

# OMEGA SUMMONER

## Chapter 3 - Genesis

When Adrian's vision returned he was already in the town square which had a fair amount of players because the game is still gaining popularity due to it being the first of its kind. Adrian quickly checked his status.

Name: Equinox

Race: Human

Title: None

Job: None

LVL: 1

Exp: 0/100

HP: 100

MP: 30

VIT: 5

STR: 5

INT: 3

AGI: 4

DEX: 3

END: 5

Available Stat points: 0

Skills: none

From the character sheet Adrian deduced that every point in VIT increases HP by 20 while each point in INT increases MP by 10. Adrian closed the character sheet and carefully observed his surroundings.

His face formed a smile instinctively and he bravely took a step forward which he has not done in a long time ever since the accident that happened to him. Adrian inhaled with all his might as he wanted to know if virtual reality is as cruel as reality.

The thing that Adrian tried to do first is take a step. He was so nervous that his heart rate increased and the system warned him that if he does not calm down then he would be ejected out of the game. He finally mustered up the courage and took his first step.

When he succeeded his eyes almost became watery which was somewhat noticed by the other players but are already accustomed to it since it was not a rare sight. Especially since the game was fairly new.

When Adrian succeeded in taking the step, he felt the surroundings was watching therefore he hastily went away from the town square. He was embarrassed yet ecstatic at the same time. He can finally move using his feet though only in VR but he knows the first step is always the most important.

He was amazed at how this town could probably be a real town in the countryside minus the swords and wands and the occasional magic that some NPC's release to show off. Adrian could even smell the scent of the food that is being sold in the food carts and he was even tempted to buy one just to try it out. Unlike the modern city that Adrian is living in, the town of Genesis has a quaint feel in which you would miss it after you have visited it.

"Ok! Now what should I do first?" Adrian muttered.

He remembered the important details of the town Genesis. In the town, you must first look for an instructor in what job you want. The beginner jobs available are Warrior, Mage, Shaman, Ranger, Scout, Priest and the newly added job last month which is Summoner.

The Warrior job is basically your classic rpg warrior that is equipped with a sword and a shield. A job that focuses more on strength and endurance depending on what type of warrior you want. A warrior could also opt to equip a wide variety of weapons so that the players could choose on what type of battle style they would want to pursue.

The Mage job is also like the classic rpg mage which uses spells and incantations to damage its foes. Mages start with non- elemental magic and could choose what type of elemental magic they could use.

Shamans are fighters who are good at using buffs and debuffs and damage-over-time spells. Pandemonium's shamans are a bit special because they could equip the spirit of animals they have been enlightened with. They are the class that could be summarized as being one with nature.

Rangers are fighters who are adept at using weapons that can reach far and a classic rpg pick. There are a variety of long range weapons in Pandemonium that could also decide on what path the Ranger players could advance into.

Scouts are fighters who rely on their nimbleness and agility to damage enemies. They are close combat fighters with throwing skills and could use invisibility.

Priest is also a classic rpg role which is basically the healer of the group. Priests in Pandemonium are not all the same. The priest have different skills depending on which god they choose to serve.

Summoners which is a new edition to the roster are basically like tamers who use captured monsters to fight for them to basically corner your enemies. In

the game Pandemonium, the first choice is always the most important because it could decide the fate of your character and the game-play you will experience.