Global Composite Master: Compositing an Undead Army from the Start

Chapter 16: Chapter 16 Special Titles! _1

As several cries of surprise rang out, the people nearby immediately turned to look.

They saw Chen Mo, at that moment, being held at knifepoint by a man in black.

"Don't be impulsive. Let's talk it out."

Seeing Chen Mo held hostage, Su Tianxin, who was only five meters away, was greatly worried but still tried to speak to the red-named man with a calm expression.

"All of you, back off. As long as you let me go, I won't hurt this kid."

Although everyone had a life value after awakening and wouldn't easily die from having their throat cut or heart stabbed, the level difference still mattered. The red-named man could kill Chen Mo with a basic attack, let alone use a skill.

Moreover, he was holding the dagger to a vital spot on Chen Mo.

Even though the world had changed, every creature still had weaknesses. Attacks on these spots would inflict additional damage.

For example, the human neck, heart, and the back of the head.

Everyone present had no doubt that the red-named man could easily kill Chen Mo, so they all held back, not daring to make a move.

After all, red-named individuals cannot be resurrected, whether they are killed or do the killing.

Some extremists, to retaliate against the scions of certain great families, choose to commit more murders to become red-named. Then, they assassinate these scions. This way, unless the target possesses the power of resurrection, they cannot be revived once killed.

While everyone hesitated, reluctant to act recklessly, the red-named man grew even more fearful and anxious.

He knew that if he let his guard down for even a moment and was hit by a control skill, the people around him would no longer need to worry about him harming anyone; they could swarm and kill him. Therefore, he paid rapt attention to his surroundings.

Moreover, he had foolishly run out of the jungle into the open, leaving himself surrounded. Unable to see what was behind him, he naturally felt in extreme danger every moment.

"Step back! Let me go! I don't want to kill anyone. They forced me to do it; it was all their doing!"

The red-named man's eyes were bloodshot, and he looked frantic, as if at any moment he would slash the dagger across Chen Mo's throat.

"That bitch deserved to die! So did that bastard! They all deserved to die! It was that bitch who betrayed me first! I killed their entire family, but it's all the fault of that bitch and that bastard! It's not my fault! No! It's not!"

The red-named man screamed hysterically.

Those around him began to understand why this man had become red-named.

"So, it turns out his wife had an affair, and he killed her, the man she cheated with, and the man's entire family."

"Although having an affair might be a moral issue, murder is a legal matter. What he did can't be justified by anyone. However, one can understand how a man, in a fit of rage after being cuckolded, could do something like this."

"If you look at it this way, he's rather pitiful."

"Pitiful? This man clearly overreacted. He actually killed the whole family."

"Exactly. If he had only killed the adulterous pair, it wouldn't be so bad. Was it necessary to kill the entire family?"

"I think so too. Although he had his reasons, his wife being bad doesn't mean he isn't. I bet he's no good either!"

Amid the crowd's discussion, the Principal of Seaside Second Middle School, Shen Rulong, stood up and glared at the red-named man, saying, "Yang Weinan, based on the information just reported and the reply I've received, you sure know how to justify yourself!

"Your wife cheated on you. Killing her and her lover might be understandable. But why did you rape and murder the lover's wife and daughter?

"Strictly speaking, they were victims, just like you. How dare you claim you were forced into committing such an atrocious act!

"You beast!"

"He slept with my wife! Why can't I sleep with his wife? I didn't just want to sleep with his wife; I wanted to sleep with his daughter too! This is his retribution! Retribution!!!"

As the red-named Yang Weinan spoke, he grew more agitated, the dagger in his hand dangerously close to slashing Chen Mo's throat.

Originally, when Chen Mo heard Yang Weinan's reasons for his crimes, he thought the man might have been temporarily blinded by rage and could be excused. He had planned to cooperate, let him go, and allow him to face his own fate. However, upon hearing the Principal reveal that Yang Weinan had also committed the atrocious acts of raping and murdering the other man's wife and daughter, Chen Mo immediately changed his mind. Yang Weinan's words became increasingly outrageous as he justified his heinous acts with such conviction. Chen Mo couldn't tolerate it any longer.

He looked at the Principal. Though he didn't speak, his lips formed the words, "Do it."

Shen Rulong was stunned. "Do what?"

He discreetly waved at Chen Mo, signaling him not to act.

I can't risk a student's life, Shen Rulong thought. *Even if it's just a two-star combat profession student.*

But before he could react further, he saw Chen Mo himself raise his hand, about to try and snatch the dagger.

"You little shit, you're asking for death!" Yang Weinan roared, instantly enraged.

This kid!

Shen Rulong was shocked. He knew he had to act now.

Shen Rulong launched a Wind Blade with maximum speed. The others nearby also reacted promptly, unleashing various attacks, disruptions, control skills, or debuffs.

Su Tianxin rapidly cast several life-saving skills on Chen Mo.

But no matter how fast they launched their skills, they couldn't be faster than Yang Weinan, who was right beside Chen Mo.

By the time their skills reached them, Yang Weinan had already slashed Chen Mo's throat. As Chen Mo's throat was cut, a dead Skeleton Monster—already disintegrated into a pile of bones—bizarrely materialized around Chen Mo and Yang Weinan.

Before anyone could get a clear look, the scattered skeleton flashed brightly. BOOM! It exploded!

The shockwave from the explosion stirred up a cloud of dust. This, combined with the bright flash of the explosion and the dazzling lights from various skills, momentarily obscured everyone's view of Chen Mo within the blast zone.

Then, another loud BANG! echoed.

No one knew why there were continuous large explosions.

"Mr. Mo!"

"Chen Mo!"

Fearing Chen Mo was in mortal danger, his classmates cried out his name worriedly.

But the next moment, they saw Chen Mo emerge remarkably unscathed from the light curtain, having broken free from Yang Weinan's control.

"Chen Mo, are you alright?" Su Tianxin, overjoyed, immediately rushed forward, pulling him behind her protectively.

However, Chen Mo no longer needed protection. With so many experts attacking simultaneously, even a Tank would likely be killed instantly, let alone an Assassin.

Assassins inherently have low life value and couldn't withstand such an onslaught. In the blink of an eye, Yang Weinan was blasted to the ground, a pile of items scattering from him.

[The Heavenly Dao's Hint: You participated in killing a red-named individual. Your participation was low; you obtained 10 honor points.]

[The Heavenly Dao's Hint: You participated in killing a red-named individual. Your participation was low; you obtained 0.7% of the red-named individual's total experience points.]

[The Heavenly Dao's Hint: You participated for the first time in killing a red-named individual. You have received an S-level title— 『Law Enforcer LV1』!]

...

As Yang Weinan fell, Chen Mo suddenly received several hints from the Heavenly Dao.

Chapter 17: Chapter 17: Rise 5 Levels in a Second, Realm Breakthrough Assessment!_1

A deluge of The Heavenly Path's Hints bombarded him. Before Chen Mo could even read them, Shen Rulong, huffing angrily, walked up to him and said with lingering fear, "You reckless brat! That was a red-named individual. If he had accidentally killed you, not even our resurrection ability could bring you back! How dare you act so recklessly!"

"Exactly! You scared me to death just now, you annoying kid," Su Tianxin also immediately stepped forward and pinched Chen Mo's cheek.

"Teacher, it hurts... It won't happen again." Chen Mo, wincing in pain, quickly begged for mercy.

Although he was scolded, both the Principal and his teacher were clearly angry out of concern for him, and Chen Mo naturally understood their feelings.

"The scare you received earlier might have affected your emotions, and that could potentially influence your performance today. Do you want to apply for a delay in the assessment?" Shen Rulong asked, looking at Chen Mo.

"That won't be necessary, Principal. We from Seaside Second Middle School aren't scared that easily," Chen Mo said, rubbing his cheek while smiling at the Principal.

"You do have some mettle, which probably explains your rash behavior earlier. But you can't act so recklessly anymore, got it?"

Shen Rulong lifted his Magic Wand and rapped Chen Mo on the head.

Professionals can unleash attacks with the power of their undefeated state with every move. However, reality and the game remain distinct. Even though the maximum of everyone's physical abilities is represented by data, they can still control their strength freely.

Take, for example, when Su Tianxin flicked Fang Datong's forehead earlier. If she had used her actual damage to attack Fang Datong, even as a Priest, she could have literally blown his head off.

"I understand." The pain on his face hadn't subsided yet, so Chen Mo immediately rubbed the spot on his head where the Principal had struck.

This time, the Principal's tap wasn't light. Although it didn't cause much damage, it definitely hurt.

It was obviously intended to make Chen Mo remember this lesson.

After he finished speaking, the Principal prepared to restart the assessment.

However, at this moment, Fang Datong noticed something unusual.

"How did you reach Level 5?"

Upon hearing this, Su Tianxin and Shen Rulong immediately turned their attention to Chen Mo.

Concerned for Chen Mo's safety, they hadn't noticed any other changes in him. However, Fang Datong was in a team with Chen Mo.

Being in a team meant that each member's Level, life value, and energy value were synchronously displayed above their heads.

This information was displayed so teammates could promptly assess each other's status and provide appropriate assistance.

Of course, if you were willing, you could also share this information with people outside your team.

Just like in today's assessment, everyone would voluntarily display their life bar and energy bar to the teachers protecting them, so the teachers could judge the situation in time.

As Su Tianxin and Shen Rulong cast a probing spell, they confirmed that Chen Mo's Level had indeed jumped directly to 5.

Name: Chen Mo

Level: 5

A person's attributes can only be probed by others if they choose to make them public. However, Level can be probed by others at will, unless you intentionally use some hiding-type abilities to conceal or alter it.

Seeing the information fed back by the Heavenly Dao, Su Tianxin was the first to show confusion. "Weren't you at Level 1 just a moment ago, kid?"

Shen Rulong, however, was the first to understand. "Perhaps all our Weaken skills earlier nullified Yang Weinan's defenses. This brat then had a skirmish with Yang Weinan and luckily managed to chip away some of his Health, thus gaining kill participation credit for the red-named individual."

"Kill participation for a red-named individual?" Fang Datong asked in confusion. "What does that have to do with Mo suddenly reaching Level 5?"

"Everyone knows that if you kill a red-named individual, you gain half of their total experience points.

But what many people don't know is that if multiple people participate in the kill, then half of the total experience points are distributed among all participants according to their degree of participation."

"Yang Weinan is a Level 30 professional with at least nearly ten million total experience points. Even if Chen Mo got only a thousandth of that, he would have received tens of thousands."

As soon as Shen Rulong finished speaking, the nearby students were dumbfounded.

"Wow, just by tagging a red-named individual, he can get so many experience points! That's way better than farming monsters!"

"No wonder red-named individuals are immediately ganged up on when discovered. Even a small assist earns a considerable amount of experience points."

"I initially thought Chen Mo was unlucky, but now I'm instantly envious. Why wasn't I the one taken hostage?"

"Don't jinx it! Chen Mo was lucky to survive. How can you still think about that? If a red-named individual kills you, resurrection isn't possible. Risking your life for experience points you can get sooner or later? Are you crazy?"

Regarding Chen Mo's accidental windfall, some were envious, while others remained indifferent...

Chen Mo himself, however, was ecstatic.

He had just been reprimanded by the Principal and hadn't had time to review all The Heavenly Path's Hints.

Opening The Heavenly Path's Hints now, he realized he had made a huge profit in experience points.

The Heavenly Path's Hint: You earned 76,880 experience points!

The Heavenly Path's Hint: Congratulations, your Level has increased. Current Level: 2!

The Heavenly Path's Hint: Congratulations, your Level has increased...

...

The Heavenly Path's Hint: Congratulations, your Level has increased. Current Level: 5!

The Heavenly Path's Hint: Your Level has reached 5, and you have hit the first-tier bottleneck. You can now choose the Realm Breakthrough Assessment!

The Heavenly Path's Hint: The Realm Breakthrough Assessment can only be attempted once, regardless of success or failure. If you choose to challenge it, please do so in your best condition.

The Heavenly Path's Hint: If you do not wish to undergo the Realm Breakthrough Assessment, you can choose to break through autonomously. At this stage, you only need to wait one day to break through the Level limit on your own. However, you will be unable to gain or accumulate experience points during this period.

The Realm Breakthrough Assessment is a special challenge that occurs every five levels, which issues a challenge corresponding to your profession.

There are nine difficulties to choose from, ranging from F-Class to SSS-level.

Different challenge difficulties require different amounts of experience points to initiate them and offer varying rewards.

The F-Class difficulty allows for teaming up, so its difficulty is quite low. Basically, anyone can complete it. It only requires twice the experience points needed to level up from 5 to 6 to initiate the challenge.

Upon completion, your Level increases directly from 5 to 6, and your upgradeable level cap is raised to 10, but there are no other rewards.

Choosing the F-Class difficulty challenge might seem like a poor deal, as there are no rewards and it requires double the experience points for leveling up. However, the advantage is that you don't need to wait a day and can continue accumulating experience points to level up.

Otherwise, if you choose autonomous breakthrough, you won't be able to gain or accumulate experience points during that period, effectively wasting an entire day.

However, if you are confident in your abilities and want to seize this once-every-five-levels opportunity to gain benefits from the Realm Breakthrough Assessment, then you need to choose a higher-difficulty challenge.

Starting from E-Class difficulty, teaming up is not allowed; the challenge must be completed alone.

Upon passing, you will receive item rewards appropriate to the difficulty tier and a title reward corresponding to that difficulty.

These titles can enhance attributes, provide special characteristics, provide skills, and more. It occurs once every five levels; missing one chance means having less combat power than others.

So, it is very important to choose an assessment difficulty that matches your own abilities!

Chapter 18: Chapter 18 Level Difference_1

"That's not right, is it? If Mr. Mo is Level 5, doesn't that mean he can't team up with us anymore?"

Seeing Chen Mo reach Level 5, Fang Datong immediately voiced his regret.

He had been planning to hunt monsters with his buddy to show off the power of his new gear.

However, a large level difference generally makes hunting monsters together inefficient.

Under the heavenly path's rule, when teaming up to hunt monsters, Experience is calculated based on the largest level difference within the party. If a slain monster has a level difference with any team member, the Experience Points gained will be reduced accordingly.

This doesn't just apply to teaming up. Even if someone who isn't in the team helps by dealing damage, reducing a monster's Health, or performing actions like lowering a monster's attributes or controlling it to let low-level players get the kill, an Experience penalty will still be applied.

The Experience gained from monsters is fixed: a Level 1 monster gives 1 Experience Point upon being slain, a Level 2 monster gives 2 Experience Points, and so on.

For each level of difference between you and a monster, you will incur an Experience Point penalty when you kill it. You lose 1 Experience Point for each level of difference. After Level 10, this penalty doubles to 2 points per level. After Level 20, it increases to 3 points per level, and this pattern continues for every subsequent 10 levels.

For example, if you are Level 3 in a team and kill a Level 1 monster, the 2-Level difference means the Experience gained will be reduced by 2 points. Since Level 1 monsters only provide 1 Experience Point, this isn't enough to cover the penalty. While the system won't actually subtract Experience from your total, you won't gain any Experience from killing that Level 1 monster.

Special Reminder: This rule only applies to team situations and takes effect only when the level difference between the highest-Level and lowest-Level team members exceeds 2. Normally, a low-level professional killing a high-level monster can gain bonus Experience Points.

Similarly, if you are Level 1 in a team with a large level disparity and your team kills a Level 3 monster, the 2-Level difference means your Experience gained will also be

reduced by 2 points. However, since a Level 3 monster provides 3 Experience Points, even with the penalty, you will still gain at least 1 Experience Point.

If you are Level 13 and kill a Level 11 monster, even though there's only a 2-Level difference, the penalty after Level 10 is 2 points per level. So, for a Level 11 monster that provides 11 Experience Points, you'll have 4 points deducted (2 levels * 2 points/level), meaning you only earn 7 Experience Points.

The same applies if you are Level 23 and kill a Level 21 monster. After Level 20, the penalty is 3 points per level. You'll be deducted 6 Experience Points (2 levels * 3 points/level). So, a Level 21 monster, which would normally give 21 Experience Points, will only yield 15 Experience Points.

The reverse is also true when in a team. If you are Level 11 and kill a Level 13 monster, the penalty is still based on the 2-Level difference. Post-Level 10, this is 2 points per level, so a 4-point deduction. A Level 13 monster (13 EP) would yield 9 Experience Points. If you are Level 21 killing a Level 23 monster, the penalty (post-Level 20) is 3 points per level, so a 6-point deduction. A Level 23 monster (23 EP) would yield 17 Experience Points.

If there are multiple different levels in the team, Experience Points are penalized based on the largest level difference found between any single team member and the monster.

For example, if your team has members at Levels 1, 2, 3, 4, and 5, and you collectively kill a Level 5 monster.

According to the maximum level difference rule, the heavenly path's rule will apply penalties based on this largest gap. The difference between the Level 1 member and the Level 5 monster is 4 Levels. Therefore, the Experience Points provided by the Level 5 monster (normally 5 EP) will be reduced by 4 points, leaving only 1 Experience Point.

And this 1 Experience Point must then be shared among all team members.

This means that for a five-person team with members from Level 1 to Level 5 killing a Level 5 monster, each player ultimately gains only 0.2 Experience Points.

Because of these rules, it's very difficult for high-level players to power-level low-level players.

As long as the level difference within your team is significant, whether you're helping low-level players kill low-level monsters or high-level monsters, the substantial level-difference penalties will severely reduce the Experience gain for all team members.

The same applies to item drop rates.

After killing a monster, for each level of difference (based on the maximum level difference as determined before), the monster's item drop rate is reduced by 10%.

Using the previous example of the Level 1 to 5 party: if they kill a Level 5 monster together, the presence of the Level 1 member creates a 4-Level difference, so the monster's drop rate is reduced by 40%.

Similarly, even if not formally teamed up, if a high-level individual intervenes in a fight—whether by helping with damage, using control Skills, debuff Skills, or any other combat-related Skill—this intervention will affect the drop rate. The drop rate penalty will be calculated based on the level difference between this intervening high-level individual and the monster.

The Heavenly Dao's detection is extremely strict; it offers no such loopholes to exploit!

The only exception involves healing-type professions. They can heal from outside the team. As long as they only restore Health and don't cast any enhancing buffs on those fighting, it's not considered intervention.

This is the only way a high-level player can help low-level players improve their monster-hunting efficiency without incurring penalties.

However, thankfully, the heavenly path's rule is also quite reasonable. Where there are penalties, there are also balancing factors and rewards.

All the above restrictions on assisting low-level players apply only when there's a large level difference within a team or when an outsider interferes.

If the level difference between the highest-Level and lowest-Level members in a team does not exceed 2 Levels, Experience after killing a monster is calculated based on the team's average Level, and there are no Experience penalties for killing monsters of a higher level than the team average.

And if you are solo and manage to kill a high-level monster on your own, not only will you avoid Experience Point and drop rate penalties, but you'll actually receive rewards.

The reward rules are the inverse of the penalty rules.

If you are Level 1 and solo-kill a Level 5 monster, you earn the base 5 Experience Points plus a bonus of 4 Experience Points for the level difference, totaling 9 Experience Points.

Similarly, if you are Level 1 and solo-kill a Level 5 monster, its item drop rate will be increased by an additional 40%.

Clearly, while the heavenly path's rule limits high-level players from power-leveling low-level ones, they also provide benefits for capable low-level players to advance quickly.

Everyone is very familiar with these rules.

That's why Fang Datong was so frustrated. If Chen Mo joined their team, the level difference would become too large.

Regardless of what Level monster they decided to hunt, the returns wouldn't be good.

Hunting Level 1 monsters: Chen Mo, at Level 5, would cause a 4-point Experience penalty (a 4-Level difference). Since Level 1 monsters give 1 EP, this results in 1 - 4 = 0 EP (as it can't go negative). No gain.

Hunting Level 2 monsters: Chen Mo (Level 5) would cause a 3-point Experience penalty (a 3-Level difference). Level 2 monsters give 2 EP. Result: 2 - 3 = 0 EP. No gain.

Hunting Level 4 monsters: The largest level difference would be between a Level 1 party member (like Fang Datong) and the Level 4 monster (3 Levels). This incurs a 3-point Experience penalty. Level 4 monsters give 4 EP. Result: 4 - 3 = 1 EP (to be shared).

Hunting Level 5 monsters: The largest level difference would be between a Level 1 party member and the Level 5 monster (4 Levels). This incurs a 4-point Experience penalty. Level 5 monsters give 5 EP. Result: 5 - 4 = 1 EP (to be shared).

Hunting Level 3 monsters: The level difference between Chen Mo (L5) and the L3 monster is 2 Levels. The difference between a Level 1 party member and the L3 monster is also 2 Levels. So the penalty is 2 Experience Points. Level 3 monsters give 3 EP. Result: 3 - 2 = 1 EP (to be shared).

And this single Experience Point would have to be shared among all teammates. Divided up, each person gets practically nothing. For a team of four, where perhaps three are fighting monsters above their Level, the shared Experience would be pitifully small. Such a team would be pointless and inefficient.

"Since Chen Mo is already Level 5, he shouldn't continue with this team. He should prepare for the Realm Breakthrough Assessment immediately.

Yesterday, a team from Class Three mentioned they were short on people; only two had signed up. Datong, Bingbing, and you, the girl from Class Four—the three of you should team up with those two."

After all, with such a significant level difference, it's just not suitable.

Hearing Su Tianxin's words, Chen Mo and the others didn't say anything more and willingly disbanded their small party.

Chapter 19: Chapter 19: SSS-level Assessment Difficulty!_1

After Fang Datong and the others left, Su Tianxin turned to Chen Mo and said, "Chen Mo, considering your professional level, you might want to avoid high-difficulty tasks. I suggest you choose the F-Class difficulty for the assessment. After all, you've just received a significant amount of experience points. Losing double wouldn't hurt much."

Chen Mo nodded. "Hmm, I'll look into it."

"Alright then. If you have any questions later, feel free to ask me or the Principal and the others. For now, you should stay near the Principal and his group to prevent any further incidents. I need to go protect Datong and the others, so I can't stay here with you."

"Okay."

Watching Su Tianxin enter the forest, Chen Mo refocused his attention on the semi-transparent floating window that only he could see. He didn't rush to review the difficulty levels of the assessment tasks. First, he examined the title he had unexpectedly obtained from participating in the kill of the red-named individuals.

[S-level Title - Law Enforcers]

[Title Level]: LV1

[Title Experience]: 0/10 (Earn 1 point of experience for each red-named individual killed in an assist, 10 points of experience for each solo kill.)

[Title Effect]: All Attributes increased by 10 points. When attacking a red-named individual, damage inflicted increases by 10%.

[Title Introduction]: Red-named individuals are sinners manifested by the Heavenly Dao. Killing them is to enact justice on behalf of the Heavenly Dao. As a novice Law Enforcer, you are just starting out. Continue to purge evil, and you shall receive greater rewards.

What a powerful title! And it's even growable! Even at Level 1, it provides a full 10 points to All Attributes! Chen Mo exclaimed internally after reading the title's description. After all, the attribute-boosting titles others excitedly showed off usually only provided a one or two-point increase to a single attribute. Who had ever seen such a generous boost to All Attributes?

Chen Mo's astonishment was understandable; among all the ways to gain significant attribute boosts, the Law Enforcer title was one of the easiest to obtain. However, 'easy'

is relative, as it wasn't actually simple. After all, being killed by red-named individuals meant permanent death, and most red-named individuals were desperados with multiple lives on their hands. Confronting such people was an extremely dangerous affair in itself. Not just anyone could easily acquire such a title.

After reviewing the title's effects, Chen Mo allocated his attribute points. Having just leveled up to 5 in one go, his seven-star profession granted 70 attribute points per level. Thus, he had instantly gained a full 280 freely allocable attribute points. Chen Mo allocated these points according to his previous method.

At this moment, Chen Mo's attributes were:

[Name]: Chen Mo

[Grade]: Seven-Star (Two-star + Five hidden stars)

[Profession]: Skeleton Mage (initial profession), Infinite Fusion Master (Hidden initial profession)

[Level]: Level 5

[Experience]: 71,880/5,500 (first-tier bottleneck)

[Attributes]:

Constitution 70 = Life 2,100, Physical Defense 350, Life Recovery 70 points/10 seconds

Strength 20 = Physical Attack 60

Agility 20 = Critical Damage +20%

Wisdom 205 = Magic Attack 895

Spirit 205 = Energy 10,250, Magic Defense 1,025, Energy Recovery 345 points/10 seconds

With attributes like these, a two-star professional would probably not even measure up after reaching Level 10 and equipping a full set of Level 10 gear.

Of the more than 76,000 experience points he had just acquired, leveling from 1 to 5 had only consumed 5,000. He still had over 70,000 left, enough for Chen Mo to choose any Realm Breakthrough Assessment. After all, the entry fee for even the most difficult SSS-level assessment was only 10 times the experience needed to go from Level 5 to Level 6, which amounted to just 55,000 experience points.

After distributing his attribute points, Chen Mo finally turned his serious attention to the differences between the various assessment difficulties. He didn't bother looking at the F-Class assessment, dismissing it immediately. Chen Mo didn't believe that with his impressive seven-star profession attributes, golden weapon, and yellow skill—two fifth-tier assets—he couldn't even pass a low-difficulty assessment. He paid little attention to the E-Class and D-Class difficulties either. Instead, he looked straight at the C-Class assessment's introduction.

[Calculating suitable tasks based on your current profession.

Calculation complete. If you choose this assessment difficulty, you must single-handedly kill a BOSS above Level 5 within 30 minutes. Participation below 100% will render the kill invalid.]

A BOSS was called a BOSS precisely because of its formidable power. Typically, encountering a BOSS required gathering a team of skilled individuals who needed to coordinate methodically, spending an hour or even several hours to ensure a safe kill. During this process, a single moment of carelessness could lead to casualties. And this was for a team; if one were to attempt to kill a BOSS of the same or higher level solo, it would be no different from an egg striking a stone! Let alone whether the BOSS would kill you; even if it couldn't kill you and just stood there letting you attack, given the 30-minute time limit, it would be very difficult to solo a same-level BOSS.

This is just C-Class difficulty, and the requirements are already so outrageous. Are these tasks even meant for humans? Chen Mo couldn't help but think to himself, *No wonder I've barely heard of anyone choosing high-difficulty assessments. These Realm Breakthrough Assessments are truly insane!*

He then looked at the B-Class difficulty. Good heavens, the B-Class difficulty was even more outrageous: kill two BOSSes within an hour.

Are you kidding me?! Solo two? In one hour? It might take more than an hour just to find two BOSSes! I'd like to see if you can get any more ridiculous! Chen Mo couldn't help but be amused by the task's difficulty.

And indeed, the higher-difficulty tasks did not disappoint. The A-Class task required him to solo kill a Master of Mutation! It had been mentioned before that Masters of Mutation were even more monstrous than ordinary BOSSes. Never mind a solo kill; even a team assault could easily result in a party wipe!

Sure enough, there's no 'most absurd,' only 'more absurd.'

Chen Mo skipped S-level and SS level, looking directly at the ultimate SSS-level difficulty. *Let me see what kind of tricks the highest difficulty can pull.*

[Calculating suitable tasks based on your current profession.

Calculation complete. Warning: This assessment task is extremely difficult. If you choose this assessment difficulty, you will need to enter the assessment space alone to challenge a god-grade BOSS restricted to Level 5. You can challenge it directly. Alternatively, you can undertake related tasks within the mission space to learn about the god-grade BOSS's weaknesses or to weaken its attributes.

Assessment time is 24 hours. Time flow within the assessment space is independent; regardless of how long you spend inside, only one minute will have passed in the outside world upon your exit.

Note: During the assessment, once combat is initiated, you will be unable to immediately leave the assessment space. This assessment difficulty carries a high risk of death. Please choose carefully!]

A god-grade BOSS at Level 5! This is outrageous! They really dare to issue such assessment tasks!

The greatest difference between god-grade and ordinary characters is that ordinary characters only possess characteristic effects, while god-grade characters possess divinity effects, which are vastly more powerful! For instance, an ordinary Solid characteristic might reduce Physical Damage taken by 5%, whereas the Solid divinity provides a tenfold effect, reducing Physical Damage by a full 50%! So, even if everyone appears to be the same level, the effects of another's divinity alone could put them leagues ahead of you!

After reading the introduction for the SSS-level assessment difficulty, Chen Mo had initially planned to give up on such a high-difficulty task. However, he then noticed a "Calculate Pass Probability" option in the bottom right corner. This was a free testing opportunity; it would be a waste not to try. Chen Mo immediately clicked it.

[Simulating clearance based on your current comprehensive combat power. Simulation count: 100. Please wait...]

The Heavenly Dao is quite considerate, even providing simulated completions. Interesting. Fortune favors the bold. If the success rate is over 50%, I'll give it a shot. Anyway, with my Shared Fate ability, death shouldn't be an issue; the worst that can happen is failure, Chen Mo thought, waiting for the simulation results with some anticipation.

Chapter 20: Chapter 20: Feeling Desperate?_1

[The Heavenly Path's Hint: Simulation Calculation Complete!]

[The Heavenly Path's Hint: Simulation Result... You successfully passed the assessment 30 times.]

Only 30 successful passes out of 100 attempts. It doesn't look too good.

Reading The Heavenly Path's Hint, Chen Mo was a bit disappointed.

But after reading the full hint, his thoughts changed.

[The Heavenly Path's Hint: Number of failures in this simulation: 70. Number of deaths: 0.]

Zero deaths! This seems promising.

Although the failure rate is quite high, at least I succeeded 30 times. This means it's not impossible for my current combat power to pass this SSS-level assessment. Since there's a 30% chance and the death rate is zero, at worst I won't die. It might be worth a try.

Chen Mo's mind instantly became active.

After all, it's an SSS-level assessment, and if I can pass it, I can get a reward of items of the same grade.

This means I can get mythical-grade items!

Treasures of this level are usually incredibly rare and hard to come by.

Especially when you're at a low level, it's virtually impossible to come across them.

The only chance to encounter them is by participating in an SSS-level assessment.

With a zero death rate and a 30% success rate, anyone would choose to try for mythical-grade equipment.

After all, the allure of mythical-grade equipment is too great.

Moreover, if I pass the SSS-level assessment, I can get not only mythical-grade equipment but also powerful titles. With such generous returns, how can I not give it a try?

Thinking of this, Chen Mo decided to challenge this so-called SSS-level assessment!

He took a deep breath, prepared himself, and then clicked the "Start Challenge" button.

[The Heavenly Path's Hint: This challenge requires the deduction of 55,000 experience points. Please confirm.]

[The Heavenly Path's Hint: Warning! The difficulty of this assessment is extremely high. According to statistics on challenger deaths, there is a very high mortality rate! Please confirm again whether to proceed with the challenge!]

"Confirm!"

[The Heavenly Path's Hint: Experience points deducted. You are about to enter the assessment space!]

Just as Chen Mo finished reading The Heavenly Path's Hint, his figure instantly vanished into thin air.

According to the assessment rules, he would enter a separate assessment space. No matter how long he spent in there, only one minute would seem to pass in the outside world.

To the outside world, it was as if he had disappeared for one minute.

As Chen Mo disappeared, the Principal and others, who were still laughing and chatting nearby, were suddenly surprised and turned their heads to look at the place where Chen Mo had been standing.

"Huh? Where's Chen Mo?" Shen Rulong asked Liu Anfu, the Vice Principal, in surprise.

Liu Anfu immediately held out his left hand, a burst of light shining from it. "He didn't go into stealth; he just vanished."

"Exactly. Entering stealth mode is a gradual process. I clearly felt him vanish instantaneously," Shen Rulong agreed, having never believed Chen Mo had simply turned invisible.

"That can't be."

Liu Anfu and Shen Rulong looked at each other, both thinking of a possibility.

"Damn it, that brat wouldn't have chosen an S-level or higher assessment, would he?"

Shen Rulong instantly felt an unbearable headache.

He was baffled as to why his school had such a headstrong kid.

He fearlessly resisted red-named individuals, and now he's directly challenging an S-level assessment with an extremely high death rate? Is he holding a grudge against his own life or something?

Even though he had only awakened as a Skeleton Mage, a two-star combat profession that was widely disfavored, it was still a combat profession.

That was far better than most lifestyle professions. Yet, he still seemed determined to court death.

If that were the case, then everyone else might as well give up on living.

"Other than choosing an S-level or higher assessment and entering a separate assessment space, I can't think of any other way he could have vanished from the spot like that. There were no space fluctuations, nor any traces of Teleportation or Flash Appearance."

One of the County Academy Alliance Inspectors, upon hearing that a student dared to choose an S-level or higher assessment, looked at the two in surprise and asked, "Was that student you mentioned earlier the five-star professional you reported?"

During the newcomer assessment period, each academy applies to the County Academy Alliance for expert assistance. From the start of the assessment day, the County Academy Alliance not only dispatches experts to help but also sends Inspectors to oversee. This is to prevent students from being harmed due to an expert's inaction.

She had been watching everyone's performance through the illusion mirror with Shen Rulong and the others. But now, suddenly hearing that a student was undertaking an S-level or higher assessment, she immediately became interested and inquired.

After all, it had been a long time since she had heard of anyone daring to choose such a high-difficulty assessment task.

Generally, the only ones who dared to choose such tasks were four- or five-star professionals who were extremely skilled and bold.

"Inspector Ling Yu, you've misunderstood. That's not him; he's just a two-star Skeleton Mage. I also didn't expect him to choose to challenge such a high-difficulty assessment task without discussing it with us."

Shen Rulong shook his head helplessly.

"What!? A two-star Skeleton Mage?" Inspector Ling Yu was clearly stunned. "Isn't this a death wish? Is this student's life so difficult? Why would he be so reckless?"

"Even if life is tough, having awakened a combat profession, he should absolutely be able to support himself. I don't understand why this kid would suddenly be so reckless as to choose such a difficult assessment task."

"Could it be that Tianxin didn't explain things clearly to him? If he enters an S-level or higher assessment space and dies inside, we wouldn't even be able to find his body to resurrect him. Why would he do something so risky?" Liu Anfu was also very surprised.

"AH-CHOO!" Su Tianxin, who had already entered the forest, suddenly sneezed for no reason.

"Teacher, do you have a cold?" Shen Bingbing asked with concern.

Fang Datong immediately said, "Silly girl, Teacher is a professional now. How could she catch a cold so easily?"

Su Tianxin smiled and shook her head, indicating she was fine, but thought to herself, *Who is cursing me behind my back?*

"Even if Tianxin didn't explain it to him in detail, if he chose a high-difficulty assessment task, The Heavenly Path's Hint would have definitely given a very solemn warning about the difficulty and death rate. He should have seen it himself." Shen Rulong still felt Chen Mo was just too headstrong.

"That's strange. He doesn't seem to have a death wish, and he knows the danger, yet he still chose this. Could it be he possesses some special means that give him such confidence?" Ling Yu suggested a possibility.

"He lost his parents when he was young and was raised by his foster mother. Their family's financial situation is very average. It's unlikely they could have prepared any powerful means for him," Shen Rulong mused, finding it improbable.

Liu Anfu shook his head even more firmly, saying, "Even if he has powerful equipment, an S-level or higher assessment is not as simple as he imagines. This kid is too reckless. He really should have discussed it with us first!"