

## Brand New 921

Chapter 921 New Divine Forms For Old Familiars 2

[Your Familiar [Loki] has successfully evolved into a [Divine Beast]!]

[They have developed a [Divinity Spark] and a personal [Divine Skill]!]

[As a result of their Evolution and the effects of your Skill, you've inherited a part of her powers.]

[You gained +1000 INT.]

[You inherited the Divine Beast Skill: [Black Vines of Steel: Lv6/100]!]

[The acquired Divine Beast Skill has been saved in the unequipped Skill Section.]

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[Summon Name]: [Loki]

[Summon Title]: [Divine Trickster Alraune]

[Summon Race]: [Divine Beast: Chaotic Trickster Alraune Ivy]

[Summon Level]: [100/200]

[Satiation]: [200/200]

[HP]: [8.000/8.000]

[MP]: [10.000/10.000]

[STR]: [4.000]

[VIT]: [5.000]

[DEX]: [5.000]

[AGI]: [3.000]

[INT]: [6.000]

[WIS]: [3.000]

[LUC]: [5.000]

[Race Skills: 13/13]

[Divine Plant Beast: Chaos Alraune Ivy Lv6] [Gluttony: Lv8 (Evolved)] [Deep Rooting: Lv7 (Evolved)] [Intoxicating Spray: Lv6 (Evolved)] [Sharp and Venomous Vine Attack: Lv6 (Evolved)] [Black Vines of Steel: Lv6 (Evolved)] [Mind-Bending Enchanting Pheromones: Lv3 (Evolved)] [Energy Vampirism: Lv3 (Evolved)] [Accursed Intimidating Aura: Lv9] [Plant Mutation: Lv7] [Plant Fusion: Lv4] [Overgrowth: Lv4] [Divinity Spark: Chaotic Trickster Alraune: Lv1]

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Loki was the one that changed the most, I believe. From a giant Lotus Flower with countless vines, she? Gained a human-like body with a face, and arms, popping out of the giant Lotus Flower! She evolved into a humanoid race of plant monsters that mimics Dryads named Alraune. She still couldn't talk though, she only gave groans and giggles, but she was really and unexpectedly cute!

Her appearance remained slightly the same from her hips down below, with a huge flower and countless tentacle-like vines. But her upper body was that of a beautiful, green-skinned woman made of plants. Her eyes were of a sharp red and purple color, with long dark purple hair made of leaves and poisonous flowers. She also had a pair of demon-like horns made of black bark growing from her forehead.

I think her evolution might have been influenced by myself, the message did say something about them evolving while being influenced by my abilities, race, titles, and skills... But even this feels a bit extreme!

A-Anyways, I got INT from her and a really useful-looking skill that can help me grow vines that are literally made of an incredibly hard magic metal, something I lacked. This could give me a much-needed defensive boost.

[Your Familiar [Terra] has successfully evolved into a [Divine Beast]!]

[They have developed a [Divinity Spark] and a personal [Divine Skill]!]

[As a result of their Evolution and the effects of your Skill, you've inherited a part of their powers.]

[You gained +1000 HP.]

[You inherited the Divine Beast Skill: [Colony Mind: Lv8/100]!]

[The acquired Divine Beast Skill has been saved in the unequipped Skill Section.]

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[Summon Name]: [Terra]

[Summon Title]: [Divine Earth Myconid Queen]

[Summon Race]: [Divine Beast: Cave Myconid Meshgaia Queen]

[Summon Level]: [100/200]

[Satiation]: [400/400]

[HP]: [15.000/15.000]

[MP]: [6.000/6.000]

[STR]: [3.000]

[VIT]: [8.000]

[DEX]: [3.000]

[AGI]: [3.000]

[INT]: [6.000]

[WIS]: [8.000]

[LUC]: [3.000]

[Race Skills: 13/13]

[Divine Plant Beast: Cave Myconid Queen: Lv6] [Impact Absorbing Body: Lv7 (Evolved)] [Sleeping Dreamy Spores: Lv7 (Evolved)] [Giant Robust Body: Lv5 (Evolved)] [Earth Magic: Lv8] [Mushroom Colony: Lv9] [Colony Mind: Lv8] [Mushroom Soldier: Lv7] [Earth Shield: Lv6] [Earthquake: Lv6] [Rest: Lv4] [Self division: Lv4] [Divinity Spark: Myconid Queen Of Earthly Caves: Lv1]

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And following a similar pattern to Loki, our big Terra became... I think she stayed as big as she was, about twenty meters of height. But this time she wasn't just a huge and fat mushroom with tiny legs and arms. No, she took a very female-shaped body, looking like a beautiful Myconid giantess, with big curves and even larger breasts, much like Loki herself! She now had a big and colorful cap above her head, incrustated with many colorful jewels resembling a crown.

The rest of her body was covered by a beautiful dress made of long and thin mushrooms, like oyster mushrooms. Her eyes were golden-colored, looking quite sleepy. And she had a rather cute face, resembling an adorable chubby girl. She had quite the big belly and thighs too. All of that made of mushroom flesh though.

I got some HP from her and... Colony Mind?! Maybe this could help me manage my Yggdrasil Avatars better! I can barely control one additional Avatar, but I can actually summon two more. If I could have four bodies moving around, I could easily get things done much faster. I might definitely use this Skill if it facilitates that process.

And now, moving on to the Tamed Monsters. First of all, my cute Silver! She became... Well, she became amazing.

[Your Familiar [Silver] has successfully evolved into a [Divine Beast]!]

[They have developed a [Divinity Spark] and a personal [Divine Skill]!]

[As a result of their Evolution and the effects of your Skill, you've inherited a part of their powers.]

[You gained +1000 STR.]

[You inherited the Divine Beast Skill: [Silver Moon Dragon's Divine Scale Armor: Lv1/100]!]

[The acquired Divine Beast Skill has been saved in the unequipped Skill Section.]

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[Monster Name]: [Silver]

[Monster Title]: [Divine Silver Moon Dragon]

[Monster Race]: [Divine Beast: Silver Moon Spring Dragon]

[Monster Level]: [100/200]

[Monster Affection]: [Lv10/10 (Max)]

[Satiation]: [400/400]

[HP]: [12.000/12.000]

[MP]: [6.000/6.000]

[STR]: [8.000]

[VIT]: [7.000]

[DEX]: [4.000]

[AGI]: [4.000]

[INT]: [6.000]

[WIS]: [4.000]

[LUC]: [4.000]

[Race Skills: 13/13]

[Divine Silver Moon Spring Dragon Bloodline: Lv6] [Water Dragon breath: Lv8 (Evolved)] [Magic Reflecting Silver Dragon Scales: Lv7 (Evolved)] [Divine Intimidation Aura: Lv3 (Evolved)] [Water Magic: Lv9] [Air Swimming: Lv8] [Draconic Aura Boost: Lv7] [Dragon Spear Tail Attack: Lv5] [Dragon's Wrath: Lv5] [Silver Moon Dragon's Divine Scale Armor: Lv1] [Divine Silver Moon Dragon Breath: Lv1] [Magic Damage Immunity: Lv--] [Divinity Spark: Silver Moon Spring Guardian: Lv1]

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Silver became way too majestic! She was dazzling with silver-

colored scales that had a beautiful blueish and purple hue to them. Her eyes shone like stars themselves, her entire Draconic Aura had fully evolved into a full-fledged adult dragoness! And not a simple one. She evolved from her humble origins as a Lake Snake to become a Silver Moon Spring Dragon, a unique dragon species that only she represents.

And her new Skills... Were way too many! New Dragon Scale Armor, which I inherited, new Dragon Breath, and even Magic Immunity! It does cost Mana to activate though, but even then, full immunity to Magic is pure insanity. She might actually be a trump card against Merlinus, that Level 400 Archmagi.

"Silver, I still remember when you were but a tiny silver-scaled snake! You've really grown a lot!"

"Raaarr!"

She looked exceptionally happy with her own new form. And as she roared, her Divinity Spark activated, our surroundings temporarily becoming a Domain. Everything was encompassed on silver moonlight, as we found ourselves standing on top of the moon itself.

It was all an illusion, but it felt incredibly real. And surrounding her, there was a lake of silver water, shining brightly. She quickly roared, bringing me to her side, and telling me to take some. I did, and it ended being a real material.

[You have collected [Silver Moon Spring Dew Bottle (SSS Grade)] x1!]

[You may only collect one bottle every month.]

SSS Grade Item?! Insane! And she can give me a bottle every month... I wonder how I can use this material; it feels so high quality and full of divinity and mana.

"Thank you so much for the gift, Silver!" I patted her snout, as she licked my face. "Uegh..."

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### Chapter 922 New Divine Forms For Old Familiars 3

And, um, following a "popular" trend, Mimy evolved into something completely baffling as well. She became a cute girl!

[Your Familiar [Mimy] has successfully evolved into a [Divine Beast]!]

[They have developed a [Divinity Spark] and a personal [Divine Skill]!]

[As a result of their Evolution and the effects of your Skill, you've inherited a part of their powers.]

[You gained +1000 MP.]

[You inherited the Divine Beast Skill: [Space-Traversing Eldritch Body: Lv1/100]!]

[The acquired Divine Beast Skill has been saved in the unequipped Skill Section.]

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[Monster Name]: [Mimy]

[Monster Title]: [Divine Eldritch Mimic]

[Monster Race]: [Divine Beast: Spatial Eldritch Mimic Princess]

[Monster Level]: [100/200]

[Monster Affection]: [Lv10/10 (Max)]

[Satiation]: [300/300]

[HP]: [10.000/10.000]

[MP]: [7.000/7.000]

[STR]: [5.000]

[VIT]: [8.000]

[DEX]: [3.000]

[AGI]: [4.000]

[INT]: [8.000]

[WIS]: [3.000]

[LUC]: [3.000]

[Race Skills: 13/13]

[Divine Spatial Eldritch Mimic Princess Physiology: Lv6] [Reinforced Harden: Lv8 (Evolved)] [High-Speed Roll: Lv8 (Evolved)] [Magic Armored Body: Lv6 (Evolved)] [Spatial Blade Swordsmanship: Lv3 (Evolved)] [Spatial Astral Shield: Lv3 (Evolved)] [Rampant Return: Lv7] [Cursed Sword: Lv6] [Shapeshift: Lv5] [Space-Traversing Eldritch Body: Lv1] [Divine Mimic Princess: Lv1] [Dungeon Infection: Lv1] [Divinity Spark: Spatial Mimic: Lv1]

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Her appearance gave a sudden shift! From her black armored self, she became much smaller in fact, resembling a cute, purple-skinned girl with long, slimy black hair and blue and gold-colored eyes. Her forehead also had a huge, red vertical eye, and she had a rather... evil-looking smile. Like she totally looked malicious!

I noticed her long black and slimy hair was covered on golden eyes. And her black armor was still there, but now more stylized, not looking old anime, but adjusted nicely around her now rather... Err, well "gifted" body of hers. Combined with that black armor, she was still wielding her black sword, but now she had a huge dark blue shield, and above all, a black and red dress.

She really looked like a warrior princess, if you ignore the slimy tentacles coming from all her "hair"... Though everything else was well mimicked.

Above all, her evolution! She... Well, she indeed turned into a princess. And her skills! She got a lot of new ones. Space Traversing Eldritch Body might allow her to... traverse through space or something? I also acquired that Skill! It is a bit scary sounding. But I am excited to try it out later.

Her sword and shield skills evolved into intimidating-sounding ones as well, and she gained a mysterious "Dungeon Infection" Skill I have no idea what's that about. But maybe it could let her control Dungeons or something?

And her Divinity Spark is whatever "Spatial Mimic" means. But I fear our little Mimy, who I acquired out of slaying a Mimic Monster inside a Dungeon long ago, might be turning into something completely out of our minds.

Were my skills and abilities what influenced this?

Definitely, and I don't know if I should laugh or cry.

Well, let's just... move on.

Last of them was Goldie, my already overpowered Tamed Monster, who was the guardian of an old and drying spirit lake in the Forest of Beginnings, a lazy giant golden koi fish.

He was already strong, but after becoming a Divine Beast... Well, he became an utterly ridiculous being. I think his base stats were already higher than mine in most things!

[Your Familiar [Goldie] has successfully evolved into a [Divine Beast]!]

[They have developed a [Divinity Spark] and a personal [Divine Skill]!]

[As a result of their Evolution and the effects of your Skill, you've inherited a part of their powers.]

[You gained +1000 LUC.]

[You inherited the Divine Beast Skill: [Divine Domain Of The Holy Golden Koi Spring Palace: Lv1/100]!]

[The acquired Divine Beast Skill has been saved in the unequipped Skill Section.]

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[Monster Name]: [Goldie]

[Monster Title]: [Divine Beast King of the Spirit Lake of the Forest of Beginnings]

[Monster Race]: [Divine Beast: Holy Mythical Golden Koi Dragon]

[Monster Level]: [150/250]

[Monster Affection]: [Lv10/10 (Max)]

[Satiation]: [500/500]

[HP]: [15.000/15.000]

[MP]: [8.000/8.000]

[STR]: [9.500]

[VIT]: [9.500]

[DEX]: [8.500]

[AGI]: [8.000]

[INT]: [8.500]

[WIS]: [9.000]

[LUC]: [15.000]

[CHM]: [15.000]

[Race Skills: 13/15]

[Divine Holy Golden Koi Dragon Bloodline: Lv9] [High Light Magic: Lv20] [Golden Iridescent Scales: Lv26]  
[Golden Magical Aura: Lv18] [Golden Spring Magic: Lv4 (Evolved)] [Instant Speed Swimming: Lv4  
(Evolved)] [Magical Burst: Lv16] [Authority of the King of the Lake: Lv20] [Territory Manipulation: Lv16]  
[Holy Mythical Golden Koi Dragon Scale Armor: Lv1] [Divine Holy Dragon Breath Of Light: Lv1] [Divine  
Domain Of The Holy Golden Koi Spring Palace: Lv1] [Divinity Spark: Golden Koi King: Lv1]

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He became at least twice as huge. He remained fatty-looking, but his scales became much thicker and sharper. His dumb-

looking Koi face was replaced with a much more intimidating and mighty draconic head. And his body became slightly longer too. Yet he still retained the majestic appearance of a golden-

colored Koi. There was even a crown made of his own scales decorating his head. And his sharp crimson eyes emanated a mighty authority.

"Ohoho, would you look at this! Now I have truly become a mighty being! Perhaps I no longer require you as my Master, heh!" He smiled cockily; his powerful Divine Aura was being unleashed. "I'll free myself from being your tamed monster and go laze around again! Hyaaa!"

The bastard attempted to attack me! However, a spark of golden light electrocuted his entire body, and quickly subdued him in a flash. He fell into the floor, agonizing.

"Gueeek! What is this?! It hurts so much!" He cried.

"You can't hurt your master, little fish. Please be nicer! I've been treating you really well! To think you would dare betray me..." I sighed.

Thanks to the new Fusion Skill, all Tamed and Summoned Monsters have a forced Bond of Level 10. It also binds their souls to me. If they dare attack back, they're quickly disciplined by the Skill's effects themselves.

He's strong, but I guess being strong comes with being arrogant, it can't be helped...

"Come on now, don't cry. You're doing good things by being at my side... There, there." I patted his big head as I healed him.

"Ooh... sniff... I just want to sleep for once!" He complained.

"You sleep the most from all my Familiars!" I reprimanded him.

"That's not near as enough, you tyrant of a woman! I require at least 20 hours of sleep every day!" He cried.

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Chapter 923 Inherited Divine Beast Skills 1

FLASH!

Once all of them finished evolving, I felt their connection with my soul to strengthen my body and soul even further. All those bonus stats I got from them were doing their work well! I now had over eight thousand Strength! That was incredible for a Dryad that wasn't even designed to have this much amount of Physical Power.

All my other stats increased by a thousand as well, which was several levels worth of stats. It was utterly incredible. And with my other Skills further boosting my stats as we fight, they can reach even higher numbers! This feeling of numerical progress can't be enjoyed back on Earth... I wish the System was in there too, it would make things even more fun- I mean, no, this isn't really a game.

I shouldn't be having fun with this, but I end up still enjoying it, haha...

A-Anyways, moving on, the new Skills I got... I need to inspect them well!

The List of Divine Beast Skills I acquired was this:

Belle: [Divine Lightning Horn: Lv6/100]

Huginn: [Abyssal Shadow Feather Projectile: Lv6/100]

Saphee: [Snake Queen: Lv7/100]

Loki: [Black Vines of Steel: Lv6/100]

Terra: [Colony Mind: Lv8/100]

Silver: [Silver Moon Dragon's Divine Scale Armor: Lv1/100]

Mimy: [Space-Traversing Eldritch Body: Lv1/100]

Goldie: [Divine Domain Of The Holy Golden Koi Spring Palace: Lv1/100]

I never thought I could gain additional skills not from Skill Trees or Skill Books in such an easy way! And quite honestly, all of them sound interesting and powerful. Especially Goldie and Mimy's Inherited Skills. I got a new Domain out of nowhere, and it is a rather mysterious one.

My Skill Lots are limited. Right now I only have five Skill Slots available. And there's clearly more than five new Skills I got, so I'll have to choose them first. Level up them to the max, and either see if its worth to Evolve them or Fuse them together.

If I fuse them, I can get something crazy and free some Skill Slots, if I evolve them, I could further enhance what made that Skill amazing, but I won't be freeing any Skill Slot. It's a tough choice, but right now I just have to think what I want to Level Up first.

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[Divine Lightning Horn: Lv6/100]

A Divine Beast Skill Inherited from your [Divine Beast Familiar]: [Belle]. This Skill cannot be leveled up through Skill Points and can only Level Up through constant usage of the Skill.

The Divine Lightning Horns of a Legendary Divine Thunder Goat. By activating this Skill, you can grow a pair of huge, golden-colored goat horns over your head. Which will stay as long as you desire. If broken, they can easily regenerate using Mana.

Charge Mana and Spiritual Essence into the Horns to unleash powerful Lightning Bolt Attacks from a long distant to your foes, dealing Damage equal to your +300% of your INT Stat, with an additional +5% with each Skill Level. These Lightning Bolt Attacks can ignore 50% of the foe's Elemental Defenses and Magical Defenses, and pierce through Physical Armor.

Additionally, you can further control the Lightning Bolts and its thunder Element through the complemental usage of other Skills, but it requires mastery. When fighting alongside Belle, Skill EXP earned increases by x10.

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Ooh, this is simple and powerful! 300% Damage is amazing already! And the bonuses per level... At Max Level it could get a whopping +500% more Damage! It is also nice it can ignore half of the elemental and

magic resistances from foes, and even any physical armor. And with enough mastery, I can even wield and control the thunder powers better, but it needs mastery.

Also if I'm alongside Belle I get extra Skill EXP?! I think I should definitely just equip this Skill! I don't think I have such a "direct" offensive skill that just blast things without using spells or something. A true button pressing attack with no necessity for skill whatsoever!

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[Abyssal Shadow Feather Projectile: Lv6/100]

A Divine Beast Skill Inherited from your [Divine Beast Familiar]: [Huginn]. This Skill cannot be leveled up through Skill Points and can only Level Up through constant usage of the Skill.

The Abyssal Shadow Feathers of a mighty Divine Shadow Crow. By activating this Skill, you can grow black feathered wings on your back, which can allow you to easily fly in midair. You can also control and fire the black feathers making your wings at incredibly fast speed and control each feather within midair by spending constant Mana and Spiritual Essence.

Each Abyssal Shadow Feather Projectile explodes on contact, dealing damage equal to 100% of your STR and AGI Stats, with an additional +3% with each Skill Level. Constant strikes will increase the damage over time, creating a bombardment of explosions that will deal an additional +100% damage and ignore 50% of the foe's Defenses.

Additionally, you can further control the Abyssal Shadow Feathers and its shadow Element through the complemental usage of other Skills, but it requires mastery. When fighting alongside Huginn, Skill EXP earned increases by x10.

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Another easy-to-use attack Skill, this one seems much more interesting, as it packs a lot of projectiles. And growing black crow wings sounds cool too! Maybe, just maybe I'll choose it. I need to check what the other Skills do though.

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[Snake Queen: Lv7/100]

A Divine Beast Skill Inherited from your [Divine Beast Familiar]: [Saphee]. This Skill cannot be leveled up through Skill Points and can only Level Up through constant usage of the Skill.

You are the Snake Queen. You can control all sorts of Snake-

type Monsters and Creatures that are below your level or of equal level, with an additional +1 level above you with each Skill Level. Controlled Snake-type Monsters and Creatures will follow you with great loyalty and obey your every decision.

By activating the [Snake Queen's Crown], while surrounded by Snake-type controlled beasts within a 300-meter range, you gain 10% of their Stats. Maintaining this Crown requires constant Mana and Spiritual Essence usage. At the same time, your Snake-type controlled beasts will receive a boost of 10% of your total stats for their own stats.

Additionally, you combine with all controlled Snake-type beasts to transform into [Divine Snake Queen's Embodiment], adding all their stats to your own and becoming the embodiment of their idealized Divine Snake Queen for 30 Minutes. Can only be used twice a day.

When fighting alongside Saphee, Skill EXP earned increases by x10.

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Wait, this is something Saphee can do? Well, maybe I should let her take control on some snake-type monsters. There are tons of those in the swamps left behind by the former Snake Queen! Also I could tame them myself too. Like, we could share our snake army!

The stat boosts and everything sound enticing as well as that transformation, but at the same time, it kind of feels niche. Maybe I'll use it later. There aren't any snakes around for me to control and use to gain additional stats for now other than Saphee.

I could probably Level Up this Skill easily if I go back to that Snake Swamp with her and we recruit all the Snakes over there. It doesn't seem that the skill has any limits after all.

Hm, alright, five more skills to go. Let's see what they can do!

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## Chapter 924 Inherited Divine Beast Skills 2

Moving on, there's five more Skills to check. I'll see the best ones, equip them, and then use that weird Skill Specialization Marble and be done with it. Everyone was also Fusing their Skills using the ticket right now. I was already seeing some amazingly strong Divine Auras. Even Acorn was getting something insane.

Anyways, let's see...

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[Black Vines of Steel: Lv6/100]

A Divine Beast Skill Inherited from your [Divine Beast Familiar]: [Loki]. This Skill cannot be leveled up through Skill Points and can only Level Up through constant usage of the Skill.

Through the activation of this Skill, you can create or transform your body into Black Vines of Steel. These vines, although counting as plants, are made of an extremely hard magic metal named Black Steel, which hardens and becomes even stronger with Mana and Spiritual Essence infused into them.

You can control these Vines and grow as many as you want as long as enough Mana and Spiritual Essence is used. These Vines have a boost to their Durability based on 250% of your VIT Stat, with an additional +4% with each Skill Level. And they can deal damage based in that same percentage and calculations. Damage using Vines can ignore 30% of the foe's Defenses and deal Strong Piercing Damage, which may leave them with the Status of [Strong Bleeding] and [Poisoned Wounds].

Additionally, you can further learn how to shape and transform these vines, ultimately being able to shape them into things that don't resemble vines anymore, with enough mastery.

When fighting alongside Loki, Skill EXP earned increases by x10.

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Simple and very useful, I like it! If I can manage to cover or combine these vines with my Yggdragon Scales when protecting my wooden and plant body, I could obtain a truly amazing boost to my defenses. I think I'll be equipping this one right away.

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[Colony Mind: Lv8/100]

A Divine Beast Skill Inherited from your [Divine Beast Familiar]: [Terra]. This Skill cannot be leveled up through Skill Points and can only Level Up through constant usage of the Skill.

Through the Activation of this Skill, your mind can be divided through a series of bodies of your own, previous creation that are connected to both your Soul and Mind, creating a Colony of Minds. This Colony will work and imitate the main Mind, without putting too much strain into it. Minds added to the Colony will become autonomous yet will follow any orders you give to them. You can also share your thoughts or place your mind into any colony mind at any time.

Your Mind Strength, Mind Capacity, and Mind Stamina increases by +250%, with an additional +2.5% with each Skill Level. This will directly enhance the Potency of your Soul, as it will contain your Mind due to your body's lack of a brain organ. The more you use this Skill, the stronger your Soul can become too.

Additionally, by the constant usage of this Skill, it might be possible to awaken Mind Abilities related with Psychic powers. However, for this to happen, constant usage and mastery is required.

When fighting alongside Terra, Skill EXP earned increases by x10.

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Oooh, this is perfect! I'll equip it right away as well! With the horns, the vines, and this, I got three out of five slots done. I need to carefully choose the next ones.

I will ignore this skill is pretty much calling me brainless, but that's not wrong, this is a body made of plants, not exactly flesh, so there's no brain in my head. My thoughts and mind are all stored inside my soul, interestingly enough.

I guess Terra is the same in that regard, huh?

Anyways, moving on...

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[Silver Moon Dragon's Divine Scale Armor: Lv1/100]

A Divine Beast Skill Inherited from your [Divine Beast Familiar]: [Silver]. This Skill cannot be leveled up through Skill Points and can only Level Up through constant usage of the Skill.

A Skill inherited from a powerful Silver Moon Spring Dragon. Through the Activation of this Skill, you can channel their power within you and cover your body with a full armor of their mighty scales. The Silver Moon Spring Armor Divine Scales can reflect 50% of the magic damage taken back to the foe and negate that damage, however, constant Mana usage is required. Additionally, when wearing these scales, your Defense increases by +300%, with an additional +3% with each Skill Level.

Additionally, these scales can also be separated from the body to be used as materials or can be melded and combined together to create metallic constructs out of your body using them as materials. The possibilities are endless.

When fighting alongside Silver, Skill EXP earned increases by x10.

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This was also another defensive Skill... I think the Vines might be better in regards of raw defense, but these ones can reflect Magic! Although I can easily take most Magic damage anyways thanks to all my Skills and Barriers, so it isn't as much of a problem as physical damage to me. Still, my Yggdragon Scales have a similar, yet slightly weaker effect. Maybe if I could stack and combine their powers together eventually, I could get some amazing Skill.

But I don't think I'll equip these for now.

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[Space-Traversing Eldritch Body: Lv1/100]

A Divine Beast Skill Inherited from your [Divine Beast Familiar]: [Mimy]. This Skill cannot be leveled up through Skill Points and can only Level Up through constant usage of the Skill.

A Skill inherited from a monstrous Eldritch entity capable of partially trespassing through the boundaries of space itself. By activating this Skill, your body transforms, taking into consideration all your Skills, Titles, Stats, and other feats, you become an Eldritch Embodiment of your very being. Once transformed, your Stats increase by +100%, with an additional 9% with each Skill Level, but you constantly use Mana and Spiritual Essence.

When transformed into your Eldritch Embodiment, you can be shapeshifted without restraints and with utmost ease, and you can partially trespass physical and spatial boundaries through the constant usage of energies. In this form, you can produce Abyssal Outer Essence, which can be used to activate a variety of Abilities that be unlocked ever 10 Levels.

Accumulated Abyssal Outer Essence: 0/1.000.000

Available Eldritch Abilities:

Level 1: [Aberrant Eldritch Existence]: Unleash true terror on your foes, your existence cannot be comprehended, and their minds will become insane. Decreases all Intimidated Foe Stats by -50% for 10 Minutes, with a chance to inflict [Paralysis], [Horror], [Soul Damage], and [Agony] for 1 Minute. Cost: 10.000 Abyssal Outer Essence.

Level 10: ???

When fighting alongside Mimy, Skill EXP earned increases by x10.

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Oh, alright, this was a much more elaborated Skill than I imagined! It can fully transform my very being, and it allows me to trespass through physical matter and the "boundaries of space" or whatever that means! However, it seems very limited and requires lots and lots of energy to work properly. Nonetheless, the bonus stats alone and the ability to gather this new Essence are already interesting.

Although it sounds a bit creepy, I think I should definitely equip this Skill and Level it up as much as I can. It might open up a whole new world of possibilities. I always assumed I would eventually get some space-traversing ability when I became much, much stronger, and not just by inheriting it from Mimy from all Familiars.

But it is a welcome surprise!

Now, let's see the very last Skill.

-----

Chapter 925 Inherited Divine Beast Skills 3

The very last skill was another one that sounded quite insane, it was inherited from Goldie from all people, so let's quickly check that out and see what it is about.

-----

[Divine Domain Of The Holy Golden Koi Spring Palace: Lv1/100]

A Divine Beast Skill Inherited from your [Divine Beast Familiar]: [Goldie]. This Skill cannot be leveled up through Skill Points and can only Level Up through constant usage of the Skill.

A Skill inherited by the powerful Divine Golden Koi Dragon, the first one of his species. By activating this Skill, you can summon a powerful Divine Domain that connects to an Ancient and Forgotten Realm, the Holy Golden Koi Spring Palace, once governed by the Holy Golden Koi Dragon Family of the Eastern Continent.

This Domain connecting to this Ruined Realm can be maintained open as long as Mana, Ki, and Spiritual Essence is supplied. When the Domain is activated, a gate is created to this Ruined Realm, where the user can extract anything within its interior and also repair the Ruined Realm using Energy and compatible Materials. Among the things that can be extracted, the only available material as of now is the Holy Golden Koi Spring Water, containing powerful Sun, Yang, and Light Attribute Ki Essence. Only a bottle can be extracted per month.

By activating this Realm, you and allies within 100 meters of you, with an additional 1 Meter per Level, will gain Elemental Affinity with Light, Holy, Life, and Sun Elements, while further boosting these Elemental Powers by +300%, with an additional +3% with each Skill Level. Additionally, the Regeneration Speed and Quantity of Ki will increase by +500%, and Sun, Yang, and Light Attribute Ki can be drawn for both usage in Martial Techniques and Cultivation. Foes that touch this Realm without authorization will have their Stats reduced by -30% and become Weak to these aforementioned Elements, taking thrice as much damage from them.

When fighting alongside Goldie, Skill EXP earned increases by x10.

-----

It was a very strange Skill, Goldie hasn't even used it yet, and it reminded me of Silver's Skill too! The thing is, her own Domain didn't seem to belong to anybody, it was just a huge area in the Moon. And it had a Lake where something could be extracted from. I bet it has similar effects in terms of buffing allies and debuffing foes though.

Essentially, this Skill adds a lot of things! It seems it also costs Ki to conjure for a long period of time, but it also allows for the regeneration and absorption of Ki of three elements. It's an insane Skill! And I think it might be ideal not only for my Cultivation to progress, but also to help everyone as well.

I'll definitely be taking this!

Alright, so the Skills I'll be equipping for now are: [Divine Lightning Horn: Lv6/100], [Black Vines of Steel: Lv6/100], [Colony Mind: Lv8/100], [Space-Traversing Eldritch Body: Lv1/100], [Divine Domain Of The Holy Golden Koi Spring Palace: Lv1/100]!

With this all my Skill Slots will be occupied, but these Skills are just amazing, so I'll be happily using them from now on. I want them all to reach Level 100 as soon as possible. With the boost of Skill EXP as long as I am near the related Familiar, I should aim to get them to max level as we complete this Dungeon, or well, I'll try.

Ding!

[You have equipped the [Divine Lightning Horn: Lv6/100], [Black Vines of Steel: Lv6/100], [Colony Mind: Lv8/100], [Space-

Traversing Eldritch Body: Lv1/100], and [Divine Domain Of The Holy Golden Koi Spring Palace: Lv1/100] Skills in your available Skill Slots.]

[Divine Beast Skills can be Leveled Up through constant usage. Make sure to use them while being close to the corresponding Divine Beast for the Skills to Level Up faster!]

"And done! Phew, so many Skills that I had to manage..." I sighed in relief, sitting over Saphee's big body. "Sorry Saphee, I didn't choose your Skill for now, there aren't many Snakes to control."

"Shaaah!" She seemed slightly angry.

"I'm sorryyy... Let's recruit tons of Snakes later once we return to the Snake Swamp back in the Forest of Beginnings! Alright baby?" I asked her, patting her big, scaled head.

"Shaah..." She nodded as she licked my face.

"Good girl, you're such a good girl!" I giggled, hugging her big head.

I was surrounded by all my lovely Familiars, they all wanted my attention, so I patted, hugged, and kissed them until they felt satisfied with my love. Goldie was the only one not interested, he was just grumpy and crybaby as usual.

"Your Familiars sure gave a huge shift..." Mark said. "I am shocked they became so big and different! W- What skill did you get?"

"Heheh! Look at this." I showed him the Skill I got through the Fusion Ticket, Mark was naturally left flabbergasted.

"I-Insane... Wait, did you get Skills from them too?!" He asked.

"Yep! I've already equipped them. Hehehe, you will see what they can do soon." I smiled slightly pridefully. "What did you get yourself, honey?"

"I fused my three strongest Magic Skills and got something... Equally overwhelmingly strong, perhaps. You'll see later what it can do." He seemed rather confident. "It has a lot of Mana and Spiritual Essence cost, but with your Domain around, that shouldn't be a problem."

"Oooh! I'm looking forward to that!" I said. "Did you also get a Skill Specialization Marble?"

"A what? No, I didn't get that... Maybe you only got that reward for being Hephaestus Successor only." He said. "It sounds strong... What does it do?"

"Hmm, let me check it and I'll show you the information through the System Window." I said, checking the white-

colored marble emanating a divine aura.

-----

[Skill Specialization Marble (SS Grade)]

A Special Unique Item only rewarded through Special World Quests to exceptional Players.

Allows for the ability to select a single skill from any category and transform it into a Skill Specialization, separated from normal Skill Slots.

Skill Specializations are Powers that can be imbued into a selected Skill to permanently transform them into something completely different or even better than before.

Skill Specializations will have both Passive and Active effects that will harmonize with all other Skills.

Skill Specialization will engrave the selected Skill into your very Soul, making it a part of your own growth and development as well as the future evolution of your Skills and other Abilities.

Based in the Specialization you chose, other skills will be affected when created through Skill Fusion, so choose carefully!

Once a Skill is chosen for Skill Specialization, it cannot be returned back to its original form.

-----

I showed it to Mark, as he seemed flabbergasted.

"That sounds incredible... And it engraves a Skill directly into your soul?! D-Does that mean you can use them even in... Earth?" He asked with a faint voice so Angelina's party wouldn't hear us.

"We can to an extent use part of our Skill Effects on Earth, but yes, this would allow complete usage, most likely..." I nodded. "And perhaps even the ability to develop it there too! I think I might be the first person given this Item..."

"I-It sure feels like that! So which Skill are you choosing for Specialization?" He wondered.

"It's a tough choice, to be honest..." I sighed. "So many to choose."

I'll need just a bit more time to decide this before we enter the Ancient Valley.

-----

## Chapter 926 Skill Specialization Marble

So after choosing the Divine Beast Skills I wanted and equipping them, the next thing on the list of stuff to do was to choose a Skill to Specialize, all thanks to the special, mysterious item.

-----

[Skill Specialization Marble (SS Grade)]

A Special Unique Item only rewarded through Special World Quests to exceptional Players.

Allows for the ability to select a single skill from any category and transform it into a Skill Specialization, separated from normal Skill Slots.

Skill Specializations are Powers that can be imbued into a selected Skill to permanently transform them into something completely different or even better than before.

Skill Specializations will have both Passive and Active effects that will harmonize with all other Skills.

Skill Specialization will engrave the selected Skill into your very Soul, making it a part of your own growth and development as well as the future evolution of your Skills and other Abilities.

Based in the Specialization you chose, other skills will be affected when created through Skill Fusion, so choose carefully!

Once a Skill is chosen for Skill Specialization, it cannot be returned back to its original form.

-----

Apparently, I was the only one that got it, maybe because it was the best reward for the trial completion, and I was the one that was actually doing the trial. It is already nice enough that everyone got a Divine Fusion Skill Ticket, I suppose. Hephaestus was generous enough to give some for everyone.

And now, time to use this... Let's see.

"Um... Use Marble?"

FLASH!

The marble in my hands glowed with a bright light, the moment I activated it, it floated in midair, and then system messages popped up, asking me to choose a Skill I wanted to transform into my first Specialization.

Ding!

[You have activated the [Skill Specialization Marble (SS Grade)]!]

[The Marble is ready! Please choose a Skill you want to transform into your Specialization.]

[Once you choose the Skill, it will be lost forever, and you will be able to choose the Title of your Specialization based in 5 random generations.]

[If you dislike the first randomly generated Titles, you can spend 100.000.000 Gold to roll the dice and generate five more random generations.]

[Generate as many as possible until you find the perfect Title for your Specialization, don't spare any Gold!]

[The sacrificed Skill will be lost forever, but the resulting Skill Specialization might be affected by its abilities, so choose carefully.]

"So that's how it works, huh?" I wondered. "I need to sacrifice a Skill, more than anything. I guess its effects may or may not remain within the Specialization... Alright, let's see what Skill I wouldn't mind losing if it happened."

I checked my Status carefully; the Skill List was big. And after carefully looking around, I made a list of the possible Skills I could afford to sacrifice, whose effects could be beneficial for the new Skill Specialization.

They were: [Cooking: Lv10], [Geomancer: Lv10], [Alchemy: Lv10], [Fishing: Lv10], [Mining: Lv10], [Farm Spirit Protection: Lv10], and [Fairy Queen's Protection: Lv7]! The rest were way too useful for me to take away. Geomancer was already stretching it because its effects were quite simple, but still very useful as my stats increased.

-----

[Geomancer: Lv10 (Max Level)]

Only Spirit Races are capable of connecting with the Earth. The art of such techniques and spells is known as Geomancy. With Geomancy, the user is capable of connecting with the ground within a wide range and see through its Rivers of Mana and Dragon Veins. The earth itself will respond to the user and aid it in a variety of ways.

Spirits will listen more carefully, and their stats will increase by +25% when summoned from Dragon Veins.

Your stats increase by +20% while touching the earth with your body, and the amount of MP restored per second is doubled.

Learning Earth Spirit Magic becomes possible.

Additionally, a Connection with the Terrain is possible through this Skill, enhancing the range in which Skills can affect the surrounding Terrain by x20.

-----

See? It was quite useful! Twenty percent boost to all stats whenever I'm touching dirt? It's really good already, and my MP doubles its restoration speed. And that's without even considering the boost of x20 of my Terrain's Skill Range.

But at the same time, I feel like I can be alright without all the buffs it provides, so it could be a decent sacrifice. The later is Cooking! It has no effects other than giving me good ideas for ingredients and boosting the quality of produced items. I already have equipped a replacement for it which has more effects, so if I lose it I won't lose the ability to gain EXP by cooking either.

Alchemy, Fishing, and Mining would be for experimentation more than anything! I would like to know what I can do with them. I haven't explored my Fishing Talent all that much. I might eventually explore the seas of this world, and I've heard they're extremely dangerous.

Having a strong Fishing Skill could help. Mining is always essential to extract precious ores, crystals, and other materials, and it might also help me shape the world around me more easily, especially underground.

Lastly, I have barely explored Alchemy all that much, mostly I've received the help of Acorn, whose the master alchemist here... But if I could get some powerful Alchemy-related ability, it would be good to complement my Blacksmith Abilities.

And lastly in the list of choices, there's [Farm Spirit Protection: Lv10] and [Fairy Queen's Protection: Lv7]!

-----

[Farm Spirit Protection: Lv10 (Max Level)]

As a Spirit Farmer, the Spirits you Farm will always hold you within their hearts. Spirits you summon or sprout from Spirit Sprouts will naturally protect you from most damage with their lives on the line and without doubting for a second.

The natural amount of Spirit Sprouts you can farm from your Spirit Ranch increases by +20. Spirit Sprouts Stats increase by +10% once sprouted into Lesser Spirits, with an additional 10% chance for the Spirit Sprouted to be a High-Ranking Spirit or above.

The range in which you can control Spirits and make summon them through Terrains and Spirit Sprouts and Dragon Veins increases by x20.

Additionally, there's a 1% chance every time you summon a Spirit to summon the [High Farm Spirit] a special High Rank Spirit that is in charge of the Farms of this world, which will automatically support you in both defense, healing, and offense for 5 Minutes before disappearing.

-----

This one has some really cool effects, and I think if I sacrifice it and then complement it with the Specialization, something really crazy could appear!

-----

[Fairy Queen's Protection: Lv7]

A Special Skill that can only be acquired through the Blessing of the Fairy Queen. This Skill can be equipped in the [Race Skills] Slot.

Due to your affinity with nature and spirits, the Fairy Queen has taken a liking on you and has seen through your kind heart. You have gained her Protection, which enhances your Physical and Magical Defense by +80%. Additionally, in a pinch, you have a small chance (80%, can increase based in LUK) to be able to block a lethal attack against you or any of your registered [Party Members] and you can also enhance Barrier-type Magic to gain greater effects.

-----

And lastly, the Fairy Queen's Protection. The effects are quite nice, the lethal hit protection is actually always triggering when I'm fighting strong opponents, so it hurts to sacrifice it.

But if that can be added into the Specialization, then something even better could show up... Or not, it's a gamble after all. However, it should be a gamble I am willing to take!

"Now what do I pick, hmmm..." I was rubbing my chin, but Mark decided to help.

"Let me see what you picked." He said. "I can give you some recommendations or insight. You might be the one choosing your powers and whatnot, but I also have analyzed your fighting styles."

"Ooh, alright! Look." I showed him what I had in mind.

"I see." He read them rapidly. "It's indeed a tough choice, but I would say... Cooking is the most harmless, but that could contain the best potential."

"Cooking?" I wondered. "I do like Cooking but, really?"

"I mean, all the other options are too good to leave." He said. "But Cooking is what you love, and if it can be enhanced to a divine level, what if you become something like a Goddess of Gourmets or something? The ability to create magical dishes that increase stats wouldn't be far away, or even learning skills from dishes!"

"I guess that's a lot of wishful thinking, but I was also considering this skill the most..." I nodded.  
"Nobody has ever specialized in cooking in this game yet, right? Its just a subclass after all."

"Yeah, but just like the Blacksmith Class evolving into Hephaestus Successor, it could have endless possibilities, think about it." Mark recommended me.

"You're not wrong, but I feel like you just want even tastier dishes~" I caressed his handsome face.

"Hahaha, can't deny it." He kissed my lips. "But well, it still your choice. What else can we pick?"

"Nah, I think you're right. I was doubting myself before, but this was what I really wanted to pick. So yeah, let's do it!" I nodded.

Ding!

[You have chosen the [Cooking: Lv10 (Max Level)] as the Skill Specialization Core!]

[Once your Skill Specialization Ranks Up in the future, you will be able to pick a second Skill for the Specialization Roots that will grow from it.]

Wait, they can Rank Up? And what's a Specialization Root?!

FLAAASH!

-----

## Chapter 927 Choosing A Specialization

Ding!

[You have chosen the [Cooking: Lv10 (Max Level)] as the Skill Specialization Core!]

[Once your Skill Specialization Ranks Up in the future, you will be able to pick a second Skill for the Specialization Roots that will grow from it.]

[Initialization Skill Specialization Procedure, generating 5 random Titles.]

[Although randomly generated, these Titles are taken from a pool formed based on all your Actions, Titles, Relationships with NPC, Skills, Race, Evolutions, and Classes.]

FLAAASH!

The moment I chose the Skill, I saw a tiny yellow bubble fly off my body, it had the small, pixelated drawing of a boiling pot full of many delicious ingredients, a spoon and a fork crossed behind it, and a delicious smell coming from it.

The small Skill was Cooking, it didn't make me stronger or something, so it didn't feel like much when I lost it... Though, I still felt a bit sad. It was a Skill that has accompanied me through my almost a year-old journey in this world.

The marble floated in midair, displaying me five system windows, which were the options I had randomly rolled. They had their own Titles, based in what I chose, they would imbue themselves into the Cooking Skill and transform it into my First Specialization.

[Showcasing the Specialization Paths Titles...]

[Path of the Divine Spirit Mother]

[Path of the Dragon Queen]

[Path of the Legendary Relic Master]

[Path of the Nature's Princess]

[Path of the Earth's Druid Warriress]

"Huh... These sound a bit... boring."

Although they were interesting Titles, I didn't want more of the same! I already had dragon abilities, was somewhat of a "mommy" of spirits, had affinity with nature, and also earth magic was fine. We got Lily for that anyways. I checked each one of their details though, and what they could do did not surprise me either. Though, the most interesting one was this...

-----

[Specialization]: [Path of the Earth's Druid Warriress]

Unlocking Requirements:

You're from Earth.

You're a warriress that likes fighting physically.

You have a high affinity with Earth and Earth Spirits.

You are a Druid and have a relationship with many Druids.

Description: A Powerful Warrior-type Druid that channels the power from Earth itself to become stronger. It can allow you to summon Earth Spirits to fight for you, reinforce your body, and become even stronger physically. Animal transformation is also possible as a Druid.

-----

It literally said something about Earth, the planet, where I came from! It was... really wild to see that being addressed by the System of Arcadia. But I just kept my composure for now. It sounded interesting, but not really what I wanted either way. Also it looked like the power or effects of Cooking disappear with this one, so nope.

"Alright, time to roll the Gacha..." I sighed to myself.

Ding!

[You have spent 100.000.000 Gold to roll the Specialization Path Gacha!]

[Five new Specialization Paths have been randomly chosen!]

[Showcasing the Specialization Paths Titles...]

[Path of the Sexy Succubus]

[Path of the Frost Dragon Queen]

[Path of the Dommy Mommy]

[Path of the Blazing Blacksmith Warrior]

[Path of the Yggdrasil Knightess]

What in the world are some of those options?

-----

[Specialization]: [Path of the Sexy Succubus]

Unlocking Requirements:

You're very sexy.

You make men kneel before your beauty and charisma.

You can easily manipulate men with illusions.

You have a high affinity with Illusion and Dream Magic.

Your beauty is to kill for!

Description: A Sexy Succubus is an evolved form of the Succubus, a Demoness that specializes on the ability to enter the dreams of men and extracting energy and power from them. Your sexy and captivating appearance attracts unsuspecting men into your arms, ready to have their power sucked away, quite literally... You can easily drain power, and grow it exponentially, from Mana, to Ki, to even Divine Power. Your stats increase the more you drain the power of men... and maybe even women.

-----

Oh my god, a small part of my own self is asking me to choose this, a perverted side! But I better resist and simply not think about it. Let's roll the dice again, and please, give me something better this time! The Frost Dragon Queen seemed okay, but I don't really need frost magic.

Ding!

[You have spent 100.000.000 Gold to roll the Specialization Path Gacha!]

[Five new Specialization Paths have been randomly chosen!]

[Showcasing the Specialization Paths Titles...]

[Path of the Saintess Of Sunlight Spirits]

[Path of the Holy Dragon Queen]

[Path of the Mother Of Love And Snuggles]

[Path of the Blazing Yggdrasil Knightess]

[Path of the Spirit Alchemist]

A Saintess of Sunlight Spirits... It looks alright, but can't I get something better? Holy Dragon Queen would still be more of the same. And I don't want to address the rest.

Next.

Ding!

[You have spent 100.000.000 Gold to roll the Specialization Path Gacha!]

[Five new Specialization Paths have been randomly chosen!]

[Showcasing the Specialization Paths Titles...]

[Path of the Beloved Mother Of All]

[Path of the Guardian of Nature]

[Path of the Yggdrasil Titan Warrior]

[Path of the Shadow Spirit Sorceress]

[Path of the Spirit Fishing]

Shadow Spirit Sorceress and Spirit Fishing look interesting, but pass, not good enough.

What's next?

Ding!

[You have spent 100.000.000 Gold to roll the Specialization Path Gacha!]

[Five new Specialization Paths have been randomly chosen!]

[Showcasing the Specialization Paths Titles...]

[Path of the Beauty]

[Path of the Divine Mother]

[Path of the Dryad Queen]

[Path of the Demon Slayer]

[Path of the Demonic Fishing]

[...]

Okay some variety now, but still rather strange. Beauty and Divine Mother though? No thanks. Dryad Queen sounds ok? It allows me to create more Dryad Daughters, but I don't want to take care of them.

Demon Slayer sounds okay, it helps at slaying demons! I'll save it as an option for later. It also had bonuses on... cooking demons and eating them?! And lastly, Demonic Fishing, which... specializes on fishing demonic fishes from hell, what?

Next.

Ding!

[You have spent 100.000.000 Gold to roll the Specialization Path Gacha!]

[Five new Specialization Paths have been randomly chosen!]

[Showcasing the Specialization Paths Titles...]

[...]

Ding!

[You have spent 100.000.000 Gold to roll the Specialization Path Gacha!]

[Five new Specialization Paths have been randomly chosen!]

[...]

Ding!

[You have spent 100.000.000 Gold to roll the Specialization Path Gacha!]

[...]

I kept looking for it, wasting over two billion gold in the process.

Until something fantastic finally appeared.

-----

[Specialization]: [Path of the Divine Gourmet Dragon Queen]

Unlocking Requirements:

You have cooked over 10.000 Dishes.

Your food has brought joy to people.

Your food has saved the lives of over 100 people.

You possess Divine Power.

You have cooked using a variety of powerful ingredients.

You're a Dragon.

You're a Queen.

You love cooking!

Description: A Divine Dragon that has only been theorized in ancient myths. A powerful Divine Dragon Queen whose main specialization is not any element, but Cooking itself! Master the ability to cook and process all matter of ingredients using special Cooking Magic, permanently gain power by eating delicious dishes and new ingredients, and even learn new Skills, level up older Skills, gain Stat Points, Skill Points, and more with each dish! And of course, allies can receive similar effects. Additionally, your draconic powers develop rapidly the more new and divine dishes you eat. You can even temporarily summon Divine Cooking Warrior Spirits to aid you in both cooking and battle, and more.

-----

"This is perfect!"

Ding!

[You have selected the [Path of the Divine Gourmet Dragon Queen] as your Specialization!]

-----

Chapter 928 Path of the Divine Gourmet Dragon Queen

Ding!

[You have selected the [Path of the Divine Gourmet Dragon Queen] as your Specialization!]

[The [Cooking: Lv10 (Max Level)] Skill has been absorbed, evolved, and transformed with the new Path!]

[You acquired your First Specialization Path: [Path of the Divine Gourmet Dragon Queen: Tier 1]!]

[You acquired a Special Title for acquiring a Divine-Grade Specialization Path!]

[You acquired the Title: [Divine Dragon Queen Of Gourmet Cooking, Ingredients, and Dishes]!]

-----

[Divine Dragon Queen Of Gourmet Cooking, Ingredients, and Dishes]

Acquisition Conditions: Acquire the Specialization: [Path of the Divine Gourmet Dragon Queen].

Equip Bonus: Bonuses from eating prepared dishes increase by +100%. Chances of gaining permanent bonuses from eating prepared dishes increase by +50%. Divine Gourmet Essence Gain increases by +100%. Increases the Power and Effects of all Dragon-type Skills and Magic Spells by +200%.

A Title only bestowed to the one that has chosen to walk through a special, Divine Path. You have found the path of the Divine Gourmet Dragon Queen, someone that specializes in the power of cooking to gain tremendous strength and abilities. You will not only be able to change the world with your cooking, but also make yourself the strongest Dragon, satiate your friends and family's bellies, or even heal world hunger. This Title stays on effect even without equipping it, as long as you continue to possess that Path.

-----

[You acquired a Special Title for being the first to acquire a Specialization in the entire server!]

[You acquired the Title: [The First Specializer]!]

-----

[The First Specializer]

Acquisition Conditions: Be the first one to acquire a Skill Specialization.

Equip Bonus: +250 To All Stats. Decreases the required Essence for your Specialization to Rank Up by -50%. From your Second Specialization onwards, you'll gain +30% More Bonus Stats.

A Title bestowed to the first ever wielder of a Skill Specialization. You're the one that has stepped forwards into a new Path, the Path of the Ascendants, Players whose Souls have begun to gain Divine Power.

A Specialization is more than just a fancy Ability though, it can continuously grow stronger and possess Ranks. The more it grows, the stronger your soul and your abilities will become, influencing what you gain through Skill Fusion and Skill Acquisition, and more.

As the first ever person to acquire a Specialization, you're very special! Your growth will be accelerated compared to the rest, so make sure to keep yourself on the top.

This Title Effects remain even without equipping them, as long as you have the Specialization you chose.

-----

[Congratulations! You gained +250 to all Stats, including Stats that cannot be normally increased through these methods.]

FLAAASH!

The moment everything was chosen, the Marble flew into my chest and was quickly absorbed by it, planting itself like a seed in the depths of my own soul. It slowly spread golden colored roots through it all, which still looked young, but that made it sure to combine itself with my Soul.

Does this mean I can use my Specialization abilities even in Earth? I'll have to try that once I log off later today. But for now, I was already in too much exhilaration as the sensation of divine power coursing through my body slowly faded away.

"Phew... Hahhh..."

I looked into my own hands, noticing sparkles of golden essence coming out almost endlessly. This was Divinity! It had grown much stronger. And above all, it seemed to be imbued with the Essence of Cooking. Is Cooking an element of magic or something? Maybe I just made it one now.

Anyways, it seems I got some really cool Titles to go with the Specialization! But I better check the Specialization now. I am wondering what it's the full extent of its abilities. This is something that cost me 2.400.000.000 Gold after all.

-----

[Main Specialization]: [Path of the Divine Gourmet Dragon Queen: Rank 1]

A Divine-Grade Specialization Path that has been born from the [Cooking: Lv10] Skill.

Through the combination of your Abilities as a Dragon, your power over Spirit, Life, and Nature Magic, and your love for cooking, this Path was created.

You're the only Divine Gourmet Dragon Queen, a powerful Dragoness that rules over other living beings. Your main elemental power is not any common power, but Gourmet Cooking, the ingestion of delicious dishes and your endless desire to find the best ingredients.

This Specialization will allow you to imbue your powers into the Ingredients you use to cook your dishes, giving you the ability to prepare Divine Dishes, full of nutrients and sacred power, and the "Spirits" of the beasts, plants, and other ingredients you use.

When consuming these dishes, you have a guaranteed chance to temporarily acquire a vast amount of bonus stats and buffs, and even temporary abilities! And also a decent chance to gain some of such stats and abilities permanently.

Those that have been qualified as your friends, family, and allies from a long time, will also be able to enjoy this benefit to a much smaller extent.

Whenever you cook Divine Dishes and you eat them, you can gain Divine Gourmet Essence, which you can use to summon special Divine Gourmet Spirits of all shapes and sizes, to both help you cooking even better dishes, or to help you fight.

The more you cook and eat such divine dishes, the stronger your Draconic and Cooking Magic Abilities will develop. Once you gather enough Divine Gourmet Essence, you can Rank Up the Specialization, giving it stronger Abilities and upgrading any existing effect.

Make sure to cook and eat a lot!

Available Divine Gourmet Essence: 0

Until Next Rank Up: 0/500.000

Passive Effects:

Increases Physical and Magical Defense of your Dragon Scales, the Attack Power and Defense Piercing Effect of your Dragon Scales, Tails, and Fangs, and the Explosiveness and Magic Attack Power of your Dragon Breath by +300%.

Enhanced recovery of Health, Mana, Ki, Spiritual Energy, and Divinity from eating Divine Dishes by +100%.

Increases Dragon and Cooking-type Skills and Magic Spells Power and Effects by +200%.

Draconic Abilities development speed increases by +100%.

Increases Physical and Magical Damage Dealt after eating a Divine Dish by +100% for the next Hour.

Increases All Stats after eating a Divine Dish by +50% for the next Hour.

The loyalty of your subjects increases by +100%, you can rule over your own territory with much more wisdom and insight.

There's a 60% chance to permanently gain any buff and temporarily ability as stats and skills respectively when eating a Divine Dish prepared by you.

Increases the Stats of all Summoned Dragon-type and Cooking-type Familiars, Tamed Monsters, and Spirits by +50%, with an additional +100% for the next Hour after they eat a Divine Dish.

Active Effects:

You can prepare Divine Dishes by using Ingredients enchanted with your primary elements and this Skill's Powers. Divine Dishes will have a variety of effects depending in their primary ingredients, but will always heal Satiation, Health, Mana, Ki, Spirit Energy, and sometimes Divinity. The more you prepare, the more Divine Gourmet Essence you accumulate. You can spend Mana and Divine Gourmet Essence to conjure Divine Gourmet Dragon Magic Spells, which can be unlocked and learned as you develop your Specialization Rank.

You can utilize other energies with Divine Gourmet Essence to summon Divine Gourmet Spirits temporarily. These Spirits will vary in appearance, shape, and size, and can be summoned by offering Divine Dishes. Based in the Divine Dishes you offer, the Summons appearances might be affected. Any Divine Gourmet Spirit you summon will have their Stats boosted by 100% of the buffs the Dishes that made them would usually give, with an additional +50% to all their Stats.

Additionally, you can choose a Divine Gourmet Spirit to stay with you permanently, making them your Soul-Bound Divine Gourmet Spirit, which will gain the ability to grow even stronger, and will boost your gain of Divine Gourmet Essence as well as making your dishes more delicious.

Soul-Bound Divine Gourmet Spirit: 0/1

Available Divine Gourmet Dragon Magic Spells:

Rank 1: [Divine Seasoning Enhancement Breath] [Divine Golden Dragon Cooking Pot Summon] [Divine Flavor Enhancement Breath] [Divine Dragon Eyes Of Ingredient Searching] [Divine Dragon Ingredient Blessing] [Divine Gourmet Dragon's Cooking Claws]

Lastly, by harnessing your energies and Divine Gourmet Essence, you can conjure the [Divine Gourmet's Domain] around you, which will make the effects of your Divine Dishes +100% more effective, increase all of your Divine Gourmet Spirits Stats by +300%, make cooking Divine Dishes almost instantaneous, and help share 50% of the effects of any buff you get from the Divine Dishes you eat to your allies within a 100 meter radius of you for 30 Minutes. Cooldown: 12 Hours.

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Skill Specializations are really... Overwhelming to read.

So much information and flavor text!

System, you really need to slow it down with the Skill Descriptions a bit!

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Chapter 929 Cooking Magical Dishes

That Specialization Skill didn't need to go that hard on the descriptions and flavor text, I almost felt overwhelmed by all of it. Though, the explanations were very good, and I was able to understand this new power much better than now.

That golden sparks of light coming from my hands were a bit of Divine Gourmet Essence! However, it was not near enough to even count as 1 digit, so I need to accumulate more ASAP if I want to use this Specialization properly.

Also, thanks to the Title Effects, the chances of getting permanent effects from Dishes increased to the whopping 60% chance! I couldn't miss this opportunity to cook something while everyone was still preparing a bit before going to the Level 300 Dungeon.

Although we just had a big meal, maybe they had space for some cold desserts, especially in this very hot area. I quickly called Nieve for her assistance, as she happily gave me a lot of Spirit Ice, which my Abilities immediately detected as "high quality ingredients for shaved ice and ice cream".

"What are you using all the Spirit Ice for, milady?" She asked, wondering what I was up to. "Aren't we going to the Dungeon now?"

"Yes, I know, but I wanted to test a new power I gained~" I smiled. "Let me do this and this, and that!"

I conjured a field of golden energy around me, made of mana and spiritual essence, this was some sort of domain effect the gigantic text wall of a specialization didn't even added into its description. When combining my normal domains with this ability, it transforms, becoming a Cooking Domain where I can easily manipulate ingredients and combine them into new ones.

Utensils are instantly born as Lesser Cooking Spirits as I wish to, though I still use my wooden fingers to make most of them, I still had a lot of cooking utensils inside my inventory, which I used to quickly peel a dozen of beautiful and shiny looking fruits, crush them into pulp, and then mix them with the ice.

I added fruit syrup from Earth for extra flavoring while doing so. I couldn't conjure any Divine Gourmet Dragon Spells yet, no Divine Gourmet Essence... But this was working, nonetheless.

FLASH!

All the ingredients gained a beautiful golden glow, immediately transforming into Divine Dishes. I quickly shaped them with my Aura into several rectangle-shaped ice creams, adding a little wooden stick at the end.

And it was finally done!

Ding!

[Wonderfully done! You have combined the High-Quality Spirit Ice with the High-Quality Spiritual Magic Fruits grown inside of your Farm!] You have created the Divine Dishes: [Divine Multi Spirit Fruit Ice Pops (S Grade)] x40!]

[You earned 400.000 EXP!]

[You earned +4000 Divine Gourmet Essence.]

[You have pleased the many Cooking Spirits in the World.]

[The [Ancient Chef Of The Golden Mountain] has noticed your existence.]

Huh? What are those messages? Ancient Chef of the Golden Mountain? Who is that?

Well, anyways!

"Guys! I made a lot of ice pops for everyone! They're made with fresh fruit from the farm, they're very sweet and refreshing! Want some before we go inside the dungeon?" I offered them to everyone. They happily took the color they wanted the most.

"Hmmm! This is so good! The fruit flavor is so fresh, and the cold is refreshing with all this heat..." Mark said. "Even I feel too hot sometimes! Hmm, so sweet."

"I can't believe it! Lady Planta made it possible for fruit to be cold and tasty like candy?! How!" Acorn was fascinated. "I love this one with Mango and Apple!"

"It's sweet and cold..." Johanna ate it. "It's really good."

"So this is what you used the ice for, milady. Excellently done as usual!" Nieve was fascinated, eating a purple-colored grape ice pop.

"Ah, eating ice cream in this place feels ideal I guess." Elena was enjoying it.

"It has a lot of flavors..." Said Monica. "Oh, ahh, my head is freezing!"

"Hahaha, you gave it too big of a bite, dummy, eat it slowly." Anna laughed.

"So good! Anything that Auntie Elayne makes is always so tasty! I love it!" Elisa was really happy.

"You were right, she really prepares amazing food. This is just ice pops, but the flavor and the fruit pulp are also so well made." Greenie said.

"Elayne these are really good, give me another." Rita asked me, quickly stealing one from my hands. "Can you make milk ice cream next? With chocolate."

"I love these, and yes! Please make milk ice cream next, pretty pleaseeee!" Lily asked me at my side.

"Hahaha, well, if you want to, sure!" I giggled. "Let's use that fresh milk we got from this town, mix it with the fruits too... Chocolate, alright with cacao seeds from our farm, and this and that."

I started burning the cacao seeds, and then crushing them into fine powder, which then I mixed with sugar and milk and warmed into melted chocolate. Lastly, I used the spirit ice to make creamy ice cream from the cream I made using the sweet milk I bought in the city, adding some honey to it this time. I separated it into many bowls with different fruit combination flavors.

"Is she making chocolate from the seeds?!" Johanna asked.

"She's amazing..." Acorn said. "Cooking could be said to be its own science at this point!"

"This "ice pop" thing I've never eaten before is already revolutionary, and she's making some using cream and chocolate? Wait, what's this chocolate thing? Never seen it before!" Ambil was amazed. Apparently the cooking of this world hasn't gone that far.

"And done! Enjoy!"

Ding!

[Wonderfully done! You have combined the High-Quality Spirit Ice with the High-Quality Spiritual Magic Fruits, Sweet Cream made from Cow Milk, and Chocolate! You have created the Divine Dishes: [Divine Chocolate Covered Fruit Milk Ice Cream (S Grade)] x50!]

[You earned 500.000 EXP!]

[You earned +5000 Divine Gourmet Essence.]

[The [Cooking Spirits in the World] are drooling as they approach you to see what you made now.]

[The [Ancient Chef Of The Golden Mountain] smells something sweet, his slumber might be soon disrupted.]

"Uooohhh!" Everyone went insane when I presented them the chocolate-covered ice cream.

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Chapter 930 Food That Increases Stats Permanently And Grants Skills?!

[You have eaten a large quantity of Divine Dishes.]

[You have restored your energies and satiation greatly.]

[You gained an additional +2.000 Divine Gourmet Essence.]

[For eating the Ice Pops and the Chocolate-covered Ice Cream, you have gained the following Buffs: +25% INT & WIS, +50% Mana Regeneration Speed, Temporary Ability [Freezing Touch] for the next Hour!]

[Lucky! You have permanently gained +100 INT and WIS and the [Freezing Touch: Lv-- (Divine Dish Skill)] Skill!]

[Skills acquired from eating Divine Dishes cannot Level Up but are decently strong from the get-go and are excellent materials for Skill Fusion.]

[Once you receive a permanent Stat Buff and Skill from a dish and ingredients, you cannot get anymore from the same dish and ingredients.]

[Please consume a different Divine Dish to grow stronger.]

Woah, I got a Skill right away and one hundred INT and WIS out of making the simplest of desserts too. The Skill itself is interesting I suppose. Though it seems I can't level up the Divine Dish Skills, they can still be used for Skill Fusion. Maybe if I combine a bunch of them, I can get a Skill Fusion that can level up?

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[Freezing Touch: Lv-- (Divine Dish Skill)]

A Skill acquired from eating a Divine Dish related with Ice Creams.

Channel Mana in your hands and feet to rapidly freeze the surface of objects and also of living beings. This Skill can deal strong ice attribute magic damage of up to +200% your INT Stat and can ignore 15% of

a foe's Magic Resistance. The Ice produced in your hands and feet can also be controlled using Mana to an extent based in your own proficiency with magic.

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Interesting, and a short and concise description, nice! I'll save it for now and not equip it, there's little point in doing so if I can't level it up. I'll probably use it for Skill Fusion. I know Nieve's my main Ice Attribute damage dealer, but it never hurts to have some more of that myself. And Nieve's a friend, not someone I can ask to be my ice magic grimoire or something.

"Hmm, these chocolate-covered ice cream are to die for!" Johanna was fascinated. "Planta, your sweets are so good... I love them."

"You're being so open now, I never thought that I could get to your heart by giving you sweets, Johanna." I laughed. "I can give you more later, you're a good girl." I patted her head, as she suddenly panicked while blushing.

"E-Eh? Ah, I... I mean, sure I guess? If you want to! D-Don't touch my head!" She cried, getting as red as a tomato.

"She figured out she was being honest for once and got all embarrassed..." Brisingra teased her from behind. "Johanna be more honest with your heart. It's okay to be nice with Planta."

"W-What the hell are you talking about you dwarf?!" Johanna groaned. "Shut it!"

"Hmph, kids these days. Is this how the Druids raise their brats?" Ambil wondered, getting slightly angry. "But yeah, these are good, and the buffs I got too! Amazing, in fact."

"So we gain the ability to conjure ice?" Asked Mark. "It's insane! But I'm guessing we can't stack them?"

"Not for now." I said. "Well, I think Spirit Infusion can also give you some of the spirits elemental powers too? But never in such an easy way to use them as a simple temporary skill! Did anybody get it permanently? Or some stat?"

"I got the Skill permanently mom." Elena said. "Can't level it up but it still nice for future skill fusions, thanks a lot!"

"Oh, nice! You got lucky!" I nodded. Apparently she was the only one that got it.

"I got thirty INT." Said Monica.

"I gained 30 WIS!" Rita said.

"I also got some INT!" Acorn said.

"I got fifteen INT and WIS myself... It's really not a lot but I guess it still a permanent stat boost, so thanks!" Angelina smiled happily. "Your food is simply wonderful, Planta. How did you do it?"

"Ah, it's part of my new Specialization." I smiled proudly.

"Specialization? What's that?" Erdrich asked.

"It is a special new type of ability unlocked using the Specialization Marble." I answered. "I just got it from the Hephaestus Trial, it was an SS Grade item, so top notch. I got a title saying I was the first with it. Looks like a meta-defining power up everyone should get eventually at some point, maybe."

"That's insane!" Anikitty said. "So it can give you the power to give permanent stat boosts with just food?! I want something like that too!"

"Well, we'll have to complete a World Quest and hope we get one of those goodies." Gandalf laughed.

"Anyways, Planta, I think we're all ready, right? Should we get going?" Angelina asked.

"Sure! Let's do this." I nodded. "I am done too. Ignis! Let us get inside already."

"Heh, I see... Your soul has become much stronger now, and there's a lot of Divinity in it as well!" He said. "Those rewards that father left behind have truly made you blossom, master. Very well, I shall let you and your friends inside. Be prepared, this is not a Dungeon that can be easily completed. Be careful, and make sure to observe your surroundings well. Good luck."

I used the key to enter the Cloudia Fragment, as it shone brightly once it hit the ancient gate, fusing with it and slowly opening it. Dust coming out of the gates as they slowly moved, after perhaps thousands of years of being tightly closed.

What greeted us inside wasn't an old and dusty pathway to ancient and old ruins, but a blue-colored portal, leading to a strange Realm of its own. We could barely see much from outside. Distorted images of a huge temple, trees, a blue sky, and even people...?

"Is this the dungeon entrance? How odd." Said Angelina.

"This is like a Gate..." I felt slightly surprised. "Well, we can find out what this is all about once we get inside! Team, let's go!"

I stepped forward with everyone else, the portal flashing with bright blue light.

[You and your Party have entered the [Divine Dungeon: Ancient Valley (Cloudia Fragment 1/5)] [Danger Level: 300+]!]

[Warning: Your Level is too low. You may receive further penalties for entering.]

FLAAASH!