

O Summoner 24

Chapter 24 - Mysterious Egg

Adrian managed to reach the quest board. He passed by different NPC's. The NPC's were of course that of the Daemos race. Djinn's, Imps and Diabolons of different stature and jobs make the City Square. The Paradox Plane consists of three towns which corresponds to the three species of the Daemos race.

He was marveling at the sight of the uniqueness of the city square and inadvertently managed to stumble right in front of the quest board. The quest board were full of quests of varying difficulty and types. The quests were mainly of either subjugation or harvesting. There were some that have escort quest but the level requirements were in the hundreds which he would not reach anytime soon. After continuous browsing he managed to finally find a good quest.

Quest: Salamander Fire Pouch

Level Requirement: Level 10

Dungeon: Flaming Burrow

Description: Get 5 Fire Pouch of the Red Salamander. After collection give the quest item to Jianna.

Reward: Engraving Stone

The reward for this quest was that Adrian needed to bind his rune stone in his weapon slot. He then proceeded in finding the portal that directs to the Flaming Burrow Dungeon. After confirming the right fracture Adrian with Sirius in tow went ahead into the unknown. The dungeon Flaming Burrow was not a known dungeon by many since when Adrian searched for details about the dungeon, no results popped up. There was a great chance this dungeon was unexplored and it could get him the First Explorer Reward. The First Explorer Reward consists of the two times experience bonus and a slight increase on dropping higher tier items. This is the reason why the large guilds tend to monopolize or fight for this instances since its the perfect way to grind for levels.

As Adrian exited the fracture and was teleported outside the dungeon, he now knows why it was called Flaming Burrow. The dungeon entrance was apparently as the name sounds was a burrow or a hole in the ground though it was not flaming though. It looks like the dungeon got its name because of being near a volcano. He entered the dungeon and was surprised by the sudden announcement.

[Player 'Equinox' has been the First to Discover the Flaming Burrow Dungeon]

[Player 'Equinox' is given the double experience bonus and drop rate increase for the first clear of this dungeon]

Upon entering Adrian could now get the Flaming name that was given to his dungeon. It was hot inside of it and his stamina consumption is greater compared to normal temperature dungeons. As Adrian with Sirius entered the dungeon they managed to see that there was a ceremony being held by what can only be called a Red Salamander Shaman and ten Red Salamanders.

Monster: Red Salamander

Lvl: 10

HP: 150/150

Description: Bipedal salamanders that are as big as an adult human. Capable of breathing flames for a brief moment. Their flame sacs are said to be extremely useful ingredients in brewing flame resistance potions.

Monster: Red Salamander Shaman

Lvl: 12

HP: 180/180

Description: A variant species of the red salamander that are as big as an adult human. Capable of breathing flames for a brief moment. Their flame sacs are said to be extremely useful ingredients in brewing flame resistance potions. Able to use hexes in order to curse targets.

From afar it looked like they are venerating an egg. The egg has a scaly shell that is red in color. The shaman is practically dancing in front of the egg and singing a song like it was performing a ritual. Adrian then conjured up a spacemine in the middle of the praying red salamanders but he was noticed by the shaman. The red salamander shaman started to hiss as if barking up commands.

"Guess we got noticed buddy! Sirius 'Howl' !" Adrian told Sirius and he too prepared himself.

Sirius' howl echoed in the cave structure and he lunged himself towards the red salamanders. The red salamander shaman then performed a weird dance and the red salamanders bodies shone bright with green light. Adrian knew this was the effect of receiving a buff but he did not know what. Sirius then managed to attack the nearest red salamander but Adrian was shocked.

<Red Salamander> -40HP

Usually Sirius's damage would be in the hundreds. It seems the red salamanders have high defense and was now just boosted by the red salamander shaman. Adrian then detonated the spacemine that he previously made in order to confuse the enemies charging at them. The red salamanders just brushed off the damage they took while their bodies shone with a white light and the red salamander shaman was seen casting another spell. Apparently the red salamander shaman cast a healing spell towards his red salamander minions.

Adrian got annoyed by this shaman. He wanted to plant a spacemine near the shaman but he was too far from the coverage area.

"You leave me with no choice then. Sirius 'Phantom Rush' !" Adrian yelled.

Sirius then broke from the confines of this world and vanished while the coverage area turned into a gray colored zone. Sirius started attacking the red salamanders vigorously after about 4 strikes a red salamander turned to pixels. Adrian was suppose to rejoice but it took Sirius about one second to finish one of the red salamanders. Adrian did not sit idly by and kept making spacemines. It was a good thing that the mastery went up which enabled him to conjure up a spacemine in four seconds.

Sirius' Phantom Rush ended but he only manage to take out five red salamanders. The remaining five were damaged by Adrian but not by a lot. It seems the red salamanders have higher magical resistance compared to physical resistance. The red salamander shaman the did a weird dance again but this time shadow tendrils were made and managed to bind Sirius. Adrian then got worried since the remaining red salamanders ganged up on Sirius. He conjured up a spacemine and detonated it at

the red salamanders faces but it did not switch aggro at him and Sirius was still bounded. Sirius HP was now down to half which prompted Adrian to panic. He then looked at the shaman, its seems it was channeling the skill. Adrian then activated Flight and flew towards the red salamander shaman. When he was in range, Adrian conjured and detonated a spacemine. It exploded right in front of the red salamander shaman which angered it but the bindings on Sirius was dispelled.

Getting the red salamander shaman's attention, Adrian then continued conjuring spacemines. He ordered Sirius to deal with the red salamanders first before helping him take down the shaman. The red salamander shaman was furious since Adrian was not taking it seriously. The shaman then conjured a shadow double of itself. Its very own shadow solidified and taken form. It had the silhouette of the red salamander shaman. Together with its shadow, it fired mana bullets at Adrian. The shaman tried to shoot Adrian out of the sky. Adrian maneuvered through the onslaught of attacks attempting to dodge. Although he managed to dodge some mana bullets, he was still hit or grazed at areas not vital which continued causing him to be airborne. He was now contemplating on what to do since he was wasting mana at a fast rate and he needed to end this match.

After a few seconds, Sirius managed to defeat the remaining red salamanders and assisted Adrian in dealing with the red salamander shaman. Adrian commanded Sirius to execute Phantom Rush and that made the aggro shift to Sirius. Adrian went back to the ground and supported Sirius with the mana he had left by conjuring spacemines. After a few more minutes, the red salamander shaman finally drew its last breath as Sirius was biting its neck.

[Player Equinox has leveled up]

[Sirius has leveled up]

Adrian breathe a sigh of relief and after a few minutes picked up the loot that was dropped.

Item: Flame Sac x6

Tier: Common

Description: An important ingredient in making Fire Resistance potions.

Item: Red Salamander Shaman Ornamental Necklace

Tier: Rare

Requirement: Level 12

Effect: Increases mana regeneration by 100%. Reduces mana consumption of skills by 5%. Fire Resistance increases by 5%.

Description: A necklace with a fire stone centerpiece with feathers adorning its sides. Said to only worn by shamans that revere the God of Fire, Ignacius.

There were some silver and bronze coins too which he happily collected. Adrian was going to exit the dungeon but he remembered the egg that the salamanders were worshipping. He went to the altar and picked up the egg and inspected it.

Item: Mysterious Egg

Tier:???

Description: An egg with unknown origins. Take it to a beast master to know the eggs details.

Adrian then stored the egg in his inventory since its supposed to be a monster but he just does not know which one. Since the salamanders seem to be worshipping it, it must become great monster when it hatches. Adrian then returned back to the Paradox Plane to submit the quest items.