The Boss Behind The Game Chapter 531

During this period of time, the non-servers had become the focus of the players.

This was because the situation of the non-server players was too miserable.

For five consecutive days, he was stuck at vast peak with no way to retreat, let alone advance. Under such conditions, the non-server players could only attack the orc tribe again and again, wanting to learn from the other server's players and kill the orc tribe until they puked.

However, it was obviously not going to work well against the beast-devouring tribe.

Unlike the other netherworld races that the players had encountered, the beast-devouring tribe had a strong curiosity and desire to explore.

The players had become their experimental subjects.

It was impossible to kill them and vomit them out. Instead, they began to play with them in different ways.

At this moment, the non-server players were extremely angry.

He had tried all the methods, but without exception, they all failed.

However, in the face of such difficult difficulties, the non-server players also United. The Civil War had subsided, and they began to deal with the destruction of the beast-devouring tribe together.

All the posts on the forum were discussing how to break through the blockade. As their wills were united, the desire for victory in the hearts of the non-server players was constantly increasing.

It was also at this time that a post appeared on the non-Server forums, attracting the attention of a large number of non-server players.

[Non-tribe leaders, have you ever wondered why the beast-devouring tribe is so hostile to players? I think there's a hidden story]: Crayon Shinchan

Content:

Hello everyone, I'm the author of "records of death of non-servers". I believe everyone is familiar with me (funny). I also know that everyone must want to flame me (funny) in my post. Flame me, don't mind it, don't hold it in (funny).

As for my post, I mainly want to tell you all the unlucky chieftains one thing. Why don't you think about why the orc tribe is so hostile to you?

I'm sure everyone has realized that the orc tribe's Warriors are all intelligent creatures. Although they have strange tempers, they are a race that can be communicated with. However, their hostility towards the players is very abrupt.

Regarding this, I have two analyses.

First, the players are in thorn forest's eastern area, which is the territory of the beast-devouring tribe. If you enter their territory, you will naturally be viewed as an enemy and it is normal for them to start a war against you.

"However, this also puzzled me. When the European server first opened, the Dragon Swamp they were in was also the territory of the hidden Dragon ghost general. Against unfamiliar player clans, the hidden Dragon ghost general chose to force them instead of starting a war. He hoped that the players of the European server would take the initiative to retreat. However, the reaction of the orc tribe was completely different. Without a word, they went back and forth to slaughter the players 'safe zones. This was very abnormal. It did not seem like something that an intelligent race would do.

Of course, there was also a possibility that the beast-devouring tribes were just so barbaric. They did not like the sight of them and wanted to kill them until they were extinct (funny).

The second guess was that some players had done something to anger the beast-devouring tribe.

For this point, the non-players can take reference from the Demon King. When he goes crazy, he can destroy the players. In the early stages of the development of the Chinese server, he liked to increase the difficulty of survival for the players in the Chinese server!

So do you think there's such a possibility? For example, if one or a group of players did something that caused a strong reaction from the beast-eating tribe, the beast-eating tribe would directly view the players as intruders and destroyers of order, which meant that they were enemies!

Any veteran player who was familiar with conquests would know that in the netherworld, no matter how harsh the living environment was, all forces would always exist as a single race. Therefore, as long as a portion of the players did something that angered the beast-devouring tribe, the beast-devouring tribe would obviously view the entire player race as an enemy.

Because in their eyes, you are a whole force!

If the truth is as I guessed, then the non-tribe leaders should think about whether or not their own people did something. After all, the official Warring States definitely wouldn't give you a super difficult problem that you can't solve the moment the server opens.

This was based on the hell server. Since the difficulty of survival was so high, they directly activated a random resurrection mode, allowing them to develop in harsh conditions.

"Lastly, the development of the war conquest game's plot is not centered on the players, but a selfcontained system of operation. You are only participants, and some things in the war will cause a chain reaction. Many things that you think are abrupt must have happened in secret that you have not seen!

Seeing you guys in such a miserable state, even I feel sorry for you. I can't help but want to remind you guys, don't thank me, helping others makes me happy (funny)

.....

Crayon Shin-chan's post caused a huge uproar in the non-servers.

As one of the players with the highest number of online users on the forum, Crayon Shinchan's ability to control people made the players gnash their teeth. However, his understanding of the game was also beyond the reach of many players.

After all, Crayon Shin-chan had seen countless strategy guides and had a solid foundation.

In fact, Crayon Shinchan could be considered one of the players who had the most thorough understanding of conquests.

That was why his analysis attracted the attention of the non-server players, and they felt that Crayon Shin-chan's words made sense.

It was obviously a little strange that the beast-devouring tribe would be so hostile to them.

Hence, the non-server players were mobilized to investigate the matter.

At this moment, all the non-server players were filled with anger and needed a target to vent their anger.

Under Crayon Shinchan's guidance, the focus of the non-server players shifted and they began to try to find the "culprit."

The power of the player base was undoubtedly huge.

The search that seemed to have no clues at all still allowed the players to find some clues.

Very quickly, the non-server players locked onto a target.

Zara!

This was because Zara's problem was too big.

First, it was on the level leaderboard.

Now that the entire non-server had entered a stage where leveling had stopped, no one could break through the blockade. Other than watching the scenery from the top of the mountain, how could they still kill monsters to level up?

However, the players discovered that Zara's level was actually increasing every day.

There were no more monsters to kill in the entire vast peak, so Zara's level increase was particularly eyecatching. Obviously, Zara was not in vast peak at the moment, but in the thorn forest outside.

Based on this clue alone, the non-server players naturally could not come to a conclusion.

However, the second clue was quickly found.

There was an item in the auction house that had attracted the attention of the players.

The corpse of the snow spirit worm!

Zara did not use all of the snow spirit worms. In order to save money to buy a gaming chamber, he put one of them up for auction at a high price.

The non-server players had not paid any attention to this thing before, but now that they thought about it, they felt that its origin was very strange. All the non-server players in the entire vast peak had searched, and they could be sure that there was no such spiritual insect.

It was obviously from the outside world.

And the description of this snow spirit bug said that it was a spirit bug that was being raised!

In the eastern thorn forest, the only faction that could breed spiritual beasts was the beast-eating tribe.

The value of a spiritual beast was huge. The non-server players had learned about this from the other servers. This was an item that could be compared to high-level mystical materials. It was extremely valuable.

If it was the players who had stolen the spirit beasts, it was understandable that the beast-eating tribe would be angry.

These two points were enough to explain why the beast-devouring tribe was so hostile to the players. It was obvious that the spiritual beasts that they had bred had been stolen, and they thought that the players were challenging them and declaring war, so they retaliated in anger.

Of course, although these two points explained the reason why the orc tribe was hostile to the players, they still could not be sure that Zara was the one who had stolen the snow spirit bugs.

This was because it was also possible that it had been done by other players, and they had only been killed back to the boundless peak.

However, when the third clue appeared, it caused the non-server players to explode with emotions.

On the seventh day after the mountain was sealed off, another "snow spirit bug" was put up at the auction house. This time, the suspicion of Zara Rose sharply.

The non-server players could not be sure that Zara was the only one who had escaped the blockade. However, if he had the ability to repeatedly steal snow spirit bugs from the beast-eating tribe, Zara was undoubtedly the most suspicious.

After all, he was now a cheater with a 103-win streak in the individual arena!

For a moment, Zara was criticized in both words and pen. The non-server players felt that they had finally found the culprit, and they were all excited.

Now, the non-server players understood that it was not that the war officials did not love them, nor that their original plans to fight against the local forces could not be used. It was because someone had angered the beast-devouring tribe in advance, which increased the difficulty of the game.

The clues were still being searched, but the non-server players could basically determine that Zara was the culprit.

Anger was brewing ...

At this moment, the non-server players decided that as long as they had the chance to get out, they would kill Zara in the entire server and punish him severely to thank him for helping them increase the difficulty of growth.

If it wasn't for the fact that vast peak was currently being blocked by the beast-eating Legion, the players would have long been unable to hold back and would have gone out to search for Zara all over

the mountains and plains. They would have at least killed him 100 times before they could vent their anger.

After confirming the truth, the non-server players could not wait any longer.

In the face of the beast-eating tribe, which they could not defeat, they decided to take the most extreme and most unwilling decision.

Digging a hole!

It seemed that there was no other way.

Hence, the non-server players began to mobilize and planned to dig a tunnel from the mountainside.

After that, the non-governmental workers began to dig the tunnel diligently.

After the various non-server guilds discussed, they split up the work and countless players joined in, preparing to do a big project.

During this period, there were people digging, transporting, and on-site command. They were all working in full swing.

Since there was no path, the non-server players decided to dig one out, and all the players were prepared to work for a long time.

The performance of the non-server players once again made the players from the other servers burst into laughter.

Not to mention being squatted at the resurrection point when the server opened, he actually started to work. Moving bricks was so real that the players from the other servers were all in awe.

The players from the other servers found it funny that he had to play the game to such an extent, but at the same time, they were also somewhat impressed. He was too F * cking hard working.

There were even players from other servers who had already applied for "cross-server support" from the official platform, hoping to help the poor non-servers get through the difficult early stage.

After understanding all this, Lu Wu didn't know whether to laugh or cry. He felt that these non-server players were simply talents. How could they have such an idea?

Even though the current non-server players 'physiques were several times stronger than in real life, such a huge project was simply a waste of time.

At this moment, Lu Wu compromised and was completely convinced.

This was because if the non-server players were allowed to continue doing this, it would be a complete waste of growth time. It was simply not worth it.

Helpless, Lu Wu finally decided to give the non-server players a wave of "expedition hack".

Thus, on the same day, an announcement sounded at the five major servers at the same time.

[Server announcement: cross-server expedition system has been officially launched. Target: [Mysterious wind great domain]

[Server announcement: the server opened for this cross-server expedition is: Northern divergent, vast void, hell, demon Phoenix]