

Strongest Necromancer Of Heaven's Gate

Chapter 16: Our Heaven's Gate Project Begins Here!

Back at the camp, Vera praised her grandson for his wonderful performance.

After seeing how the battle played out, Vera was convinced that Lux had indeed recovered from the ailment that plagued him all these years.

She was now more at ease, knowing that her grandson would be able to enter the Beginner's Area of Elysium and survive there for a year under Eriol's guidance.

On the way back to the Wildgarde Stronghold, Lux took out his Soul Book and started to allocate his rewards.

Name: Lux Von Kaizer

Age: 16

Race: Half-Elf

Rank: (None)

Health: 20

Mana: 25

Strength: 4

Intelligence: 5

Vitality: 4

Agility: 5

Dexterity: 4

Free Stat Points Available: 5

Special Abilities: Skill Evolution [EX].

Skills: Accurate Throw.

Body Constitution: Immortal Conqueror's Legacy

'I have received 5 free stat points, so I can enhance my stats easily,' Lux thought. 'The problem is which stat should I prioritize?'

After discussing a bit with Eriol, the God of Games told him that his stats were similar to that of a game character.

His Strength Stat influenced his physical damage, and overall body strength. Allowing him to equip heavy armor, as well as carry heavy items.

The Intelligence Stat didn't have any relation to how smart a person was. This stat raised magical damage, mana capacity, and mana regeneration.

Vitality, on the other hand, increases a person's natural defense and Health Points. To a certain extent, Vitality made the body sturdy, which would allow him to endure attacks from physical and magical damage.

Dexterity played a role in the body's reflexes and overall balance. Performing dexterous maneuvers like backflips, and martial arts, required high Dexterity. This stat also allowed the user to wield weapons like bows with greater proficiency.

Agility's role was to increase a person's movement speed, dodging ability, and capacity to run away from dangerous encounters.

Aside from these stats, there were two other secret stats that couldn't be seen in the Soul Book.

Those two stats were Charisma and Luck.

According to Eriol, these two stats were quite special, and the reason why they were hidden was to prevent others from purposely adding points to them.

Everyone in Solais could access their Soul Books and freely add points to their stats according to their wishes.

This setting was really similar to those RPG games that Lux had played in the past. The only difference was that they were not players who could resurrect an infinite number of times when they were killed.

One mistake and it was a permanent game over for all of them.

'I can either fight alongside my summons, or support them from the rear,' Lux thought. 'However, if given the choice, I would like to become strong enough to protect myself, so even if I get attacked, I can still give my attackers a nasty surprise.'

After careful considerations, Lux decided to take a more balanced approach on things.

Health: 25

Mana: 25

Strength: 6

Intelligence: 5

Vitality: 5

Agility: 6

Dexterity: 5

Lux added two points to Strength, one point to Vitality, one point to Agility, and one point to Dexterity.

The red-headed boy immediately felt the effects in his body and it almost made him cry in happiness. For the past four years, his stats hadn't improved one bit. Even the twelve year olds in Wildgarde Stronghold were stronger than him, when it came to physical and magical strength.

'Now, for the other rewards...' Lux checked the extra rewards that he received after clearing his trial.

– 10 Body Constitution Points

– 10 Skill Points

'The 10 Body Constitution should have been automatically added to my Immortal Conqueror's Legacy,' Lux thought as he went to his Body Constitution tab.

Just as he expected, the progress bar had increased by ten points, which put his mind at ease.

< Immortal Conqueror's Legacy >

Rating: F

Progress: 11/100

Conquest is not all about claiming lands, and expanding your Domain. True conquest is conquering the hearts of people. Once you gain their loyalty, the path to Dominion will open its doors for you.

Abilities: (None)

Note: Upgrading your special constitution will allow you to unlock its abilities.

'As for Skill points...' Lux opened the Skills tab and several options appeared in front of him.

In the Skill Tab, he saw the Summoning Skeleton and Summon Diablo options. Both of their progress ratings were at zero, but for Lux, this was an easy choice to make.

'Let's go with quality over quantity,' Lux thought as he added the ten skill points to Summon Diablo.

Immediately, the progression bar on his Named Summon increased by ten points.

< Diablo >

"Finally a worthy opponent. Our battle will be Legendary!"

– Named Skeleton

– Rating: F+

– Mana: 10

– Progress (10/100)

Health: 15

Attack: 3 - 10

Attack Type: Ethereal Damage.

Strength: 3

Intelligence: 2

Vitality: 3

Agility: 2

Dexterity: 2

Title: Firstborn

After allocating all of his rewards, Lux unsummoned his skill book and hummed a song.

Vera glanced at her happy grandson and was unable to keep herself from smiling. Although she would be a bit lonely when Lux went to Elysium to start his training, she also understood that she couldn't keep him by her side forever.

"Lux, promise me one thing," Vera said as she gave Lux a light hug.

"Anything for you, Grandma," Lux replied as he hugged Vera back.

"Prioritize your safety. If the situation becomes too dangerous, do not hesitate to run away. I have only three family members left in this world, and one of them is you. My heart will break if something terrible happens to you."

"Grandma, I can't promise that I will not encounter a dangerous situation when I am in Elysium. However, I will promise you this. I will do everything in my power to live. I will do my best for you, Grandma."

"Mmm," Vera nodded as she patted Lux's head. "Make sure to come home from time to time, okay? I will be waiting for you."

"I will. I promise," Lux replied as he closed his eyes in happiness.

Now that his grandma had given him permission to go to Elysium, there was nothing more that could hold him back.

Eriol, who was also seated on the back of the white hippopotamus, Sophie, sighed in relief. Now that the wheels of Fate were finally set in motion, the plan that he and Max had made for many years was about to officially start, finally.

'Max, don't worry. I will take it from here,' Eriol said in his heart while thinking of his best friend. 'Our Heaven's Gate Project begins here!'