OMEGA SUMMONER

Adrian looked at his status to check while he is heading back to town.

Name: Equinox

Race: Human

Title: None

Job: Summoner

LVL: 4

Exp: 99/100%

HP: 140/140

MP: 50/50

VIT: 5 + 2

STR: 5

INT: 3 + 2

AGI: 4 +1

DEX: 3 +1

END: 5

Available Stat points: 15

Skills: Summon, Seal, Inspect,Invigorate

He checked out the new skill he got when he leveled up to 4 since this is the last skill that will be given for free to the summoner. If he wanted a new skill he would either need to use a skill book or upgrade his job class.

Name: Invigorate

Tier: Common

Type: Active Heal

Effect: Restores Stamina and Health of summoned monsters by 50% and increases damage by 25% for 10 seconds after skill is cast.

MP cost:50

Cooldown: 10 minutes

Cast Time: 2 seconds

This was the first skill in his arsenal that had a cooldown since his other skills had no cooldown since Summon only needed MP. Although the skill Summon did not have a cooldown but it still had a cast time and you cannot summon a defeated soulbound creature for 1 hour after it is defeated. One hour might be short of looked upon objectively but in a fast pace battle, the wait time is obvious. Seal has special conditions in order for it to trigger its effects and is also used to recall a soulbound creature.

Adrian looked at the in-game time and it was already noon. He has been in the game for 6 hours real world time. He has 2 hours in-game time to finish off the boss before it gets dark. At night, monsters are stronger and more ferocious but drop better loot. He does not want to risk it fighting a buffed boss so he hurried to the town hall.

After getting the quest from the town chief, he hurriedly searched for the entrance of the instance dungeon that the boss spawns. In the game of Pandemonium, there are three types of fields for PVE or player versus

enemies. The first is the field or overworld where the spawn rate is random and sporadic. The second is the regular dungeon where there is a set time in which enemies respawn and anybody can enter. The third is the instance dungeon which only activates when the player/s have a specific quest or quest item that activates this type of dungeon.

Instance dungeon Wolf Den found. Would you like to enter? Y/N

"Yes" Adrian replied.

Adrian looking at Sirius as they are transported inside the instance dungeon. Sirius now looks like a fully grown dog. According to the forums he read, infant creatures fully grow when they reach Level 5. Adrian smiled at the sight of Sirius fully grown and feeling excited of the upcoming battle, not realizing that when they are being transported, a foreign entity in the form of smog came inside the instance with them.