

O Summoner 69

Chapter 69 - Grinding And Channeling One's Inner Hunter

Adrian was teleported to the Thrall Plateau when he jumped towards the fracture leading there. He landed on an area reminiscent of a forest and his current location was at the bottom of the Thrall Plateau. He first scouted his surroundings by ordering his three soulbounds.

When the three soulbounds returned and waved their heads side to side indicating that there was no one around, Adrian breathed a sigh of relief. He wanted to go crazy by himself and test the limits of the skill Summon: Psyche Armament. The skill description only detailed the general description not the specific limits like weapon durability and such. Adrian once again looked at the skill description for the skill.

Skill: Summon: Psyche Armament

Tier: Legacy

Effect: Summons a Psyche Armament imbued with the power of your soul and possessing the qualities of your currently equipped weapon. Each Psyche Armament contains three skills and consumes Essences instead of mana to cast. Once all three types of skills of the Psyche Armament is used, the Psyche armament will disappear because it could no longer sustain its corporeal form. Only one Psyche Armament could be summoned at a time.

Number of Armaments that could be used currently: 3 (Bow, Pair of Daggers, Sword)

Cooldown: 15 minutes

Cast Time: Instant

Mana cost: 500 Mana Points

Adrian tried summoning a different weapon to feel the difference between each Psyche Armament. He summoned the bow by shouting the spells name and the weapon of choice.

"Summon: Psyche Armament – Bow", Adrian chanted.

The scales on Adrian's Twilight Demi-Gauntlets receded once again and merged with the blue flame that once again appeared in front of him when it disappeared on top of his head. The half orbs that was in his demi-gauntlets became whole and also had an eye with a dark blue color and a cat's eye motif.

The scaly armor of his demi-gauntlets was transferred to the design for the body of the bow. In between the scales pulses a violet light like that of his demi-gauntlets. The bowstring was not present but when Adrian picked up the bow, a blueish white string made of something like an aura or mana appeared.

Adrian pulled the bowstring made of some kind of energy and an arrow made of the same blueish white energy appeared. The end of the arrow was being pinched by his right hand that he used to pull the bow and the arrow tip was situated perfectly at the center of the bow. Adrian pulled the bow to its limits and funny enough the bow bended like the bow's string was stronger than the bow. Adrian released the arrow by targeting a nearby tree and he felt like something left his body the moment he did. He checked his status and saw what was different.

Name: Equinox

Race: Daemos (Half Asmodian)

Species: Imp (Lesser Demon)

Title: Champion of the Twin Gods, Undead Killer (Expand)

Job: Soul Summoner

Sub Job: Scribe(Beginner)

LVL: 37

Experience: 4.5%/100%

HP: 2600/2600

MP: 990/1500

His mana was reduced by ten mana points which means that instead of an arrow with a physical body, his arrows uses his mana instead as a catalyst for an arrow. This carries pros and cons that have to be deliberated with utmost care because if he uses the bow and fired arrow like a maniac then he would easily consume all of his mana points.

On the plus side, he just needed to pull the bowstring and an arrow will conveniently appear but that would also mean that he would not be able to add special properties to the arrow like conventional arrows that blacksmiths make. Still he was glad that he has long range weapon at his arsenal.

"At least there would be a use in all of that training that my parents subjected me when I was young." Adrian thought.

When Adrian was young, he was suddenly subjected to a jungle survival course courtesy of his parents (mostly by his mother). They told him that he must be able to manage in any environment if he wanted survive in this world. At first, Adrian did not believe what his parents were doing and he thought it was his parent's way of a practical joke but he was wrong on the money.

He endured three months of hellish training that a normal ten year old would not have experienced but he picked up a few set of skills along the way. His parents taught him how to make some weapons and that included a make shift bow and arrow from wood. Adrian does other sports as hobby like archery when he wants to unwind and relieve stress. Adrian is not the best but the basics are drilled into him enough to properly aim an arrow since there is no auto target feature in this game plus the bow training in this game helped him improve.

Adrian looked at the tree that his mana arrow hit and was satisfied with the damage. The mana arrow managed to at least penetrate four inches into the tree's bark. He looked at the details of the weapon using his new Dark Blue Evil Eye skill and strangely enough it was the information of the demi-gauntlets that popped up.

Weapon: Twilight Demi-Gauntlets (Growth Type) (Character Bound) (Psyche Armament: Bow Form)

Tier: Rare (Upgradeable)

Description: A Soul Glove destined to be worn by the Champion of the Twin Gods. It was forged by the God Arts and Craft, Haephaesto, at the request of the Twin Gods.

Damage Modifier: 100-150 (Increases in response to bounded character's level and weapon tier)

Effect: INT +20

STR+10

DEX+10

AGI+10

(can be upgraded by assimilating better weapons)

Slots: 1.) Rune of Explosive Force

2.) Empty

3.) Empty

4.) Empty

5.) Empty

His Twilight Demi-gauntlets now have a damage modifier. It seems the hot-fix was done simultaneously with the update. Since his weapon was a growth type weapon, the damage modifier is dependent on the weapon tier and his character level. The 100-150 damage modifier is already pretty high for Adrian's level of 37 since weapons are level restricted to an increment of five.

This means that Adrian's demi-gauntlet should have the damage modifier of a level 35 rare tier weapon. Weapons of this level normally have a damage modifier of 75-100. The damage modifier jumps to a higher number every fifty levels. Overall, Adrian was satisfied of his weapon.

Adrian scouted the forest stealthily like it was ingrained in his body what to do in an unfamiliar and dangerous location. A few minutes of scouring he managed to finally encounter or see a monster. He used his skill to look at the monster's details and smiled because it would be a turned into a good punching bag for his skills. The monster was all alone and was feasting on what seems like a deer.

Monster: Lesser Troll

Level: 45

HP: 80,000/80,000(100%)

Description: A weaker species of the proud troll race hence the lesser in its name. Although considered a lesser species, it still retains some of the qualities of a troll like a troll's excellent vitality and devastating physical force. Due to being a lesser species of a troll, it only mostly rely on its own instincts and is incapable of communication.

"As expected of a troll species. It almost has health in parallel as a mini-boss. Even though it is a weaker species a troll is still a troll.", Adrian softly murmured.

The lesser troll was green in color and was about two meters tall which for Adrian's standards is a giant target. The lesser troll was chowing down on a deer that it seems to have killed. Its powerful canines biting the deer and an audible crunch can be heard even if Adrian was ten meters away.

Adrian pulled the bowstring and an arrow appeared. He let go of the arrow and it struck the back of the troll but Adrian was dismayed because the lesser troll only scratched the area where the arrow landed as if it was an insect's bite.

[You have dealt 100 mixed damage to the Lesser Troll]

Adrian then looked at the lesser troll's health points and was shocked.

Monster: Lesser Troll

Level: 45

HP: 79,908/80,000(99%)

The lesser troll's health was rising rapidly. It was truly from the same troll family and is a big nuisance to kill. This however did not dismay Adrian and his fighting spirit kicked in and he accepted the challenge. He fired multiple arrows until he lost about 500 mana and managed to get the attention of the troll since he managed to hit some spots where it looked like it hurt because the lesser troll flinched when he was struck.

Adrian managed to deal about more or less 7,000 damage due to arrows alone because of the varying damage he deals which ranges from 100-150 because the lesser troll does not even wear armor only a rag to hide his essential parts.

The Lesser Troll flared up when it was hit right in the mouth and it even roared as if warning the attacker but alas it was driven mostly by instincts. The lesser troll threw the deer parts it has yet to finish and charged towards the direction of the arrows.