## The Boss Behind The Game Chapter 345

After the death of the evil god, the crisis in reality was resolved.
As for the black Tiger's body, Lu Wu temporarily planned to use it as the new resting place for mu Zhiguang's soul.
However, before this 'Super Warrior' project began, Lu Wu still had one very important thing to do.
That was the start of the May Day event.
According to war online's gaming tradition, every New Year or festival, Lu Wu would start a wave of activities and benefits to let the players celebrate.
This was also a day that the players were looking forward to.
On the forums, the players were already guessing what kind of event would be held during the May 1st period.
Under the anticipation of the players, at 12 o' clock in the afternoon, Lu Wu opened the May Day event notice.

[District-wide announcement: May Day event advanced notice details]:
Event 1-Medal of Bravery:
[Event details: from 8:00 p.m. On May 1st to 12:00 p.m. On May 4th, there will be a chance to obtain a red medal, a blue medal, and a purple flame medal when you kill nine glory Army soldiers. Those who have collected all three medal can exchange for the title 'proof of bravery' on the event panel.]
[Event notification: medals can be traded. Extra medals can also be exchanged for the Tier 3 medicinal wine "drunken breeze" on the event panel.]
Activity 2: morning farming
[Event details: from 8:00 p.m. On May 1st to 4:00 p.m., All players will receive three free items from the system:
[Luck sapling X3 (can not be traded or destroyed)]:

Item information: This item can be planted in any region in Northern divergent or the nine Yao great domain during the event period. It can be watered with 'spirit spring water' to grow. It must be watered once every two hours, or the luck sapling will wither. After being watered 10 times, the luck sapling will bear a 'luck fruit'. After eating it, you can obtain one of the items, such as soul coins, experience, time-limited buffs, pills, and rare equipment, etc. (Random chance). You can also choose to continue watering the sapling to grow. The luck sapling will have a chance to bear a 'super good luck fruit', and the chance of obtaining rare prizes will be increased by four times.
[Watering can (can not be traded, destroyed)]:
[Item information: this item can be used in conjunction with the lucky sapling. Every hour, the bottle will refresh with the spiritual spring water used to water the 'lucky sapling', which can help the lucky sapling grow.]
[Absorption bucket (can not be traded or destroyed)]:
[Item information: this item can be used on a luck sapling planted by other players. The user's body will be stiff for three minutes. During this period, the user can not move, attack, or defend. After the successful retrieval, the target player's luck sapling will lose a portion of spiritual spring water. You will receive a portion of spiritual spring water.]
[Event hint: the amount of "spiritual spring water" produced by the watering can is extremely small. You

can choose to steal the spiritual spring water from other players to speed up the growth of the saplings.]

Activity 3-answer questions on May 1

[Event details: during the May Day event, a round of questions will be held at 10 p.m. Every night. All participating players can enter the event panel to answer the questions after the event begins. Each question has a time limit of 30 seconds and a total of 30 points. One point will be deducted per second for a total of 100 questions. The final results will be ranked according to the total points. The higher the points, the greater the reward.]

[Activity hint: the questions will be randomly simulated based on the game's common sense and knowledge. Please make good use of your time to review before the event begins.]

Event 4: mysterious battle

[Event details: this event will begin on the last day of May 1st. After the event begins, all players will change their form and will be held in three major regions at the same time. The event details will be announced on the day of the event.]

[Activity hint: in the chaotic battle, survival is victory!]

[Activity message: May 1st, Labor Day. Labor is the most glorious. Hard work is victory!]

The players were undoubtedly the happiest to see the event announcement.
The players from the European and hell servers were equally excited when they saw that the final May Day event was being attended by three major regions.
He felt as if his identity as the abandoned son of the great obedient had finally changed to that of an illegitimate child.
Although he still did not receive as good treatment as the son of the "central server", he finally had something to look forward to. Perhaps one day, he could squeeze out of the central server and become the son of the "central server".
The players from both the European and hell servers had been looking forward to it. They believed that there would be a God in every version. The strength of the central server was only temporary. One day, the server they were in would surpass the central server and become the son of the expedition team.
After the announcement of the event, the forum was in an uproar.

Roasting Chang 'e while holding a Jade Rabbit: "when I saw that planting trees could produce good things, I had a feeling that things weren't as simple as I thought. In the end, it was just as I expected. I actually stole the spirit spring water from other people's trees. This is interesting (funny)."
[Lonely invincible: collect medals in advance. You can use soul coins or R-coins, but it's best to trade in R-coins. I don't have enough soul coins, but I won't reject anyone. Those who want to sell can join the group (bronze hanging on waist and showing off)]
[Suika Tairo: time to move bricks~take advantage of the opening day of the event to make a good profit. It's rare for the coin-stinging (soul coin) conquests behind the scenes to bleed, let's hurry up and start it (funny)]
Patrick Star, return the money: "I'm having a good time on May 1st. The poor office workers finally have a comfortable day off. I saw the May 1st promotion notice when I got home. It's so wonderful. I'm going to take this opportunity to rise up (Sea King's arrogant face.jpg)"
Geni turtle lent me money: 666, May 1st is bleeding. Speaking of which, there's a problem that I haven't been able to understand. Why is the war campaign behind the scenes team so stingy with soul coins? can't they also provide some soul coins for activities other than May 1st? Don't tell me you don't know how badly we're lacking in soul coins?
[Crayon Shin-chan: challenging the back-end team: you'll definitely win, but I won't lose out (funny)]

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The players were discussing the four upcoming events on the forum.
This was especially true for the ultimate mysterious event at the end. Everyone was guessing what form it would take.
From the event introduction, the words 'great battle' were mentioned. The players even thought of the cross-server war between the three major regions and couldn't help but become nervous.
Among the three servers, the players with the most sense of superiority were undoubtedly the players from the middle server.
First of all, as a veteran server, it had the advantage of opening the server earlier. It had developed a few months earlier than the other two servers, so it could be said that it had a huge advantage in the early stages.
In the eyes of the players from the mid-server, the other two servers were like younger brothers, they were the strongest.
This point wasn't only reflected in the overall strength of the players, but also in the top players.

Although there were many strong players in the Western and infernal servers, they were still much weaker than their 'cliffhanger teams' in the eyes of the players from the Chinese servers.
Moreover, the central server was the only one that had completely occupied a large region and started to expand.
All sorts of advantages made the players from the Chinese server feel smug. There were even a few who liked to look for a sense of presence and would always hang around on the forums of the European and hell servers.
Every time they saw the players from the other two servers discussing how powerful a certain player was, they would always go up to them and say,"
"It's still not as good as our server's xxxxx, but it's not bad!"
This situation had made the players from the other two servers sullen for a long time and they had long wanted to prove themselves.
So if the end of the May Day event was really a cross-server war, the players on the mid-server suddenly started to worry about whether they would be slapped in the face.

He had confidence, but if he really lost in the cross-server battle, it would undoubtedly be extremely embarrassing.
So in order to make up for their past actions, the players in the central server couldn't help but feel nervous.
In their eyes, they could not afford to lose this battle. They had to win!