

Second World - Chapter 13 - 13. Simultaneous Level Up!

He immediately dashed back into the house, not giving the two monsters the opportunity to surround him. He looked back to make sure the two were following him. They were, all right. But he found out something that was different from the previous summon, the speed of both monsters was not much different.

Well, this should make the kiting easier. Once he reached the second floor, he took out a Medicine and drank it. Although the Skeleton Captain was nearing its death, it could still kill him with one normal hit if he just left his HP in current critical condition. He couldn't afford another carelessness.

When he saw the Captain at the bottom of the stairs, with its minion at its back. Jack immediately cast his Mana Bullet, followed by continuous standard magic attacks. His staff's energy was nearly depleted, but he couldn't care less at the moment.

When the two monsters were in the middle of the stairs, there was a cracking sound. He was not sure if he had heard it correctly as he was intensely maintaining his aim to make sure every attack hit its target. When only a few steps were left for them to reach the second floor and when he was about to turn back and ran, the stairs finally buckled under the combined weight of the two monsters.

Both monsters tumbled down to the first floor. Jack who was momentarily flabbergasted by this turn of events, didn't waste much time before he utilized this opportunity. He continued casting Mana Bullet with standard magic attacks onto the fallen monsters. He took out an Energy Drink to replenish his nearly depleted mana and cast another Mana Bullet.

The monsters seemed to be at a loss now that they were bereaved from the mean to come upstairs. He could continue to attack them from a safe distance without risk. He had never appreciated range class as much as now. In previous VR RPG games, he always used melee class and enjoyed the intense close combat feel.

Well, he could enjoy it mainly because he knew there was never any real danger. He could just come back to life when he was killed. But this time, it was different. Possible real death loomed if he lost. So, he was grateful he had gotten the means to attack from a distance. He didn't know how the

situation would be if he hadn't gotten a second class and didn't choose Magician. He couldn't imagine trying to fight these monsters in melee.

While he was happily dishing all the range attacks in his arsenal. He saw the Captain squatting down. He stopped his attack and instantly got a bad premonition.

He couldn't be trying to—

Before he could finish his thought, the Captain leaped up. Its figure got bigger within his range of vision. Panic-stricken, he jumped back and rolled on the floor, narrowly escaped getting stomped by the Captain when he landed on the second floor.

How the heck did he jump so high with such a heavy body? This is cheating! He was furious at the system's shamelessness.

The monster lunged at him. He made a side roll and again managed a narrow escape. He hastily got to his feet and ran towards the hole on the front wall. He jumped out without bothering to look back. He fell down and made a roll on the ground to reduce impact before instantly sprung up to his feet again. He took out his sword. This was it, he had to make a stand here.

The Captain was on its last thread of life, it should only take him a couple more hits to kill it. He could no longer go up the second floor of Bill's house now with the stairs gone. He didn't have the ability to make a high jump like that Skeleton Captain. So, no more running around in the house. It's either he finished the monster first or he was the one who perished.

The Captain jumped down not long after him. He promptly advanced towards it, he had to take the opportunity now that the Thug was still inside the house. Once it came out, he would have to deal with two opponents then.

The Captain threw a straight punch. He sidestepped to evade, then make a Power Strike followed by a point-blank Mana Bullet directly to its face. The magic attack scored a critical. The Captain twisted his body like a top and gave him a backhand swing.

He didn't have enough time to evade this time, he parried the blow and lost more than half the HP he had recovered from the medicine. Thank goodness that it could only do bare-handed attacks now. Otherwise, he would have lost

more health. He might only be able to take one or two more attacks now, one if he didn't successfully parry.

He waited for the monster to throw another punch before he dodged and counterattack with a normal slash, his Power Strike was still on cooldown. Then he jumped back, he didn't perform combo attacks again because it left him open to attack. Once he was at a safe distance, he cast Mana Bullet. He saw the Skeleton Thug came out of the house as the Bullet hit the Captain. In his God-eye monocle, the health bar on the Captain was nearly depleted.

"Now or never!" He shouted with determination as he dashed towards the Captain. His eyes intensely monitored the monster's body movement. When he saw its right shoulder move, he jumped towards its left side. He made a horizontal slash as the monster's right hand shot out to where he was before. His sword cut through the Monster's neck which was unprotected by its armor. Critical!

He was just about to make a second slash when he noticed the Skeleton Captain was unmoving. There were cracks on its skin and armor, which then spread out before it violently exploded into small particles. The Skeleton Thug that was in the middle of rushing over was enveloped by a layer of black mist before disappearing.

Jack stood there gasping as he watched those scenes. His edgy nerve was still in intense mode. He looked around trying to make sure that nothing would suddenly jump out and catch him unprepared. While he was calming his nerves, he heard a series of system notification.

"Congratulations on winning the battle. Receiving 105 experience points.

Your Fighter class have reached level 4

Your HP increase by 20

Your Stamina increase by 10

Your Strength increase by 2

Your Dexterity increase by 1

Your Endurance increase by 2

Your Reflex increase by 1

Your Wisdom increase by 1

You receive 1 free attribute point and 1 free skill point

Your Magician class have reached level 2

Your HP increase by 10

Your MP increase by 10

Your Strength increae by 1

Your Intelligence increase by 3

Your Endurance increase by 1

Your Reflex increase by 1

Your Wisdom increase by 2

You receive 1 free attribute point and 1 free skill point

You learn Magic Shield"

He was dazed by the notifications. That was an abundance of Experience points. If he was just fighting zombies, he probably needed to kill over fifty zombies to get that much experience. This one battle had made him shot past the level of both classes.

He noticed there were several things on the ground where the Skeleton Captain had fallen. He approached them and squatted down to check. It was a ring and 5 copper coins. He picked them up.

Ring of Luck (Uncommon Accessory)

Luck +1

This was the first time an item had dropped from killing monsters. He had been fighting innumerable Zombies and several Skeleton Thugs for two whole days, and yet he only received 3 copper coins from all those battles. Now only after he defeated an Elite monster of level 6 did he receive an equipment

drop. The drop rate of this game world was really lousy. But the first drop he got was an uncommon one, and some more it was an accessory that increased luck, which from the info of the Beta guide was the most difficult stat to increase. So, all in all, he could still consider himself lucky.

He didn't dwell too long on this issue. He equipped the ring onto his left hand, and stored the 5 coins in his storage bag. Afterward, he summoned his Status Window.

