

Brand New 1491

Chapter 1491: Reforging Irene!

First of all, we started by combining the wood with a few other metals and creating a unique ingot with it. Through the Alchemy Cauldron I had already prepared the flames, and also Spirit Synthesis, the metals and the wood combined together, mostly because the wood itself had a very metallic form and composition, so it was barely compatible enough.

Once the ingot new metal was created, called something like "Radiant Spirit Divine Woodenite", we quickly placed it to the side, moving on to the crystals, which we mostly crushed into fine dust that was then combined through the alchemy processing synthesis and also spiritual synthesis, to create fine filaments of rainbow-colored crystals.

These filaments had no name and were simply a combination, without becoming a unique crystal, but that was fine with us as well. And once done with this, we moved onto the bones themselves, they were huge and thick, so we combined them with Irene as we started forging, using Alchemy and Blacksmith Techniques, the thick and big bones rapidly melded into her wooden and metallic handle.

CLANK! CLANK! CLANK!

"Uoooh?! Whaaaahhhaa?! Uooohhh~!"

While this happened, she wouldn't stop making weird sounds, most of them sounding like she was moaning in pleasure, something I really didn't expect to hear from my damn shovel.

FLUOSH!

And then, through the divine flames blazing powers and the synthesis technique infused into each hammer strike, the bones began to rapidly become one with her.

These were the toughest materials I've found out of monsters, aside from dragon scales. The Bones from Demonic Beasts Merlinus had summoned in our battle.

They were tougher than most metals, but also really flexible!

"Haaahh~ I-I became red!"

As she sighed in relief while moaning a little bit more, Irene seemed to find it amusing her colors had changed, her handle became completely red and gained a bony structure.

"We are not even halfway done! So bear with it."

"Nnnggh~!"

As she moaned even more, making me cringe, I wrapped her body with the crystal threads, and using the heat of the forge, with Ignis' help, the crystals slowly melted like sugar melding into a protective layer of magic crystals.

"This crystal layer will help the weapon regulate its own energies and also for the internal wood and bones to not rot," he explained. "Now, the last thing is the ingot, let's melt it and apply it on top of the metallic part of the shovel, and then we can engrave some runes with the rest of it and the remaining crystal thread."

"Alright!"

This entire concept was both our combined ideas. Ignis was really good at making weapons out of whatever ingredients he was offered, and with my {Hephaestus' Eyes} I was able to also tell which was the best step forward, combining these techniques and knowledge, we created an ultimate Irene in our minds.

Through this and our hard work, the Woodenite quickly melted into a silver, red, and black metal with a swirling color, slowly, we placed it on a huge Hard Stone Mold, where Irene was then placed in between two molds with burning Woodenite, melted and ready to create something new.

"Okay Irene, stay there until it's done."

"Uuaaaggh~!"

As she cried while moaning in the pleasure of being reforged, I sighed, shutting her down by smacking her with my hammer once the metal was cool enough to be moldable.

CLAAANK!

"Ouch! Aaah! W-Wait don't be so rude-"

CLANK!

"Stop!"

CLANK! CLANK! CLANK!

I continued until she shut up, and then I used more techniques. Yes I was actually just hitting her.

I glanced at one skill in specific through my phone, which was covered by the veil so it wasn't affected by the heat either.

[Hephaestus' Smithing Hammer Techniques: Lv8/10]

A Unique Skill that cannot Level Up through Skill Points and will only Level Up through constant practice and improvement of the Hephaestus Descendant Subclass.

Allows the wielder of the Hephaestus Descendant Subclass to utilize the hammer masterfully, inheriting a part of the blacksmithing god's technique with the tool, and the crafting of proper, good items. New Techniques are unlocked every few Levels.

Enhances the Ability to Craft Items, the usage of the Blacksmithing Hammer, and of any other Crafting Tool by +25% with each Skill Level (Current Bonus: +200%). Additionally, an {Blacksmith's Aura} can be conjured, which increases DEX, Crafting Tool Mastery, and High-Quality Item Chance by +100% plus +15% with each Skill Level for 2.2 Hours (Current Bonus: +120%). Cooldown: 80 Minutes.

Available Techniques:

Level 1: [Magic Smelting] [Blazing Hammer Strike]

Level 4: [Consecutive Smithing Strikes] [Enchanting Strengthening] [Bonus Enhancing Smite]

Level 7: [Delicate Detail] [Forceful Material-Melding Strike] [Cooling Strike] [Shaping]

Level 10: ???

"[Hephaestus' Smithing Hammer Techniques]: {Magic Smelting}! {Blazing Hammer Strike}!"

CLANK! CLANK! CLANK!

As I activated the Skill, I felt a spiritual and divine power flow through me from within another place, my avatar within Arcadia!

It worked, the activation of the skill worked just as I expected, as long as Ignis was here and the forge was made for him, I was able to channel the Blacksmith Skills just fine.

With a rapid series of blazing strikes, I modeled her shape and form and made her bigger and more beautiful than before.

More majestic!

She was no longer an old shovel I used to use but was now becoming a true magical weapon.

The metal we created was amazing, but also it had its flaws though.

For example, the hotter it became, the more unstable it would become, and it would begin growing strange branch-like growths, as if it were a living tree.

For that, I had to use more techniques to remedy the flaws!

"Master, the metal is...!"

"I know Ignis, leave it to me!"

My Aura changed, becoming like a sea of flames encompassing me, my muscles strengthened as I enhanced them with my Magic and my Physique.

And then...

I unleashed a barrage of techniques!

CLANK! CLANK! CLANK! CLANK!

Irene couldn't even react anymore, as she was being rained down with powerful blows, shaping her very being and rapidly making her be reborn anew.

FLUOSH!

Chapter 1492 1492: Irene's Evolution

My Aura changed, becoming like a sea of flames encompassing me, my muscles strengthened as I enhanced them with my Magic and my Physique.

It was time to use all my techniques consecutively and finish Irene completely!

"[Consecutive Smithing Strikes]!"

CLANK! CLANK! CLANK! CLANK!

First, I used this technique, rapidly unleashing dozens of strikes at once that reshaped Irene's form and strengthened the metal, while cutting down the branching that occurred.

They were strong but not too strong either, so it was just enough for the damage to not be too bad and create a constant push of energies into the metal and the weapon, connecting their elemental essences.

"[Enchanting Strengthening]!"

FLASH!

After that, I hit the air with the hammer strongly, releasing an explosion of golden, sparkling flames that covered the entire shovel, making Irene glow with divine light.

This enchanted her durability and power. Once per weapon was enough, more and the weapon would immediately break.

"[Bonus Enhancing Smite]!"

CLAAANK!

Then, I struck her down strongly as red flames erupted, encompassing her body and rapidly making the runes within her become larger and overflow with Mana.

This enhanced her current "bonuses" and made her also stronger.

"[Delicate Detail]! [Forceful Material-Melding Strike]!"

CLANK! CLANK! CLANK!

Then, I combined Delicate Detail, a special technique that hit very little and set up details, forging the metal and giving it a shape that was ideal without looking rough, the more refined the better, with the Forceful Material-Melding Strike, which forcefully combined materials, further strengthening the shovel's foundations.

And lastly...

"[Cooling Strike]! [Shaping]!"

Clank...! Clank...! Clank...!

Only a couple more little strikes here and there, as the cooling strike released blue flames that cooled down the heat, making the metal go back to its hard, cold form, while Shaping refined its shape with delicate and dexterous strikes in each corner.

As this happened, Irene couldn't even react anymore, as she was being rained down with powerful blows, shaping her very being and rapidly making her reborn anew.

FLUOSH!

She was almost done, but I finished her off by putting her into the flames completely, engulfing her in their heat, for one last time to "seal" all materials in place.

"It's done!"

Ignis said, as I quickly grabbed the scalding hot weapon with my Aura shaped as a hand, and then placed her inside of the Alchemy Cauldron.

The cold, liquified mana inside quickly washed away the heat and cooled her down completely, finishing the sealing process, the runes were already inscribed through the smithing process, helping us skip some annoying side job and finish it instantly.

FLAAASH!

Once she emerged from the Cauldron, Irene was not the same as before anymore, having completely changed into a majestic shovel of gold color, with red and rainbow-colored handle, her shovel was sharp and with three points, refined with many beautiful decorations and jewels.

"I-Is it done?" Irene wondered; her voice looked tired. "M-my body feels so strange, it is both relieving and tiring..."

She couldn't even float anymore because she was so exhausted, I suppose she needs to rest for now, but without a doubt, her new form was much stronger now.

[You have successfully Reforged [Spiritual Farm Shovel Dragon Staff: Irene (B Rank Magic Weapon)] using your Domain's Abilities and several powerful Materials.]

[The [Spiritual Farm Shovel Dragon Staff: Irene (B Rank Magic Weapon)] has been reforged into the [Crimson Divine Spiritual Titan Draconic Shovel Sword-Axe: Irene (A+++ Rank Magic Weapon)]!

[Your Weapon's Potential Abilities: [STR & INT +25% (C)] [Great Spiritual Explosion (C)] [Great Elemental Resonance (C)] [MP & INT +25% (C)] [Intelligent Weapon (B)] [Dragon Spirit Summon (B)] have Evolved to: [STR & INT +35% (A)] [Consecutive Spiritual Explosion Attacks (A)] [Divine Spiritual Elemental Fusion (A)] [MP & INT +35% (A)] [Divine Intelligent Weapon (A)] [Divine Dragon Titan Spirit Aura Manifestation (A)]!

[Your Weapon has gained the following Abilities: [Divine Spiritual Sword-Axe Form (A)], [Earth-Shattering Blazing Cleave (A)], and [Divinely Blessed Weapon: Yggdragon (A)]!

I heard the World's Voice for some reason, I suppose even things like these applied. And yes, Irene received all the bonuses I wanted, and more.

Her original Abilities evolved into stronger forms at that, and she even stopped being a staff to turn into an Axe-Sword?!

Is this why her shovel is so sharp-looking now and quite long? I guess this was somehow possible.

Well, that's for the better I suppose with that I can use Irene with my other Swordsmanship Arts without issues.

I won't even need to change her shape or something, that's pretty great.

"And it's done!" I said, celebrating. "How much did we spend on this?"

"Around an hour I believe..." Mark said, as he had been mostly glancing. "Can we do my knife next? I know Morpheus is next but it's getting late... I'll do most of the work myself though. I've learned a lot of techniques."

"Oh, sure!" I nodded. "And yeah you did learn techniques back in Arcadia, but can you channel them here?"

"Only one way to find out I suppose," he smiled, as he sat down by my side. "Would you help me out?"

"Of course! Let's do it together then... Ignis is a much smaller weapon thankfully, so she won't be too hard to reforge. There's a lot of leftover materials, should we use these?" I wondered.

"Yeah, I was thinking of using them," nodded Mark. "Plus another item that we've saved, well, we've got plenty of those, but remember the first stone we got from Hellberos and the SWORD agents?"

"Oh, the Crystalized Demonic Energy?" I wondered, taking it out from my inventory. "This! Yeah it has been sitting there for a while. We looted a lot of stuff from Merlinus and his demon army. But why this in specific?"

"I don't know, I guess it is kind of less valuable in a way? And perhaps because it was born in this world, it could be stronger in here and not so hard to manage," Mark said. "Also Hellberos has interesting abilities I would like to see if they can be imprinted into a weapon."

"Not a bad idea!" I nodded. "Alright, let's do that."

Chapter 1493 1493: Irene's New Powers

[You have successfully Reforged [Spiritual Farm Shovel Dragon Staff: Irene (B Rank Magic Weapon)] using your Domain's Abilities and several powerful Materials.]

[The [Spiritual Farm Shovel Dragon Staff: Irene (B Rank Magic Weapon)] has been reforged into the [Crimson Divine Spiritual Titan Draconic Shovel Sword-Axe: Irene (A+++ Rank Magic Weapon)]!]

[Your Weapon's Potential Abilities: [STR & INT +25% (C)] [Great Spiritual Explosion (C)] [Great Elemental Resonance (C)] [MP & INT +25% (C)] [Intelligent Weapon (B)] [Dragon Spirit Summon (B)] have Evolved to: [STR & INT +35% (A)] [Consecutive Spiritual Explosion Attacks (A)] [Divine Spiritual Elemental Fusion (A)] [MP & INT +35% (A)] [Divine Intelligent Weapon (A)] [Divine Dragon Titan Spirit Aura Manifestation (A)]!]

[Your Weapon has gained the following Abilities: [Divine Spiritual Sword-Axe Form (A)], [Earth-Shattering Blazing Cleave (A)], and [Divinely Blessed Weapon: Yggdragon (A)]!]

Once I heard the Voice of the World's words and what Irene had become, I couldn't help but check her out a lot even as she fell asleep, her new abilities and bonuses were quite clear the moment I held her with my hands, my stats rose even though there aren't stats in this world.

I suppose stats by themselves are simply the quantification bonuses towards normal abilities our bodies possess. STR would increase my musculature I pressure, INT would make my processing speed faster, MP would increase my maximum Mana Pool. And so on. These bonuses, once boosted, were quite useful and great. I wished she could get more, but this was her limit without breaking into S Rank or beyond.

As Mark prepared for the reforging of Ignis, I looked at the new Abilities in more detail... Well, I wish I could, but there's no system here to provide me with detailed descriptions of abilities if I wanted to.

Although I can somehow hear information from items when I look at them, it's not the same for abilities tied to weapons, or for my own Spells. Though somehow, it was possible to see details from Soul Traits, but I suppose those are a bit different.

But maybe it could work now? First, it would be to see if I can see the "status" of the weapon without any system to provide information.

The Voice of the World is not a system after all, it provides information through a voice inside my head.

But... what if I use the Domain itself?

If I use a tablet of wood connected to my domain, then connect it to my soul, and then to the weapon.

SPARK!

Suddenly, I saw it.

"Oooh! It works?!"

Just like when I can see the Domain's information through the Wooden Tablet, it worked with this weapon!

[Crimson Divine Spiritual Titan Draconic Shovel Sword-Axe: Irene (A+++ Rank Magic Weapon)]

Potential Abilities: [STR & INT +35% (A)] [Consecutive Spiritual Explosion Attacks (A)] [Divine Spiritual Elemental Fusion (A)] [MP & INT +35% (A)] [Divine Intelligent Weapon (A)] [Divine Dragon Titan Spirit Aura Manifestation (A)] [Divine Spiritual Sword-Axe Form (A)] [Earth-Shattering Blazing Cleave (A)] [Divinely Blessed Weapon: Yggdragon (A)]

Still, the information was way too basic, there weren't detailed descriptions or anything, just what the weapon was named and what it had.

But...

What if I touch the abilities?

Or the weapon name?

I first tried doing the weapon itself, its name and all.

POP!

And then, the tablet's information rearranged itself, showing new runes shaped as letters.

[Crimson Divine Spiritual Titan Draconic Shovel Sword-Axe: Irene (A+++ Rank Magic Weapon)]

+An old shovel that had gone through several transformations, absorbing the essence of otherworldly materials and magical items, it had gained a Soul of its own through a Divine Blessing, and a personality based on the experiences the shovel had gone through before becoming a Magic Weapon.

Upon her recent evolution, Irene has transformed from a Magic Shovel Staff into a Shovel Sword-Axe, becoming a huge, heavy blunt weapon capable of dealing great Slashing and Blunt damage to foes. It is

imbued with the strength of Demonic Beasts, the Flames of the Phoenix, and the Might of Dragons, tied together with the spiritual energy of Spirits.

A weapon like none other in this world, Irene has become a Legendary Weapon and could be easily coveted by the world's largest Magus Houses. Caution is advised when using her, as she can unleash immense levels of powers completely incomparable from before.

Potential Abilities: [STR & INT +35% (A)] [Consecutive Spiritual Explosion Attacks (A)] [Divine Spiritual Elemental Fusion (A)] [MP & INT +35% (A)] [Divine Intelligent Weapon (A)] [Divine Dragon Titan Spirit Aura Manifestation (A)] [Divine Spiritual Sword-Axe Form (A)] [Earth-Shattering Blazing Cleave (A)] [Divinely Blessed Weapon: Yggdragon (A)]

So much info out of nowhere! Nice!

It pretty much describes the weapon and what it had become.

There aren't any numbers though, the items and powers in this world aren't quantified like a video game after all.

Although certain aspects of Arcadia had leaked into this world through the Potential Cubes gamey-like powers, the weapons themselves remain still not game-like.

Even then, the power of Potential Cubes is incredible. Back then we didn't use much at all, just the cubes and some materials here and there, and we were able to imbue unique magical abilities into anything, and even make living weapons.

And I still got so many, I could definitely use them for something else as well! Perhaps my House itself could benefit from it? We upgraded a car so it could fly, and also my broom too.

The broom has kind of been forgotten now that I can fly, but I could gift it to someone else that can't... I think my daughter can't fly yet.

Also I remember using an Enchantment Scroll on the Car too, which enhanced its parameters by 250%, it was an A Rank Scroll I believe.

But the thing is, if I use more items on Irene, she'll definitely go to S Rank, so it's better to leave her like she is for now.

She'll be definitely useful in Arcadia as a second weapon, so I cannot really make her too strong.

Anyway, her other abilities though... Can I click on their details?

I quickly moved my finger into the projected runes within the Spiritual Wooden Tablet, produced by my Domain itself to show me information of the Domain, and which I managed to find a way to use it so it can show me information about other things.

CLICK!

Chapter 1494 1494: Irene's New Abilities

I clicked the Spiritual Wooden Tablet made by my Domain to show me information, which through a few tricks here and there, allowed me to even see detailed info about weapons now. I decided to see if I could see details about Irene's Abilities.

And, as the letter-shaped runes rearranged, lo and behold, it did!

[Crimson Divine Spiritual Titan Draconic Shovel Sword-Axe: Irene (A+++ Rank Magic Weapon)]

+Touch to Expand Info.

Potential Abilities:

[STR & INT +35% (A)]: Increases Physical Musculature Strength and Vitality of the Body, alongside Processing Speed and Magical Rune Affinity by +35%.

[Consecutive Spiritual Explosion Attacks (A)]: Gather Mana and Spirit Energy into the weapon and swing it rapidly to unleash destructive and explosive attacks against a foe or several of them within a large range. Damage is based on the Weapon's Durability and its own Attack Potency and Mana Conductivity, alongside your own Spirit and Mana Energy and Magic Circle Rank and Physique Rank.

[Divine Spiritual Elemental Fusion (A)]: Summon Elemental Essence through Mana and Spirit Energy and fuse it into the weapon, temporarily granting the weapon a new form according to its own Element. Each Element has a unique form, and unique abilities that can be unlocked. Their power varies, depending mostly on the amount of Elemental Runes within the Weapon, your Magic Circle, and your Physique.

[MP & INT +35% (A)]: Increases Maximum Mana Capacity of your Physique Body and Soul, alongside your Processing Speed and Magical Rune Affinity by +35%.

[Divine Intelligent Weapon (A)]: This weapon has developed a strong Soul infused with Elemental Essence, Divinity, Spirit Energy, and Mana, alongside creating a strong connection with your Soul. Its Divine Soul is still in development, but its intelligence is now rather noticeable. This Weapon can move on its own, Float using Mana, and even Attack foes and obey orders.

[Divine Dragon Titan Spirit Aura Manifestation (A)]: Combine Mana, Spirit Energy, Draconic Power, and Divinity into the Weapon and then release it as a powerful, giant aura in the shape of a massive, humanoid dragon made of raw essence, capable of protecting and fighting with the wielder. Its total power is calculated based on the weapon's own magical potency, and your own magic circle and physique. Whenever the weapon is fused with an Element, this Manifestation will change form accordingly.

[Divine Spiritual Sword-Axe Form (A)]: This shovel has been transformed into a powerful, heavy, and slashing weapon a rudimentary combination between sword and axe capable of cleaving, slashing, and crushing foes while also more easily moving the earth to the user's own desires. In this form the weapon's Weight and Sharpness increase by 500%. Form can be switched in and out into a simpler shovel and this appearance.

[Earth-Shattering Blazing Cleave (A)]: Combine Mana, Spirit Energy, and the Blazing Power of Irene to unleash a deadly, cleaving strike that can shatter the earth and destroy foes with a single blow. Damage is calculated by amount of energy used, Irene's internal runes and magical potency, and your magic circle and physique, alongside a bonus to Attack Power based on 50% of the Weapon's Weight and Sharpness Bonuses.

[Divinely Blessed Weapon: Yggdragon (A)]: This weapon has been Divinely Blessed by an otherworldly Goddess known as Yggdragon, it has gained an even larger hidden and latent potency, which can develop as it grows stronger and absorbs materials. As the weapon possess Divinity, it can harm demons and even divine beings.

Oh wow, it worked! All the Abilities, I can see and read them now!

And they're all very detailed, yet short descriptions.

It indeed doesn't recognize the existence of Stats, and simply refer to parameters of the body itself, descriptions of what I have within my body.

But! It does include percentage bonuses and such, things that you would usually find only in video games and such.

Meaning that these weapons, once imbued with Potential Cubes and other video game items from Arcadia's System, get partially "gamified" I suppose.

But I think this makes things much clearer and leaves little space for doubt and such, so I'm rather satisfied and happy about everything here.

The most interesting part, however, are those Elemental Fusion forms. I wonder what sort of shapes Irene could take?

We'll test her out tomorrow I guess! I don't think the trip to Avalon will be swift, even less through the Dream Realm.

We might end up finding all sorts of fiends, so we have to be careful.

Even more with those weird Warlocks lurking around. My Domain is tough enough now, and very defensive, and we're also being protected by SWORD too.

So I think even if they're around, they're being pretty careful, they might be trying to lure us out by hunting the Urban Spirits, now that I think about it..

But that won't be so easy...

Nonetheless, I have to be cautious anyway, who knows what crazy abilities they could have, the last batch that invaded us were so strong they took down two druids...

But I won't let that happen again!

"Elayne, I think it's done now, let's begin."

I heard Mark's call, as I ran to his side.

"Oh! Alright then! The knife, yeah."

"What were you doing?"

"Checking Irene's info! I figured out a way to check the information hidden in equipment. It isn't exactly like the game items from BNLO but it's pretty helpful."

"That sounds great, I guess I'll be using it later then."

As we chatted, we quickly started. Ignis was smaller, much smaller than Irene, so the process was very quickly.

First, we infused into her Demonic Beast Bones, these ones which Mark had saved himself, he had his own personal space within my inventory too where I stored his stuff, and he could ask me to bring it out any time.

He also applied the leather of these Demonic Beasts, and even some of their horns, fangs, and blood. And of course, the crystalized demonic energy from Hellberos, which I cannot completely remember how it was even born, but that was pretty potent.

It was an apple-sized red colored crystal overflowing with demonic power. I think they gave it to us because it was a valuable item that could be sold at a good price, but I ended keeping it around.

FLUOSH!

Through our combined abilities, the crystal turned into dust and then was infused into Ignis.

I hope this works!

Chapter 1495: Reforging Mark's Weapon

Ignis' Sharp Blade rapidly began to grow sharper and slightly longer, but not too long. We used the Woodenite to reinforce and reforge her blade, and then using the crystal threads, we imbued the handle and even the blade with even more spirit power and mana.

Lastly, we ended by crushing the Demonic Energy Crystal into red, fiery dust, and infused it over the entire blade, giving it a demonic red color instead of the steel silver color it possessed... Then, it went through a sealing process with the original Ignis' flames and cooled down with the Liquified Mana of my Alchemy Cauldron.

And then...

FLAAASH!

"It's done!"

Ignis floated in midair, her aura surging through her small body, as she suddenly became an enormous blazing blade made of demonic, draconic, and spiritual flames.

FLUOSH!

As she grew in size, Mark gently held her, the flames spread through his arm, burning him, but he resisted them, slowly getting accustomed to her deadly blaze.

"Ignias, welcome back."

"So you've changed my name, huh? I suppose it is more fitting for me!"

As Ignias talked, her entire aura grew larger, becoming a massive blazing dragon, with demonic features, and three heads.

"Unlike that sleepy Irene, I don't feel as tired, if anything, I feel greatly invigorated! This power...! Yes, this power fits me quite well, like a ring!"

Ignias laughed, as her blazing power spread everywhere, and we got a bit worried.

"W-Wait Ignias, calm down a little!"

"I cannot calm down now, Elayne! I must consume! The flames! They tell me to consume everything and- Ugh!"

However, the flames suddenly were grabbed by Ignis, as she was suddenly compressed into her knife form once more.

"I like fiery girls, but you should stay calm, Ignias. I like your new name, more fitting for your beauty."

Ignis laughed, as he contained her while Ignias complained.

"Y-You dare flirt with me?! Wait a second, stop containing my flames!"

"How about you sleep it out first? The power has made you go a bit crazy, come on."

"Uugh... Y-You dare..."

Ignias slowly fell asleep, as we sighed in relief.

"Thank you Ignis, I got a little worried there... Was that the demonic flames acting up?" I wondered.

"Yes, that demonic crystal you used belongs to a Fire Demon, they're Demons made of Flames, therefore Ignias inherited part of his Flames, becoming partially a Demon herself," Ignis said.

"Oh wow, I didn't... Well, I can't lie, I did guess that would happen," Mark said. "But honestly, we have to fight fire against fire, right?"

"I suppose you're not wrong, I also employed the power of demons against other demons with these skills I had, and some equipment too..." I nodded. "Will she go crazy again?"

"Not for now, unless you go to battle once more, she might lose control in the bloodshed," Ignis explained. "It'll be up to Mark to calm her down. She is your weapon and your partner, so you better learn how to tame her flames."

"I will, despite this difficulty, I can still see it was a great idea, her power increased tremendously..."
Mark said.

"I guess you're right but-"

[You have successfully Reforged [Infernal Red Dragon Queen's Fang Knife: Ignis (B Rank Magic Weapon)]
using your Domain's Abilities and several powerful Materials.]

[The [Infernal Red Dragon Queen's Fang Knife: Ignis (B Rank Magic Weapon)] has been reforged into the
[Demonic Spiritual Infernal Dragon Queen's Fang Knife: Ignias (A+++ Rank Magic Weapon)]!

[Your Weapon's Potential Abilities: [STR & AGI +23% (C)] [Quadruple Slash (C)] [True Red Dragon Flame
(C)] [Slashing Power +50% (C)] [Intelligent Weapon (B)] [Red Dragon Queen's Breath (B)] have Evolved
to: [STR & AGI +33% (A)] [Infernal Sextuple Slash (A)] [Infernal Demonic Dragon Spirit Flames (A)]
[Slashing Power & Fire Elemental Power +150% (A)] [Divine Intelligent Weapon (A)] [Infernal Demonic
Dragon Queen's Calamity Breath (A)]!

[Your Weapon has gained the following Abilities: [Demonic Dragon Spirit Flame Sword Form (A)],
[Apocalyptic Infernal Onslaught (A)], and [Divinely Blessed Weapon: Yggdragon (A)]!

"Oh! There it is!" I said. "I heard the Voice of the World... Did you Mark?"

"Uh, kind of! I think Ignias has got three new Abilities? Also her old abilities evolved!" Mark said.

"Yeah, let's check," I nodded, grabbing the Spiritual Wooden Tablet and checking Ignias' "status".

I showed the tablet to Mark, as he saw the information there.

[Demonic Spiritual Infernal Dragon Queen's Fang Knife: Ignias (A+++ Rank Magic Weapon)]

+Tap to Expand Info.

Potential Abilities: [STR & AGI +33% (A)] [Infernal Sextuple Slash (A)] [Infernal Demonic Dragon Spirit Flames (A)] [Slashing Power & Fire Elemental Power +150% (A)] [Divine Intelligent Weapon (A)] [Infernal Demonic Dragon Queen's Calamity Breath (A)] [Demonic Dragon Spirit Flame Sword Form (A)] [Apocalyptic Infernal Onslaught (A)] [Divinely Blessed Weapon: Yggdragon (A)]

"Oh yeah!" Nodded Mark. "The Strength and Agility bonuses... I can already feel them by just grabbing her. And the Infernal Sextuple Slash sounds deadly... Then the flames became Infernal Demonic Dragon Spirit Flames! They're probably even deadlier as well. Slashing Power bonus also now gained a Fire Elemental Power bonus and went from 50% to 150%! What's more, the breath one became Infernal Demonic Dragon Queen's Calamity Breath! Doesn't that sound really cool? And the sword form ability and... Oh! Apocalyptic Infernal... Onslaught? Sounds crazy! And there's a blessing from you?! Amazing!"

He was really excited, hahaha!

I couldn't help but smile a bit as he continued talking about the knife as if he were a young boy playing with a new toy.

I guess some people might find that cringe? Though I find that cute, honestly.

"Well you're really excited, haha!" I giggled. "Here, you can have the tablet to check everything in detail. Just tap the things you want to see in detail with your fingers and imbue some Mana into it."

"Ah, I see! Wow, this is just a wooden tablet but somehow it is like a smartphone?!" Mark was surprised. "Incredible...!"

As I left the excited Mark with Ignias, I quickly went back to the forge for one last work of the day, Morpheus.

"Sorry for the wait Morpheus, I'm ready, and right before dinner. So let's get it done quickly!"

"Very well, master."

Chapter 1496: Reforging Morpheus

Morpheus was a very unique existence, although he was a weapon, he as also a Dream and Nightmare Spirit. His birth was also pretty unique, I created him so we could go through the Dream and Nightmare Dungeon we ended landing on as we battled one of the Demon King of Death's Lords, a ghost girl that had possessed Monica and kidnaped her alongside several of her classmates.

It was a very dramatic event, and I was really scared all the time, I wanted nothing but to rescue my dear daughter, honestly. And it was also in that event that the truth about my powers were revealed to my daughter.

Morpheus also has an "info" when I checked using another Spirit Wood Tablet, the first one was still in Mark's hands, he was constantly checking every single detail of his cool new Knife after all.

And, well, this was how he looked like right now.

[Spirit Scythe of Dreams and Nightmares: Morpheus (Tier 3: Rank 5)]

+Tap to Expand Info.

Abilities: Dream Manipulation, Nightmare Manipulation, Dream Storage, Nightmare Slash, Dream & Nightmare Distortion, Dream Destruction, Nightmare Absorption, Dream Restoration, Dream World Travel, Summon Nightmarish Skeleton Knights.

Unlike Irene or Ignias, Morpheus was first created as a Nightmare/Dream Spirit, which ended also becoming a weapon because I merged him with the powerful Dream Core of a mighty foe we battled in the dungeon, one of that ghost girl's strongest lackeys.

The core was physical after all, and when I merged them with a trio of skeletons that had died fighting the monsters at our side, Skellington, Skellrus, and Skullosus, Morpheus was born.

From what I recall, he's a "High Spirit Weapon" a pretty unique existence, although rather similar to the weapons I can temporarily create by fusing materials and spirits when fighting.

However, this time he became a permanent one, and didn't disappear, mostly because I used three souls and the bones of these skeletons for its creation.

The three skeletons' souls and personalities merged into Morpheus, who gained a new Ego. I remember that trio being rather chatty, but Morpheus became a much more serious being.

And the original personalities of the skeletons remain, as Morpheus is capable of summoning them through his abilities.

Also, he's decorated with three black colored skulls, each one from such skeletons.

It's a bit strange when you think about it... Morpheus creation was really quite convoluted.

He also has Ranks like a Tamed Familiar, instead of Rarity Ranks and Quality Ranks like Magic Weapons such as Irene.

Using Laplace's powerful core as the base of his creation, he ended becoming incredibly strong and my trump card against the boss of that dream/nightmare dungeon.

He can continue growing by absorbing Monster Cores I believe, or perhaps even eating Souls too, as he grows he gains new Abilities, but he had stopped growing and for a while now, I haven't really used him that much.

He's been sleeping for over a month now, until he woke up recently, and I want to integrate him more into my fighting style, especially because of what we're doing tomorrow.

He cannot absorb Potential Cubes though; I remember it was stated when he was created...

It mostly said he can absorb Magic Crystals from monsters and Hollows, and also Dreams and Nightmares.

But he could also get an upgrade like any weapon too, he's a weapon too, after all!

"Alright, what materials are you using for him, master?" Wondered Ignis.

"I haven't really gathered anything new since we battled Laplace and went into the Dream Dungeon, but I think I still got a lot of stuff we can use," I said. "Let's see..."

I opened my inventory and took out all the items I wanted to use, this included large, black colored crystals from the final boss of that dungeon, Dorothea, or well, the thing she summoned, an Embodiment of Nightmares, Ephialtes.

Once it was destroyed alongside the rest of the dungeon, they left a lot of these black crystals which I managed to store in my inventory. Although I kept them there for a while, and now I think they can be used.

Aside from that, there are these toys, pieces of giant toy monsters I had stored which didn't disappear, and dozens of Magic Crystals themed after Dream and Nightmare Elements.

"Wow, toys, magic crystals of pink and black color, and these giant black crystals, interesting," nodded Ignis. "Anything else?"

"I think there's this as well," I said, taking out something else, it was a...

Well, it was a pink pillow.

"This pillow seems to be some sort of Dream Attribute item, I stole it, and it hasn't disappeared," I said. "I wonder if it can be used?"

"Yes it can be used, it contains large quantities of compatible elemental essence," nodded Ignis. "Alright, shall we begin, master?"

"Okay, I think I got a few things figured out this time," I nodded. "I know what we should do."

We mostly let Morpheus heating into the flames until his metal became hotter and changed color. After that, we placed him within the Alchemy Cauldron where the pillow and the toys were.

They slowly melted into pure elemental essence, which soaked Morpheus, his heated metal absorbed everything rapidly through Spiritual Synthesis.

Once done, the crystals were crushed into dust and merged with the Woodenite, which then made for a purple-colored ingot of a new Nightmare/Dream Element Metal, called Spiritual Dreamy Woodenite.

With it, by melting it and then letting it over a mold where the huge scythe was placed, the metal rapidly cooled down and then it covered the entire thing.

Using my hammer techniques, I began striking several key points, letting the metals meld together as they heated through my hits.

As this was being done, the leftover crystals were made into threads which were wrapped around the long handle of the scythe.

CLANK! CLANK! CLANK!

"Almost done!"

Once done, Morpheus took a sealing bath in the divine flames, and then cooled down in the Alchemy Cauldron, with the leftover dream essence being soaked into his metal.

And then, he was finally finished.

Chapter 1497: Divine Spirit Scythe of Dreams and Nightmares

Morpheus was finally finished, overflowing with nightmare and dream energy, and looking mighty large and intimidating, with black and purple jewels decorating his massive scythe. The three skulls on his head turned completely black and now metallic, with purple jewels in his eyes as well, giving them a fancy appearance.

As he overflowed with new power, I also felt like the strength he gained was shared with me to an extent, as a contracted Spirit Weapon rather than just a weapon, his strength was also mine, and as he grew I could also share his strength and power to an extent.

It seems the update boosted him quite considerably too, so I won't have to worry about him for quite a while in terms of growth and development, which is a relief.

And also, the World's Voice echoed through my mind once he was finished.

[You have successfully Reforged [Spirit Scythe of Dreams and Nightmares: Morpheus (Tier 3: Rank 5)] using your Domain's Abilities and several powerful Materials.]

[The [Spirit Scythe of Dreams and Nightmares: Morpheus (Tier 3: Rank 5)] has been reforged into the [Divine Spirit Scythe of Dreams and Nightmares: Morpheus (Tier 6: Rank 1)]!

[Your Spirit Weapon has gained the following Abilities: Dream Soul, Nightmare Curse, Soul-Eating Nightmare Domain, Summon Cursed Nightmare Undead, Summon Spiritual Dream Fae.]

[Because your Contracted Spirit has grown drastically, you've also shared part of the growth, developing a large quantity of Spiritual Runes shared from Morpheus.]

[You have gained 10.000 Spirit Runes.]

[The Spiritual Runes spread through your Magic Circle and Physique, considerably boosting your Magical and Physical Strength.]

[Your Magic Circle: [Holy Draconic Spiritual Magic Circle (Tier 5: Rank 3)] has Ranked Up to Tier 5: Rank 8!]

[Your Magical Power, Processing Ability, Magical Senses, Mana Affinity, and Total Mana have increased drastically!]

[You have gained 2 More Spell Slots.]

[Your Physique: [Four-Winged Draconic Nephalem of Time (Tier 3: Rank 8)] has Ranked Up to Tier 4: Rank 3!]

[Your Physical Strength, Agility, Durability, Stamina, Dexterity, and more of your body's natural abilities have been increased drastically!]

[You have gained 2 Physique Technique Slots.]

[Once your Physique reaches Tier 5, it will be able to undergo a special Physique Evolution once the necessary Materials are gathered.]

I received more messages than I had anticipated, it seemed I truly grew more powerful this time! I not only let Morpheus finally evolve and reach a "Divine" Level, but I even gained TEN THOUSAND SPIRIT RUNES out of that!

With this, not only did he grow stronger, but I did as well! Maybe I should create more Spiritual Weapons now that I think about it? They could be a good way to grow stronger by boosting them and letting them grow.

But Irene and Morpheus might get jealous though, and that's without even considering I got several other weapons I could use right now.

The ideal would be to contract more of these types of "permanent" and powerful Spirits, although there's not really any guarantee I'll get stronger from that.

After all Gardenia hasn't really grown stronger has she? Or well, a little bit... Or well a lot kind of? It's hard to tell, but yeah, she isn't going to just magically upgrade like Morpheus if I use a forge.

Maybe there could be a way to turn a weapon into a Spirit Weapon that is more of a Spirit itself in the shape of a weapon rather than the weapon itself, but it might be rather hard.

After all, for that, the weapon itself would need to leave their mortal, physical vessel and remain as only a spiritual soul, which then adapts to the ability to become solid again into a weapon.

That would mean that I would need Irene to be destroyed and just take out her soul and hope she turns into a spirit...

Way too risky! I'm definitely not doing that, that's for sure...

Anyway, Morpheus seemed rather pleased with his new changes and evolution.

"Ooh! I've become even larger and stronger this time, master! With this level of magical power, it should be a breeze to traverse the Dream and Nightmare Realms!" He proclaimed. "Please, leave it all to me."

"That's nice to hear, Morpheus!" I said with a smile. "Now let's see your status through the wooden tablet!"

I quickly grabbed the wooden tablet which Mark finally stopped looking at, and then used it on Morpheus. This time, I decided to check on the new Abilities and a description of Morpheus himself.

[Divine Spirit Scythe of Dreams and Nightmares: Morpheus (Tier 6: Rank 1)]

A powerful Dream and Nightmare Spirit born from the Core of the powerful High Dream Spirit Laplace, and further enhanced with the fragments of the powerful High Nightmare Spirit, Ephiales, which was then merged with the three Souls of three Skeletons from Another World, who gave their souls and bodies away to protect their master.

These brave souls, now merged with the power of both Spirits, has been reborn, their bones becoming hard black and purple metal and jewels that were the crystallization of such energies. Taking the form of a huge, physical and intimidating scythe, and now renamed as Morpheus, the three merged souls have now created a new will, a much noble and powerful being, a Spirit Weapon.

Abilities: Dream Manipulation, Nightmare Manipulation, Dream Storage, Nightmare Slash, Dream & Nightmare Distortion, Dream Destruction, Nightmare Absorption, Dream Restoration, Dream World Travel, Summon Nightmarish Skeleton Knights...

Dream Soul: Morpheus' Soul is made out of Dreams themselves, and cannot be easily destroyed or extinguished, while also being able to regenerate by absorbing Dreams and Nightmares.

Nightmare Curse: Conjure a powerful Curse upon a target that will torment them with Nightmares even during the day, with different effects each time its conjured.

Soul-Eating Nightmare Domain: Unleash a small domain made of Nightmares that is capable of slowly devouring the exposed soul of any foe inside. If protected, the soul's protection will begin taking damage instead until it breaks.

Summon Cursed Nightmare Undead: Harness Mana and Spirit Energy to summon powerful Undead made out of Nightmares coming in all shapes and forms that will obey the master no matter what and attack any foe with an assortment of curses and techniques.

Summon Spiritual Dream Fae: Harness Mana and Spirit Energy to summon powerful Fae made out of Dreams coming in all shapes and forms that will heal and protect the user or any of their allies with an assortment of special spells.

Oh! All these abilities seem pretty strong and useful...

Although the Domain one is quite scary.

Chapter 1498: Morpheus' New Strength

I looked at Morpheus' Status and the many Abilities or well, the Spells he obtained after his new upgrade, and they were all rather powerful.

Abilities: Dream Manipulation, Nightmare Manipulation, Dream Storage, Nightmare Slash, Dream & Nightmare Distortion, Dream Destruction, Nightmare Absorption, Dream Restoration, Dream World Travel, Summon Nightmarish Skeleton Knights...

Dream Soul: Morpheus' Soul is made out of Dreams themselves, and cannot be easily destroyed or extinguished, while also being able to regenerate by absorbing Dreams and Nightmares.

Nightmare Curse: Conjure a powerful Curse upon a target that will torment them with Nightmares even during the day, with different effects each time its conjured.

Soul-Eating Nightmare Domain: Unleash a small domain made of Nightmares that is capable of slowly devouring the exposed soul of any foe inside. If protected, the soul's protection will begin taking damage instead until it breaks.

Summon Cursed Nightmare Undead: Harness Mana and Spirit Energy to summon powerful Undead made out of Nightmares coming in all shapes and forms that will obey the master no matter what and attack any foe with an assortment of curses and techniques.

Summon Spiritual Dream Fae: Harness Mana and Spirit Energy to summon powerful Fae made out of Dreams coming in all shapes and forms that will heal and protect the user or any of their allies with an assortment of special spells.

Dream Soul seemed to be purely an innate ability of Morpheus himself, it allowed him to have a powerful soul made of nightmares and dreams, I believe this could help him resist soul-damaging attacks from other Nightmares for example, or even demons or powerful wizards like Merlinus, who knows.

It would certainly make him even more resilient than before, and perhaps his soul can also grow larger and stronger as he consumes dreams and nightmares, however you even do that is not within my knowledge though, but he probably knows, maybe instinctively.

Nightmare Curse seemed like the weakest, but I cannot really underestimate it either way, it still sounds very annoying and could potentially make someone's life miserable, though it seems like the type of spell an evil witch would place on someone, and I am not an evil witch!

Soul-Eating Nightmare Domain was pretty interesting, devouring a soul through a domain is very scary and could potentially make battles an easy win, but they could also end up hurting people too much more than I would want someone to be hurt as well.

But I'm all in for it anyway, and I might spam it as much as possible against almost any foe I battle from now on. It's also good that it can diminish soul protections too, but I wonder what's even the Mana and Spirit Energy costs, it doesn't specify like video games would specify so I need to try it out and calculate later.

Lastly, Summon Cursed Nightmare Undead and Summon Spiritual Dream Fae are both really interesting and potentially the most useful spells, if I could make little armies of helpers and fighters with the scythe alone and some Mana and Spirit Energy, we could be able to get things done much more easily.

Though, I think I could probably summon Plant Monsters if I try hard enough, right? Also the Draconic Beasts too, I think that Skill is Soul Bound? Is it? I have to check later, but yeah, there should be more options as well, but these seem like the quickest options and also the most accessible within the Dream and Nightmare Realm, where things might be kind of weird and not work the same as this planet of existence.

"Alright! I think we're finally done for now," I sighed in relief. "Maybe Rita and Lily could get upgrades too? But I don't think they would think it is as urgent... But my daughter and maybe her friends. Although I don't plan to bring everyone. I was thinking that we should just go the two of us. Dragging around my friends into danger when they have their own lives is a bit..."

"Yeah I understand how you feel," Mark nodded. "But I doubt we'll be able to go without Elena or Monica, they'll come along to matter what. Also if we ask Rita, Lily, and Jenny, they'll probably come running either way, even if its dangerous... You know how they are."

"That's why I kind of don't want to tell them..." I sighed. "Lily is in the kitchen right now so maybe we should keep this a secret for the moment?"

"Hm, are you sure?" Wondered Mark. "I guess we could, sure, but even then... Their help would be appreciated, and at least Rita and Lily are attuned highly with spirits as well."

"Hmmm... But having such a huge team has its disadvantages..." I said. "I guess the Druids should remain mostly here, right?"

"Yeah," Mark nodded. "What do you think, Grandma Jannis?"

"I believe you should invite your friends. It might be a perilous adventure, but you've fought and defeated demons before, right? The goddess even fought the avatar of the Goddess of Decay and won! I believe it's possible for you to protect your friends and for them to protect your back as well." Jannis said. "And as you said, we shall remain here and protect your home in your stead. The people of SWORD are also present too, right? I am sure it won't be the same as before."

"I sure hope so, yes," I nodded. "Well, I don't think it'll take us too long, right? If we hurry and fly as quickly as possible, maybe a day... and no more than that, let's hope!"

"Yeah, I know, let's go eat for now," said Mark. "Then we can talk about it with everyone else."

As we finished with everything at long last, we quickly moved to have dinner with the family, it was mostly all ready, so we enjoyed a delicious meal while we talked about the new Divine Forge within our Domain, and the many benefits it will bring to our IRL lives.

While talking about that, I also told them about the plans we have, Lily was present, so she heard about everything herself as well.

Chapter 1499: Decisions

I explained to my family what we had talked about with Katherine, and our plans regarding her departure. According to her, the only way to remake her contract or rewrite it is by going to the Realm Of Avalon and meeting the King of Fairies Oberon himself in person and ask him for that... Which by itself seemed ridiculous, but at the same time, we do have a good relationship with him, right? He even sent me a damn love letter, so I could probably...

Uh, use my "womanly charm" to ask him to do it for me? Maybe that could work right? I'm not too used to doing that though, I'm a really awkward woman if anything, acting like a seductress is really not my forte... But to keep Katherine around, I'm willing to go ask him personally, at the very least.

However, I don't want to make Mark upset, so I didn't disclose that information. I don't intend to cheat with someone else, even less go to bed with that fairy king or something, I am not that type of person at all... But still, I don't want to make him mad.

Ugh, now I feel a bit bad, maybe I'll just try to ask him nicely or offer some sort of treasure from Arcadia- Wait that would work pretty well right? Maybe I could even show him something nice and cool from another world and he'll be super happy about it, who knows.

Perhaps I cannot really be his partner or lover as he might wish, but I could present him other single women at his level of divinity, such as Lady Verdant or even Titania?

Fairy King and Fairy Queen... Yeah, that could do it!

"Anyway, what do you think?" I asked them nervously. "I... Uh, I know it's a lot but..."

"Do we really need to do so much for... I mean, nothing against Katherine but she's only been with us for a month..." Said Elena. "Mom, do you really think it's worth your time and effort to travel to not one, but TWO whole realms to get this contract? Isn't this too much?"

"I-I don't really agree with that though, Katherine is a friend of mine as well, we often talk, despite not being seen doing so..." Monica muttered. "She is a nice person and has taught me how to control my Mana. If we could keep her around much longer, maybe the trip would be worth it? I don't mind coming along!"

"E-Eh? Ah..." Elena felt a bit surprised about Monica's words.

"Hmm, I kind of agree with Elena's words a bit..." Said Lily. "But that mostly because I haven't interacted with this fairy that much, but I know she's a good person and beloved by Elayne and Monica, and perhaps many more... Also going to other Realms sounds rather exciting! At my age, I kind of want to visit all sorts of places and make new memories, as I've realized I lived a rather plain and boring life,

wasting away my youth with responsibilities that led to almost nothing... I'm willing to risk my life for a friend that has helped me many times already too. I've got the power to do so, at least."

"Thanks Lily... I'm sorry for dragging you into this..." I sighed.

"Don't worry about it, Elayne, I'm just happy to come with you into this little trip~!" Lily smiled.

"I'm going too!" Gabriel said. "I can go right? Katherine is also my friend! I don't want her to leave forever... I want to tell the King of Fairies that she's my friend! I am sure he will listen to me maybe... We have to try at least, right?"

"Yes we have, well said Gabriel," I nodded. "Thank you for joining us as well! I'll bring you along, if it's possible... I don't know if there are rules against angels or something though."

"I'm sure it'll be fine," Katherine said. "Thanks for saying that though Gabriel, it's really appreciated! You're also a good friend and a good boy."

"Heheh!" Gabriel got a bit embarrassed of being praised, giggling adorably.

"Hah, I guess I have little saying on this, I'm going too... It might prove to be a nice way to train and get stronger at the very least," Elena said. "Though, mom, can you upgrade my knife like you did with Mark's knife?"

"My teddy bear, I wonder if it can be upgraded too?" Monica asked.

"Sure, I'll try," I nodded. "And about the Teddy Bear, I don't know if it can be done in the forge itself, it'll burn..."

"Oh..." Monica sighed, looking down in disappointment.

"However, it should be possible to upgrade it through the alchemy cauldron by soaking it on the liquid mana and letting it absorb compatible materials," I explained. "If the alchemy cauldron boils with mana using divine forging spirit flames, then it should give it a similar effect."

"Oooh!" Monica's eyes looked happier out of nowhere, as she was easily able to change her mood all the time. "That sounds great!"

"So when are we departing?" Wondered Lily.

"Oh right, it's tomorrow..." I said. "Is it fine?"

"I guess! Have you told Rita about it?" Wondered Lily.

"Not yet, I'll tell her and Jenny about it and wait for their response," I said. "For now, we're just going to go to sleep and wake up early tomorrow so we can-"

"Ah right!" Gabriel interrupted me. "The Urban Spirits, big sis! I think they're already here; would you like to receive them?"

"Right! I completely forgot about them, Julio did go fetch them, but they sure took a while," I said. "Are they okay?"

"Yes, but some of them seem a bit tired," said Gabriel.

"Okay, I guess I'll go check on them," I nodded. "Let's go."

At the end, mostly everyone else came by my side to check on these so-called Urban Spirits, Julio the Stabbed wasn't the only one after all, he even said there was a "Wendigo" Urban Spirit within his group.

Chapter 1500: Meeting More Urban Spirits

Okay the Wendigo Urban Spirit wasn't what I expected.

I really thought it would be some kind of scary, skeletal creature, but it ended up looking rather.

Well...

"It is an honor to meet you, Spirit Goddess, as you can see, I am an Urban Spirit, a Wendigo that happened to wander in this city, attracted by your divine brilliance. We humbly apologize if Julio brought to you some stress or any trouble..."

He spoke very eloquently for once, and he wasn't even scary at all either.

"Julio desperately told us to come here and meet you, and we thought he was joking or forcing the situation, so we discussed for a while until he convinced us but well, it is still a rather troublesome affair..."

I looked down on him, yes, DOWN. As he was so small he didn't even reach my height.

The Wendigo was roughly the same size as Gabriel himself, and he looked like a pale white skinned boy, with long white hair, red eyes pointy ears, and wearing a huge horned deer skull on top of his little head.

He wore mostly native American costume over his body, and he was holding at all times a huge bone club attached to many bony fingers with sharp blade-like ends.

Yeah it was a bit exaggerated to say he was scary, just what sort of Urban Story even created a Wendigo like this?!

"A-Ah, yes... Nice to meet you," I nodded. "It's fine, we told him to bring you guys over..."

I looked at the other Urban Spirits, they were quite more than I imagined, around ten counting Julio and the Wendigo.

Not all of them looked like cute little boys though there was one that was a very tall, three-meter-tall woman to be exact, wearing a white dress covered with blood.

She was smiling creepily at me with a blank black colored mouth that split all her head up into two halves...

She had no eyes either and wore a white summer hat over her head hiding her face beneath its shadow.

There was also a green colored goblin-like spirit holding a sharp knife and carrying a bag filled with... something, that moved.

I also noticed a woman with scissors for hands, an old, count-looking man from medieval ages without a head, carrying it with his hands and looking around curiously.

Among them, they were mostly all creepy except the goblin and a beautiful golden colored bird, whose feathers resembled metallic gold, and which were shaped like thunder.

Wait, don't tell me that's a Thunder Bird?!

Though, it wasn't as big as the ones I've read about, as it was rather small, around the size of a watermelon, and looked like a chick.

"As you can see, we are a rather large assortment of Spirits... We didn't want to cause any inconvenience, and we were only living nearby while sustaining our existences with your Spiritual Energy," explained the Wendigo. "We really apologize for any inconvenience again, and we plan to leave immediately if our presence doesn't please you, goddess."

"Hah, first of all, stop calling me goddess, my name is Elayne," I said. "Second, you're all Spirits, so I don't really mind you being around, even though some of you have... Um, rather peculiar appearances you're all valuable allies and friends for all of us, so there's little point in telling you to not be here or something."

"Friends and allies? Truly?" wondered Wendigo.

"Does the goddess consider us friends and allies?!"

"Oh wow!"

"I'm so happyyyyy!"

"Hehehe!"

"Yipeeeee!"

"I consider all spirits as friends, yes," I nodded with a smile. "Despite our differences we are all brothers and sisters. And I think it's necessary to unify as a group. If you guys swear to have good manners, and not cause trouble, you can live inside my Domain."

"R-Really?!" The Wendigo was shocked. "But..."

This feels like taking refugees, which it is, but my Domain is so big that I don't really mind them. And if they're fully powered up, they could be rather strong and defend the Domain too, so they could be useful.

"It's fine," I said. "My Domain expands every day, and it needs more residents! Also people that can protect it. If you swear that you'll protect the Domain, you can live here and enjoy every luxury and facility."

"Oooohh!"

"That sounds great!"

"A good idea indeed!"

"But wait, can we do it?"

The Wendigo was a bit worried.

"We are not as strong as we used to be unfortunately," he explained. "But we could regain our power over time... Is it really okay? we are quite weak right now, Lady Elayne."

"It's fine!" I said. "Make sure to rest and recover then!"

"Truly?! Thank you so much Lady Elayne!" The Wendigo celebrated, as the rest of his creepy band all raised their arms or claws or scissors and looked happy.

"Will this be alright?" Mark wondered. "More spirits also mean more responsibilities, right?"

"Maybe, or maybe not, but we won't really know until something happens, for now they only feed on the spirit energy, so they're mostly harmless," I shrugged.

"Hm, I guess more protection is never wrong," he nodded.

"Oh right, also what about those warlocks chasing you around?" I asked, remembering something.

"The warlocks! So Julio told you about why we're here then, Lady Elayne," the Wendigo said. "Well yes, there's a group of dangerous warlocks and cursed magicians hunting Urban Spirits to absorb our power... When one of us have our entire being absorbed, we die forever! There isn't even heaven or hell for us..."

"We've already lost quite a few of our friends," said Julio. "Our group was formed specifically to survive! And at the beginning, there were more of us, but one after another, they were taken down. We've been running constantly from them, away from our original homes where our Urban Stories were born, so it's quite sad..."

"I see, do you know how they look, their names, their everything?" I asked. "Anything would be useful, please don't hesitate to tell me."