

## O Summoner 1491

### Chapter 1491 Upgraded Armaments I

Adrian and the others logged in to see the news about the Shadow of Apophis. All of them gathered to the Temple of the Sun since it has already been decided as their gathering point in the western continent. Not all of the guild members gathered as only the guild officials need to talk to each other.

Their shadow troupe told them that the monsters at the western continent were now behaving differently. There were still small-scale attacks to each fortress, but it no longer happened every night. The small-scale attacks happened every other night, but reports of missing people have become more apparent.

Sudden missing people are not that different to the daily norm in the western continent but groups suddenly vanishing is different. Some even reported that monsters that are best at using stealth would kidnap people. There are no reports of these people being sold to slave traders and such which is why they are pronounced dead. The logical conclusion was that they have become food for these monsters.

"It might actually be related to the Shadow of Apophis. The last fight against it had lots of casualties for their side. The followers of Apophis also sacrifice every bit of their life as long as their fanaticism is answered. Find the traces of where these monsters take the missing people. Even if we have two weeks left before the Shadow of Apophis rises again, we could use this chance to kill it while its weak." Adrian stated as the shadow troupe led by Awraka dispersed.

"If none of you guys are busy then you could also aid them." Adrian added as he was speaking to all of the guild members via the guild chat.

Adrian made sure that all of the guild members could hear what was discussed even if they were not present. Some of the members that had nothing to do decided to aid the shadow troupe in looking for the missing people. Adrian did tell them that they could get a title if they save people who have been taken.

All the members even the guild officials that were not busy joined in on the investigation. If they find the location of the Shadow of Apophis while it is weakened, then they will have a great chance of killing it before it. Adrian is sure that some guilds are also looking into it, but they were not spreading information which means they also have the same objective as the Pantheon Guild.

"I have been too busy looking at Charon's changes that I forgot that I also have changes to myself." Adrian stated as he remembered that his armaments have leveled up.

Adrian went to a quiet room inside the Temple of the Sun and immediately delve into the Soul Chamber where all of his armaments are stored. Adrian looked at all of the armaments and they are now looking quite different than before and even more powerful than ever. What shocked Adrian the most is that each of his armaments have different skills compared to before.

[All of your Primordial Armaments have taken on their real primordial forms.]

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Primordial Armament: Sword

Description: A soul weapon that has evolved into a Primordial Weapon that is said to deal great damage to spiritual beings. It has crystalized the essence of the user's soul and is now imbued with Primordial Energy. It is in the form of a sword, but it can also split into two swords for each hand.

Damage Multiplier when Equipped: 120% of normal damage (This applies to basic attacks and sword skills only.)

Skills: [Primordial Energy Wave] [Singularity Form / Twin Star Form] [Galactic Titan]

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Skill Name: Primordial Energy Wave

Skill Tier: Legacy

Skill Type: Active Damaging Projectile

Effect:

- Releases a powerful energy wave in front of you that deals 400% of the user's total damage.
- In Twin Star Form, the user can release two energy waves from each sword that deals 200% of the user's total damage.
- All enemies hit by the energy wave will have their defenses reduced by 10% (5% for Twin Fang Form) for 10 minutes. (Max Stacks of Defensive Debuff: 3)

Cooldown: 5 minutes

Essence Cost: 10 Primordial Essence

Cast Time: Instant

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Skill Name: Singularity Form / Twin Star Form

Skill Tier: Legacy

Skill Type: Weapon Change Form

Effect:

- Split the Primordial Armament: Sword into two blades that will be held with each hand.
- In Twin Star Form, the damage multiplier is returned to 100% but the user's critical strike chance is increased by 20% and critical damage is multiplied by 2.5 instead of just double.

Cooldown: None

Essence Cost: None

Cast Time: Instant

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Skill Name: Galactic Titan

Skill Tier: Legacy

Skill Type: Supersize

Effect:

- Increase the user's size by two.
- Increase the Primordial Armament: Sword size by two.
- Increase stats by 30%.
- Increase defense by 50% in Singularity Form.
- Increase speed by 50% in Twin Star Form.

Cooldown: 1 hour

Essence Cost: 50 Primordial Essence

Cast Time: Instant

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The sword primordial armament now looks different than ever. Its blade now looks like a whole universe is inside of it. The motif also slightly changed a bit as it now has a more galactic theme to it but still kept some demonic elements in its design.

Adrian is happy that the skills are now more powerful than before. He gripped the sword, and he could feel that it was now lighter than before. Whenever he did a slicing motion, an afterimage of either nether energy or aether energy would follow behind it.

"I want to test it, but I must look at the next one." Adrian stated as he was not yet finished with his current assessment of the armaments.

Adrian wanted to immediately go into a field to test out the sword, but he must look at the other armaments. He decided that it would be better to test them all when he inspected all of them. He noticed that all of his armaments are lined up neatly and orderly which made it easy to inspect.

Chapter 1492 Upgraded Armaments II

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Primordial Armament: Bow

Description: A soul weapon that has evolved into a Primordial Weapon that is said to deal great damage to spiritual beings. It has crystalized the essence of the user's soul and is now imbued with Primordial Energy. It is in the form of a bow and is said to be the most powerful long-range weapon that is ever known.

Damage Multiplier when Equipped: 110% of normal damage (This applies to basic attacks and bow skills only.)

Skills: [Meteor Star] [Stardust Rain] [Andromeda]

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Skill Name: Meteor Star

Skill Tier: Legacy

Skill Type: Active Damaging and Penetration

Effect:

- Launch a powerful arrow that has the power of a meteor in a straight line that deals 200% of the user's total damage in a straight line.
- All enemies hit by this skill will have their defenses reduced by 10% and penetrating skills will have 1.5 times the damage when hit in the span of ten minutes.
- This skill penetrates 50% of the enemies' defenses.

Cooldown: 2 minutes

Essence Cost: 10 Primordial Essence

Cast Time: Instant

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Skill Name: Stardust Rain

Skill Tier: Legacy

Skill Type: Active Area of Effect and Damage Over Time

Effect:

- Select an area and fire a flurry of arrows upwards into the sky that shatters into small stars that fall down on the area.
- This skill deals 50% of the user's total damage per second in spots where the Stardust lands.
- Applies a 10% movements speed slow to all enemies hit by the projectiles that stacks up to four times.
- Slow Duration is initially 5 seconds and can be maxed up to 1 minute.

Cooldown: 10 minutes

Essence Cost: 25 Primordial Essence

Cast Time: Instant

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Skill Name: Andromeda

Skill Tier: Legacy

Skill Type: Active Area Damage

Effect:

- Empower your next arrow to have the power of a universe that deals 1000% of the user's total damage on the first enemy hit.
- The arrow then explodes and deals 500% of the user's total damage in an area around the first enemy hit.
- The explosion will create a powerful shockwave that will knock back any enemy inside the explosion radius.

Cooldown: 1 hour

Essence Cost: 50 Primordial Essence

Cast Time: Instant

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"The bow turned into something more useful as it now applies some status debuffs. It would be fun using this to snipe at enemies from afar as the range seemed to have doubled as well." Adrian stated as he went to the next armament.

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Primordial Armament: Twin Daggers

Description: A soul weapon that has evolved into a Primordial Weapon that is said to deal great damage to spiritual beings. It has crystalized the essence of the user's soul and is now imbued with Primordial Energy. It is in the form of two daggers that has blades that is said to have been forged from a dying star.

Damage Multiplier when Equipped: 150% of normal damage (This applies to basic attacks and dagger skills only.)

Skills: [Primordial Surge] [Veiled Rush] [Truth Seeker]

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Skill Name: Primordial Surge

Skill Tier: Legacy

Skill Type: Movement and Enchantment

Effect:

- The user will choose a location to teleport that is limited by their field of vision.
- Upon teleporting, the user will gain 500% more damage to their next basic attack that lasts for five minutes.
- Any enemy hit by the enchanted attack will gain the Bleed status ailment and lose 1% of their health every 10 seconds for 1 minute.

Cooldown: 5 minutes

Essence Cost: 10 Primordial Essence

Cast Time: Instant

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Skill Name: Veiled Rush

Skill Tier: Legacy

Skill Type: Area Damage and Movement

Effect:

- Select an area where the user becomes invisible and not dispel invisibility even when attacking any enemy inside the area.
- Number of attacks per enemy will be dependent on the user's attack speed.
- All enemies that are damaged by this skill will receive a Minor Bleed status ailment and have their defenses reduced by 3% per attack landed. (Maximum Reduced Defense: 30%)

Duration: 10 minutes

Cooldown: 20 minutes

Essence Cost: 25 Primordial Essence

Cast Time: Instant

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Skill Name: Truth Seeker

Skill Tier: Legacy

Skill Type: Movement, Execute, and Single Target

Effect:

- Upon use of this ability, the user will gain vision of the weak points of the enemy.
- Upon hitting the weak points of the enemy selected, the user will deal 10% maximum health damage per hit. (Maximum of five when enemy is at full health)
- Hitting two or more weak points at a span of a minute deals 5% more maximum health per combo.
- Executes any enemy that is below the 15% health threshold. (5% when it comes to more powerful NPC Boss monsters and NPCs.)

Cooldown: 1 hour

Essence Cost: 50 Primordial Essence

Cast Time: Instant

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The dagger armament is now more lethal than before. Adrian usually only used the dagger armament for its execution but now he could use it against a large number of enemies. The greatest change is the second skill called Veiled Rush as it gives him permanent invisibility for ten minutes.

What Adrian likes the most is that the previous Soul Seeker skill has turned into Truth Seeker. It is a skill that lets him identify the weak points of any enemy. If the enemy is at full health, then he could get five weak points with the minimum number being two.

The most powerful thing for this new skill is that it shreds the health of the selected enemy in such a quick manner that it almost feels illegal. If Adrian could see five weak points and attack all of them in a span of a minute, then he can shred up to 75% of the enemy's maximum health.

Not only can it bring anyone to the red zone in under a minute, but Adrian could also execute any enemy that is under 15% health. This is a perfect skill for killing off the leaders in a guild fight. It is basically the perfect assassination skill which is quick and lethal. Adrian's wicked smirk could be seen on his face but it soon returned to normal as he has to look at the other armaments as well.

### Chapter 1493 Upgraded Armaments III

Adrian is happy with the newly transformed skills of his previous three armaments. All changes were basically a way to append the things that make the previous skills weak. He is now looking forward to the next skills that he sees for the remaining four weapons.

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#### Primordial Armament: Spear

Description: A soul weapon that has evolved into a Primordial Weapon that is said to deal great damage to spiritual beings. It has crystalized the essence of the user's soul and is now imbued with Primordial Energy. It is in the form of a spear with the blade coming out of a Space Dragon's mouth.

Damage Multiplier when Equipped: 130% of normal damage (This applies to basic attacks and spear skills only.)

Skills: [Star Ascends] [Star Descends] [Big Bang]

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Skill Name: Star Ascends

Skill Tier: Legacy

Skill Type: Active Damage and Knock Up

Effect:

- The user performs a series of spear maneuvers that sends the target enemy into the sky.
- This deals 300% of the user's total damage to the enemy.
- The enemy that will be knocked up will be stunned for 1 second once in the air.
- If used in succession before Star Descends, this will release the hidden skill Star Dragon's Strike that deals 500% of the user's total magic damage in a straight line.

Cooldown: 1 minute

Essence Cost: 5 Primordial Essence

Cast Time: Instant

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Skill Name: Star Descends

Skill Tier: Legacy

Skill Type: Active Damage and Knock Down

Effect:

- The user performs a series of spear maneuvers in the air that knocks down the target enemy into the ground. This can also be performed when the user is touching the ground, but the damage will not be doubled.
- This deals 300% of the user's total damage to the enemy that is knocked down on the ground. (This will deal double the damage when the enemy is struck down from the sky)
- The enemy that will be knocked down will be rooted on the ground for two seconds.
- If used in succession with Star Ascends, this will release the hidden skill Star Dragon's Strike that deals 500% of the user's total magic damage in a straight line.

Cooldown: 1 minute

Essence Cost: 5 Primordial Essence

Cast Time: Instant

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Skill Name: Big Bang

Skill Tier: Legacy

Skill Type: Active Area Damage

Effect:

- The user releases the spear into the sky, and it amasses a large quantity of energy.
- This deals 2500% of the user's total damage to the enemy.
- This skill ignores 30% of the enemies' defenses.
- The user will not be able to use the armament but can still attack using other means.

Cooldown: 2 hours

Essence Cost: 50 Primordial Essence

Cast Time: 10 minutes

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Adrian is actually surprised with the changes at the spear armament. The skills of the spear armament used to be just combos that needed to be used in succession to be activated. The first two skills are now the combo skill while the third skill is a powerful finisher move that can destroy an area. The first two combo skills can now activate a third combo skill that can deal great damage to the enemy singled out.

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Primordial Armament: Axe

Description: A soul weapon that has evolved into a Primordial Weapon that is said to deal great damage to spiritual beings. It has crystalized the essence of the user's soul and is now imbued with Primordial Energy. It is in the form of an axe that has the appearance of the rings of a planet.

Damage Multiplier when Equipped: 180% of normal damage but suffers a 20% decrease in attack speed. (This applies to basic attacks and axe skills only.)

Skills: [Star Splitter] [Power Orbit] [The Great Divide]

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Skill Name: Star Splitter

Skill Tier: Legacy

Skill Type: Active Area Damage and Slow

Effect:

- Immediately charge the power of stars into your axe and slam it to the ground that deals 500% of the user's total damage in a cone.
- This skill leaves the ground in a state called Barren that reduces the speed of all enemies by 10%.

Cooldown: 10 minutes

Essence Cost: 15 Primordial Essence

Cast Time: Instant

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Skill Name: Power Orbit

Skill Tier: Legacy

Skill Type: Active Damage and Projectile

Effect:

- Charge your axe with the power of the gravity and create your own orbit as you spin and deal 100% of your total damage per second to all the enemies you clash.
- This skill also releases rings of energy from you that deals 50% of your total damage to those that are hit by these projectiles.

Spin Duration: 30 seconds

Cooldown: 10 minutes

Essence Cost: 15 Primordial Essence

Cast Time: Instant

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Skill Name: The Great Divide

Skill Tier: Legacy

Skill Type: Active Area Damage

Effect:

- Charge your axe with the immense power of the universe and slam it into the ground that deals 1500% of the user's total damage in an instant and ignore 50% of the enemies' defenses.
- This skill will leave a large rift in the battlefield that will only be restored after a few seconds.
- Enemies that are inside the rift created will be dealt additional 500% total damage.

Cooldown: 1 hour

Essence Cost: 50 Primordial Essence

Cast Time: 1 minute

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The axe armament is now a monster that deals massive amount of damage in an area. It is a great armament that can be used to clear waves of monsters. He could imagine himself decimating the large horde of monsters that the Shadow of Apophis sends when night falls.

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Primordial Armament: Mirror

Description: A soul weapon that has evolved into a Primordial Weapon that is said to deal great damage to spiritual beings. It has crystalized the essence of the user's soul and is now imbued with Primordial Energy. It is in the form of a mirror that perfectly reflects the light from any angle and is said to contain a small universe inside it when one looks in.

Damage Multiplier when Equipped: 100% of normal damage. (This applies to basic attacks and mirror skills only.)

Skills: [Universal Reflect] [Universal Refract] [Diffracting Cosmos]

Chapter 1494 Upgraded Armaments IV

The axe armament is now a monster that deals massive amount of damage in an area. It is a great armament that can be used to clear waves of monsters. He could imagine himself decimating the large horde of monsters that the Shadow of Apophis sends when night falls.

==

Primordial Armament: Mirror

Description: A soul weapon that has evolved into a Primordial Weapon that is said to deal great damage to spiritual beings. It has crystalized the essence of the user's soul and is now imbued with Primordial Energy. It is in the form of a mirror that perfectly reflects the light from any angle.

Damage Multiplier when Equipped: 100% of normal damage. (This applies to basic attacks and mirror skills only.)

Skills: [Universal Reflect] [Universal Refract] [Diffracting Cosmos]

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Skill Name: Universal Reflect

Skill Tier: Legacy

Skill Type: Active Damage Absorption and Damage Reflection

Effect:

- Grants the passive ability called Mirror World that lets the user create as much mirror as they can. The strength of the mirror is proportional to the amount of mana used in creating it. The mirrors can also be used as portals by the allies of the user.
- The mirrors created by this skill will always store the damage they absorb or reflect.
- The user can then use the stored energy that was collected and fire it in a single beam that deals damage in a straight line.
- The damage that is dealt by this skill will be Absorbed Damage multiplied by 120%.
- The user can only absorb as much damage as the total max health of the user.

Mana Cost per mirror: 10 Mana to Maximum Mana

Cooldown: None

Essence Cost: 5 Primordial Essence

Cast Time: Instant

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Skill Name: Universal Refract

Skill Tier: Legacy

Skill Type: Active Area Damage

Effect:

- Create ten mirrors around the user in an instant that can be considered as the strongest mirrors that the user can create.
- The user can then fire off beams of light from these mirrors can bounce off ten times before dissipating.
- Each time the light beams bounce off each mirror, the damage of the light beam is increased by 10%.

- The user can also use mana to create additional mirrors, but they will disappear after one bounce and only increase the damage by 2%.

Cooldown: 10 minutes

Essence Cost: 20 Primordial Essence

Cast Time: Instant

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Skill Name: Diffracting Cosmos

Skill Tier: Legacy

Skill Type: Active Area Damage and Pseudo Domain

Effect:

- Summon the special world called Mirror Realm into the area.
- All allies and the user inside the Mirror Realm will have their skills copied by a mirror image that deals 50% of the original damage.
- All enemies inside the Mirror Realm will have a 10% chance of creating a mirror image of them that attacks them.
- All enemy attacks that bounce off the mirrors created by the Mirror Realm will have a 50% chance of ricocheting back to them.
- Any enemy attack that bounces off the Mirror Realm will have their damage stored.

Cooldown: 1 hour

Essence Cost: 50 Primordial Essence

Cast Time: Instant

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Adrian is extremely glad of the new skills for the mirror armament as it now gives him more ways in using it other than shields and damage absorption. What he likes the most is the fact that he has a Pseudo Domain that can summon the Mirror Realm into this dimension.

The mirror realm is an alternate realm of the mortal realm, but everything is a reflection. The only difference is that there are no inhabitants of this realm as everything is just a reflection of the real world but with a catch. The Mirror Realm might be a mirror, but it is powered by a weird dimension that acts like a mirror as well.

Adrian especially liked the fact that the Pseudo Domain not only helps him but also his allies. The chance to reflect the attack of the enemy is also present with the fact that the damage will also be absorbed. If Adrian picked his timings correctly then he could create the ultimate reversal.

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Primordial Armament: Scythe

Description: A soul weapon that has evolved into a Primordial Weapon that is said to deal great damage to spiritual beings. It has crystalized the essence of the user's soul and is now imbued with Primordial Energy. It is in the form of a scythe that has elements of stars and planets which imbue it with a strange power that might be possible to make it cut dimensions.

Damage Multiplier when Equipped: 140% of normal damage. (This applies to basic attacks and scythe skills only.)

Skills: [Cosmic Cull] [Anti Matter] [Universal Threat]

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Skill Name: Cosmic Cull

Skill Tier: Legacy

Skill Type: Active Area Damage

Effect:

- Cleave the area around you in an instant and deal 350% of the user's total damage in the area.
- Ignores 10% of the enemies' defenses.
- Steals 10% of the mana of the enemies hit and gain 50% of the amount retrieved. (Excess Mana will turn into a barrier that protects the user against magic damage.)
- Restore 20% of the damage dealt to your missing health. Health restored will be greater depending on the user's missing health. (Excess Health will turn into a barrier that protects the user against physical damage.)

Cooldown: 5 minutes

Essence Cost: 10 Primordial Essence

Cast Time: Instant

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Skill Name: Anti Matter

Skill Tier: Legacy

Skill Type: Active Area Damage, Damage Over Time, and Stun

Effect:

- Release a wave of Anti Matter with the user as the center in a fifty-meter radius.
- All enemies hit by the wave of Anti Matter will receive 100% of the user's total damage and 10% of the user's total damage as Damage Over Time for 10 seconds every second.
- All enemies hit will be stunned for a duration of three seconds. (Doubled when they were recently affected by Cosmic Cull.)

Cooldown: 5 minutes

Essence Cost: 10 Primordial Essence

Cast Time: Instant

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Skill Name: Universal Threat

Skill Tier: Legacy

Skill Type: Active Invisibility and Enchant

Effect:

- Makes the user invisible for a set duration.
- The user will not be able to be seen by any ocular skill or invisibility detection, but invisibility will break when the user deals damage to an enemy.
- The next skill that the user does will deal 500% more damage and increase the skill effects by 500% as well.
- If the user uses a basic attack, it will deal 2000% of the user's total damage.

Duration: 10 minutes

Cooldown: 30 minutes

Essence Cost: 50 Primordial Essence

Cast Time: Instant

#### Chapter 1495 The Hunt For The Snake's Descendant I

The scythe armament is the one that changed the most as it now gives him perfect invisibility. The perfect invisibility that the scythe gives basically gives Adrian lots of flexibility because he will no longer be exposed when he gets damaged. As long as Adrian does not attack or use another skill, Adrian will be completely invisible.

The name of the skill called Universal Threat is definitely something that rings true. Adrian also liked the fact that the Burning Shadows skill is now a wide area skill that spreads it around him making it more useful when fighting clumps of enemies. The first skill is now more defensive as well which means the scythe armament is not just for attacking.

"Greetings, master." A small whisp with the voice of Paradox stated.

"Hello, Paradox. Is the evolution of the armaments also a part of your evolution as well?" Adrian asked.

"They have always been ready to evolve, master. You were not able to handle them back then which is why I have temporarily sealed their evolutions. They are now more powerful than before. Feel free to wield them to your heart's content." Paradox stated.

Adrian nodded with satisfaction as it was Paradox that managed to get him the ability to summon armaments without cooldown. If Adrian did not get Paradox back then, he would still have cooldowns per armament and cannot switch freely like what he is doing now.

Adrian returned back to the mortal realm as he exited his soul chamber. Cairo suddenly appeared before him looking a bit worried. Adrian could already feel that something is definitely going to happen that is not going to make him happy.

"I thought I still had time to look for Dodu's evolution requirements, but it seems that will not be the case." Adrian thought to himself.

"We have a problem, guild master." Cairo stated as he escorted Adrian to the audience room with others.

The audience hall of the Temple of the Sun is filled with not just Adrian and his friends but also some avatars of gods. Adrian could feel that all of them here is at the level of the High Priestess Estet. Some were not yet at that level, and some are injured to the point that even Levin Cloud finds it difficult to treat them with one spell.

"Why are there so many avatars here? I did not know that we were a place where they could find shelter." Adrian stated which made all the other avatars glare at him.

"Watch your mouth demon! This is the Temple of the Sun God Ra and not your Church of the Twin Gods." One of the wounded avatars stated.

Adrian could already guess what happened and why they came here. They were hoping for asylum because they know that only the Sun God Ra can help them against the Shadow of Apophis. Adrian found it funny that they were only running to the Sun God Ra now when they have nothing left.

"From the looks of it, all of you are no longer in your temple as it was destroyed. You came here in hope of being granted power by the Sun God Ra as he is the father of the gods that you serve. The fact that all of you only came now when you could have gotten to the location weeks ago when the Sun God Ra awakened means you guys have nothing left." Adrian stated the cold hard facts to them.

All the weakened avatars are angry at Adrian's statements, but they know that deep down that he was right. They are basically running with their tails between their legs as they were beaten black and blue. The temples that they serve and the cities they protected are now ruins because of the Shadow of Apophis.

"I think that should be enough for now, Champion Equinox. I shall scold my wayward children later. I called you here because they have brought some alarming news that even I did not know." The Sun God Ra stated as his voice drowned out the avatars that were going to have a verbal battle with Adrian.

"So, what is the problem?" Adrian asked.

"It seems that the Shadow of Apophis is looking for something." Cairo stated.

"Something? Is it not its body fragments?" Adrian exclaimed as he knows that the Shadow of Apophis is looking for the other parts of its body.

"I phrased that wrong. They are not looking for something but someone. There are lots of reports that the Followers of Apophis are looking for a person. They were only looking for that person in

the western continent at first, but it seems some of them started to spread to the central continent." Cairo stated as he heard that from an avatar that lives near the great port.

"Huh!?" Adrian suddenly stated as all of them looked at him.

"Is there something that you would like to share, Champion Equinox?" The Sun God Ra asked.

"If they are looking for a person then it might be a possible vessel." Adrian stated.

"That is impossible! The Distorted God Apophis is not able to create its kin because it does not even have humanoid form." One of the avatars stated but the Sun God Ra looked concerned which made all the avatars that were about to refute Adrian go silent.

"If the Sun God Ra is silent then that means it is possible. The Sun God Ra has a perfect vessel which is Prince Amun. It is not farfetched to say that the Distorted God Apophis could also have a vessel perfect for it.

The Distorted God Apophis and the Sun God Ra are reflections of each other after all. If one can do it, then the other can surely do so as well. It might be the reason why the followers of Apophis are targeting cities more compared to temples." Adrian stated.

"What if like Prince Amun, the vessel that is perfect for Apophis is also in the central continent?" Cairo stated.

"That would mean that the followers of that snake have already slithered into the central continent as we speak. They now have a head start compared to us and the avatars cannot leave the western continent as they are tied down to it. Fortunately, that is the good news as we will not have any fight with an avatar." Adrian stated.

"If what you said is true, then I worry that we will be late. All the avatars here that came to me shall be tasked with looking for the vessel in the western continent. Can I ask the Pantheon Guild to be the ones to handle the central continent?" The Sun God Ra stated.

"They would not be enough to search the whole central continent. Let the Briar Rose guild also help in the search. If the Sun God Ra gives us permission." The guild leader of the Briar Rose guild stated as she came to the audience hall with Frey.

It seems that Frey was still here in the Temple of the Sun God as she had the perfect place to commune with the Goddess Freyja. She wanted to join the search as well because she wants to thank the Sun God Ra for his assistance. It was only the guild leader of the Briar Rose guild that spoke up as she is feeling shy.

"Your guild has also gained my trust which is why I shall also permit you to search as well. We must find the vessel of Apophis before the followers do." The Sun God Ra stated.

"How do we find the vessel though? Will there be a sign that gives us a hint?" Levin Cloud asked.

"We have many scales of Apophis here in the temple. Bring one scale with you as it will give off a faint glow when the vessel is nearby. The vessel should also be quite weak when in the sun as they will have the same qualities as the god that they can house." The Sun God Ra stated as he summoned the scales of the Shadow of Apophis to them.

"What are we going to do if we find the vessel though?" Creepysoo asked.



"It is better if we kill the vessel." Adrian stated which shocked all of the players there.

"You are the Champion of the Twin Gods and a follower of the Goddess Gaia, yet you want to kill the vessel? What if it is just a child?" The guild leader of the Briar Rose guild stated.

"The vessel will die either way if we do not get to them first. Do you not know what happens when a god enters a mortal's body?" Adrian stated but the guild leader of the Briar Rose guild fell silent.

"When a god enters a mortal's body permanently, they will devour that mortal's soul so that they can fully integrate with the body. By doing so, the vessel will cease to exist and will not even flow into the cycle of life and death. Their whole being will just vanish." Adrian stated.

#### Chapter 1496 The Hunt For The Snake's Descendant II

All of those that do not know how the soul works are shocked about Adrian's statement. They tried to look at Levin Cloud to see if he had any other reaction but even, he was silent. If even the envoy of the Twin Gods is silent then that means that everything that Adrian said is actually true.

A being that was born to basically just be a vessel of a god is a tragic fate. Adrian knows this because the two twins Vida and Mortem told him when they were talking about the Twin Gods. The twins also knew that should the Twin Gods need vessels when the world is truly in danger then they would sacrifice their lives for the world.

Adrian felt extremely sad at that statement which is why he did not forbid the two to wander off in the territory. The good side to this is that they would live a normal life as long as the gods that have them as vessels do not descend. This is one of the reasons why Adrian does not want the world to suddenly increase in strength limit.

The players might not know this but Adrian and a select few know that each church or temple already has vessels for their gods. They are just being kept hidden as they are the secret weapon of each church. They are even more valuable than the treasures of each church which is why Vida and Mortem was sealed in a secret dimension.

"What if we find the vessel first?" Frey asked.

"If you find the vessel first then we can protect them if you so wish as you found them first. If we find them then my guild members already know what to do. Should the vessel be found at the hands of the followers when you see them then kill the vessel as soon as possible." Adrian stated.

"Just make sure that we will protect the vessel if we find them first." Frey stated as she also does not want to kill the vessel since they might not be evil.

Seeing the intense emotion that Frey and the guild leader of the Briar Rose guild could not be stopped with just mere words, Adrian just let them leave as they please. Adrian looked at all of his friends and gave the command to all those in his guild. The guild members might have other opinions but there is one thing that they should not question their guild leader about and that is regarding life and death in the game.

Most of them or all of them already know and seen him in action in Limbo before when they did not logout after dying. They could clearly see their guild master sitting at a throne in Limbo deciding the fate of those that died. They would actually be doing the vessel a favor by killing them instead of letting them have the fate they were destined to have.

"Wait! If that is true, then are we also subjected to that same fate?!" One of the avatars stated which made them pale.

"Unlike the vessel of Apophis, you people have already been connected to the god that you serve for quite some time. Also, not all avatars are perfect vessels because they only appear once every thousand years. The vessel of Apophis is a different case as it was manufactured instead of naturally born which affected causality.

As such, the vessel of Apophis would most likely hold only for a year before the body explodes. They would just need to make another one though. Your souls would most likely end up in your respective gods' domain should you die as all your souls are tethered to that place already." Adrian explained.

"Do not worry my children, the avatars have always been sent to divine realm of the god they serve or sent to reincarnation should they wish. This was the deal that is made with the Gods of Death which is why one of my sons had to become one to ensure the promise." The Sun God Ra stated which made the avatars sigh of relief.

"Well, what are you guys waiting for? Find the vessel." Adrian stated towards the avatars as they begrudgingly left.

"I always thought that you were rational, but I did not think it was to this extent though." Levin Cloud stated.

"I also want to save the vessel as they might be an innocent soul but sometimes you cannot save everybody. I am also a demon after my duties as the Champion of the Twin Gods. The stability of the dimension is my second priority and having a Distorted God get a vessel is not something that should happen." Adrian stated.

"What if you transfer the vessel's soul while we destroy the body?" Creepysoo asked.

"That is not possible as well." Levin Cloud stated as he also knew the requirements.

"The soul of the vessel is the key to the entire body. The god must devour the soul of the mortal vessel in order to control everything. Also, the Distorted God Apophis is known for reconstructing its body. It could just devour the soul and reconstruct the body later which means we would be losing either way." Adrian stated.

"Maybe you should have told them that before they went off." Peridot stated.

"You will not be able to argue with people like that when they are high in their emotions." Adrian argued which the others cannot seem to retort.

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"Are you sure about this, bestie?" Frey asked Rose.

"I do respect him, and I know that you like him, but I do not like that attitude of him arbitrarily saying to kill the vessel." Rose stated as she was upset.

"What do you mean I like hi..." Frey stated as she bit her tongue at the end of her sentence.

"You cannot hide it from me, but this world is like another world! Telling someone to kill you just because you are born unfortunate is not something that should happen!" Rose stated.

"He did not say it like that. He said that the vessel would be more unfortunate if they get devoured by the Distorted God Apophis as they will vanish without a trace." Frey stated as she just followed her best friend's lead earlier.

"No matter! We will find the vessel first!" Rose stated as she told everyone in the guild to meet her at the central continent guild house.

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The followers of Apophis have long infiltrated the central continent with the help of the Followers of the Dark Gods. It seems that they Shadow of Apophis has cut them a deal as long as they fulfill the end of their bargain. The one who actually met them when they landed on the central continent was none other than Eldritch himself.

"Greetings, Envoy of the Dark Gods or rather Envoy of the Azathoth." The followers of the Distorted God Apophis stated as they greeted Eldritch.

"I do not have time to waste with any of you which is why I am only here to warn you to not say anything about us when moving in the central continent. The others will aid your group in finding the vessel that you speak of. They know the central continent like the back of their hands as they are moving inside of it from the shadows for almost a thousand years." Eldritch stated as two beings with the power level of a demigod came from behind him.

"Do not worry, Great Envoy Eldritch. We already got the details from the slave trader where the ancestor of the vessel was sold. We only need your guide, and our master shall give you what you need." The follower of Apophis stated as all of them moved in an instant.

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Adrian already delegated all of the areas in the central continent to his guild members. He sent them to look at certain villages that cannot be reached by foot as well. He delegated this as their first priority since finding the vessel means weakening the Shadow of Apophis even more. They would get higher contribution points for this well.

Adrian's location is to the southwest of the continent where it is mostly cliffs and sea. The villages he visited are mostly inhabited by people that do not leave their places even when they become adults. Adrian was about to leave for another location when he noticed that the village that he came to is too quiet.

Adrian decided to investigate deeply and enter the village. He thought that the people are just prone to hiding but he is shocked when he opened the door to the adventurer guild. The bodies of people are mangled which shocked him because there was no stench of blood.

Sirius, who was hiding in Adrian's shadow, suddenly came out and deflected an attack that was about to reach Adrian. A woman that looked like she was in her early twenties appeared before him.

Chapter 1497 The Hunt For The Snake's Descendant III

"What do we have here? I was only going to get my feeds, but it seems that I also caught an interesting fish as well." The woman stated as she released an eerie aura that can make anyone puke.

Adrian's senses are screaming at him that the person on front of him is at the very peak of danger level. Even Sirius' senses are telling him to escape because the woman in front of him is not someone that they can defeat with just the two of them.

"A demigod." Adrian muttered as he prepared everything he needed to escape.

Adrian knew that he needed to get out of this area as the demigod woman said that these dead bodies are her feeds. This means that everything in this place is under her control. The stench and the fact that the dead bodies are not rotting means that she is keeping everything 'fresh'.

"Sirius!" Adrian stated as he immediately casted space mines directly at the demigod's woman face.

The explosion happened and the whole area is suddenly flooded with shadows. Adrian teleported outside of the house, but he is shocked to see that the demigod woman suddenly matching his escape speed. Adrian could only reflexively summon an armament and he chose a sword.

Adrian took out the sword armament and immediately aimed at the demigod woman's neck, but she was able to easily evade. Adrian used his immense strength to change the direction of the blade to hit the body of the woman instead, but the woman's arm suddenly turned into a flesh sword. The flesh sword deflected Adrian's sword, but it made him use that force to be pushed further away.

"Oh my! You excite me very much. As expected of the Champion of the Twin Gods!" The demigod woman stated as she licked the flesh blade.

"It seems that you know about me, but I do not know anything about you." Adrian stated as he was still looking for ways to get out, but the demigod woman has the whole area surrounded by her aura.

"Since I want to take my time and savor this moment, I will tell you, my name. It would be a shame for you to not know the person that will slice that pretty face of yours. I am the Witch of Flesh and Carnage, Edora." The Witch of Flesh and Carnage Edora stated as she felt a warm sensation in her body.

"I see. No wonder the whole village felt something like a place isolated under one being. Your real body is not that meat sack that is flying right now but a part of an avatar." Adrian stated as he could see a very invisible string that connects the flying body and the village below.

"As expected of a being that can see souls of the living and the dead! I shall take my time and get those for myself. Such beautiful eyes that even sparkle in different colors is what I want. It excites me so much that I want to eat you up right now!" The Witch of Flesh and Carnage Edora stated with great excitement.

"If you want a fight that badly then I shall oblige as well. Summon: Charon and Kanlaon!" Adrian stated as he summoned Charon and Kanlaon to fight along him with Sirius.

"Having more meat will not change your destiny! I shall have your flesh inside of my belly!" The Witch of Flesh and Carnage Edora stated as she charged towards Adrian.

"Galactic Titan!" Adrian shouted as a powerful shockwave is released from his body that knocked back the Witch of Flesh and Carnage Edora.

[You have changed into the Galactic Titan.]

[All stats will be increased for the duration of the transformation.]

[Your size will increase.]

[If you drop towards 50% health then the Galactic Titan form will be undone and release the skill Galactic Burst.]

[Galactic Burst will deal 1000% of the user's total damage in the area around them.]

Adrian's form has changed into a more gigantic, armored version of him. He fashioned armor that is almost the same as what the God Abaddon wears but his is sleeker and smoother in design. The armor is not riddled with intricate details but his helm fit perfectly to his horns that protrude upwards.

Adrian looked like a demonic knight that came from the cosmos as the blade of his sword looked like it contained a galaxy inside of it. His dark flaming horns also added to his menacing look that made him look like a boss monster.

The Witch of Flesh and Carnage Edora saw the sudden change in Adrian's form, but she did not care because she was still more powerful than him. She is even glad that the prey that she has is now bigger than before. She relishes the idea that she will have more flesh to gather as she looks at Adrian like a meal.

The Witch of Flesh and Carnage Edora looks at Adrian as a meal because she refines the flesh and blood of beings. One could even say that she is related to one of the Followers of the Dark Gods called Porom. Porom, the Flesh Mage, is actually the student of the Witch of Flesh and Carnage Edora.

"I thought your magic looked familiar. You are like that loser Flesh Mage Porom that cannot even handle my dragon by himself." Adrian stated in a condescending tone, and it actually affected the Witch of Flesh and Carnage Edora mentally.

"That student of mine has yet to master refining an entire village like I did. Once he does so then even you will not be able to stop him. As a good master, I will share some of your flesh with him as revenge!" The Witch of Flesh and Carnage Edora stated as she transformed all of her fingers into flesh sickle blades that launched towards Adrian.

"Primordial Energy Wave!" Adrian stated as he spun his sword around and released a powerful burst of energy that deflected all of the flesh sickles that the Witch of Flesh and Carnage Edora launched.

"Cute!" The Witch of Flesh and Carnage Edora stated as she laughed.

She created more sickle blades, but she now used bones on her ribs. The sickle blades came out from her back numbered in the hundreds which is why Adrian told his soulbounds to move as well. Sirius came charging towards her and is about to use his fangs and claws to cleave her, but the body of the Witch of Flesh and Carnage Edora is not even alive per se.

The upper and lower half of the body of the Witch of Flesh and Carnage Edora is split into two, but she was not dead. The flesh sickles still launched itself towards Adrian at even more vigor. Charon manifested behind Adrian and the sounds of chains echoed in the area as its chains met with the flesh sickles.

"Still does not change anything for your situation!" The Witch of Flesh and Carnage Edora stated as her whole body exploded into unknown pieces of flesh.

The thousand pieces of flesh suddenly grew blades of different lengths and sizes as they surrounded Adrian. All one thousand flesh blades launched itself towards Adrian at the speed of light that even he will be unable to perfectly dodge.

"Twin Star Form." Adrian muttered as his form immediately changed and his great sword split into two.

[You have increased speed in Twin Star Form.]

Adrian immediately released two different Primordial Energy Waves to deflect the flesh blades while he actively deflected those that the energy waves did not hit. Adrian thought that his struggles will end as long as he deflects all the blades, but the deflected blades suddenly stopped from falling. All blades that were suspended in the air launched themselves again towards Adrian.

"Kanlaon! Burn the village to the ground!" Adrian commanded but he was not the only one being pestered by the flesh blades.

Kanlaon was also being targeted by the flesh blades along with Sirius, but he knew that his master's command came first. Kanlaon flew higher in the skies as he gathered his breath attack while Charon and Sirius defended him from the flesh blades. The flesh blades that were mostly on Adrian suddenly froze as if they became afraid of something.

About half of the flesh blades redirected towards Kanlaon but he already released his dragon breath towards the village. A wall of pink matter suddenly covered the entire village before the Genesis Dragon Breath even hit. The village was left untouched, but the enraged shrill voice of a woman echoed in the whole area as a powerful wave of energy came from the village.

"I thought you were only cute before, but it seems that you really are a pest just like what my student says!" The Witch of Flesh and Carnage Edora shouted as a half humanoid body grew from the flesh dome that covered the village.

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The Witch of Flesh and Carnage Edora could not believe that she would show her weakness to Adrian. She thought that the demon was just a youngling that does not know much of the world and is only strong because he was born a demon, but she is mistaken. The demon before her utilizes everything in his power to obtain victory which is why she is now sure why her disciple loses.

When the Witch of Flesh and Carnage Edora is feeding on specimen, she usually stretches her own flesh body in order to absorb them. She needs two whole days in order to fully devour a village worth of people. This state is also the one where she is at the most vulnerable.

In her 'feeding' state, the Witch of Flesh and Carnage Edora is almost defenseless and all the damage that she will receive is doubled. She could cast the flesh barrier that she used earlier but that

would mean that she will lose precious time of her feeding. She grows stronger by devouring other beings after all.

The Witch of Flesh and Carnage Edora knew that she must cancel her feeding for the time being and deal with the demon in front of her. The large mass of flesh that stretched out in the entire village suddenly started to contract into one humanoid being. Adrian did not even wait for her to finish this process and just immediately escaped the area as he found a breach in the spatial pressure.

The moment that the Witch of Flesh and Carnage Edora finished getting back all of her flesh, Adrian is no longer in the area. The horrifying loud screams of indignation of the Witch of Flesh and Carnage Edora could be heard as she could not believe that she was left alone by her opponent.

"Do the demons not value proper fights?! Where is your chivalry! I shall kill you as soon as I see you the next time that we meet, boy!" The Witch of Flesh and Carnage Edora shouted as she is angry that she now wasted time.

Adrian could no longer hear her, but he would definitely mock her if he did. He would say that demons prioritize survivability as they are already a race that has low numbers. If he did say that then the Witch of Flesh and Carnage Edora would have hunted him down to the ends of the world.

She would need another whole day to split herself once again in order to feed on the dead villagers. She also knew that she could be attacked once again if she were to carelessly go back to her process. The Witch of Flesh and Carnage Edora had confidence that Adrian will definitely come back to her now that he knows her weakness.

The Witch of Flesh and Carnage Edora waited for two days for before going back to her 'feeding' routine. She shouted words of anger once again towards the air towards Adrian but the one she is cursing is not even there. Adrian is happily back in the real world getting his check-up.

He actually returned back to the game after three in-game days have passed. He even forgot that he told himself to attack the Witch of Flesh and Carnage Edora once gain. He just completely forgot about her and searched for the vessel of Apophis that is more important.

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Adrian is not the only one that could be described as 'lucky' because Levin Cloud also encountered a demigod as well in the location he was at. He arrived a village hidden in the woods in the location as he actually felt a small energy reading from the scale that he has. Levin Cloud followed it using his special ability to hide on the ground.

Levin Cloud followed the direction where the very small light that the scale of Apophis gave some signal. He thought that it would lead him to the actual vessel but he latter found out that is not the case. He encountered a strange old man that reeks of miasma as if he was dead, but he was still alive.

To add more to his 'luck', the old man was not alone as he was accompanied by two hooded individuals that carried the same scale that Levin Cloud has. The moment Levin Cloud saw the

scale, he immediately knew that the signal being given by the scale is not due to the vessel but with the resonance with the other scale.

Levin Cloud immediately informed everyone that had the scales of Apophis of the extra detail. Just as he was about to retreat hastily, he suddenly felt a powerful force blocking the soil itself. The soil became hard as stone, but he could travel between that easily. The reason that he could not move is due to the fact that the old man slammed his staff and released miasma on the ground itself.

"Is there something wrong, Grandmaster Lason? The scale is showing some reaction which meant that the vessel must be here or was here." One of the followers of Apophis asked as he saw that the demigod suddenly released magic.

"I do not think that the vessel is here because it seems there is a rat that saw us. I am just going to extinguish it for a moment." Grandmaster Lason stated as he suddenly created a powerful magic circle that engulfed the whole village.

Grandmaster Lason smalled his staff on the ground once more. He made the ground forcefully expel Levin Cloud as if he was not welcome there. Levin Cloud suddenly sprung up with 10% of his health immediately shaved off and exposing himself that he also held a scale of Apophis.

"Oh! To think that I would actually catch a Leshy! The blood of your species will definitely enhance the miasma I have been cultivating! Give me your life boy!" Grandmaster Lason stated as he created miasma gas hands attempting to grab at Levin Cloud.

#### Chapter 1499 The Hunt For The Snake's Descendant V

Levin Cloud knew that he cannot escape easily as the ground is still hard due to miasma. The being in front of him had the strength of a demigod. He would not escape through his usual means as the being in front of him looked at him like an ingredient.

"It would be nice if you introduced yourself first." Levin Cloud stated but he was actually only buying time.

"Grandmaster Lason! That is the Envoy of the Twin Gods that the master has told us about! It seems that he also has a scale of the master which means he should also know why we are here. Please capture him so that he cannot alert his allies." The follower of Apophis stated as he noticed the scale of Apophis on Levin Cloud's hand.

"You do not need to tell me what to do. I will capture him for my own gain as blood of Leshy is a very rare material that can intensify miasma!" Grandmaster Lason stated as he slammed his staff on the ground which suddenly transformed the whole village into his pseudo domain.

"Not as friendly as I thought! High Purification!" Levin Cloud stated as he imbued holy energy into his pendulum.

Levin Cloud immediately purified the area around him which immediately cleared the miasma that Grandmaster Lason released. The demigod seemed a bit disturbed about the fact that his skill was countered by a brat that is not even as strong as him. The one thing that counters miasma is holy energy which the Envoy of the Twin Gods have plenty of.



Grandmaster Lason is one of the hidden alchemists in the central continent that brews poisons at first. He then switched to miasma when he made a contract with a Dark God as he learned that miasma is the most powerful natural poison of all. He was a normal alchemist at first that used poison to create antidotes but his obsession with poison drove him mad.

The once revered Alchemy Grandmaster became a criminal that used the life of innocent to test the poisons that he brews. He is the best example of a man being driven mad by their passion that turned into obsession. He is also one of the most wanted men in the central continent that the Alchemy Association want dead.

"Sorry, old man. I do not swing that way and even if I did I do not like old fogeys like you." Levin Cloud stated as he spun his pendulum around and released holy rays of light as attacks.

The basic attacks that Levin Cloud used were not even useful against Grandmaster Lason. He thought that he would at least graze the old man, but it was basically ineffective. He needed to use spells that deal damage to even deal with the demigod but there were also followers of Apophis around him.

"Tch! If only the miasma also affected those brainless individuals as well." Levin Cloud muttered as he could see that the followers of Apophis were not even affected by the poison miasma.

"Do you think that I shall be that unrefined? I am one of the Grandmasters of Alchemy even before you were probably born! If my poison miasma even hurt my allies, then I would have buried myself on the ground to die of humiliation!" Grandmaster Lason stated as he released more poison miasma once more using a flask that he took out.

"Holy Beam!" Levin Cloud stated as he released an Epic Tier spell called Holy Beam that is available to priests of Level 200.

The skill Holy Beam is a skill that deals bonus damage on evil individuals and the power is dependent on the Devotion stat of the priest. It is one of the most powerful offensive skills available to priests and is a good source of damage from them since the cooldown is only ten minutes.

The Holy Beam cut through the poison miasma and reached Grandmaster Lason. The demigod felt a sting on his chest as he could feel the holy energy penetrating his body that is filled with poison miasma. The demigod is now warier of Levin Cloud as he knew that the spell Holy Beam could only deal that amount of damage to him if the priests has extremely high devotion.

"It seems that I need to go all out to capture him. Get out of town or else all of you will fall victim to my attacks as well. I cannot be perfectly in control if I were to defeat the Envoy of the Twin Gods." Grandmaster Lason stated as he would need to let loose if he wants to capture Levin Cloud.

The followers of Apophis heeded the words of Grandmaster Lason as they have already witnessed what he is really capable of during the few villages that they visited. The demigod alchemist could plunge a whole village in poison miasma in under ten minutes which even killed those that only had skin contact on the miasma.

"Nature's Bind!" Levin Cloud stated as he slammed his hand on the ground.

As soon as Levin Cloud slammed his hand on the ground, the ground in front of him suddenly trembled as large roots suddenly sprung up and headed towards Grandmaster Lason. The demigod

did not even feel threatened as he just turned the ground in front of him into a pool of corrosive poison that melted the roots.

"Holy Flash!" Levin Cloud casted as the whole area is suddenly flooded with a holy light that blinded those that are aligned with evil.

When Grandmaster Lason managed to regain his sight, Levin Cloud was no more. The only traces of him were two pieces of paper that turned into particles of light in the end. Levin Cloud made a diversion and left using a Teleportation scroll that could be used during battle.

"He escaped! To think that envoys these days are cowardly! I even wanted to test out my special poison number 66 on him." Grandmaster Lason stated as he released a mana wave to see if Levin Cloud was still near but there was no response.

#### Chapter 1500 The Snake's Descendant I

It is not farfetched to say that the people of the western continent are people that have vastly different life circumstances. Some could be born with great power and ascend the throne. Some are picked up by temples as they see great promise from them in serving the god that they praise. Some are just unlucky and are captured by bandits to be sold as slaves.

The descendants of Apophis are such people as they could only be one family line per generation. All members of the descendants could not have more than one child because of the restrictions that the Distorted God Apophis has inflicted on them. If the progeny has more than one child, then the overall power transfer would be weaker.

Just by having one child, the power that is consolidated by the previous generation would be transferred onto the next without problem. It also ensures that the child will be nurtured to the fullest extent. The Distorted God Apophis sacrificed some of its divinity as well to have some sway over plausibility.

The Distorted God Apophis sacrificed a tenth of its divine power to make sure that the progeny would always grow to adulthood and have one child. This way of controlling plausibility made sure that the line would carry on and create a powerful vessel that is strong enough to hold the might of the Distorted God Apophis.

The vessel of the Distorted God Apophis would always have three skills available to them as soon as they are born. The first ability is the innate power to control the darkness element as the reverse of the light element that the Sun God Ra wields. This makes sure that the vessel will always have at least minimum qualification to become one with the Distorted God Apophis.

The second ability would be to be immune to all poisons as the Distorted God Apophis could be said as miasma in physical body. The vessel will be immune to any kind of poison that can be created by any mortal and up to demigod level poisons. Divine poisons are a different matter as that involves the realm of gods.

The third ability and its most infamous would be the ability to swallow the light element as long as the attack is one level below them. All the descendants of Apophis will have the ability to swallow light just like their creator, but it is restricted to spells and skills that are below them in rank. This skill might be not as powerful as the other two, but one must remember that the progeny has been propagating for quite some time.

The descendants of Apophis could be said to have used their years wisely as all of them gathered power. They even set up an organization once, but it was destroyed by an incarnation of the Sun God Ra back then. Still, the most powerful vessel has been finally born on this era as the descendant has gathered enough power to take in the whole being of the Distorted God Apophis.

It would have been perfect for the Distorted God Apophis if the vessel was still in the western continent though. The western continent is very unpredictable and that means that raiders took over the village that the vessel lived on when she was still young. Her parents killed as the previous generation will lose most of their power to make sure that they pass that onto their next of kin.

The perfect vessel of Apophis was taken as a child and sold as a slave in the western region of the central continent. The vessel might be powerful but all that power is a waste if there is no proper way to use it. Add to the fact that she is wearing a slave collar that restricts the power that she can muster.

She was sold to a noble that sent her to the mines as a young girl to work. All the slaves that are sent to these mines are not even given proper clothing. The food that they were given was just enough for them to not go hungry but not enough to fill their nutrition for a whole day of mining.

The young girl could not believe the fate that she was handed as she actually grew to the age of a teenager with working in the mine. She only kept working because of the empty promise of being released the next year as she has survived for so long in the mines. She basically grew up in the mines and saw the horrors of everything that happens there.

All the old slaves that were sent to that mine were often sent to the most toxic and dangerous areas. Those that do not will get punished by electrocuting their necks and sometimes getting whipped. The vessel of Apophis knew that she was a bit special compared to the others as she cannot be poisoned.

It is also one of the reasons why she has survived all these years working at the deepest parts of the mine. She did not care about her status, but she held onto the promise of being released the next year which is why she worked. She went deep inside the mines that day expecting that her boring cycle of life will continue but something strange happened when it was time for lunch.

She was going to the surface when she noticed that the loud mine that is supposed to be filled with sounds of clanging metal and rock is silent. She thought that all of the slaves there were already outside and eating but she learned that was not the case. She suddenly saw a decapitated head of one of the slaves rolling down the inclined road.

She did not react in panic but rather kept her cool. She immediately shut her own mouth using her hands so that she will not involuntarily scream. She knew that deaths occur in the mines, but the guards are not that brutal to cut the head of a slave since that would be problematic for the lord of the territory.

She immediately knew that something is wrong in the mines as her hand is suddenly died red when she touched the walls. She could not believe that the part of the wall that she touched is painted with the blood of the decapitated slave. She could not even smell the blood because the scent of metal hid it.

She wanted to escape but something inside of her told her that she must remain calm and hide in a corner. All her instincts went to full drive as she immediately but carefully ran to the hidden corner of the mine. She slid inside and waited for the ruckus to die down as she heard people talking as they went down the mine.

"The signal is present here as I could also feel something reminiscent of our master!" The follower of Apophis stated as she took out the scale and it glowed in a red shimmering light which means that the vessel is in the area.

"I hope that the vessel is indeed in the area as I want to immediately finish this mission so that I can get my reward! I still need to hunt down the demon that humiliated me." The Witch of Flesh and Carnage Edora stated as she sliced the body of a poisoned to death miner. She would then absorb the dead body as she grows stronger by eating other people.

"Such a tactless woman. I cannot believe that I needed to work with you when you are like this." Grandmaster Lason stated as he actually filled the cave with poison to kill all of the living beings there.

The two demigods have already been informed of the abilities of the vessel which means that only the vessel will be the one left alive inside. Each of the demigods were promised rewards to their liking and discretion. The Witch of Flesh and Carnage Edora is promised the body of a hundred thousand living people.

Grandmaster Lason is promised the blood of the vessel of Apophis as he wanted to study its special characteristic to be immune to all poisons. All the demigods that are under the dark gods are all crazy, but they will work as long as they get something that they want. That reason is the only thing keeping the two demigods from going at each other's throat.

"I already told you to detoxify them once they are dead. I cannot eat such worthless bodies if they are poisoned. Your poison does not even give any sort of spice but all bitter flavors. All the people that we encountered are all dead which means that only the vessel is left." The Witch of Flesh and Carnage Edora stated.

The vessel of Apophis overheard their conversation and made sure to even control her breathing. She heard that all of the slaves are already dead which means that she is the only one alive. One could see the fear in her face but she made sure to not make a sound.