

## Brand New 101

### [Brand New Life Online: Rise Of The Goddess Of Harvest](#)

#### Chapter 101: Many Incredible Titles!

These seeds I had collected were my pride and joy! And... well, now that I got them here, I should plant them quickly. Yesterday I had already harvested half of my things, but I still have left the other half, so I quickly decided to get moving. Oh right, I had gotten three new Titles after the whole quest with the Dungeon of the Mushroom Hero... they're quite crazy, to say the least. Although some are strangely written and I can't really know what they do aside from the stat boosts and whatnot.

[Guider of Heroes]

Acquisition Conditions: Guide a group of [Heroes] through a Quest that changes the World.

Equip Bonus: +10% EXP, +5% To All Stats, You're more likely to find new [Heroes] to Guide.

A Title bestowed to a figure truly Legendary that has guided figures of legend, [Heroes] through an epic adventure that has changed the World for the better. It is an exclusive Title granted to those that complete a Chapter of the World's History. All Title Effects apply even without equipping it.

This is the first one which was granted to me after completing their Quest and all. It was an interesting Title that granted a flat and passive +10% to earned EXP and +5% to all my Stats! Crazy, right? And it is always active, so I don't even need to equip it, it is like just a passive bonus! Geez, I wish all Titles were like this.

Also there's this weird thing about finding more Heroes to guide? So was Rita, Titan, and Acorn considered as "Heroes" by any chance? It is weird to think about it in such a way, but I guess I cannot really argue with the game's System. So why weren't they given the Hero Title then, or something? Or maybe they got it and they just never told me?

"Guide, do you know if Achlys, Titan, and Acorn got a Title named [Hero] by any chance?" I wondered, as the Guide flew around me.

"Hm, how would I know that? I cannot peek at other player's status and their system interfaces, that's up to their own Guide. And as for Acorn... I don't know either." He said.

"Ah, you're very useless..." I sighed.

"Rude! I am very useful! You've been barely playing nowadays, are you becoming even more of a casual player now by the way?" He wondered.

"I got a full time job, you know? I work from like 8 AM to 7 or 8 PM..." I sighed. "I am not free all the time, playing thirty minutes yesterday was... for the better of me, I was very sleepy."

"I can tell... Well, you've got a whole load of new Titles and powers now, you're like a big figure in this game now! But you seem to live so isolated from all other players that for you, this doesn't seem even surprising." He sighed.

"I think you're being exaggerated, there's no way there are other people that haven't done what I did, I am not special..." I said.

"Yeah but they're very few!" He said.

Sigh, I really don't want to stand out in this game, going with his whims will only get me in more trouble. For now, I ignored him while I continued harvesting.

[World Boss' Nemesis]

Acquisition Conditions: Deal Damage to a World Boss-type Foe.

Equip Bonus: +20% Boss Damage, +10% World Boss Damage, +5% All Stats,

A Title given to a powerful player capable of dealing direct damage to a frightening being such as a World Boss. It is a Title that is always active even while not equipping it. Due to the great feat you've accomplished, every player must know of your great figure.

Uuugh, this description really bugs me, I hate it! I don't want anybody to notice me, this wasn't supposed to be how I was going to play the game... Oh well, at the very least in here I can be on my own. And... it also has an effect that is always active, which increases Boss Damage, huh. Well, not like I'm fighting any Boss monsters for now! In fact, I haven't found any for a while, haha.

Monsters naturally don't get closer to me as they're all low-level mobs in this forest. I've heard that there are certain regions in the game world where you can fight respawning bosses which after you defeat them once, get registered in the system's "Boss Interface", after that, you can actually just teleport to them directly whenever your cooldown to fight them is done, so people call them "Weekly" and "Daily" Bosses. I don't know if I will ever go for them, I am not interested in constantly killing the same monster every day or week just for some little loot, seems repetitive and boring.

[Revered Figure]

Acquisition Conditions: Complete a Chapter of the World's History while being recognized by your Patron God.

Equip Bonus: All Titles you've accumulated are always active alongside their Equip Bonuses. The Equip Bonus of the Equipped Title is enhanced by +20% of its total effects. All NPC see you as an important figure of respect.

A Title given to someone that has advanced the world's history all while receiving the favor of their Patron God, in your case, Gaia, the Goddess of Life and Souls. You're the chosen child and apostle of such Patron God, and your future seems bright, but also filled with great challenges. Due to the requirement to have enough power to face such challenges, all the Titles you've accumulated will always be active no matter what (Although only 20% of their total Bonuses will be applied), and equipped Titles receive a bonus to their total effects (except this Title) of +20%. This Title Equip Bonus effects are always active.

And this... this is the last Title, it's amazing. With it, I can have all other Titles always active, this means that my Stats receive a nice bonus at all times, and I got a few other great bonuses to even my EXP earned, all of them stacking with each other... This is an incredible Title, but I am also afraid of what it implies... Did Gaia really choose me? Ugh, oh well, I've already dealt with this, I better just concentrate in what I am doing right now.