

## Brand New 83

### [Brand New Life Online: Rise Of The Goddess Of Harvest](#)

#### Chapter 83: Who Damaged The World Boss?!

Within the Dark Continent, the enormous Dark Demon King of Miasma, who manifested into a gigantic aberration of many tentacles, claws, and eyes was being attacked by hundreds of players at the same time. World Bosses were designed to be gigantic and powerful bosses with ridiculous amounts of Health Points. They were impossible to beat in a single run, and many players had to slowly chip away their HP constantly! However, the World Boss wasn't just standing there, he was slowly moving across the entire Continent, summoning monsters, and causing disaster. Not only Players never knew when a giant sea of miasma would emerge and consume them while exploring the harsh lands of the high-leveled area of the Dark Continent, but they also had to chase him down if they ever wanted to add into the damage.

As the fourth World Boss, he had been the strongest foe. No player below Level 200 was even allowed to fight him by the game's system, and the high-level areas filled with Miasmatic Beasts in the Dark Continent were all for Level 200+ as well. It was the latest area too, where most late game players came to level up to gain more strength and challenge the World Boss. Obviously, each time they fought him, they would barely deal around 0.1% of his total HP and then die after his third attack. There hasn't been cases of anybody surviving the third attack, which covered the entire area with miasma that corroded the body and dissolved it and those that could fly would also be intoxicated by the miasmatic gases emanated by the miasma itself.

Due to this, since it has come out almost a month ago, the World Boss has barely accumulated 8% of his HP as damage, and still had over 90% of his total HP left! No World Boss previously had taken so long, as they were considered rather weak compared to the Dark Demon King of Miasma now... however, without the players realizing it, the game had set in motion special events all over the world, they were tied to missions and quests, and each of these quests were related about defeating the Miasmatic Beasts that had begun spawning all over the game world's, and its main continent where most players were, the Continent of Verdant.

However, because this was said very vaguely in the latest patch notes, not many players had been actively looking for this specific types of quests, and most are just focused on leveling up and beating the World Boss with their own strength, even when the World Boss itself was designed to be incredibly resilient and meant to be weakened through these quests! Some players were indeed looking for them, but because most players had been ignoring the NPC community, their history and world, and only seeing them as just weaker party members for "loners that had no real life friends to play with", many players overly focused in rankings, PvP, and the like, had completely ignored the game's world building and how everything worked.

Because players were considered Immortals with incredible power to NPC, they often never bothered Players, and held their own lives. Often times there would be quests involving Players, of course, it happened to all players, but as this was one of the first VRMMO games with such mechanics, not many people was accustomed to such a level of detail and intricacy in the A.I. of this game, especially because all previous VR Full Dive games had very basic and robotic A.I., so people had mostly lost interest in them except for a few thousand amidst the millions of players.

As the years went by the players of MMO games had all become obsessed with playing "Solo" and dealing as much damage as possible, and this had negatively impacted even the most popular game, as many things that were supposed to be played between many players and that were supposed to make players interact with the living and breathing world around them had been ignored. Of course, that wasn't going to be forever, as time went on, more and more players began to investigate the world and discovered how alive everything was.

But as of now, due to the majority being stubborn about such things, the fourth World Boss had yet to be defeated even when the three previous ones were defeated in the span of a month... It was going to be a month already, and the World Boss had yet to have his Hp lowered below 90%!

However, this changed today, as someone finally completed one of such secret quests that were related to the World Boss and the chain quests that would weaken him to the point he could be defeated in a small span of time! Of course, this was merely one of them, but when the World Messages spread across all the game and was seen by every player online and offline through the game's social media pages, everyone went insane! The world was in an uproar even more, as this was made by somebody that had made herself famous just a few days ago!

[Player Planta] has completed a [World's Chapter] of the [Chronicles of the World, Volume 3], [Chapter 6: The Sealed Hero of Legend]!

[The World rapidly advances; the threat of the Dark Demon King of Miasma is slowly reseeding!]

[Player Planta] has dealt direct damage to the Dark Demon King of Miasma!

[The Dark Demon King of Miasma has lost 10% of its total HP!]

[Player Planta] has received the Title [World's Boss Nemesis]

[Player Planta] has received the Title [Revered Figure]

Shock! Disbelief! Every player felt completely surprised! There was absolutely nobody that, at the very least, didn't raised an eyebrow! Planta had once more become incredibly popular by doing something nobody had done before so easily! She wasn't even Level 20 yet and she had already completed a Chronicles of the World Chapter from its Volume 3, Chapter 6... A Chapter that many players had been searching for months now... It was insane!