

Apocalypse 604

Chapter 604 The Beginning Of The End's Battle 14

Kisha, upon hearing the report and seeing the soldiers' enthusiasm, made an immediate decision.

She ordered the remaining standard bullets to be sent back for remodeling into impact-exploding rounds, ensuring they could maximize the effectiveness of their firepower against the advancing horde.

No one disagreed with Kisha's decision; the impact-exploding rounds were clearly more effective than the standard ones.

The soldiers stationed on the walls immediately switched to the new ammunition, taking their positions and preparing for the next wave.

Bang!

Bang!

As the rounds hit their targets, the soldiers watched in awe. When the bullet struck a zombie's head, it penetrated the skull and exploded on impact, causing the zombie's head to violently disintegrate.

All that remained was a gaping hole, and the lifeless body collapsed to the ground, faceless and motionless.

The soldiers who fired the first successful shots were stunned.

Their mouths dropped open in amazement as they exchanged excited glances. This was no ordinary ammunition—it was a game changer.

Their confidence surged, and they quickly joined in, each soldier now eager to unleash the destructive power of the new rounds.

Within moments, the incoming wave of zombies began to fall in droves, their bodies dropping like flies.

Kisha, not slowing down for a second, kept her focus on casting her "Rainbow Cubes" as swiftly as possible, eliminating as many zombies as she could with each calculated strike.

The evolved zombie showed no signs of slowing down, relentlessly hurling more of its zombie minions toward the wall.

Kisha, undeterred, focused all her energy on striking back, using her skills to knock the zombies back toward the source of this flying zombie.

And it just so happened that she also successfully synthesized a [Dagger+3].

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[Dagger+3]

[Description: A dagger that has undergone its first synthesis upgrade.

Grade: Normal

Durability: 200/200

Sharpness: +1]

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Kisha wasn't sure what the added stat 'Sharpness+1' would do, but she immediately put the [Dagger+3] to use on the battlefield.

The previous [Dagger+2] had shown little improvement—just more durability than a regular dagger—but it still wore down quickly against the zombies, whose defenses had grown stronger.

Curious about the new stat, Kisha watched with interest as she sent the upgraded dagger into the fray.

To her relief, it performed far better. Though the cuts weren't as effortless as a knife through butter, the dagger sliced through zombies with noticeably improved efficiency, and its durability held up much longer than before.

Kisha paused for a moment, reflecting on her decision. Initially, she had thought it was a waste of time—each synthesis only seemed to improve durability, and she had been reluctant to keep using daggers for upgrades.

But the surprising results from her latest synthesis gave her a sense of satisfaction, and for the first time, she felt a flicker of excitement at the possibilities.

To upgrade the dagger to +4, Kisha realized she would need to sacrifice more daggers—possibly even using up all the ones in their team's supply just to create a slightly upgraded version.

This wasn't the most efficient approach, and it frustrated her. The only benefit of the synthesis process was that even if a dagger was worn out and nearly broken, the end result would still have full durability, unaffected by its previous condition.

Unfortunately, the daggers stored behind her were all too damaged to use for synthesis, leaving her with fewer options.

However, Kisha devised a plan: she could use the [Dagger+2] in battle, letting them wear down in the fight, and then retrieve them just before they broke.

Once the daggers were on the verge of shattering, she would send them for synthesis to improve them further.

She continued this process tirelessly, pushing through until she ran out of usable daggers—three hours later, she found herself with no more supplies left.

The sky was beginning to lighten as the sun slowly peeked over the eastern horizon.

The morning dew, which would usually carry a refreshing scent, now reeked of rotting flesh, the putrid stench of zombies overwhelming everything around.

The deafening roars of the creatures echoed throughout the area, their relentless march shaking the ground beneath them.

Many warriors and soldiers had already rotated shifts, with most heading to the western wall to rest.

They had discovered that the western wall offered the best chance to recharge, despite the louder sounds of zombie roars, grenade explosions, and rocket fire.

The chaos there seemed more bearable, a small comfort amidst the madness. As word spread, more and more soldiers sought refuge at the western wall—just as Kisha had hoped.

They couldn't quite explain why, but despite the western wall being the most chaotic—overrun with a much larger zombie wave than the other walls—they found it strangely easier to recharge there.

But after the three hours, Kisha managed to get a [Dagger+6] synthesis

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[Dagger+6]

[Description: A dagger that has undergone its first synthesis upgrade.

Grade: Normal

Durability: 350/350

Sharpness: +2]

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Kisha discovered that every three levels of upgrades, the sharpness stat improved.

Currently, her dagger's sharpness was +2, allowing it to slice through zombies like a hot knife through butter.

She only had one such dagger; the others were +3 and +4, with two +5 daggers that she used in the field.

What she noticed, though, was that the durability of the higher-level synthesized daggers no longer deteriorated, unlike the others.

She speculated that the reason for the durability loss on the lower-level daggers was due to the increased defense of the zombies they were being used against, which wore down the blades.

When the opponents had weaker defenses, the daggers remained in better condition and was unaffected.

If this could be done with daggers, then it was possible for firearms or other weapons as well.

This was why she had been eager to reach level 5 on her system before.

She wanted to experiment with firearms, but since they were much larger than daggers, it would be harder to carry out the modifications without drawing attention—unlike with the daggers, which she could easily conceal in her cloak.

For now, she set that idea aside and focused on the ongoing battle.

After five hours of non-stop fighting, Kisha noticed that her control over her consciousness and mana had improved.

She could cast the 'Rainbow Cube' much faster, with far less delay.

The flow of her mana and spiritual energy was smoother, and she had even managed to increase both her mana and spiritual reserves through her efforts.

Kisha felt a surge of excitement as she noticed her progress. At the same time, she had successfully proven to herself that she truly could tap into an infinite source of spiritual energy and mana, thanks to both her active and passive skills.

As the upgraded daggers soared through the battlefield like drones, Kisha focused on refining her telekinesis, causing more zombie heads to explode one after another.

Through her relentless practice, she successfully developed a new skill: 'Energy Burst'.

By manipulating the energies and blood vessels inside the zombies' heads to make them explode, she honed her control over the process.

Now that the skill had formed, she could cast it faster, with less spiritual energy and focus required.