

Brand New 1481

Chapter 1481: What Are You Willing To Do For A Friend?

Things ended moving from one thing to another, but it came to me making a really dumb decision that I'm sure I'll come to regret eventually! And that is actually going to Avalon the Realm of Fairies and Spirits from Earth, visit the King of Fairies Oberon, and ask him PERSONALLY to let me keep Katherine for longer.

It's insane! What makes them think he'll actually agree even if he was infatuated by me a little bit?! I bet he'll ask for some sort of annoying, hard trial, and then it'll all devolve into an intense battle against some sort of hidden enemy trying to sneak into Avalon in an epic city-wide battle where everything is destroyed.

...

I guess the Luminous Kingdom's last battle really left me traumatized. And seriously I'm tired of fights! I don't want to fight if possible! And I don't want to flirt with another man either! I'll just ask him to do it and tell him some good reasons why Katherine should be free to do as she pleases.

Yeah! No fights, just a nice trip there. It can't be too long either, right?!

Wait how do I even go there?

"Okay so we're really doing this?" Katherine looked really happy. "I'm so happy you would go to such lengths for me master! I love you!" She kissed my forehead. "Mooch! I'll stay with you forever as your servant!"

"Y-You don't need to be my servant little Katherine; we can be just friends, and you live in my garden... like roommates?" I wondered.

"Hahah, you're so nice at joking!" she giggled.

"I'm not joking... I see you more as an equal, or perhaps someone to protect, rather than a servant," I said. "Maybe it just my motherly instincts kicking in... Whatever the case, how do we even... how do we even go to Avalon? I am fairly sure I got a Dream Gate, but not an "Avalon Gate"."

"Oh yeah, there's no direct gate to Avalon, they're incredibly rare and not many can ever find them," said Katherine. "We inhabitants of Avalon can naturally return once our time here ends though, we can also break the contract or cancel it and return immediately too. But yeah, it's not easy to open a Gate, and I have no such power either..."

"Eh?! Then the whole plan is ruined! Dammit..." Gardenia gave up very quickly.

"However..." Katherine suddenly said. "There is a way to go... through the Dream Realm."

"R-Really?" I wondered.

"Yes, the Dream Realm is connected to all other Realms," nodded Katherine. "Dreams are shared by all living beings. People in Avalon, like people in the mortal plane, also dream when they sleep. So through such a thing, the Dream Realm is connected to Avalon."

"Do you know how to get there through it?" I wondered.

"Ah, well, we would have to find a Gate first," she explained. "But... Hmm, well! I am from Avalon, and if I sleep there, I could probably create a bridge? It would be worth giving it a try."

"Are you sure this is going to work and not end up terribly?" The Great Spirit asked. "We're tired of those happening all the time."

"I am not quite sure myself..." She said. "But technically going to the Dream Realm directly with your physical bodies and having a gate here is already rarer than a gate to Avalon, so I think the Dream Realm Rulers must be quite fond of Master somewhat. I have no idea why though."

"Hmm... Might be because of my Dream Powers and Magic?" I wondered. "I have also refined a lot of Dream Elemental Runes into my Magic Circle... Well, whatever the case, that's nice. We could work that out. Might as well give it a try. Perhaps we could even try talking to the rulers of that Realm first. It has been a while since the last time we talked."

"Y-You talked with them?" Asked Katherine in awe.

"Ah yeah, they were... Um, I think they were nice," I said. "But we'll see how that goes. They're a bit eccentric, but I think that's a given seeing the crazy Realm they govern."

"Well said... And good point," the Great Spirit nodded. "So I guess we're doing this then! Are we doing it today? It still pretty early and..."

"Nah, tomorrow," I said. "Right Katherine?"

"Yeah honestly I'm too tired. I want to eat snacks and go take a nap..." Katherine yawned. "No wait a second! Yeah, now that I am tired it would be perfect right?"

"A-Ah? But Katherine, I want to... Um, well, technically you're not wrong..." I nodded. "However I wanted to make a forge in my Domain first, and then reforge Irene, my Shield, and perhaps everyone else's weapons... That was today's plan. Also checking on Julio the Stabbed and his friends, I think they're coming today."

"Okay then, we can wait until tomorrow," Katherine nodded. "I'll take a nap now~ Maybe I'll skip sleep tonight and remain awake until next morning. Please prepare for the trip though! We still don't know where we might get dropped over at Avalon. It could be a long trip to the King's Castle."

"Oh okay, sure," I nodded. "Noted... Now, shall we go make lunch first? You can go sleep and we can call you to eat once it's done, Katherine."

"Thank you! I'll be on my way then," she nodded, flying away. "I really hope everything works! I want to stay here for as long as I can! Living so many years in Avalon has really bored me..."

"I hope so too...!" I nodded.

As she went to sleep, I quickly decided to place the totems into the domain now. Mark, Jannis, and the Great Spirit were available to help, so with their assistance, and while talking to them about my plans for tomorrow, we finished placing the totems deep in the ground.

And then, I heard the Voice of the World.

[You have planted five more powerful Spirit Totems and connected them to the Ancient Spirit Totems Veil within your Domain.]

[Several new rogue Totem Spirits have inhabited these Totems, connecting everything together even better than before.]

[Your Domain has been strengthened by the new Ancient Totem Spirits inhabiting it.]

[A New Domain Ability has begun to develop...]

[A New Domain Theme has begun to develop...]

Chapter 1482: New Domain Guardians

After placing all the five totems into the Domain, their unique auras surged from each wooden item, as several spirits shaped as animals suddenly appeared out of nowhere, moving incredibly fast, but our eyes were quick enough to spy some glimpses at them, before they inhabited the totems themselves.

To be honest I didn't expect a Totem Spirit of Tarantulas or horned wolves to even exist, and they looked rather desperate to enter, as if there was a lot of competition... Well, whatever the case, the Voice of the World manifested once more after this was done.

And I could clearly hear her murmuring to me once more at the same time as I noticed the Ancient Spirit Totems "Veil" growing larger and then completely encompassing the Domain with an extra protection of defenses.

[You have planted five more powerful Spirit Totems and connected them to the Ancient Spirit Totems Veil within your Domain.]

[Several new rogue Totem Spirits have inhabited these Totems, connecting everything together even better than before.]

[Your Domain has been strengthened by the new Ancient Totem Spirits inhabiting it.]

[A New Domain Ability has begun to develop...]

[You have developed the Domain Ability: [Summon Ancient Totem Spirit Guardian]!]

[A New Domain Theme has begun to develop...]

[You have developed the Domain Theme: [Ancient Totem Spirit Beasts Sacred Lands]!]

[Your Domain Core is currently on cool down; it cannot progress its growth for the moment.]

"I got two new powers! An Ability and a Theme! And... It seems the Domain is still in cooldown? When is this going to end?" I wondered.

"Hmm, probably give it a few more days or weeks," Said the Great Spirit. "We don't exactly know what is causing this, but we can guess it is something to do with the high intake of power it got in a single day. So let it rest."

"Yeah, there's not much you can do at the moment, Lady Elayne," nodded Jannis. "At the very least, your Domain seems to have developed even further regardless. You said it obtained a new Ability and even a Theme? How wonderful, and only by placing a few Totems we made quite easily..."

"I suppose you're right, it still incredible by itself," I nodded proudly.

"It is!" She said. "Not every person can just make any totem, place it on the ground, and suddenly have hundreds of spirits swarming to get inside. It is as if they were desperate to become part of your Domain!" Jannis laughed a bit. "You've become rather popular among the Spirits, it seems."

"I-Is that so?" I wondered. "...Actually yeah, I guess you're not completely wrong with that, Grandma Jannis."

Recalling what I saw when the totems were placed... It wasn't a beautiful sight at all. These spirits resembled a bunch of starving creatures trying to get inside no matter what, it was weird.

Just what are these spirits anyway?

Well, whatever the case, I checked my Domain information through the wooden table that showed it to me.

Domain: {Domain Core: Heart of the Forest}: Tier 4: Magical Domain. 91%/100% (Cooling Down)

Domain Themes: {Forest of Secrets} {Forest of Fantasia} {Nature Soul Shrine} {Jungle of Wild Beasts} {Spirit Garden} {Heaven Fragment} {Ancient Totem Spirit Beasts Sacred Lands}

Domain Abilities: [Expanded Senses] [Domain Manipulation] [Nature's Gift] [Fountain of Life] [Domain Quest Table] [Domain Shop] [Dream Gate] [Nature Soul Summon] [Wild Beast Protection] [Spirit Growth] [Heaven's Bridge] [Fae Feeding Grounds] [Summon Ancient Totem Spirit Guardian]

Domain Guardians: [Wandering Nature Soul: Squirrel of Youth] [Protective Nature Soul: Turtle of Wisdom] [White Fae of Healing] [Black Fae of Curses] [Forest Fairy: Katherine (Temporary)] [Lesser Heavenly Spirits (In Development)] [Fire Bear Soul Spirit Clan (In Development)] [Cherry Blossom Dryad (Kodama): Kaguya (Temporary)] [Ancient Totem Spirits]

Miscellaneous: [New Domain Quests Available (3)]

Domain Inventory: [Spirit Crystal Coins] x50

"Okay, that's looking really fine to me," I nodded. "We need to complete three more quests too, huh? I had kind of forgotten about them, but they aren't easy either... One is about Hollow Hunting hundreds of them, another about... Hunting a Demon and feeding it to the Domain?! And the last one is about summoning ten Lesser Heavenly Spirits."

"They should be mostly doable..." Mark said. "And you technically already completed the demon one, right? I mean we hunted a lot of those guys in that battle, there's no way they don't count right?"

"I don't know how it even "counts" but it probably has to be within the vicinity? And offer them to the Domain... That's weird because Demons will just disappear after death, so offering one is rather... How does that even work?"

"Another mystery we'll resolve eventually!" The Great Spirit said. "How about testing the new Ability though? Sounds interesting."

"Oh yeah! Right, let's see..." I nodded.

I pointed my hands forward and then...

"{Summon Ancient Totem Spirit Guardian}!"

As I said those words, the ground rumbled, several of the totems nearby lifted from the ground, floated, and became a giant golem made of several of the totems fused together!

Wait, what?!

[You have summoned the [Ancient Totem Spirit Guardian], a combination of five Totems within your Domain. The more Totems you accumulate, the more of them you can summon once more than five are accumulated.]

[These [Ancient Totem Spirit Guardians] possess great spiritual powers and also physical might, combining the abilities and powers of these Totems and the Spirits inhabiting them.]

[Whenever you summon them, the Guardians can defend your Territory and use the combined spiritual force of the Totems to destroy any threats.]

[Their Summon Duration is of, at most, one hour per Guardian, with a long cooldown once they're done.]

[Constant Mana Supply from the Domain is necessary to keep them active through their one-hour long activity.]

"Well, this is really quite something!" I said with a nod.

"W-Woah! They merged?! That's actually kind of cool..." Mark said.

"I-I have never seen something like this, its incredible..." Jannis muttered. "Lady Elayne, is this your creation?"

"It's an Ability from the Domain, I didn't create it..." I said. "Oh well, technically not completely, I mean it might be considered my creation because... Ah, I don't know."

Whatever this was, it was good, end of the conversation!

Chapter 1483: Creating A New Spell

After the Domain grew stronger and I got some new and powerful Guardian, I quickly deactivated the ability, letting the totems float back where they came from magically. It was truly intriguing how this entire thing worked, but I guess it was like this due to being a Domain Ability, they're kind of like abilities that affect reality itself and warp it... Well, only within this place.

I am not even quite sure how they work myself, but they're indeed very strong. For now, we were done with this though, so I moved to my second task today, making a forge.

And... Yeah how do I even do that?

"So you're planning on making a forge in here?" Wondered Mark. "I suppose I could help you... If we could bend the ground and then create some stone or metal to create a giant furnace... Uh, actually I have no idea."

"Haha, thank you for your honesty..." I sighed. "I suppose you don't know much either?"

"Of course not... I am a druid, Lady Elayne," Grandma Jannis said. "Though I have to wonder, for what purpose do you desire a forge, exactly? Your abilities are more than enough... Do you desire to forge magical trinkets?"

"Yeah, that's right," I nodded. "I can do that in the other... The other realm I connect to. Over there, we got a blacksmith friend who has a huge forge we can use, and underground there's an even larger one that was an inheritance of a god of blacksmiths, which power I obtained- Wait a second, I got it!"

"Well, that's certainly a lot of information I had no idea about but... what do you mean you got it?" Jannis wondered curiously.

"If we don't know how to do this, maybe that Spirit could know, right Mark?" I asked him.

"Oh, can you summon him here though?" Mark asked.

"We can try!" I said. "Alright..."

I checked my App for BNLO and then my Status, clicking on one of the Skills I had equipped at all times within my Subclass Skill Slots.

There it was!

[Divine Forging Flame Spirit Furnace: Lv7]

A Unique Skill that cannot Level Up through Skill Points and will only Level Up through constant practice and improvement of the Hephaestus' Successor Subclass.

Through the power of Hephaestus' Divinity dwelling within you, you're capable of creating a Divine Contract with a Divine Forging Flame, which are Spiritual beings of their own, often referred to as "Fire Souls".

By channeling the power of your Contracted Divine Forging Flames, you can summon a part of their bodies anywhere you go to both forge new items with them and to use them to fight, albeit limitedly.

As this Skill Level Ups, the Contracted Divine Forging Flames become stronger, their Volume, Firepower, Mass, Divinity, Spirituality, and Quality increases by +175%.

By summoning their power, you can summon the Divine Forging Flame Spirit Furnace, a special Building that can be summoned and unsummoned at any time, which will grow larger the more Divine Hephaestus Smithies you find.

Contracted Divine Forging Flames:

[1: Ignis, the Third Divine Forging Flame Spirit] [Divine Hephaestus' Blessing: Smelting Synthesis]

[2: ???]

[3: ???]

[4: ???]

This technically say I can summon it anywhere, right? Although I had yet to make these Blacksmith Skills soul bound at all, it should still be possible to extent.

After all, these contracts are soul-bound, even if the skill itself isn't, Ignis is soul bound to me through the contract.

Ignis is Hephaestus third child too, and a powerful Divine Forging Flame Spirit of great power. We haven't talked with him for a bit though, as he's often confined within the Inheritance Forge.

But I had completely forgotten he can be summoned and stuff! He must've felt so damn lonely, now I feel a bit bad.

"So let's try... Um, Ignis, come!"

...

"Nothing?" Mark asked.

"Ugh, nope, I need to do something more specific or special?" I wondered. "Maybe... Let's try using the Skill directly."

I once more channeled my Mana the same way I do when I use Soul-Bound Skills.

"{Divine Forging Flame Spirit Furnace Magic}: {Ignis, the Third Divine Forging Flame Spirit}!"

...

"Nothing either?!" I cried, grabbing my head. "Hmm, then maybe I'll have to soul bound the skill at the end..."

"I suppose that could be the quickest and easiest way but items that let you do that are rare," explained the Great Spirit. "There's a way though, to connect Ignis, who is soul bound to you but can't access this world to this one quite easily. It'll cost you a Spell Slot, do you have enough?"

"I should have enough for another spell if I squeeze every single little space in my Magic Circle," I said. "So yeah, though I've never taken fire elemental spells, I wonder if its fine without proper build up?"

"It's fine, don't worry," she shrugged. "Now let's begin, I think I got a good runic formation for this, I'll transfer it to your head and... let's do it like this, and that... Here, that rune shaped like a flame will connect you to any fire attribute spirit that is soul bound to you, useful right?"

"Yeah!" I nodded.

"With this and that... okay, finish it!" She said.

FLAAASH!

The runes of my Internal Magic Circle rearranged and rapidly merged together, forming a powerful new Spell registered into it.

[You have rearranged and forged new Runes into your Internal Magic Circle.]

[Congratulations, you've developed the {Divine Forging Flame Spirit Furnace Summon}!]

Despite how strong the Spell sounds, I was allowed to make it without backlash or any problems unlike when I tried making so many different angel summoning spells.

I suppose the Voice of the World already knows I am connected to Ignis through a powerful Skill and everything else...

"Finally done!"

As Gardenia celebrated, I nodded.

"Alright, once more!"

"{Divine Forging Flame Spirit Furnace Summon}!"

FLUOSH!

A giant mass of flames emerged out of my hands in that moment, of crimson flames, rapidly shaping into the small silhouette of a spirit.

"Hmm? What is this place? A forest? Oh, Master! There you are! It has been a little while."

"Ignis!"

He was very small, but it was him!

Chapter 1484: Summoning Ignis

[You have rearranged and forged new Runes into your Internal Magic Circle.]

[Congratulations, you've developed the {Divine Forging Flame Spirit Furnace Summon}!]

"{Divine Forging Flame Spirit Furnace Summon}!"

Using the power of this new Spell I created, which was specifically created to summon Ignis, and that despite how awesome it sounded, it was only for him or the other Spirits similar to him I might find someday, I was able to bring him here.

FLUOSH!

A giant mass of flames emerged out of my hands in that moment, of crimson flames, rapidly shaping into the small silhouette of a spirit.

Indeed, the Spell was rather successful at touching upon the connection and contract I had with him, despite how I was limited and unable to bring him here through other, natural ways, this worked perfectly!

"Hmm? What is this place? A forest? Oh, Master! There you are! It has been a little while."

"Ignis!"

And yes, was very small, but it was him! It seems that because he's not on Arcadia, or inside the furnace, he's much smaller and perhaps weaker as a result.

I should seriously consider soul binding the Hephaestus Skills so I can use them anywhere and at any time, but I suppose using Spells to bring forth their power also works!

I wonder if maybe Soul binding everything might not be entirely needed? I mean, I could perhaps create more Spells like this, that channel certain Skills!

After all, I don't really feel like combining my Hephaestus Inheritance Skills, and none of them are ready for Evolution either.

So it's better to let them slowly level up over time.

Oh well, for now though, this is more than enough.

"Oh wow, it worked pretty well!" Mark said, looking at Ignis with surprise. "Although he's... definitely smaller than I remember! Wasn't he like over four meters big?"

"Hmm, it appears I have shrunken considerably... This is probably because the link of my existence, the forge of my father, is very far away," Ignis said. "And... Uh, I fear I am quite lost here. Where exactly am I, master? Is this your... house?"

"Yeah, something like that!" I nodded to Ignis. "Your world is Arcadia, and the world where we Players come from is called Earth, as I have not gone to Arcadia yet, I decided to summon you in our world."

"Earth! I see! So I am in another world! H-How incredible, I never thought I would see the day I would walk out of my forge, and even more, in another world..." Ignis looked around with his small, cute face within the flames of his body.

He was able to float anywhere he wanted, apparently, but the farther he went from me, the smaller he became.

"It seems I become smaller the farther away I am from you master..." He said. "Ah, let's see how far I can go then!"

"Huh? W-Wait Ignis!" I panicked as he flew out of the house and into the neighborhood, until...

POOF!

He disappeared completely!

Jannis, Mark, and I panicked.

"IGNIS?!"

As I cried for him, suddenly...

FLUOSH!

He reappeared by my side, as if nothing had happened to him.

"Hm, it seems I cannot go on my own anywhere within... Perhaps a range of around thirty to forty meters from you, master," he said. "A pity, I wanted to travel the world..."

"Aw, well, I wish I could let you, but it seems there are a lot of limitations..." I said. "I summoned you here mostly so you could help me out with making my own Forge."

"A new forge you say? Oh, now that's interesting!" He nodded. "Perhaps if we could somehow create a new Forge here, my link to this world could be strengthened, and I wouldn't be so small!"

"Yeah!" I nodded. "I didn't think about that, but it sounds reasonable... And well, I didn't thin you had dreams of traveling the world though... Now I feel a little bad I got you confined here."

"Ah, no, don't worry about me," he said. "I am fine, truly. It was just a little selfish desire I had."

"Okay..." I sighed. "Now that I think about it, we've barely had a proper conversation, Ignis, I'm sorry. I should've taken better care of you."

"Oh? Please don't worry, I am a grown adult, I am not a child that requires constant attention either, hahah," Ignis laughed. "However, I would appreciate more chit-chat from now and then, as it can get quite boring in the forge when you're not around, master..."

"I understand," I nodded. "Well, now that you're here we can talk more, and you can be more present in our lives too!"

"Certainly! The spell you created is quite wonderful..." He nodded.

As we chatted, I heard Mark and Jannis talking.

"So what is that Spirit exactly, do you know, Lord Mark?" Jannis asked her.

"Please don't call me Lord Mark, lady Jannis, you're the one we should treat with respect..." Sighed Mark. "But yes, it is a Spirit. I think of Divine Nature, tied to a God of Forge and Fire from another world."

"The other world... You mean where the Goddess' powers originate?" Wondered Jannis.

"Sort of, yeah," Mark nodded, crossing his arms.

"It is divine, yet so small and weak, I suppose the link between worlds is weak," said Jannis, rubbing her chin. "I do wonder, what are its origins? Is it a god or a spirit? It's rather intriguing."

Honestly I had to agree with her question, what exactly is Ignis and why was he confined inside a forge instead of being allowed to roam the world as a god?

If Hephaestus was a God, why are his children Spirits instead?

They're questions I never pondered too hard before, maybe because I was so busy...

But right now, I can't help but wonder about such things as I see Ignis here and as I summoned him.

"Ignis, I have a question... I suppose you heard Jannis already wonder that, but what exactly are you? If your father was a God, why are you a Spirit? And why were you and your siblings confined inside those forges you can't leave instead of being left to roam the world? Was Hephaestus kind of cruel by doing this or...?"

"Hmm, I see you have a lot of questions about our origins..."

Chapter 1485: Who Was Hephaestus?

"I can understand your curiosity, my origins and those of my siblings are rather shrouded in mystery," Ignis nodded. "Most gods don't even know of our existences, let alone the mortals living in Arcadia right now. We are unknown and forgotten, but that's perhaps what father desired."

"But why?" I wondered.

"Please, master, don't think ill of my father, he did this only to protect us," Ignis explained. "I do not know exactly from what, but it might've been what caused his death. By sealing us in his forges after spending a few hundreds of years with us, he protected us from what was coming... And although they were desolate, lonely days, I spent them mostly sleeping until you appeared. And now, the world has changed, and it is even connected to another. My father is gone now... and I can't say I don't miss him."

"I-I see..." I nodded. "I'm so sorry Ignis..."

"It is fine," Ignis smiled. "It has been many years since father's passing by reasons I don't know, but I am sure he's happy now, that there's someone like you that has inherited his legacy. My other siblings are waiting for you, so please, whenever you have the time, look for them."

"Of course! Ahh, there have been so many things! I'm so sorry but I won't be able to do it any time soon, but once we're finally free from everything, I'll quickly get to it!" I nodded.

"I understand, life can be filled with many challenges, things we're forced to do and others that we want to do ourselves, my siblings are similar to me, they have great patience, they can wait some more," he nodded.

"I'm really sorry..." I sighed.

I felt kind of bad honestly, that they went through these things, and that there are three other siblings I have yet to find!

I bet they're all lonely now...

"Please don't apologize, you've done nothing wrong," he said. "Now, onto other matters, such as what exactly I am? Well, there might be more than one answer... Father created us on his own, we have no mother. He used his Divine Forge Flame and his Soul Essence for our birth, creating us out of his blazing soul. Hence, we were not given physical divine bodies like other gods, and we were born as ethereal, spiritual beings instead."

"I see, so he didn't have a wife?" I wondered.

"He did... once," Ignis sighed. "I do not know what else happened to her, but father would never really talk about his wife. He seemed greatly affected by his passing, however. And the reason he created us was perhaps to feel less lonely. Maybe we were the children he wished to have with her..."

"Oh..." I sighed. "Well, that's... really sad."

"We tried our best to make him happy, we were two males and two females, and we did, for the few hundred of years we lived inside of his Domain, father laughed and was happy, he raised us from small embers into adult spirits," explained Ignis. "But, after he learned of something coming, he quickly decided to leave his inheritance behind, and seal us within all four pieces of it, alongside the Fragments of Time."

"Fragments of Time...?" I wondered. "Did he get those things himself or...?"

"I believe other Gods helped him, a gateway to the past, so future generations would be able to learn from the past and the mistakes we committed," explained Ignis. "With your power, these Fragments of Time, however, have now become a Realm of its own. The Echoes, phantoms of the Past are now Spirits of Time, and quite honestly, I believe father would've been amazed and happy if this happened. In a way, it is as if you've been rewriting the past now, master."

"I-I didn't really intend to... Well, one thing led to another..." I sighed. "Each of these Past Echoes seem to have a Fragment of Time as the core, huh? I wonder if I could combine them with the Realm I've created... Well, we'll have to find them first."

"Indeed," he nodded. "Although we wished we could've roamed the world, father did what he did to protect us, and it worked. So I hold no grudge against him."

"Yeah, I understand much better now, Ignis, thank you for sharing all of this with me..." I said. "I also owe you an apology for not being there for you all the time..."

"Well, I've not been alone though, Ambil visits me daily and forges and talks with me. And your people as well, the large group of blacksmiths you've brought from the Forest of Beginnings, alongside Hammer the Blacksmith, all of them have become precious friends. I rather enjoy teaching young'uns about

forging and such, it is a rather delightful thing to see them slowly understand and learn what you're trying to impart into them."

"I see! I'm glad they've been giving you company then... W-Wait a second, if I summoned you here does it mean you can't talk with them now?!" I asked.

"Ah, well, the flames remain so it doesn't really matter," he said. "And right now they were all focused on forging new materials to rebuild the Kingdom. Ambil, Hammer, and the other blacksmiths joined with the Luminous Kingdom by Queen Camilla's request, and are constantly forging nails, metal pillars, steel pipes, and many other things for the reconstruction of the city."

"Ooohh! So they're quite busy, I see," I nodded. "I'm glad they're doing their own thing. I feared I would have to go save them but... I suppose I did well in simply not being there. Letting them solve these things on their own might be for the better, to not make them too used to my help, as it could be detrimental to their own growth."

"Spoken like a true master," Ignis nodded. "That is indeed correct. Your absence has sparked the willpower of these people more than ever before. It seems that you've done well by remaining here and resting, master. You've done more than enough already, to say the least."

"Thank you Ignis," I felt happier.

"Now, enough chit-chat. Shall we make that forge, master?" He said. "I think I have a few ideas..."

After learning a big deal about Ignis' past and what he truly was, and even more about his father, we got to work as the reason I had summoned him here to begin with, making a forge so I can reforge and upgrade our weapons a bit. At least for my Irene and Morpheus, who really desire an upgrade. Perhaps the shield as well.

Just using an Alchemy Magic Circle wouldn't be the same as using Hephaestus Forging Skills, so I have to use those instead of the old-fashioned way that Gardenia taught me about! Anyway, I also plan to make the forge a part of the Domain too, so it kind of fuses with it? Like we've done with the totems.

"Hmm, this place, it is filled with rich Spirit Energy, and the view is just beautiful," Ignis said, flying around the house for a few seconds. "Ah, I'm sorry... I've been confined inside an underground area for so long that it just... makes me a bit emotional to see this greenery, the blue sky, the sun... It's all so refreshing and stimulating to me."

"It's completely alright, don't worry," I nodded. "I understand how you may feel, Ignis. So what do you think? Is it possible?"

"Certainly! But first we need to clear a space for the forge, that means leaving just the dirt and taking out the grass. Will this affect your domain?" He wondered.

"It'll be a bit hard because plants will try to grow on everything..." I said. "But maybe we can work on something, yeah. What else do you need?"

"Tough stones, perhaps Manatite Stones and Forging Stones imbued with fire elemental magic," he explained. "Manatite Stones is the material my forge is made of, it is a very hard stone imbued with mana, capable of channeling it with ease."

"I see... I don't think I have that," I said. "But! We got someone that could probably make something similar. Lily! She's on her way already."

"Hm, I understand, I suppose we can try something with her help," he nodded. "Another thing are flames... I shall supply them as long as you have fire spirit stones available, master. And also your Mana and Spirit Energy."

"Of course, sure, no problem," I nodded. "What about Fire Spirits? I can summon them too."

"Yes, we'll need plenty, thousands," he said. "And... Hmm, I suppose basic forging utensils, but you could draw those from your inventory, right?"

"Yep, all here! The gloves that Ambil made for me, the forging hammer too," I nodded. "Yeah, everything is here."

I usually use Ambil's Hammer, one of the many he had, but I ended up making my own Hammer with the powers of the forge, which is ideal for forging and comes with a lot of bonuses for created items.

I dragged the things out of my inventory happily, I was glad I made that hammer specially only B Rank for now, so I could drag it here without issues.

The level of things I can drag in and out between worlds is based on their quality Ranks and my own growth. The stronger I become in this world, the more high-level items I can drag here.

By now, it shouldn't be impossible to bring A Rank items and put them in the inventory so I can also bring them out as a Player without many issues, I believe.

But anything beyond that like S Rank or SS or SSS Rank...? Nope.

And that's what most of my epic and stronger equipment is, so I cannot bring it here, unfortunately!

Nonetheless, at least Irene and Morpheus are getting to A+++ Rank, should be the most I can stretch it.

"For now, we should prepare the area for the forge, we'll need plenty of space..." Ignis said.

"Does it have to be underground?" I wondered.

"Yes, if we make it underground it would compact the heat and keep it much better. I doubt you would want to make a whole new building, right?" He wondered. "Digging underground might be better, if there's space that's it."

"We would have to be careful not to hit a pipe or something though..." I said. "But I think it's possible? Yeah..."

"Pipes? Don't worry, as long as the underground forge is made within the Domain's Space, it shouldn't be an issue," explained Jannis. "You see, your house exists within both planes, your Domain and the real world. And although we can access it just fine, it is as if there were two layers to your entire territory. We can make the forge in the second layer, while the first remains untouched."

"Oh, so that's how to other people it looks like nothing has changed?" I wondered.

"Indeed," she nodded. "So don't worry, after all, this Domain's space is much bigger, and that includes both this small forest and underground! Who knows? As it grows, it could even develop its own mine full of ores."

"That would be so cool!" I said. "Maybe we could start making a farm here as well now that I think about it... Katherine has done an excellent job maintaining the gardens and everything, but a proper farm is not bad either, right?"

"Oh, that's a wonderful idea! A good old-fashioned farm! I used to be a farmer in my early days, so I could give you a hand alongside Rudras and Judith," Jannis said. "Consider it a thanks for everything you've done for us."

"Nice! I suppose we can't do that yet... For now, but we should definitely do it later," I nodded. "Maybe in a couple of days later, or next week... Ah, though I'll be busy with the Demon King... Well! After that."

"Hmm, so we're free to dig here, I could probably... Wait a minute," Ignis quickly passed through the ground and then went down and down and down...

Until he returned.

"Hm, I see, it's deep enough! There's at least a hundred meters of rich soil, stone, and dirt underground," he said. "And then I hit a really hard spatial barrier, it seems to be the boundaries of your Domain's space."

"It has boundaries?" I wondered.

"Yeah, usually you don't notice it because you can pass through them easily, but I was unable to do so," he said.

"But how did you go so deep without disappearing?" I wondered.

"I stretched my arms all the way down..." He muttered.

"Oh."

So he can do that...

Chapter 1487: Creating A Forge Inside The Domain 2

"So you stretched your arms?" Mark wondered. "For... over twenty meters?"

"It wasn't easy but yes," Ignis nodded. "I am made of spiritual essence; by using Mana and Spirit Energy in the ambience, I can do these things quite easily. Perhaps I'll be able to go farther away from master as I grow stronger."

"Sound nice to me!" I nodded. "Oh right, you were going to help with the forge as well, right Mark?"

"Yeah, I also want to help out however I want," he nodded. "I was wondering if any of my materials could be useful, Ignis."

"Your materials?" Ignis wondered, as he saw the metallic wood, normal wood, leaves, and other things Mark had stored in my inventory which I dropped into the ground. "Oooh! Well, well, well! These are indeed very good! This metallic wood! It might be good foundations for the forge. Then the normal wood could be good to strengthen the flames and make them hot enough, very good. The leaves are not completely useless either, they're hard and sharp, and have the consistency of whetstone, but in the form of paper... interesting, yes."

"So they're useful?" I wondered.

"More than useful, they're perfect!" Ignis nodded. "Now, when will your friend arrive, master?"

"Ah, please be more patient, Lily's-"

DING DONG!

And just as I was about to make excuses for my friend, Lily arrived. We went to open the door and invited her inside the Domain, where we came while talking with me.

"I see, so you want me to help you make a forge here, that sounds really great! This way we can make and strengthen weapons and armor, nice!" She was all up for the idea. "And who is this little gentleman?"

"This is Ignis! Remember the Spirit from the forge?" I asked her.

Lily walked towards Ignis, who glanced at her.

"Nice to meet you lady Lily, I heard from master that you could help us create a forge. We've met before but I suppose we never really talked," Ignis said.

"Ooh, you're that muscular forging spirit!" Lily nodded. "I do remember you now, yes. But you were much bigger... What happened?"

"I shrank due to the restrictions of this world, and perhaps because I am quite far away from my origin," he explained. "It doesn't matter for what I was summoned here to do anyway, so please don't worry about such details."

"O-Oh, oh well! If you say so, sure," Lily nodded with a smile. "Alright Elayne, what should I do?"

"Let's begin then," I nodded. "First..."

We quickly began preparing, the first thing was deciding how deep and big we wanted the forge to be, Ignis decided it had to be at least fifteen meters deep, the area had to be large enough, with a giant central area where the forge would be and the surrounding area for the rest.

There should be a ventilation system above so the heat and the ashes can go outside, which shouldn't be too hard to design with some magic here and there. We first started with Lily's help by digging underground.

She used her abilities masterfully create the designed area. I think I could do something similar using my Skills and Magic, but Lily can do it much better and to a level of precision that easily overpowers mine. I think she's just perfect for the job while I would struggle a lot for a while.

Once done, we used stone and magic to quickly add walls and floor made of clean, and very lean stone. A good floor was necessary, one that wasn't just dirt, and even more proper walls.

After that, with Mark's materials and Lily's magic, we built the forge in the center, placing everything in place and with Ignis' help, we created a large chimney-like thing, which had a massive opening for flames to burn through anything.

We placed an anvil there as well, and then I started placing stone-made furniture, seats, tables, and more, where we would place all the things we wanted.

Once the forge's form was done, Ignis and I infused flames and spirit of fire inside, while placing any fire attribute ore I had in my inventory, Lily helped reinforcing the stone into something even better than Manatite Stone too, and she could create some other ores with just her magic alone, as they grew out of her hand, a very cool ability.

FLUOSH!

As we gave it the finishing touches, hundreds of tiny fire spirits appeared everywhere, infusing themselves into the forge as I used Spirit Synthesis to permanently infuse their powers and imprint the forge with what was necessary.

"Hmm, this is a good forge! Now I can do this!"

He flew inside and began burning, releasing flames constantly, until the entire forge started blazing and releasing a lot of flames and heat, the smoke quickly flying into the air through the chimney-like thing.

To be quite honest, I had little idea how all of this is even built or called! I was glad Ignis was there to guide us and tell us everything we needed to do; I am truly relieved he's here.

FLUOOOSH!

"Alright, it should be done! The forge is complete!"

After three arduous hours of never-ending work, we were done, and it was already pretty damn late! We had to quickly have lunch, so I already sent Gordon and the Cooking Spirits to do that for me.

"W-What a relief!" I said. "Phew, I'm a bit tired though."

"Me too..." Lily muttered. "I want to eat something... Can I have lunch with you, Elayne?"

"Of course, don't worry about it," I nodded. "Food is already being cooked anyway."

"Hmm, for now I'll stay here getting used to this new second forge and connecting my spiritual roots with it," Ignis explained. "It might take me an hour or two to finish what I'm doing, but once I'm done, this place might officially just become additional power for the Domain, like a new area of it, or a new ability perhaps? I am not completely sure."

"Oh, so that's what you're planning then! Alright, we'll go on our own for now, thank you Ignis!"

Tomorrow we were going to Avalon too, so we better prepare, once he's done we're straight to reforging.

Chapter 1488: Creating A Forge Inside The Domain 3

While cooking a bit with the help of my Spirits, I looked at my Status through the phone App for BNLO, and there I found the list of Skills. I rechecked the Blacksmith Skills I had. If I remember correctly it's also possible to unleash the effects of skills to an extent even without making them soul bound, as long as I have enough Mana and the connection to use them.

And the connection right now is Ignis! Now that I've summoned him, it should be possible to use these Skills abilities and Techniques more freely without having to put a lot of effort into it, a single spell connected me to the whole blacksmith path!

Now let's see... Been a while since I checked them, and they have all leveled up after all.

[Hephaestus' Blacksmithing: Lv8/10]

A Unique Skill that cannot Level Up through Skill Points and will only Level Up through constant practice and improvement of the Hephaestus Descendant Subclass.

Enhances Crafting, Blacksmithing, and Synthesis Skills by +50% with each Skill Level (Current Bonus: +400%) and allows the user to freely handle all sorts of materials for the creation of items with an ever-growing Mastery of +25% with each Skill Level (Current Bonus: +200%).

Increases the ability to visualize what the user wants to create and make it into reality through their skills and abilities. Based on the DEX Stat, masterfulness on the creation of items increase further and so does the Bonus Stats, Abilities, and Quality of created items.

Additionally, grants the ability to activate the {Hephaestus Eyes}, which based on current DEX Stat, will provide the user with useful information regarding the handling of all sorts of materials, how to use them to create equipment, and how to unleash their true abilities and powers.

This was the first Skill I obtained, an evolution of [Blacksmith] Subclass Skill.

It seems this is also where I get my special ability to just "know" what to do with materials, using the {Hephaestus Eyes} passively has been quite a blast, as it helps with all of these things really easily.

Now with this ability it should be possible for me to strengthen and make my shield, Irene, and Morpheus even better with the right materials!

Which this time, are hopefully not just more Potential Cubes.

[Hephaestus' Smithing Hammer Techniques: Lv8/10]

A Unique Skill that cannot Level Up through Skill Points and will only Level Up through constant practice and improvement of the Hephaestus Descendant Subclass.

Allows the wielder of the Hephaestus Descendant Subclass to utilize the hammer masterfully, inheriting a part of the blacksmithing god's technique with the tool, and the crafting of proper, good items. New Techniques are unlocked every few Levels.

Enhances the Ability to Craft Items, the usage of the Blacksmithing Hammer, and of any other Crafting Tool by +25% with each Skill Level (Current Bonus: +200%). Additionally, an {Blacksmith's Aura} can be conjured, which increases DEX, Crafting Tool Mastery, and High-Quality Item Chance by +100% plus +15% with each Skill Level for 2.2 Hours (Current Bonus: +120%). Cooldown: 80 Minutes.

Available Techniques:

Level 1: [Magic Smelting] [Blazing Hammer Strike]

Level 4: [Consecutive Smithing Strikes] [Enchanting Strengthening] [Bonus Enhancing Smite]

Level 7: [Delicate Detail] [Forceful Material-Melding Strike] [Cooling Strike] [Shaping]

Level 10: ???

And this is where I will be using most of this "connection", these techniques are all designed to make weapons and armor, and even fine and beautiful accessories. Every single ability is useful on their own way and for specific things.

Pretty cool right? So I definitely cannot miss it!

[Divine Forging Flame Spirit Furnace: Lv7/10]

A Unique Skill that cannot Level Up through Skill Points and will only Level Up through constant practice and improvement of the Hephaestus' Successor Subclass.

Through the power of Hephaestus' Divinity dwelling within you, you're capable of creating a Divine Contract with a Divine Forging Flame, which are Spiritual beings of their own, often referred to as "Fire Souls".

By channeling the power of your Contracted Divine Forging Flames, you can summon a part of their bodies anywhere you go to both forge new items with them and to use them to fight, albeit limitedly.

As this Skill Level Ups, the Contracted Divine Forging Flames become stronger, their Volume, Firepower, Mass, Divinity, Spirituality, and Quality increases by +175%.

By summoning their power, you can summon the Divine Forging Flame Spirit Furnace, a special Building that can be summoned and unsummoned at any time, which will grow larger the more Divine Hephaestus Smithies you find.

Contracted Divine Forging Flames:

[1: Ignis, the Third Divine Forging Flame Spirit] [Divine Hephaestus' Blessing: Smelting Synthesis]

[2: ???]

[3: ???]

[4: ???]

And lastly this Skill I had viewed before, which is where Ignis is related. With this Skill I can bring him here to begin with and also establish a connection, making it possible for the other "related" skills to be used

"And it's done!" I said happily, serving everyone on the table. My family was gathered here, even including the druids with Rudras, Judith, and Grandma Jannis, and even Gabriel and his new Urban Spirit friend.

Today I wanted to eat fried rice for a while, maybe I'm getting these sudden desires for certain food from my pregnancy? Although it is too early to tell.

I served the fried rice with lots of egg and chicken meat, I wanted it like that for some reason... Also Gordon prepared grilled and finely seasoned meat from monsters, specifically wyverns hunted down before, whose meat was tender and smelled very tasty.

Aside from grilled wyvern meat and fried rice, there was also pasta with green pesto sauce, lots of parmesan cheese, and more using the finest ingredients from both worlds.

There was also even a whole big pizza prepared for the occasion, as I wanted to have a bite out of that, I noticed something...

Or well, I heard something.

[Your Domain has developed even further...]

[Within your Domain, a powerful Magic Spirit Forge has been created, connected to a Divine Forging Spirit.]

[Your Domain has...]

Chapter 1489: Divine Spiritual Magic Forge

Suddenly, as I enjoyed my food with my family and friends and relaxed, I heard the Voice of the World. Quite literally out of nowhere too, which scared me a little.

[Your Domain has developed even further...]

[Within your Domain, a powerful Magic Spirit Forge has been created, connected to a Divine Forging Spirit.]

[Your Domain has developed the Domain Theme: {Divine Spiritual Magic Forge}!]

[Your Domain has obtained a Theme related to its new Facility. With this Theme, the Domain will develop and improve upon the related subjects as it grows.]

[Inside of this Forge, you can create new equipment, and also reinforce, repair, and improve it as long as you possess the materials for it.]

[Your Domain has developed the Domain Ability: {Divine Spiritual Forging Flames}!]

[With this new Domain Ability, you can conjure this Divine Spiritual Forging Flame and manipulate it so it can more easily create things with its fiery, magical heat.]

Oh, these descriptions are definitely more detailed than the rest as well! What in the world is going on here though? I don't remember the Voice of the World ever giving... well, any details or stuff to these things.

Domain: {Domain Core: Heart of the Forest}; Tier 4: Magical Domain. 91%/100% (Cooling Down)

Domain Themes: {Forest of Secrets} {Forest of Fantasia} {Nature Soul Shrine} {Jungle of Wild Beasts} {Spirit Garden} {Heaven Fragment} {Ancient Totem Spirit Beasts Sacred Lands} {Divine Spiritual Magic Forge}

Domain Abilities: [Expanded Senses] [Domain Manipulation] [Nature's Gift] [Fountain of Life] [Domain Quest Table] [Domain Shop] [Dream Gate] [Nature Soul Summon] [Wild Beast Protection] [Spirit Growth] [Heaven's Bridge] [Fae Feeding Grounds] [Summon Ancient Totem Spirit Guardian] [Divine Spiritual Forging Flames]

Domain Guardians: [Wandering Nature Soul: Squirrel of Youth] [Protective Nature Soul: Turtle of Wisdom] [White Fae of Healing] [Black Fae of Curses] [Forest Fairy: Katherine (Temporary)] [Lesser Heavenly Spirits (In Development)] [Fire Bear Soul Spirit Clan (In Development)] [Cherry Blossom Dryad (Kodama): Kaguya (Temporary)] [Ancient Totem Spirits]

Miscellaneous: [New Domain Quests Available (3)]

Domain Inventory: [Spirit Crystal Coins] x50

And here's the Domain info, seems like it has been growing slowly over time, and it seems this weird domain can just absorb anything and assimilate it into power.

Which is not a bad thing at all, mind you, it's pretty damn great.

But it leaves this lingering thought that there might be something weird going on with my Domain.

I mean, why can it even do all of the things it does? It seems a bit strange the more I think about it, indeed.

Is it unstable? Weird? Is it working properly or is it defective? So many questions and so little answers at that!

If I try asking the Druids they say its fine, but I am fairly sure there's... Just something more, right?

Perhaps because it has a Gate to the Dream Plane and also somewhere else, it could have something much more to it?

Hmm...

...

Well, there's literally no point in worrying anyway.

I finished my lunch with my family, and once done, ran towards the forge as quickly as possible!

Once there, I found Ignis still preparing, although I could even see the forge's connections appear, spreading like veins everywhere underground.

Veins? Well, more like roots I suppose? Yeah, it is rooted in reality. Or well, the "space inside the domain" becoming part of it.

The fiery veins seemed to encompass the domain's underground and slowly combine with its spiritual and elemental essence, making the area rich in natural fire attribute spirit essence even without any spirits to support it.

Although, because of this, fire spirits will appear thanks to this essence, making it a perfect spot for their population to appear and even grow over time.

"Oh master, it seems things are getting done faster than I imagined," Ignis said. "The forge has been successfully created and it's almost ready, I just need a few little things here and there."

"I suppose we can wait," I nodded. "How long until you finish?"

"Half an hour maybe, give or take," Ignis said.

"Sure, let's go then, take your time," I said.

After that, we walked back home where we met with Julio the Stabbed again.

"Oh Julio! Sorry for not being able to address you before, how are the other Urban Spirits? Kind of forgot to ask..."

"Oh they're doing alright, thank you for asking, but there's no need to worry, Lady Goddess" he said.
"Although we did come for a reason though, which might need some need to worry? Haha..."

"The thing that made you move out?" I wondered. "I had heard you came to my Domain due to the rich supply of spirit energy and mana... But you were being chased?"

"Yes, my bad for not being completely clear, but we're being chased," nodded Julio the Stabbed.
"There's something, some sort of organization that has been hunting the Urban Spirits of the areas. Even those harmless ones that haven't touched even a fly!"

"Huh? Are they SWORD by any chance? Or maybe Magus from Europe?" I wondered.

"None of those!" Julio the Stabbed said. "I believe they're a weird third party. Probably... wizards or warlocks? I don't know... but I think Wendigo knows more about them than I do."

"Wendigo... Is this your leader?" I asked.

"Yeah! If you allow it, lady Goddess, I think I could bring my friends here, temporarily, so we can tell you more," he said.

"Hmm, sure! But tell them to wait a bit as I'll be busy in the forge." I said.

"Oh it's alright, take your time please," he nodded. "I'll be going then!"

As he flew away, I asked the Druids to help him out and act as bodyguards, just in case.

Rudras and Judith agreed, flying into their bird forms and chasing Julio the Stabbed, making sure he wasn't attacked or something.

"Warlocks, huh? What are they even doing here though?" Mark wondered. "Do they really need these specific Urban Spirits?"

"No idea either..." I said. "But I remember hearing from Frogginton, the Dream Spirit that visited us once, he said something about Warlocks too, they're trying to find a gateway to the Dream Plane... Maybe they're here now because... because of my domain?"

"Hmm... We'll need to be more careful from now on, once Julio comes back, let's tell SWORD about them," Mark said.

"Yeah, good idea," I nodded.

Chapter 1490 1490: Preparing For Some Reforging

While the issue with the Warlocks was certainly worrying, there wasn't much we could do at the moment other than surveyance. And when Ignis called us because the Forge was ready, we quickly moved underground, the heat of the forge had been unleashed at full power too, its fiery embrace was very hot, to the point it hurt our skin a little bit.

"Sorry for the heat, but this is the lower level I can achieve without harming you two," Ignis said. "I do understand that your true bodies are actually much weaker than your bodies from Arcadia, this is why I tried my best but... Well, a legendary divine forge has to be hot!"

"I understand, don't worry Ignis, haha..." I giggled a bit. "Let's see... Water Spirits and a Spirit Barrier would do."

I created a custom spell by combining runes together and quickly activating it, without even engraving it into my magic circle. It was totally possible to create new effects and forms using existing spells and magic powers.

Although the more complicated they were, the harder it was to keep up without engraving. Super specific spells like the one that summons Ignis, for example, would be way too hard to conjure without engraving it previously.

"{Spiritual Water Veil}!"

FLUOSH!

A veil of transparent water-like essence covered our bodies, with this simple spell, the heat was no problem anymore, as we kept our bodies cold and fresh.

"Ah I see, a useful spell indeed," Ignis nodded. "You're quite good at making spells on the go, master. That is not something most people can even do."

"Really? Well I suppose it's not too hard in my head..." I said. "As long as they're simple enough. And the Water Spirits happily helped too."

"Indeed, it is probably rather convenient that the Spirits favor you, it makes it so magic can be conjured much more easily than usual," explained Ignis. "Now, the forge is ready, which items do you want to improve? What are you planning to do, master?"

We walked towards the fiery forge, as Ignis manifested from the flames, his size had increased to around half our own, much bigger than his previous small form, no bigger than my hand.

"Ah yes, these! They're talking, speaking weapons," I explained to him. "Irene and Morpheus!"

I was carrying them around, but the moment I named them, the two weapons surprised Ignis beginning to float on their own and even talk.

"So this is the guy that'll make me stronger?" Irene wondered.

"Interesting... So you've created a forge, master, that is quite incredible especially in this world," Morpheus said. "Usually you use technology for things, right? A magical forge is quite... different."

"Yeah I mean, I think SWORD creates magical equipment through a combination of technology and magic, but I have no idea how to do that," I shrugged. "So I'll simply use the powers and skills from Arcadia in this world, its simpler and easier at the end of the day. I would rather not go around laboratories asking people to upgrade my weapon. It would make them ask too many questions and it would take too long."

"I agree, it's just not really worth the time and effort," Mark nodded, as he took out his talking knife, which also had the same name as Ignis. I think he accidentally called her the same as the Spirit because he never thought they would meet. "Ignis... This is Ignis, uh, I guess I really gave you the name of this spirit."

"Huh? So you named me after someone else?!" Ignis floated around, flames coming from her small blade. "Master, you're truly quite a lazy person! Couldn't you think of a more original name?!"

"I-I mean, Ignis is a cool name!" Mark muttered. "Sorry though..."

"Hahahaha! I never thought I would meet someone with the same name, it is a rather strange coincidence," laughed Ignis. "Well, nice to meet you three, Irene, Morpheus, and Ignis. My name is... well, Ignis, and I am a Divine Forge Spirit, son of the Blacksmith God Hephaestus. Today we will try to upgrade all of you."

"Sounds great! I can't wait to get stronger; I feel so weak for some reason!" Irene complained.

"I wouldn't say I feel weak, but an upgrade wouldn't be bad, especially now that Master is going to the Dream Plane tomorrow, she'll require my help," Morpheus said.

"Can you make me into a sword instead?" Ignis asked.

"Wait, Ignis, no sword form! That is too big and would be too noticeable in this world. You're good as a small knife, and you can turn into a giant sword with my abilities so there's no point in that," Mark said.

"Eeeeh, but I want to be a sword!" Ignis complained.

"And I said no!" Mark said.

As they discussed, I looked at Ignis, taking out several materials I wanted Irene to assimilate through her new reforging process.

Reforging is a special technique where additional materials are used into a single item to enhance and evolve their current form into a stronger, higher form.

These materials are combined into the item through both Alchemy and Forging Techniques too, and they also have to be magical, of course.

I placed over the table my white wood, the strongest wood my Avatar can produce, Mark's black, metallic wood, my own scales, the feathers from Mark's phoenix form, bones and scales from other dragons we hunted previously, and also the tough bones of demonic beasts.

There was also an assortment of ores and crystals extracted from the Forest of Beginning's mines and the surface area. It wasn't as big as to make it an official ore-producing area, but it had its own little resources I had been collecting.

This included Spirit Mithril, Rainbow Spirit Crystals, Tiem Spirit Crystal, Radiant Stone, and also Sacred Rubies and Abyssal Sapphires, all high-quality ores and crystals, perfect for Reforging.

"I also want to limit her Rank to A+++ Rank at most," I said. "Do you think you can handle this, Ignis?"

"Hmmm... Yes, I think it's possible," he nodded. "We'll simply use less ingredients, but it's totally possible."

"Nice, then let's begin!" I said.