

Strongest Necromancer Of Heaven's Gate

- Chapter 97: First Encounter |

Chapter 97: First Encounter

Lux looked at the baby slime on his hands, who was also looking back at him with a smile.

After checking his Elysium Compendium, which had activated its Dungeon Exploration Function, Lux was able to see the difficulty level of the dungeon that they were about to challenge.

"Orc Dominion: Nightmare Mode".

'Sh*t,' Lux cursed internally as he confirmed his worst fears.

The Half-Elf scanned his surroundings and found himself in what seemed to be a valley. With several trees scattered all around. In the distance, he could see a fortress-like stronghold that had a flag fluttering in the wind that depicted two axes crossed over the other.

The Dwarves who were standing beside him had pale expressions on their faces because they clearly heard a voice in their head say that they had now entered the Nightmare Difficulty of Orc Dominion.

"Um... Big Brother?" Colette asked. "I thought we were just going to challenge the Normal Mode?"

"... That was the plan," Lux replied. "But, Eiko jumped on my hand and accidentally made me choose the wrong difficulty."

The baby slime tilted its head innocently to the side, as if she didn't have an idea about what she did. Lux could only pick up Eiko and put her back on top of his head before turning to face the Dwarves beside him.

"Okay, we now have two choices. The first one is to use our teleportation crystals to leave this place," Lux said. "As you know, this is a one time

consumable item. If we want another one, we need to pay ten gold coins for it."

"Although I'm sure that we can pay for the expense, I say that we check this place out first. Just make sure to place your teleport crystal where you can reach it immediately in case of an emergency."

The Dwarves nodded and placed the teleport stones in their pockets. They knew that they were biting off more than they could chew, but they were also very curious about what kind of Monsters they would be fighting against inside the Nightmare Mode of Orc Dominion.

"Okay, let's go," Lux said as he stepped forward.

The first thing he wanted to know was whether the quest had been completed or not. The Elysium Compendium could only show the locations inside the Dungeon that would activate the Hidden Quest. It didn't know if the quest had been completed in the past or not.

"For now, follow me," Lux ordered. "If we meet any Monsters along the way, we will first assess if we can beat them or not. The challenge rating we chose is the Nightmare Mode of a C-Ranked Dungeon. At the very least, the weakest enemy that is roaming around this area are all Rank 2 Monsters."

The Dwarves nodded their heads in understanding. The strongest Monsters that they had fought so far were Berserked Horned Rabbits (Rank 2 Monster), and the Mutated Carbuncle (Rank 3 Peak Alpha Monster).

The Orc Dominion Instance Dungeon was not the typical dungeon where those who entered needed to challenge each floor in order to advance. This dungeon was an open world, fortress assault, type of dungeon, and the only way to beat the game was by defeating the Orc Chieftain who could be found inside the Stronghold.

In short, this dungeon was a training ground for how to raid an Orc Stronghold with an elite team of fighters.

All of the Warriors of Norria needed to undergo this trial in order to officially join the Riders of Norria, and become part of the Gweliven Border Army.

"Let's go, Clover!" Colette raised her hand and a half-a-meter tall Carbuncle appeared beside her.

After going back to Solais, Colette had asked the Monster Breeder in their family to help hatch the egg. Right now, Clover had the strength of a Rank 1 Monster. It specialized in healing its allies, and increasing their movement speed with haste.

Once it had grown into an adult, it would be capable of becoming a mount, which would allow Colette to increase her mobility during mounted battles.

After walking for five minutes, Lux raised his hand to gesture for everyone to stop. He then made a gesture for them to crouch down and follow him to the bushes. After a while, he pointed in a direction, and the Dwarves found the reason why Lux had asked them to hide.

Two pig-like monsters, which had green skin, sauntered through the trees. They were at least two meters tall and armed with a war axe. They were regular Orc Warriors that made up the bulk of the Orc Army.

'Orc Warriors," Lux thought.

Each of them were Rank 2 Monsters and was a rookie's worst nightmare if they happen to encounter them in the wild alone.

The reason why Lux was able to know their location was due to the Map that the Elysium Compendium provided. After experimenting with the compendium, Lux found out that it had a special auto-mode function that gave him access to features such as appraise, show map, show quest locations, and many more things after he merged it with his Soul Book.

Similar to a game, Lux could see a mini map at the upper right side of his vision which he could expand anytime he wanted.

Naturally, if he went to a place that he had never gone before, the map would be blank. However, because of its special function, the Elysium Compendium allowed Lux to detect enemies within a hundred meters, even if they were in an unexplored area of his map.

After making sure that there were indeed only two enemies in the immediate area, Lux glanced at the Dwarves, and they all nodded back to him.

"I'll take the one on the left," Lux said. "All of you handle the one on the right."

"Okay," Colette replied as she firmly gripped the mace in her hand. "We're ready, Big Brother."

Lux nodded as he summoned four of his Skeletal Fighters. He didn't want to summon Diablo yet, because he wanted to see how his regular warriors handled facing off against a Rank 2 Monster with their current strength.

"Battlecry!" Lux activated his skill that added +100 points to physical and magical attacks. He then ordered for his Skeletal Fighters to charge at the two Orcs, giving Colette and the others ample time to prepare.

Just as expected, when the two Orcs saw the Skeletons, they immediately turned to confront them head-on.

"Now!" Colette ordered.

The blonde-haired Dwarf, as well as her side-kick, Matty, sprang into action and charged at one of the Orcs that had engaged their enemies in combat.

Both of them were nearing the Apostle Rank, so they could be considered as strong as Rank 1 Monsters. Of course, the one they were fighting against was a bonafide Rank 2 Monster, so they were taking this battle seriously.

Andy and Axel chanted their spells and waited for the perfect opportunity to use them.

Colette smashed her mace against the Orc's Legs with a growl which didn't look compatible with her adorable appearance. The Orc screamed in pain and was about to slash her with its weapon when a fire bullet and a water bullet hit its chest consecutively, pushing it back.

Matty took this opportunity to use his two short swords to slash at its legs, drawing blood. Unfortunately, the Orc Warrior was able to recover right away and swatted Colette and Matty away with the War Axe in his hand.

Colette blocked its blade, but she was still sent flying a few meters away due to the Orc's incredible strength.

Matty on the other hand was able to evade the Orc's attack, and even managed to counterattack by stabbing the Orc's right leg.

The Orc growled in anger and back handed Matty, sending him skidding across the ground.

The Dwarf boy's face contorted in pain because the blow almost broke his right arm. If not for the fact that Helen had given him a protective spell that mitigated the damage he received from the Orc's attack, he might have ended up with more than just a simple break.

Clover ran in Matty's direction and cast a healing spell on him, allowing him to recover just in time to evade the Orc's follow up attack.

Andy and Axel followed up with their magical spells in order to give Matty enough time to distance himself from the Rank 2 Monster. The latter was quite difficult to take down due to its high strength and vitality.

It was at that moment when one of Lux's Skeletons was smashed into pieces by the Orc that they were fighting against.

Although the Orc Warrior was wounded all over due to the four Skeleton's teamwork, its ferocity was something that Lux admired. The three remaining Skeletons immediately felt the increasing pressure after the death of one of their comrades in battle. They found themselves being pushed back by the Orc Warrior's powerful blows.

It was at this moment when a stone spike pierced the Orc's shoulder, making it scream in pain.

"Spike!" Eiko shouted and fired another Earth Spike at the enemy, which embedded itself in her target's waist.

Lux had allowed her to join the battle so he could see how Eiko fared against a Rank 2 Monster, while being flanked by his Skeletal Fighters.

The Orc then roared in anger as he swept its weapon in one mighty swing, using its skill called "Cleave".

The Skeletal Fighters raised their shields to block the attack, but they were still sent skidding a few meters away due to the impact.

Eiko, on the other hand, took this opportunity to shoot another Earth Spike, which conveniently hit the Orc's chest, causing it to cough blood. Wanting to

continue her attack, the baby Slime teleported two meters away from the Orc's face and unleashed one of her upgraded spells.

"Fireball!" Eiko shouted and a ball of flame materialized in front of her, which exploded in the Orc's face, burning it to a crisp.

The Orc had been heavily injured by the Skeletal Fighters and Eiko's earlier sneak attacks. All it needed was a finishing blow to end its life, and the baby Slime didn't miss the opportunity to deliver the finishing blow.

A few seconds later, a green-colored beast core dropped on the ground, alongside the War Axe that the Orc was carrying.

Eiko unceremoniously ate the Beast Core, before blinking consecutively until she landed on Lux's head with a satisfied expression on his face.

She was quite proud of her performance and decided to eat the Beast Core as her reward, which made Lux feel helpless.

'Well, as long as she is happy, I guess it's fine?' Lux thought as he shifted his attention to the Orc that Colette and Matty were flanking.

After a shout that was filled with unwillingness, the Orc Finally collapsed on the ground, leaving a Beast Core and its weapon behind. Immediately after that, Colette, and Matty sat on the ground, panting for breath.

It was then that the little Dwarves realized how hard it was to challenge a Rank-C Dungeon in Nightmare Mode with their current level of strength.

Chapter 98.1: I Wish For Dominion [Part 1]

Eiko happily chewed the Beast Core she just stuffed in her mouth as she looked at Colette's and Matty's exhausted expressions after they defeated the Orc Warrior that was assigned to them.

Unlike the Berserk Horned Rabbits that specialized in speed, their opponent specialized in strength and it also had very high health.

Although both were Rank 2 Monsters, the difference in their fighting style was obvious to the naked eye.

Lux rubbed his chin as he checked the health of his Skeleton Fighters after the battle. Most of them were almost out of health, which showed how tough the battle was for them.

'If I summoned all seven Skeletal Fighters, Diablo, Ishtar, and the Skeleton Grand Archers, to fight side by side with Colette and the others, I estimate that we can fight against five to seven Rank 2 Monsters at the same time,' Lux thought. 'If there is a Rank 3 Monster among the group, we can at most fight three to four Rank 2 Monsters, while Diablo keeps the stronger monster at bay.'

Suddenly, a notification broke Lux out of his pondering. After reading the notification, he was unable to stop his lips from twitching.

Eiko learned the Passive Skill Tough

< Tough >

– Add +30 Points to Vitality.

Eiko activated the skill Mimicry [EX]!

– Target Lux Von Kaizer.

– Successfully copied Skill Evolution [EX]!

< Skill Evolution [EX] detected a new Skill. >

– Since the skill Tough is a passive skill, it will automatically be upgraded to Very Tough.

< Very Tough >

– Adds +60 Points to Vitality.

< Eiko >

"The world is my oyster!"

– Named Slime Monster

– Rating: E

– Progress (20 / 2000)

Health: 1,540 / 1,540

Mana: 1,000 / 1,000

Strength: 17

Intelligence: 150

Vitality: 77

Agility: 17

Dexterity: 17

—

'Very Tough? Seriously?' Lux didn't know if he should laugh or cry due to his baby Slime's cheat-like ability.

Eiko managed to get a massive boost to her Vitality Points just from eating a single Beast Core thanks to Lux's skill. Of course, Lux was also very happy for her because the stronger the baby Slime became, the more help she would be to him in Elysium.

'If only she wasn't a troublemaker,' Lux shook his head helplessly. However, he now had a better understanding of one of the Skills that was available to Orc Warriors after Eiko had consumed the Beast Core. 'I need that Tough Skill as well. Diablo and Ishtar would benefit from it too.'

After Colette and Matty each consumed a stamina potion, the group once again continued to follow Lux as he guided them to their destination.

'We're here,' Lux thought as he looked at the small wooden cottage that was built in an inconspicuous place which wouldn't be noticed by someone who traveled along the main road.

He hurriedly went inside to check if the item he was looking for was still there, which would confirm whether someone had already cleared the hidden quest or not.

When he opened the door, the sight of a properly maintained cottage could be seen. There were no cobwebs, or any other signs that it hadn't been tended to for a long time. Clearly, someone was still living, or recently lived, inside the cottage for it to look like this.

"This is a good place to rest," Colette said as she stepped inside the room. "Is this the place you want to take us to, Big Brother?"

Lux nodded. "Yes, but we didn't come here to rest. I'm here to check something out."

"Check something out?"

"Mmm."

Lux walked straight towards the fireplace and stared at the bull ornament above it. An adult Dwarf wouldn't be able to reach it, unless they used a chair or something similar to help them gain that added leverage.

Orcs could easily reach it if they wanted to, but Lux crossed that possibility off. Since this was a dungeon for Orcs, the mission didn't include them in it.

Lux was still growing, so he wasn't that tall. Also, due to the imbalance between his soul and body for the past few years, he hadn't reached his growth spurt yet. Only after Eriol helped him stabilize his body, did his bodily functions finally get back on the right track.

According to his estimate, he would be able to reach his optimal height after a year.

Since that was the case, he lowered his pride and reached out for a chair, which made the Dwarves look at him with curiosity.

Now that he stood on top of a chair, Lux could easily reach the ornament. He held the two horns of the bull and pushed it upwards. The sound of something moving was heard inside the cottage, which made the Dwarves scan their surroundings in alarm.

"Relax. Everything is fine," Lux assured them as he climbed down from the chair and headed towards the large bed, located in the upper left corner of the room.

"Matty, Alex, Andy, help me move this bed to the side," Lux said as he asked the Dwarves for help.

Matty grumbled but he still went to help Lux move the bed according to his instructions.

Colette and Helen, who remained standing to the side, just watched the boys move the large bed that could easily fit an Orc.

A few moments later, everyone saw a set of stairs that seemed to be leading underground.

"You guys stay here," Lux ordered. "I'll go in by myself."

Lux could hear his heartbeat drumming as he walked down the set of stairs. Although the place was dark, Half-Elves were able to see through it with very minimal light. In his hand was a small glowstone that emitted just enough light for him to see a few meters in front.

He was silently praying that no one had taken the Hidden Quest before him. If someone really managed to do it, then there was nothing he could do about it.

After walking straight for half a minute, Lux saw a large wooden chest that was covered in a thick layer of dirt.

The Half-Elf took a deep breath before opening the chest with both hands.

There, lying inside the chest was some kind of ragged blanket that didn't seem special. However, after seeing this, Lux breathed out a sigh of relief. It was the item he was looking for.

"Fortunately, I am the first one to discover this quest," Lux muttered as he reached out to touch the item that would activate the Hidden Quest that he wanted to complete.

< You have acquired the Flag of the Blackrock Clan >

—

Ding!

– You have discovered the Hidden Quest "I Wish For Dominion".

– Would you like to accept this quest?

< Yes / No >

—

Lux decisively clicked the Yes option, and a notification prompted him that the quest was now active.

He was not the only one that received this notice. Colette and the others heard a voice inside their head that they had accepted the Hidden Quest.

Lux knew that he didn't need to beat the Boss of the Dungeon in order to clear the quest. As long as he managed to complete it, he would get the full rewards of the mission, as well as the rewards from the Dungeon, as if he had defeated the final boss.

This was why Hidden Quests were so good. It gave twice the reward for half the effort.

However, before Lux could even fully rejoice his discovery, a loud roar was heard in the living room of the cottage, followed by the shouts of Colette and the others.

Lux hurriedly climbed back up the stairs to see what was happening, only to find Colette and Matty standing in front of the others with their weapons drawn.

In front of them was a Half-Orc holding a greatsword in its hands. Its angry and bloodshot eyes glared at them.

Clearly, it was not too happy to see what the uninvited guests had done to its home.

Chapter 99.2: I wish For Dominion [Part 2]

"Who are you lot, and what are you doing inside my cottage?!" the Half-Orc shouted as it threatened to brandish its sword towards the Dwarves, who had taken a defensive stance against it.

"We come in peace," Lux stepped forward and stood between the Dwarves and the Half-Orc with his hands raised in surrender.

"Peace?" the Half-Orc snorted. "You come and steal from my house and you say you come in peace? Give me one good reason why I shouldn't kill you, right here, right now?"

Lux frowned because according to the data that the Elysium Compendium was giving him, the Half-Orc in front of him was a Rank 4 Alpha Monster.

At first, Lux didn't want to believe it, but after looking at the information for the second time, he realized that it was indeed correct.

The Half-Elf could feel beads of sweat forming on top of his head because he knew that if they really offended this Half-Orc in front of them, all of them would become sliced cheese in a matter of seconds.

Fortunately, before he could even reply to the Half-Orc's question, a row of texts appeared in front of him, giving him some options to choose from.

– Option 1

(Chaotic Evil)

"We came here to burn this cottage and kill you, foul creature! A filthy half-blood like you deserves death!

– Option 2

(Lawful Good)

"Sorry for intruding into your cottage, good sir. We came here with the good intention of inviting you to a seminar on how to earn money while you sleep."

– Option 3

(True Neutral)

"We do not wish for conflict, and would like to talk things out. However, if you are adamant in using force, we will reply in kind.

– Option 4

"We came here to help you with your wish for Dominion."

Lux knew that the first choice would instantly send all of them to the afterlife. The second option was funny, but he doubted that the Half-Orc was in the mood to humor them with their answer.

The third choice was rather tame and Lux was initially tempted to choose it, but he knew that these weren't the right words to say in their current circumstance either.

"Sir, we came here to help you with your wish for Dominion," Lux said.

Immediately the Half-Orc's rage changed into that of confusion. After a while, it lowered its greatsword and looked at Lux with a serious expression on its face.

"How did you know?" the Half-Orc asked. "How do you know that I wish for Dominion?"

Lux sighed in relief as he read the next row of text that was the answer to the Half-Orc's question.

"An Orc shouldn't be judged whether he is full-blooded or not. The only thing that is important to the Orcs is strength! Only the strong can rule and command the Horde!"

"Well said!" the Half-Orc replied as it patted Lux's shoulder with its hand. "Although I don't know how or why you came to know my goal, I believe that fate has brought us together. My name is Barca, tell me your name... Half-Elf."

"My name is Lux, and these are my friends," Lux made a gesture to introduce Colette and her friends to the Half-Orc.

After the introduction the Half-Orc walked towards his bed and pushed it back to where it once was. He then moved the horns of the bull ornament to its original position.

"Did you take it?" Barca asked. He didn't ask what Lux took, but the meaning behind his words was very obvious to the Half-Elf.

"Yes," Lux replied. "I took it."

Barca nodded his head in understanding. The Half-Orc then sat on the floor beside the bed and took out his whetstone to sharpen his greatsword.

"My mother was the daughter of a Tribal Chief, and my father was a mighty General in the Human army. They met by accident, and somehow fell in love, and I was born as a result. I will not bore you with the other details, because they are not important. Since you said that you wish to help me then are you prepared to ensure that I become the next Orc Chieftain?"

Lux nodded. "That is why I am here."

"Then prove it." Barca took a map out of his belongings and placed it on the floor.

The Elysium Compendium automatically recorded the map in Lux's Soulbook, allowing him to view it normally.

"The current Orc Chieftain, Orobak, has four warlords that support him," Barca said as he pointed at the marked locations in the map. "Tanabur of the South, Baronar of the West, Oreg of the North, and Mogazar of the East."

"As long as you are able to help me defeat or convince these Warlords to join my side, Orobak will lose his loyal supporters. This will give me the opportunity to challenge him in a duel in front of the other warriors for the position of Orc Chieftain."

A series of notifications once again rang inside Lux's Head as the information of the Hidden Quest was updated.

Hidden Quest: I Wish For Dominion

Bonus Rewards will be calculated depending on the choices you make in this mission.

< Kill the Four Orc Warlords >

+500 Riders of Norria Reputation Points

– Gain one random Pseudo-Mythical weapon, armor, or artifact, that belonged to each of the Warlord that you have slain.

– Gain the Orc Slayer Title

(Orc Slayer Title)

– Increase damage to all Orcs by 20%

– Orcs will feel threatened by your presence

< Negotiate with the Orc Warlords >

+1000 Riders of Norria Reputation Points

+200 Kingdom of Gweliven Reputation Points (Exclusive to Kingdom of Gweliven)

+200 Gold Coins

– Gain Negotiator Title

(Negotiator Title)

– When dealing with Nobles or Royalty, your chances of closing a successful deal is increased by 10%

The Half-Elf rubbed his chin as he pondered his next move.

'A Chain Quest,' Lux thought as he looked at the information of the four warlords. 'If I choose not to kill them then I will gain reputation points, gold coins, and a title...'

The Half-Elf then glanced at the other option, which sounded more tempting to him. 'Although I will not gain as many reputation points and gold coins if I chose to kill the Warlords, getting four random pieces of Pseudo-Mythical Gear is not a bad trade off.'

Lux understood that he was far from reaching the requirements to be able to craft Mythical Items. First, he lacked the materials he could practice on and his current Smithing rank wasn't high enough. Aside from that, the best weapon he could make with the items available in the Beginner's Zone were rare weapons.

The Half-Elf was not satisfied by that, especially after experiencing the power of his Master Randolph's Mythical Weapon, Blood Moon.

Barca was closely observing Lux's expression, and the moment both of their eyes met, the Half-Elf as well as the Half-Orc smiled evilly. As if waiting for that moment, both of them laughed at the same time, which made the Dwarves look at them as if the two had gone crazy.

Eiko, looked at her Papa, and the Half-Orc before joining them in laughter. Although she didn't understand what was going on, she felt like it would be fun if he followed her Papa's actions.

Lux and Barca understood that there was only one way to get what they wanted. For that to happen, only one option was left for both of them, and that was their opponent's complete and utter destruction.

Chapter 100: Observing The Orc Encampment

Since the Orc Warlord closest to their location was Baronar, Lux didn't hesitate to tell Barca who his first target was.

The Half-Orc agreed and set out with them in their mission to deal with one of Orobak's loyal supporters.

After checking the details of the quest in the Elysium Compendium multiple times, Lux found out that Barca's role was just like an extra fighter in their party. Meaning, he would help them fight with the enemies in order to help ensure the success of the mission.

The Half-Elf was quite happy about having a Rank 4 Alpha Monster on their side. After all, it would greatly increase their fighting power.

However, there was a catch. If Barca died, the mission would automatically fail and Lux would gain a -1000 Reputation Points Penalty with the Riders of Norria, and -200 Reputation Points Penalty with the Kingdom of Gweliven.

He didn't know what would happen if his reputation points dropped into the negatives, so he consulted the Elysium Compendium about it. According to the compendium, if his reputation points became negative and went lower than -500 points, he would be treated as a criminal in the Gweliven Kingdom.

A reputation of -1000 Negative Points would mean that the Dwarf King would place a bounty on his head, and any Dwarves that he came across would automatically become hostile towards him.

When one gained a negative reputation points of -5000 Points, that was when things would take a nosedive. The King would order the High-Rankers of the Kingdom to hunt you down and kill you.

Even if you hid in the Beginner's Zone, the High Rankers would ignore the level requirement just to deal with you personally.

Lux took note of this matter seriously and decided to never allow himself to fall to that point, so he could avoid inviting trouble to his front door.

"We are here," Barca said as he gestured for Lux's group to not make any noise as they traveled the secret trail that he had discovered back when he was searching for ways to infiltrate Baronar's Camp.

Lux glanced at the Orc Encampment that was surrounded by a three-meter tall stone wall. Several tents, which were made of animal skins, could be seen inside, and there were at least a dozen guards manning the outposts and making sure that everything was in order.

With the features of Elysium Compendium, Lux was able to identify the ranks of the enemies, which made him frown.

'The Orc Captain as well as the Orc Guards are all Rank 3.' Lux rubbed his chin. 'And it seems that these Orc Warriors are merely the cannon fodder of their army. I guess this is the custom settings of the Nightmare Mode.'

Among the twelve Orcs that were guarding the perimeter of the encampment, there was one wearing a black armor. It was the Orc Captain and according to the data shown in the compendium, the Captain was at the peak of Rank 3.

An ordinary Rank 3 Monster might be weaker than an Alpha Beast, but its threat level was similar to the Kobold Sorcerer that Diablo had faced off against in the past. Of course, it was not a problem for Barca, but for them, it was a tough hurdle.

Not to mention, the Captain's subordinates were also Rank 3 monsters, making the situation very tricky.

'A direct fight is out of the question,' Lux thought. 'Although I don't know how strong Baronar is, there is a possibility that he is at Barca's level. If that is the case, our strongest fighter shouldn't waste his strength in fighting the other mobs.'

Boss Monsters usually had some goons protecting them, especially high-leveled ones. Lux was certain that aside from the twelve Orcs guarding the camp, Baronar would still have other subordinates who would aid him in battle. However, Lux didn't know how many there would be.

Fortunately, most of the warriors of the Stronghold were out patrolling their territory. This greatly reduced the number of Monsters that Lux's party had to fight, but it was still a very tricky situation.

"What is your plan, Lux?" Barca asked. "Should we charge and fight our way in?"

Lux shook his head. He knew that Barca was only testing him. The Half-Orc was keen on knowing what kind of warrior the Half-Elf was.

"A head-on battle is out of the question," Lux replied. "We are both outmatched in quantity and quality."

The Half-Elf then glanced at the sun on the horizon. It was almost sunset, so a night attack would be the ideal opportunity to create chaos in the camp.

"Tell me, Barca, do you know how strong Baronar is?" Lux asked as he glanced at the Half-Orc beside him.

The Half-Orc crossed his arm over his chest as he pondered.

"Baronar is an Orc Shaman," Barca replied after organizing his thoughts. "He specializes in curses and other spells. If I can get close to him, I will be able to subdue him. But if I can't, then my chances of defeating him are slim."

"Orc Shaman? That is indeed a troublesome opponent." Lux nodded his head in agreement. It was at that moment when Baronar's information appeared in his Mission Page.

< Baronar >

– Orc Shaman

– Rank 4 Alpha Monster

Health: 160,000 / 160,000

Mana: 272,000 / 272,000

Strength: 50

Intelligence: 340

Vitality: 200

Agility: 100

Dexterity: 200

Skills: Summon Elite Orc Spirit Warriors, Envenom, Fear, Frostfire, Life Drain, Soul Shield, Dim Vision, Amplify Damage.

Lux scratched his head. The Orc Shaman's Skills spelled trouble. According to the provided information, Baronar could summon two Elite Orc Spirit Warriors, which were peak Rank 3 Summons.

Although he was confident that Barca could deal with them just fine, the Orc Shaman's other skills would make things very difficult for the Half-Orc.

Especially Envenom, Dim Vision, Amplify Damage, and Life Drain.

Lux understood that this mission allowing Barca to accompany him in battle didn't mean that the mission would be smooth sailing. Just by looking at the current hurdle that they had to overcome made him finally understand why twelve people were needed to finish this mission.

It was at the level of difficulty in which the power of a single party was not enough to tip the balance in their favor.

'Fortunately I have my summons and Eiko with me,' Lux thought as he formulated a plan of action in his head.

The Half-Elf knew that if he wanted to defeat the first Orc Warlord in his list, he had to do some careful planning and designate positions to their limited forces in order to deal with the mission that would test their teamwork to its limits.