

## The Boss Behind The Game Chapter 666

After learning the location of the demonic apes and how to get there, the players from the central and western servers started to make their moves.

The “path of hell” dungeon was no stranger to the players.

This was because this instance dungeon was a good place for players to carry bricks in the early days of the game. Many players had spent some time in the path of hell instance dungeon.

Back then, ye Xue ‘er was able to obtain the fire Dragon as a pet because of the opportunity she had obtained in this instance dungeon.

However, as time passed, coupled with the lack of resources in the path of hell dungeon, the players who realized that they could not get any benefits gradually gave up on this place and changed to other ways of carrying bricks.

However, after knowing that this dungeon could lead to the area where the venerable devil ape was, the players once again rushed into it.

To the players at this stage, the demonic ape clan was full of treasures.

After the battle of the senluo territory, many materials from the monster apes were put up for auction and sold at high prices.

This allowed the players to see a way to upgrade their equipment and make a fortune.

Coupled with the desire for revenge, the players followed the instructions of the ‘reading through ten thousand scrolls’ player and re-entered the path of hell dungeon to explore this once familiar world.

This also led to Lu Wu receiving a large number of entrance fees from the Chinese and European servers in just one day.

At this time, the old players ‘sense of superiority also rose.

This was because they all had the title ‘undying till death’ given to them by the officials.

The effect of this title was to give them two free dungeon entries a day.

The battle with “Setsuna” was during the early stages of the war. At that time, there were only a few hundred thousand players, and only a small number of players had obtained the title.

Compared to the hundreds of millions of players in the central server, these hundreds of thousands of players were just a small number.

Many old players found the old posts at that time and rewatched the videos of them staying up all night to relive the passion of that time. He also flipped open the history of war and looked at the first page of the battle, where they had taken a group photo at the beach after the battle ...

At this moment, many players who joined later would be lying if they said they weren't envious.

This was because such glory only belonged to those hundreds of thousands of people. Perhaps there would be many more glorious moments in the future, but that moment would only exist in history and would not be repeated.

What made the players regret even more was that they did not get to see the NPCs in the first version, and they did not get to experience the passion of that moment.

However, the players were filled with fighting spirit when they thought about the long journey ahead.

After that, the game welcomed a wave of clearing Dungeons.

Since the instance dungeon could be used by all servers, the European server could also join the “path of hell” instance dungeon.

For this reason, Lu Wu specially added a new function.

Dungeon party function

This party setting function was also open to all servers. It allowed players from all servers to form parties with each other, and it also helped casual players to quickly find teammates to clear Dungeons with.

This function was very simple. Players who wanted to form a party could display their status information to the party list after paying the dungeon entrance fee. From profession, level, equipment information to trial stage passed, etc., The direction of the team was determined.

Players who wanted to form a party could find their favorite party members through the 'screening function' and send a party request to them. They could form a party of ten or more than a hundred people and enter the dungeon together.

In order to let the players have a better instance experience, Lu Wu even opened the cross-server team function.

For example, players from the European server could choose players from other servers to form a party with. The same was true for the Chinese server, which could recruit players from other servers to clear Dungeons with them.

Having tasted the sweetness of forming parties in the senluo region, the players from the Chinese server also discovered the characteristics of the classes of the players from the European server. Sometimes, they could coordinate their teams well, making it more efficient to kill monsters.

The cross-server team mode was well received once it was launched.

However, for cross-server teams, Lu Wu also made some restrictions. Every time a cross-server team was formed, they had to pay a cross-server fee of 10 soul coins.

The players were obviously used to the stinginess of the officials. Although they were cursing, they could only use the word "nice" to describe their teammates.

The subsequent "path of hell" dungeon was set off.

Of course, this trend was only set off in the Chinese and European servers.

The non-server and Asia server players were struggling in their own country and obviously had no time to explore the dungeon. As for the hell server players, they would definitely not enter such a low-level dungeon.

After all, they were in the infernal realm, and they had not even taken down the blue Valley ruins yet. Naturally, they did not have the time to join the central and European servers.

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As they explored, the players began to head towards the first region of the path of hell that they had never set foot in.

The forums of the central and European servers were also updating and sharing the map in real-time.

There were also many exploration guides.

For example, the dangerous areas that one had to pay attention to in the path of hell, or how to take shortcuts ...

This time, the players from both the Chinese and European servers started to work together to explore and cross the fog of hell to reach the end of the world.

The first region of the path of hell did not have many resources and the harsh environment was unbearable for players at their current level. However, with someone accompanying him on the journey, the surrounding desolation and the harsh environment were just another scenery on the road.

Along the way, death accompanied him, but there was no lack of laughter.

As the players continued to swarm in, the number of players who died in the instance dungeon every day was enough to circle the entire underworld city several times.

However, the results of the exploration were also remarkable.

As they fumbled their way forward, a team of players finally managed to reach the end of the path of Hell's first region in one month and seven days. They then saw the spatial barrier that led to the second region.

The group of players immediately started a live broadcast on the forums. Under the curious gazes of many players, they crossed the boundary barrier and arrived at the second boundary of the path of hell.

Unlike the harsh environment in the first region, the players no longer saw flowing lava, sand-filled skies, or lightning and thunder in the dark clouds.

What appeared in front of him was a Valley. Under the warm sun, water trickled down. The wind rustled the leaves, accompanied by the occasional chirping of birds. It was a peaceful scene.

Seeing this scene in the infernal domain, many infernal players who were secretly watching the live broadcast on the forum of the Chinese server were in disbelief. Some even suspected that this was not the infernal domain at all, but that the players of the Chinese server had come to the wrong place.

However, as the team continued forward, the scenery around them gradually changed.

The shattered Earth, the broken mountains, the withered flowers and trees, everything seemed to gradually fit the scene of the great domain of hell.

However, as they continued forward, the scenery around them returned to the way it had been at the entrance. The only difference was that the area they had passed by was so dilapidated that it was as if there had been an earth-shattering battle there.

The players on the forum paid attention to the three-day journey.

However, what piqued the players' curiosity was why they could not see any creatures in this region. Wasn't this region the territory of the venerable demonic ape?

With this doubt in mind, the player party continued to move forward.

Soon, they had an answer to this question, because they finally saw the creatures of this large domain.

On this day, the exploration team crossed a section of the river and arrived at a dense forest. They then stepped into it.

In the forest, they encountered a blue-skinned creature that they had never seen before.

It was round and looked harmless. It rolled around and bounced on the ground when it sped up, like an oversized ball.

The curious exploration team players immediately activated their analysis ability.

[Soul devouring beast (late-stage ghost king)]:

[Creature information: a top-notch creature in the Second World of the great infernal domain. It rules over half of the Second World and rivals the demonic ape clan. It has a very strong malleability in its growth. It can freely change its form and even imitate the abilities of other races.]

[Biological personality: gentle, undisciplined, irascible, easily angered ... (A creature with a comprehensive personality, will constantly change as it grows)]

[Biological state: depressed]

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The players in the exploration team and the players watching the livestream were shocked to see that such an unremarkable creature was actually a late-stage Spirit King.

He had heard from the hell server's players that their living environment was very difficult and terrifying. It was not a place for humans to stay.

At this moment, the players from the Chinese and European servers who were watching the livestream were touched.

After coming into contact with the demonic ape clan and seeing creatures like the soul devouring beast, they couldn't help but sympathize with the players from the hell server. It was obvious that they were surrounded by such powerful creatures. How could they not be miserable?

They were fighting a war, while the hell server's players were still "surviving". It was a completely different concept.

At this moment, "Crayon Shinchan" in the livestream room sent a bullet comment that attracted the attention of all the players.

Crayon Shin-chan: "I've discovered something very terrifying. I don't know if you've discovered it, but I saw the information on the demonic ape clan's panel. They ruled half of the Second World of hell, and the soul-devouring beast also ruled half of the Second World to fight against the demonic ape clan. Now, the first thing we see is the 'soul-storing beast.' That means ... The demonic ape clan isn't at the entrance, but on the other side of this region. Ahhhhhhh!"

When they saw this bullet screen, the players fell into a brief silence. After thinking for a while, the comments section was full of wailing.

"My skin, my eyes, my heart, all gone! All the cat food!"

"I was caught off guard. When I first saw the comments, I was a little confused. After thinking about it carefully, isn't that the case? the demonic ape clan is on the other side of this realm?(QiuQiu wails, jpg)"

"Could it be that we have to kill the soul-devouring beasts first if we want to see the demonic ape clan? I've been looking forward to it for three days, but the truth has hurt me!"

"Uh, I think it's pretty good. This soul devouring beast is so cute. I want to catch one and keep it in hell (QiuQiu with her hands on her waist)..jpg"

"You can eat cuteness? Could cutie produce materials? Can cuties be used as soul coins? (Knock on the blackboard)"

"I've contacted a team from the European server to form a group with them. We'll set off once your exploration team has planned the route. Now that I know the truth, I'm crying tears of continued poverty!"

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Obviously, the players did not expect this at all.

He had thought that he would be in the demonic ape clan's territory once he left the dungeon, but he did not expect that the demonic ape clan was not here at all. Instead, they were on the other side of the Second World.

Caught off guard, many players suffered a blow!