

Endless Leveling Done Right! #Chapter 12: Heaven's Sword [Part 2] - Read Endless Leveling Done Right!

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At eighteen years old, Cairo had left his tribe of Catkins to wander the world and gain experience.

With this goal in mind, he had chosen the Floating Islands of Thalaria as his base. Why? Because all roads lead from Thalaria.

(E/N: All roads lead to Rome pun. I'm just not sure if it's gonna fly. No pun intended.)

The Town of Thalaria had airships that could travel anywhere within the continent for a price. It also had teleportation gates connected to the nearest towns and cities, allowing easy travel.

While it couldn't be said to be the center of the world, it was one of the primary transport hubs in the Southern Region of the Kingdom of Avalon.

Cairo went into an inn, wanting to buy himself a drink. But as a broke young man, he could only order the cheapest mead in the Tavern, drinking it sparingly as he wanted to savor it while it lasted.

Halfway through his drink, a waitress placed a silver jug beside him.

At first, the Catkin Swordsman only shot it a short glance. There was no one beside him, but he simply thought it was meant for someone yet to come.

Imagine his confusion when the waitress lightly tapped his shoulder and told him that this drink was for him. The swordsman shook his head.

"I didn't order this," Cairo said.

"You're right." Dora—she was the waitress who gave him the jug of wine—nodded.

"That gentleman over there has already paid for this drink. He said this is a gift to you."

She pointed to Alex, who gave a casual wave to the Catkin Swordsman.

Cairo frowned and approached the young man's table, bringing with him the jug of wine.

"I don't recall seeing you here before," Cairo said before sitting down on the extra chair set at the table. "I'm certain we are not even acquainted, so why did you gift me wine?"

The luminous white wine, known as Stardancer's Delight, left a silver afterglow on the lips.

It was the signature drink of the Cat Tails Inn and had cost Alex three silver coins, bringing his remaining funds down to just twelve.

However, he had gritted his teeth and bought the wine, buying himself the opportunity to talk to the famous NPC bound to become the strongest Catkin Swordsman in the Kingdom of Avalon.

"When you first entered the tavern, your presence simply mesmerized me," Alex answered. "When you moved, I sensed that you were containing your strength, and the way you carried yourself... I just knew you were an expert."

"To be honest," he continued, "I even thought I was looking at the current Heaven's Sword. So... I figured a harmless little trick might be my best shot at becoming your acquaintance."

The words "Heaven's Sword" were effective enough on Cairo, who immediately had a good impression of Alex. After all, to be called a Heaven's Sword was the highest praise a Catkin Swordsman could have.

Every Catkin who wielded the blade aspired to earn this title, and Cairo was no different. He was one of the many experts striving to prove their best to be worthy of it.

"I am no Heaven's Sword," Cairo replied, forcing himself to stay composed and not break into a wide smile. "But I hope to become one someday."

Alex smiled. "Then I hope your dream will soon come true."

Raising his water-filled wooden mug, he proposed a toast, which the Catkin reluctantly accepted.

"Cheers to meeting a new friend," Alex said. "And cheers to the future Heaven's Sword."

The Catkin clinked mugs with Alex and drank the wine that made him sigh in satisfaction.

"Stardancer's Delight truly lives up to its reputation as the Cat Tail's Inn signature wine," Cairo commented before shifting his gaze to the young man who was treating him to such a fine drink. "I believe I still don't know your name, human."

"My name is Alex," Alex replied. "Alex Stratos. And this is my friend, Dim Dim."

"Dim Dim~" The Dim Sum God waved at Cairo, making the latter smile faintly

"What an unusual creature," Cairo stated. "Where did you get this pet?"

"Dim Dim is not my pet," Alex corrected. "He's my travel companion."

"Ahem!" Dim Dim raised its head, as if to prove Alex's words to Cairo.

"Funny little thing." Cairo was amused by Dim Dim's act. He decided to let the little guy be, and once again shifted his attention to Alex. "My name is Cairo, and I'm a wandering swordsman. Thank you for the gift, but it's time for me to go. If Fate wills it, our path will cross again."

"May fortune favor you in your journey," Alex replied.

"Dim Dim~" The Dim Sum God also waved at the Catkin, telling him to take care of himself.

Cairo smiled faintly and took the wine jug before leaving the tavern.

When everything was over, Alex sighed. Sure enough, talking to Cairo was nerve-racking. His heart had been a mess the entire time.

He felt a little guilty for deliberately approaching the Catkin Swordsman to be his friend just so he could ask him for a favor in the future.

However, in the end, he didn't push forward with this plan and simply decided to become Cairo's acquaintance for the time being.

Suddenly, he heard a notification sound inside his head, making him blink in surprise.

A blue window screen then appeared in front of him. Alex read it out of curiosity.

< Cairo >

"I do not seek strength for power. I seek it to carve my name among the stars."

— You have made a good first impression of Cairo.

— Cairo will now be added in your relationship tab.

— Cairo will now recognize you as an acquaintance.

— Favorability increased to half a star.

Overall Favorability: Half a star.

Relationship Status: Acquaintance

< Hidden Mission Completed! >

Mission Name: First Acquaintance

"Not all who cross our path are meant to stay, but each leaves a mark on our journey."

[Rewards]

+1 to Luck

+10 Arcana Points

The unexpected reward caught Alex completely by surprise.

The Luck Stat was grayed out, which meant that stat points couldn't be allocated to it. Of course, it could be increased in other ways—through items, equipment, artifacts, buffs, and missions.

In any case, getting a +1 to his Luck and 10 Arcana Points in exchange for spending three silver coins was worth it.

'Half a star,' Alex thought. 'Six stars is the highest level of favorability in the game. Raising the favorability of Heroes and Heroines to two stars meant being friends with them.

'At three stars, they will treat you as good friends. Four stars, best friends. Five stars... At that point, you can even have them as a lover. Six stars, you can ask them for marriage. By then, they are guaranteed to agree to your proposal.'

For players who had a five-star favorability with a same sex character, two options would be given to them whether they were straight or bent.

Option 1 was to make them a sworn sister or brother. This relationship was more like that between family members who would help each other no matter what.

Option 2 was to make them your lover, which would ultimately lead to marriage if the favorability rating was raised to six stars.

Endless Leveling Online was a game that gave you endless possibilities. You could form bonds with anyone and anything.

You could form bonds with monsters, spirits, and even the undead!

Simply put, you could form bonds with anything that caught your fancy.

Heck, you could even form a bond with a tree or a stone if you were persistent enough!

Alex smiled lightly after checking his stats before heaving a sigh.

'I need to focus on gaining funds soon,' Alex thought. 'Otherwise, I will be forced to sleep on the outskirts of town using only a bedroll as my bed.'

The game was truly different from reality. He had made his character sleep uncomfortably multiple times, but since it was he who had to do everything in person now, he'd rather sleep on a comfortable bed with a proper roof above his head.

With renewed determination in his heart, Alex decided to consistently train so that he would become strong enough to fight a goblin one-on-one without relying on throwing rocks at its head.

Yes.

He planned to fight them in close combat with a sword.

That way, he would overcome his fear of getting attacked by enemies, just like how he had gotten used to tanking hits from the strongest Bosses of the game who gave out great rewards the moment they were defeated in battle.

Chapter 13: Silent Striders

< Intelligence +1 >

The more Alex learned about alchemy, the more he felt a new door for his ideal character build opening.

He had just finished reading the Basics of Alchemy Book 2, and it had once again made him feel that he had made the right decision to study alchemy.

It had been three days since Alex had met Cairo, and he was now getting used to his daily routine of running in the morning while carrying a basket that was half filled with rocks.

After he finished his run, he would have breakfast, take a shower, and head to the library to read.

He had given himself exactly ten days to raise his stats to the best of his abilities before he started taking on missions like collecting herbs in the forest.

There was always a chance of encountering a monster, like Horned Rabbits, Goblins, Forest Boars, and Forest Wolves, while looking for herbs.

This was why Alex was doing his best to make himself fit enough to fight against these monsters if they ever got in the way of his herb-collecting mission.

Alex Stratos

Age: 17

Mana: (N/A)

Job Class: (N/A)

Strength - 8

Intelligence - 5

Dexterity - 1

Agility - 16

Constitution - 10

Stamina - 10

Magic - 0

Luck - 4

Available Stat Points: 0

AP: 10

Skills: (N/A)

[Difficulty Level: Hell Mode]

Training in the earlier stages yielded good results, so he raised his stats quite easily. However, as time went on, it would become harder to raise stats.

This was also the reason why he was doing his best to raise his stats to the limit before he embarked on his mission to clear the Trial of Frieden Academy.

But before taking the trial of the Academy, the young man had decided he would go to Briarwood Village first.

The reason?

He wanted to help Charles Lambert safely exit from the other side of the Dungeon of Beginnings, which would bring him to the City of Harmonia.

This was also the city where the Frieden Academy was located and where the Main Story Quest would begin.

Alex had also put Charles Lambert into consideration when choosing alchemy to study. He planned to create as many potions as possible so that when the time came, he would have a higher chance of clearing the dungeon with Charles.

The young man's Unique Tutorial Quest had remained unbeaten for a whole year until Alex had succeeded through sheer luck.

To be honest, Alex was feeling very anxious and afraid. He knew that entering the Dungeon of Beginnings with Charles would transform a simple dungeon into a slaughterhouse, where the latter would fight a battle of life and death.

Getting entangled with the other party's fate would bring him to great danger, but if he turned a blind eye to this scenario, he would feel guilty all his life.

Alex was also hoping that he would be able to befriend Cairo so that the Catkin Swordsman could accompany him in this mission, raising their chances of success.

"Dim Dim."

"Thank you, Dim Dim. But don't you remember? Eating food in the library is prohibited. I'll just turn a blind eye this time because I'm the one doing the eating. Hohohoh!"

"Dim Dim~"

The Dim Sum God had a knack for befriending anyone it met.

Dim Dim had been giving the Librarian some baked tarts with custard filling as well as sesame balls, which the Librarian liked to eat.

Because of this, she had developed a good impression of Alex and Dim Dim, who always visited the library together.

The young man, who had just returned the book, picked up the Dim Sum God and placed him on top of his head like a small hat.

The people in the Town of Thaloria had gotten used to seeing him walk around town with Dim Dim perched on top of his head, and the kids didn't hesitate to greet their little friend, who waved back at them with a smile.

And since the little one was very friendly with the locals, they were also friendly to Alex by association.

After eating dinner, Alex returned to his room with Dim Dim.

The Dim Sum God didn't hesitate to jump into the bed to sleep, while Alex opened the magic lamp so he could write a few more things in his diary.

This included the locations of the hidden items that he remembered inside the Floating Forest, where he planned to go after three more days of training.

The Floating Forest was a forest located on a floating island half the size of the Floating Island of Thaloria.

The forest spanned six miles, and it was one of the most common places for Adventurers to visit when they gathered herbs or hunted some monsters and beasts for their missions.

'If I head deeper inside the Forest, I will definitely encounter Rank 3 Monsters like Hobgoblins,' Alex thought. 'Rank 2 monsters like Goblin Mage and Goblin Shamans are also dangerous, and I don't want to encounter any of them either.'

Alex then glanced at the landmark located on the Floating Forest's map, which the Adventurer's Guild distributed for free.

'Fairy Lake,' Alex mused. 'Should I attempt to go there to retrieve that item?'

There were a few items around the vicinity of the Floating Island of Thaloria, and one of them was located in the Fairy Lake.

< Silent Striders >

Item Grade: Rare

Stats: +2 Stealth, +3 Agility

Effect: Reduces noise while walking, making sneaky approaches easier.

The Silent Striders were a decent pair of boots that increased stealth abilities and the Agility Stat.

It was a good item, but in order to get it, one must first swim to the center of the lake where the Water Fairies lived.

Fortunately, the Water Fairies weren't aggressive monsters.

They were quite docile and only attacked when provoked.

The only problem was getting to the location of the lake.

In order to go there, Alex would need to enter the hunting grounds of Rank 2 Monsters, which would increase the difficulty of his mission.

'Should I wait till I have higher stats or risk it?' Alex wondered. 'I can always visit it before I leave for Briarwood Village in two months. By then, I'm confident I will be able to handle a Rank 2 Monster in a one-on-one fight.'

After weighing the pros and cons, Alex decided to survey the area first. If he didn't meet any strong monsters along the way, he would proceed with his plan.

But if he met a strong monster, he would not hesitate to return another day. For him, nothing could be possibly more important than his life.

He then listed the other rare items located around the Floating Island of Thaloria.

Alex planned to sell the items he didn't need or wasn't compatible with.

This was a good way to secure some funds to buy some equipment. He also needed to save up some funds for his journey to Briarwood Village.

After writing everything that he could think of, the young man turned off the magic lamp and headed to bed.

A few seconds later, he was fast asleep, dreaming of accidentally finding a Divine Weapon, which allowed him to become the strongest person in the world of Arcana.

Chapter 14 - The Fisherman [Part 1]

Alex stepped into the Adventurer's Guild with Dim Dim perched on top of his head as usual.

It was finally the day he had decided to register as an Adventurer and claim missions.

His main goal was naturally to earn as much as he could to fund his upcoming journey.

After going through a short registration process, he received his Guild Card and started as a Rank F Adventurer. Without wasting a second, he skimmed through the available missions.

"Are you sure you want to take two quests at once?" asked the pretty receptionist named Dahlia.

"You'll need to gather twenty Redcap Mushrooms and twenty Thornberries. If you bring in extras, we offer two bronze coins for every additional set of five of either item. Does that sound acceptable to you?"

"Yes," Alex replied. "Both of them can be found in the Floating Forest, so taking these two quests together will not be a problem."

Dahlia nodded in agreement, knowing that the young man was right.

Her only concern was the fact that Alex had just registered in the Adventurer's Guild. She wasn't sure if he had what it took to finish the quests.

"Fine, just be careful out there," Dahlia stated. "Don't go too deep into the Forest. Rank 2 Monsters live there, so make sure you stay at the outskirts. Keep out of trouble. Do I make myself clear?"

"Yes." Alex nodded. "Don't worry, Miss. Dim Dim is with me. He can easily tell if a monster is coming."

"Ahem!" Dim Dim raised its body, making Dahlia giggle.

She had seen many unique monster pets, but this was the first time she had seen something like Dim Dim.

Originally, she thought it was a baby slime with white pigmentation. But to her surprise, it looked more like a white steamed bun with an adorable face.

After leaving the Adventurer's Guild, Alex headed to the Floating Forest, which was located to the west, at least four miles away from the town of Thaloria.

The young man decided to run toward his destination as part of his training.

Since he had been running a lot for the past ten days, his body had gotten used to it.

Forty-minutes later, he arrived at his destination. However, he didn't enter the forest right away.

Instead, he took a fifteen-minute break to properly recover before heading inside.

"Dim Dim, do you sense any monsters nearby?" Alex asked.

The Dim Sum God shook its head. "Dim."

"Good. Please tell me if you sense any danger in the surroundings."

"Dim!"

Alex was also looking at his map, which now had less black fog, specifically from the places he had traveled.

He intended to cover as much ground as possible while looking for Redcap Mushrooms and Thornberries.

The young man also had another plan in mind. Following the map, he moved northwest. The route he was taking led to the Fairy Lake, where the Rare Item, Silent Striders, could be acquired.

"Dim!"

"Understood!"

The young man immediately hid behind a tree and peered in the direction from which Dim Dim said the monster was coming.

About thirty seconds later, a Forest Boar emerged from the underbrush. It was still young and its frame smaller than a fully matured one, but its eyes already held a glint of aggression.

< Forest Boar >

Monster Rank: Rank 1 Monster

Monster Grade: Common

Health: 50/50

Attack: 7 - 10

Note: A brute of the undergrowth, the Forest Boar is as stubborn as it is tough. Though lacking the cunning of greater beasts, its sheer tenacity makes it a challenge for the unprepared.

The Forest Boars were quite aggressive monsters and would not hesitate to attack unless their opponent was many times stronger than they were.

Alex was confident he could kill one, but changed plans after Dim Dim said there was more than one monster in the surroundings.

Because of this, the young man decided to observe the situation first and take action later.

Perhaps waiting for the Forest Boar to lower its guard, three Forest Wolves lunged at it from behind.

< Forest Wolf >

Monster Rank: Rank 1 Monster

Monster Grade: Common

Health: 60/60

Attack: 5 - 15

Note: Alone, a forest wolf is a dangerous foe. In a pack, it is a force of nature, swift as the wind and deadly as the storm.

The Forest Boar let out a shrill squeal that echoed through the surroundings as one of the wolves lunged for its neck.

Caught off guard, the young boar scrambled to escape, but it was already too late. The wolves had it surrounded.

Moments later, the forest quieted, leaving only the sound of tearing flesh as the pack began feasting on their kill.

The sight made Alex feel relieved. Had he attacked the Forest Boar at the very beginning, he might have been forced to deal with three Forest Wolves, which were all Rank 1 Monsters.

Defeating them wasn't impossible, but if a stronger predator had taken advantage of the situation, Alex might have found himself in a dangerous situation.

After several minutes, the wolves had finally eaten their fill. They then dragged the carcass away, presumably taking it back to their den to feed the rest of their kind.

Even though the Forest Wolves could no longer be seen, Alex remained hidden behind the tree.

He was waiting for Dim Dim to say that the coast was clear before he made his move.

"Dim." Dim Dim informed the young man that it could no longer sense any danger in the surroundings.

"Thanks, Dim Dim," Alex replied before continuing his journey.

As he made his way to the lake, he was lucky enough to come across a few Redcap Mushrooms.

But just as he was about to reach his destination, the sound of roars and gibberish reached his ears.

The young man stealthily approached the source of these sounds and saw four Goblin Warriors and two Goblin Archers fighting against a Rank 2 Brown Bear, which stood at three meters tall.

< Brown Bear >

Monster Rank: Rank 2 Monster

Monster Grade: Common

Health: 300/300

Attack: 30 - 60

Note: A formidable beast of the wilds, the Brown Bear is both a symbol of nature's fury and its unyielding endurance. Though it prefers solitude, when provoked, its rage shakes the earth itself.

A Goblin Warrior's cries echoed in the air as the bear's claws tore through its side. Without hesitation, its comrades rushed in, hacking at the beast's thick hide with their weapons.

From a safe distance, the Goblin Archers shot arrows at the bear's head, aiming for the eyes. Given the chaos, their shots missed their target, embedding into its back instead.

Roaring in pain and rage, the bear unleashed its primal fury, swiping at its foes with terrifying force.

Although the bear was stronger, the enemies were too many for it to fight alone. The two sides exchanged blows, fighting each other to the death.

Alex was already holding a sword in his hand, ready to take a chance if an opportunity presented itself.

They call this strategy fishing, and those who did it were called fishermen.

These were players who let monsters or players kill or injure each other before going for the killing blow.

There was also another term used for them—kill stealers.

They were probably the most hated people in the game, making player killers take second place.

Alex also hated kill stealers. But since he wasn't dealing with people but monsters, he felt no guilt in using the situation to his advantage.

Several minutes later, two of the Goblin Warriors were dead, while the other two were barely hanging on for dear life.

They were just waiting for the Goblin Archers to finish off the bear, whose body was now riddled with over a dozen arrows.

Although two of the Goblin Warriors were dead, and the two survivors were seriously injured, the bear was also on its last legs.

Just when one of the Goblin Archers was about to fire another arrow at the weakened bear, it suddenly felt a pain at the back of its neck.

It tried to scream, but only gurgling sounds escaped its lips as Alex struck it a second time, cutting off its head from its body.

Chapter 15 - The Fisherman [Part 2]

With the bear and the two remaining Goblin Warriors at death's door, the only threats left in the surroundings were the two Goblin Archers.

That said, Alex hadn't charged without a plan. Before emerging from his hiding, he had asked Dim Dim to track the two long-rangers so he could kill them before giving the bear the finishing blow.

When the first Goblin Archer died, the second one felt something was wrong.

However, it was a distance away from its comrade, so it didn't notice that its companion had already died.

Alex already knew of the second Goblin Archer's hiding place and didn't hesitate to make his way to his target.

As he moved, he cranked his senses up, carefully listening to the roar and shouts of the Brown Bear and the Goblin Warriors who had decided to finish each other off.

A scream of pain escaped the Goblin Warrior's lips as the Brown Bear swiped its body with its claws before delivering a bite to the neck.

While this was happening, the remaining Goblin Warrior started hacking and stabbing the Brown Bear's body from the side, doing its best to kill it before it could shift its target.

At the same time, it also started to wonder why there were no more arrows hitting the bear at this time, which could have finished it off completely.

The Brown Bear then roared a second time before directing a backhand blow to the annoying Goblin attacking the side of its body.

This sent the pitiful monster's body flying until it slammed into a tree and coughed out blood.

The Bear then stood up on its hind legs and struck the fallen goblin with its claws, finishing it off.

After defeating its enemies, the bear staggered, losing its strength.

Blood flowed from the wounds on its body. It was only a matter of time before it also succumbed to its injuries.

Suddenly, an arrow hit its head, making it roar in pain.

It then glanced in the direction from which the arrow had come, only to see another arrow flying toward it.

Alex had joined the Archery Club during his high-school days and was quite proficient with the bow.

Although he was not very accurate in hitting targets fifty meters away, hitting something within fifteen to twenty meters wasn't a problem.

< You dealt 5 Additional Damage due to hitting your enemy to the head! >

< You dealt 5 Additional Damage due to hitting your enemy to the head! >

Alex gritted his teeth as he nocked his third arrow, going for the final blow.

The Bear's health points had fallen below twenty points, so he just needed to hit it one more time to get the kill.

Paralyzed, the Bear could only growl at the young man who suddenly appeared out of nowhere.

The moment Alex released the arrow from his bow, it pierced through the bear's mouth, dealing the final blow.

< You dealt 5 Additional Damage due to hitting your enemy to the head! >

< You dealt 10 Bonus Damage due to hitting your enemy three consecutive times to the head! >

The bear's dying roar spread through the surroundings as its body collapsed to the ground.

The skill, Head Shot, had a passive ability of giving additional damage as long as Alex hit his target on the head.

This meant that any ranged weapon could trigger the bonus damage, making it a very valuable passive skill for Beginners.

[Level Up!]

Alex ignored the notification and nocked one more arrow to his bow before shooting the Goblin Warrior, who was lying on the ground not far from him.

It was still not dead, and Alex didn't want to take any chances of getting stabbed in the back.

[Level Up!]

When he was certain that there were no more enemies in his surroundings, the young man finally lowered his guard and sighed in relief.

After he had killed the two Goblin Archers earlier, his experience bar had nearly filled up, falling only a little short.

Fortunately, the bear was a Rank 2 Monster and gave a lot of experience points, allowing Alex to level up once, even bringing his experience bar close to a second level up.

This was why he leveled up again after killing the surviving Goblin Warrior, who was only a minute away from death.

Knowing that staying in place would be extremely dangerous, Alex niftily approached the Brown Bear and stuffed its body into his Beast Pouch.

He had spent five silver coins to rent this magical item from the Adventurer's Guild for three days.

It was meant to capture large prey that couldn't fit inside storage rings.

Hunters often carried a Beast Pouch when they hunted, as it could store ten medium-sized monsters like Forest Wolves and Forest Boars.

It could also store up to two large monsters, such as the Brown Bear.

After safely storing his prize, Alex started to cut off the right ears of the Goblins, which he would turn over to the Adventurer's Guild when he returned to the Town of Thaloria.

He still had the four goblin ears he had gotten during his tutorial quest inside his storage ring, bringing him to a total of ten.

Each goblin ear was worth two bronze coins, while Goblin Warriors and Goblin Archers were worth five bronze coins each.

As for the bear, he planned to let the Adventurer's Guild dissect it so he could sell its body parts and its meat.

After looting the Goblins of their weapons, the young man made a hasty retreat to a safe place before more monsters appeared in the vicinity.

Fifteen minutes later, Dim Dim informed him that there were no longer any monsters nearby, and he heaved a sigh of relief.

'Finally, it's time to increase my stats,' Alex thought as he opened his Status Page.

He leveled up two times, which meant twice the stat points. He split them between Strength and Agility, which put a faint smile on his face.

Alex Stratos

Age: 17

Mana: (N/A)

Job Class: (N/A)

Strength - 10

Intelligence - 6

Dexterity - 1

Agility - 22

Constitution - 12

Stamina - 12

Magic - 0

Luck - 4

Available Stat Points: 0

AP: 10

Active Skills: (N/A)

Passive Skills: Improved Stone Throw, Head Shot.

[Difficulty Level: Hell Mode]

'I need to add eight more points to Constitution, and I can get the Shielder Job Class,' Alex thought.

His original plan was to raise his Agility to 40 and his Strength to 20 before pooling his stat points to Constitution so he could change Job Classes.

The Shielder Job Class didn't give any massive benefits at the beginning, so he wasn't in a hurry to acquire it.

Aside from increasing the effect of Shield Skills by 20%, raising shield defense by 20%, and learning Shield Skills 30% faster, the Shielder Job Class had nothing more to offer.

Right now, Alex's priority was speed.

His play style revolved around hit-and-run tactics against his enemies and full-speed retreats when faced with stronger opponents.

Alex had chosen to become a Glass Cannon that hit hard and moved fast, but was very frail when receiving damage.

This was where the Shielder Job Class stepped in.

By relying on the defense of shields and other shield skills, Alex could cover his weakness and increase his chances of survival.

He was only able to come up with this strategy because he aimed to become a Shield Savant, which boasted the highest defensive ability in the game of Endless Leveling Online.

Just imagine a character that could hit hard, move fast, and tank blows from a Boss Monster.

That was Alex's ideal build, which had previously allowed him to become the 69th strongest player in the global ELO rankings.