The Rise of the Black Plain #Chapter 2331 Problems in the Middle of the Voyage - Read The Rise of the Black Plain Chapter 2331 Problems in the Middle of the Voyage

Chapter 2331 Problems in the Middle of the Voyage

After a few more days at sea, Minos and his crew finally encountered the first problem of their journey.

Sailing at the same speed they had been traveling since Oqia's departure, the party encountered a gigantic sea creature in their path.

This creature was like the Kraken of the Spiritual World, but its body was the size of a dragon's body, as big as a mountain!

When the captain saw the creature's many arms, he stopped his boat and alerted the entire crew to the problem ahead.

Everyone on the boat was already aware of their surroundings, so they didn't change their reactions. They just slightly shifted their focus.

As they did so, Minos saw that the giant creature was in the only safe place for them to pass through.

"Shit!" He muttered.

"What is it?" Ruth asked.

Minos said. "The damn thing is blocking the way. There's no way forward without going through it." "So what do we do?" One of the natives of the Spiritual World asked, worried.

He and the others could clearly sense that this was no ordinary creature. That was a level 115 Supreme monster!

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He and the others could clearly sense that this was no ordinary creature. That was a level 115 Supreme monster!

The difference between a level 115 being and a level 114 was even greater than the difference between a level 100 and a level 99. As such, it would be impossible for them to survive if this creature attacked them!

The captain heard the comments not only from Minos' companions but also from the Zocarro natives his crew was transporting and tried to reassure his group. "Do not despair! The monster in front of us doesn't pay any attention to us. It seems to be laying eggs. If we stand still for a while, we might be able to get through this place safely when it leaves."

All of the ship's defenses and cloaking barriers were already active when he said that, but just in case, it was best for everyone to stay as still as possible and not move their energies around too much in their bodies.

'Is the monster laying eggs? Isn't that dangerous?' Minos asked the captain mentally as his thoughts were transmitted to everyone on the ship.

'No, it's not that simple. It might make sense to you that a creature would become defensive and agitated at such a moment. But this monster isn't intentionally laying eggs in this sea. It's laying them in the nearby space rifts.'

'Oh?' Minos turned his eyes in the direction of the dangerous areas for his group.

Soon, he saw what the captain had just said.

The captain explained to the group, 'I can't tell you for sure what the purpose of this monster or others like it is. But it's quite common for such creatures to lay eggs in space rifts.

I think their goal is to take their genes to distant places and spread their species.

Anyway, let's keep quiet for now. Maybe we'll be able to move in a few days."

Everyone agreed in silence as they watched the magnificent creature in their path.

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After 15 days of standing near the giant Kraken, the monster finally moved differently and quickly swam into the area's depths.

Seeing this, the ship's captain ordered his crew to move slowly.

As interesting as it would be to get out of there as quickly as possible, they had to do it carefully. 'The monster is probably exhausted after expending its energy to lay so many eggs. But don't underestimate it. If we show ourselves more than we should, it might decide to kill us.' The captain commented in the minds of the creatures on his boat while the ship moved so slowly that a person walking could outpace it.

After 15 minutes, the boat had tripled its speed, while the giant creature's aura had almost disappeared.

"We barely escaped this time." The captain commented to his crewmates as they returned to cruising speed for the journey.

Meanwhile, his customers couldn't help but sigh, feeling a little relieved after being within range of a creature capable of killing them all.

But as they set sail again, Minos saw something swimming not far from them. "Don't relax too soon. Something is coming towards us."

The whole crew heard him and quickly shifted their senses to the underwater world, where creatures ten kilometers below them were swimming towards the surface at that very moment.

"You have senses much stronger than your level, alien boy." The captain said with a satisfied tone. "These are really annoying creatures. However, they're not fast enough to catch up with us at my ship's top speed.

Thank you for warning me in time."

The captain immediately began to accelerate, rapidly increasing the speed of his boat, while Minos continued to keep an eye on the strange creatures that had begun to follow them.

He soon realized that the previous situation had changed, and the creatures were getting further and further away from them.

He asked. 'Isn't it dangerous to travel so fast?'

'It would be worse if they overtook us. Let me tell you, these monsters are much worse than the Kraken we saw earlier.

That Kraken was much stronger, but it was only interested in laying its eggs and returning to its territory to rest. But these creatures are coming right at us to devour our bodies!

Fortunately, my ship is faster than most of the creatures in this area. So if I can escape them in time, I always do what I have just done.' The captain explained in Minos' mind, seeing that this level 99 young man wasn't weak.

'But it's really dangerous to travel that fast. I'll be back to cruising speed in 10 minutes. That should be enough for those monsters to give up on us.'

'Hmm, that makes sense. They're already giving up.' Minos commented, understanding the difficulty of this task.

'I hope you'll keep an eye out for those monsters on the way. I know the way to the Gunaway Refuge well, so I'm sure I can speed up my boat a bit if necessary.'

'I'll do what's necessary.' Minos readily agreed.

After these problems, the group would be able to travel for the next two weeks without encountering similar situations. There would be dangers in the coming days. Still, they would be associated with extreme phenomena that were dangerous but wouldn't intentionally pursue anyone.

The dangers they would face during these days would be difficult, but not so much as to endanger the crew.

So, they would continue with their goal of reaching the island north of Zocarro.

Chapter 2332 The Last Weeks of the Boat Trip

Over the next few weeks, the group would complete a large part of the route to the Gunaway Refuge, overcoming the most difficult parts of the journey.

The most dangerous part of the sea voyage between Oqia and this island was the middle of the route, where special phenomena occurred even on the safe routes, where there were no areas of extreme conditions like those seen by Minos at the beginning of the voyage.

Occasionally, some phenomena intensify the spatial cracks, temporal whirlpools, and other problem areas of the sea. That was enough to raise the level of these problem areas and close all safe paths in front of you.

In such a situation, such a crew didn't have much of a choice. Either they challenged these phenomena and tried their best to overcome them, or they found a way to wait safely. It wasn't always possible to wait for a problem to resolve itself. Sometimes, these phenomena would appear suddenly and everywhere. In such situations, all you could do was try your best to escape the problem!

The group experienced several such events during their weeks of travel following their encounter with the octopus-shaped monster.

Fortunately, they all survived, although they had to fight, defend themselves, and suffer physical and material damage to their belongings.

Thus, the group entered the final 3 weeks of their journey to the Gunaway Refuge!

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Today, the surroundings of Cloven's ship were not as dark and stormy as they had been during the last weeks of the journey.

Minos and Ruth were currently on their 10-minute break, which they took to eat something or drink a restorative potion while their companions stood guard.

Meanwhile, two natives of Zocarro, who had traveled with them to this island with the same goal of leaving this planet, talked to them about their destination.

They had become very familiar with everyone on the boat over the past few months, having overcome many things together and developed a very friendly relationship.

"We must be close to the island." Said one of the two Zocarro natives. "As far as we know, the island's surroundings are very stable. So the favorable weather conditions extend much further from this island than from where we left Ogia."

"I hope so. Sigh! I'm really exhausted from not being able to sleep or meditate." Ruth commented to them.

"Us too." Said the other native. "But when we get to the Gunaway Refuge, we'll be able to rest a lot and get back to cultivating.

One of you may be able to level up while waiting for the slot to travel to the Artificial Moon."

"What do you mean?" Minos asked.

Realizing that these two didn't know as much as they did, the native said to the aliens in front of him. "There are many who come and go from the Artificial Moon. But the transportation to this place is limited. The Century Terminal can only transport 10 creatures a day between the Artificial Moon and Gunaway Refuge.

So we'll probably have to wait a few months before we get our chance."

"That..." Ruth had heard that getting transportation from the Gunaway Refuge to the Artificial Moon was difficult, but she and Minos didn't think it would be that difficult.

The other Zocarro native explained. "The Artificial Moon is more than a million kilometers away from where we are. Since this area is too stable for wormholes to form, the only method of transportation is laser transport. But that is very expensive and consumes a lot of energy."

There was a big difference between Armhands' instant transport device and the one at Century Terminal. Armhands' method moved people up to 50 kilometers away. It couldn't compare to Century Terminal's device, which traveled more than a million kilometers!

"In any case, you won't regret staying on this island for a few months. As far as we know, there are plenty of opportunities to learn the languages of other planets.

What's more, the creatures there are very interested in exchanging information or resources for information, as many of them are aliens who have recently arrived in our world.

Not only that, but you can find out what destinations are available through the Century Terminal and prepare for your trip.

As much as we have mastered the technologies necessary to travel the universe, traveling the universe is still very dangerous.

There are space pirates, some space phenomena can appear in the middle of the journey and severely damage the ships, and there are also the dangers of the worlds these ships pass through until they reach their final destination. Updated from n0velbln.(c)o/m

In short, space travel is neither fast nor easy. Preparing for a few months can be very interesting for all of us."

"I see," Minos commented, seeing that he had no choice and that it would be better for them to take advantage of this opportunity.

'You and the robot must use these months to become stronger. It should advance in less than a year, and you can advance in another 3 years.' Minos commented to Ruth.

'I will try my best.'

After this conversation, both sides returned to where their groups were supposed to be and watched the boat's surroundings.

Nothing would go wrong that day, and the group would continue on to their destination, getting closer and closer to the safe area where they could finally see the majestic island that served as the entrance for aliens from all over the universe to come to Zocarro.

For the first time in almost 40 years, Minos was about to leave this world!

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Two weeks later, the group had overcome their final challenges and reached the stable area of the sea, from where they now sailed at full speed.

Having successfully overcome the many dangers of the sea voyage, the group would arrive on the island in the next few days, with everyone using these final days of travel to finally begin to rest.

After months of traveling together, they would soon see the silhouette of the great Runaway Refuge, an island the size of Stone Island, Minos' first allied territory on his spiritual journey.

But unlike Stone Island, which had many rocky areas without much vegetation, this island before them was a magnificent jungle where a gigantic city had been built over much of the territory.

It was one of the largest cities on the planet, with more than 100 million creatures living near one of the only ways to safely leave the planet.

When they got close enough to the island, the entire group would observe the magnificent pillar of colored light that seemed to cut the sky to infinity, the path that the largest local organization used to transport living beings to and from the Artificial Moon.

It wouldn't be long before the group disembarked on the island and got to know this last stop on Zocarro better.

Chapter 2333 The Queue

Arriving at the Gunaway Refuge, Minos' group quickly said goodbye to the people they had been traveling with for the past few months.

The level 109 serpent had proven to be as reliable as Minos had predicted, and nothing strange had happened in the middle of the group's journey, as the group of aliens they had encountered before reaching the north coast of Oqia had warned.

After disembarking at a large port on the island, the group soon set off in search of information on how to reach the Artificial Moon.

They already knew that the only organization on the island that offered travel to the Artificial Moon was Century Terminal. So they quickly sought out one of the stations of this large local group.

Century Terminal had several outposts around this large island. The main post, where the beings went to and from the artificial moon, was in the central part of the island. But around that area, there were a dozen branches where people interested in traveling to the artificial stellar body could get information and get in line to travel to that place.

As soon as Minos' group heard where they could find the nearest outpost, they made their way through the wide streets of the large city they had arrived in, a very diverse place with creatures of infinitely different races.

Most of the people in the streets were not natives of Zocarro but aliens who had recently arrived.

Once an alien arrives on the artificial moon, they wait for the moment to come to this island, where they can learn more about Zocarro and earn their first Qilnats to pay for the trip to Oqia.

Normally, it would take a few years to earn enough to go to Oqia, so the many aliens who arrived in this world every day spent a lot of time on this island.

Minos and his people noticed this when they saw a place even more diverse than Examire.

Even so, the vast majority of creatures here wanted to go either to Oqia or to the artificial moon. Only a few of them really wanted to stay on the island.

But that was to be expected. After all, Gunaway Refuge was a place completely dominated by Century Terminal, and there weren't many opportunities for anyone who wasn't a part of that great power.

As a result, the population of this place was constantly changing with the coming and going of aliens and natives of Zocarro.

Perhaps because of this, this place was extremely peaceful and wellorganized, to the point that millions upon millions of beings of different origins were able to coexist there relatively well.

Anyway, after paying attention to the local peculiarities for a few minutes, the group of six people who were interested in going to the Spiritual World entered a large building in the coastal area where they had arrived.

As soon as they entered, they saw more than 200 reception stations where islanders, members of Century Terminal, were on hand to serve the new arrivals.

Despite the large flow of people coming and going, there were no lines. Once they picked up their ticket, they didn't even have to wait a minute before they were called to booth number 123. "Welcome to Gunaway Refuge. Will your group be traveling to the Artificial Moon in this current composition? Will anyone else be going with you, or will one of you not be going?" A crustacean-shaped creature asked, getting right to the point.

"We are all going to the Artificial Moon. And it's just us." Minos confirmed.

A laser quickly scanned the bodies of the six people while the special artifact between the counter and the group emitted some signals. The attendant then said. "Well, we have an opening for you in 1,123 days. If you're interested, I can secure that reservation for 7 million Qilnats."

Minos and his staff exchanged some of their merit points for Qilnats before leaving the Armhands headquarters. They knew that the boat trip, transport to the Artificial Moon, and transport out of this galaxy would not be cheap.

That's why they had about 30 million Qilnats with them when they left Examire!

Minos immediately accepted this condition, obviously finding it problematic to have to wait another 1,123 days to leave this world.

He hadn't expected the queue for the artificial moon to be so long!

After paying, he asked. "Isn't there a way to travel sooner? I didn't expect it to take so long before we could leave." New n0vel chapters are published on

The attendant said. "If your group had only 5 members, I could send them 500 days earlier. But with 6 people, I can only send them in 1,123 days."

"Huh? What if we split our group into two and traveled separately?" Minos asked with a strange expression.

"Then we can send them in 623 and 695 days." Said the creature. "But there will be an additional handling fee. You'll have to pay another 1 million Qilnats."

"Why is sending the whole group at once cheaper and more timeconsuming?" Ruth asked curiously.

"Because we only have 5 places to go and 5 places to return from the Artificial Moon each day. To take 6 people at once, we'd have to change our schedule, and we can't change the list of reservations already made.

In short, I could only send them all together on a day when there weren't any reservations. But only 3 of us had that slot in 623 days and the other in 695 days. And so it's more expensive because there are two charges at the same time."

"So that's it." One of Minos' companions muttered.

"That's fine. I'll pay the extra fee." Minos accepted without further ado.

He would rather pay more and only have to wait 72 days to be with his companions on the Artificial Moon.

So they soon made their reservations to leave this place.

Minos asked the attendant before leaving the station. "By the way, where can I get information about destinations departing from Century Terminal?"

"You can get it right here in this building. Just go to the other side of the building where it says 'Information.'"

So the group made their way to that place and soon arrived in an area that looked like a museum, with several screens displaying information, furniture with artifacts, and models of solar systems, galaxies, in short, the places that could be easily reached from the Artificial Moon.

Minos and his group soon searched for the path that would lead them to the galaxy from which they knew they could get to the galaxy where The Adamant Land was located.

They soon found the information they were looking for.

After discovering the stopping points of the spaceship that would take them to the world closest to their target galaxy, they understood the dangers along the way, the interesting places to explore in the future, how to get to the place Minos' superior in Armhands had indicated, and how long it would take them to reach the Spiritual World!

Chapter 2334 Journey Back to the Spiritual World

The journey back to the Spiritual World passed through five galaxies, 11 solar systems, and a total of 23 planets.

The first part of the journey was between the Artificial Moon and the galaxy, where the group would be able to travel to the galaxy where The Adamant Land was located.

There was no spaceship that could take them directly to the galaxy where the Mechanic Empire was born, but there was a place that could take magical creatures to the galaxy where the solar system of The Adamant Land was located.

From that place to The Adamant Land, the robot in Minos' group was sure it could lead them to their homeland.

From there, they could return to the Spiritual World through the universal wormhole that this empire had created for Minos and Ruth's home planet.

According to the robot, once they reach the galaxy where his home planet is, the journey will be quite safe for them. The problems would be before that, i.e., the two journeys they would make in spaceships belonging to unknown powers.

The first part of this journey, from the Artificial Moon, would take them most of the way through 3 galaxies, where they would stop to unload and recharge their spaceships on a total of 11 planets.

After that, their other journey would take them through two more galaxies and 11 planets in 6 different solar systems.

These two journeys would be the most dangerous because, at each stop, they would have access to places of a higher level than their home planets, where there were Sovereigns and beings interested in acting against beings from higher-level cultivation worlds.

"If all goes well, we can reach the Spiritual World in 115 weeks after leaving the Artificial Moon." The robot said after calculating the data from the station they were at.

After all, it wasn't a 'long' journey. Their waiting time on this island would be almost as long as the journey itself!

"However, there may be problems along the way that require more time for us to get there. In that case, the journey to our destination could take much

longer." Minos muttered, considering how unlikely it was that they would reach the Spiritual World without encountering any problems along the way.

"Sigh, but it's better than nothing. At least now we have an idea of when we'll be able to go home." Ruth commented, clenching her fists in anticipation of seeing her family again.

Minos nodded positively. "Yes, in five years, we can be back on our planet and quickly resolve the War of the Worlds...

Let's not dwell on what bad things might happen on our journey. Let's find out more about this island and find a good place to prepare. The remaining time will be enough to improve our strength a bit more.

Depending on the places we pass on the way, it's possible that you'll all increase your levels again by the time we reach The Adamant Land.

They nodded to Minos and then left with him to look for information about Gunaway Refuge, the places that might be interesting for them to visit during their stay there, and also where they could do missions and other things.

Since they would be staying there for several months, it might be interesting for the group to get some jobs to collect more coins and prepare well for their departure from Zocarro.

They thought they had enough to pay for the spaceship trip to the place where they would change spaceships to go to the galaxy of The Adamant Land. However, they would need other financial resources when they reach that point.

The best way to do this was to get a lot of Qilnats on this island, and once they were on the Artificial Moon, find beings from that stopover point to exchange Qilnats for financial and cultivation resources compatible with that part of their journey.

Although the line at the Artificial Moon wasn't as long as the one at the Gunaway Refuge, they would have to wait there for a few months because their companions would be on the island for weeks after the first of them left. Therefore, they planned to gather resources and cultivate in the time remaining before their departure.

They would soon learn more about the island, the interesting places to farm, the best places to trade, and places to exchange resources and information.

One of the things they needed to learn was the languages of the worlds they would pass through on their journey, so as not to be tricked.

Thus began their journey to the magnificent island of Gunaway Refuge!

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In the blink of an eye, 300 days have passed since Minos' party arrived at Gunaway Refuge.

In just 300 days, the group's robot had advanced to level 103, while Ruth was getting closer and closer to the peak of the 10th level.

According to Ruth's feelings, the group expected her to enter the Divine Journey in no more than two years, which would most likely be at the beginning of their journey after the Artificial Moon.

Meanwhile, Minos was holding back his progress to level 100, having stopped cultivating months ago when he reached the maximum limit he could go without causing an accidental breakthrough.

Since then, he had only cultivated to replenish his energy when he spent it on missions on the island, which had become his main pastime in this place.

During that time, the group didn't face any local challenges except for the missions that some of them had undertaken. As mentioned earlier, Gunaway Refuge was a very well-organized and safe place. There was little trouble on the island.

Because of this, the group's year there had been extremely peaceful, and they had taken the opportunity to gather resources for relatively simple tasks while they built up their forces.

This time was enough for them to learn four new languages and acquire various resources and items that they could use in the worlds they would pass through in the near future.

Meanwhile, they could only wait for the moment when they would leave this place to finally leave this solar system for the Artificial Moon.

Minos and Ruth thought daily about the Spiritual World and how much time had passed on their home planet since the beginning of the War of the Worlds.

When they left, they had planned to be away from home for a maximum of 20 years. But for them, it would soon be 50 years away from their family.

How much time has passed for the people in the Spiritual World?

They had no idea, but they were about to learn! Thi/s chapter is updated by nov(e)(l)biin.co/m

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While Minos' group waited to leave Zocarro, today in the Spiritual World, it had been 11 years since Minos, Ruth, and their crew of dozens of companions had left that world.

Today, their planet is divided between three different civilizations, with the central continent currently being the last refuge of the race of humans.

But it was in danger!

At that time, Abby had moved to the area of the former Evergreen Empire, where she and her companions were defending their continent from the aliens of Irpoll!

Irpoll had already completely taken over the Divine Continent and had begun to dominate the Continent of Beasts. Now, only the Central Continent remained untouched!

Chapter 2335 The Ice Age and Its End

In the Spatial Kingdom of the Spiritual Church...

Abby had lived in this place since the aliens from Irpoll began attacking the Central Continent about a year and a half ago.

Since then, there have been many battles between the continent's forces, and Abby has been forced to fight twice, once bringing back 10th-stage warriors and once bringing Willow back to the world of the living.

These two actions of hers had greatly helped the forces of the spirit world. As more time passed since the start of the war, the effects of Abby's technique fusion became more permanent.

Previously, she had been able to return level 100 experts to the world of the living for a few tens of seconds. Today, with her almost at level 94, she could keep someone like Willow alive for more than 1.5 minutes.

That might not seem like much, but it was enough support for Callie, Aurae, and Vico to get themselves out of danger or even take decisive action against their opponents.

When Abby had resurrected the last level 100 corpse from her world, Willow had helped to seriously injure one of the Gods coming from Irpoll to the Spiritual World.

That had been four months ago, and there had been no other high-level combat on the continent since then.

This central land part of the Spiritual World had had to deal with attacks from 10th-stage beings, but Abby hadn't been involved in most of them.

She had used up most of her cards and was saving herself for a more important battle for her people.

Unless one of the three remaining gods of the spirit world fell or the continent suffered a significant attack, she didn't intend to move in the short term.

So she was in position in case something worse happened to her land, ready to use the last corpses she had at her disposal.

Many beings from this planet have died in the last nearly four years of this civilization's problems with Irpoll. But the aliens from this other place were very different from those from The Adamant Land. They rarely left the bodies of their enemies whole, which had greatly hindered the native forces' plans to reuse their warriors with Abby's fusion. Therefore, the former headquarters of the Spiritual Church currently held the last 500 corpses for Abby to use in an emergency situation.

Once she used them, she would no longer be able to resurrect high-level Demigods to help her forces!

Anyway, at that moment, she was meditating in the place where the leader of the church used to be, where there was a huge altar in a majestic temple decorated with gold and silver items.

Next to her was Emlyn, who had come to this place with her months ago, but also Minos' mother, Maisie, who was currently at level 91.

Neither of them were there to fight. They were not yet part of the main forces in the fight against the aliens and would not get involved unless it was absolutely necessary or their lives were in danger.

The two of them were there to advise Abby, to keep an eye on what was happening in this area of Evergreen, and to alert the Empress if anything arose that required her attention.

From time to time, one of them would go outside the Spatial Kingdom to check on the situation in the former capital of Evergreen, a place that was no longer the city of millions that it once was, but a large domain of the Black Plain Empire, where specialists kept the continent completely under human control.

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At a certain time of day, Maisie left the Church Spatial Kingdom and returned to the city that had been abandoned by more than 90% of its population.

This place once was home to millions upon millions of people. However, since the Ice Age and the War of the Worlds struck at the same time, those who survived until this area joined the Black Plain Empire left and migrated to the core of the Minos State.

The core of the Black Plains Empire was currently the richest and most powerful on the entire continent, with more than 500 million people living there.

Meanwhile, this vast deserted area was now commanded by a few thousand soldiers of the mighty Black Plain Army.

Minos' army now had more than 50 million soldiers scattered across almost the entire central continent.

In this city, some of those thousands of soldiers, many of them weak, were only there to maintain the defenses of this place and provide basic services.

Meanwhile, some powerful warriors were in position, waiting for a problematic signal to act.

Feeling the tension of the city, Maisie soon found herself in the old Imperial Palace, a place that had seen the end of the old Evergreen family in the last century.

The family line no longer existed, and its headquarters served as one of the main posts for the Imperial forces to keep watch over the area.

Arriving there, Maisie met one of the observers and heard.

"Irpoll's ships are stopped where they were, Your Grace. There is no sign of them attacking us at the moment." Said the high-ranking demigod, one of the few remaining members of this planet's native forces.

"Why are they standing still? Are they waiting for reinforcements?" she asked as she examined a device created from the technology of the Mechanic Empire.

The technological level of the native forces of the Spiritual World had not improved much since Minos had left. However, his forces had improved their mastery of the technologies of The Adamant Land and even acquired new technologies in the little over a decade of war. Updated from n0velb(i)n.c(o)/m

The high-ranking Demigod sighed and said. "It could be. It could also be the Ice Age. It's tough to navigate in the current weather conditions.

Sigh... We're fortunate, Your Grace. We'd all be dead by now if it weren't for the Ice Age. The only thing keeping Irpoll from wiping us out is this."

"Don't you think Callie could protect us from them?" She asked as she looked at the sea.

"She can only do that because of the Ice Age. Without the extreme phenomena of this climatic disaster, Her Excellency wouldn't be able to do half of what she's capable of...

One day, the world's climate will change. It shouldn't be long now that the worst of the Ice Age is over. By then, we'll be completely defenseless." He warned Maisie.

The Ice Age was already half over. Unlike the previous eras of extreme weather that the Spirit World had experienced and suffered for thousands upon thousands of years, the current calamity was coming to an end after only a few decades.

According to the elves, the Ice Age would be over in six years at the most!

Maisie was aware of this and sighed in concern.

"I know. I never thought I'd say this, but it's a shame it's coming to an end. But I hope we can improve our chances a little more before the worst happens."

Chapter 2336 Expectations of the Stronger Side

Meanwhile, on the Divine Continent...

In the ancient temple of the Pantheon of Honor, a group of giant ape-like creatures stood on the outskirts of this place, which had been abandoned years before they arrived on this continent.

Now, the former home of the Pantheon of Honor was the headquarters of the forces from Irpoll!

From this place, the strongest of the Irpoll who had come to this world were commanding their forces in this world, leading the "purification" of the central continent, where they were gradually tearing down the human cities to build lush forests like those of their homeworld.

There were 3 Gods of this civilization, the only ones in this world to deal with the enemies in their path on this expansionist journey they had started about 4 years ago.

As much as Irpoll was stronger than The Adamant Land, they had won the last war by a small margin. It had been nothing like what the Spiritual World had done in the early part of the War of the Worlds.

Irpoll had suffered much more in the past, losing as many or more of its specialists as the forces of the Minos world.

So when they joined the War of the Worlds, they didn't have dozens of Gods to send to the Adamant Land and the Spiritual World.

The group had only sent ten experts, five of whom had survived to this day, two in The Adamant Land and three in the Spiritual World.

The others had died in the battles that basically ended the Mechanic Empire's dominance over The Adamant Land and in the battles they had fought in the Spiritual World over the past few years.

Anyway, just three Gods in the Spiritual World were enough for this group. Each of their experts was as strong as Callie, and even when they had to face the survivors of the Mechanic Empire and the Spiritual World at the same time, they were able to handle their problems well.

Of course, their situation wasn't easy. They had a better chance of winning in the current situation, but there were problems on their way.

The biggest of these problems was the Ice Age, which affected them greatly.

However, even amid the Ice Age, since their arrival in the Spiritual World, these beings had continued to progress in their plans. They had conquered the entire Divine Continent and were now half a step away from conquering the Continent of Beasts.

After all, the three Gods of Irpoll were in this temple, controlling their territory in this world but also standing by in case they needed to move.

At that moment, the three of them were discussing their plans for domination.

"How are we going to deal with those cockroaches hiding in the Ancestral Sea?" One of the three giant monkeys asked.

"We have to deal with the natives of this world first. The Ice Age is especially terrible for us to attack underwater areas. Therefore, dealing with the forces of the Central Continent must be our priority," said one of them. "But the Ice Age should be over in a few years. When that happens, we'll strike with deadly force at the hideout of those vermin." The third God said in a determined tone. The most uptodate novels are published on novelbj)n((.))co/m

They hated the beings from the Mechanic Empire. Although they intended to destroy the forces of the Spiritual World, they would honestly delay their plans to rule that world in order to kill their ancient enemies first.

"We can do that. We'll continue with our plans to dominate the Continent of Beasts, and then we'll enter the Central Continent.

Once the seas of this world have calmed down a bit, we can deal with the worms hiding in the Ancestral Sea." The second God commented, agreeing to exterminate the creatures in The Ancestral Land first.

"At last, our dominion over this world is assured." The first of them said with a satisfied smile on his face. "It's only a matter of time before this world is completely under our control.

That woman Callie won't be able to stop us once the Ice Age is over. Then we can cleanse this continent of the cursed race that inhabits it."

"We must avoid going there for now. She's quite powerful." One of them suggested, feeling that there was no need to take great risks when everything was going well for them.

The Ice Age would end in less than half a decade. So it would be better for them to avoid the Central Continent, at least until they had completely dominated the Continent of Beasts.

The last time they attacked the territories of the Black Plain Empire, they suffered greatly in the battles and retreated in defeat from that area.

And unlike the aliens from The Adamant Land, they didn't have a bunch of robots to fight alongside them. All of their companions were living beings who, once dead, could not be easily replaced.

"By the end of the next decade, Irpoll will have its own intergalactic empire!" said one of the three at the end of this conversation, confident of their eventual victory in the War of the Worlds.

. . .

Another year has passed on Zocarro...

Meanwhile, in Gunaway Refuge, Minos and his people were finally preparing to leave this place!

Another year had passed without a hitch for everyone, and the wait for the first group to travel to the artificial moon was finally over.

This afternoon, Minos, Ruth, and one of their companions would leave this island to finally go to the Artificial Moon, more than a million kilometers away from Zocarro.

Meanwhile, the group was fully prepared for the start of their intergalactic journey, with everything in place for their departure from the Universal Space Station on the artificial moon.

Not only that but with one more year of cultivation, Ruth was practically on the threshold between the end of the Mortal Journey and the beginning of the Divine Journey!

With a few more months, she would be able to reach level 100 even without the use of Divine Medicine!

So, as soon as the group gathered in the morning, Minos gave all the necessary advice to the three people who would stay behind to travel in two more months.

After their last meeting in this world, they bid farewell to the robot and the two Spiritual World natives who would stay behind before heading to the station from which they would depart.

When they arrived at that magnificent place, which seemed to have a large elevator leading to the sky, they didn't hesitate to enter and follow the directions to the departure area of this world.

As soon as they showed their reservations, the three of them gained access to a special platform, where two other individuals departing from Zacarro soon joined them for this special moment.

Minos and Ruth held each other's hands, having prepared well to endure the long journey via this world's special means of transportation.

As they smiled, beams of colored light appeared around them before their journey began!

Chapter 2337 Artificial Moon

In the blink of an eye, Minos, Ruth, and their level 102 companion felt space distort, and then colored lines appeared and disappeared in their surroundings.

In a single instant, they disappeared from the starting point in Gunaway Refuge and were immediately transported to the Artificial Moon.

Arriving there one second after leaving Zocarro, the three of them and the two people who traveled with them showed signs of having traveled more than a million kilometers instantly.

They all felt their legs weaken, and they fell to the ground while they couldn't hold back the urge to vomit.

All five of them vomited while feeling as if their bodies had been shaken a hundred times in a single moment.

"Fuck! This feeling is horrible!" one of them shouted as he broke out in a cold sweat and felt chills running through his body.

Even though everyone there had gotten used to the effects of such instantaneous travel over the years, it was nothing compared to traveling over a million kilometers in fractions of a second.

Even Minos vomited horribly during his group's first moments on the Artificial Moon while members of the Century Terminal waited on the edge of the platform for them to finish.

Such a phenomenon happens every day in this place. Everyone there was prepared for such an event, including the area itself, which was prepared for what the group had done when they arrived, with a floor capable of absorbing vomit and spray jets capable of cleaning up and preventing foul odors.

Five minutes after their arrival on the Artificial Moon, members of this outpost came to them with towels and recovery potions as the newcomer finally stopped vomiting.

As soon as he drank his potion, Minos felt immense relief throughout his body, although he still had a severe headache. However, for a level 99 cultivator like him, this discomfort was bearable.

"You may experience some residual effects from the instant transport for the next few hours. It's normal, so there's no need to worry," one of the alien members of the station reassured the group. "In a day or two, you should acclimate to the conditions of the Artificial Moon, so just try to relax for now. It will help you cope with the side effects."

Then another being spoke up. "Now that you're feeling a bit better, please follow me. I'll take you to the exit of this station."

The group followed the unassuming creature, which resembled a rabbit with a humanoid body. They soon received some valuable information about the Artificial Moon as they followed.

"Now that you're here, you must be interested in our destinations, right? We have a total of 120 destinations within and outside the galaxy. We have one departure per day, so depending on your destination, you might have to wait up to 120 days to depart.

However, our ships always depart with available space, so it's unlikely that you'll have to wait due to lack of capacity.

However, if you choose a destination that's very close, we don't recommend leaving the Artificial Moon in less than 30 days.

Space travel is dangerous and requires adaptation to its conditions. Without proper adjustment, you could suffer greatly during the journey and even be unable to function properly. We offer several special training programs to help you adapt to these conditions. We highly recommend trying them before departing from our station."

The five individuals simply listened, still feeling unwell enough not to want to say more than necessary.

"The Artificial Moon isn't enormous. I'm sure you'll find everything you need within a few days.

Welcome to the Artificial Moon!"

With that, they reached the exit of the area where creatures arrived and departed to Zocarro.

Another group of creatures passed them, heading towards the platform they had just arrived from. When they split up, the two Zocarro natives went one way, and Minos' group went the other.

The Artificial Moon was indeed not very large. It was quite small, with a structure designed to accommodate 'only' 200,000 inhabitants at a time.

Inside the spherical space construction were the ports through which the special ships arrived and departed, while the rest of the levels were where one could live.

The Artificial Moon had no surface. Therefore, anyone passing by or living there would have the feeling of residing in a magnificent building.

Because it was an artificial place, all the absorbable energy there was generated by special formations that used crystals from Zocarro. As a result, the spiritual wealth of the area was scarce, and it would be tough for a Sovereign to cultivate there. Follow current novÊls on nov/3lb((in).(co/m)

Even so, the density of energy and laws there was higher than the best cultivation places in the Spiritual World.

Additionally, the place was very diverse, with beings from many different worlds, various trading opportunities, and places to exchange information and resources.

But as they walked around the place, Minos and his group soon realized that everything there was very expensive. Considering the conditions for a place like this to exist, the fees charged by Century Terminal were high.

Still, they needed to stay in this place for a few months, hire some services like the one the rabbit woman had mentioned earlier, and also do other things they planned to do while they waited for their moment to leave.

. . .

The next day, Minos and his two companions had fully recovered from their previous journey and had adjusted to the Artificial Moon.

They hadn't yet gone to find out when the next spacecraft would leave for the destination of their interest. Yesterday, they had taken the opportunity to adapt to this place and get to know the area.

There were still a few places to see. Still, by the day after tomorrow, they should know everything that was easily accessible on the Artificial Moon.

However, now that they were in a better condition, the group headed for the universal station, where they could get information about the crew that was leaving for their destination.

Soon, Minos, Ruth, and another human were in the grand metal station, where several counters and many alien creatures were coming and going.

As they followed the instructions in the surrounding area, they soon came face to face with one of the Century Terminal employees.

After hearing Minos' question, the skeletal-looking creature with the body of a bird said, "The next departure for Aether Terminal is scheduled in 109 days. Each ticket costs 2.4 million Qilnats. Are you interested in booking?"

Minos thought about it and concluded that it would provide enough time for the other three companions who were still in the Gunaway Refuge to join them and train a bit before their departure.

"Very well. I want to reserve six seats for my group," Minos said as he handed over 95% of the Qilnats he still had with him.

Chapter 2338 Towards Level 100

Three months flew by since Minos' party arrived on the Artificial Moon.

During this time, Minos and his companions, the first arrivals at this magnificent structure, adapted seamlessly to their new surroundings. They commenced their training regimen, focusing on their journey to the Aether Terminal—the departure point for their spaceship voyage to the galaxy of The Adamant Land.

A few weeks ago, the remaining three companions who were still in Gunaway Refuge completed their journey out of Zocarro. Upon arriving on the Artificial Moon, they experienced some initial challenges similar to those faced by Minos and his two companions. However, with the assistance of the inhabitants of this magnificent space city, they swiftly adapted and began preparing for their departure.

With less than a month remaining before their spaceship journey to the Spiritual World commenced, they found themselves stronger, better prepared, and having already acquainted themselves with other travelers who would accompany them on part of their journey.

Despite the vastness of the place, making it challenging to meet everyone, those destined for the same journey often trained in similar areas, facilitating introductions to their fellow travelers.

The ships departing from the Artificial Moon were not grand spaceships, typically accommodating around 100 passengers at a time. Nevertheless, the journey was worthwhile. These ships didn't merely embark on long, non-stop voyages. Instead, they traversed numerous planets, making stops to drop off and pick up passengers along the way.

The ships in this place boasted remarkable advancements. Even voyages spanning the universe and traversing multiple galaxies, typically took no more than a few weeks round trip.

While Minos and his group's journey to the Spiritual World would require at least 115 weeks, the transit between the Artificial Moon and the Aether Terminal would only take 42 weeks. That meant a single spaceship could complete the round trip in just 84 weeks—less than two years of travel!

With the prospect of a relatively swift journey ahead, the group found themselves more anxious than ever as they finalized their preparations.

. . .

"How's your training coming along? Think you'll be ready in the next two weeks?" Minos inquired, addressing the robot and the two Spiritual World natives who had spent less time on the Artificial Moon.

"I should be prepared within another 10 days," responded the robot, now at level 103.

"I believe I'll complete my training before our departure as well," remarked one of the level 102 individuals.

Minos glanced at the third member, who nodded in agreement, expressing confidence in meeting the deadline.

"Ruth will be entering seclusion today to attempt her breakthrough into the Divine Journey. Utilize the energy of the Divine Medicine that will surround her to hasten her progress," Minos instructed before leaving the trio.

Minos still possessed one Divine Medicine. While Ruth could advance without it, he preferred she utilize it to ensure she reached level 100 before their departure from the Artificial Moon.

In the Spiritual World, Ruth might need to spend an extended period absorbing the power of the Divine Medicine. However, due to her years of cultivation in Zocarro, her considerably stronger spiritual foundation, and the superior conditions of her current environment compared to her home, she could absorb all the medicine's power within a few days of meditation! ReAd latest chapters at n0v(e)lbin.co/m Only

So she already possessed this resource when Minos approached her and planted a kiss on her lips.

"You should proceed. Cultivate to level 100. Once you break through, it will be time to return to the Spiritual World," Minos instructed her, about to be surpassed in cultivation by one of his wives for the first time in over a century.

He had restrained himself for more than seven years; thus, Ruth had this opportunity.

However, he deemed this development very positive. With Ruth's medical skills honed, she could provide significant aid to the forces of the Spiritual World upon their return.

Moreover, her enhanced abilities would facilitate their upcoming journey, ensuring a smoother voyage.

Someone like Ruth at the 10th stage had minimal potential to assist beings on the Divine Journey. However, with her advancement, even individuals two or three levels above her could benefit from her aid!

Minos' other companions viewed Ruth's progress as crucial, watching the black-haired woman with hope-filled eyes as she assumed a lotus position.

Her advancement meant a reduced risk of death for them all!

Once Ruth started her meditation after ingestion of the Divine Medicine, the men of the Spiritual World congregated around her to cultivate, leaving only Minos and the robot on the sidelines.

The robot would soon resume cultivation to prepare for the impending journey, while Minos maintained vigilance over their surroundings, mindful not to provoke any action that could lead him to the Millennium Massacre trial.

He settled down not far from the training area where his group would continue to hone their skills over the next few weeks, gathering books and materials to delve into.

Having exhausted his remaining Qilnats to secure a place for his group to train and lodge at this station, Minos found himself with limited options for passing the time.

He had already acclimated fully to the conditions of space travel along the route his group would undertake, leaving him with nothing to do but wait.

But Minos wouldn't have to wait long. In the blink of an eye, their final weeks in this place would be over!

. . .

Time flew by swiftly, and at last, the moment arrived for Minos' party to bid farewell to the Artificial Moon!

Ruth had achieved level 100 three days prior when she had marked her transition from the Mortal Journey to the Divine Journey.

Beside her, their companions had completed their preparations and stood ready to embark on their journey through the uncharted expanse of the universe.

As a new day started, they cast one final gaze upon the silhouette of Zocarro, uncertain when they would see it again before making their way to the embarkation port.

Encountering no obstacles along the path, neither during their sojourn nor as they journeyed to their awaiting spacecraft, they soon found themselves boarding the vessel that would be their home for the next forty-plus weeks.

At long last, they were returning to the Spiritual World!

Chapter 2339 Beginning of the Universal Journey

Upon embarking on the spaceship that would serve as their abode for the ensuing weeks, Minos, along with his companions and fellow passengers, navigated the intricate passageways of the colossal six-story metallic behemoth.

Within this vast spacecraft, four of the six tiers were designated for the accommodation of approximately a hundred voyagers embarking from the Artificial Moon.

Spanning two of these levels were 40 cabins, offering a range of accommodations from solitary retreats to communal spaces, designed to cater to the varied needs of individuals seeking travel, camaraderie, or a secluded respite.

Fortuitously, Minos and his entourage secured a spacious cabin capable of hosting up to eight beings, allowing them to journey together in a blend of comfort and privacy without the necessity of separation.

Moreover, a distinct level was devoted to fostering interaction among the ship's clientele, where individuals could mingle, conduct exchanges, and savor culinary delights within the confines of the ship's marketplace.

Despite its primary function as a vessel for interstellar travel, potentially spanning several months for certain destinations, the crew ensured the provision of an array of services on this communal deck, enhancing the overall experience of their cosmic voyage.

The pivotal services aboard the spacecraft revolved around gastronomy and cultivation within specialized chambers. Given the limited capacity, not all passengers could engage in cultivation simultaneously, necessitating a reservation system for access to these areas.

While these amenities were partially complementary, they weren't entirely without cost. Each passenger was allocated one hour of cultivation time and one complimentary meal per day; any additional consumption required payment.

The fourth level, accessible to passengers, diverged from commercial activities, offering instead a sanctuary of leisure spaces designed for relaxation and enjoyment throughout the journey, devoid of any commercial establishments.

This spacecraft stood as a standard of service diversity, promising an enriching experience for its occupants.

Upon their arrival, Minos and his companions were swiftly acquainted with the ship's extensive offerings, courtesy of crew members who welcomed the

ensemble of approximately a hundred travelers departing from the Artificial Moon, heralding the start of an unforgettable odyssey.

Upon concluding the briefing, the passengers were instructed to proceed to their designated cabins, which would serve as their quarters until the spaceship attained cruising velocity. It was only after reaching this milestone that they would be granted the liberty to explore the quartet of accessible levels at their leisure.

The moment Minos and his five companions, all keen on their imminent return to the Spiritual World, stepped into their assigned cabin, they were greeted by an ambiance that balanced modernity with simplicity.

The cabin featured eight adaptive chairs, each capable of adjusting its dimensions to comfortably accommodate the stature of its occupant, showcasing the vessel's thoughtful design towards individual comfort.

The cabin's walls were adorned with dynamic paintings, functioning as screens. These versatile displays were capable of broadcasting a variety of content, from crew announcements and personal messages to a selection of special programs designed to entertain passengers during their voyage.

Beyond these comforts, the cabin's most remarkable feature lay in its defensive formations. Activatable on demand, these protections could shield its occupants from the prowess of entities as formidable as those from the 11th stage, ensuring a fortress of security and serenity by isolating the cabin from external noises and potential threats.

Even for a being blessed with vision power like Minos, the robust defenses of the compartment remained impenetrable once its protective formations were fully engaged. This feature underscored the advanced technology safeguarding the passengers' privacy and security.

As Minos settled into his chair, it ingeniously adjusted to accommodate his wings, embracing his back with a snug fit while a unique mechanism gently secured him in place. His companions experienced akin adjustments, ensuring their comfort as the cabin's ambient screens transitioned to display the visage of the ship's captain.

"Ladies and gentlemen, this is your captain speaking. Welcome aboard Starship 666, destined for Aether Terminal. We are in the final stages of prelaunch preparations. Please remain in your cabins momentarily. Once we have navigated beyond the gravitational pull of Zocarro, you will be free to roam the communal spaces of the ship. Thank you for choosing us for your journey." The captain's message, delivered through the screens, provided a warm introduction and necessary instructions for the imminent takeoff, setting the tone for the voyage ahead.

"We'll be making several stops along our journey, during which some of our passengers, especially those who have reached their destinations, will disembark, while those continuing further can satisfy themselves with the conveniences at the stations we visit.

Please be aware that at each stop, we will take a brief rest, not exceeding 2 hours. Should you choose to explore the services outside the ship, please be mindful of this assigned timeframe.

Presently, the conditions for our route appear favorable, promising a smooth voyage to Vanguish Station, our destination approximately four weeks away.

Thank you for choosing to journey with us. We anticipate a pleasant voyage for all aboard. Rest assured, I will provide another briefing to all passengers prior to our arrival at Vanquish Station."

As the captain concluded the announcement, the ship's engines ignited with a thunderous roar, vibrating the entire colossal metal construct, signaling its gradual departure from the docking port.

As the passengers stood around in their cabins, the captain of the spaceship was given the go-ahead to leave.

"Starship 666, you are cleared for departure. Proceed to departure in space warp corridor 328R. Space ahead is stable, with a small zone of temporal instability 4 million kilometers ahead. Have a safe journey."

"Artificial Moon, Starship 666, roger that. Thank you for confirming conditions and we're ready to go." Said the captain as he signaled his men to move the ship.

Not long after, the ship moved, accelerating little by little until, four seconds later, the ship went into space warp and crossed space so fast that it simply disappeared halfway down corridor 328R.

For the passengers, experiencing this advanced space travel technology for the first time felt akin to undergoing instantaneous teleportation, leaving many feeling queasy as they departed from the Artificial Moon.

However, the discomfort wasn't severe enough to induce vomiting. The sensation was mainly due to feeling anchored by their seats during the sudden acceleration, which initially took a toll on their bodies.

This unsettling feeling wouldn't linger indefinitely. Throughout the first hour of their journey, the group would continue to experience these effects, which would start to diminish after the first thirty minutes. Eventually, as their seatbelts disengaged, the discomfort would fade away entirely, allowing them to acclimate to the journey ahead.

At that moment, the group looked at the screen showing images from outside the spaceship and could no longer see Zocarro or the Artificial Moon. The robot, the best navigator in Minos' group, couldn't help but be surprised when he noticed on the travel map that they had already left Zocarro's home solar system. The most uptodate novels are published on novelbj)n((.))co/m

"Incredible!" He commented to his group, while the humans there, no longer feeling so bad about the effects of this journey, slowly got up from their seats to stretch their legs.

Minos felt his heart beat faster and told the three level 102 Sovereigns to go and make their appointments in the cultivation rooms, while the robot should also go and improve his strength, but without being in the same hurry as the three of them.

The robot had recently advanced to level 103, so it was likely that he wouldn't have a chance to improve his level until he returned from the Spiritual World. However, those three at level 102 might be able to reach level 103 in the next two years.

So the group would soon disperse to the common area of the ship, where several people between levels 100 and 105 would travel with them for part of the way.

Chapter 2340 Second Stop and Problems

After departing from the Artificial Moon, Starship 666 embarked on a fiveweek journey without encountering any issues. Their initial destination was Vanquish Station, a spaceport comparable to the one they had left, situated near a significant planet akin to Zocarro within the same galaxy.

This stop marked a relatively safe phase of their voyage. Zocarro's influence, backed by its powerful presence and the spread of its forces within its home galaxy and even into neighboring ones, provided a measure of security.

Nevertheless, as they ventured further, Zocarro's protective reach diminished, increasing the potential for encountering dangers.

Yet, space travel is unpredictable, and it's not that uncommon for a journey of 42 weeks to pass without incident.

Continuing on their path, the crew and passengers of Starship 666 navigated smoothly into their sixth week, edging closer to Scout Base. This upcoming stop, set for ten days ahead, would be their first in a new galaxy, marking a new chapter in their expedition.

. . .

As the ship cruised through space, Minos and his group scattered across different sections of the vessel.

The level 102 Sovereigns dedicated themselves to cultivation in the third-level chambers, focusing on their personal growth, while their robot companion conducted business on behalf of the group. However, his purpose wasn't to acquire resources but to gather information. Following their recent stop, new passengers from various alien races had come aboard, bringing with them diverse knowledge about the Zocarro's galaxy and other insights that could influence both the current journey and the group's future prospects.

Meanwhile, on the third level, Ruth and Minos took advantage of the complimentary daily meal offered at the food court, enjoying a moment of leisure and food together.

Although the cafeteria offered both complimentary and premium meals, there was no noticeable difference in quality between them. Every dish was exceptionally prepared, so much so that Minos believed he could advance in his cultivation simply by eating, without any deliberate effort!

As he enjoyed his meal, Minos already had plans to waste the energy within the food using his special abilities.

Fortunately, this task was well within his capabilities. Minos possessed a unique skill that not only accelerated his own cultivation but also significantly boosted the growth of his companions, allowing them to gain strength more rapidly.

Just as he had in the Spiritual World, Minos could extract energy from food remnants and other sources, then transfer this energy to his companions. This ability was a key factor in the swift progress Ruth and the Sovereigns had made since departing from the headquarters of the Armhands.

After finishing their meal together, Minos and Ruth encountered their large robot companion waiting patiently by their table.

"Your Majesty, we might be heading into a tricky situation in the coming days. I've been in talks with some aliens from the planet we recently passed, and it appears that space pirates have seized control of the Scout Base. There's a good chance we'll encounter trouble during our stop at the station."

Ruth and Minos shared a look of concern as they digested the news delivered by their level 103 robot.

"If other passengers are aware of this, why would the crew plan to stop at the Scout Base anyway?"

Following Ruth's question, Minos turned to the robot, pondering the same query as his wife.

"The crew is bound by their duties to drop off and pick up passengers, so stopping at Scout Base is unavoidable, regardless of the potential threats. Deviations from the planned route, like making detours, would only occur under extraordinary circumstances," the robot explained.

"What should we do then?" Ruth turned to Minos with concern.

"We'll inform our group about the situation and remain in our cabin while the ship is docked at the Scout Base. Depending on the pirates' capabilities, this could help us avoid any unnecessary confrontations and losses," Minos concluded.

The robot then offered a strategy, "It might be wise to consider some precautionary investments before we arrive at Scout Base, Your Majesty. There are premium services available for booking. By securing these services

in advance, we ensure our access to them, even in the event of pirate interference with the crew's resources."

"That sounds like a prudent plan," Ruth nodded in agreement, looking towards her husband.

"Let's do it." He nodded affirmatively, feeling that it would be good to guarantee a reservation in case the pirates were powerful and their cabin's security mechanisms weren't enough to protect them.

. . .

The journey continued as smoothly as the initial five weeks, leading up to today when Starship 666 began to decelerate upon nearing its second destination, Scout Base. This facility, though significantly smaller than the Artificial Moon, buzzed with activity as various ships navigated to and from the adjacent planet.

This nearby planet, unlike Zocarro, which leveraged instantaneous transport to move living beings to the Artificial Moon, relied on more traditional methods of space travel.

This distinction between Zocarro and the neighboring planet wasn't merely technological but also a reflection of the differing spiritual laws governing them. Zocarro's intense gravitational pull and stringent spiritual restrictions necessitated the use of instantaneous transport for departure, highlighting the unique challenges posed by its environment.

That's why Zocarro's powers remained "hostage" to its means of transportation, which could only transport 10 people per day.

But on the other planet in the ship's path, things weren't so extreme. The native forces were able to leave their surface without any major problems, using much less technologically advanced ships than the one Minos was on at the time.

As the ship approached the base, the captain was aware of the possible trouble he might encounter there. However, as a level 114 Sovereign, he would stop there to drop off and pick up passengers, no matter what the problem was.

"Prepare for landing at Scout Base," the captain announced, ensuring that both crew and passengers were securely stationed in their cabins. Thi/s chapter is updated by nov(e)(I)biin.co/m

At the same time, a contingency of the crew was poised to counter any pirate threats that might emerge.

In this world, there was the presence of Sovereigns and even lower-tier Supremes, but that was no guarantee that the enemies had beings powerful enough to stand in the captain's way!

Upon establishing communication with the planet's space station, the captain maneuvered the ship to dock at one of the available ports. He then promptly opened the ship's entrance, bracing to deal with any potential challenges that might arise.

The moment the entrance was disclosed, this level 114 entity was met with the stark reality awaiting at Scout Base!