

Dungeon S 1791

Chapter 1791 King Of Bearling -Part 29

When Yinn confirmed that there was no more movement, she moved in along with her Fortress Golem and checked the corpses. Without any hesitation, she used the Fortress Golem's scanner to find the power cores and once she did, The manipulator swooped down the valley to pluck them out from any of the mess they were in.

As long as they do not have their cores with them, it should be impossible to revive back again. And also, those cores retrieved can also be recycled as Yinn installed them into her fortress golem and found that it boosted her processing by a significant amount.

This way, she would be able to do even more complicated reality blending techniques that might even rival Jin's dungeon creation concept. When it was all done, she placed several bombs at various locations before leaving the valley so that those broken Mecha Dragons would never appear once more.

"Anyone else needs help?" She asked as she got out of the valley and was travelling at full speed back to the city instead of using that teleportation ability since it was on cooldown as dictated by the System.

"You can come help me! These Mecha Acid Dragons are crazy tough!" Click said and Yinn felt curious.

"Don't you have those Necromechanoid's summons to aid you?"

"Wellll, I decided not to use them as of now. Just broken Mechanoids that I found around the floor as well as those damaged tanks. And yet their armour is also equally acidic enough that the shots were not going through!" Click replied. " Even if I used Necromechanoid's summons, they are also close combat based and they will definitely get damage by those acidic reactive metal on them as well as those claws!"

"Isn't that why the commander and the System had designated you to kill them?" Yinn asked since Click had Necromechanoid's powers and by using broken mechanoids as her shields, she should be able to be protected and still do damage to the Mecha Acid Dragons.

"Urgh, this is so irritating. Fine! I will do it! But not with just Necromechanoid's power but my own version of Mechamancing as well!" Click decided to take matters into her own hands to the best of her own abilities. Behind her Fortress Golem was the very same combat 3D printing backpack that Click had whenever she moved around with the squad. But this time, it is way bigger since she could attach it to the Fortress golem.

So with that backpack, she created a Golem sized flame thrower for herself as well as creating a bunch of flamethrowers turrets that can be attached to the broken Mechanoids. "If its acid then should be able to burn it all down!" Click said as she turned on the energy valve and a huge wave of flames popped out of the barrel which scared her for a moment until she realised she did not hold it properly and the barrel was wavering from the intense push of flames out from its nozzle.

But that was enough to scare the Mecha Acid Dragon for a moment causing it to move backwards. Surprisingly, that was also the optimal range where the fire's intensity was at its peak and the acidic metal did caught in flames. Seeing how it was effective, Click quickly commanded the broken Mechanoids to rush in and burn down their Dragonlings as well.

However, she had forgotten that there were two Mecha Acid Dragons that she had to deal with. And one of them was currently hovering above them, creating a huge giant poisonous bubble waiting to drop down at them.

"Ah fuck it!" Click saw the threat, knew there was no way around and decided to summon the Necro Titan out to protect her. One of her power cores glowed brightly and she could feel the sensation of her entire arm not working for a good five seconds as the Titan crawled out of the ground, right under the first Mecha Acid Dragon and then proceeded to grab onto the second Mecha Acid Dragon.

As the second Mecha Acid Dragon was creating that bubble, the acid bubble felt and what the Necro Titan did was using the initial Acid Dragon as the target instead of those broken Mechanoids who were fighting against the Acid Dragonlings. Also, since the first Mecha Acid Dragon had its armoured burnt, the acid on it needed some time to be secreted once more. Thus, when the Necro Titan held onto it, it was not being damaged.

"You need a glove to catch a ball, right?" Click smiled as she applauded the Necro Titan's decision to use the Mecha Acid Dragon as the 'glove' to catch the bubble. It might not be effective since the dragon's metal were meant to withstand acid but still, it should do damage to it, right?"

"It would be hilarious if the Mecha Acid Dragon recovered from bathing in a water ball of acid." Yinn commented as she saw the Necro Titan even from afar, showing how huge in size it was.

When the Mecha Acid Dragon got soaked in it, both of them were surprised that it actually incurred damage from the acid bubble and so did the Necro Titan's palm. It then quickly took the melting Mecha Acid Dragon and decided to throw it at the direction of the second dragon. That was where Click had already push forth and utilise her new flamethrower to the desires.

The only problem was that they had forgotten they were not fighting individual dragons and a horde of them. The Gigan Dragon saw the Necro Titan's emergence and had already decided to engage against it by shooting a giant metal spike it grew from its back and threw towards it. Hence, in defence, the Necro Titan had reactively changed its plan to throw the acid dragon into using it as the shield against the Gigan Dragon.

To its surprise and even Click's the metal spike obliterated the Mecha Acid Dragon that there was almost left of it. A small portion of the metal spike still penetrated through and stabbed through the Necro Titan hand.

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