

O Summoner 50

Chapter 50 - The Road To The Silver Moores

As Adrian and Marlon were walking through the trail, they were discussing things about their adventures but mainly Marlon's adventures because Adrian was still relatively new to the game.

" I have been dying to know about the details about your job class. You said the reason you could not level up a lot was because of the job class requirements. Tell me, please. Also did you get a sub job class. If so tell me about that too." Adrian asked.

Their conversation was only heard by the two of them because they were using the party voice channel instead of speaking openly.

Marlon then cheerfully replied, " I did not get a sub class yet because Priests already have too much on their plate. We have to like spread the religion or do charity works to build up our Devotion stat which cannot be allocated skill points. You are quite lucky that your job class and others do not have this stat because it takes forever just to increase it by a hundred. The benefit is it empowers the spells that we use which is useful at a later part in the game. We should be able to level up quicker until level 100. I hear that leveling up to level 200 is the real grind."

Adrian then asked again, " You still have nit answered what job class you are. I could tell you mine first then. After killing the Banshee, I could advance into a hidden class called Soul Summoner which is a never before heard job class. I getting so excited to try it. It was worth not being a Rune Swordsman for this."

Marlon remembered that Adrian usually plays classes that has good mobility which is versatile. He likes high difficulty play styles because he not would only look cool if he mastered it but also has much more fun with it. The Summoner job class was rated by Atlas Inc. as 4.5 out of 5 star difficulty because it requires mastery of magic and coordination with the summons. Mages were 4 stars out of 5, Priests and Warriors were 3.5 stars. Shamans were 3 stars and Rangers were 4.1 star. The star rating changes depending on the job class advancement so it is only a viable rating for the base job classes.

Marlon then puffed his chest and spoke " Fine, I will tell you my awesome class. My class is also a hidden class called 'Child of Gaea'. It is a special type of priest job that could wield both offensive and support magic. Unlike other priest job class advancements that only has supports skills and about five low damage offensive skills, my job class could freely wield any number of offensive spells as long as the elemental attribute is the same as the one I have chosen. "

" So what attribute did you choose then?" Adrian asked sincerely.

" Why Earth of course. I am an elf after all." Marlon said proudly.

" I see. You chose earth attribute so you could wield Plant Magic when you are high leveled. Still, it's a shame. I could have given you this skillbook if you had chosen the water element." Adrian said while Marlon was still gazing at the insane damage multiplier of the skillbook.

Item: Abyss Dragon Breath(Degraded) Skillbook

Tier: Epic

Conditions: Magic Job Class

Effect: Fires a concentrated beam of cold energy in a straight line of damaging enemies for 500% of magic damage. Induces frostbite for mage classes specialized in ice magic.

Mana: 1500 MP

Chant: 10 seconds

Coldown: 2 hours

Marlon took a minute before he could speak again and finally asked Adrian where he got it.

" I got it from an instance dungeon that I chanced upon entering. Since you could not use it, I would just sell it then. I would sell it in a month perhaps since not a lot of players could use it yet." Adrian said like it was normal.

Marlon was dumbfounded then asked, " Why do you not want to use it then? Summoners could use magic or do not tell me that you chose a different elemental attribute but I know that summoners could use any elemental magic even if they choose to prioritize one. It would not be as potent as your chosen attribute but you could still use it."

Adrian then decided to tell Marlon some truth about his situation.

" I actually have a different element that inhibits me from learning elemental magic. I could only use Origin Magic." Adrian answered.

Marlon's eyes sparkled with amazement and said, " Woah! You discovered a new magic element. Awesome. Tell me what does it do."

" Origin Magic is basically magic that deals with reality or in layman's term: time and space. Also before you ask, I do not have much spells at my disposal since I am still low leveled." Adrian answered.

They chatted along the way about their upcoming strategy and minor details.

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"Good day Everyone! This is PandemoNews. Your guide to all things Pandemonium. I, Paula, would be your anchor for today about what is currently happening in Pandemonium.

Our team managed to get a scoop that the main members of the top themselves have formed a raid group to defeat the Fourth Horseman of the Apocalypse but was unfortunate because the horseman was no longer present at the location. Currently, new sicknesses have been discovered which is why the sub jobs such as Herbalist and Doctor are hot right now. There were even monarchs that were affected which if a player heals them they could be appointed with a kingdom related title.

In other news, no one still has uncovered the identity of the player of the world message. Even Atlas Inc. are tight lipped about it. If you are the person who triggered the world message, come to our office and we could offer you a broadcasting deal. That's it for our flash news segment of the day. See you in Pandemonium."

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It did not take long for Adrian and Marlon to get to the location of the dungeon. The road they had been taking changed scenery about fifteen minutes ago. The normal looking forest road was now darker in color and light could barely pierce through the thick overgrowth of the trees. The lush

green trees are now either dark brown in color or dead. The ominous atmosphere could very well be used in horror movies because of the dreadful feeling that is in this woods.

The duo managed to reach the entrance of the dungeon. The entrance looked like an arc made by the dead trees and in the middle was not a door but a dark hole that looks like it absorbs all light. The Silver Moore dungeon is famous for its dungeon mobs that barely drop useful loot because usually it was tree monsters and mud golems. The boss was a Banshee which was a type of witch that not only has sonic attacks but also has curses that it uses on the intruders of its domain. Priests are necessary for this dungeon because of their skill 'Purify' yet the Banshee was not a type of undead which is why it is not famous with Priests because they could not deal much damage to the boss monster. Also with the dreary atmosphere, the dungeon was not famous to people who are easily frightened. The only players who enter this dungeon were players that have unconditional quests related to this dungeon. For Adrian, this dungeon was ideal because he could train his soulbounds here since the monsters have probably accumulated.

The duo both checked their gears and potions before heading inside the dungeon. When they were sure that everything was set, they ventured in without a shred of hesitation but little did they know that a dark mist entered with them.

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The duo was already inside the dungeon and noticed that the dungeon was like a swamp. There was nothing silver related inside of it which is why the duo found it odd because it was named Silver Moores. Not long after, the dead trees started moving and transforming into humanoid shapes. Faces even started appearing in their tree barks which would frighten players if they did not think this was a game. The faces of the trees were either sad looking or had a face of someone wailing.

Monster: Cursed Treant

Level: 23

HP: 100,000/100,000(100%)

Description: Treants that lived in the Silver Moores that was cursed by the Banshee that lives there. Now they are not like gentle protectors of the forests they once were but blood hungry trees with an appetite for human flesh.

Adrian and Marlon prepared for combat when they suddenly heard an ear piercing yell.

AAAAHHHHHHH!!!

The duo both wondered why would the Banshee cry out so early and at the start of the dungeon. They both became afraid and thoughts went into their heads. They both fervently wished that the reason they imagined did not come to fruition.