

Brand New 271

Brand New Life Online: Rise Of The Goddess Of Harvest

Chapter 271: Little Huginn, Saphee, And Terra

Although Titania pretended to be alright, I could tell she was rather impacted by what she saw. Maybe I shouldn't had summoned these little guys at the end... But at the end, it would had been better this way than actually leaving them forever inside of my Inventory, or somehow using them to upgrade a weapon. Giving them a new life as new beings is probably way better than just becoming a powerup for a weapon, which sounds just very lame in comparison to a familiar that can continue evolving and developing.

"Let's call them by the names they had before. Saphee, Huginn, and Terra. How about it?" I asked Titania. She seemed to be happy I choose such names, smiling and nodding.

"I believe those are good names. I suppose it is better if they don't remember their memories. I wouldn't want them to be filled with the bitter feelings of having been taken over by the power of the Demon King's Miasma..." Titania sighed.

"Yeah, they might be rather weak right now as low level and without having evolved, but I can tell they've got great potential." I nodded.

[Summon Name]: [Huginn]

[Race]: [Shadow Fighter Chicken: Lv0/30]

[Satiation]: [100/100]

[HP]: [100/100]

[MP]: [40/40]

[STR]: [75]

[VIT]: [55]

[DEX]: [50]

[AGI]: [65]

[INT]: [20]

[WIS]: [15]

[LUC]: [20]

[Race Skills: 5/10]

[Farm Animal: Fighting Chicken: Lv1] [Shadow Kick: Lv1] [Beak Attack: Lv1] [Intimidation: Lv1] [Shadow Feather Projectile: Lv1]

[Equipment]

[Reckless Fighter Band]

Huginn seemed to be a fighter. He isn't named "Fighter Chicken" for no reason. His kicks are very powerful, and he also got a Beak Attack Skill. Above all, he has Intimidation and even long ranged attacks on Shadow Feather Projectile! He's a good fighter for everything. However, he can't fly yet, his wings are too small. Perhaps if he evolves, he might be capable of flying.

[Summon Name]: [Saphee]

[Race]: [Amethyst Snake: Lv0/30]

[Satiation]: [100/100]

[HP]: [70/70]

[MP]: [100/100]

[STR]: [35]

[VIT]: [25]

[DEX]: [45]

[AGI]: [60]

[INT]: [65]

[WIS]: [65]

[LUC]: [35]

[Race Skills: 5/10]

[Farm Animal: Snake: Lv1] [Farming Tool Tail Transformation: Lv1] [Venomous Fangs: Lv1] [Reflective Scales: Lv1] [Poison Magic: Lv1]

[Equipment]

[Purple Eye Necklace]

And then there's Amethyst, she has a small stature and seems to specialize more in magic than anything, although she only got a single Magic Skill for now, it looks interesting, Poison Magic seems to have both offensive, defensive, and movement related Spells. She also has the reflective scales that reduce magic damage and a tail that can shapeshift into farming tools, so she can help at the farm, interestingly enough. I guess her actual job inside a farm would be to catch rodents that eat the crops.

[Summon Name]: [Terra]

[Race]: [Sleepy Cavern Walking Mushroom: Lv0/30]

[Satiation]: [100/100]

[HP]: [150/150]

[MP]: [40/40]

[STR]: [55]

[VIT]: [75]

[DEX]: [20]

[AGI]: [20]

[INT]: [40]

[WIS]: [60]

[LUC]: [25]

[Race Skills: 5/10]

[Plant Companion: Walking Mushroom Lv1] [Spongy Body: Lv1] [Sleepy Spores: Lv1] [Robust Body: Lv1]

[Earth Magic: Lv1]

[Equipment]

[Earth Crown]

And lastly there's Terra. She's quite special. She got a build that screams she's a tank. Her high HP and VIT, and her low DEX and AGI Stats make her a very slow tank. Her Spongy Body and Robust Body Skills work in tandem rather well. Spongy Body decreases Physical Damage Dealt to her by -50% with an additional -2% with each Skill Level. Meanwhile, her Robust Body increases HP and VIT greatly and enhances her natural HP Regeneration as well.

Lastly, she comes with pretty nasty Skills aside from those, Sleepy Spores has a 50% chance to inflict Sleep on foes that don't resist this Status Effect, which seems already pretty amazing, and the chances increase by +2% with each Skill Level too! And then she even has Earth Magic for support at controlling the ground around her.

Her biggest downside is that she doesn't even like to walk and stays still there doing nothing at all. I guess we need to carry her around if we even want some results. Perhaps keeping her in my back by wrapping her around with vines I create out of my body is a good idea.

"Come on Terra, you'll stay with me because you're too frail and lazy to move."

"Maaah..."

Terra gave a little cry as I grabbed her. She was very soft and spongy, like mushrooms. And her surface was slightly smiley and smelled rather sweet.

I quickly shapeshifted my body, spending some MP and generating several vines around my back, which I used to wrap Terra around my back to keep her safe. Whenever I need her assistance I'll send her into battle. But even with her build, she's too weak to fight high level monsters so she'll be just leeching EXP for the moment and helping with Sleepy Spore too.

Saphee wrapped herself around my neck as if she were a scarf, which made Silver a bit sad she wasn't a little snake any longer. And lastly, Huginn decided to sit down over the wide back of Belle. Although I hope he doesn't jump into battles recklessly or he's going to get stomped...

"Huginn don't fight close combat, okay?"

"Coooo!"

Huginn seemed to understand, raising his black wings around as if saying he was going to fight differently. I guess he can shoot his feather projectiles. It would have been nicer if he learned Darkness Magic or something, but I guess you can't get everything in the world.

"And done, let's go!"

It only took three minutes to sort everything out. And in the way to the Crystal Caves, I told everyone about the new Summon's abilities. The most impressive one was that of Terra, of course. It was useful even when she was Level 0.

"She has a 50% chance to inflict Sleep?!" Titan was the first one to scream in surprise. His knowledge of the game quickly alerted him that this Summon's Skill was broken.

"Yeah, she's pretty good, isn't it?" I giggled.

"More than good, she's insanely broken!" Titan said.

[Brand New Life Online: Rise Of The Goddess Of Harvest](#)

Chapter 272: A Talk About Summons

"Insanely broken?!" I asked. "Don't tell me there are no other players with sleeping stuff?"

"It is rare. Classes that inflict status effects and specialize on them are usually incredibly weak to compensate. And often times monsters have varied status effect resistances. But if what you read is right, then that skill ignores status effects resistance and only applies a certain, fixed chance of inflicting sleep." Said Titan.

"Wait, so it ignores the status effect resistance? Woah, Terra you're amazing!"

"Maaahh..."

Terra always looked like she was yawning.

"Terra always had this ability." Titania said. "She had the power to make to create spores that calmed the hearts of furious beasts and made them fall asleep. She was a pacifist most of the time, fending off beast without killing them by making them calm down."

"I see, so she drugged them up." Said Rita while nodding.

"No, dummy, that's not it!" I sighed. "Drugged up sounds a bit weird..."

"Anyways, I didn't know there was this thing about Familiars, can I get my own? Planta and Achlys got so many!" Lily said.

"Yes you can, Lily." I said. "I think that within your own Skill Tree there should be something for it, right? Something about Summon."

"Ah!" Lily found it. "There it is... It says Earth's Guardian Summon. But it costs 10 SP and I have no more... I spent it all recklessly into leveling my other Skills, ugh."

"Well just wait until you level up and then you can get it." I said with a smile. "A Familiar is always a nice companion to have around. I've also got the whole Mushroom Brigade, they're a bunch of Mushrooms with their own Jobs, they're very useful. There are magicians, alchemist, chef, architects, knights, archers, and so on..."

"That's a lot to keep up with!" Lily said.

"I wonder if I could summon anything, but I think my class specializes more into alchemy and concoctions, and bombs! I guess... Though I recently saw in the Skill Tree something about an Alchemy Spirit, or something?" Wondered Acorn.

So Acorn got that Skill too!

"Maybe you could get it, it might prove to be useful." I said.

"Hm, I'll think about it. I am saving SP to use when I am really in a pickle." Acorn said.

"This whole Skill Points and Stat Points thing is quite confusing to me yet..." Nieve sighed.

NPC were unable to use Stat Points and Skill Points before, learning Skills automatically over leveling up, and leveling their skills automatically too. Bonus stat points seems to exist, but they were also applied automatically, usually to their highest stat, or second highest randomly.

Now that these two have the Player Title, they can administrate Skill Points and Stat Points manually, and also have access to their Skill Tree, something very unique and new to them. Acorn had a lot of time to get used to this system but Nieve only a few days. I guess it is normal that she's still confused.

"I don't know if I have a Summon Skill, though having some new Familiars to aid me in battle would be rather amazing, and useful." Nieve said. "Let's see... Oh! Maybe this? Frost Familiar Summon..."

"How many Skill Points do you have?" I wondered.

"Err... over 200?" Said Nieve.

"You've really not spent them at all yet, huh?" I sighed. "Well, even as I've spent mine, I still got tons left. Titan do you know what to recommend her, seeing you're more of an expert than us?"

"I am not an expert, I just read stuff in the forums." Sighed Titan. "Nieve is a frontliner that uses fast attacks. She's not a good tank at all nor should take damage, so she's a swift fighter that deals a lot of damage with consecutive blows. Her ice magic is also amazingly strong and can even freeze targets. Probably try to focus on your magic power and variety with Ice Magic, and also increase the power of your Rapier Techniques, the more you got the better. Lastly, Summons sounds nice, if they can cover your weaknesses, that's for the better. You tend to like to fight independently and don't cooperate as much with us despite being in our Party, having a Summon following you around would be good."

"Ah... Sorry, I guess that's my fighting style. I've always been kind of a Loner myself." Sighed Nieve.

"Big sis's not a loner, she's a nice person, you just fear hurting others with your ice, right?" Fiere wondered.

"Well, you got me." Nieve sighed. "Since I was a kid that my Ice Powers were dangerous. Nobody else in the Fairy Country has been born with Ice Magic, and I had it exceptionally strong at that. Without proper control I often hurt people... I was kind of afraid of myself. Even now, I guess I've not completely overcome that fear."

"Big sis..." Florie sighed, hugging Nieve.

"Nieve..." I sighed. "Well, you don't have to fear using your magic with us. We are strong enough to resist it no problem!"

"Hahah, that's reassuring." Said Nieve.

"You've become an amazing knight Nieve, be more confident." Said Titania.

"Nonetheless, keeping a good distance is still my thing. I'll cooperate more, but I've sharpened my fighting style a bit too much in this direction, it is hard to change it out of the blue." Sighed Nieve. "But well, I might as well acquire this Skill and this one too... enhance my Magic Rapier Techniques and Ice Magic... Oh, I suddenly got a lot of Spells and Techniques!"

"Nice!" I said.

"I think I could also summon Plant Companions, but I am trying to max my Elemental Beast Spirits first than anything. Plant Companions sounds like a lot of job." Said Titan, he seemed to prefer the temporary summons than to raise his own little group. "It is also a bit confusing if we get too many, right? And I am not all into babysitting them."

"Eeeeh? You're just boring." Said Achlys. "I also leveled up my Summon Skill to level 10 just now and got two more Summon Slots! Let's see what I can get!"

FLASH! FLASH!

Suddenly, Rita summoned two more Dark Familiars.

[Brand New Life Online: Rise Of The Goddess Of Harvest](#)

Chapter 273: Rita's New Summons And Reaching The Crystal Caves!

POOF! POOF!

The bright light appeared in midair, as two creatures from the darkness appeared. A dog-sized bat with red eyes and long ears, and then a black wolf with a single black horn on its forehead. The two new Summons of Rita were of course unevolved and Level 0, but they looked pretty strong and "dark", totally.

"Ooh! I got a Vampiric Bat and a Black Horned Wolf!" Said Rita. "The Bat can drain HP from targets by Blood Sucking... And seems to boost its strength too doing that. And then the Wolf looks like a hybrid between a fast attacker and a magician using shadow magic. I'll name you Batman and Shade!"

"Batman, really?" Asked Titan. "Won't that be copyright?"

"Come on! It is just bat + man, nobody can copyright words!" Rita said while shrugging.

"Chuuuu!"

The Bat suddenly jumped over her head and began drinking her blood, her HP was going down slowly though.

"Ouch! Aaagh! Stop Batman! Stop!"

Rita began to freak out and took off Batman from her head.

"Chuuu!"

The Bat struggled to get away from her hands, it looked rather evil to me... But I guess it is her responsibility now.

"Maybe it is just hungry." I laughed.

"Woof!"

Meanwhile, Shade, the Black Horned Wolf rushed rapidly behind Rita's Nightmare, her Black Horse. It was incredibly fast despite being level 0 and was tailing the horse without problems.

"Woah, that wolf's fast isn't he?" I wondered.

"Indeed..." Titan nodded. "Make sure to keep them in the back so they don't die. When Summons die they become weaker and can even lose levels... Ah, I guess it doesn't matter when they're level 0."

"Don't worry I'll keep them well protected, Nightmare and Arachne will protect their new apprentices, right?" Rita giggled, petting her horse's head and her spider. Her two Familiars didn't seem to understand what she said but they seemed to get that she wanted them to protect the newbies.

"From what we have gathered, Summons can only be summoned four times per Skill, which maxes out at Level 10. Titan do you know if the Summoning Skill can evolve?" I asked.

"I don't know, I haven't really investigated, but we can just search right now. We can search through internet and even watch videos in game through the internet browser..." Said Titan, waving his hand as we traveled across the caverns over our mounts, and then tipping with his fingers into a keyboard made of holograms.

"Huhh... From the gate database made by players and fans, it says that Summon Skills reach their max at ten, and only Summoning-related Classes can continue to evolve them and gain more Summons." Said Titan.

"Seems kind of fair, if everyone could get a whole army of summons Summoners would feel underwhelming." Lily said, analyzing the game rather well.

"Yeah, most other Classes got one summon skill, so everyone can at least get themselves a party of ten Summoned Familiars at most. I guess this was probably decided so Solo Players can still get aid." Said Titan. "Though summons being completely random make this a bit weird. There's a lot of complains of people getting "useless" summons."

"Useless? But can't they all get strong after leveling and evolving?" I wondered.

"Usually yes but Summons have fixed max stats and evolution options it seems, some are just better than others in how far they can grow and develop special Skills." Said Titan. "Summoner Classes have

several Skills that enhance their summons and they seem to be able to even be capable of selecting which summons they want as their summoning skills level up, or so it says here... Pretty interesting. Oh it also says here that Necromancers are a hybrid between Tamers and Summoners, as to get their servants they need to defeat monsters and then use Necromancy to convert them into Undead Servants, so it is as if they tame a corpse and turn it into a summon after that. I guess that's why it is so popular, there's a lot of players out there that like to just have an army of creatures at their disposal... Wow this whole thread is about Necromancers, probably half the players are Necromancers or hybrids between Necromancers and something else, so boring..."

"Ahahah, it is a popular class for a reason, the top player is a Vampire Necromancer right?" I wondered.

"Yeah... Yeah he is." Sighed Titan. "Well whatever the case, Taming is completely different than summoning, only a few Classes have access to this one Skill, so it is quite rare compared to the Summon Skills, often tailor made with "themes" depending on the Class they come from. Races coming with Summon Skills are very rare apparently, but those can both mix their Race Summoning Skill with their Job Summoning Skill and get up to eight summons. I guess that's a good way to compensate for the player's weak combination of race and job- Ah, I didn't meant to say anything by that! Dryad and Farmer is super strong."

"Nah, I mean, I understand if it is perceived as weak." I laughed. "The combination seems so weird. I just choose it in a whim, but I really love my Player Avatar now! Having up to eight summons sounds like fun, but with the ones I've got right now I have already my hands full... I've also got two Tamed Monsters, and could get even more, we'll see if we can even recruit anything."

"Everyone! We are here." Titania quickly spoke to us, breaking our immersive conversation about the game.

We quickly glanced in front of us, as we found an enormous cavern that spread out widely all around, bigger than a stadium, it was completely filled to the brim with colorful crystals. White, blue, red, green, purple, pink, and other beautiful colors.

"Wow this place's enormous..." Said Rita.

"Welcome to the Crystal Caves this is an area filled with monsters but also with tons of valuable ores and crystals to mine..." Said Titania. "We need to keep moving forward though."

As we arrived here, we suddenly saw several figures move across the forests of crystals everywhere, their eyes were directed at us.

And this feeling... is this the smell of Miasma?

Brand New Life Online: Rise Of The Goddess Of Harvest

Chapter 274: The Demon King Cultists

(Some Minutes Ago)

A group of people covered by black cloaks ran across the Crystal Caves mounting corrupted monsters which they had taken over with Miasma. The group of cloaked people reached up to twenty, and they were all overflowing with great amounts of Magic and Miasma, which they had acquired the power to conjure through Magic thanks to the Contract they had created with the Demon King of Miasma.

Their leader, the one with the strongest Magic Power within all of them led the group, running across the caverns while mounting a large Drakon King, an evolution of the Drakon with even greater strength, size, and speed.

"We are almost there... We are getting closer. These damn caverns are filled with so many monsters. I can't drain all my Magic dealing with them so we've had to take so many goddamn turns!" Sighed Jeremias internally, gritting his teeth. "If it wasn't for that damn lowly creature that resulted to be a Player, I wouldn't had delayed my plans so much... I was foolish to think I could deal with Players normally."

It has been some time since he left Lily fighting his Drakon, and also since he felt the Drakon getting all killed by a mysterious new group of allies helping Lily. Whoever these people helping her were, they were strong enough to deal with the powerful Drakon which were infected with Miasma, which usually made monsters twice as strong as they originally are.

"Whoever those guys are, I cannot let them catch to me while we have yet to even reach the Roots and then begin the Ritual..." Jeremias thought, his blue hair waved around as he felt a slight amount of wind flow from the crevices of the caverns connecting to the surface. "Wind Reading."

F L A S H!

Suddenly, he used a bit of his Magic Power, conjuring Wind Reading, a basic Spell learned by most magicians which composed the series of "Daily Life Magic Spells" Skill Book, which most people learn to do their daily lives.

With that, he suddenly was able to scan the wind coming from the surface which traveled all the way where he came from as well. enhancing it with his large quantities of Magic Power and various new Skills granted to him by harboring Miasma within his body, he suddenly noticed they were coming for him...

"I can detect them, they're coming already?! It might take them just a few minutes to catch up to us! Just how fast are they?!" Jeremias muttered in fury.

All his life he had lived as someone that was below others. Even as an apprentice of an incredible Wizard regarded as a Sage of Humanity, he was always seen as someone below, someone incompetent, and that his ideas were beyond what Magic was taught for. He still remembers bitterly how much his Master told him, time and time again that meddling with Dark Magic and Miasma itself was an incredibly dangerous thing.

Yet here he was, with incredible powers and having done a pact with the Demon King himself, becoming a Warlock no less. Something his master could had never imagined the "incompetent" fool of Jeremias would ever become. Unlike his old master who sought to protect the world that resurfaced after the Fragmentation and the Rehashing, Jeremias joined the Cult of Miasma, a Cult made to make history change as a whole.

Those that didn't wanted the same to happen to this world became tempted to make a change themselves. The Demon King of Miasma himself, who knew that in the future, the same things would repeat themselves if he was slain, decided to move his own shadow strings and create a Cult within the

humans to control them. Jeremias joined believing in his ideals of "changing the world" for the better, despite the sacrifices being too severe for any coward to agree with them.

"This is my mission, the mission that old man has never dared to do! I was made for this... I must continue doing as our Master says, he knows better about how this world can be saved than those foolish old nobles and that stupid wizard's guild!" Jeremias gritted his teeth in anger. "If sacrifices are necessary, so be it!" Jeremias quickly stopped marching forward and ordered all his group to stop.

"Our enemies are coming closer. The ones that want this world to stagnate and go back to the destruction we all suffered in the future. They don't understand that the Demon King of Miasma is only doing these things because he wants to preserve the world, not destroy it! For these foolish souls, we must sacrifice our lives for the greater good! Everyone, lend me your strength, and your lives!"

The nineteen other Cult Members felt inspired by Jeremias words, since they were children that they had dreamed of being heroes, but were neglected by society for trying to find new ways to improve magic, and try to find some sort of solution to the issues of the past.

"You're right, Jeremias!"

"Jeremias, tell us what to do..."

"We have made up our minds, for the greater good... We'll give up our lives."

"You need to live and do the Ritual as soon as possible, we cannot allow this forest to exist any longer, it is a big enemy of our Master."

Jeremias smiled as his eyes shone bright red, his manipulative words of inspiration quickly made even these people throw away their lives.

"We are against Players, beings that can revive endlessly. However, they can still be defeated. Half of you, stay here and fight till the bitter end, buy us as much time as you possibly can, do anything you can to stop them!" Jeremias said. "Throw away your lives for our master's plans! For the future of our world as a whole!"

The Cultists obeyed Jeremias, as they prepared to confront the incoming enemies... their faces looked to be completely filled with utter fanaticism.

Brand New Life Online: Rise Of The Goddess Of Harvest

Chapter 275: High Level Monsters Incoming!

We suddenly arrived at the Crystal Caverns, a series of cave sections interconnected together all into an enormous open cave with countless and colorful crystals everywhere. The entire place looked rather gorgeous to be honest. And I wish I could stay here admiring the view, but we were in a hurry so we had to quickly get out of here and into the Root Forest.

Without making a stop to admire the beautiful scenery, we quickly ordered our mounts to hurry, Belle and company hastened their pace, running and flying at an even faster speed. However, our whole trip wasn't going to be happy-go-luck until finding Jeremias... I knew something was going to show up, from the distance, through our maps, we saw red dots hiding within the enormous crystals.

"Something's lurking around." Titan pointed out.

"Many, in fact." Rita said.

"What should we do? Fight them or evade them?" Lily wondered.

"I don't think we can evade them..." I said.

"It is weird, I am fairly sure this place is filled to the brim with Crystal Monsters, and other creatures that feed on these colorful crystals filled with Mana... Where did all the monsters go?" Acorn wondered.

"So you've thought the same..." Nieve said. "I don't even need to see the map to feel something, an enormous group of living beings are waiting for us in the frontlines. There's a big wall there made naturally out of many enormous crystals, to pass through there we'll have to go around the many crystals, it'll be a hassle. They're hiding there."

In front of us what Nieve described appeared. It was a natural formation of enormous and colorful crystals branching off like trees, reaching the ceiling. They made something similar to a Crystal Tree Forest and hiding within all the trees there was an enormous quantity of red dots! Dozens, no, perhaps over a hundred?! This reminded me of the time we fought against that endless army of snakes.

"If the monsters are hiding there... We won't be able to get through the tight crevices in there as easily. And we don't even know how strong those monsters are either." Said Titan.

"It is a risky move, but we don't have anything else we can do, right?" Asked Acorn.

"We could move the crystals away, right?" Lily asked.

"Wait, you can do that?!" I asked.

"More or less... You can't?" Asked Lily.

"Well... I can't do it completely. My Terrain Changing Skills only go so far, they cannot completely delete things such as an enormous forest of crystals, but you can do it?" I wondered.

"I think so, it is worth giving it a shot!" Lily suddenly stepped forward, as she jumped off Belle, reaching the floor and then rushing forward. "Crystal Magic: Crystal Shaping!"

FLAAASH!

Lily quickly conjured her Crystal Magic, a new magic she learned which allowed her to refine crystals, jewels, and gems, and also to control them, summon them for fighting, and more. In an instant, the crystal forest started to tremble, as many of the crystals started to shape themselves around, slowly, and trying to move away, slowly attempting to make a road straight to our destination.

CRAAACCKK!

The sound of crystals being shaped was rather loud and thunderous, but Lily quickly ran out of MP while only having shaped one tenth of the road to our destination.

"Dirt Shaping could work, the bedrock below is too hard. Summoning Mountain Walls to destroy the crystals is impossible too, I simply can't do it, the game mechanics doesn't allow me..." Sighed Lily.

"However, I think we can do this through Mining as well." She quickly drank an MP Potion, as we saw several shadows emerge from within the Crystal Forest.

"They're here! And it's a bunch of monsters..." Said Titan.

"Woah, I've never seen those types of monsters before!" Acorn was surprised.

"They look powerful, can we even get through them?" Asked Nieve.

"I sense people as well; they're hiding behind the monsters..." Titania pointed out.

The monsters that showed up resembled something similar to turtles. They were covered with colorful crystal scales, and in their shells they had immense and colorful crystals growing out like sharp spikes. These were named Giant Crystal Turtles.

Their sizes were of roughly 4 meters big each, but there were more armored monsters near them... these were bugs as large as the turtles, with white exoskeleton and colorful crystals growing all over their bodies, they had sharp jaws resembling rhinoceros beetles, and horns shaped as piercing spears. These were named Crystal Cave Guardians and seemed to be stronger than the turtles themselves!

Aside from the two big tank-type monsters that were working together as if they were of the same race. There were smaller and more vicious looking ones. Tall praying mantises with shiny, rainbow exoskeletons and blades made of sharp crystals, their eyes were big and could probably see anything within their surroundings even in the dark caves named Crystal Assassin Mantises, they were as tall as trees, growing as tall as five meters, true behemoths. And lastly, bats, dozens of bats with black fur and red eyes similar to Rita's bat, in fact, they were named Shadow Vampire Bats, and were coming for blood, quite obviously.

"Those monsters... They're some of the monsters that show up in the Dwarven Mountain Caves, that's Level 40 and above Leveling Grounds!" Said Titan. "I never thought such tough monsters could have gotten here to begin with!"

"But how did they even get here?!" Asked Rita.

"Probably because these caverns connect to the Dwarven Mountains since ancient times. The monsters living there have probably migrated here over time." Said Titania. "They feel stronger, however. Dark auras are leaking all over their bodies!"

"That's probably the guys over there controlling them, right? I didn't know that Jeremias dude had friends with himself!" Rita said angrily, raising her staff as several magic circles emerged. "If we have to beat some guys, so be it. Planta, step down, I know you don't like to do the nasty work."

"No, if they're really getting in our way and want to contaminate the forest, I'll fight them too!" I stepped forward. "I cannot let you protect me all the time like you did back then."

[**Brand New Life Online: Rise Of The Goddess Of Harvest**](#)

Chapter 276: The Dangerous Monsters Of The Crystal Caves & Level 10 Mining!

"Heh, I guess that even in the game you've become braver... Alright then!" Rita smiled at my words, as we confronted the enormous army of monsters rushing toward us.

This time they were not just small fries like the snakes were, each one was a powerful behemoth of their own. Only the bats, perhaps were less of a threat, but their agility and ability to fly was still a big threat.

And if they're like Rita's bats, then they also might have Blood Sucking Skills... Wait, I could check them all in detail using the System and see what they have.

[Giant Crystal Turtle: Lv40] [Status: Infected with Miasma, Brainwashed]

Description: Giant Crystal Turtles are enormous Turtle monsters that moved into the underground to feed on the crystals rich in Mana. Because they feed on crystals since they're infants, their shells absorb these crystals nutrients and minerals, and grow enormous and colorful crystals that fuel the monsters with great magic aside from their amazing defensive abilities.

They rarely have any predators and work on packs, protecting the young from predators, as they lack the hard crystal shells they possess and are easier prey. This monster has been infected with Miasma; all of its stats have increased.

Skills: [Crystal Fortress] [Elemental Crystal Projectiles] [Fireball] [Slicing Wind] [Earth Bullet] [Water Spear] [Great Defense] [Spinning Shell]

Title: [Guardian of the Pack]

The Turtles seemed very powerful, and they had- Wait, elemental magic?!

FLASH! FLASH! FLASH!

Suddenly, the Turtles stopped advancing towards us, making a row of over thirty of them, as their shells began to glow with bright magical essence and elemental auras, and then, a barrage of fireballs, water spears, earth bullets, and slicing winds attempted to crush us before we could even get to them!

BOOOM! BOOOM! BOOOM! BOOOM! BOOOM!

Countless elemental explosions happened. The entire surroundings became pure hell as we were surprised and forced to step back a few meters as we were being relentlessly attacked by elemental spells.

"Wait those things can conjure elemental spells?!" Rita asked.

"I was about to tell you guys that!" I sighed.

We had conjured our defensive Skills, as I wasn't the only one with an equivalent of the Spiritual Shield, and many already had it at level 10 or evolved, so they could protect themselves rather well.

"Okay! Here's the plan. We have to divide and conquer. We cannot remain in a single place or they'll keep pushing us. If we let them all surround us as a group, we'll end up getting crushed. We have to divide our group and attack from all sides. The more they disperse, the higher the chances we've got of winning this. Count on my buffs!" I quickly conjured several Spells that buffed the stats of my allies.

"[Accelerated Growth]! [Spirit Enhancement]! [Geomancy]! [Blessing of Spirits]! [Spiritual Connection]!"

FLASH! FLASH! FLASH! FLASH! FLASH!

Suddenly, several colorful auras reached all my friends and our summons and tamed monsters, as their stats began to increase through the roof and even the amount of EXP earned temporarily. I wasn't going to waste all these buffs I had if I couldn't conjure them! With that, everyone quickly grew several times

stronger than before, and with their own buffs as well, we were able to level the playfield a little bit better against Level 40 Monsters.

"Now let's go!" Titan roared, as everyone quickly dispersed in small groups. My Familiars remained with me, guarding me from the front, the back, and the sides. While Acorn accompanied Titan, Achlys went on her own with her summons, and Lily accompanied Nieve and Fiere.

"I shall also bless you with my strength!" Titania said, as her Spiritual Projection flew into the ceiling and unleashed a wave of spiritual essence, reaching our bodies, yet another layer of buffs quickly hit us. She helped in the fight conjuring her [Fairy Queen's Divine Protection] and decreasing enemy stats through her [Fairy Queen's Divine Authority], her specialties.

FLAAAASH!

Suddenly, we felt even stronger than before, as if it wasn't enough already. Now the monsters I had to fight were tougher than steel itself, and I had to somehow break through their shells to kill them. Using high level magic would be effective, but against so many foes, it will quickly lower all my MP faster than I naturally regenerate it.

This all feels like it was obviously set up by that Jeremias guy to delay us from reaching him as much as he could. I have to combine low-cost magic and skills with physical blows or other passive effects that trigger through physical attacks so I can keep getting through. Although this cave is beautiful as it is, I'll have to cleanse all the Miasma around, which seems to be powering up the monsters.

And I'll do it with both Farming... and Mining!

Ding!

[You have exchanged 18 Skill Points]

[The [Mining: Lv1] Skill has Leveled up to Level 10!]

[Mining: Lv10 (Max Level)]

A Skill that allows the usage of Mining Tools and the power to Mine through Ores, Crystals, Stones, and shape the World around you. Mining is dependent of your own STR Stat and DEX Stat. When Mining, you can acquire a variety of materials to process item valuable and useful items.

Additionally, while Mining, increases Damage Dealt by +10000 and Enhances Mining Proficiency by +10000. Targets of the Mining Skill have their maximum defenses lowered by -50%, so Mining can become faster. Mining Speed is enhanced by +300%, and there's a 50% chance of increasing the quality of the materials you mine using the Mining Skill.

There it is!

And now... Plant Manipulation!

FLASH!

My weapon quickly changed its shape, turning into a pickaxe! I was able to shapeshift my weapon's shape as its base was using the wood of the Branch of the Forest of Beginnings, of course.

Pickaxes also are often used by farmers to break the ground and reveal the richer soil beneath, so it counts as a Farming Tool as well!

And when I combine Spiritual Farming Tool Mastery and Mining together...!

CLAAAASSSHH!!!

Brand New Life Online: Rise Of The Goddess Of Harvest

Chapter 277: Devastating Monsters Through Mining!

Ding!

[You have exchanged 18 Skill Points]

[The [Mining: Lv1] Skill has Leveled up to Level 10!]

[Mining: Lv10 (Max Level)]

A Skill that allows the usage of Mining Tools and the power to Mine through Ores, Crystals, Stones, and shape the World around you. Mining is dependent of your own STR Stat and DEX Stat. When Mining, you can acquire a variety of materials to process item valuable and useful items.

Additionally, while Mining, increases Damage Dealt by +10000 and Enhances Mining Proficiency by +10000. Targets of the Mining Skill have their maximum defenses lowered by -50%, so Mining can become faster. Mining Speed is enhanced by +300%, and there's a 50% chance of increasing the quality of the materials you mine using the Mining Skill.

I rushed forward while mounting Belle, as I clashed directly against the Turtles, without planning anything else than to slam them with my Pickaxe! I enhanced my body with the various buffs I had and then transformed half my body into a springy branch of a tree, leaping into the skies and then falling down into the bold turtle that got in my way.

"[Spiritual Attack]!"

FLUOOSH!

The Pickaxe suddenly gained a green aura, which suddenly turned red and began blazing with fire as the power of Spiritual Farming Tool Mastery activated, giving me a random Elemental Spirit, and it was Fire once more.

The turtles' weaknesses was their slow movements, and their lack of dexterity, even less of being able to react to a foe's fast movements. I fell over one of them like a meteor.

CLAAAASSSHHH!!!

My pickaxe easily pierced through its shell's crystals, as I felt that going through its shell was like slicing a recently baked cake. It was too easy!

"GRUUUOOOOHHH!!!"

The Turtle roared in agony as its entire shell began to gain countless cracks, several of its crystals shattered and fell into pieces, its magic attacks suddenly stopped as the crystals were the ones that could unleash those spells.

Crack... crack...!

"GROOOARRR!"

CRAAASH!

Its shell broke apart in an instant, as the Turtle's HP suddenly dropped to zero! I guess breaking their shells is killing them instantly.

Ding!

[You have defeated [Giant Crystal Turtle: Lv40] x1!]

[You gained [Elemental Crystal Scales] x10, [Shattered Miasmic Core Fragment] x5, [Giant Turtle Meat and Bones] x20, [Elemental Crystal Shell] x1, [Elemental Crystals] x20...]

[You earned 25000 EXP]

[You gained 5500 Gold]

Wow, it gave a lot of EXP! It didn't gave as much as the Drakon though... But I think the reason is because Drakon were all (ELITE), which gives bonus EXP. However, these Turtles are not ELITE for some reason. I don't know what's the big difference aside from stats, but perhaps the Drakons were all Mini Bosses, perhaps.

FLAAASH!

And of course, right away, a flash of green light was unleashed, alongside flames. The flames and the green light spread out across the surroundings as the terrain suddenly began to shine with rainbow sparkles of light, thanks to the power of the Spiritual Farming Tool Mastery Skill, the Tiles surrounding my attack not only received a shockwave that's stunned and paralyzed nearby foes for a few seconds, but it also turned the Tiles themselves into [Spiritual Soil]!

And as these tiles were converted into [Spiritual Soil] they became part of my own [Terrain], which also, as if it were a chain reaction, activated the [Soil Domain] and [Terrain Manipulation] Skills special effects!

Ding!

[A Special Terrain has been created after over ten Tiles has been absorbed into Spiritual Soil]

[The Special Effects have been activated!]

[Negates 20% ~ 70% of enemy Terrain Effects]

[Enhances Nature, Light, Life, And Spirit Elements Power by +30% ~ +130%]

[All types of Plants can grow six times as fast, while being able to develop magical properties and spiritual properties.]

[All Stats of User and Allied Players/NPC/Tamed Monsters/Summons increase by +15% ~ 30%]

[HP and MP Automatic Regeneration Speed is enhanced by +50% ~ 150%]

[Additionally, there's a 30% chance for each Tile Created to suddenly sprout a [Spiritual Bud], once nourished with MP, Water, Life Energy, or Spiritual Energy, the [Spiritual Bud] might evolve into a Random Elemental Spirit (Earth, Fire, Wind, Water).]

[In Battle, the Spirit will unleash a powerful attack and stay fighting for up to 5 Minutes, and in not battle scenarios, the spirit will remain around the Tiles and might bless the farms and anything it sees until it flies away.]

BOOOOMMM!!!

The flames of the shockwave also hit the surrounding turtles, over ten turtles were then paralyzed in place thanks to the Spiritual Farming Tool Mastery effect, as I quickly rushed forward, boosted by the power of the Terrain enhancing my stats and more, as I began hitting the Turtles one by one, using the spring-shaped legs I've shapeshifted to jump high without having to use MP to conjure Spiritual Leap.

And now, it felt like I was playing wack-a-mole!

CRAASH!

"GRAARRR!"

CRAASH!

"GRUOOHHH...!"

CRAASH!

"GRYYAARRRGH!"

CRAASH!

"GROOOHHH...!"

The roars of the turtles as they were startled by my attacks echoed around the entire caves, four of these turtles were quickly hit, each hit released yet another shockwave that accumulated more and more damage, utterly ramping up the damage per second and making the turtles resulting shockwaves from each of their attacks accumulate enough damage for all of them to die almost at the same time.

Ding!

[You have defeated [Giant Crystal Turtle: Lv40] x1!]

[You gained [Elemental Crystal Scales] x10, [Shattered Miasmic Core Fragment] x5, [Giant Turtle Meat and Bones] x20, [Elemental Crystal Shell] x1, [Elemental Crystals] x20...]

[You earned 25000 EXP]

[You gained 5500 Gold]

Ding!

[You have defeated [Giant Crystal Turtle: Lv40] x1!]

[You gained [Elemental Crystal Scales] x10, [Shattered Miasmic Core Fragment] x5, [Giant Turtle Meat and Bones] x20, [Elemental Crystal Shell] x1, [Elemental Crystals] x20...]

[You earned 25000 EXP]

[You gained 5500 Gold]

Ding!

[You have defeated [Giant Crystal Turtle: Lv40] x1!]

[You gained [Elemental Crystal Scales] x10, [Shattered Miasmic Core Fragment] x5, [Giant Turtle Meat and Bones] x20, [Elemental Crystal Shell] x1, [Elemental Crystals] x20...]

[You earned 25000 EXP]

[You gained 5500 Gold]

...

I kept earning EXP and Materials, this was utterly insane! I never thought this combination would be so crazy.

Brand New Life Online: Rise Of The Goddess Of Harvest

Chapter 278: Vicious Monsters

"GUYS! They're very weak to the Mining Skill! If you have something that can be used as a Mining Tool, level up the Mining Skill you guys got from the quest to Level 10, it makes it way easier to slay the turtles and the beetles, most likely!" I quickly alerted everyone of this newfound strategy.

"Mining, huh?" Titan quickly realized the strategy seemed to be possible.

He was currently tanking magic attacks with Spiritual Barriers and his own physical body while unleashing explosive Elemental Beast Spirits, but he quickly realized the strategy, leveling the Mining Skill to Level 10 and then shapeshifting his enormous wooden arms into pickaxes, beginning to smack the turtles with all he had.

C R A A S H!

C R A A S H!

C R A A S H!

"Wait, this is working!" He realized, as the turtles started to slowly shatter apart, becoming more vulnerable, so his beast spirits finished them.

Acorn quickly helped as well, as he has been using his bombs to explode and break the crystals, but now he was picking up the materials they dropped and suddenly using his Alchemy to synthesize them into Crystal Bombs on the go, an amazing showcase of his growth as an alchemist. These bombs had elemental properties tied to the color of the crystals. He mostly choose the red crystals from the drops, making them into effectively deadlier firebombs.

BOOOM! BOOOM! BOOOM!

Many monsters exploded into pieces, as Acorn was left perplexed by the strength of the bombs he had made just in the go.

"Amazing, this is great!"

Meanwhile, Achlys seemed incapable of using Mining for obvious reasons, she had nothing that could be used as a tool, and she had low STR stat, actually.

"I don't think I can do that myself, sadly. But I am handling things just fine over here!"

Rita was using her tricky darkness magic and her control overshadows to send the monsters into chaos, incapable of being able to hit her at all, while trapping them in shadows and finishing them off with dozens of attacks resembling weapons made of darkness.

She was thriving in these battles because she had her Malice Absorption, which could drain the Malice Energy from the Miasma everywhere. Also the Terrain made up from the Miasma spread everywhere was boosting her darkness element a lot, so she was already strong thanks to the enemy itself.

"I also discovered it! My hammer's also a deadly Mining Tool!"

Lily said, as she seemed to have leveled up thanks to the quests giving her the ability to earn EXP from these high-level monsters, even though it shouldn't be possible. Even half of the EXP I was earning was a lot for her when shared towards her.

Thanks to that, she got her Summon Skill and summoned her first summon, which was a large monitor lizard-like monster of three meters of height covered with rocks and that could shape into a ball and roll at an incredible speed, a Rolling Stone Lizard.

She mounted the beast while smacking the enemies around her, the turtles slowly shattered into pieces, and the beetles that tried to smack her were hit with Mountain Walls that popped out from the ground, launching them into the air so Lily jumped around the walls she created and smacked them with her hammer in midair, destroying them one by one.

"Mining is not my thing, but ice can also knock them out easily. Frozen enemies seem to become more frail!"

Meanwhile Nieve and Florie worked together, Florie boosted Nieve's magic through the roof alongside enhancing Lily's stats with her Buffing Spells, and then Nieve unleashed icicle spears everywhere, while freezing the floor so the monsters couldn't walk properly. She took care of half of the Vampire Bats alone as well, slicing them all into pieces using her deadly Magic Sword Techniques which she had leveled up a lot before. It seemed as if her strength had suddenly been enhanced by a tenfold.

"I guess you guys are handling it just fine!" I said with a smile, as I noticed a flock of Vampire Bats rushing my way. Their wings suddenly summoned magic circles of large size, and then gathered shadows, firing them at me shaped as projectiles.

BOOOM! BOOOM! BOOOM! BOOOM!

I quickly jumped away from the bombardment of magic from the skies, as I used Spiritual Shield to shield some of the damage, but it wasn't enough as the barriers were being easily broken.

Nonetheless, I wasn't alone.

"MEEEEEE!"

Belle furiously rushed forward to defend me. Her enormous size coupled with her enhanced physical strength, ability to walk in the air and her lightning producing horns made her for a deadly combination against flying monsters, who were often weak to the lightning element.

ZAAAAP!

By charging her golden horns with lightning, Belle unleashed a destructive zap of electricity against the Vampires, which quickly began to generate a chain reaction all around their flock. Several of them died on the spot, and for those that survived, Belle impaled them all with her horns one after the other...

CRAAASH! CRAAASH! CRAAASH!

Ding!

[You have defeated [Shadow Vampiric Bat: Lv32] x1!]

[You gained [Vampiric Fangs] x10, [Shattered Miasmic Core] x5, [Vampiric Bat Wings] x2...]

[You earned 5500 EXP]

[You gained 2500 Gold]

CRAAASH!

Ding!

[You have defeated [Shadow Vampiric Bat: Lv32] x1!]

[You gained [Vampiric Fangs] x10, [Shattered Miasmic Core] x5, [Vampiric Bat Wings] x2...]

[You earned 5500 EXP]

[You gained 2500 Gold]

BAAAAM!

Ding!

[You have defeated [Shadow Vampiric Bat: Lv32] x1!]

[You gained [Vampiric Fangs] x10, [Shattered Miasmic Core] x5, [Vampiric Bat Wings] x2...]

[You earned 5500 EXP]

[You gained 2500 Gold]

...

These Bats were small fry compared to Belle, now that she could even fly. There was nothing that could escape her wrathful, divine rage!

"MEEEE!"

ZAAAP!

More lightning emerged from her horns, suddenly falling over two enormous Crystal Beetles that tried to attack from left and right, as I smacked them using my Pickaxe.

CRAASH! CRAASH!

"Thanks for the help!"

"MEEE!"

Brand New Life Online: Rise Of The Goddess Of Harvest

Chapter 279: Summoning Spiritual Buds!

FLUOOOSSH!

Ding!

[Your Terrain has continued to expand!]

[You gained +10 Tiles]

[You gained +5 Tiles]

[You gained +6 Tiles...]

[The Effects of the Terrain have been enhanced!]

As I killed those two Rhinoceros Beetles made of Crystal and saw them explode into particles of light, I saw as my Terrain continued to expand greatly. The powers I have attained and evolved had become truly amazing, and it wasn't even over yet.

POOF!

POOF!

POOF!

POOF!

Because the main dish was about to be served! The many monsters rushing towards me suddenly were stopped as they saw strange plants sprout out of the Spiritual Soil.

A bold Crystal Mantis didn't care and swung its large and sharp blades, attempting to slice the plant that got into its way.

SLAAASH!

However, the plant bud suddenly transformed, becoming a spiraling tornado of wind with a small little and adorable face made out of two dots of light.

"Fofooo!"

FLUOOOSH!

And an enormous gust of winds hit the Mantis, piercing through its crystal exoskeleton, and launching the monster all the way to the ceiling.

BAAAM!

"GRAAAKHH..."

The Mantis gave a strange groan, as if it had lost all the oxygen of its body and then fell off from the ceiling into the ground, exploding into particles of light.

The other monsters, as brainwashed as they were, stopped walking towards the plants, as they suddenly were seen as natural landmines.

And indeed they were! This is all thanks to the Terrain's effect when it interacts with the effect of Spiritual Soil and Spiritual Farming Tool Mastery:

There's a 30% chance for each Tile Created to suddenly sprout a [Spiritual Bud], once nourished with MP, Water, Life Energy, or Spiritual Energy, the [Spiritual Bud] might evolve into a Random Elemental Spirit (Earth, Fire, Wind, Water).

In Battle, the Spirit will unleash a powerful attack and stay fighting for up to 5 Minutes, and in not battle scenarios, the spirit will remain around the Tiles and might bless the farms and anything it sees until it flies away.

These were Spiritual Buds! They can drain energy from several sources, even the soil itself and the terrain they were born with, once a monster gets closer to them, they'll sprout into elemental spirits of the four elements and randomly fight for five minutes.

Yes, that little tornado was a Wind Spirit, and it has yet to satiate its hunger for the lives of these slightly pitiful monsters. To live is to fight!

...Damn, I've changed a lot since the game started.

"GRRRRRR!"

One of the Beetles ignored what happened and charged forward. The Wind Spirit noticed it and then unleashed several slicing winds against the enormous insectoid behemoth.

SLAAASH! SLAAASH! SLAAASH!

"SHAAA!"

However, the beetle tanked all the magical attacks and pushed forward, trying to pierce through the wind spirit's body, but it was made of winds so normal blows wouldn't work. ...And the spirit also had friends. The other Spiritual Buds quickly noticed danger as they sprouted into tiny spirits of all kinds!

A blazing spirit emerged, falling over the beetle and unleashing blazing flames, an earth spirit appeared, shaping the earth below the monster, and making it fall over a small hole. And then a water spirit appeared, throwing water over the beetle, and attempting to drown it.

"BBRRRGHHH..."

The beetle started to drown, just before the fire spirit began to boil the water until the entire beetle was boiled alive... Ouch, this felt a bit pitiful. Are the spirits this merciless?!

"Gyeehehehe..."

"Fufueheheh..."

"Fwahahah..."

"Hehehe..."

They began to laugh like little children, but their cute faces looked rather terrifying right now... Spirits born from Terrain are a completely different breed from the ones from Dragon Veins, you don't mess with these guys!

"SHAAA!"

One of the Crystal Mantises rushed forward and then swung its blade-like arms, attempting to slice through me with its superior speed and the pair of wings it used to leap at me with fast speed.

CLAAASH!

I intercepted the mantis with my Pickaxe and then I shapeshifted my free hand into countless vines, entangling the entire mantis and then hardening the vines into wood, trapping the entire mantis on place.

"SHAAA!"

CRASH!

It tried to slice through the wood trapping it, but I used this opportunity to fight, aiming at its shiny and hard crystal exoskeleton, which counted as an item to mine through the Mining Skill!

CLAAAASH!

The enormous hit unleashed a shockwave, paralyzing the other six mantises trying to catch me with their deadly blades. The one I hit shattered into pieces and disappeared into particles of light, while the remaining six looked at me with utter horror! Their boost with Miasma wasn't going to do anything against the power of mining and farming together, they're the best combination!

"Spirits! Do your thing!"

"Foood!"

"Waaah!"

"Hehehehe!"

"Fuwaah!"

These spirits were not weak at all, and didn't cost any MP to bring out but an intricate combination of Skills, and also proper set up by setting up a Terrain, which takes several minutes. But once you have everything set up, the spirits can do your job quite easily.

SLAAASH!

Slicing Winds sliced through the Mantises with great speed and slicing power.

FLUOOSH!

Dozens of Fireballs burned them alive.

SPLAAASH!

Spear-shaped water pierced through their bodies.

CRAAASH!

And medium-sized boulders crushed them into the ground one by one, finishing them off.

I already had a party of over ten tiny spirits, and they were doing a wonderful job by themselves.

However, the monsters were a ton, so I wasn't doing everything thanks to the spirits themselves, my familiars were helping a lot.

Aside from Belle crushing everything within the air, there was Silver as well, wrecking the frontlines with everything she had. Water magic devastated her surroundings as her enormous body swept through the smaller foes.

Mimy used her large defense to act as a tank and bring the attention of the heavy hitters, using shield techniques to resist and then reflect a bit of damage dealt, while using her sword to parry their blows and then slice their heads off!

And of course, Loki used her vines to trap many monsters and drain out their vitality while laughing evilly.

And yeah, the tiny new summons were looking at the massacre innocently while earning tons of shared EXP!

[Brand New Life Online: Rise Of The Goddess Of Harvest](#)

Chapter 280: Almost There!

As Planta's Party massacred the monsters while slowly making their way through the Crystal Caves, the cultists left behind looked in shock at what was happening. All the monsters they had possessed using their Miasma were being slaughtered. And they were dying at a rapid pace, barely buying any time.

However, the most terrifying and confusing part of their entire assault was... Planta. The strange power she had allowed her to somehow affect the floor below her, enchant it with magic, and make elemental spirits pop out of the ground.

As if that wasn't enough, her very powers cleansed the Miasma with incredible ease. The Miasma they had poured everywhere in the caves to strengthen the monsters and also weaken their foes! And to add salt to the wound, whenever there was a large mass of miasma that was cleansed, the area would become filled with holy and spiritual essence, enhancing her strength and that of her allies.

And of course, the cultists felt weakened in exchange, as the miasmic powers dwelling inside of them abhorred such life-filled power.

"This woman's using a pickaxe to kill those strong turtles like its nothing..."

"T-These are Players, huh? They're beings beyond our understanding..."

"The rumors that say that they're the soldiers of the gods must be true."

"Such a horrifying monster... so these are the abominations that come from another world?"

"Yes, these are the abominations our master wants to get rid of! If we can expand his power, we'll be slowly going towards that goal, to save this world."

One of the ten cultists there quickly guided the others for battle.

"We cannot stay here trembling for our lives!" He said. "We have a mission; Lord Jeremias has given us a task. You must forbid your lives for a greater future. For the injustices of this world..."

"If we give our lives to our lord, we might help on his noble cause of cleansing this world and protecting it from its imminent end..."

"That's right! T-There's no other way..."

"Compared to the other Demon Kings that will emerge if he dies, what little sacrifices he asks to us is nothing!"

"If we want to protect this world so it doesn't come to an end once more... We must do as we promised our Master!"

"Today, as we stop these monsters, we'll be the heroes we always wanted to be...!"

The cultists quickly stood up, their staffs began to emanate darkness and miasma, as the monsters they were brainwashing and possessing with Miasma began to move, four enormous monsters, and the Field Bosses of the Crystal Caves.

Planta and everybody else quickly glanced into that direction, finding the enormous behemoths slowly approaching, their power was overwhelming in comparison to the other monsters they had been slaying thanks to the many skills and buffs they have accumulated...

.
. .
.

(Planta's POV)

With the help of my Summons and my Party Members, the army of Crystal Monsters boosted by Miasma started to dwindle down. Perhaps it wouldn't had been so easy for me if I didn't figured out that "cheat" by using Mining, and Mining at Level 10 was certainly quite the overkill with all the bonuses it granted. When it overlapped with Spiritual Farming Tool Mastery, my physical attacks became truly devastating. Even Monsters at Level 40, two levels above me, were no match once I figured out the strategy and ways to deal with them.

I suppose this is quite the idea of video games, everything has a way to do things, once you fight and figure it out, things become smooth and a feeling of satisfaction is granted by figuring it out. Although this time around I figured it out very quickly... Nonetheless, the monsters were slain and less than 30% of their numbers remained.

At this point, my Familiars and the tens of elemental spirits popping out of Spiritual Buds were doing most of the job, attacking all monsters from all sides while I cherry picked them one by one and slammed them into pieces using my Mining Attack, as I've called it. Spiritual Attack was only used once, so the Great Spirit had remained with most of her power, saving it up quite nicely.

"Oi Planta! I am sensing something super big coming here- No, several big ones! You've gotta hurry and beat this small fry before confronting those things!"

"Big ones?"

The Great Spirit suddenly alerted me of something, as she had been mostly on standby absorbing and accumulating Spiritual Essence for the fights that might come later. We had already talked about saving her power for later for obvious reasons. The whole reason these guys were here trying to delay us with monsters was to weaken us so we wouldn't be at full power against their big boss.

However, it seemed that the cultists were not going to come here and confront us alone. Enormous presences started to approach us, walking across the Crystal Forest. Whatever they were, these things were probably the Field Bosses of this area.

Every area in this game have Field Bosses, monsters that are way stronger than the normal ones by a lot. They cannot be taken out at the beginning, and it is even advised to newbies to just run away whenever they find one.

"I have to deal with you guys before these big ones come to ruin our party...!"

I swung my Pickaxe high into the air and then hit the ground with it.

C R A A S S S H H H!!!

An enormous blow was unleashed, generating countless cracks across the entire floor, with the combination of my Soil Domain Skill, I quickly manipulated the range of my weapon's attack and then made the floor crumble.

R U M B L E!

A large area fell off, generating a pitfall where over twenty monsters fell off.

"Now, everyone, finish them off!"

I quickly ordered my army of tens of Elemental Spirits and Familiars, as hundreds of elemental attacks began to fall over the monsters.