

## **Master of Time 25**

### Chapter 25 Unexplainable Existence

How did I manage to bring stuff back from the future without merging into my past-self, you may ask?

With great timing of course.

While it is true that I will unavoidable merge with my past or future self if there are somehow two of me existing in the same timeframe, if I return from the future just a few milliseconds after I had left then there will only be one of me.

Paradox bypassed!

Confused?

Well, prepare for more confusion ahead.

I do not exist in the future where I had brought a bunch of PlayStations from. This is because the actual me of that timeline has gone to the future to buy a PlayStation to bring to the past for dismantling and duplication.

In that future, the universe assumes that I have never came back – so basically, I disappear forever in that timeline.

Difficult to follow? There is more.

Let's call this timeline the prime timeline.

The prime timeline is the one that the story is taking place in.

The moment I had brought the PlayStations back to the prime timeline, the future I went to no longer exists. This is because that future only exists if I have disappeared without ever returning to the past, its past.

Since I have returned, the prime future has already changed.

This is the one of the main reasons why the future is always changing. Once I know what happened in the future regardless of how, it has already been changed.

However, some things do not change regardless of whether I have lived through it or jumping ahead to see what will happen. Things like the lottery for example. The same set of numbers will always come up unless I did something to change it.

So much for Chaos Theory.

At least God does not play dice with the universe.

I do.

Here is another brain twister question.

Why don't the stuffs I have brought back to the prime timeline from an alternate future disappears?

Hell, why don't I disappear?

I assume that the alternate future that I have brought the PlayStations from still exist somewhere and in some form drifting on the river of time.

The Hydra scientists is unable to explain the temporal phenomenon. Oh, they have plenty of theory, but none of the theories fully explains what I have experienced.

The most acceptable census is that the future exists like a tree branching out infinitely, causing many divergences.

In other word, what can happen will happen, if not in this timeline then in the next.

Or for the sake of simplicity, all futures exist as probability like Schrödinger's cat in the box experiment, and a prime timeline does not really exist until I open the box and see whether the cat is dead or not or some mutated state.

That does not explain why I exist though.

Obviously, due to my machination, I wouldn't be born in the year 2001 of the prime timeline, right?

Logically, even if my mother met my father in this timeline and conceive me at the exact moment they should, it wouldn't be the same me.

This is because it is impossible to repeat everything that have happened exactly.

Even something as simple as breathing can affects the future in so many ways, especially the far future.

Therefore, I shouldn't be born in the prime timeline by all reasonings.

Unfortunately, my assumption is wrong. I have checked so many times by jumping into the future and experience the horror of being in a womb.

Even killing my father wouldn't change my existence. I even kidnapped my mother and put her on ice for centuries at Hydra headquarter, I still get born – just to someone else.

My existence seems absolute.

No matter what happen, I will be born regardless.

Once it is the year 2001, I will become a fetus. That is an unavoidable future. Despite my unfathomable power and wealth, I truly fear for the day.

But enough about all of that. I have been thinking about this time travel thing from the moment my power manifested. It leads me to just a bunch of more unanswerable questions.

I will find out the reason for my existence eventually.

Once the meeting is over, Larry Norman takes a private helicopter back to Crisis System in Santa Clara, California. He has an urgent meeting with the CEOs and chairmen of Intel and Qualcomm to maximize production of the PlayStation.

Crisis System, Intel and Qualcomm will be the major manufacturers and producers of microprocessors and semiconductors in America.

I initially had Advance Micro Devices (AMD) instead of Qualcomm, but I changed my mind because of a certain unpleasantness. I will deal with AMD later, right after I crash their stocks.

Why didn't I have Samsung even though I also one of the major shareholders?

Samsung is not an American company. But since Korea is actually one of the world superpowers in the future, I have plan to take over the country.

Korea – not South Korea or North Korea. Once Korea is united, it is a force to be reckoned with. It even managed to annex Japan after World War 4, merging the nation into Greater Korea.

Incredible feat if I must say, but then again, the Japan of the future has no strength to fight back due to their dying population.

The earthquake generator did a number on Japan, fracturing it into many islands. Logistics becomes a complete mess afterwards.

As for hardware and software development, it will be Apple, Microsoft and maybe Atari.

Atari is crashing and burning right now. It might just be better to absorb it into one of the other giants instead of rebuilding it from the ground up.

Those are the immediate plans Electronic and Computing Sectors for now. My plans do change if the future proves to be devastating.

The Hydra scientists head down to the gaming development department to begin their jobs. I expect great things from them.

As for other Hydra personnel, they went to have a chat with Shield Security. The common room is now packed with huge men that can kill a person with a look.

The staffs file in complains soon afterwards.

I tell them to suck it up or get ripped. There is a gym close by, so get to it.

Unlike in the comics, Shield and Hydra aren't not really enemies regardless of how I attempt to make them be.

They are friends.

Many of them keeps in touch with each other over via the Atlantis Network since they are not allowed to use Hydra or Shield Network for personal matters.

Some even took their kids to the other organization picnics.

Speaking of kids, Antigone needs some playmates. Social interaction is very important for a child at a young age. Furthermore, I don't want her to have daddy complex when she grows up.

That is a ground for incest.

So, from now on, the Terra Entertainment will be "bring your kids to work" every day.

I will have an entire floor dedicated to childcare.

I do have a spare floor after all.

It is where the former console research and development had resided.

Next up on the list of things I need to do, Terra Production.

Since everyone knows I am going through each of the department privately, everyone working in that department is a nervous wreck. This is especially true when I had made the entire department wait while I deal with the gaming department.

I wonder if Halle Berry shows up to work yet.