Passive Skills 31

Chapter 31: Sacrificial Guard

Zhang Shan went around the altar, carefully observing the four purple bosses, the sacrificial guard.

The sacrificial guard held a long spear in his hand, without a shield. It was probably a physical monster, so its defense should not be too ridiculous. With his current attack, he should be able to hit it very quickly.

As a purple boss, its attack power should not be too high. The attack power of the orange Captain of Sentinels was 1,200, and the purple one should not be more than 1,000.

Right now, Zhang Shan's baby panda was at the same level as him. It was also level 12, with close to 7,000 HP and 600-700 defense. It should not be a problem to hold on for a while.

The most important thing was without going up the altar, Zhang Shan could hit the sacrificial guard on the top corner. He could give it a try.

Just do it.

After confirming the appropriate distance, and also thinking carefully about his escape route, Zhang Shan shot at one of the sacrificial guards. He then turned around and ran to the back, trying to stay as far away from the altar as possible.

The sacrificial guard that was attacked rushed down the altar, wielding a long spear as he charged towards Zhang Shan.

The purple sacrificial guard's movement speed was not too fast, but it was still a little faster than Zhang Shan. He could not kite it.

After running for a short while, he felt that the sacrificial guard that was chasing behind him was getting closer and closer. Zhang Shan summoned the baby panda to hold it, and at the same time, he attacked the boss non-stop.

Demon sacrificial guard: level 15,150,000 HP, attack power 900, skill 1: Chain Stab, skill 2: Rebirth. 2

Chain Stab: stab twice in a row, dealing twice the damage, twice the damage the second time.

Rebirth (passive): a guard blessed by a demon tribe priest can be revived to its original state after death. 1

This sacrificial guard was a little strong. Although its attack power was not high, it was only around 200 HP when it attacked Zhang Shan's baby panda. It did not have much HP either.

However, his skills were really not bad. The Chain Stab was equivalent to three times of attack damage. The second skill, Rebirth, was even more perverse. After dying, it could resurrect in full condition. It was actually a passive skill. It couldn't be reborn forever, right? Otherwise, how would he be able to kill the boss? 1

Forget it, let's just kill the boss once first.

He continuously attacked the guard. The DPS was over 1,000. In addition to the occasional Heavy Strike and Holy Strike, the damage was over 70,000 to 80,000 per minute. The boss was killed in two minutes. 1

Zhang Shan was a little doubtful. For players with divine artifacts, is purple no longer considered a boss? At most, it was only equivalent to a slightly stronger elite monster?

He could take on the boss alone. This was considered relatively strong among the purple bosses. If it was weaker, it would not require much effort.

Very quickly, the first life of the guard was taken. Zhang Shan quickly fed the baby panda. Not only would the baby panda's happiness increase after eating the food, but its HP recovery speed would also increase. Before the guard resurrected, he let the baby panda recover its HP first.

10 seconds later, the sacrificial guard stood up. Zhang Shan let the baby panda take over and continued to attack. Not long after, the boss was defeated again. A few streaks of light fell into Zhang Shan's backpack, and it did not revive. It seemed that although Rebirth was a passive skill, it still had a cooldown time.

Killing the boss alone gave him over 100,000 EXP, and he had directly reached level 13. If he killed all four purple bosses, wouldn't he be able to directly reach level 15? He had a huge advantage over the other players.

The last kill was done by Zhang Shan controlling the baby panda to cast a Combo skill. It should drop some good items.

He opened his backpack to look at the dropped items. There were two pieces of level 15 purple equipment, both plate armor type. Zhang Shan could not use them. There was also material.

There was no skill book, so he was a little disappointed. Zhang Shan was looking forward to the skill book the most. Hunter class skill books were the best, even if they were from other classes, it did not matter. Right now, skill books were all in high demand, but it was a pity that they did not drop.

Hm? There seemed to be another item. Was it a scroll?

Silence Scroll (rare item): after use, the target will fall into a state of silence. Under the state of silence, no magic can be used. Lasts for 5 minutes. The number of times used 1/1. 1

F*ck, this was a good item. Five minutes of silence. No matter how ruthless a Mage was, he would be useless. It was a pity that it could only be used once.

Wait, did this scroll have any effect on the boss? If even the boss could be silenced, wouldn't that tribe priest become a stump monster? A priest that could not use magic and could only use his scepter to strike at most, there was no threat at all. There was a chance to kill him.

Calling his teammates.

"Do you guys have a way to come over? I have a way to kill this red boss."

"We can't go over. There are so many monsters. We don't have enough damage. We can't go over at all."

"That's impossible, right? Do you have a way to kill the boss? Have you tried? That tribe priest is actually a weakling?"

"That's right, one look and you can tell that the priest is a Mage. Every time he releases a skill, it will be instant. Even if we all go there, we won't be able to defeat him."

Zhang Shan did not waste any more words and displayed the Silence Scroll.

"F*ck, is there really such an awesome item? Five minutes of silence is practically the end of a Mage. How did you drop it?"

"The sacrificial guard dropped it. I just killed one and dropped a scroll. There are still three that I haven't killed yet. I wonder if it will drop again?"

"This is amazing! The man who killed the boss by himself."

"This Silence Scroll is too precious. It shouldn't drop again."

"One scroll isn't enough. I can't kill a tribe priest in five minutes. Even the orange Captain of the Sentinels has 200,000 HP. Who knows how many HP the red boss has?"

"If I come out to pick you guys up, can I pick all of you up?"

"It's no use. More people will attract more monsters. It's even more difficult to cross."

"Sigh, then there's no other way. What a pity. There's a boss in front of me, but I can't fight it. I'm crying."

Scram.

Forget it. There was nothing I could do about the tribe priest for now.

Zhang Shan calculated the damage. His current attack power was less than 1,500. Adding on the title of Nemesis of the Demon Race, it was around 1,600.

As a Mage-type boss, the defense of the tribe priest should not be too high. Zhang Shan estimated that one attack should be able to deal around 1,400 damage. Adding in the small amount of damage from the baby panda, the total damage in a minute was close to 100,000.

The only thing was that he did not know how much HP the boss had. If it only had 500,000 HP, he could still give it a try. However, he was afraid that it would not be just that. The attributes of the red name boss would probably increase by leaps and bounds.

It was better to take care of the other three purple guards first. Perhaps when he reached level 15 and was equipped with level 15 equipment, he would be able to level up by quite a bit.

After the panda baby's Combo skills had cooled down quickly, Zhang Shan repeated what he had done and killed the second sacrificial guard.

This time, there were no more Silence Scrolls dropped. However, there was a piece of orange equipment that Zhang Shan used, the Temple Ring.

The purple boss could actually drop orange equipment? It was explosive. The effect of the baby panda's 10 points of luck was really powerful.

Exquisite Temple Ring: physical attack 96-105, agility 25, special effect: critical hit, equipment level 15, durability 50-50.

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Critical Hit: increases the chance of triggering critical hit by 1%.

The attributes of this ring were not bad. As expected of orange equipment, its attack power increased by more than 120. The Critical Hit special effect was a common attribute of accessories. Most of the orange accessories on the equipment list were also of Critical Hit special effects.

When he reached level 15, he could change into it, which could increase his attack power by nearly 100.