O Summoner 54

Chapter 54 - The Mud Battalion

Monster: Great Mud Golem(Conversion Mode)

Level: 30

HP: 500,000/ 1,000,000(50%)

Description: A golem made of the mud in the Silver Moores. The Silver Moore Banshee made this golem with her new found powers. As the golem was made with mud, it has high physical defense but low magical defense. Its body exhibits the characteristics of normal mud because it was not magically enhanced or another substance was mixed in its creation.

The party observed the floating ball of mud and had a bad premonition. Adrian immediately ordered Kanlaon to focus its breath attack on the gigantic floating mud ball and even he did not stay still but started covering the space around it with spacemines. When the mud ball dropped by 1% HP, some parts of it came off and landed on the ground. The mud that came off started forming into another type of monster.

Monster: Mud Pawn

Level: 30

HP: 10,000/10,000

Description: A mini-golem made by the Great Mud Golem of the Silver Moores. It has low health compared to its other golem counterparts but it would resurrect once if defeated. It has the same properties as the Great Mud Golem of the Silver Moores but with slightly higher magical defense.

Every time the group shaved 1% of the giant mud ball's HP, it would release some of the mud to form Mud Pawns which is not a problem but a nuisance to the team. Even if they could kill the Mud Pawn in one shot with a magic skill, it would deviate from the damage that they are going to use for the giant floating mud ball. The party decided to prioritize the giant floating mud ball and try to dodge the incoming Mud Pawns because they did not even give experience even if they were defeated and have sluggish movements. After a few minutes of struggling, the party managed to finally reduce the giant floating mud ball's HP to 30%. The giant floating mud ball emitted a shock wave that knocked back all its attackers by a few meters when it started to condense into a smaller mud ball which is now only five meters in height.

Adrian's party tried to attack once again but was blocked by the Mud Pawns that numbered to 20. The Mud Pawns showed a behavior that they did not exhibit before which is they grouped up and protected the descending mud ball. Before the Mud Pawns would just charge recklessly but now they would even intercept Kanlaon's breath attack with their body which baffled the party.

" It's as if they are being commanded by a general or a commander." Adrian and Marlon simultaneously said.

The floating mud ball descended onto the ground and the Great Mud Golem revealed its new form.

Monster: Great Mud Knight Golem(Incomplete Version)

Level: 30

HP: 300,000/1,000,000(30%)

Description: A golem made of the mud in the Silver Moores. The Silver Moore Banshee made this golem with her new found powers. As the golem was made with mud, it has high physical defense but low magical defense but after it condensed its monster core it was able to acquire average magical defense. Due to external influences, it was not able to fully condense its core thereby making it incomplete. It has acquired armor and a sword by condensing its magical powers to change the structure of the mud but due to being incomplete the armor and sword only exhibits the properties of steel.

The Great Mud Golem now transformed to a five meter tall Great Mud Knight Golem. It looks like a knight statue that are in museums buy made purely of mud. The armor and sword it has looks like mud but has smooth surfaces and detailed artistry that would put a master clay sculptor to shame. The party is once again faced with a difficult opponent because when Adrian tried detonating a spacemine that was near the Great Mud Knight Golem and was frowned at the damage he dealt.

[You have dealt 4,983 damage to the Great Mud Knight Golem]

Adrian's previous damage to it was in the ten thousands and now it was only in the thousands which was a big leap in magical defense considering Adrian has magic penetration. The party was ready for the Mud Knight Golem to attack them but it did not. Instead the Mud Knight was standing like a general in the battlefield and commanding the Mud Pawns audibly of course but it use hand gestures which was peculiar. Adrian tried attacking the Mud Knight but was shocked by the damage he dealt.

[You have dealt 1 damage to the Great Mud Knight Golem]

He ordered Kanlaon to launch its breath attack on it but Kanlaon only dealt five damage which was one damage per second of its breath attack. Adrian shared his finding with Marlon and asked him to attack the Mud Knight Golem but the result was the same but his epic skill Gaea's Blessing still did its percentage skill health damage. Adrian was thinking that it should be absurd that the Mud Knight would only be dealt percentage health damage. He was thinking while swatting the Mud Pawns away when Marlon suddenly spoke.

" I think for us to damage the Mud Knight, we should deal with the Mud Pawns first. Since it is protected by some kind of aura when it planted its sword in the ground."

Adrian nodded to Marlon's conclusion because it was a logical deduction and he trusts Marlon's judgement. Adrian then instructed Sirius to join Kanlaon in attacking the Mud Pawns that numbered to 19 since the party already killed the first one that spawned. It seemed that the Mud Pawns' defenses have increased because they could not kill it with one shot but with three to four hits. It was then that Adrian noticed that the Mud Pawns have the same kind of aura like that of the Mud Knight. It took a good thirty minutes to defeat all of the mud pawns because they would revive again once the Mud Pawns were struck down.

Adrian was visibly tired because his stamina was almost depleted. He was kneeling on the ground because of exhaustion when he heard Marlon's warning.

" Adrian watch out!"

Adrian was thinking why his best friend said that when he looked at the previous location of the Mud Knight and it was not there. He then saw the shadow of a sword aiming at his neck and he did

not have time to evade. He crossed his arms to seemingly block the blow when the blow did not come. Instead, Sirius used his body to shield Adrian of the blow.

[Sirius has been hit by the Great Mud Knight Golem's 'Execution Blade' skill and was executed.]

Adrian was shocked and used Assault Charge instinctively. The Mud Knight was pushed back because of the sudden attack to its head that toppled the five meter Mud Knight to the ground. Marlon then hurriedly cast Earth Tomb to pin the Mud Knight to the ground.

Skill: Earth Tomb

Tier: Uncommon

Effect: Forms earth spikes around the targeted area to trap it for five seconds. This skill does not deal damage. Boss monsters are only trapped for half the duration.

Cooldown: 20 minutes

Cast Time: Instant
Mana Cost: 150 MP

Adrian saw Sirius turn into white particles which saddened Adrian because that was the first time he lost a soulbound to battle. Kanlaon became enraged and his attacks became fiercer towards the Mud Knight and even Saena was visibly pissed because it was throwing a tantrum while flying but it only looked cute instead of menacing. Adrian almost lost his mind when he remembered he has a skill that he has never used before.

Skill: Rewind

Tier: Epic

Effect: Rewinds the time for a selected area with a circumference of 3 meters. All skills used and health loss or gained will be returned to the state it was 10 seconds before the spell was cast. Can revive fallen comrades to 10% health if used towards fallen allies and the allies must be revived within 3 seconds upon the allies death. Cannot be used to revive NPCs.

Cooldown: 3 hours

Cast time: Instant

Mana Cost: 1000 MP

Adrian took a mana potion to immediately refill his mana and cast Rewind. Adrian almost did not made it but was delighted when he saw the skill effect. The area was covered in a bubble with gears and clocks going backwards as if telling the time was being reversed. When Marlon saw the effect that even the terrain was returning to its former look he suddenly muttered.

" Isn't that skill too OP"

A few seconds later Sirius was standing once again in the area he was executed. Adrian flashed a smile and Sirius looked puzzled but soon sported a battle stance as if signalling his master that the battle is not yet over. Marlon immediately healed Sirius and restored about 40% of its missing health. Adrian seemed more determined in fighting the Mud Knight because he muttered.