Passive Skills 24

Chapter 24: East Capital

To be honest, 10,000 gold coins plus 500,000 blue coins seemed to be a good bargain. After all, in the morning, the level 10 green cape's starting price was 10,000 gold coins. Little Secretary had spent 50,000 gold coins to bid one. 3

This Blue Cape of his was much stronger than the one Little Secretary put on. If it was put up for auction, it might even fetch a higher price.

However, Zhang Shan did not bargain with Wind Chimes. Firstly, the current price was very unstable. Little Secretary had spent 50,000 gold coins because he needed it urgently. Otherwise, he would not have bought it for such an expensive price, if he were to bid for it slowly, it would probably fetch around 10,000 gold coins. There was a greater chance that it would not be sold.

This Fine Silk Cape was a piece of level-15 equipment. For the time being, no one was in a hurry to buy it. Although its attributes were better, it was harder to sell it. Hence, the offer by Wind Chimes was acceptable.

When the cooldown time for returning to the city was over, Zhang Shan immediately channeled back to the city. At the entrance of the exchange, he traded the cape to Wind Chimes.

"I'll transfer the blue coins to you after I log off." 1

"No problem. I'll teleport to East Capital to take a look first. I hope there's something there."

"I wish you good luck."

After parting with Wind Chimes, Zhang Shan teleported to Dangyang City's teleportation hall and chose to teleport to East Capital.

Although he already knew about the teleportation fee, Zhang Shan still felt a pinch. The 10,000 gold coins that he had just obtained were gone before he could even warm them up. He only had about 10 gold coins left now. 2

With a flash of white light, Zhang Shan was teleported to East Capital, the residence of the Great Emperor Zhou.

System: Welcome to East Capital. As you are the first player to arrive at East Capital, you are rewarded with 1 skill point.

System announcement: As the player, Six Guan Bodhisattva is the first to arrive at East Capital, one skill point has been rewarded.

Before he could take a look at East Capital, Zhang Shan was stunned by the system notification. Was there any skill point reward for being the first to arrive at the capital? And there was even a system announcement? This time, he was going to be famous.

The moment the announcement was made, the world channel exploded.

"F*ck, the first one to go to East Capital city was rewarded a skill point? If I had known, I would have gone there. I lost a skill point, ahhhh."

"Boss Six Guan really knows how to play, spending 10,000 gold coins to travel to East Capital."

"What's wrong with traveling? If people had known that there would be skill points, a lot of people would have been willing to spend money to go there."

"Then the question is, the first one to go to East Capital has a skill point reward. What about the first to go to West Capital? Will there be a reward?"

"What the f*ck, I'm already in West Capital and there's nothing. Forget it, I'll just treat it as a tour. I'll take a stroll first."

"What a heroic spirit, Boss."

"Looks like we have to form a committee. We have to carefully study the exploration mechanism of the New World. Who knows, we might be able to get some rewards."

"You guys are all rich people. You actually spend money to chat here. One gold coin costs five blue coins. That's enough for me to have breakfast. Oh my God, my breakfast money tomorrow is gone." 1

After casually looking at the conversations of the big shots, Zhang Shan could not help but laugh. The reward of one skill point was considered an unexpected gain. Adding this skill point, he had already saved three skill points. Taming was not upgraded for the time being. He would leave it, for now, to see if there was an opportunity to get a powerful skill book before using it. 1

Walking out of East Capital teleportation hall, Zhang Shan carefully sized up the capital city. In the north of the city, a group of luxurious palaces was arranged neatly. Purple clouds were above the palaces.

That should be the imperial palace where the emperor lived. He had not seen the royal palace of the Chu country, but he had now seen the imperial palace of the Great Emperor Zhou. He did not know how to describe the degree of magnificence. In any case, it was countless times more shocking than the ancient palaces in the dramas.

Zhang Shan used the map to find the location of Master Lu. As a legendary master, his location was very easy to find. In the Great Zhou Workshop, the city of East Capital was incomparably huge. The Great Zhou Workshop was not close to the teleportation hall. It was on the east side of the city. Luckily, teleportation could be done within the city. The setting of the New World was really good. It saved the players a lot of time to run errands.

However, when Zhang Shan used teleportation, he discovered that he was still in the same place.

What was going on?

He tried to teleport again. He was still in the same place. What the hell was this? Could it be that the capital city did not allow teleportation?

Zhang Shan looked at the notification. The level of the players was not high enough. He could not use teleportation in the city of East Capital.

D*mn it! Was there a level restriction in using teleportation? What was going on? The distance was so far, he could not reach even if he ran for an hour, right?

Zhang Shan was speechless, but he still ran towards the Great Zhou Workshop. He could not go against the system, could he? If he was asked to run, he had to run. He couldn't just go back. Wouldn't that be a waste of a trip?

On the wide street of the city of East Capital, there were all kinds of NPCs. There were people everywhere, and there was a lot of traffic. However, Zhang Shan was running forward. From time to time, there would be some high-level NPCs sitting in palanquins or riding horses passing by him.

Sigh, just running was so boring. It would be great if he could log in. Of course, this was impossible.

As he was running, he opened all the chat channels out of boredom. The other members of the guild were still working hard to level up. The world channel also occasionally had big shots popping up to chat. As for the regional channel, it was quiet. There should not be a second player in the entire East Capital.

It was better to browse the forum. The time might pass a little faster browsing forum.

Entering the forum, there were all sorts of free and paid posts. However, compared to when it had just started yesterday, the content on the forum was much richer now.

There were many things related to monster maps, as well as all sorts of boss-related information. There were all sorts of strategies for farming monsters and leveling up. There were all sorts of job skills and so on.

Zhang Shan opened a post about the introduction of Hunter's job skills. It was 10 copper coins, he did not mind this little money at all.

He was more curious about what skills Hunters had. He only had novice skills, Headshot and Taming. He had not seen anything else.

He opened the post and took a look. D*mn it! It was a title page. There were only two or three descriptions of Hunter's job skills. Were there so few Hunter skills? It was probably a money-swindling post.

There was no need to talk about Taming. Zhang Shan had learned it himself. However, what the poster wrote was interesting. He mentioned that the skill book was difficult to obtain, and it was even harder to find a suitable monster to tame. And currently, there were not many players who had successfully tamed pets. Furthermore, most of the tamed pets were weak chickens. They were completely useless.

The poster had specially mentioned the Six Guan Bodhisattva of Dangyang City, which was Zhang Shan himself. He mentioned that his baby was not only cute, its attributes were not bad, too. At least, many people had seen him bringing his baby to farm monsters.

'Sigh, I've actually become someone that people are talking about. I'm a little happy.'

The other skill was Fanaticism, a skill that increased attack speed. After using a level 1 skill, Hunter's attack speed would increase by 10%. After reaching level 10, Hunter's attack speed would increase by 100%. The duration was six seconds, and the cooldown time was five minutes.

It was a very powerful explosive skill, especially in PK. It was equivalent to instantly doubling the damage output and the attack speed. Originally, Hunter's initial attack interval was less than that of other classes. After using Fanaticism, it was even faster. If someone hit you once, you could retaliate two or three times. As long as you were not stunned by the Control skill, who could compete with the same equipment in terms of damage?

Although the duration was only six seconds, and the cooldown time was five minutes, it was enough. In most PK battles, a few seconds was enough to determine the winner. Six seconds was enough for a real man. 5

The last skill was actually Passive. From the looks of it, the Hunter class was a class with many passive skills in the settings of the New World. It complemented his Passive King talent, Hehe.

Eagle's Eye: increases vision, perception, and attack range; level 1 skill increases by 2%, max increase by 20%.

This was a super practical skill. Seeing the description, Zhang Shan was a little drooling. Although this skill could not increase damage output, nor could it boost health and defense, vision, perception, and attack range were too important. It could see farther than others, and it could also fight farther than others. In addition, it increased perception. It was not afraid of being ambushed at all.

If the enemy was discovered first, it would be a battle or a run. Then, it would have the priority to choose. What a powerful skill. However, the poster also said that this skill should be extremely rare. Currently, there was only one skill book in the entire game, and it had already been bought by a big shot with a huge sum of money. As for who had bought it, there was no explanation.

The skills of other classes could also be found in various posts. For Magic Swordsman, it did not seem to have much presence at the moment. However, there was a post that said that someone had spawned a skill book, Sword Dance, which attacked the surrounding enemies at the same time. It was much stronger than a Berserker's Horizontal Sweep.

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For Archers, there were people who had spawned Meteor Arrow skills. If they hit the target, the target would be stunned for five seconds, which was very terrifying. Moreover, Meteor Arrow could be cast from a very far place. Of course, this skill also had an obvious weakness, which was it could not lock onto the target. In other words, if they saw the Meteor Arrow coming, they would have a chance to dodge it. This would test the player's control and reaction ability. 1

A Thief could stun for three seconds. Zhang Shan had experienced this before. There was also the Single Man Haste Skill. His movement speed would be doubled for a short period of time. Backstab and the back attack would increase the damage, and the maximum damage would be doubled.

It could be said that if a Thief had learned all three of these skills, he would definitely be extremely powerful. He would be able to run fast, deal high damage, and even to stunning. No one would be able to withstand it. However, this was impossible. Even if he had a skill book, they would not have enough skill points to level up. If the skill level was not high, the increase would not be much. The advantage would not be obvious.

There was no need to mention the Guardian Warrior. Little Secretary of the Storm's Heart of Protection was now known by everyone. It had been announced twice by the system. Other people had also found out about his skills. His maximum HP had been doubled. People were probably not willing to hit him. He was too strong. He also had a Shield Strike skill. It stunned for one second, and it could also forcefully pull aggro. It was a must-have skill for a tank.

As a popular class, Berserkers were not very powerful. Everyone knew that their skills were only Charge and Sweep. The Charge was a skill that they shared with Guardian Warriors. It did not quite live up to its name. It was probably because no one had obtained a powerful skill book yet. After all, the game had only started two days ago.

Ice Mage had Quick Freeze Star and Freeze Star. Quick Freeze Star could stun the target for three seconds. Freeze Star was an AOE deceleration. If the skill points were full, the deceleration effect would be very good. It would reduce the movement speed of the target by 50%. It was very powerful, especially in team PK. It was also practical when killing monsters. As for the damage-type skills of Ice Mage, no one had shared yet. 1

Someone from Fire Mage dropped Heart of Flame. It was a passive skill. It was level 10 and could increase fire-type damage by 50%. It was extremely powerful. With the same equipment, with this skill, the damage would be 50% more than the others.

It was a very scary skill. It was also a passive skill. In other words, there was no magic consumption or skill cooldown. The passive increase of the Mage was the most terrifying. Some people guessed that the Ice Mage should have a similar skill. It was just that it had not been spawned yet.

Fire Mage also spawned Earth Fire skill book. When it was full, it would increase the damage to 100%. It could instantly kill the skill of brittle skin. However, the magic consumption was also high. Level 1 consumed 200 magic points while level 10 would consume 2000 spells. The cooldown time was one minute, it was a very powerful damage skill.

As for Priest and Witch Doctor, there was nothing much to say. They also had damage skills. However, the skills that had appeared so far were not very powerful. For example, Wind Chimes' Lightning Induction Spell was only equivalent to a Fire Mage's novice skill.

These two classes mainly relied on healing and resurrecting teammates, especially resurrection skills. Whoever learned how to resurrect would be the one who would gain the upper hand.

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Currently, many players in the forum were discussing how to obtain more skill points. Just leveling up and adding one skill point was not enough. A practical skill, especially the damage-type, would definitely max out the skill points. A skill cost 10 skill points, while two skills cost 20 skill points. Who knew how long it would take to reach level 20? It was getting harder and harder to level up.

One of the ways to obtain skill points was to through the first kill of an above orange boss. Aside from the two orange bosses that the Storm Guild had killed, there were also players from other cities who had organized their own teams to kill the bosses and obtain skill points. However, this method of obtaining skill points was too limited. Most players did not have the opportunity to do so.

Some people guessed that even if the red boss was not the first kill, skill points might still be obtained. However, right now, not to mention killing the red boss, no one had ever seen it before.

There were quite a number of posts on the forum that red bosses were found but they were all headlines. Seeing a large number of red dots on the map, they guessed that there might be a red boss in there. However, no one had actually seen it before. It was because before they could go far, they would be killed by a large group of monsters.

As for another method to obtain skill points, it was to trigger a new mechanism. For example, Zhang Shan was the first to enter East Capital, and Storm of the World was the first to leave the novice village. However, this method was even rarer. In short, skill points were difficult to obtain, and one had to use them carefully.