

## Master 751

### Chapter 751 - 751. Purchases

"I should have expected the hero to be sly. I can't imagine that you did not have this planned from the start. Using your tempting words." Jessie was smiling. She was hearing wonderful possibilities and wanted exactly what Walker was saying.

"The Garnet family has indeed made moves to create a grand auction hall double the size of this one. We plan to forge contracts to sell what the soon to be established alchemy guild, forge, and adventurers' guild brings in. We may even work out some special transportation deals with the tamers' guild." Walker absorbed what Jessie was saying. There was just so much possibility in so few words.

"Now, before I make any decisions. Why do you wish to become a merchant, Mr. silent demon?" Jessie didn't have a name she had been told for the demon and so she made up a temporary nickname..

"I have never been called something like that before. I wouldn't mind being known as the silent demon." Walker nearly threw his face in his palms hearing the demon man say this.

"Then silent it is. I am Jessie, the first rule of merchant sale, learn the names of important people." Jessie was already throwing in some of the lessons anyone that was buying or selling something should know. "Now, again, what do you want to be a merchant?"

Jessie repeated the question and Silent was able to answer much more easily this time. It seemed like getting a nickname even though it didn't have a ton of meaning was enough to make him excited.

"I want to see the world. And bring back amazing things." Silent was ready to go on and on. For whatever reason, he could feel that his energy was surging. This was the most alive he had felt in years.

"That's the same answer he gave me. I think it fits what a merchant does." Walker nodded approvingly.

"Then let me also ask you this, would you be willing to sail across the oceans? Walk through the scorching deserts? Hunt through filth for a rare treasure? If any of these answers was a no then don't bother staying here any longer." Jessie was harsh but it was necessary. "Or do you have the savings and the smarts to buy valuable items and bargain for their price to be reduced so you can sell them at higher rates for profit?"

"I do not know how to do any of that...yet. I will learn it all. I don't want to just fight for what I can have or eat. I will find a way to trade and obtain it for myself." Silent was still determined as ever and did not back down.

"Then you can start a basic apprenticeship here. For the first six months you will do nothing but item identification. You do not need an appraisal skill. You will record items, their quality, and their uses." As if they were waiting one of the guards entered the room and guided Silent out in to the hall.

"I assume that you may want something else since you are looking at me expectantly?" Jessie was too clear that there was more than just one task Walker wanted to take care of.

"You could say that I was not planning on coming here today but plans change when someone needs her. Besides that, It works out. I am actually looking for some things. I was wondering if you had any items that constantly absorbed elemental mana? You have a fair amount of people that can appraise things. They are dormant elemental spirits." Walker was sure that the Garnet family would have come across them and not been able to sell them.

"Ah, we do have such things. They are a terrible sellers and have long been removed from the auction list. We can't even awaken them in any form, so we have just stored them in the vaults." Jessie had memorized the contents of the vaults. It was part of her job since she was a main family member.

"Then You should be asking me how much I am willing to buy from you. Although, I do not believe they would be bought at all but I understand you would take a loss just giving them to me." Walker knew that if he put it this way he would keep the respect of the Garnet family while also receiving a lower price.

"If you were to take them at five gold a piece it would actually be a great help. We want the space for the incoming merchants and have had trouble clearing it. Is there anything else you may need?" Jessie surprised Walker by agreeing. He felt that he had either come at the perfect time or that there was another reason.

"Elemental mana crystals. I need three crates of each for a project. Also, if you happen to have any materials that have no elemental affinity or have all elemental affinities equally. I would like to buy them. Of course, if they are being auctioned I can come. I also have some orc materials I plan to have dissected at the guide so I will have them sent here from there for sale."

The last addition to Walkers' sentence was what won over Jessie. "I will have them ready for you and sent to your home. I hope that you have the space prepared. I will see what we have for materials and have you notified at a later date. I can have the appraisal experts begin evaluations to check if they meet your requirements We trust you will send payment when the items are delivered." Jessie finished her tea.

"Then I believe that is all I could need right now. Thank you very much for your help. Also. I hope that you teach our new friend well. There are many people who lacked systems that are getting theirs now. The world is changing and I wouldn't mind seeing a fair merchant family staying fair and on top." Walker placed his cup down and stood to leave. He had achieved a surprising end to his visit.

#### Chapter 752 - 752. Energy

Walker was fairly happy with the random encounter. He had been worried about the demon's integration in to the kingdom. He was also happy with where it had taken him. He was planning on holding off with the search for the dormant elemental spirits. However, he had been in the Garnet family auction house and been stricken by the thought that they may find them often. People were sure to find them and believe they were rare materials.

On top of all this, he was able to resupply on the elemental mana crystals he needed.. This would help awaken the elemental spirits but also give him the ability to start to forge gear with the wandering blacksmith. He wanted to work together on the true spirit forging path with him so that when they went on the mountain forging trip they could both forge together. It was an ideal adventure.

Once he had left the Garnet Family auction house he aimed himself back at the adventurers guild. He needed to make good on his deal and drop off the orc bodies for dissection. He was sure that the basement would be busy as all else with the pieces of the large orc. The skin was still very tough and sure to fetch a decent price when it came to an auction or just general sales.

On his way, he kept an eye out and managed to see a demon helping with a courier delivery. Walker wasn't sure why the demon would have a quest that would push him to learn about delivering letters but that wasn't the point. The demon was standing with another apprentice who was helping get the demon up to speed. It was as if they were just another person that had joined as a younger apprentice under them.

It may have been a brief sight, yet, it was enough to reenergize Walker as he strolled toward the adventurers' guild and through the front door.

Unsurprisingly, there was a lot of noise. There were party leaders signing up for field patrols and labor jobs. Walker was able to overhear that some of the field rats had started to claim the burned out farm houses as their homes. This made the rebuilding harder because at night they had taken over the spots where supplies were left as nests.

There was also the fact that the carpenters and crafters did not feel safe without guards and adventurers to watch over them. This led to more escort and guard quests which the kingdom was funding. It was an expected reaction that they did not overlook. He could hear the positive comments for consistent work and pay.

Clara was nowhere to be seen but that was to be expected as well. She would be way up in the guild master's office. Before he went to see her he followed the steps he had descended before to the dissection area.

The noise was significant since the workers had been forced to take over a lot of the butchering work. Many cattle and other farm animals had been taken by the fire and left to rot. These had been found and brought to the other butchers to be dealt with and preserved. Unfortunately, there was too much and it had to be dealt with before it rotted. The adventurers guild had no choice but to take on the additional work.

"Hero on the floor!" The shout came from one of the workers that happened to be walking by Walker. He had made the call so that someone free would be able to help him out.

"Hey there, sorry for the mess, We have a lot of work and are running on almost zero sleep. Come to drop off some things from your travels? I heard your fan club talking about a trip to other kingdoms. You should have a lot of monsters hidden away. As long as it isn't any of those bone and zombies it should be fine." The man was talking a mile a minute. Walker wasn't sure what was going on until he saw a brown looking potion hanging on his hip.

' Boosted coffee

Made from beans grown in the demi-human kingdom, this potion is brewed using boiling hot water and roasted coffee beans. The process of infusing mana to the roasted beans causes the stored energy in someone's body to become active. For three hours they will have enhanced agility and feel mentally energized. Afterward, they will become extremely sluggish and tired. This is one of the demi-humans' largest exports to other kingdoms. Not recommended for small children.'

Walker had seen it before as a nobles drink. However, it was news to him that an alchemist could add mana to it and create an effect that boosted agility. The only downside was that there was a downside. He couldn't imagine having such a large drop in energy after.

"I have some Orc bodies and a few random other monsters. But mostly orc bodies and body parts." Walker followed the man that seemed to be running toward an open area.

"Here we are. Just drop it here. I will take care of it. Were the orcs tough? If they are we can have them cut and set apart tomorrow. If they aren't then they are for the pigs. Or if they are super tough we can sell them for a lot of money for you. How about it?" Walker had to blink and slow himself down a moment to understand the man.

"They will be sent to the Garnet family auction house. They will be selling them for me. There are parts of a larger orc in there. Good luck." Walker proceeded to pull everything from his inventory. He knew he couldn't actually feel the weight but he did feel lighter having them gone from his storage. "I will head up to the guild masters' office. I need to check in with my party manager." The man was too consumed with the new monster to take apart that he didn't hear Walker's farewell.

#### Chapter 753 - 753. The New Guild Master

Getting through all of the people was a lot easier when Walker came up. The rush had died down as the adventurers had taken their leave to make it to their quests for the day. Some just stood around trying to build a party or waiting for others but this still left the main hall very open. There were a lot fewer quests on the boards that Walker could see and realized that it was because the upcoming harvest festival would change the adventurers' quests.

The harvest festival normally would have the streets full of people who were after unique foods that had come from the year's harvest. However, it had begun when the city was founded. There were many stories and beliefs associated with the festival.

Walker could have thought about it more but found a staff member staring at him. "Umm, are you alright?" The staff member blinked and looked surprised. He had been spacing out staring at Walker without realizing it.

"Oh, no. Sorry.. I was just thinking about a few things. I am new to this position and have a lot on my mind." The man seemed very apologetic and a little on edge after the rush of adventurers that had come through.

"Well, in that case, welcome to the guild...or should I say congratulations on the promotion." Walker noticed that the man was wearing the outfit of a floor manager. This meant that he had taken Claras' position.

"Thank you very much." The man stumbled through his words as soon as he saw Walker's adventurer plaque. "I'm sorry. I didn't realize you were one of the heroes. My name is Jean the new first floor manager. Please feel free to ask me anything." Jean was flustered but Walker just held a smile.

"If I need anything I will. Actually, why do the quests look to be organized differently?" Walker noticed that the boards had been arranged in a different way and it was not only by difficulty. Normally the higher earning ones would be toward the top and the lower earning to the bottom. But now, they appeared mixed.

"The guild master began changing them. She said that those who took the top quests would have a higher chance of advancing to a higher tier adventurer. She said that the qualification is highly secret but the heroes would understand if they saw it." Walker looked at the boards more carefully and began to understand just as he had seen.

The quests that required escorting or helping those in the lower tiers had been moved up. They were also the quests that were less rewarding but also more helpful to people in the kingdom. The quests that were mainly for profit such as, turning in mined gem stones or performing at nobles events.

"Clara was right, I do understand. They are definitely better to take than the others." Walker smirked and headed up the stairs without hearing a reply from Jean. He knew all too well that these were the quests that would give him heroic points toward leveling up. Clara was organizing the quests so that people were more likely to take the ones that would help more people. On top of that, the people that took more of them would be rewarded with a chance to advance their tier.

Walker could hear Clara before he even made it to the rows of desks and staff members doing paper work.

"What do you mean they are trying to hunt for a storm salamander? Those are tough for silver tier party to take down. Recall that party immediately and give them a talking to."

"Post the rat killer quest again. The sewers are invested this time of year."

"If that party takes the cricket catching quest again ask them if they want to specialize in insect monster catching. They are very good at it and they help feed many of the tamed monsters that come in to the city."

When Walker saw her, Clara was taking a very hands on approach. She was standing in the middle of the work area with her office door wide open behind her. She would get a system notification and dole out the popper response in an instant.

"I heard there was a stressed out guild master I needed to meet with to congratulate on a promotion?" Walker stepped on to the top of the floor completely and was in full sight of Clara.

"Oh, finally come to see your party manager after traveling not only to one kingdom but two! And might I add, fighting in a small battle that the retired guild master had to finish with the most powerful spell he had." Clara had some levity in her voice showing that she was smiling but she was still giving Walker a hard evaluation.

"Yes, I know it was a longer trip than expected. But we managed to do a lot. We are back for some time though. I am planning a forging trip to the mountains before the Summit though." Walker was not about to lie and say he would be around for months on end.

"Sounds relaxing. Ice cold mountains and a forging hammer." Clara giggled a little. "I didn't think you would surprise me and see me in the middle of all the work. I have been trying to pull some adventurers back so that they can begin the travels and forging of new trade routes. However, there always seems to be another thing in the way. I have no idea how the old man did it all without having a system like mine that literally helps the master of the guild." Walker was shocked.

He had never thought about what Clara's system was. Hearing that it was related to running the guild was a big surprise, to say the least. "I guess that explains why you're so good at it. My party was very lucky to get you as a manager."

Chapter 754 - 754. Sticking With You

"Why did you come here to sweet talk? Is it because you know I might be angry about the fact that the party I managed went off and defeated two slime related tragedies and then returned only to throw themselves in to a battle with a high ranking demon that had soldiers that exploded?" Clara knew that

Walker was trying to cheer her up before she got in to the main point of her conversation with him. She was not going to play around and let the party leader off the hook.

"We did get stranger. Is wear. I didn't just rush in without a thought." Walker attempted to get out of this but he knew that Clara was seeing right through him. It may have been true that he didn't just rush in without a thought at all but he did rush in and then think about it properly. He only had the fact that he had used the ice border wall to prove he had had a plan.

"And what if Barry was not there? I do not believe you would have had the ability to fight back alone. Tell me, what level are you and what level do you think that demon general was?" Clara was pretending to let Walker speak but then she spoke before him, "That demon general was almost the same level as Barry but it was stronger. It was level seventy nine. The only reason it was beaten so easily by Guild master Ibis was because the summon he called on was one that exceeds level one hundred. It is a ruler of its' realm.."

Walker was still confused about how summoners worked and felt that he needed to understand his own world better first before he looked at calling others from another world or even tried to understand how and what it meant that there were other realms. "Now, come to the office for a break. I need one. Do you realize how many parties try to do crazy things since you got a title?" Clara was shaking her head the entire time as they closed the doors to the office.

When she sat down it was like the weight of the world had left her shoulders. "I have been at it since those demons showed up. I had no idea how hard it was compared to the first floor. Not to mention keeping up with your party that beats monster well above your level and gains huge amounts of experience. By the way, what was that while you were in the elf city?" Clara did not forget the massive amount of experience the party had received while there.

"That...well, if you saw the quest it was about us helping to train the younger elves and we gained experience and heroic points for every single one. There were a lot of them so we finished and gained more experience and heroic points than expected. It was cold a world shake or experience flood I think. But we gained so much that we were pretty much unconscious while it happened and we gained the educationist title." Walker wanted to go in to more details but he wanted to directly answer Clara's questions first.

"I have read about it. You almost did that once before but this was more experience all at once. I understand." he had her head in her hand in wonder. He wasn't sure how they managed to do these things over and over every time they went out to do something.



"The title is pretty useful too. We can teach other skills to people. Well, they need to learn it in a week after we use a skill before the information disappears again." Clara just slowly shook her head. It was another extremely valuable skill that she was going to have to somehow keep track of.

Walker looked at her for a moment and he realized that she was waiting to hear the entire story. He recounted the details and even went in to how the treaty talks and Genesis city conversations went. Most of which she already seemed to know.

"I will be attending the Genesis alliance summit. The old man won't be able to make it because he needs to stay where he summoned the Griffin. He also only has one mana point for some time so it is safer for him to be here. I hope it won't throw anything off but I can manage the guild from anywhere with my system. I actually hope to travel to the other branches for check ups soon."

"I wasn't sure what to think when he summoned the griffin. The master tier skill is amazon. But having to live with one mana for a year is a lot. He's going to feel tired and drained for a year." Walker wasn't really sure how he would feel being stuck with one mana for a year. He was somewhat relating it to the fact that he was currently losing mana to the surroundings but that was completely different. He still had mana to use for his own protection.

"From what he told me, he will be sipping mana potions while spending a great deal of time in the cathedral. It's one reason he decided to retire. But as you know his level has been declining with his age. It's an inevitable occurrence as everyone gets older." Clara had long accepted this but also did not expect it to be so soon.

"I was surprised that you became the guild master. We were all worried that we would lose out party manager." Walker was still nervous on this point and wanted to be sure.

"Well, I plan of keeping an eye on you anyway. I can't let my only party go. Especially since it's your goal to give me a heart attack. I can't imagine what poor soul could manage you the same way I do." Clara and Walker laughed and enjoyed the break from work and adventures. Clara had needed the time to be a person instead of the almighty guild master.

Chapter 755 - 755. Do Nothing?

"So, what are you and the party planning to do before the summit? Anything I should be worried about?" Clara was slightly worried about the answer to this question but it had to be asked.

"Midnight wants to learn different elemental fore breaths so I will help her with that. Remey is bolstering up her knowledge of alchemy and making sure everyone is prepared for the formation of the alchemy guild. Su is spending time learning about her system. She feels she is missing a few things. I expect Gil will work with Zephyr to better understand the wind elemental mana he used. And I want to try and awaken this new friend along with a lot of other elemental spirits while pushing forward in the true spirit forging path"

It was a lot to take in. Walker still had other smaller goals but for now, they weren't worth mentioning since he could see Clara was a little overwhelmed already. "Do you ever plan on just not doing anything?"

Walker was sure that she meant just taking the day and relaxing. However, for Walker, going out and learning new things was relaxing. Going out and finding more dormant elemental spirits sounded exciting. His party going out to train and learn new things was exciting.. There was so much they could do, why would they just sit around doing nothing? Doing nothing was boring and did nothing to help anyone.

"I don't think doing nothing would ever happen. It's fun and relaxing to get out and do something. Heading to the cathedral to heal people is relaxing. Seeing family and helping them is relaxing. Even just coming here to chat is relaxing." Walker no sooner said that he was relaxing by coming here to speak with Clara, that Clara realized she had spoken a little haphazardly.

"Well, I think pulling back and doing less wild and ground breaking things would be a better phrase. I don't want to see you go out for a walk and end up discovering a hidden relic or meeting an ancient monster race." Clara joked around but felt that the words she said could easily come true if Walker's party pushed a little.

Walker laughed going along with the joke. "We have those scheduled for another time. For now I will stick to getting stronger and preparing for the summit. Unless...the demons act up again. But I don't think they will. It feels like they had just targeted all the kingdoms to play with them instead of actually attacking." Walker's expression grew grim.

"That is a general consensus with many of those in leadership. With all the information now available to us from the other kingdoms, it is clear that this was a ploy to weaken every single one. It also left lasting fear. We don't know the end goal just yet, however, we are going to be extremely vigilant and send

some spies to scout the demon lands." Clara had already issued her own quests but looked at Walker just to make sure he understood the gravity.

"I don't know if you ever noticed them, but there are higher tier adventurers. Ones the guild master erases from our record. They are shadows. We send them to protect higher risk targets. Valuable assets to the guild. Or to dangerous lands like the demon lands to scout. I think you and your party is strong enough to know of them yet. When you all reach level sixty You will be moved to gold tier party. You easily fit it now. But you are too low leveled to justify it."

It was a lot to take it. Walker could remember the strange shadows that seemed to follow him and his party when he first signed up with the guild and when they received the hero titles. "I remember strange shadows. But I never asked because I seemed to be able to focus on the memory. I will let everyone know of a promotion. It will be good motivation to get stronger over the next months. Not that I expect to get tp level sixty so soon."

Walker had to hastily add the last part about not hitting the level soon. For a moment he had noticed Clara's eyes become wide as she feared the party would miraculously get all the experience overnight. "Ehm, I should return to the job. I was caught up on the paper work for the day. Although, if I blink, it is all stacked up waiting again." Clara sighed and wished she could just sit with a cup of tea or sleep. But today was not that day.

"I guess I took up too much of your time then. I will head home. I will be trying to awaken this water spirit tonight. Since the moon has something to do with water I think it will help. We shall see." Walker left off with that and opened the door to reveal a stack of paperwork on a table just like Clara had said. As he waved he gave her a good luck expression.

Another wave of adventurers had taken the guild floor by storm making Walker realize that it was well past lunch time and had come in to the evening. This was the later wave of adventurers trying to procure night quests or quests for the early morning. He did his best to get out the door and found himself standing in the open street again.

The streets were full and had much less chaos now compared to yesterday or even the morning. The only major difference was that there had been a change in most of the stalls and shops. There were people out setting up decorations and preparing for the harvest festival. It would be in two days and Walker was exceptionally excited about it. He let the memories of the harvest festival claim his mind as he wandered home.

Chapter 756 - 756. Useless Item

The sun was barely starting to set when Walker made it inside. He was surprised to see that the ice elemental spirit was hanging out in the dining room with Su and the two earth elemental spirits. "Welcome back. Did you go out to see Clara? Some items have already been dropped off with a payment slip." Su pointed to the letter on the table which Walker took and would deal with in the morning.

"I did, she wants us to take it back a little and relax. I told her that we are all going to take care of personal things. But I really think we should all make a point to go to the harvest festival together. It will be a nice experience for everyone. We can start out with the family and then split up if we want." Walker knew that Su would pass on the message if he told her.

"I wanted to suggest the same thing. I think the spirits would really enjoy the experience since there will be a lot to see and do.." Su was visibly excited. This was the first harvest festival her mother was going to be able to experience in a long time since she had been ill and bedridden.

Midnight and Onyx also have never been to one. It should be very interesting. Midnight might eat the kingdom out of house and home if we let her but the odds are there will be enough food for her." Walker knew all too well that Midnight could always eat. He wondered how she didn't have a skill that had to do with eating endlessly.

"So, what did you buy today?" Su was curious since she had not gone through the crates. She did have her suspicions since the elemental spirits were very interested in the crates. She wanted to respect what Walker may have purchased.

"I got a lot more elemental crystals since I want to awaken more of the dormant elemental spirits. Which look like they are in the longer crates. I just wonder how they moved them all the way in to the dining hall." Walker wasn't sure why they made it here but realized that it was most likely because there was more room here than in the entry way.

"Will you awaken all of them? Or just some?" Su wasn't sure what would happen if there were suddenly a large group of spirits playing about the mansion and the city in general.

"I was thinking I would awaken the water spirit I have carried with me and see what it wants to do. I think awakening the water spirits will be the best idea since the farmlands need water to replenish what was burned up. Then I will work on fire elemental spirits since I want to see if I can find the last one to join me. After that I will see if there are other elemental spirits that we can awaken to help the kingdom.

But if I find the last spirit to help me then I think it will be time to move on to the next part of the quest." Walker was still thinking hard about what the next steps would be but was willing to put his all in to it.

"Well, I might as well help you out. We can leave the end of the table for everyone to eat and the rest for the spirits." Su was standing up and opening the longer crates first. "Just tell me what goes where." As Su opened them the dark elemental spirit came out of her shadow and was already looking around the dormant spirits.

As if someone had summoned them the other spirits began to filter in from other places in the mansion. The only one that was not accounted for was Zephyr who was either high in the sky or with Gil. "Now that everyone is here and the dormant spirits the Garnet family auction house provided. How about we help this water spirit to awaken along with the others."

The reactions of the elemental spirits were varied but all had a great deal of energy. The fire spirit was not as excited and Walker swore that the alchemy first spirit couldn't have left the room faster. It was only interested in fire spirits because it wanted to get another alchemy fire spirit to help in the lab. Remey was sure to want it nearby again soon anyways.

Walker and Su popped open the crates that had the elemental mana crystal in them to find the water elemental crystals. She started to pull them out when she stopped with a confused look. "Walker, there is another note here. And a round crystal." She wasn't sure what it was but knew Walker would want to see it.

"It reads; I did not have any materials that did not have elemental affinities for every element. However, I have six notes with six similar round crystals. They were strange and we did not have any interest in them from buyers so I sent them along free of charge. Thank you for your support. One of six." Walker looked at the blue crystal in his hands and saw Su pulling one from the other crates.

Walker used his all around appraisal skill to see what they were,

'Pure Water elemental crystal

This crystal has a single point of pure water elemental mana. It has never bonded with another elemental mana and can be used as a crafting material for a pure water item or in balance with other

pure elemental crystals. This is extremely rare but can not be used or crafted by an average blacksmith or crafter. These are often deemed worthless by most races due to this fact.'

"So it's often deemed worthless. I have a hard time believing that looking at how happy you are now." Su was almost blinded by the grin Walker had in his face. It spoke of plans in the future.

Chapter 757 - 757. Teeth?

"There is no way this will be useless to me." Walker was happier than ever. He knew he needed materials for the staff he wished to make. The fact that the pure elemental crystals said they could only be used by certain blacksmiths and that they could be balanced with each other was perfect.

Su was still looking at him waiting for more, "If I use all of the pure crystals for my staff then it should be balanced. Meaning it would have an affinity for each elemental mana in balance." Walker felt like he had just climbed to the top of a mountain and was shouting to the heavens.

"I believe that is ideal. We should wake the fire spirits faster then." Su wasn't going to admit it, but she was very interested to see what Walker made for a staff. However, she also had the feeling that a staff was too simple for him.

Walker didn't notice her looks of wonder as he moved the dormant elemental spirits in to position.. There were five in total water spirits which seemed to be the least of the other elements. The only one that stood out compared to the others was the dormant spirit Walker had seen born and given in the forest elf city.

The crystals were already on the table and the ice elemental spirit was moving the mana around the dormant elemental spirits. When Walker placed the final dormant spirit he noticed there was a difference, "The dormant spirit that came from the forest elf city, the one that was fused and born in front of me, is larger. A lot larger than the others." Walker didn't see this as a bad thing but it made him wonder the reason.

The ice elemental spirit looked at the larger dormant element spirit, "mana. Lots of mana." Walker wasn't sure how the larger dormant elemental spirit could have lots of mana when he did his best to make sure that it stayed in the dormant state and did not absorb elemental mana.

"Well, there's no use thinking about how it happened. I will just see what it thinks when it awakens." Su watched as Walker and the ice spirit started to pull more and more elemental mana from the crystals. She noted that it was much better to be inside since the mana would not try and spread out and dissipate, therefore, making it easier for them to make the mana denser.

The dormant elemental spirits were pulling the mana in fairly fast. Walker felt that it was because they had been in the vault and unable to gain mana. It wasn't the Garnet family's fault since they were ignorant of how it worked and what the spirits needed. This was not a human specialization.

Walker could feel the water elemental mana being pulled toward the larger dormant spirit much more than the others and decided to increase the water mana heading toward it. "This spirit is greedy. I can barely give it enough mana even with the ice spirits' help." Walker mentioned this and Su was already grabbing more crystals from the crate.

The slow cracking sounds coming from the other spirits caused the room to chill slightly and the ice spirit to move around them closer. The mist that filled the room was from all the water elemental mana causing water to condense. However, this seemed to make the water elemental spirits fully awaken faster, and before Walker could blink there were five water elemental spirits conversing with the ice elemental spirit in an excited manner.

Yet, when the first cracks happened on the larger dormant water spirits they completely froze. Even the ice elemental spirit began to stop and watch. They could feel that the water elemental mana was much more dense than it was for the others and Walker had the feeling that he was about to see another unique water spirit.

The cracks lead way to more and more water elemental mana being pulled in without Walker or the other spirits manipulating it at all. The mist in the room also moved in to form a body for the elemental spirit.

When the limbs to shape Walker realized that it was not the same shape as any other water spirit. It was more dense and instead of poorly shaped hands it had well defined paws. The snout that came in to form was also different and even teeth were detailed in the swirling water. The final crack released even more condensed water elemental mana that brought about the birth of a different water spirit than Walker had ever seen.

' Water hound spirit

The water hound spirit is unique to certain areas where water spirits were developing near wolf packs or fox dens. They will take in water elemental mana from the wolves with said affinity and mimic their form. This allows them to uniquely channel the water elemental mana with strength that trumps a normal water spirit. They are known to be welcomed in to wolf packs of similar elemental affinity as equals. The lesser or low tier water spirits must have spent at least seventy years absorbing the wolf pack's elemental mana. They have a knack for locating water and have been known to create fangs of ice to defend those it is loyal to.'

Su and Walker just looked at the water hound spirit in awe. Their eyes were wide and they couldn't help but think about how adorable and unique it was. Unlike the water spirits, it had fallen to the table in a much smaller form than expected. It was the exact copy of a wolf pup.

The water spirits were still wary of it but after a moment they began to push more water elemental mana toward it causing the wolf pup to have more defined features. The ice spirit caused the water hound to freeze and form a fur like a coat.

"I did not expect that..."

Chapter 758 - 758. Water Hound

"You are the most adorable puppy I have ever seen!" Su broke her calm demeanor and celebrated the unexpected appearance of the water hound.

"It's a spirit that took the form of a hound. But It definitely looks more like a little wolf than anything. Although, very frosty." Walker laughed as the water hound began to stuffy them. There were little frozen orbs as its eyes that made Walker wonder if it really saw through them or was using the mana around it to see.

"Walker, we need to take any other dormant water spirits we find and make sure that they are absorbing mana from frost wolves or other water affinity wolves. It is only right for a hero to make sure that we are supplying the world with happiness." Su was imagining the entire mansion full of water hounds.

"I think that would be harder than you know. I have never found a wolf pack that wants to just hang out and let people bring dormant water spirits near them. Or actually, bring anything near them.." Walker wasn't sure if Su would try this or not.



"Elise is here! I bet there is a tamer that has some water affinity wolves. I need to talk to her now!" Su moved faster than Walker had ever seen before leaving a curious water hound and questioning water elemental spirits.

"Well, with Su aside. My name is Walker. I made sure all of you awakened. You are free to do just about whatever you want. You can go explore. You can stay here and we can see if we can make you a dwelling weapon. Or We can work something else out." Walker saw that they did not know what a dwelling weapon or item was so he elaborated.

"The dwelling weapons or items are crafted items that you would help with and would let you rest in them whenever you want. But I recommend finding a friend to carry it for you. You will have a lot more fun that way." The spirits perked up at the sound of fun. They were not surprised at all that Walker could speak to them. However, the ice spirit had already started to whisper away to them.

Feeling that he didn't have much to do he started to gather up the water elemental crystals that still had mana within them. The ones that were broken from losing their mana were stored away.

With a slight growl, he found the water hits had jumped and tackled a water elemental crystal. It was rolling around chewing on it and pulling the water elemental mana from it. "So that's going to be your chew toy." Walker left the one crystal out while he moved to start the fire elemental awakenings.

He decided to chat with the spirits while he set things up, "the kingdom doesn't have many spirits that are awake like all of you. So you will shock people a little bit but that means you will have a lot of dormant spirits hidden here and there to help wake up."

As Walker organized the fire elemental crystal he saw that the spirits were put off. "Don't worry, I plan to awaken some fire element spirits next. I was going to wait until the moon was out to awaken all of you but since Su was here and I thought she would like to help."

"Awake!"

"Fun! More friends!?"

"Sooner better!"

The resounding cries from the spirits reaffirmed his decision and Walker worked a little faster. The fire element may oppose the water but it was still part of nature. The elemental spirits would get along in their own way.

"Alright, that's the elemental crystals. Now we can set up the dormant spirits." Walker moved to the crates and took a look at what there was for fire elemental dormant spirits. "Only three fire spirits. I hope one wants to join me."

"Walker! I brought Elise. Show her the most adorable water spurt she will ever meet!" Su burst back in to the room completely taken by her emotions. She had fully given in to how adorable the water hound spirit was.

"You were right! I want a million of them!" Elise followed Su and watched the water hound chew in the water elemental crystal. They both tried to reach out and touch the water hound but it started to growl instead.

"You two know that wolves are usually territorial and protective of their food right? It has a lot of wolf traits so I assume that it will act similarly." Walker had already begun to notice the similar traits and was sure that it had absorbed the water elemental mana from frost wolves at some point before it fused in to a high spirit. Both of the low spirits must have come from outside the forest elf city.

"But it looks so petable." Elise and Su appeared to be crushed by the fact that they couldn't touch it.

"It has ice as fur since the ice spirit helped it form a body after it awakened." Walker felt a little bad that he was breaking their dreams of fluffy fur but someone had to warn them before they touched the sharp icy fur that the water hound had created.

"I guess we will need to make Walker tame some wolf puppies. Elise, can you help with that?" Su instantly began to scheme with Elise.

"I know of a wolf tamer. I'm not sure they have any water themed wolf friends yet but I will ask when I see them." Elise was deadly serious, making Su ever more serious herself.

"I don't think I can win this one." Walker looked at the water hound that just continued to chew on the water crystal. "Yup, I'll definitely lose today..." Walker looked towards the dormant fire spirits with hope.

Chapter 759 - 759. Just Too Adorable

"If you two want to help you can. But I need to get these dormant fire spirits awake. I'm not sure if Remey's alchemy fire spirit or of the other fire spirit will come in but we'll leave the door open." Walker didn't want to stop them from coming if they wanted to. He knew that both of them were imperative to the spirits having similar friends.

There was also the theory that if they used their educationist skill to track more people the spirit mark skill they could have other alchemists that could use the alchemy fire spirits to control the heat. It wouldn't be as good as Rmeey who could use the alchemy flame but it was still fairly amazing in its own right.

"Do you think another one will be a puppy spirit!?" Elise was already enamored with the animal like water spirit and wanted to see if this was a common occurrence. She had not come from anywhere where spirits were normal, as with most humans, and even the demi-human kingdom did not pay much heed to spirits. This left her as a blank slate of knowledge ready to learn about them.

"The appraisal I received from my all around appraisal skill said they were very rare. I don't think one will show up just like that.. These fire spirits are all the same size too, the dormant water spirit was larger than the others. There's always a chance though." He couldn't help letting them hope. Su and Elise had both started to make sadder and sadder faces while he had spoken.

"Leader, I still believe we should tame this puppy and any others like it." Su was all in on having a water hound join their party since she had already decided it was too cute to let run off.

"I don't think we can tame it even if I wanted to. It's a spirit, not a monster or animal. It could probably form a spirit mark with someone but the odds are low since it looks like it will act as if it is a wolf pup and most likely a wolf later." Walker was feeling more and more sure about this as he spoke since the water hound was now sniffing around the table on an exploration.

The water spirits had lost all the fear and discomfort from before leaving them to play with the water hound as well. They had a more unique way to play with it since they were all made of elemental mana at the end of the day other than the water hound that had formed a more solid body closer to that of a battle spirit.

The water elemental spirits would send a little water elemental mana to make droplets of water which the water hound would attack. First, it stuck its ice nose in the air and it would then pounce forward in victory. They seemed to enjoy this and the two girls fell in love all over again even though Walker had just said he wouldn't be taming it.

When he started to manipulate the fire elemental mana in the room the water spirits moved to the far end and the water hound started to bare its teeth. This happened until Walker gave it a slight wave to make it understand that it was him controlling it. This put the water hound at ease and it started to try and catch up to the other water spirits to play more.

"I can't believe you scared it. You're so much meaner than when I last saw you." Elise feigned being shocked and heart broken.

"Yes yes, I'm an evil villain. Fear me." His evil laughter following it was a little too convincing making Elise look a little worried before Su burst out laughing. She seemed to be full of laughs and joy today.

"You're really glad to be home huh?" Walker's question hung in the air until Su had calmed down.

"I am. My mother has started to go about the mansion and has decided that she is going to be the family organizer. She wants to make sure that while we are home we can all get together for meals and spend time. My Father has been branching out since he used to work and be home all the time. He found a few of his merchant friends and wants to set up a stall." Su sounded expectant of this compared to other things.

"If your father sets up a stall he can sell some things we make in the mansion. I know Remey will have potions she doesn't want me to carry and there will be things while I experiment with the forging technique I learn. Not to mention, Gil teaching those demons how to make arrows and fire bows." Walker knew that a little stall with their items as starting merchandise would be very good for business.

Su was going to respond but the mana that Walker was pulling from the fire elemental crystals began to act up. It was being pulled toward the three fire elemental spirits faster than before. "I have a feeling they are hatching?" Elise wasn't sure what to say about the cracks and bursts of fire elemental mana starting to show.

"They are awakening. Some spirits go dormant after fusing together with others of their kind to make higher tiers of spirits. They can also fuse with other elements to make unique spirits." Su was playing at teacher and telling Elise everything she needed to know while the spirits began to get even more active.

The cracks gave way to small embers of fire that caused Walker to sweat slightly. Unlike the chill of water elemental mana, there was a warmth of fire. The three fire spirits that slowly rose in to the air and floated about curiously could only focus on Walker. They knew he was the one behind the mana.

"Welcome to our mansion. I'm Walker, and I was wondering if anyone of you wants to join me on my adventures?"

Chapter 760 - 760. Second Link

The fire spirits were looking at Walker curiously. They were all wondering why Walker had firstly invited them to come on adventures with them. "I should probably explain. I have a few spirits that have joined me on my quest and possibly to join me for a longer time than that. The only place left is for a fire elemental spirit. If you don't want that then we can let you go wherever you want to make something called a dwelling weapon. There's another fire spirit that could explain that to you better since it can show off."

They were still looking courteously but there was one that seemed more excited than the others. It was not at all worried about the water elemental mana from the water house and had rushed to check it out. Before it could even do anything the water house was looking right at it.

"Friends!" The fire spirit said one thing and the water hound gave a small wave of its ice and water tail.

"Adventure friends!" The fire spirit rushed to Walker and stayed in front of him. "Adventures?"

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Walker knew that it was the one that wanted to join him. Surprisingly the water hound had been the convincing factor in some form. This was odd but he was not upset by it at all. The other two fire spirits didn't show any interest until there was another fluctuation in the fire elemental mana around them.

The fire spirit that dwelled within the golem had moved the golem to the back patio and left the golem to come inside. "These are the three fire spirits that just woke up. These two should learn about dwelling weapons. This one has decided to adventure with me and the others." Walker was proud to announce this. However, he was also excited to see the system notification.

'True hero quest- chain quest: The ideal al staff - link complete

The true hero has long found that they are missing their right hand. The path of true spirit forging has finally been discovered and the world cheers to see the growth of all. The true hero is able to converse with all elemental spirits and is able to unite them together.

Requirements:

Gather one high elemental spirit of each element - completed.

Gather unique materials that have no elemental weakness - completed. Additional materials also have been gathered by the user.

Rewards:

Insight on the way of natural elemental order

Next link in chain quest'

Walker felt a sudden shift in the mana around him. All the crystals were in one room making the mana dense and slightly different. However, his sense started to pick up on the unique ways that they were pushing on each other. The small amount of water and fire elemental mana that was almost chasing each other was making the wind act up. This was forcing the other elements to react on return. The wind fueled the fire elemental mana causing more light elemental mana to appear and the shadows that caused made the darkness elemental mana show itself. The shadows often went hand in hand with the earth because they cast the shadows and blocked the wind. It was a miraculous flow of changing and evolving mana.

This feeling was etched in to his mind and he knew it was the reward from the quest. However, this was not the ideal time to just stop and meditate on it. He needed to see the next link in the quest and also what else he would need to do.

As if they were called the other elemental spirits that had decided to join him appeared around him as he fell in to thought reading the quest. He also knew what was coming but had to wait for Walker to reach his conclusion.

'True hero quest: The Ideal al... - Second Link

The True hero has found unique materials that can change the course of the quest. The world has recognized this and moved their mana to influence this change. The True hero has the ability to change their weapon in to an even better fit for themselves.

Requirements:

Decide the form of your weapon.

-Staff

-sword

-shield

-bow

-other

Elemental spirit fusion

Rewards:

Enlightenment on the True spirit crafting and forging skills

Next link in the chain quest.'

His system was basically telling him that he would be forging his own weapon with his two hands. It was exactly what he wanted. He had the wandering blacksmith to assist him in his learning so that he was sure to make the proper finished product and not just ruin the materials he had found. If they were ruined it would be a crime against all blacksmiths everywhere.

"Umm..Walker. The spirits are acting strange." Su was shaky and looking around at the spirits. They had all moved to their respective elemental mana crystals and begin to absorb them as fast as possible.

"Outside!"

"Yes!"

"We will go Outside!"

They seemed to be agreeing on going outside. This was a little strange to Walker but they soon came up to him wanting him to move all; the elemental mana crystals outside. "Su, Elise, Can you help me move these outside?" He looked at the ice and fire spirit that looked unhappy, "I can pull more from my inventory for you." This cheered the pair up and he started to move the crystals outside.

"Circle!" The light spirit floated above his head and made a circle in the training area. They wanted the crystals piled up so they were all in a circle.

"I will." Walker was sure this had to do with his quest. Yet, he wasn't sure why all the mana crystals were needed or why they would need them in a circle. He didn't question it though. He would just keep on with it so that he could see the results.