

DUNGEON OF PRIDE, LAPLACE

Chapter 17: Gacha (2)

Clearing his mind, he opened the shop from the dungeon's menu and started browsing through the items. There were quite a number of goods that caught his eyes but the DP required for their purchase was very high. Musical instruments and notes along with few other items piqued his interest. After browsing for a while he closed the window and opened his [Main Menu].

The option he wanted to try next was [Gacha]. You can either do a 10,000 DP or a 100,000 DP gacha at a time. Since 100,000 was still a big amount for him, he tried his luck on 10,000 DP. He drew the gacha a total of 7 times and the result as expected was quite disappointing.

"Well, I wasn't expecting much anyway."

In his first draw, he got a leather glove which increases strength by +12. Analysis displayed it as a [E] rank item. For his next draw, he got a porcelain table set. When Simon was developing the game made many joke items, which he put in the gacha to make fun of the players. One of them was this table. It was a three-meter-wide round table with an exquisite design.

Analysis displayed:- a table made by a master craftsman with great dedication and love. It holds great artistic value. Rank [B]. Reading the description, Simon's face heated up due to embarrassment. He felt like someone had jabbed him right on the face.

The other items that came out were a pair of boots rank [D], a rank [C] spear, and the rest were Amegdtide crystal used for refining weapons in the [Armory].

To comfort his heart after the unsatisfactory results from the [Gacha], he exchanged 100,000 DP for the item he had his eyes on from the [Shop]. Elixir of Sacred Sanctum which increases any one stat by +1. The effect of this item was frankly quite appealing and would spark a buying frenzy from the players.

That is why during the development of the game, Simon increased its price and limited its quantity to one per day. But even he couldn't have imagined what kind of waves it would stir in the world of Althaea.

"let's keep on collecting it every day. Since I no longer have the skill [Ancestral Symbol Ignition] it can serve as my new trump card."

After keeping the elixir in his [inventory]. He began his daily routine of grinding DP. Every day he lured a group of monsters, used Elixir of Enticement, slept, and ate his meal. The next day he would repeat the same.

Ten days passed by in the blink of an eye while Simon was living a monotonous life. In these ten days, he never forgot to buy the Elixir of Sacred Sanctum from the [Shop]. By now he had already explored more than 50% of the north side of the forest. He also became aware of the hierarchy of monsters in the Ghastly Winding Forest his dungeon was located in.

The west side of the forest is where the strongest monsters lived. The north side which was currently Simon's hunting ground and the south side is where the monsters who were defeated and chased out of the western part lived. The East side of the forest harbored the weakest monsters.

He became increasingly aware of his position in the hierarchy, and if he wanted to change it. He had to delve into the west part of the forest. But for now, he could only take it one step at a time. Leaving the west aside the north side still contained some monsters far more powerful than the present Simon.

Which was why he had to first conquer the north before delving into the west part