GODS' IMPACT ONLINE

Chapter 3

When the Gods' impact occurred, souls of the people from all over the world who were playing VR games at that time were teleported to the game.

However, not everyone was teleported to the same place.

Some were teleported in the town, some in the forest, some in another town, some in another kingdom. All the 43,941 players were scattered all over the first realm.

Furthermore, not everyone logged in at a perfect time like Zach and others, where they thought they were in the wrong game because the store worker linked their capsule with a wrong VR game by mistake.

People who were playing other VR games suddenly found themselves somewhere in a totally different place.

Some thought that the games' servers were hacked, while some thought it was a prank. Some, however, believed what the black slime told them.

It has only been an hour since the game went online, but the players weren't happy with their experience.

If the game rating were available, it would have gotten the least score in the market.

After reaching the town, Zach, Kayden, and Shay first went straight to the weapon shop.

"What about the money, though? We didn't get any coins as a login bonus," Zach wondered.

"The NPCs in the shop are programmed to give us the default weapon— a sword and shield, for free," Shay stated nonchalantly and entered the shop.

"Excuse me! We are newbies!" Shay said while shouting. "Please give us free weapons!"

"There is no free weapon here," the male NPC replied.

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"Then how are we supposed to buy equipment?! We don't have any money."

Something was happening against Shay's knowledge regarding the VR games, and he wasn't happy about it.

"You can link your real-life bank account with the game to use it as a game's currency," the NPC asserted in a calm voice.

Shay raised his brows and glanced at Kayden: "I don't want to risk it, so you try it."

Kayden shrugged and linked his bank account with the game after inserting the credentials.

"It worked," Kayden nodded to Shay.

Shay immediately linked his bank account and shouted, "I will buy everything in this store!"

He looked at the imposing sword covered in a refined sheath and pointed his finger at it.

"How much for that sword?" he asked the NPC.

"80,000," the NPC replied.

"I will buy it!"

The NPC shook his head and said, "Even if you buy it, you wouldn't be able to equip it until you reach the required level. And that sword's requirement level is level 75."

"Tch!" Shay clicked his tongue and muttered, "I almost forgot about that."

Zach ignored Shay's blabbering and turned to the NPC to ask, "What weapons can we buy at our level?"

"You can get the default sword and shield. And when you reach level 5, you can buy more equipment according to your class."

Sword was a common weapon for all the class. Whether it be a swordsman, bandit, or any other class. Sword was the only weapon that could be equipped by all the classes.

After linking his bank account with the game, Zach bought the default sword and shield, with Kayden and Shay.

Then, they went to the restaurant to eat something. Surprisingly, all the realworld dishes were available in the game, with various other fantasy foods.

When they finished eating, all three of them received the same quests.

[«Quest- Defeat five goblins.»

<Time - ∞.>

«Reward- 500 EXP.»]

[«Quest- Clear five floors of the dungeon.»

<Time-∞.>

«Reward- 2500 EXP.»]

[«Quest- Reach level 5.»

<Time-∞.>

«Reward- 5000 coins.»]

"ARGH!" Shay grunted and groaned, "This game is so boring."

"It hasn't even been a full two hours, and you are already bored?" Zach scoffed and said, "Don't forget we have to spend seven days in this game."

"I hope someone presses the logout button in the real world."

For emergency cases, all the VR headsets, let it be the standard helmet, VR chair, VR full bodysuit, or VR capsule, all had a physical logout button so the player's family could log them out.

However, even the physical logout button wasn't going to help them here in Gods' impact.

Zach, Kayden, and Shay met with the other players who were coming back from the dungeon, and asked them some stuff about the game.

Upon entering the dungeon, the players were given two options.

[1) Mixed dungeon. 2) Solo dungeon.]

The mixed dungeon was a normal dungeon where the players cleared it. But the player who struck the last was given EXP points.

The solo dungeon was where the players entered the same dungeon, but a different version where what the other players did, didn't matter.

It was the best option for the players who were looking for a fast level-up without anyone stealing their kill.

The first five floors of the dungeon had goblins as monsters, so Zach, Kayden, and Shay decided to choose 'Solo dungeon.'

"Let's meet here— at the entry of the dungeon after one hour," Shay advised. "Remember, only clear the first five floors, and then retreat. The monster of the sixth floor will be out of our league, for now."

"And even if you don't clear all the five-floor, come back when one hour passes," he added.

Zach, Kayden, and Shay nodded at each other and went their separate ways after choosing the solo dungeon to level up.

Total players in the game- 46,211.

2341 new player logged in.

71 players died.

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