

Cheat. A 94

Chapter 94: Weapons can also use the skills?

[Name: Myne

LV: 55

Race: Hume

Gender: Male

Age: 15 y/o

Occupation: Hunter.

[Skills]

Appraisal • Complete LV3 (11/500)

Inventory (302/500)

Cut & Paste (55/200)

Tenfold Experience Acquisition (Max)

Soul Eyes (21/300)

King's Intimidation (2/50)

Realize (13/200)

Ultra Regeneration (Passive) (0/200)

Charm (0/50)

Space Box (0/50)

*Special:-

Stealing hands • Extreme LV2 (33/200)

Pickpocketing (0/50)

Double Jump LV2 (12/200)

Night Vision LV2 (121/200)

Stealth LV2 (19/200)

Lair LV2 (41/200)

Presence Erase • Extreme LV2(25/200)

Presence Detect (Medium) (31/50)

Tame (High) (05/50)

Grappling • Extreme (19/50)

Eater LV2 (Passive) (52/200)

Merchant (Passive) (7/50)

Magic Eye of Shock (0/50)

***Weapons Related:-**

Dagger • Extreme (32/50)

Two-handed Blade (22/50)

Axe (0/50)

One-handed Blade (0/50)

Twin Blades • Extreme (0/50)

***Body Enhancement:-**

Swift Feet (Small) LV2 (153/200),

Strong Arm • Sacred LV1 (0/50),

Leg Strength Enhancement (Small) LV2 (144/200),

Sight Enhancement (Small) LV3 (33/500).

Rock Skin • Extreme (26/50)

Unbeatable (4/50)

Mitigate (0/50)

Power (Passive) (32/50)

Rush (0/50)

*Unique Magic • Space-Time (58/200)

*Magic Related:-

Magic • Wind (Basic Form: Wind Blade, Wind Gun, Wind Shield) LV2 (187/200)

Magic • Fire (Basic Form: Fireball) LV2 (138/200)

Magic • Light (Basic Form: Light Beam) LV2 (11/200)

Magic • Earth (Basic Form: Rock Slash) (0/200)

AoE Magic • Wind Maximum LV2 (42/200)

AoE Magic • Fire Maximum LV2 (48/200)

AoE Magic • Earth Maximum LV2 (20/200)

Support Magic: Speed Reduction (Small) LV2 (02/200)

Support Magic: Sleep (Small) (12/50)

Support Magic: Stamina Recovery (Small) LV2 (199/200)

Support Magic: Anty Toxicity (Medium) (0/50)

Support Magic: Stamina Absorption (Large) (0/50)

Water Attribute • Resistance (17/50)

Wind Attribute • Resistance LV2 (02/200)

Earth Attribute • Resistance LV2 (08/200)

Fire Attribute • Resistance (28/50)

Poison • Resistance (0/50)

Dark Attribute • Resistance LV2 (149/200)

*Normal:-

Needlework (1/50)

Etiquette (0/50)

Cooking (25/50)

Art of Negotiation (9/50)

Alchemy (6/50)

Cleaning LV2 (12/200).

*Soul Related:-

Martial Art: Sharpness (Extreme) (15/200)

Martial Arts: Flurry Attack (21/200)

[Money: Platinum Coin (131) Gold Coins (6003)]

The next morning after waking up, the first thing Myne did is look at Aisha, who is still sleeping happily, so this time instead of disturbing her sweet sleep, he decides to look at status and all his new skills.

This time I gain a lot, not only did I finally get a healing type skill, but also many different types of wonderful skills as well, especially those passive skills. Now let's see what those skills can do, Myne thought excitedly while looking at his status screen with a happy smile.

[Ultra Regeneration (Passive): A perverted overpower skill of Troll clan can Instantly heal any injury as long as there is a little bit of magic energy in the Host body (Severed limbs can also be regrown).

Note: Because this is a passive skill, it will always be activated.]

[Charm: After activating this skill Host will be more attractive to the opposite sex, and the other party will trust him very easily.

Note: Higher the skill level is, the easier it will be for the Host to seduce the opposite sex.]

[Space Box: A 5 cubic meters storage box connected with the Host soul, can store any nonliving thing after touching it physically and commanding with the thoughts.

Note: With each level up the storage capacity of the skill will be doubled.]

[Pickpocketing: After touching anyone physically Host can steal any item from the opponent without him knowing.

Note: This skill can only work if Host touches the opponent physically.]

[Magic Eye of Shock: Can release a high-pressure shock wave from eyes through the help of magic energy. Better control over magic energy, the more powerful the shock wave would be.]

[Rush: After activating the skill Agility increases by 50% for 1 minute.

Cooldown time: 5 minutes]

Well, other than the Space Box and Pickpocketing skills, which are completely useless for me as the Inventory and Stealing Hands skills clearly thousands of times more powerful than it, the remaining skills are very useful one way or another, Myne thought with a satisfying smile on his face.

Also, the Appraisal is finally levelled up, let's see if I can get any more information about those weird Growth-type weapons, Myne thought and hurriedly took out pitch black colour dagger from his inventory.

[Name: Dagger of Origin

Attack: +9

Grade: None

Attribute: Growth

Effective against: None

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Required materials: Troll Hide x10, Iron Ingot x20, High-grade magic stone x1.]

Yes, something changed, so if I wanted to grow this dagger then I need those materials, but will this dagger become more powerful after the update? Let's see what this "Required Materials" means...

[Required Materials: Materials required for the dagger's growth. Skill "Training" is necessary.]

Now what the hell this Training skill is? Can't I just hand over those materials to a blacksmith to level it up?

Things becoming more and more troublesome with the growth-type weapons, Myne thought annoyingly and put back the dagger into the Inventory, then he appraised the other two Origin weapons, Bow and Sword, and without any surprise, both of them have the same requirement as the dagger, it was just the materials are different.

[Name: One-handed Sword of Origin

Attack: +13

Grade: None

Attribute: Growth

Effective against: None

Required materials: Manticore Hide x5, Iron Ingot x30, High grade magic stone x1.]

[Name: Bow of Origin

Attack: +10

Grade: None

Attribute: Growth

Effective against: None

Required materials: Manticore Hide x3, Elder Treant Wood x10, High grade magic stone x2]

Quite a lot of things were needed if I wanted to upgrade them all, also without any surprise, I haven't even heard about many of the materials. Sigh, let's forget about this matter till I didn't find those materials, Myne thought helplessly with a sigh, but then his eye fell on sleeping Aisha beside him.

"Ohh, I completely forgot about that," Myne mumbled and took out a pebble from his inventory in which he stored skills, and transferred a skill on Aisha's skill list.

Now I don't have to worry too much about her being hurt, Myne thought with a smile.

[Name: Aisha Laurel

LV: 36

Race: Hume

Gender: Female

Age: 20 y/o

Occupation: B-Rank Adventurer, First Class Cook, Host's Beloved Fiance.

Title: Queen Of Archery, Heart Breaker, Master Chef.

[Skill]

Magic • Healing (Large) LV6

Archery • Sacred LV5

Regeneration (Passive) LV1

Cooking (Max)]

With the Regeneration skill, even if Aisha gets hurt during the battle I don't have to worry, although she might get suspicious after finding out how her injuries get healed automatically but anyway she has no evidence which can prove that It was me who give her this skill, and even she asks me I can say that maybe her healing skill become powerful enough that now her own injuries start healing without her doing anything, yes this explanation sounds nice, Myne thought while nodded his head proudly.

By the way, now if think about it, what would happen if I paste regeneration skill on a weapon? Will it automatically repair? But without magic energy how the f*ck are weapons or any other item going to use magic? Myne thought and again took out the haft and blade of the broken steel dagger from his Inveontry, he get this trash from a stolen storage pouch and later he forget to throw out this trash.

Then Myne use the Paste skill and paste the Regeneration skill on the halt of the broken dagger. After doing so Myne thought there might some strange pattern appear on it because of the skill like those patterns on magic items sold in the market but to his disappointment nothing like this happened, and just the dagger start heating up.

And soon in front of Myne's dumbfounded expression, the broken blade "Grew" from the haft.

[Name: Steel Dagger

Attack: +30

Grade: medium

Attribute: None

Effective against: Humanoid Creature

Skill: Regeneration

Description: Created by fine steel, and other low-quality iron mixed in it.]

F*ck, it was repaired completely, so cool. But again most important question is how the hell a steel dagger can use magic? Myne thought confusedly.

Maybe because Regeneration is a passive skill so when it is active it starts absorbing magic energy from the environment and uses it automatically to repair. Yes, if this is the case then it can explain how a nonliving thing can use skill. But to verify my guess, let's try to add a skill that needed to be activated to use.

Let's try the Light Beam skill, although I have only used this skill once, but if it can really work, then I can think of making magic staff for myself like those wizards in the novels, waving staff and blasting enemies, just thinking about it makes me excited, Myne thought and paste it on the dagger.

After which he waves his dagger up and down, left and right, but no matter what he did, no light beam shoots from the dagger, clearly his guess was right, and only passive skills can be used by non-living things.

"Sigh, although my guess was right, but I am still a little disappointed, seems like I can only buy a cool staff in future to fulfil my wish. At least I get my answers. And Aisha is really too much, she calls me lazy bum all day and sleeps herself the most. Sigh, I wanted to do some morning exercise with her, Myne said helplessly to himself while walking toward the bathroom.