

## Brand New 100

### [Brand New Life Online: Rise Of The Goddess Of Harvest](#)

#### Chapter 100: The Amazing Benefits Of Being A Farmer

FLAAASH!

With the bright sunlight atop the skies, the Sunlight Spirit, which was the biggest one of them this time around, floated in midair, around a hundred meters above the ground. It was so bright that it seemed as if this entire area of the zone turned into day, incredible.

As the sunlight illuminated everything and it suddenly seemed as if everything was day, I looked around my surroundings, and saw the vast fields I have created.

I have yet to even go to the market where all players gather yet, but I've been planning on doing this, I have accumulated so many crops that not even the squirrel-kins can eat them all, it is nice to have many reserves, but selling them off wouldn't be so bad either, they're all quite high quality.

At the current level of [Terrain Adaptability] it is only possible to take over 5 Zones that can be used to enrich their soil using [Soil Manipulation]. After that I plant seeds created through Seed Creation or made by converting plants into seeds through this Skill:

[Agriculture: Lv1]

As a Farmer, you're incredibly close to nature and the Agriculture of plants is your greatest understanding. You're capable of raising plants at an amazing speed, being able to also help the soil gain nutrition in the most efficient ways, and more.

While raising any sort of plant, their growth speed is accelerated by X5.

Any plant you raise with care and time will have a guarantee higher rank than they would originally have.

You're able to "recycle" plants by turning them back into seeds of a quality rank lower.

The soil you take care of will grow healthier, and you are able to innately enhance the soil with nutrients that you can make out of other items.

You can appraise any type of plant in the game.

Agriculture is a Skill I got at the start of the game, and it is like the Skill that all Farmers get. I think I am only one of the five or six farmers in the entire game... And I don't even know what the other five might be doing, nor I really care much for the moment. Nonetheless, this Skill allows me to "recycle" plants I find into their seeds, which lowers their quality by one rank, but it pretty much multiplies their amount.

By raising them continuously, I can even increase the rank of vegetables of very low rank and so on, making them of great and amazing quality! And that's what I've been doing. I've been converting into seeds half of all my harvest constantly and planting them again over and over.

For example, this is the Tomato Seed I converted yesterday last night, when I had like thirty minutes to play the game before I ended having to log off to sleep because I was too tired.

[Vitality Tomato Seed]

Type: Magical Plant Seed

Fruit: Sweet, Juicy, Citric

Quality: C-Grade

Planting Method: Plant below rich soil, water them for a small while, and let them rest, in approximately three to four days, they'll begin to germinate. Doesn't require any specific type of soil or fertilizer. The fruit can be used for the preparation of various types of food using the Cooking Skill, or it can be consumed to recover 25 points of Satiation and a good amount of HP and MP. If consumed raw, Vitality increases by +5% for 30 minutes.

Description: The King of all vegetables that commoners consume around the world, tomatoes are widely known for their sweetness, mildly citric flavor, alongside being exceedingly juicy. It can be prepared as simple as salad, be eaten raw like some fruit, or cooked into Tomato Sauce, as ingredient for Pizza, and more. Now that it has been enhanced through the power of [Agriculture], it has become C-Grade and it has evolved from a Normal Plant Seed to a Magical Plant Seed, possessing status-boosting capabilities, can be used in high-level and high-quality cuisine.

This is the Tomato Seed that used to be H-Grade, it has now become C-Grade and has become a Magical Plant Seed! It is quite amazing, the tomato alone, which was actually B-Grade and I have a few, can recover 30 points of satiation by eating it whole, alongside around 20% of total HP and MP right away. A single tomato being good enough to satiate someone by 30 points and even heal 20% of both HP and MP seems to be very insane, and there isn't any sort of item that can be consumed so easily like this. People usually buy cheap Stamina Potions in the market, but those taste like water with sugar and just barely recover 20 satiation points per potion. This tomato alone does more and even heals HP and MP!

Naturally, the other seeds I got are all the same, such as Potato Seeds, Carrot Seeds, and so on, they are all around C-Rank, while the veggies or fruits used to make the seeds are already B-Rank... to multiply them once more and raise them, I must transform them into dozens of seeds. My Seed Creation Spell can only make the lowest grade seeds, so it took a lot of effort to raise them all the way to this Rank through my care and also Plant Synthesis, which allows me to fuse seeds into higher grade ones that sometimes mutate.

These Vitality Carrots emerged after I merged Vitality Cherry with normal Carrot seeds, creating Vitality Carrots! They're of a very strong orange color, almost red, and are very sweet compared to normal carrots, yes, even more! I had even thought about making them into a sweet paste for cakes and other things, just like carrot cakes, I bet they will be delicious.

Of course, here's the list of seeds I got inside of my Seed Pouch:

[Vitality Carrot Seed (C-Grade)] x32

[Healthy Potato Seed (C-Grade)] x36

[Intelligence Lettuce Seed (C-Grade)] x38

[Dexterous Apple Seed (C-Grade)] x16

[Magical Lemon Seed (C-Grade)] x18

[Agile Daikon Radish Seed (C-Grade)] x27

[Wise Watermelon Seed (C-Grade)] x44

[Lucky Cherry Seed (C-Grade)] x11

I have designed each one to be able to boost one Stat... Yes, they're my pride and joy!