

## O Summoner 34

### Chapter 34 - The Gravekeeper

With stairs appearing, Adrian once again checked his status and his soulbounds' statuses before going down. The stairs go down in a spiral with skulls that adorn the walls and some that give off light through the eye sockets. The group spent good couple of minutes going down the long spiral staircase. At the end of the staircase, there is a wide area with an altar that has a floating stone tablet with markings that cannot be seen by Adrian because it was far away from him. Next to the tablet there was a ghostly figure that hugs it as if protecting the fragment. Near the foot of the altar is a being that is wearing a robe and is casting magic spells trying to break the seal. The spells not only were ineffective but did not even as much scratch the barrier.

Adrian was observing the situation while walking closer to the altar. When he was about five meters away from the altar, the gravekeeper suddenly spoke to him in a raspy tone.

" It has been a long time since we had guests. I hope our place has been very welcoming to you." the gravekeeper said.

Adrian got shocked but responded with " It's okay, a bit stuffy though but great reception by the way." Adrian said in a sarcastic tone.

The gravekeeper then turned and faced Adrian. The gravekeepers face was rotten with no skin present in his face but it was all muscle that is rotting. His robe was worn down. His eyes are just hollow sockets that glow in a yellow light. The gravekeeper was adorned with gold ornaments that was dusted by dirt that gave the impression that it was worn by at least a century. Every time the gravekeeper breathes, you can see the breath he takes which indicates that it must be cold breath.

"Well...Well..It seems an asmodian is here. You are godsend.Oops.. I already abandoned the gods that the rest of this world is serving. It was a choice that I never regretted as I have been blessed with so much power that it is intoxicating." the gravekeeper said while laughing maniacally as if he was drunk.

Adrian did not idle when he was walking closer to the altar he kept casting quantum spacemines and bombarded the area with invisible spacemines. He did that also while listening to the grave keepers story because when he inspected the gravekeeper, he became apprehensive.

Monster: Gravekeeper( Weakened)

Lvl: ???

HP: 100000/100000

Description: An acolyte for the corruptants that was turned into a gravekeeper by his spell corrupting the seal placed on the remnant of the corruptants. Stats other than vitality is weakened due to the unique nature of the seal placed in the Forgotten Cemetery.

Adrian was only half paying attention to what the gravekeeper was rambling as he was more focused on filling the room with spacemines that would detonate when the enemy is near. Surely, the gravekeeper name is not just for seal breaking. Adrian could not see other monsters around the boss but that doesn't mean they are not there. It seems the boss was almost done in its monologue.

" Your blood young asmodian will be the trigger for the seal on the remnant to disperse. With the seal gone, I will become free and be able to reconnect with the corruptants and reclaim our right to rule this world" the gravekeeper shouted with an excited tone and he started chanting magic spells.

The ground started to shake a bit and hands started erupting from the floors. A few more minutes later and bodies of zombies can be seen. Zombie warriors that have rotting armors and rusty swords sprang up. The zombies were not charging towards Adrian's group but instead stood where they earthed from and waited further orders from the gravekeeper.

" Unholy Bane" the gravekeeper chanted and purple energy wrapped around the zombies and the zombies growled because they were empowered. The gravekeeper then ordered " Charge my minions, give me the body of that asmodian. He will be the undoing of his race's hard work. Wahahaha"

" Huh... will I actually bleed since I am technically still a player. I would probably just respawn at the room above when I die here." Adrian thought deviously.

As soon as the zombies charged towards Adrian he detonated all the the spacemines that was in the vicinity, the zombies were bombarded and was dealt immediately with high damage. When a zombie was dealt with 10% its maximum HP, a dullahan silhouette appeared on top of him and did an attack animation that is similar to its 360° spear swing. The silhouette was seen dozens of times until the zombie horde was thinned out. You can see Adrian's face in ecstasy as he could hear his experience bar rising. When the gravekeeper saw this, it became furious and tried casting spells but Adrian detonated spacemines at its face which cancelled the spell casting which infuriated the gravekeeper even further. The gravekeeper started firing spells that did not need to be chanted and fire these spell indiscriminately that even hit his own zombie hordes.

Adrian smirked and commanded his soulbounds " Sirius use howl and follow up with phantom rush. Kanlaon use Fire Dragon's Breath and light this place on fire."

Kanlaon's skill was re-balance due to him hitting above level 10. Now the skill is like this.

Skill: Fire Dragon's Breath

Effect: Spew elemental breath damage for 10 seconds. This skill will not go in cooldown unless all the breath duration is used.

Cooldown: 30 seconds