accumulating enough damage, the boss would summon the first wave.

"You guys don't need me to tell you what to do right?" Unrivaled Super Hottie asked.

"No need!" Seven Blossom Leaves replied.

Seven Leaves, could you not be so nice? Everyone cried.

Chapter 567 - Aquatic Battle? I Know About It

Seven Blossom Leaves didn't have any complaints about being the secondary tank. He lent his equipment and eagerly cooperated. The kind Seven Blossom Leaves had come across someone whom he truly admired. The others couldn't watch any longer.

A quick Provoke. The summoned spirits didn't even have time to attack Unrivaled Super Hottie, when one of them had been pulled away. The third, fourth, and fifth tanks didn't dare to be slow. Even though Unrivaled Super Hottie had Seven Blossom Leaves' equipment, his equipment wasn't so great that he could just ignore the mob attacks and sit there. Others still needed to help him.

The Knights pulled the mobs to one side, while the DPSers attacked madly. The Clerics carefully watched the health of these few Knights.

Usually, Seven Blossom Leaves was the main tank. They hadn't come across any problems with this strategy. It wasn't any different with Unrivaled Super Hottie. However, because Unrivaled Super Hottie had borrowed someone else's equipment, everyone had one thought: if Unrivaled Super Hottie had his original low-grade equipment, they wouldn't have been able to pass.

The answer was somewhat embarrassing because it seemed to be true.

First of all, the coordination between the Knights wasn't very good. Seven Blossom Leaves had reacted quickly, but the others were one step slower. Two of the Knights had already messed up and allowed the monsters hit Unrivaled Super Hottie.

They had a clear understanding of their roles though, as none of them Provoked the same monster.

In addition, the DPSers' attacks were all over the place. Everyone just attacked whatever was close to them. There wasn't any sort of coordination between them. The Knights were partly to blame. They pulled the summoned spirits away, but they didn't pull them to a suitable place for the DPSers to attack. Some of the melee DPSers just barely reached their targets, when Provoke's duration ended...

When Provoke's duration ended, the monsters would immediately head back to attack Unrivaled Super Hottie.

The Knights hastily Roared one after the other. Their order was quite clear though. None of them overlapped with each other.

Unrivaled Super Hottie watched the events unfold and commented: "How messy."

Everyone felt ashamed!

This had originally been the place they had previously been stuck on, but after their equipment became better, they could fluster their way through it, so their coordination hadn't changed. The only thing that improved was their understanding of the order and division of labor the Knights had. When the summoned spirits came out, everyone would be busy. The DPSers attacked freely. In any case, they could beat the boss, so why did they need to be so careful?

Everyone felt their honor disappear when they heard the expert comment "How messy."

But they didn't have any problems beating the boss. It might have been messy, but there weren't any casualties in clearing away the first wave of monsters. However, their hypotheses had been proved: if Unrivaled Super Hottie hadn't switched equipment, he definitely would have died.

Besides saying "How messy", Unrivaled Super Hottie didn't say much else. The players wanted to be less messy, but when the spirits were summoned once more, they returned to their chaotic fighting. After hearing Unrivaled Super Hottie's comment, they looked at the scene with different eyes and verified it: it really was quite messy.

Everyone wanted to fight more orderly, but they failed to fight in a beautiful orderly manner all the way until the fourth boss fell.

We beat the boss, so it's fine!

Everyone silently consoled themselves.

"We beat the boss, so it's fine." Unrivaled Super Hottie directly spoke their thoughts. When they heard this, they suddenly didn't feel consoled anymore. Instead, they felt mocked.

Everyone wanted to give it another try to show their true skill. Unfortunately, they could only run this dungeon once a week.

After beating the fourth boss, they continued forward. For the fifth boss, Unrivaled Super Hottie also needed to borrow equipment, but this time, they didn't know why he needed to switch equipment.

It was only until after they fought for a while did everyone finally understand why.

The fight against the fifth boss took place on several floating stone pillars. There was a limited amount of space on these stone pillars, so Unrivaled Super Hottie would have much more difficulty dodging. More importantly, this boss could freely teleport across these stone pillars. The moment the boss teleported, the boss would reset its aggro counter and freely attack.

This was naturally a difficult test for the team.

The classes, who wouldn't be on the same stone pillar as the boss, would be the Clerics and long-ranged classes. If the boss suddenly teleported to their position and attacked, it was as if the system ignored the rules and caused the aggro to be pulled from the tank.

The way Happy Sheep's team dealt with this problem was by splitting the tanks between the stone pillars. When the boss teleported, the Knight in charge of that stone pillar would immediately go up to defend. Provoke, Roar, or whatever would be used to re-establish the boss's aggro.

But what did Unrivaled Super Hottie do? He chased the boss when the boss teleported. Moreover, he wasn't any slower than the boss. The task, which had originally been split between the other Knights, was shouldered by him alone.

After teleporting, the boss would attack brainlessly. Unless a player used a skill like Provoke or Roar, no one would know who the boss would attack. As a result, the tanks could really only be meat shields. They would see who the boss was intending to attack and then jumped in front of the target to take the attack for them.

This task wasn't easy for the Knights.

Because this was more different than normal tanking. Normally, the monsters would attack the Knights. The Knights didn't need to use any aggro-establishing skills to tank, but in this case, they didn't know where the boss would attack. They had to predict the boss's movements and defend. The fifth boss was always a section where Happy Sheep's team had never been able to pass without any casualties. They wouldn't lose too many players, but they would definitely lose a few. They could pass the fourth boss without any casualties, but after the fifth boss, their hundred player team would no longer have a hundred players.

But everything changed with the addition of Unrivaled Super Hottie.

Unrivaled Super Hottie closely followed the boss' steps. He predicted and intercepted the boss accurately too. The majority of the boss' brainless attacks hit Unrivaled Super Hottie. All of them were blocked by him on purpose.

His low-grade equipment wouldn't have been good enough for him to be a proper meat shield. Had he been using that equipment, he would have needed to dodge the majority of the boss' attacks to reduce the incoming damage, but now, he could actively seek to block the boss' attacks. Even with Seven Blossom Leave's equipment, the Clerics still felt the pressure.

Usually, a single player couldn't defend against the boss's attack. As soon as the boss teleported to another stone pillar, all of the tanks would go up together to act as meat shields. You block, I block, everyone blocks, so the Clerics could spread their healing amongst different players.

But now, Unrivaled Super Hottie was blocking for everyone singlehandedly. In addition to that, he was doing it better than what they could do combined. One or two Clerics on a stone pillar weren't enough to heal him up properly!

Fortunately, Happy Sheep made appropriate adjustments. The Cleric squad began to chase after Unrivaled Super Hottie. All of them focused their healing on Unrivaled Super Hottie.

When the fifth boss fell, Happy Sheep's team had made another breakthrough. They had finally cleared the boss without a single casualty with this method. The team still consisted of a hundred players, and not a single one had died yet.

Happy Sheep felt somewhat embarrassed to say this was because of the entire team's efforts. They had always tried hard on this section, but they had never gotten through without any casualties. It was because of Unrivaled Super Hottie and his outstanding predictions that the team managed to not lose any members.

"Beautiful!" Happy Sheep praised Unrivaled Super Hottie.

"Of course." Unrivaled Super Hottie replied.

The Knights felt very ashamed. A task that they couldn't do with all four of them had just been achieved by a single person.

Having created history, the team was in high spirits and swept through the sixth, seventh, and eighth bosses.

Up to this point, there were still no casualties. Unrivaled Super Hottie's tanking was extremely stable. If an incident ever occurred, he would come to their rescue. With a tank like this, even if someone wanted to die, it would be extremely difficult. An atmosphere of happiness gradually enveloped the entire team. The team killed the ninth boss. Only the final boss was left. At the same time, this was the farthest the team had ever progressed. Up until now, they hadn't cleared this pass yet.

This time, they had all of their members alive and well, along with a powerful tank like Unrivaled Super Hottie.

"How do we fight it?" Happy Sheep didn't rashly make arrangements and instead asked Unrivaled Super Hottie for his advice. They had tried to clear this section countless times but had failed, so Happy Sheep didn't have much confidence in their strategy.

"How do we fight it?" Unrivaled Super Hottie heard this question and repeated the question. After thinking for a moment, he said: "I'll tank the monsters. The damage dealers will deal damage. The healers will heal."

The highly anticipated strategy turned out to be something like this. It made everyone want to cry. Wasn't this the same as normal? As long as it was a game with tanks, healers, and damage dealers, weren't all bosses fought with this strategy?

Happy Sheep grumbled for a long time, but he didn't say anything.

"Is everyone ready? Should I start?" Unrivaled Super Hottie said.

“Wait. Wait.” Happy Sheep hastily stopped him.

“Hm?”

“We’ve died here lots of times before.” Happy Sheep said.

“Oh?”

“Our team’s progress has always stopped here.” Happy Sheep said.

“Congratulations!” Unrivaled Super Hottie exclaimed, “Today will be your first time clearing it.”

“...”

“Should I start?”

“Wait! Wait!” Happy Sheep still wasn’t sure about what his plans were, so he wasn’t prepared. It was their first time reaching here without any losses. They had to grasp this opportunity well!

“What?”

“How are you planning on tanking?” Happy Sheep asked.

“You guys probably weren’t able to tank it before, right?” Unrivaled Super Hottie’s gaze fell onto Seven Blossom Leaves and the other knights.

The Knights couldn’t help but affirm this cruel reality.

“The damage we took was too great. Our healers couldn’t keep up.” Happy Sheep said, “Maybe it’s because our equipment isn’t good enough.”

“Your equipment is good enough.” Unrivaled Super Hottie said, “You’re just not skilled enough. This is an aquatic battle, so there’s a lot of skill involved. It’s a bit more difficult.”

“You know how to engage in aquatic battles too?” Happy Sheep discovered the source of Unrivaled Super Hottie’s confidence.

“A bit.” Unrivaled Super Hottie replied modestly, but why did it sound like he was bragging?

Chapter 568 - This Is a Strong Tank

The ninth boss battle in Tomb in the Sky took place in water.

The majority of players were not accustomed to aquatic battles. Due to this reason alone, Tomb in the Sky’s ninth boss was considered even more difficult than the final boss.

Fighting a boss in water was different than fighting players in water.

For PvP, it was fair for both sides. The hindrances from water would affect them equally, but it was an entirely different matter for bosses. For shameless entities like bosses, who had the system’s backing, water would not affect them like conventional logic would entail.

In the water, the movements of players would become slower, but bosses could freely move around, as if they were dragons soaring through the skies. It would be strange if an opponent like this wasn't difficult to deal with.

Ye Xiu wasn't surprised Seven Blossom Leaves and the other Knights couldn't fight aquatic battles well.

Tanking required precise actions. When an attack arrived, the Knight had to raise their shield to defend. It was the whole point of a shield after all. Half of the reason Knights were tanks was because of the damage reduction they would gain from equipping shields.

However, in an aquatic battle, there was a huge difference in speed between the boss and them. This difference in speed made it difficult for players to grasp the timing of the attacks. Even a simple move like raising their shields couldn't be done easily.

If the Knight couldn't use his shield properly, the Knight wouldn't fare much better than the squishies. The healing obviously wouldn't be enough.

If they had better equipment and could tank without the shield, then they would be able to pass easily, but Seven Blossom Leaves and the other Knights were still trying to beat the dungeon! How could their equipment be at that sort of dominating level? It wouldn't be quite correct to say that the ninth boss of Tomb in the Sky required exceptional equipment. There was no such dungeon that required vastly superior equipment to beat. In reality, the ninth boss just required skill in aquatic battles.

The skill required wasn't anything too demanding. It would be enough if the Knight could raise his shield in time to receive the boss's attack.

But the problem was that players were unaccustomed to aquatic battles. In addition, the boss wasn't affected by the water in the slightest. Because of these reasons, the majority of players had trouble executing even a simple move like raising their shields.

Of course, for someone like Ye Xiu, this move was well within his capabilities despite only having "a bit" of knowledge in aquatic battles. Difficult and precise aquatic techniques didn't need to be used. Since all he needed to do was raise his shield at the right time, Seven Blossom Leave's equipment was more than enough to tank the boss.

If Ye Xiu tried with Unrivaled Super Hottie's original equipment, Ye Xiu would also feel pressured. It would require him to rely more on dodging the boss's attacks than to tank. His character's movements would be restricted in the water, while the boss wouldn't be hindered, which made dodging much more difficult.

Thus, for the ninth boss, Ye Xiu needed to borrow equipment.

Now, with better equipment, Ye Xiu didn't feel pressured by the boss at all. The team could just use their normal strategy. He would tank, the DPSers would deal damage, and the healers would heal. Happy Sheep kept asking him how he planned on fighting the boss, but Ye Xiu didn't know what else to say. Just fight with the basic bossing strategy.

This was also the place where Happy Sheep's team often wiped out, but they couldn't find any solutions because this boss didn't require any specific strategy. The boss didn't have any extremely powerful moves or anything either. The only difficulty lay in the speed disparity and the players' inability to fight

in the water. If they tried a few more times, the tanks would eventually grasp the timing and they would pass the boss with ease.

“Relax! Just follow along!” Ye Xiu said. He ignored Happy Sheep’s objection and headed straight over to touch the gear.

The gear moved and water poured out from their surroundings. After everyone became submerged in the water, the boss came out and went on stage. Happy Sheep’s team, which had wiped out here countless times, started sweating and nervously stared at the boss. Unrivaled Super Hottie was already heading for the boss though. Initiating with a Charge, he struck the boss.

The battle began.

The boss’s strength was the same as always. As for Happy Sheep’s team? Their tanks’ equipment hadn’t changed. The only thing that had changed was a single person. The bubbles and waves from the exchange between the boss and Unrivaled Super Hottie made it so they couldn’t even see Unrivaled Super Hottie’s name tag. The Clerics fixed their attention on his health bar by using the team list.

This guy sounded quite confident. He’d better not die after a few blows! It had happened before. The tank pulled the monster and before anyone had a clear understanding of the situation, the tank became a corpse.

But what about Unrivaled Super Hottie? The bubbles made it difficult for them to see the situation clearly, but they could tell that his health wasn’t dropping very fast. The waves turned over their heads and the muffled sounds of a shield being struck could be heard. The two sides were fighting and Unrivaled Super Hottie was blocking the boss’s attacks.

“He can tank it!!”

Seven Blossom Leaves immediately figured out the problem. He knew why the boss had been difficult for their team in the past. It was because their shields had turned into decorations. They were never able to block the boss’s attacks. It wasn’t a problem they could fix just by knowing about it. They had tried hard to learn, but today, it looked like someone could finally do it.

“Heal!” Unrivaled Super Hottie gave an order and the Clerics began healing.

“Damage!” Unrivaled Super Hottie gave another order and the DPSers began attacking.

“Done!” Unrivaled Super Hottie stated and the boss floated up as a corpse.

Done?

The team had been stuck here for several weeks, trying all sorts of strategies to tank the boss. Today, it died without any suspense.

No accident or danger even arose. The boss fight hadn’t even been as scary as when Unrivaled Super Hottie almost turned into Swiss cheese from the spear trap in the very beginning.

Happy Sheep’s team was completely silent.

The boss, which had made them ram their heads against the wall, keeled over in such a normal way. They had a hard time accepting it. The boss fight should have been frightening. There should have been constant cries of fear, and dangers all around, accompanied by countless tragedies. Later on, when they stumbled across the topic of this boss again, they should have been able to describe the boss battle for an entire day.

But none of that happened. There weren't even any orders during the boss fight. Even the mobs had been more exciting.

The incomparably difficult boss died so pitifully.

The boss fell and the gear was destroyed. The water drained out and the entire Tomb in the Sky began to transform. Up until now, Happy Sheep's team hadn't ever heard the boss's roar before. The ground shook like an earthquake, startling everyone awake.

"The final boss." Unrivaled Super Hottie called out to them.

Everyone followed along numbly. After walking for two minutes, someone suddenly regained their composure: "Team captain, did you pick up the equipment?"

"Oh sh*t!" Happy Sheep immediately turned his head. He had been so lost in thought, he had forgotten to pick up the ninth boss' drops.

Happy Sheep's team had never seen the final boss before. It was their first time. They were originally very nervous, but with the supposedly even more difficult ninth boss defeated just like that, wouldn't the final boss be a stroll in the park?

No one had any expectations for the final boss. After following Unrivaled Super Hottie, they eventually reached the final boss.

"You guys have only gotten to the ninth boss, so that means you've never fought against this boss before, right?" Unrivaled Super Hottie asked.

"We've never fought it before." Happy Sheep answered.

"Then have you read the guide for it?"

"Guide..." Happy Sheep was slightly startled. He had read the guide before, but he hadn't studied this part in detail yet because they had been stuck on the ninth boss for weeks. He hadn't considered the final boss yet!

"Then should I give a brief summary?" Unrivaled Super Hottie asked.

"You tank. The DPSers deal damage. The healers heal? I understand." Happy Sheep said.

"How can it be that simple?" Unrivaled Super Hottie commented in disdain. He described the boss' problematic points.

"It's that complicated?" Everyone gasped. They had read the guide before, but they had never gotten this far before, so no one had studied it in detail. They had pretty much forgotten everything at this point.

“How come it sounds like it’s more difficult than the ninth boss?” Someone asked.

“Obviously! Of course the final boss is more difficult to handle than the ninth boss.” Unrivaled Super Hottie said.

“I thought the ninth boss was the hardest boss?” Someone else questioned.

“Those who don’t understand aquatic battles would say that.” Unrivaled Super Hottie said.

“Who knows anything about aquatic battles...” Everyone commented.

“Me!”

“I thought you only understood a bit?”

“I was being modest. Do you know what that means?”

“A bit...” Everyone cried.

“Did everyone remember what I said?” At this moment, Unrivaled Super Hottie asked if everyone understood what he had just taught them.

“Yes.” Everyone replied, but their answer sounded amiss. F*ck, they were one of Tyrannical Ambition’s branch guilds. Why were they being lectured like noobs?

But then again, for a boss they had never fought before, they really were noobs. The problem was that the person in front of them had just looked over the guide before running the dungeon. He didn’t even know about the spear traps in the beginning. When did he suddenly become an expert that could order them around?

“If no one has any questions, I’ll start the fight!”

Before anyone could give any objections, Unrivaled Super Hottie charged at the boss.

F*ck, so quick and decisive. Everyone could only follow behind.

“Everyone spread out! There can’t be anyone within ninety degrees in front of the boss. Didn’t you guys say you remembered!!” Unrivaled Super Hottie had already begun instructing them.

Everyone cried. They hadn’t even seen clearly what direction the boss was facing? Could you not be so strict!

“That Cleric over there. What’s wrong with you? Are you looking to die, standing behind me? Move outside of the ninety degrees area.”

Everyone looked and went silent. F*ck, that Cleric was Happy Sheep! Even the team captain was being taught like a dog, so this was a what a powerful tank was truly like! Speaking of tanks, the team was too used to Seven Blossom Leaves and his kind personality.

“Do you know what ninety degrees means? The boss and I make up the axis. Move to the areas away from the two o’clock directions on the left and right!”

Everyone silently watched. Team captain, show some pride! Your movements are so slow and your math is so poor. How shameful!

Chapter 569 - The Final Boss's Three Iron Shovels

Unrivaled Super Hottie very naturally replaced Happy Sheep as the team's shotcaller. His tone of voice changed too. He just started and he was already scolding the team captain, Happy Sheep.

Quite a few were angry. Even though it was true that they had never fought this boss before, Unrivaled Super Hottie had only skimmed through the dungeon guide ten minutes before starting. How could he be so strict? Reciting words from the guide? Anyone could do that!

Some of the players wanted to say a few mocking words, when they suddenly saw Tomb in the Sky's final boss, Tomb Guardian Imset, suddenly lift his hands up and slammed his iron shovel, which looked more appropriate for a grave robber, down into the ground.

Numerous cracks suddenly formed on the ground. Rays of light shone through the cracks like magic waves. A fierce storm flew out from the cracks, making everyone, who was about to say something, shut their mouths.

Happy Sheep had reacted too slowly to Unrivaled Super Hottie's scolding. The magic storm coming out from the cracks in the earth sliced Happy Sheep into bits. Not even a corpse remained.

"Everyone, start moving!!" Everyone was still in shock, when another order came. Unrivaled Super Hottie didn't sway from seeing the team captain dying. When the Tomb Guardian slammed his shovel down, he sidestepped to the right and dodged the flying magic waves.

Since the target had moved, the boss naturally moved along with his target. They didn't dare be slow and sprinted to behind the boss. They could clearly see that the magic waves covered a 90 degree arc in front of the boss. Unrivaled Super Hottie had given a reminder, but Happy Sheep had been too slow, so of course he got clapped to death.

However, the team captain's sacrifice hadn't been for nothing. Everyone now realized the terror of this attack. This kind of feeling couldn't be felt from watching a video or reading a guide. At best, the guide would mention the attack being an AoE attack and how to dodge it. The reader wouldn't have any other feelings towards it though. Only those at the scene could discover how fast the attack started and how difficult it was to dodge. Happy Sheep had been warned by Unrivaled Super Hottie to hurry up and get out of the way, but he still wasn't able to escape the attack's range and instantly died.

"Melee classes, don't crowd together! Move back and forth, alternating between using mid-ranged and close-ranged skills. Maintain a distance away from the boss. After using a close-ranged skill, immediately retreat." Unrivaled Super Hottie continued to direct the team.

For a hundred player dungeon, in order to let many spread out and attack, the boss usually had a big body, so several melee characters could surround the boss at the same time. It didn't make sense for players to line up and take turns to deal damage. However, this Tomb Guardian Imset had such powerful skills. A quarter of the area instantly became a dead zone, making it so there wasn't space for the melee classes. Imset was quite big, but he wasn't a huge dragon, which dozens of players could surround. At this moment, everyone once again realized the terror of this attack. Because it create a 90 degree dead

zone in front, they had to head to behind the boss. Everyone rushed to behind the boss. The long-ranged classes didn't have a problem, but the melee classes had trouble moving.

Even though Ye Xiu had gave them a tip, his tip made everyone somewhat confused. The long ranged classes like the Gunners and Mages were like fish in water, but the melee classes were a mess.

Just as the long-ranged characters were feeling good about themselves, Unrivaled Super Hottie warned: "The long-ranged characters are too far away. If you're that far away, there won't be enough time to dodge."

Ye Xiu had told them all of these pointers before the boss fight. Listening to the theory behind it and actually putting into practice were two very different things though. When the AoE attack came out, everyone had been too busy and had forgotten about his pointers. Hearing the command saying they were too far, the long-ranged characters moved forward.

At this moment, the boss released another attack. The iron shovel in his hands pierced through the ground and began to spin.

"Run counterclockwise! Hurry hurry hurry!!" Unrivaled Super Hottie hastily shouted. Everyone watched as that iron shovel dug a ditch in the ground. Inside the ditch, rays of light seeped out like before, but this time, it sounded louder.

Everyone was scared witless and immediately ran counterclockwise like what Unrivaled Super Hottie said. However, some people thought they were smart and instead of running counterclockwise, they ran backwards. When the iron shovel swung out, the magic waves from the ditch instantly enveloped the players who had run backwards. It didn't matter what class the player was. The player disappeared.

In just a short moment, Happy Sheep's team lost another six players. The remaining didn't dare be slow. Only now did they understand that every single one of Unrivaled Super Hottie's commands weren't without reason. If he wanted you to run around in a circle, then you around in a circle. Those who didn't listen would be like the team captain and the other six who had died!

Happy Sheep had simply reacted a bit too slowly, but the other six didn't listen because they thought they were smart.

The iron shovel streaked across the ground in a semicircle. At this moment, the long-ranged classes knew why they couldn't be too far away. If they stood too far away, the radius of the semicircle would be larger and the amount of time needed to get out of range was longer. They might not be able to move fast enough before the boss started the attack. To dodge this attack, they needed to run in front of the boss, the opposite side from their current position. If they moved too slow, the attack would touch them and the death light would envelop them.

Both attacks had killed players in the team. Happy Sheep's team became more and more nervous with each attack. Even though they knew the final boss couldn't be beat just by standing there, the difficulty of the final boss exceeded their expectations. For example, if Unrivaled Super Hottie hadn't warned them ahead of time to run in a counterclockwise direction, no one would have noticed the boss's attack and the team might have wiped out right then and there...

"Move away from position three!!! Clerics, pay attention to everyone's health!!!"

Everyone was still trying to catch their breath, when Unrivaled Super Hottie gave another order. The boss was about to cast another powerful spell.

Move away from position three! It sounded like an unclear statement, but Unrivaled Super Hottie had explained it to them before. Position three referred to one of the sides of the boss. The command meant no one could be within that area. Pay attention to everyone's health gave everyone a vague understanding of the boss's next move. After all, even those who had never eaten pork before, had seen a pig run.

Right when Unrivaled Super Hottie's voice fell, the boss's iron shovel turned and dug into the ground. The boss dug in the position three location.

Even though everyone had received the orders, in that short moment, some of them hadn't been able to see clearly which spot was the third position. A few even made the mistake of running into position three.

Some of the players were directly killed by the shovel.

Some of the players were scooped up into the air by the shovel and also died.

After a few fearful cries, the dirt scooped up by the shovel fell down. The dirt carried magic waves, but the waves didn't seem too strong. The dirt flew into the air and rain down all around the boss. The players now knew that it wasn't possible to dodge the attack. The boss completed the movement in an instant.

When they saw the dirt fall, everyone wanted to run away in panic, but they still vaguely remembered the warning.

"Make sure you avoid position three!" Fortunately, a warning was made and the dazed players instantly became alert. They saw that they were moving towards position three and cold sweat drenched their backs. The warning had been too slow. As soon as they neared position three, more magic waves surged forth and directly killed them.

If the Tomb Guardian Imset was one of the 24 classes in Glory, Imset would be a Thief class. It was a trap! His attack basically set a whole bunch of traps onto the ground! Was this guy a tomb guardian or a tomb robber?

They didn't have time to think about this detail though. The dirt raining down couldn't be dodged. Fortunately, the dirt didn't do too much damage. The Clerics focused and quickly healed everyone back up. At this moment, the Clerics had forgotten about a very basic issue.

The tank!

The tank hadn't taken any damage, so the Clerics hadn't paid attention to him. In this moment of tension, the tank still didn't need help. When the Clerics looked at the names on the team list and healed whoever was missing health, none of them touched Unrivaled Super Hottie.

All of the dirt fell and after this wave was over, everyone's health returned to full. The Clerics naturally began paying attention to the tank again, but failed to notice this point.

Because they weren't the only one.

One of the Clerics might not have healed the tank, but the others might have. As a result, when they saw Unrivaled Super Hottie safe and sound, none of the Clerics thought the tank had taken care of himself.

“Stay orderly. The boss only has these three iron shovels. Everyone pay attention to them and this fight will be a breeze!”

After the three iron shovels came out, fourteen players had died including the team captain. But what they didn't know was that, these losses were considered light for first time challengers.

In reality, any team facing Tomb Guardian Imset wouldn't have it as easy as Happy Sheep because none of them had a tank at Ye Xiu's skill level.

When the third attack came out, the Clerics would have to take care of the tank and the entire team. The Clerics had a huge amount of pressure weighing on them. If they messed up, many would die. But Happy Sheep's team had met a tank like Ye Xiu. For this attack, the Clerics didn't need to look after him. They only needed to care about the rest of the players, which was how they got through this attack so easily. If Seven Blossom Leaves or the other Knights had been tanks, at least half of the team would have died.

Chapter 570 - Sworn Enemy

The final boss battle continued.

After experiencing Tomb Guardian Imset's three iron shovels, Happy Sheep's team didn't dare to get distracted. Besides focusing on the fight, everyone only had one thought going through their minds. After exiting the dungeon, they were definitely going to look for those people who claimed the ninth boss was more difficult than the final boss and give them a good beating.

That ninth boss couldn't even compare to even one of Imset's three iron shovel attacks!

At the teleportation formation for Tomb in the Sky, Happy Sheep waited in worry.

He had a premonition that the final boss battle would be difficult, but he had been the first to die. He had never imagined that would happen. The team had reached the final boss without any casualties, so he had just wanted to share his excitement with someone else, but his typing had delayed him from moving, so when the battle began, he had moved slightly slower than the others. Who would have thought that this boss would be so ferocious and immediately start off by slamming his iron shovel down.

Happy Sheep was upset! The boss battle had just begin. They hadn't cleared the dungeon yet. Why had he been so cocky?

When a player died in a dungeon, the player wouldn't drop any equipment, but the player would still lose experience. Besides that, due to the vicious environment known as the Heavenly Domain, when a player revived, the player would be at full health without any loss in stats.

Tomb in the Sky was located in the air and could only be reached through several teleportation formations in the Heavenly Domain. When Happy Sheep revived, he was sent to the formation, which they had used to enter the dungeon. Happy Sheep discovered that he had been thrown into a group of

players and immediately took up his guard. This was a basic survival skill in the Heavenly Domain. Being thrown into a group of players was just as dangerous as being thrown into a group of monsters.

Soon afterwards, Happy Sheep saw the names on top of the players in the group and relaxed.

These people were a team from Tyrannical Ambition's fifth branch. Right now, they were sitting or standing near the teleportation formation. No one said anything. They didn't seem too energetic.

Happy Sheep was from the fourth branch. These players were from the fifth branch. They could be considered part of the same family, so he didn't need to worry about them eyeing his equipment. However, after seeing their names, Happy Sheep wasn't happy either, especially towards one of the Knights amidst the group. When the Knight saw Happy Sheep revive amongst their group, he immediately got up. He swayed over as he circled Happy Sheep several times.

"What are you doing?!" Happy Sheep shouted, but his tone of voice sounded like he was showing strength on the outside, while actually being weak on the inside.

"Did I see wrong?" This Knight circled around a few times and stood still after hearing Happy Sheep's shout, "Isn't this team captain, Happy Sheep? I heard that you guys reached Tomb in the Sky's final boss without losing any players? How come I see you here? Let me see... the time it's been since you talked to me. D*mn, it's been half a minute. Did the boss instantly kill the great Happy Sheep?"

Happy Sheep wanted to cry! This was why he didn't feel happy. Because this guy was the person he had just "shared his excitement with": Tyrannical Ambition's fifth branch team captain Wolf Head.

The system might not recognize the fourth and fifth branch as a single guild, but everyone was still under Tyrannical Ambition. They were all fans of Team Tyranny too, so they all treated each other as members of the same guild. However, the teams of the branch guilds liked to compete with each other. It was similar to how different groups in the same company competed with each other. This dungeon progress was one place, where they competed in.

Happy Sheep's team and this Wolf team had similar progress percentages from the very beginning. Both of them were stuck in Tomb in the Sky, so they had always viewed each other as rivals. Today, with the help of Unrivaled Super Hottie, not a single player had died before reaching the final boss. He felt like this was definitely an astonishing accomplishment, so he had gone and shared the news with his competitor. Who knew that today truly would be a day, where history was created? The team captain Happy Sheep was the first casualty of the team. Even worse, after dying, he dropped right into Wolf's team.

He didn't even know if Wolf Head had even finished reading about the excitement he had shared before he landed in their team. Happy Sheep really wanted to logout, but he still wanted to keep up with the situation in the dungeon. He could only grit his teeth and wait for the results!

Facing Wolf Head's questioning, Happy Sheep felt grim. He coldly humphed and shifted topics: "What are you guys doing? Are you planning on entering the dungeon or preparing to exit the dungeon?"

His words were obviously to prick at Wolf Head's sore spot. Today was the day before Tomb in the Sky refreshed. Teams would finish their dungeon run and then review it today. If they were gathered at the

entrance, it could only mean they had come out after dying. This Wolf team had been Happy Sheep's opponent for many years, so he understood his style.

"Hmph, don't be so happy. You died and came out, which means your team is pretty much done for, no? A team reaching the final boss without any casualties, tch..." Wolf Head repeated the information typed out when Happy Sheep "shared his excitement".

"Tch, it looks like you've all been sitting here for a while, no? Besides me, do you see anyone else from my team?" Happy Sheep laughed coldly.

His words were correct. Anyone who died would come out from the entrance they had come in from. Wolf Head's team had been here for awhile. Wolf Head's team had failed to clear Tomb in the Sky and were feeling depressed. Then, Happy Sheep came out and acted all cocky. Wolf Head really wanted to curse at him, but then he died and appeared in front of him. In the beginning, he was quite surprised. After collecting his thoughts, he felt incredibly happy.

At this moment, Happy Sheep raised this issue. Wolf Head had no way of answering because no one else had come out besides Happy Sheep, but right when Happy Sheep finished talking, pa pa pa pa pa pa! Six of Happy Sheep's players respawned.

"Oh!" Wolf Head shouted in glee and immediately welcomed them: "You've come?"

The six players came out and were still at a loss. When they heard him asking them a question, they replied back foolishly: "Here."

Happy Sheep wanted to cry again. What's up with today? Everything was happening at the wrong time! All the coincidences were going against him! What terrible luck. He must have gotten on the wrong side of the devils.

The six players foolishly replied to Wolf Head and saw their team captain. They immediately waved at him. Happy Sheep couldn't care about Wolf Head at the moment and hastily asked: "How is it going?"

"How else could it be? They died!" Wolf Head replied in response.

Happy Sheep sucked in a deep breath. Ignore him. The six players nodded their heads and agreed: "We died."

"No sh*t..." Happy Sheep wasn't in a good mood, "I can obviously tell that you guys died. I'm talking about the boss. Is the situation stable?"

"They died. How could it be stable?" Wolf Head replied to his question again.

"Those who couldn't even beat the ninth boss, step aside!" Happy Sheep snorted. He couldn't say this last week, but he could say it now.

Wolf Head was at a loss for words. They really were stuck on the ninth boss. This time, their dungeon run had been even worse. They hadn't even gotten to the ninth boss before wiping.

"Tch, how much better could they be? You beat the ninth boss once and now you're so cocky. You're still going to fail at the final boss. I say, the ninth boss is even more difficult than the final boss! None of you died on the ninth boss, but the team captain died at the start of the final boss? Something isn't

right! Check your message again. Did you type it wrong? Are you talking about the ninth boss? Did you mistake the seventh or eighth boss for the sixth boss?" Wolf Head chattered.

Happy Sheep was about to die from anger, but reality wasn't helping him! He really had been cocky and then bang, he died. He argued about how he was the only to die so far and then bang bang bang bang bang, six players died. If he bragged again and then the entire team wiped out, he wouldn't have any more face to hang onto.

Happy Sheep cautiously waited. He didn't dare to say anything more. Wolf Head's team didn't have much to do. After coming out of the dungeon, their experience would be reduced. Most of them would hurry to kill monsters to gain back their lost experience, but seeing that a competitor had come to be laughed at, none of them left. They stood together and watched the spectacle.

They weren't disappointed. Not long afterwards, more players from Happy Sheep's team came out. Wolf Head laughed out loud and then said: "I'm just laughing. I won't say anything."

Happy Sheep paled. He tried to ignore him again and asked the others: "How is it going inside?"

He could have asked the people inside directly, but he was afraid that his message would hinder the people concentrating inside, so Happy Sheep only asked the people who had died and exited.

"If everyone follows what that guy says, there shouldn't be any problems." One of the players who had come out felt like their reply was quite smart, but it made Happy Sheep and the other six roll their eyes. They misunderstood his reply and thought he was making fun of them. They thought it was obvious that he died because he didn't listen to directions. How could they know that this time, the people had died because they hadn't listened to Unrivaled Super Hottie's orders and tried to be heroic.

"At this rate, we'll only be here for two more minutes. You won't hold us up!" Wolf Head laughed.

Happy Sheep was just a Cleric. If he wasn't, he would have challenged Wolf Head to a duel on the spot.

"I say, Big Head, your team wiped out, so how can you be so cocky? Hurry up and go gain your experience back!" Happy Sheep didn't reply, when one of his team members replied.

"There's no hurry for that. Once you guys come out, we can do it together and develop our friendship. Ha ha ha ha!"

Happy Sheep was done with the joking. He wanted to cough blood. Reality once again went against him. Another two players came out. Happy Sheep sighed. He didn't want to ask anymore, but these two happily came over to greet him.

"The situation is looking good! It's already stable!"

Their reply made him very happy.