

Master 941

Chapter 941 Walls

"If you were not a member of Walker's party, I would recruit you to the cathedral in a heartbeat. I couldn't ask for a more knowledgeable and helpful volunteer." The high priest had already been impressed multiple times by how well Su worked. Now that he was looking at the perfectly organized medical cabinet, he knew that she had learned just what the healers would need to reach for the most and easiest. This was only obtainable through close attention and time.

"It is just what I can do to help. I enjoy coming to help and being able to play a small part in setting up the place that will save many lives, is an honor." Su had seen the quests popping up and knew that Walker was accepting them constantly. She was already at the cathedral and decided to help set up the rooms and storage areas with the few other healers and nuns that already arrived. It was part quest and part of her joy to do.

"I spoke with the head stone mason over there and he told me that the rest of the wall and outdoor alter would be finished in three days. Then we have hopes to have another crystal brought from over the mountains for its healing aura. But that's another matter."

Su had noticed that the high priest seemed excited by the new crystal coming for the cathedral. She had wondered where they came from and how they were made but didn't see or hear any answers. From the way the high priest acted it was certainly a secret. But she did know that there was a harbor with the main cathedral over the mountains and across the deserts. That was where the head of all churches was; the pope.

The title was mostly honorary since they were the same as a high priest. The only difference was that they were selected based on their high merits in the church and would be able to run the main cathedral. The main cathedral was the one that was first built and had existed for over a hundred years apparently. Since it was so far away and the human port city was so unknown to their kingdom, they just didn't pry in to it too much. The only person that had real facts would be the high priest.

"High priest! The pews just got here from the carpenters!" The shout pulled the high priest away from Su. He was pushing through the constant work but she could tell that he was tiring fast. He had been the high priest for many many years, but it was clear that his decision to mark a successor was the right one.

Since she had just finished the task at hand, Su decided that she would sit for a moment. The cathedral wasn't fully open due to the current construction. There were the odd injuries from builders, but that wasn't enough to stop the healers from working. Alice soon flopped down next to her looking just as

tired as the high priest did. "You look like you have been working hard too." Alice smiled in response with a soft nod. Between singing during the carriage ride and starting to stock the cathedral, it was taking a toll on her.

"Walker?" There wasn't really a question there but Su knew that Alice was wondering if Walker was coming to help as well.

"I'm sure he will come at some point. My best guess is he got caught up helping someone on the way and now he is building something or something we least expect him to be doing." The two shared a serious look before bursting in to laughter.

"That's the way kid! Just keep up the rhythm and we will have that wall pulled up in a second." The dwarf carpenter was encouraging Walker as he and another pair of dwarves hoisted the third wall of a new building up. The structure was basic but a lot heavier than Walker had imagined. He had been walking past them and saw the rope slip from their hands. One dwarf had smashed his thumb with a hammer and needed healing. So, Walker helped to pull the walls up one by one.

His next goal had been the cathedral then he would tour the rest of the city. The weight suddenly reduced and he felt that the rope was weightless. "Midnight!" Behind him was Midnight with Onyx on her back. The rope was clutched between her teeth as she pulled back to help. "I wasn't sure what you two had gotten up to."

The wall reached the spot needed for the dwarves to hammer in the nails. They had it done in just a moment and they were pushing for the fourth wall to be hoisted up. Midnight and Onyx helped with that one as well and it was up and nailed in to place even faster than the last wall. "Brother, we went to explore the areas being built still. There are homes that have entryways on the second floor as well." This addition seemed to be confusing for Onyx. "Sister says it is for when the dragons move in, but I do not believe they will come to live in such small homes."

"No. I don't think they are the ones that will fly in to there. I would have to say it is for the harpies from the demi-human kingdom. Remember that there are other monster races trying to become considered a sentient race." Onyx felt he had been blind to something so obvious. Of course, they would accommodate harpies if they were moving to Genesis.

"I wonder if Kroll will come. He might be pretty shocked seeing this. But he is part of the alliance too" Walker felt that if the goblins came it would cause a stir with the other kingdoms' coming, but nothing too major. It would be an interesting happening.

Chapter 942 Pleasant Encounter

"Brother, did you know that there are rain water collectors so that some homes can always have water and get water?" Onyx had been rambling about these things since he and Midnight had finished helping with the walls.

"Believe it or not, but I did. I remember the dwarves have some rune smiths. Hey should be able to make some runes that purify the water and that help it gather there." These were runes that Walker wanted to learn at some point. But for him now, they were bound to be much too complicated a design to attempt and learn. There was the minor fear that he would mess up a rune that caused it to explode.

"What about the small channels by houses so that rain water can run off? They are only built where the ground isn't frozen. But there is a team with an elf earth mage that are building them. It will make the city perfect even during the worst rains." Walker glanced to the side of the street knowing full well that they were able to see one of such designs next to them. But he just listened to Onyx's explanation anyways.

"I can't wait to get a good look at the cathedral. I have been wondering how they put those big colored glass windows up." Both Onyx and Walker were curious about this. The windows were clearly too large to just move as a single piece. That meant that they were made on site somehow by a glass blower or artist of some kind.

"Look who it is! The little hero!"

"Ha! I told you he would be here. Now where is Garrett? I heard he applied to be an inner wall captain."

"No way, he is going to get beaten out by me. I will be the boss this time!"

Three familiar outer wall guards were walking by carrying some lumber with them. Walker had known them for years and they had been a big part of his learning. They were more than happy to help him ask as many questions and convince travelers to show him their system skills. "Did you three really need to follow me all the way here? I'm not a kid anymore. I don't need babysitting." The tone was light hearted and all three of them stopped to shake their heads.

"A kid is still a kid."

"We raise him and he's so cruel."

"Well didn't you hear what Garrett said? He's got a healer girlfriend. That one that was raised by the high [priest. He doesn't need us anymore for family."

The three feigned crying and hurt feelings while Walker pretended not to hear the last one about Alice. "I can't believe you would transfer all the way over here. It's a big change."

"Ha! Big change, my wife practically carried me all the way here. She said a new start is exactly what we need for our baby."

"What? Baby? I thought we came for the elf women we've heard about?"

"Elf women? No, you are both fools. There will be dwarven fire wine here! FIRE WINE!"

The three began to argue as they walked in the opposite direction as Walker. After the small encounter, Walker and Onyx couldn't help but to feel even more at home. The city had yet to be opened and running but it was an amazing place already. Knowing there were three experienced and friendly guards around would put anyone at ease.

Before they could begin walking up to the door, Walker noticed the massive slabs of stone that were being used to create the walls of the cathedral. He couldn't imagine where they had been cut from. All he did know was that they were definitely making the cathedral one of the toughest buildings there. "Huh, they didn't make stairs for this cathedral. That's a good idea."

"Glad you like it kid. This section was up to my planning. I have three restaurants, four general goods stores, and the tamers' guild to build next." The dwarf that spoke rushed by with a blueprint in front of his face. Walker and Onyx would not have believed that it was him that had spoken if he didn't wave a hand in thanks. Midnight just looked excited at the mention of the tamers' guild. She wanted to see another dragon and possibly learn to breathe fire for the forge even better.

Walker did have the sneaking suspicion that she also wanted to show off how good she had gotten lately. Her dragon breath attacks had been improving every day with her constant practice. "Let's go, I'm

sure that Su and Alice are here waiting for us." He would be crazy not to expect to find Su here trying to help out.

"Brother, they are over there." Onyx slithered away from Midnight and Walker toward Su and Alice who were resting.

"I hope we weren't too late. We got caught up helping out a little." The apology sounded a little forced since Walker wasn't sure how he would have walked by and ignored someone who needed help.

"Oh, we knew that you got caught by something. It's pretty easy to guess." Su and Alice both giggled for a moment making Walker worry that they were getting too close. He would soon be on the receiving end of constant teasing if they bonded anymore. "By the way, there are a few earth mages that are resting but the masons still need concrete mixed. Can you help out?" Su already had a task for Walker before he even tried to sit down.

The job wasn't going to do itself so Walker jumped to it. Meanwhile, Midnight decided to explore the very problem that she had heard Onyx and Walker talking about. The large glass window materials were in eyesight and she was curious as well. The glass blowers were also just starting to heat up some tools to begin work again.

Chapter 943 Making Glass

There were many bags that Midnight investigated first. She couldn't smell anything unusual from them but when she saw what was inside them she was confused. They were each filled with a large amount of colored sand. Each bag had a different color and the glass blowers would take some from time to time and place it out on a metal frame. Then they would move fire under the metal frame to heat it.

One glass blower took notice of Midnight watching them. "I heard you are the dragon that helped with those yellow slime bastards that tried to eat my sisters' house. Thanks for that. Want to hear a lesson?" The glass blower was from the dwarf kingdom and specialized in all things glass. He had been out collecting the colored sand from the desserts over the mountains when he had returned to hear the tale of the yellow slimes being defeated.

The small huff of affirmation from Midnight was all the glass blower needed. "Well, I know dragons are more well known for their fire. And since we are using fire, you are in for a treat." The glass blower lowered the mold for Midnight to watch the entire process better.

"I gathered these sands from the sifting sands desert. The colors come from different minerals breaking away in to sand. It is very amazing to see when it rains. It's also the best time to be able to gather the sand at the purest color possibilities." The deserts were a mystery to Midnight. She had not studied or been told about them. Walker had also avoided them since they were over the mountains and the odds of the party going there any time soon were slim.

"I take this hard earned glass and wash away the dust. It would ruin the final product. Then the sands dry and I will place it on a mold. This mold here is one in honor of the world. The church might say holy lord, but no one knows who created the world or any of it. The world is just what we know is here so most people pray to it."

The metal frame was hard to understand since it was just flat with many pins popped up to separate sections. "I will first pour my sand in the ways I want. Some blue and red will clash here and there. I have yellow for the ring around the plants here and some green. Then you add the black to divide and outline them around these pins. This is what will force the sands on to the pins as a permanent frame like the ones you see there." Midnight raised her head and saw exactly what the little pins were for. They were the same as the frame of a wooden window.

"Now, I know what you are thinking. It's just some colorful sand set on a metal mold. It is never going to be a window. Well, that's where the best part comes from. Have you ever seen molten glass?" The glass blower started to move the mold over the heat of the flames. Nothing happened at first but as Midnight watched, the sand began to melt the same way she had seen Hilda melt sugar for a caramel.

"It will slowly melt and lose all impurities and air bubbles. If they had that dust in it that could trap air. It's a very particular process that can lead to very dangerous burns if not careful. I even met a man that burned his shop down when he left it alone for too long. Now, once it has melted, we give it a tap here and there to remove air." The soft tapping on each corner and side echoed in the cathedral. Walker had helped mix the concrete already and saw Midnight watching the windows get made. He watched intently too after greeting them and giving his name.

"See this? That is molten glass. It is glowing red and melting the frames in to it. We will have the design I made before but better. Let me just cool it with a skill." The skill the glass blower used was very similar to the one that Remey used to cool the potions. Overall, it was good to see the crossover in another system when it came to skills.

"Once it is cool like this one over here." The glass blower popped off some molds from the outside of the stained glass he was showing them. "We will round the edges so no one gets cut. Then we install them with the help of stone masons since they would be able to seal them from the wear and tear of nature."

The others came around and grabbed the glass. It was fitted in to a place on the wall in just a few moments. The creation showed a blossoming white flower surrounded by a gold aura.

Midnight growled slightly in approval. She found it amazing that someone had discovered to take sand and melt it in such a ways. This was a huge show of skill and imagination for every glass blower. "The final touch is oil from a sunflower plant. It makes things just a little shiny. I also like to snack on the seeds." The glass blower pointed out a bag of sunflower seeds. "But that's enough. I can vouch that this glass will last tent years without being broken intentionally." The glass blowers all glanced around at the work they had already completed. They appeared very happy with their work.

"Maybe you know the answer to this. Who will be painting the ceiling? It's not carved or painted. I can't wait to see it matching my glasswork." The glass blower carefully watch the newly formed glass. Walker and Midnight were also at a loss for this question. Everyone began to have a sharp eye out for the high priest. He was the only one that might have the answer for the random question. But in the end, they all knew that is was not the most important thing in the world to know.

Chapter 944 Alchemy Guild Building

The question hung in the air for a little before Walker shrugged. The multicolored glass windows were always going to steal the show when it came to beauty. But the rest if the cathedral did need to be decorated. Having the ceiling painted would just go leaps and bounds to improve the calm and peaceful feeling of the cathedral.

"Eh, that's not for me to worry about. I have too many more windows to do. You can watch all you want. It's a lot of fun." The glass blower moved to the next metal frame and started the process over again. Walker and Midnight might not have learned skills or any grand lessons, but seeing the process and skill was enlightening.

"I never would have thought they needed to be so specific with what sands they melted. I wonder if the entire dessert looks like that. I'll need to study the dessert a little more when we get to the mansion again. I think there are one or two books about it." Midnight nodded happily. She wanted to head to the desserts at some point too since she could learn more about the earth and wind there.

"Walker!" Su shouted for Walker and drew his attention to the other pews being brought in. "Come help. You and Midnight are strong enough to move them with us." The work didn't seem to end. Over the next hour, every pew was brought from outside since the staining and smoothing had been finished. The smell of newly stained wood was strong even though it was already dried on the pews.

"Perfect." Alice was bouncing in place after seeing the new pews and colored glass coming together. She was very excited to be able to perform here. She would have more space which meant that more people would be healed when she sang. The new furniture and other aspects just went to enhance the feelings.

"Do you have anything else to do now? If not, we can take a walk toward the alchemy guild and see how Remey is doing?" Walker wanted to see what the inside looked at clearly. He knew that Remey's siblings were hard at work playing in the field while marking out areas for Remey. So there was no way that Remey would be leaving the alchemy guild for any reason.

"Yes!" Su and Alice shouted together. They both were getting too in sync with each other for Walker to feel comfortable.

"I swear, if I leave you two alone for too long you might become twins." The teasing comment just seemed to make the pair happier while they left the cathedral.

The sound of Remey's siblings playing in the snow graced their ears when they approached the alchemy guild building. Neither of them could bring themselves to interrupt their fun so the group headed inside. The only one that stayed outside was Midnight who used her snout to kick up a chunk of snow. She had decided that she would be winning the snowball fight she was witnessing.

"Onyx, it should be warmer in here. I know we have been in the cold for a while." Walker felt bad that Onyx wasn't able to sit in front of a fire and remain warm.

"Don't worry brother, I am happy to explore. I will never see everything like this again. It will only keep growing." There was a deeper sentiment in this than Walker expected. It made his heart feel more full than it had before.

"Oh, and here I thought that I wouldn't see you until my queen got here. You know it takes her so long to travel due to her requirements, so I came ahead with a few others."

"Master alchemist Trish. How are you? It's been a long time!" Walker was very happy to be surprised by the familiar face.

"Now don't be like that. This is the alchemy guild. Not the forest elf city you know. Call me Trish and drop the master. That will be said enough when we start to take apprentices in and teach them." There was an air of energy around Trish as she spoke. She was extremely interested in what kind of people would be drawn to learn here once the city was fully opened and functioning.

"It is an honor to see you again. This is Walker's and my friend, Alice. She is the daughter of the high priest in the cathedral." Su took the chance to introduce Alice first so that there was no awkwardness. "This is Trish. She is a master alchemist from the forest elf city. She helped Remey a lot and is very kind."

Alice reached out a hand to shake Trish's " Nice to meet you." The bracelet around her wrist caught Trish's attention. She glanced at Su but realized that Su was shaking her head slightly. Trish's eyes widened when she caught on that it was Walker that had given the bracelet to Alice.

"Well, it is very nice to meet you as well. I like your bracelet. Someone that truly cares for you must have given it to you. It's nice to see items from my home city helping others." Alice grew red faced as Trish spoke. It was all intentional for Trish who had long become old enough to enjoy teasing the younger generations.

"You're here! How come you didn't call for me? The old man is upstairs too. I need to introduce the two of you." Remey sprinted from the stairs down to Walker and the others. Her eyes were fixed on Trish who she had not seen in some time either.

"Well, I would have but as soon as I walked in to see the main hall, these few came in behind me. It really was a coincidence but perfect timing. How about you all give me a tour." Trish was showing her excitement plain on her face. She loved what she was seeing so far.

Chapter 945 Tour Guide Remey

"Alright, a tour it is. We will finish up in the main offices." Remey jumped over and stood behind the counter. "I had all the shelves moved back here and to the storage room in the back. That will be where all the herbs are stored and displayed. The staff can present them to those who wish to buy at this counter. We will also buy herbs on this counter as well." Remey moved toward the middle.

This counter we will have the general questions, registration for classes, test sign up, and pretty much everything else. I made slots for contracts, forms, and other things we might need. I also talked to the adventurers' guild and they are going to help with the plaques to identify tiers of alchemists./ We are following the exact same format as them and will not restrict membership. It would actually be better if an alchemist was also an adventurer. More rare herbs to come here." The devilish smile Remey had on her face was matched by Trish. They both could see the rare herbs flowing in the future.

"Finally, this section with another storage area in the back is for potion selling and buying. I thought it better to separate the two on opposite ends. It will make things more organized. We also have the employee stairs back here for speed and safety. One thing I made sure of was having the stairs be made very wide. The alchemy building back home was too small and hard to maneuver." All of this was very well planned out. The glimpse Walker had gotten of the inner hall was nothing compared to how it had been organized.

"I want to get some tables to sit out here but I think that might be unnecessary since people might start working. Maybe just benches for the test takers and apprentices to wait at." After nodding her head, Trish looked toward the hallway on the side.

"Where does that lead? I know the stairs are here so..."

"Those are the testing rooms. We have three. One for potion making. One for the herb identification. And another for those trying to become herbalists. I plan to have the herbalists included here too, it will just make the guild better in the long run." When it came to alchemy, herbs would be needed in large quantities. Only a fool would ignore the fact that the alchemy guild would be an ideal place for master herbalists to come as well. Those that could grow herbs would have the chance to prove themselves and become great. Potentially breeding and growing the next best herb for any potion.

"The testing rooms will be the most valuable place for us. We will need to weed out anyone that just wants to float by. I have already looked in to the human alchemy practices and the lack of dwarven alchemy practices. Between all three of our kingdoms, we have those that think alchemy is an easy way to tack up gold and live in luxury. We need to ensure that we have dedicated apprentices." Trish couldn't say it enough. She had passion and did not wish to see passion leave the alchemy profession.

"Ah, so this is the noise. I was working on my lab and how I would want my tools set up when I found another one of those dwarven things and came looking for little Remey. I believe your reputation proceeds you. It is an honor to meet the person who taught so much to a stranger." The old master alchemist hobbled down the stairs the group was about to walk up. He has more than glad to see Trish and introduce himself. The two were sizing each other up while speaking on the herbs that Remey had brought back and their potential uses.

"I think we should head upstairs and show her that thing you made the other day. We have been working on it for some time now." Remey was trying to drop many hints. Everyone but Trish was able to understand what they were thinking.

"Perfect, then up we go." Remey guided them upstairs, "This floor is all about alchemy class rooms. They have everything to make potions easily copied. There are also shared storage rooms between each classroom so that we can more easily share herbs and teach better. But the labs are on the third floor. Each one is separated for the masters while the five largest are for the important figures." The stairs finally ended on the third floor.

The larger rooms were at the end of the building and also housed small offices which were walled off for the masters to work. "I have a main meeting room at the opposite end of the hall but the lab is more important." Remey walked in to the lab showing off the dwarven tools, herb storage, and multiple cauldrons that the master alchemist had prepared.

"Yes yes, we will have plenty more to talk about but let's show off what we have made."

"Not yet, I want Walker to hear this. Then we can get in to it." Remey turned a little red as she felt some anger spike up. She wasn't done with her spiel and felt a bit annoyed. The look the old master alchemist and her shared was the same as any father and daughter silently arguing. It was less awkward and more adorable to those watching it.

"The guild will have two master alchemists and two herbalists in charge. I changed the layout a little. The dwarven masters will be in charge of tools since they are better off in that area. The fifth member will be the overall master of the guild. They can be an off system user like me, or someone elected by every master in the guild." Remey had made this decision with the old master alchemist some time ago and Trish easily agreed to it. "Now we can show her."

Chapter 946 Shocking A Master

The old master alchemist went to the small wall of potions and took one off the shelf. Walker already knew what it was. It was clearly the mid tier potion that Remey had failed at making but the master alchemist had succeeded. "Have you ever wanted to boost your water elemental affinity temporarily? Then this water affinity potion can do exactly that."

There were no words. Trish looked as if she had been hit with a strong ice spell and frozen on the spot. She had heard many things, often from wannabe apprentices, that didn't make any sense. A potion that could enhance the water elemental affinity or a potion that could enhance any affinity at all was just too out there.

"I did not believe I was getting to this age. But, I thought you just said water elemental affinity." Her small smile was still paired with worried eyes.

"That is exactly what we said. We have managed to make low tier and a few mid tier potions. Once we open the guild for sales, this will be the most valuable potion until we get more herbs to make other things. I wouldn't say it was easy to get the materials. We had to go to a water dragon village to get them." Trish was hit again by Remey's words.

"You-...a dragon village? What herbs? How is it made? What are the exact effects? No, wait. I can appraise it myself with my system skills..." Trish was running a million miles a second now. Her world had been shaken and it was amazing.

There were many things in this world that had brought Trish wonder over the years. The first had been when she accidentally discovered her system and the alchemy nature of it. The next becoming the new potions she had improved for her people and how they had helped them. When the party showed up and she had the chance to work on the cataloging of a brand new never before seen skill with a brand new never before seen system, it was a dream. Yet here she was, the dream starting yet again. She was standing in a guild uniting multiple kingdoms and holding a potion that she had never imagined would exist.

"Do you know what the water mages in my kingdom would do to be able to grasp a new understanding of water elemental mana? This will be the most sought after potion in generations. I can't believe water will become the most dominant in the world...Unless... The are other elemental affinity potions?" Trish looked at Remey and the old master alchemist who did not so much as flinch.

"Well, since Remey told me about her trip and showed the herbs she received, I have been enamored with the new knowledge. If you have the time to join me in my experiments, I do believe we can find other elemental affinity potion ingredients for all the affinities." The old master alchemist's attempt to remain calm was foiled completely. His smile burst on to his face and he started pulling down ingredients.

Walker, Onyx, and Remey watched as this occurred. He had nearly forgotten that Su and Alice were right behind him silently looking around in awe. It was completely clear that Alice and Su had not been able to get the same understanding of alchemy as Walker. Their silence had not been due to disrespect or anything else. It was sheer wonder. They lacked knowledge and the more they listened the more they realized they knew almost nothing about alchemy.

Su in particular was stunned. She had heard Remey ramble about potions and herbs so many times that she had begun to let it slide past her. But now that she saw everything, heard what the uses were, and the detailed plan for the future, she had nothing else that she could say. It was too spectacular of an accomplishment.

Since Alice felt a little lost she pulled down Walker's sleeve. He knew instantly that she was wondering what was going on and how the potion worked. "It's a new potion made to boost the affinity for a certain time. Basically, someone who can use water elemental will have an easier time understanding and learning about it during the time they are affected by the potion. Not to mention an easier time using the water elemental mana. There might be one for light elemental affinity one day too."

Hearing that she might be able to one day take a potion that would enhance her ability to use light elemental mana to heal, Alice smiled a little. She still wasn't clear on how it all worked but she was clear on what it did. That was enough for her to be able to see how valuable it really was and how it would be able to change the world as they knew it. Many people would travel here just for this and only this.

"Remey, that is very amazing. But I am curious if you will be able to create a potion that enhances earth elemental affinity. I would like to see if it can help my partner and I get closer." The thought that Su had had, was that she would be able to better understand the earth elemental spirit which was dwelling in her shield better. That would lead to a stronger skill and even more potential.

"I don't know but I wanted to test the same thing with a fire affinity potion for alchemy fire." The alchemy fire spirit drifted over from the flames beneath the cauldron and silenced Trish. She was about to start rambling with a million questions when Walker spoke up.

"So in theory, Fleur and I could use all the affinity options at the same time and get better at nature elemental mana?" Walker said this calmly thinking that it was a crazy idea. Fleur, who had been hiding in his hair, was finally noticed by Trish when Fleur moved to see the answer to this question. Trish was yet again stunned into silence.

Chapter 947 Catching Trish Up

"Well, if you drink all of those the different elemental manas and the ingredients might clash. Once I reach that point I will test reactions and measurements. If I can complete some form of nature affinity potions I will let you know. But I think I will need your help balancing the elemental mana inside it." The old master alchemist did not even look up while he was preparing the ingredients for the water affinity potion. He did like the idea though but knew it was far away at the moment. There was a lot still to learn and experiment with.

"I thought so. It would probably be too dangerous for now. But it sounds like a fine experiment one day." Walker was very glad to hear the hopeful response. If the old master alchemist had an interest in it then it would be experimented on in the future. He was not someone to let such a chance escape him.

"Th-that's a nature spirit... I thought. It didn't feel. How?" Trish muttered the question just loud enough for everyone to hear. For an elf, nature spirits were almost the same as being in the presence of the worlds' will. In all her time in the world, Trish had not thought she could be in the presence of a nature spirit. "I felt more natural mana around but, I thought, it was the area you chose for the city."

"Yes, this is Fleur. She is my partner and she has helped me a lot. I was very lucky to find elemental spirits that were willing to join together and accompany me in my adventures. As far as I am concerned she is as much me and I am her." All of this was true to Walker. Just as Midnight and Onyx were bound with him and family, Fleur was a part of who he was and always would be.

"This is my partner. We were playing with fire and stuff when I learned some skill to make alchemy fire aaannnddd they changed. Now they are an alchemy fire spirit and help me control the temperature of the flames. I would say the potions I make have gotten many times better with my partners' help." Remey jumped to introduce the alchemy fire spirit as well.

"Since everyone is doing so," Su gave a slight tap on the shield hanging from her back. Walker had stored the twin shields away since Su didn't need them at the moment. The earth elemental spirit appeared out of the earth dwelling shield and sat groggily on Su's shoulder, "We are partners and we protect each others' back. I know that we will be able to rely on each other for life." Hearing the praise the earth spirit leaned in to Su's neck while still looking slow and tired.

"How did it leave that shield!? How is that possible!?" The fact that Trish focused on was not that the three had spirits and spirit marks, but instead that a spirit had been inside a shield resting.

"Well, we went to the dwarven city. Helped with the acid slimes. Then looked in to spirit forging. Found that it was flawed, tested some things, and found that spirit forging is properly done with the help of a spirit adding its mana to the item being forged. The result is what I have and Su has; a dwelling weapon. Su has the earth dwelling shield and I have the eternal orb." Walker allowed the eternal orb to leave his chest plate and take the orb floating form.

"We can not say much for the failures of spirit forging in the past. But, what we can say is, that the elves can work with the dwarves to create such items. The knowledge about elemental spirits and the

knowledge about high quality forging can come together to form a bond." Su picked up the conversation while pulling the earth dwelling shield from her back to show Trish.

"You have my support." The response was simple. Trish was sold on the idea. "It can make spirits close to us and from what I see, brings them joy. I will advocate for you after you teach me a little more. I will need to work a little harder in the next day before the queen arrives with some other elders." Trish fell deep in to thought while the old master alchemist returned to his preparations.

"Well, how about you focus on the potions first? Remey has the basics she learned from Walker and I about spirit forging. But I know the guild is important and requires a lot of attention. We will let you be for now." Su pulled Walker and Alice away. She knew that they could end up there all night and that it wouldn't be fair to Alice if that happened.

"Amazing." Alice had never met an elf before but thought that Trish had an air of peace and awe about her. In addition, there were the new possibilities that would exist with spirit forging and the elemental affinity potions.

"This stuff happens a lot with us. If you come on some adventures you might get used to it. Or not. I feel like I still get surprised more often than not." Walker took Alice's hand to reassure her as they walked out the alchemy guild door.

"Don't let him lull you in to a calm state. That's when he does something crazy and unexpected. Next thing you know he will be showing you a new that humans can't learn or roaring like a dragon." Su gave her warning but just shook her head when Alice smiled in awe again.

"I want to hear a dragon roar." Alice had not heard such a thing and felt like it would be amazing.

"Well, I could do that but mine is a bit sad compared to a real dragon roar. Let's see if Midnight had worked on hers when we find her again." The four headed toward the mansion for lunch while Walker laughed and told Alice about the dragons.

Chapter 948 Basements

Once they had gotten to the mansion and eaten their lunches, Onyx had chosen to stay behind to rest in the sunlight and try out a few more things with light elemental mana. It was hard for him to hold himself back, but in the end, he knew it would only make him stronger.

"What are you guys doing? I just came from the alchemy guild building, have you checked it out yet?" Gil had finished his business for the morning in the archery range made for him. He came back to grab a snack himself and had not realized everyone else was inside the dining room.

"We checked it out this morning. Trish came ahead of the rest of the elves so she would be able to get some things done with the alchemy lab first. She said they should be here in a day or so, just so you have a timeline." Walker smirked knowing that Gil would find this very helpful.

Gil was trying to act natural after hearing this but was not the best actor in the world. Eventually, he decided that he was better off just walking with them towards the place that was supposed to be marked for the tamers' guild. It was the farthest and would be near the edge of the city due to the monsters that would be around. Not only would that make people feel more comfortable but it would also mean there was more space for the tamers to spread out and properly do what they needed.

"I wonder if they will have a lot of tamers come over here early. I feel like it would be a mad rush to get here and be able to train in a place with fewer tamers." Gil had theorized this for the specific reason that they would want more space.

"I do not believe that they would like that. They would have fewer people to train their tamed monsters against. I also believe that they will send over those that know and work with the merchants that are coming to the city to start a name for themselves. There are plenty of monster materials that some tamers harvest consistently from their tamed monsters." Su was mostly thinking of the sheep the party had encountered on a journey.

"True, we might get a lot of tamers that bring monsters like that. It will be good to expand and build a base for a lot of shops and just the economy in general. It could really set the future for the city." The conclusion Walker and Su came to made a lot more sense.

"I wonder if the merchants coming from the forest elf city will have some of the arrows I helped work on?" There was something about the arrows he helped create being sold that seemed so exciting to Gil.

"You made arrows?" This was part of the visit to the forest elf city that Alice had yet to hear. Gil was not often volunteering in the cathedral so she had a very small base of knowledge when it came to him and his interests other than hunting. Unfortunately, her question brought her in to a long story about creating arrows and different materials. However, when Gil explained the light elemental arrows and how there was even an arrow that would heal wounds when shot with it, Alice was stunned. A weapon that would actually save lives was against the usual intention of a weapon.

"I thought the architect said that they hadn't started building this yet?" Walker was surprised to see that there were earth mages digging a section out for the tamers' guild buildings.

"Oh, the earth mages from the forest elf city that came earlier are making basements and other storage areas. The tamers' guild will probably have some caves and stuff under it. I doubt there are natural caves but they can be made by for monsters to live in." The Idea was very similar to the already existing tamers guild buildings in the demi-human city. There would definitely be a nice branch in this city, but not a main branch. Mostly because the main branch in the demi-human city had too much history and roots there.

The earth elemental spirit jumped from Su's shoulder and rushed over to the earth mages. They were very glad to see it and soon it was using their mana to direct the earth elemental mana itself. Su was worried that this was a bad thing and rushed to where the earth spirit was. But when she realized that it was using their mana to help it move the earth and uncover something she relaxed and allowed her curiosity to get her to move closer.

The soil that the spirit moved was not large, but it still showed something very familiar to the group and the three earth mages there. "Ha, there are dormant earth spirits here. What a find. We might have missed the sleeping spirit." Walker jumped in to the dirt too and decided that with the help of the earth mages and the earth elemental spirit, they could have the earth spirit woken up in no time.

Alice paid close attention as Walker and the earth mages started to pull the earth elemental mana around them without any communication. The earth mages recognized Walker and knew what he was thinking. They had the same idea. In the shortest time yet, they had gathered a large amount of earth elemental mana and drawn Fleur's attention. She floated down and tapped on the dormant earth spirit causing the mana to converge and awaken the spirit instantly. The ground seemed to tremble as this happened and Fleur moved back to Walker's shoulder. All they could do was watch as the dormant spirit started to change and take a different form than any of them understood was normal for an elemental spirit.

Chapter 949 Foundations

The sight that Walker had expected to see was the earth slowly pulling up and forming an earth spirit just like the one that was partnered with Su. This was not the case. Small pebbles started to get pulled instead of the softer dirt. They piled themselves up in to a similar shape as the earth elemental spirit. They continued to do so until they were double the size of the earth spirit. The small pebbles were forced in to a denser arrangement.

"Stone spirit! That's a stone spirit!. Who would have known? They are so rare. I knew that having a fellow mage around would bring us luck." The elf was happily clapping Walker on the back while the other two earth mages practically jumped around.

The stone spirit moved and look at everyone. The earth elemental spirit was already rambling off worlds to it explaining things. The two spirits were soon bouncing around the basements giggling a little. Walker could tell that they were happy to see another similar to them but he still wondered why the major difference.

"Am I the only one that doesn't know what a stone spirit is?" Part of Gil felt stupid to ask but he knew that Alice and Su were probably in the same boat as he was.

"Ah! Yes. Stone spirits are an earth spirit but it has a better control of stone. It must have been brought from a mountain or many many years ago this was a mountain. As time changed the landscape some spirits get left behind while sleeping. They are the best spirits to as for help when making tough structures or looking for some hard rock for building. If we can work with it we would be honored." The earth mage that had been slapping Walker on his back in celebration calmed himself to speak. They the stars returned to his eyes and he walked toward the stone spirit. The other two mages followed and introduced themselves.

"They are earth mages. It must be a very big event in their lives to meet a different variant of earth spirit." Su was not at all sad to see the earth spirit playing with the stone spirit. She knew it had been resting in the earth dwelling shield and most likely needed some time to enjoy the city by itself with a friend.

"I can just guess how much it would be able to help build a city. I think I will try and help them speak to it." Walker made his move while Alice just stared at him. She had some trouble believing that Walker could just casually speak to the earth and stone spirit. but she already knew this was possible, it was just that he was able to do so without batting an eye. She knew that he was truly a wonder in the world.

"Hello, my name is Walker. I hope you had a nice nap. We found you sleeping and helped wake you up. These are some of my mage friends. They are building homes. I hope you can become friends with them as well." The mana that Walker used to convey this message was enough to make all the earth mages turn their heads.

The earth mana Walker had used was a little more dense than usual but perfect for speaking to the stone spirit. "Build?" The single word that the stone spirit caught was build. Walker looked as it began to

understand what was happening. It fixed on the sight of a pile of rocks that had been moved before. "BUILD!" The shout was strong and Walker watched as the stone spirit moved toward the pile of rocks.

It started to move the elemental mana and direct it to the earth mages. "I think it wants you to build with it. You will need to help it out." The shocked earth mages were slow to react but as soon as the earth elemental mana from the stone spirit neared them they got serious.

The stones that had been piled up due to their digging and building of the foundations and basements of the tamers' guild, began to shift. The earth mages were using them as the walls to the basement they were working on. It would sure up the foundations and make an overall better building.

Alice had a hard time looking away from the three earth mages moving rocks and stones on to places of walls without breaking a sweat. Furthermore, they were smoothing the rocks out using a heavy amount of earth. Walker had shown her his high earth sculpting but it was a much smaller scale than this. She could only look around and absorb as much of what was happening as possible.

Walker would have kept on the way so that they could keep exploring the area that were open and waiting for foundations. But since Alice was so in awe, he decided to stay and watch as well. Fleur was also pulling on his hair. He knew that it was Fleur that had most likely pushed for the proper awakening of the stone spirit. She had the ability to manipulate natural mana which means she can also manipulate the individual elemental manas. The effect that she had over spirits below her was a mystery to Walker but in this case it appeared that Fleur had helped it become its true form.

"I didn't know this was how a foundation was made and a basement could be made. I know a lot of the time people need to dig it out. But if the architects and stone masons work with the earth mages like this, then they will be able to build much faster. I can see them partnering to make their own house building association in a few years." Su's prediction was easy to see coming to be. The group watched until the earth mages had begun to tire and sit for a break.

Chapter 950 Early Arrival

"So, I have got a pretty good feel for what everything is marked out for. But there is a space here that isn't labeled on the map." Walker had realized that the area near the tamers' guild was left blank. It was a fairly large space and was definitely not something that had been forgotten.

"I don't know. Let's go check it out." Su waved for the earth spirit to come along if it wanted to. The stone spirit was lounging with the earth mages and the four appeared to have made a decent connection. Once the earth spirit came back over to Su, she watched as it melted back in to the earth dwelling shield. It had used a decent portion of the elemental mana it had gathered and needed rest.

This was still something that Alice found amazing and her jaw dropped while watching it happen. "What's a light spirit like?" Her question was soft. She had been worried that she would sound foolish asking something that the Walker clearly knew for a while.

"They like to be high up above everything and look down. They follow the purity of light elemental mana and don't interact much with the other elemental spirits. As much as they may not show it, they are the same as dark spirits. I bet they could do a lot when around you since your voice literally makes the light elemental mana react. Maybe I should look for one to meet you." Walker had not seen Alice interact with a light elemental spirit but the thought was now going to be kept in the back of his mind.

"Wow, there really is a lot of space here. I can't believe it will be left empty." Su was the only one paying attention to the surroundings. Onyx and Gil had been idly chatting about his archery range and how it would become the first ever archery academy.

A soft familiar giggle started up behind them. Soon it was multiple waves of mana sending giggles to them. "Well, you should know that the space is set aside for the elves when they get here. Our queen wanted us to have a small park to rest in. How else would an elf feel at home?"

The group turned around to find Bree and her elemental spirits chasing each other around. "Bree! What are you doing here? Shouldn't you be at the forest elf village with your crystal shop?" Of all people that Walker expected to see her of all the elves that would be coming.

"Why wouldn't we bring the best person to open the crystal shops? She is the best person to represent them. We also have her brother meeting some of those in the blacksmith building. They are going to have a small conference about different crafting and forging methods. Apparently, some famous wandering blacksmith will be there." Alma stood behind Bree and pretended that her showing up was just a casual occurrence.

"Alma, I thought you would be here much later. The letter you wrote said you might not be able to come at all!" Gil ran over faster than they had imagined him. In just a second Alma was scooped up in a bear hug while she tried to hide her own smile.

"Did you know that Gil and Alma had been sending letters to each other?" Walker whispered to Su who shook her head. She was just as stunned as Walker was. They would never have imagined that Gil was not only speaking with the king and a few other people using letters but also sending them all the way to

the forest elf city so he could stay in touch with Alma. He may not often speak up and show off the connections he had, but Gil had many strong bonds.

"Is this Gil's girl friend?" Alice was worried she would appear to be out of the loop if she did not ask Su for confirmation. She also feared she would be rude to the girl she was about to meet. Walker and Su just looked at her curious themselves. They had no idea when Gil had been writing and sending the letters.

"When you sent the letter about going to a dragon village I almost had to get the enforcers and charge there myself. How could you go in to the mountains so close to the time of the summit? I received the letter the day before we left!" Once Gil had placed Alma down she began to reprimand him for his actions. Walker was quick to hide his face a little.

"Walker. We should speak." Bree had lost her bubbly energy. She was straight faced and all the elemental spirits were waiting with her. They had finally noticed Fleur sitting on Walkers' shoulder.

"I thought you would want to. I assume that no one has really shared the news about spirit forging either?" This made Alma drop her rant with Gil and focus intensely. "First things first. Su, show them your shield. I will set aside some earth elemental crystals as an apology later." Su brought the shield up and coaxed the earth spirit out of it to the shock of Alma and Bree. "As you can see. This is spirit forging. Not that you think it is. This is the earth dwelling shield. That is where the earth spirit can rest if it desires. It has a bond with Su. It's the same as my eternal orb.

Walker showed the eternal orb leaving his chest plate and how it could change. Fleur understood the demonstration and melted in to it before instantly leaving to claim her spot on his shoulder. "As you can see, spirit forging is a safe practice. It requires the forge master to work with the spirit to create a dwelling item. And yes, this is Fleur, a nature spirit." Walker just held his breath waiting for their response.