O Summoner 961

Chapter 961

"Should we intervene?" Levin Cloud asked Kabrakan as he is the leader of this quest. They need to prioritize what he thinks is important.

"I think we should, but I do not see Nightshade in the battle. He should have already gone to that cave where I can feel the Breath of the Wilde." Kabrakan stated as he is already familiar with Nightshade's appearance from the livestream.

"What kind of entrance do you guys want?" Adrian asked as he is feeling a little cheeky.

"We should come down from the sky after making them separate." Levin Cloud suggested and Adrian nodded as he teleported them above the battlefield.

"Quantum Dispersion!" Adrian muttered as he chose the center of the skill effect and snapped his fingers.

Adrian placed in at the location where the players and the snow owl beast men will definitely get separated. He also made sure that they will not get severely damaged or collide with a terrain. They might get targeted as a hostile entity if they damaged them greatly.

The people battling suddenly felt an unknown force blast their bodies away. The players were blasted of to the left side while the snow owl beast men are blasted to the right. Adrian utilized the Cube of Paradox' calculations to make sure everything went perfect.

When the two groups that are fighting became separated, Adrian and the others slowly descended as if they are gods coming down from the heavens. The players and the snow owl beast men saw this and decided that they should not immediately attack as the other party merely pushed them away.

If they really wanted to harm them then the effect of the spell would have been greater. The snow owl also looked at one of the people descending and noticed that it is another beast man with a familiar aura. The players, on the other hand, recognized the group as a demon, a leshy, a ryujin, and a bull beast man descending is definitely that famous group.

"Greetings, everyone. May I ask why all of you are fighting the snow owl beast men?" Adrian asked as he lost the rock paper scissors game to determine their speaker.

"Why are you here!? Even if you are famous, do not think for a second that we will back down." One of the mercenary players stated.

"Ok then. I will ask the ones that will definitely answer my question. Why are you attacking the guardians of a divine artifact?" Adrian asked but this time he directed the question towards the three priests from the Church of the Twin Gods.

Even if the three do not want to tell them, Adrian is using his authority as the Champion of the Twin Gods to get an answer. If the three priests do not answer his question that would mean that they are also questioning the representative of the gods that they serve. They could get punishment depending on the severity of what Adrian decides. The three got a notification that they will lose fifty points in devotion if they do not answer. Fifty points in devotion is not a small number because it would take a week to get that much back. The three no longer kept quiet and answered Adrian's question as they fear the repercussions.

"We are here to get a great weapon for a contractor. All that we needed to do is aid Nightshade in getting the weapon." One of the priests of the Church of the Twin Gods stated.

"Why you! You do know that is confidential!" One of the mercenary players stated but they do not want to kill a priest player since they are still in the party. Only the party leader could kick a party member and he is not around.

"Do not worry as I am not after this weapon of the sort. We only came here for the divine artifact that is being guarded by these gentlemen here." Adrian stated as he looked at the snow owl beast men and they looked at him with slight hostility.

Kabrakan then approached them to explain the situation and the snow owl beast men are somewhat soft to him. It seems that the other two pieces are making him be shown in a better light towards other Selvaggian. It did not take long for the snow owl beast men to lower their hostility towards the group.

"If you are not after the weapon then do not block us from completing our task. If the young master is not successful, then we will not get paid in full. Plus, do not get fooled as those guys are under a hex from a sorceress." One of the mercenaries that seemed to be the leader of one of the groups stated.

"Hex?" Adrian stated with great curiosity and then looked at the snow owl beast men.

"They look completely fine. You guys have a dark elf here that specializes in death attribute magic. They can easily detect if a curse or a hex is laid upon your opponents. Did you tell them that they are cursed or something?" Adrian asked the dark elf with a questioning gaze as it is forbidden to defame other people as priests that serve the Twin Gods. If they did that then all their blessings will be taken away.

"No! I already told them that there is no curse here, but the leader is following a snow owl beast man with the name of Artica. They no longer listened to what we said since were not able to provide a way earlier." The dark elf player suddenly replied as he feared being judged.

"I see. I also agree with what they said. These guys are not cursed in any capacity. They are attacking you guys because all of you have trespassed on the territory of the snow owls." Adrian stated but the other players are not totally convinced.

"Did you just say Artica?" One of the snow owl beast men stated.

"Yes." The dark elf player replied.

"She is a traitor amongst our kind. Where is she now?" The snow owl beast man stated which shocked every player there.

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"I know what happened here! You guys got tricked." Adrian pointed out.

"That is not true! The great messenger of the Church of Light has said that this land is cursed. They are just making us believe that nothing is wrong. They are interfering with our plan!" One of the priest players from the Church of Light stated as they have become visibly nervous.

"Since when did you guys have the ability to detect the natural flow of things?" Levin Cloud rebuked as the Church of Light is not famed for restoring natural order. They mostly did crusades to vanquish devils and such since they are not great at restoration as it involves life magic.

The players suddenly started a discussion amongst themselves as they know of the person that spoke. It is already well-known in the player base about the Envoy of the Twin Gods since his pics are all over the forums. Each guild also took note of him as a player that is an envoy is a speaker of the gods themselves. Their words carry much weight, and it is difficult to maintain that job class.

The priests from the Church of Light could not speak as they cannot rebuke that. Even they know that they forcefully created an entrance earlier. They know that what they did is incredibly sketchy, but they do not want to admit to their faults.

Just as they are waiting for an answer, a loud explosion of energy and shockwave shook the earth. The energy came from the cave which means that they are already too late. Adrian downplayed the Apocalypse as he thinks that it is just another event, but he cannot shake the feeling that he received. He felt the grip of death as a horseman riding a skeletal horse appeared on top of the cave like an apparition.

[The Fourth Horseman of the Apocalypse, the Horseman of Death, has been unsealed.]

[Death shall spread far and wide in the world as long as the horseman is active.]

[All those that died that are not blessed will become a vengeful wraith that haunts the living.]

[The last horseman has been unsealed.]

[Apocalypse has begun.]

[All effects of the other Horsemen of the Apocalypse are doubled.]

[In sixty-six days, the Horsemen of the Apocalypse shall start their culling of all beings with divinity.]

[If half the population of the world dies, the Four Horsemen will enact the ultimate spell 'Divine Fall'.]

[The Gods of Pandemonium are angry at the ones that unsealed the Four Horsemen.]

[All four that has the God Slaying Weapons will receive the Divine Enemy title unless they actively kill the horseman that they unleashed or participated in killing the horsemen.]

[The owner of the God Slaying Bow is protected by the Goddess Tiamat. He did not receive the full effects of the Divine Enemy title.]

The Fourth Horseman then vanished as the skeletal horse released an ominous neigh. The skies that are somewhat blue suddenly turned ominous. It is not just the skies above the northern continent that changed but also the skies of the whole world. Numerous crows also flew in the skies and released their ominous greetings to signal the end of the world.

"What just happened!?" Everyone asked as the forums exploded with numerous questions.

A little earlier, Artica already enchanted the entrance to the cave as she did not want any to come inside while she is retrieving the divine artifact. She does not care for the god slaying weapon as any beast man that holds it is rejected with their life force sucked dry. She expected that Nightshade will be the same which is why she only focused on the Breath of the Wilde.

Nightshade managed to get her to the location of the Breath of the Wilde, but he is extremely exhausted. She looked at the orb of wind that covers the divine weapon and immediately chanted a spell in order to take control of the divine artifact fragment.

The divine artifact fragment tried to resist Artica, but she pulled out a black colored stone that has the similar aura to a dark gods. She inserted her power into the black stone and used the energy to corrupt the divine artifact fragment. In just a few minutes, she successful corrupted the Breath of the Wilde.

The wind barrier that blocked those who wanted to move forward suddenly vanished as Artica is now fully in control of the divine artifact fragment. She did not bother with Nightshade as she marveled at the power she now holds.

Nightshade saw that the wind barrier is gone and immediately took hold of the scythe. Upon doing so, he felt the grip of death in all of his body. He felt like suffocating despite his race not being able to breathe. He also felt cold as if his entire body is being frozen in ice, but it vanished all of a sudden when he received two notifications.

[You have changed to the Slayer job class.]

[You have obtained the Divine Enemy title.]

He also received numerous notifications that informed him of what he has unleashed to the world. The title he received is also not something that he would want to have as he could be exiled from his race.

Title: Divine Enemy

Tier: Divine

Effect:

-Receive 500% damage when dealt with holy magic relating to gods and goddesses regardless of affiliation.

-When you die, you will lose 50% more experience points.

-When you die, you will have an increased chance of dropping an item.

-You will be unable to use the blessings bestowed by your affiliate gods.

-You will be seen as hostile to every religion in Pandemonium.

-Deal 100% more damage to beings with divinity.

-This can only be removed once the mission set by gods is cleared.

Description: You have incurred the wrath of multiple gods. You are such a naughty being.

Nightshade could not believe the title that he received as it is more like a curse. Thankfully, he also received the quest that can overturn the effects of the title, but he could not believe that he got tricked. He let his greed get the better of him despite the obvious red flags.

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"The Breath of the Wilde is screaming for help!" kabrakan suddenly muttered as he looked towards the cave. He tried to charge towards the cave, but it suddenly exploded into countless pieces. Numerous rock shards then came flying in all directions.

The wind tornadoes that protected the territory of the snow own clan vanished as the Breath of the Wilde is no longer in control. Artica has now complete control of the divine artifact fragment. When the cave exploded into fragments, Artica flew out while Nightshade got blown away to the outside.

"Artica something seems to be wrong!" Nightshade stated but it is already too late or rather he has already released the fourth horseman. He managed to protect himself from the explosion earlier thanks to his skill called Shadow Shield.

Artica did not respond to Nightshade's statement as she already internalized the energy of the Breath of the Wilde. The power that it holds is now coursing through her veins except it is corrupted due to the power that Artica used to tame it. Kabrakan heard the cry of the divine artifact fragment before it succumbed to the control of Artica.

"HAHAHA! I thank you gullible and greedy child. If not for you then I would not have gotten the thing that I want!" Artica stated as black colored wind started to swirl around her.

She released numerous dark wind blades as he attempted to slice everything around her. The Breath of the Wilde is currently fused with her that also made her appearance change into something else. She is now more snow owl than human in appearance.

Artica's long hair changed from white and black to gray and red feathers. Her feather hair also extended until it is almost touching her knees. She now utilizes wings on her back instead of transforming her arms into wings. Her four limbs transformed into talons that are strong and sharp enough to crush and slice rocks respectively.

NPC Name: Corrupted Artica

Level: 300 Tier: Semi-Mythical Health: 100%

Mana: 100%

Description: The exiled sorceress of the Snow Owl beast men clan. She attempted to steal the Breath of the Wild for herself so that she can conquer the lands of the north, but she was unsuccessful. Since she was the granddaughter of the previous chief, she got exiled instead of getting killed. She is now fused with the Breath of the Wilde and an energy from a dark god.

Status: [Harnessing the Breath of the Wilde (Corrupted)] [Corrupted by the energy of a Dark God]

Adrian then looked at the descriptions of the status as he needed an idea on what extent Artica could use those powers.

Status: Harnessing the Breath of the Wilde (Corrupted)

Effect:

-Increases the damage dealt with Wind Elemental attacks and spells by 100%.

-Immune to damage against the Wind Elemental Attribute and receive 50% less damage against Lightning Elemental Attribute damage.

-All Wind Elemental attacks and spells will become their corrupted counterparts due to the divine artifact being corrupted.

-Creates a wind shield around the body of the divine artifact bearer every one minute that decreases the damage dealt of any attack by 80%. (This does not stack)

Status: Corrupted by the energy of a Dark God

Effect:

-Anyone that has this status will receive 100% more damage against holy magic.

-Any attack be it physical or magical will have the effect of poisoning those hit with miasma.

-If the one who has this status drops to 30% health, then they will lose all reason and destroy everything in front of them regardless of affiliation.

- If the one who has this status drops to 10% health, then they have a 50% chance to transform into a being made of miasma.

"Get ready for battle!" Adrian shouted as he suddenly summoned his bow primordial armament.

The other players do not know what it is happening still, but they soon got welcomed by Artica. She released dark wind blades that headed straight towards the mercenaries. The damage they received is not that great but the numerous dark wind blades that dealt miasma that polluted their bodies and lowered their stats.

"Gaea's Paradise!" Levin Cloud immediately casted as it is an evolved version of his wide area spell that can increase health regeneration and even purify the body.

The snowy plains suddenly got covered with beautiful flora and fauna as it transformed into a beautiful field. The priest players of the Church of the Twin Gods also felt their divine power becoming stronger but that is not the only thing that they are shocked about. The other players thought that Levin Cloud is insane for charging towards Artica.

"Paragon of the Twin Gods!" Levin Cloud stated as he activated his offensive form.

Levin Cloud's pendulum weapon suddenly turned into particles of green light and a holy ring passed by through his body. He suddenly grew his stag or branch looking horns while his body got covered in green light with dark gray smoke.

"Greater Summon: Sirius!"

"Greater Summon: Kimat!"

Adrian immediately summoned two of his most offensive soulbounds along with the already summoned Kanlaon. The three beasts surrounded Artica to make sure that she does not escape from the area, but Adrian is ready to shoot her down if she does turn around to escape.

Upon seeing the golden dragon, Artica felt something inside of her tremble as she wanted to kill this dragon to bathe in its blood. If she were in her normal thinking capacity, then she might have escaped by now but her unknown hunger for dragon blood overrode her thinking capacity.

"To think that an offering to my new godly self has been presented to me." Artica stated as she started to conjure three tornadoes that headed towards Kanlaon.

Kanlaon thought that the being before him is very conceited as she is not the only one that has mastery over the winds. His Wind Dragon Ball suddenly glowed in a gentle peach colored light as he created matching tornadoes that collided with the black tornadoes.

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Artica focused on Kanlaon as she wanted to bathe and drink his dragon blood. One might think that Kanlaon will have the upper hand, but he is still a newly born Genesis Dragon. He might have the mastery over the elements but that does not mean he has the finesse to perfectly control everything.

Kimat followed up and provided support to Kanlaon by calling lightning from the skies. The already dark skies started to rumble as lightning came down in the exact location where Artica is flying. Artica did not even flinch when she received the attack as her wind shield aided with her decrease in lighting damage made the attack tickle her.

"Pesky cat!" Artica stated as she released multiple dark wind blades towards Kimat, but the latter just used his defensive skill to increase his defense.

Just as Artica thought that she is safe as her wind shield is being created again around her, a large figure suddenly came out from the shadows and slashed at her throat. She would not have seen this attack coming if she were not fused with the Breath of the Wilde then she will not be able to evade.

She tilted her body slightly and evaded the initial attack, but Sirius sent out a shadow spear to pierce her left wing. Artica slightly lost balance as she partially descended. She did recover a bit when the wind shield regenerated as it also provided her the ability to hover.

"You are pushing my temper!" Artica stated as she created eight tornadoes using her talons and sent it crashing down on everyone.

"Equip Terrian Quake Armor!"

"Beast Transformation!"

"Wilde Soul!"

"Seismic Slam"

Kabrakan used four of his abilities simultaneously in order to protect everyone. He decided to block all eight tornadoes that are slammed towards them as he knows that it would take more than just

their group to defeat Artica. She might be considered an NPC, but her power and defenses are equivalent to a raid boss.

He turned into a hulking behemoth that is equipped with an armor made of bedrock. He also released his soul that took the same figure as him but looking ghost like. He then slammed his two shields on the ground to create a large earth shield made of bedrock to tank the eight dark tornadoes slamming towards them.

Kabrakan also positioned himself behind the bedrock earth wall to make sure that it does not break. He plans to support the wight of the attack. He already made necessary preparation, but he felt that he is lacking in defenses still.

The eight dark tornadoes slammed against the bedrock earth wall and Kabrakan could feel the heaviness of the attack. Just as the bedrock wall is about to shatter, numerous protection spells suddenly flooded Kabrakan. With the support of the support spells, Kabrakan managed to protect all of them, but the bedrock wall crumbled into dust.

"It seems that you have forgotten about me." Levin Cloud stated as he created multiple green light projectiles and sent them crashing towards Artica.

Artica sent dark wind blades to counter the green light shards, but it is meant with subsequent wind blades that Peridot created. With the wind blades colliding against one another, the green light shards continued on their way.

Artica is confident of her wind barrier but suddenly felt something wrong when it did not block the attack from Levin Cloud. The green light shards are holy attribute life energy made in physical form and will likewise purify anything made with miasma. The wind barrier that enveloped Artica is made of miasma which is why Levin Cloud's attack slipped through instead of getting deflected.

The green light shards pierced Artica's body and she received a sensation that hurt her very soul. This is the first time she felt something shred her soul. She screamed so loudly that she released a shockwave that blew everyone near her. They did not let that bother them as they continued to attack her.

"Are you still going to look dazed? You should do something to the one that tricked you into releasing a harbinger of the Apocalypse." Adrian stated as he looked at Nightshade.

Adrian might not know what Nightshade's deal is, but he needs to pull himself together. This is currently being livestreamed which is why everyone that watches their expedition knows what he released. Some started to curse him while other pitied him for being tricked.

Adrian knew that Nightshade might be a bit greedy and immature, but he managed to lead the group until here. It is a testament that he is not someone that should be messed with if he becomes experienced. Adrian also wanted him to take leadership as his group is currently disorganized.

Nightshade then looked at Adrian and realized who just talked to him. He might not be a hardcore fan, but he is definitely a big fan of Equinox. He even wanted to be a demon to follow in his footsteps, but Adrian has yet to unlock the race.

"You should defeat her to make sure that you do not get criticized by your viewers." Adrian stated as he returned to the battlefield.

Nightshade gripped the scythe and looked at the others that followed him into the north. Some of them might have been mercenaries but it is undeniable that they all shared a bond. He is also not a bad leader as he is understanding and tried to grow as a person as well.

"Let us defeat her so that we can take revenge for the others that died on the way. She definitely led us into dangerous situations so that our numbers will decrease to this number." Nightshade stated as he activated the new skill that he received upon getting the new job class.'

"Marked for Death!" Nightshade stated as an ominous force suddenly got attached to the body of Artica.

[Artica has been Marked for Death by the Slayer.]

[All attacks and spells against Artica will deal 25% more damage for the duration. This effect doubles for the Slayer.]

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[Artica has been Marked for Death by the Slayer.]

[All attacks and spells against Artica will deal 25% more damage for the duration. This effect doubles for the Slayer.]

The skill used by Nightshade is something that is incredibly useful and broken. This is the perks of the job class called Slayer as his job class is made to kill not just monsters but any person. The fact that it could increase the damage of any source by 25% and double that for the Slayer is quite something.

The duration of the Marked for Death skill is supposed to be twenty minutes, but it is halved due to the one being marked considered as a mythical tier NPC. As soon as all the players received the notification about the status of their opponent, they suddenly went from scared bunny to hungry tiger.

Even Artica noticed this as she got more damage than normal when spells from the others affected her. Her health started to drop at a rapid pace, but she has yet to pass the threshold of being unable to think. Her health immediately dropped to 60% due to the combined attacks of the priests.

Even the priests from the Church of Light started attacking her wholeheartedly as they did not get a revelation that they need to help her. She may have gotten their assistance at first, but it seems that the angels are now abandoning her now that they are done with her. Due to this, Artica became slightly enraged and targeted the priests from the Church of Light first.

The other players just thought that they were targeted first because of the damage they deal to her, but it is actually due to their betrayal. If it is due to the damage, then Artica would have targeted Levin Cloud instead as his damage is what made her lose lots of health with the aid of the priest players from the Church of the Twin Gods.

The priest players from the Church of the Twin Gods are getting an indirect buff just because both their champion and envoy are fighting with them. They received two special notifications that made them almost worship the two.

[You are in the battlefield with the Champion of the Twin Gods, you will deal 50% more damage to any enemy that the champion hits first.]

[You are in the battlefield with the Envoy of the Twin Gods, you will have increased spell power by 30% and have a 10% chance to trigger your spells twice.]

Due to this buff, the curses that they applied to Artica sometimes stacks twice. Their damaging spells would deal more damage and their heals are also increased which led to tanks or frontliners surviving. This effect is also strengthened by whatever area of effect support spell that Levin Cloud casted.

The viewers that saw this noticed that the priests from the Church of the Twin Gods seemed to have become more proactive. They even doubted that they were not pulling their weight earlier and wanted to impress Equinox and Levin Cloud because they have high positions in their church.

What impressed the audience the most is the change that Nightshade experienced as he moved different from before. He used to move like an assassin before due to his job class, but the Slayer job class is different. The Slayer job class is like a combination of a warrior class and an assassin class.

Nightshade now has the sturdiness of an ordinary warrior with the high burst damage of an assassin. He proactively moved in the battlefield to the point that he always gathered the aggro from Artica. He only deactivated the aggro against him when he suddenly vanishes into the shadows.

He would then leave Artica bewildered as she could not attack him for thirty seconds. He would then reappear when Artica's attention is shifted to a different player. Whenever he attacks Artica after coming out of stealth, he will deal three times his normal damage, but it only applied to physical attacks.

The most notable way that Nightshade fought is by suddenly creating a domain that can only be used by beings of the Shadow World. He actually used Shadow Domain against Artica that rooted the latter to the ground. He also passively created four shadow clones of himself that copied whatever he does.

Due to the Shadow Domain and the combined attacks of everyone, it did not take long for Artica to go below 30% health. As soon as this happened, she suddenly glowed in a dark green light with her eyes glowing red as she entered her berserk mode. She also created ten dark tornadoes around her and sent it towards everyone that attacked her.

Some players died due to the strong attack as Kabrakan cannot protect all of them due to the distance. Some survived thanks to the healing of the priests while some are just lucky not to be hit by the tornadoes. Artica then entered her second phase with visible changes to her body as it started to become corrupted.

Artica sprouted a second pair of wings on her back but this one is not identical to her previous set of wings. The second set of wings looked like corrupted insect wings and created ultrasonic waves that harm those that are near her. Sirius got unknowingly injured when he tried to sneak attack.

"God Slaying Slash!" Nightshade stated as he suddenly got covered in an intense amount of bloodlust.

He got covered by his own bloodlust and immediately became a red silhouette. The only thing noticeable about him is the scythe that he is carrying. If not for the scythe, then no one would have recognized Nightshade. Artica emitted a loud screech upon recognizing the bloodlust directed at her and launched herself towards Nightshade.

The effects of the Marked for Death have yet to diminish and that is what Nightshade aimed for. He is thankful that Artica lost her mind like a wild animal and is now flying towards him. He vanished from his spot and appeared ten meters in front of his previous location.

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"God Slaying Slash!" Nightshade activated the ultimate ability bestowed to him when he changed class.

Skill Name: God Slaying Slash

Tier: Legendary (Upgradeable)

Type: Active Enhancement

Effect:

-Deal 10,000% of your physical damage to a single opponent. (This increases to 15, 000% when the target is affected by Marked for Death)

-You will be covered in your own bloodlust that will increase your defenses by 50%

-Number of enemies with Divinity killed (0/100) to upgrade the skill tier

-This skill will be upgraded whenever you kill or participated in killing targets with Divine energy.

Mana Cost: None

Cooldown: 7 days

Cast Time: 5 seconds

Nightshade felt everything around him become slower and he could clearly see Artica coming towards him. He is not familiar with this sensation because he felt he could do anything. He felt that he could even kill a god at this rate, but he felt something incredible when looking at Artica.

It seems that the energy of a dark god present in Artica is resonating with the god slaying weapon. Nightshade could feel that his weapon is thirsting for Artica's blood. He could feel that his weapon's ego will awaken if he kills Artica which meant that it would become stronger than before.

"Shadow Assassin." Nightshade muttered as he activated another skill that he learned when he chose the assassin job class.

He got covered in shadows and transformed into one as he charged towards Artica. Artica suddenly got bewildered as her opponent suddenly vanished, but the bloodlust targeted at her did not vanish. The next thing that she noticed is her body being cut into two by an ancient scythe overflowing with power.

Artica regained her consciousness after getting cut by the weapon but can only be filled with regret. She did not think that the god slaying weapon that she ignored is the one that caused her demise. She regretted the fact that she even helped the pathetic adventurer to get it. She basically served her own head towards him and that made her feel indignant.

Artica is then seen having her body cleaved in half cleanly as she just dropped dead. The players, who were not able to see what happened clearly, shuddered upon seeing what happened to the boss that they are fighting. They did not expect that one person could kill her with one attack. In fact, even nightshade did not expect that happening, but he triggered the hidden effect of each god slaying weapon.

[You are targeting an enemy with divine energy. You will deal twice the damage.]

Nightshade basically did 30,000% of his total physical damage to his opponent. Coupled with his defense penetrating passive skills, he more or less dealt 40,000% of his physical damage to Artica. She definitely did deliver her head to Nightshade on a platter as he is more compatible to the Slayer job class than one would think.

[You have killed Artica.]

[You have gained experience points.]

The crowd cheered upon seeing Artica's dead body on the ground, but Adrian and Levin Cloud is not celebrating just yet. If a boss monster is usually dead, their body would have transformed into particles of light unless their body itself is the dropped items. The two then noticed that Artica's soul looked different as it just hovered on top of her dead body.

Artica' soul is then skewered by ghostly looking pincers as her soul screamed in pain. Her soul is then eaten by something unknown, and her dead body started to twitch. The people celebrating quieted down as they could feel something different in the atmosphere.

Artica's body that is cleaved in half suddenly exploded into unknown masses of flesh while a sphere made of wind floated above her messy dead body. The sphere made of wind is none other than the Breath of the Wilde, but it still had traces of corrupted energy.

The corrupted Breath of the Wilde then erupted with dark wind blades and strong gales that pushed everyone back. It also damaged them, but they hurriedly used their remaining skills that increased their regeneration and defense. The damage is not great, but the knockback effect is terrifying as they are sent twenty meters away.

Once everyone recovered from being knocked back, they noticed the twitching dead body of Artica. An otherworldly insect that has the appearance of a dragonfly suddenly erupted from the pool of mass. The expression of every player and even the audience that is still watching the scene is noteworthy. It is something that can only be seen in a horror movie in the gore genre.

The dragonfly looking monster then gripped the corrupted Breath of the Wilde with all six of its legs as if it is part of its body. The dragonfly looking monster is none other than a remnant consciousness of a dark god that was trapped in the stone that Artica used.

It seemed to want to try and absorb the Breath of the Wilde, but its body could be seen deteriorating. It then flew away to a different direction as it wants to escape. The body it currently has is limited and it needs to absorb the Breath of the Wilde completely to revive.

"It is trying to escape!" One of the players shouted but Adrian waited for this moment.

"Time Stop!" Adrian stated as he snapped his fingers.

Time froze as Adrian activated his most taxing skill and he is glad that he did not use it earlier when they needed to enter the area. Adrian then commanded Sirius to perform Nether Rush as his Abyss Fenrir broke free from the bonds of time and space to attack the strange bug creature.

It seems that the strange bug creature is sturdier than he thought as Sirius did not deal as much damage to it than he initially thought. Thankfully, its body is already deteriorating so he only needed to push it to the extremes.

"Kanlaon, use your dragon breath." Adrian commanded as he tapped the frozen Kanlaon so that he can move again.

Kanlaon received the command and all his dragon balls suddenly floated in front of his mouth while rotating in a fast speed.

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All of Kanlaon's dragon balls swirled in front of his mouth forming a golden circle. Each dragon ball created a magic circle of their respective element. Each magic circle then fused with one another to create a brilliant golden magic circle that made any other magic pale in comparison.

"Genesis Dragon Breath!" Kanlaon muttered as he could now speak audible words even in dragon form.

As soon as Kanlaon released his dragon breath, Adrian made time flow again. The corrupted dragonfly monster could not escape quickly as it got trapped in a lightning cage created by Kimat. To make it even more sure that it does not escape, Sirius trapped it in shadow tendrils to hold it in place.

The corrupted dragonfly knew that it could not dodge the incoming attack which is why it pushed the Breath of the Wilde to the extreme. It used all of the remaining strength it could to expand the Breath of the Wilde to cover its body so that it is protected from the dragon breath.

It would have been fine if it is a normal dragon breath, but it is an attack from a Genesis Dragon. A feared species and the ancestor of all the elemental dragons. The heavens itself shook when Kanlaon released his dragon breath at full power.

The corrupted dragonfly monster got bathe in golden light as it received the attack head on. Even the Breath of the Wilde cannot fully protect it when the power inserted in it does not equal to that of the attack being received. The breath attack made everyone watching shudder as this is an attack that an apex soulbound could do.

When the breath attack ended, all that is left is the corrupted dragonfly monster looking like a gold statue. A few seconds later, the corrupted dragonfly that became a golden statue suddenly turned to dust slowly and got carried by the wind. Even the ground that was bathe by Kanlaon's breath attack is bathe in gold as if it has been transmuted to real gold.

The crowd is left speechless as an enemy got destroyed with just one breath attack, but they did not know that the enemy is actually weak against elemental attacks. The body of the corrupted

dragonfly is also deteriorating at a rapid pace which aided it in getting defeated easily. The onlookers do not know that which is why they are in awe of Kanlaon's power.

The chat from Nightshade's livestream could be seen repeatedly saying 'That is the power of a real dragon' or 'Dragon Power!'. They once again have a topic to talk about as they do not want to focus on the impending doom that the Apocalypse will create.

The Breath of the Wilde remained floating mid-air after all the golden dust has been swept by the wind. Kabrakan held it with his hands, but the sign of corruption is still present in the Breath of the Wilde. It needed to be purified and only someone from the Aeromorph race could do this as well.

"Finally completed getting all the artifacts but the Breath of the Wilde needs to be purified." Kabrakan stated as the snow owls suddenly came close to him.

The snow owl beast man then thanked their group first while Nightshade's group are only said to be free to go. It seems that the snow owl beast men are still not happy that they led Artica back to the location of the divine artifact and the god slaying weapon.

Adrian talked with Nightshade and the others to tell them that they should leave as they are not welcome after what they did. It is actually even a miracle that they are not captured or died because of what they did. Thankfully, they helped in killing Artica or else that would have happened to them.

Even if the audience did not want to Nightshade and the others to leave, they know that they will not be welcomed warmly in the snow owl beast men settlement. They thanked the four friends for helping them in killing Artica, but they just replied that it is also their mission, so they need not to thank them.

"It such a shame. I would have wanted to see the settlement and spend more time with them." Nightshade muttered to himself, but he now needs to do the mission that is given to all the people of the world. Every player regardless of affiliation received this quest, be it a follower of a dark god or a follower of the Pandemonium Gods. They needed to clear this quest of half the population will surely die as a result.

Quest Name: Prevent the Last Days of Man Part 1

Difficulty: World Quest

Description: All Four Horsemen of the Apocalypse has been released upon the world. Find out the reason why all of them want to kill all the gods or beings with divinity.

Requirement: Find Traces of the story of the Four Horsemen of the Apocalypse (0/4)

Reward: Mythical Tier Treasure Chest (Limited to the person that finds the Traces), +1 Level (All players), + 60 Days in the Culling Time Limit

Failure: Increment effect on the changes that the Four Horsemen has done to the world.

Failure Condition: Unable to Find any of the Traces in the given time limit

Quest Time Limit: 60 Days

All players are now focused on the world quest as the rewards for each trace is basically a free mythical item if one is lucky enough. Nightshade also needed to participate in this struggle as he is given the title Divine Enemy. If he does not participate, then the gods might punish him more for slacking off.

Nightshade told his group to return back to the central continent as they needed to convene with the other guilds. He actually wanted to talk to Hou Yiwei as he is also someone that possesses a god slaying weapon. All of the people that have a god slaying weapon even have a shared quest for each of them to slowly decrease the effect of the Divine Enemy Title.

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The Snow Owl Beast men led the four friends to their settlement. Their settlement is not that far to where the cave that got destroyed earlier but it is hidden in a formation. A person that does not possess the power to determine truth from illusion will be unable to see the settlement and only see a pile of snow.

In fact, a giant hill of snow could be seen piled up on a cliff, but it is actually just an illusion to hide the settlement. The houses of the Snow Owl beast men are attached on a snowy cliff, and it seems that the temperature decreased by a great degree. The snow owl beast men do not seem to mind it but Levin Cloud and Kabrakan are already feeling even with Kanlaon's warmth.

"Please come with us. The Chief would like to speak with you." The leader of the snow owl warriors stated as they led the group to the peak of the cliff where the hut of their chief is located.

The hut on top of the cliff could be described as only made of wood without even a door to protect those inside from the cold. When the group arrived at the peak of the cliff, a figure of a giant snow owl could be seen overlooking the edge and staring at the rising sun.

"Chief Hedwig, we have brought the chosen one that you have sensed coming into our territory." The leader of the snow owl warriors stated as they bowed down and left.

The giant looking snow own then slowly transformed to a humanoid appearance. She turned into a wise old woman that gives the energy of a great mother. Just looking at her made anyone want to be cuddled by the warmth that she gives. It is cold but being near her made anyone feel such great warmth.

"To think that I will get to live long enough to see the Chosen of the Wilde. I guess the Breath of the Wilde still blesses me to this day." Chief Hedwig stated as a warm breeze passed through everyone that lessened the feeling of coldness.

"Greetings, Chief Hedwig. My name is Kabrakan, and I have been chosen by the Wilde." Kabrakan stated as he proceeded to introduce the other three.

Chief Hedwig could not believe that both the Champion and the Envoy of the Twin Gods is visiting her tribe as well since she could only feel the energy of the Wilde from Kabrakan. She welcomed them with open arms as she invited them in her hut that is huge but simple.

The inside of the hut is spacious and only ceremonial looking items are present inside. It seems that Chief Hedwig's hut is used for meetings. The smaller room in the back seems to be her resting spot but she has no guards around her which is not normal for chieftains.

"If you are wondering about my guards then you need not to worry as I am quite powerful despite my old age." Chief Hedwig stated as she could feel what the four wanted to ask.

Indeed, Adrian could feel that Chief Hedwig could equal one of the three elders in the Daemos race when it comes to pure power. She is definitely powerful even without using Beast Transformation. She then sat down and proceeded to tell the history on how the Breath of the Wilde ended up with them and being the protector of the other god slaying weapon.

Chief Hedwig told the group that they came into possession of the Breath of the Wilde when the Selvaggian race retreated after being pursued. They got led to the northern continent as it is barely habitable but perfect for their clan. They then encountered a dying man with a weapon wrapped in special cloth.

The cloth covering the weapon might be special, but it could not fully suppress the bloodlust being emitted by it. The dying man's wish is for the snow owls to keep the weapon out of the hands of man. As if the Breath of the Wilde heard the wish of the dying man, it then took the weapon and protected it with its powers.

The Breath of the Wilde sealed itself with the god slaying weapon inside the cave. It also erected numerous tornadoes around the area to separate it from the outside world. Everything would have been perfect if not for the Breath of the Wilde getting less powerful as years passed by.

It is not only the Breath of the Wilde that became weak as the snow owl clan also declined. In fact, the five warriors protecting the Breath of the Wilde are their most powerful warriors except for Chief Hedwig. She stayed in their settlement in order to prepare for the worse and sacrifice her life if needed be.

"Thankfully, all of you arrived in time. The Breath of the Wilde is safe, but I did not expect that the thing being sealed by the god slaying weapon will be unleashed." Chief Hedwig stated.

"It is not your fault as we have been too late to stop it as well. We were warned by the Great Star Gazer, but we have been too slow. It is partially our fault as well." Adrian replied as he felt a bit guilty of not proactively stopping them even if they were late.

"We should focus on one problem first. We need to purify the Breath of the Wilde. It has been tainted with the energy of a dark god." Kabrakan interjected as he wanted to finish his quest quickly.

"The Chosen one is correct. We should purify the Breath of the Wilde first. Thankfully, we have a priest with us which will make this a bit easier." Chief Hedwig stated as an ornamental bell suddenly appeared on her right hand.

Chief Hedwig then stood up and chanted phrases while sounding the ornamental bell. She then instructed Kabrakan to release his Wilde Soul to help purify the Breath of the Wilde with her. Levin Cloud will assist with the excess dark god energy.

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Chief Hedwig started to dance as well but it is more of graceful movements than an energetic one. She always finished her dance with the chime of her ancestral bell which created resonance with the wind itself. It felt like the wind itself is aiding in her ritualistic performance and the wind could be akin to singing.

Those in the settlement could hear a melodious tone fill the air and all of them unknowingly transformed into their half-beast form. The snow owl beast men turned their feet into talons and arms into wings while all of them started to perform some sort of mystic art. They all looked like they are dancing with the wind itself.

Kabrakan's Wilde soul also resonated with the ritualistic performance that Chief Hedwig and the other snow owl beast men performed. The Wilde Soul extracted the ominous energy that that tainted the Breath of the Wilde. It looked like the Wilde Soul is pulling out weeds from a wind sphere and the color of it became clearer with each pull.

Each pull of the Wilde Soul will also create sparks of ominous energy scatter in the wind which Levin Cloud will need to purify. One time when the Wilde Soul became too ecstatic in pulling out the ominous energy, some of it splattered towards Adrian's location. The excess ominous energy tried to takeover Adrian, but his Nether Energy suddenly created nether flames to erase it from existence.

The ritualistic dance and the purification ritual lasted for about half an hour. It also created a miraculous healing wind that cleansed all the evil in the surrounding and even lowered the temperature of the cold north. Some flowers could even be seen growing from the ground as Chief Hedwig, Kabrakan and Levin Cloud synergized with nature.

The Breath of the Wilde released a pure wind gale that made everyone's clothes flutter but not get knocked back. The five people in the room felt like their stamina recovered despite being extremely tired before they got inside the hut.

As if the Breath of the Wilde wanted to thank Chief Hedwig, it released a cleansing wind that looked as if she regressed by a few years. She suddenly had some youthful energy radiated which made everyone in the room look at her as some wrinkles in her face vanished. The Breath of the Wilde did not become thrifty in giving out rewards to its great guardians for years.

The Breath of the Wilde then flew towards Kabrakan, and he touched it. The moment he did, a strange and mystical energy covered his entire body as his armor and shield transformed. Kabrakan's armor turned into a feathered armor that had the color scheme of gray, white and red. His helmet also looked like a plume made of feathers as if he is the King of Birds.

The most noticeable change is that his shields turned into feathery patterns. It looked like he has wings as the shields looked like it is attached to his arms. He activated its function and his shields suddenly merged with his arms and became large wings.

[You have obtained the Wind Breaker Armor due to your connection with the Breath of the Wilde.]

[You can now traverse the skies unhinged without the use of special items or skills as long as you are wearing the Wind Breaker Armor.]

[You can activate flight mode as long as you are not in battle or is damaged for a duration of five seconds.]

[You will not be affected by air pressure as the winds itself bends to your will.]

"You are now a flying bull." Levin Cloud jokingly teased with a bit of a giggle, but he is a bit jealous inside. He is now the only one among them with the inability to fly. He then wondered if he could have become a fairy instead but shuddered upon the idea of being all pretty with the ability to scatter glitter.

"You are just jealous because you cannot fly." Kabrakan replied to make sure that Levin Cloud will be hit where it hurts.

"See that. He is teasing. You know that you are the only one that can solve my predicament. My generous and great friend." Levin Cloud stated as he hanged on Adrian's legged while shedding crocodile tears.

"I told you to look for a mount already, but your pickiness is beyond even me." Adrian stated as he tried shaking off Levin Cloud.

While the others are teasing each other, the three divine artifact fragments suddenly shot out of Kabrakan's inventory and hovered in the air. The three artifacts then swirled around Kabrakan while releasing a blinding light. Each of the divine artifact fragment suddenly started hitting each other in a powerful force.

Each clash of the three divine artifact fragments made the entire dimension reverberate. Every player, being, and hidden demigods could feel the world itself shaking. This is the power of a divine artifact, but this sensation is very familiar to players because they already felt it once.

The first time that every player felt this sensation is when Hou Yiwei is given the privilege of unlocking the Dragonkin race. Every player suddenly became expectant as this is very different than just unlocking the race because of an event like the undead and the dark elves. This is signaling to everyone that a player has been given the Right of Providence.

The Right of Providence is basically being given a chance to overturn the natural rules of the world. It is either an extremely difficult task or a test to the one that has been granted the chance. Everyone in the world will also be unable to interfere with the one undergoing the Right of Providence as they will be punished by the world itself.

There are still ways to prevent one from completing it, but they would need to do it within a means of almost non-interference. The three divine artifact fragments then released one final bang that made the whole world shake as they fused together.

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A loud bang could be heard by every being in the main world as the three divine artifact fragments finally fused with the Will of the Wilde inside Kabrakan's soul. A figure could be seen floating above the heads of the five that witnessed the event.

When Adrian looked at it, he felt that it looked more like an everchanging figure that had the appearances of every animal each second. When Peridot looked at it, she could see that it is a representation of all wind, water and earth that is also constantly changing. When Levin Cloud looked at it, he could see that divine artifact took a different form of tree every second.

When Kabrakan looked at it though, he could see his own Wilde Soul being reflected back at him. All of this is the real appearance of the Will of the Wilde as it is an everchanging divine artifact that gives birth to all the Selvaggian race. It is the definition of wild and free as it will never have a fixed form, but the form will change depending on those that gaze at it.

The Will of the Wilde then came shooting towards Kabrakan's forehead as it entered his mind. He is then given the details of the thing that he needs to do in order to succeed the Right of Providence. While that is happening, another world message is sent towards all of the players.

[The player, Kabrakan, has succeeded in gaining the Right of Providence for the Selvaggian race.]

[The Boon of Transformation (Selvaggian) quest will be generated for all the players that have a slight connection with the Wilde.]

[If the player, Kabrakan, were to succeed in the Right of Providence (Selvaggian) quest then the Selvaggian race will be unlocked for all new players.]

Quest Name: Boon of Transformation (Selvaggian)

Difficulty: Racial Transformation Quest

Description: The Right of Providence for the Selvaggian race has been granted by the universe. Gain the natural graces of a Selvaggian race that you want in order to naturally transform into that species.

Requirement: Boon of Transformation (0/100%) (Minimum requirement of 70% but additional stats will be given for every percentage above the minimum.)

Reward: Transformation to the Selvaggian Species of Choice

Failure: Boon of Transformation not filled to the minimum

Failure Condition: Not Reaching minimum of 70% of the Boon of Transformation Progress

Quest Cancellation: Player will be given a seven-day Double Experience Modifier

Quest Duration: 100 days

Note: Players that do not reach the minimum requirement will get a scroll that gives them a chance to turn into the Selvaggian Race of their choice (depending on the Boon of Transformation Percentage) but also turning into a random one.

When the announcement happened, the world went crazy as roars of different players and even beast men echoed in the world. The hidden beast men roared their hearts out as the Will of the Wilde called for them to announce their location proudly. It also signified the new era of the Selvaggian Race.

[All Selvaggian Race members will have increased stats (Applicable to only 50% for NPCs) (10% increase for Players)]

[Mythical Tier Selvaggian Race members will be born from each clan of the Selvaggian Race.]

The players erupted in vigor and almost forgot about the impending Apocalypse. Those that know that they do not have a chance at participating the Apocalypse Trace hunting immediately looked

for what the Selvaggian race are. Even some of the top guilds dispatched their researcher to find what these Selvaggian are.

It did not take long for the first forum post about the Selvaggian Race to resurface. They also tried to search for information about the player named Kabrakan and photos of his game avatar soon spread online as well. His images were leaked by none other than spies of the Evergreen guild that got kicked out.

They were actually paid by news outlets so that they can generate a buzz. The first reaction that the players elicited is shocked as Kabrakan is none other than the hulking tank player that runs around with the Demon. He is sometimes overshadowed by Equinox, but some people still focused on him as he is a great tank player.

There has been talk about him before about his horns just being an ornament or it is just due to his helmet, but they did not expect that he is a Selvaggian. The players then linked the Selvaggian race to the beast men as they would often refer to them as that. Players that encountered them just thought it was a special word in their language, but it is actually the name of their race.

They then speculated on what Kabrakan's species is as there are many two horned animals in the world. The forum then shifted to locations of the Selvaggian Species as those that want to become a new race will be able to transform to the species that they get the boons from. Of course, there is also the other side of the argument.

There are also the negative people that kept bashing or thinking of the worse. They are posting that Kabrakan will fail as even Hou Yiwei almost failed his Right of Providence quest. They are the type of people that cannot believe that someone is better than them. They did receive harsh phrases from players that want to become a Selvaggian.

The players then attained an important piece of information after scouring more into the Selvaggian race. They are said to be a race that hailed from the Asmodians but they could barely find information of them. The race for knowledge about the Selvaggian race is also ignited among the Explorer sub job class.

It has been just a day and the whole Pandemonium community is already buzzing due to the two major events that happened. The rankers focused on the Apocalypse quest while the majority focused on the Selvaggian Boon quest. The latter even promised that they will aid Kabrakan in any way if they encounter him.

"What is your Right of Providence quest about? Do you really not need our help?" Adrian asked.

"Not really, all it said is for me to wait for 10 days then it will be completed." Kabrakan replied.