

Global CM 50

Chapter 50: Huge Loss! (5/5)_1

As Chen Mo placed the three copper coins he had picked up into the synthesis frame's material slot, a prompt immediately appeared.

...You have inserted [eternal copper coin]*3!

[Detecting recipe...]

[Detected three identical materials. Your talent has activated; this synthesis does not require a known recipe!]

...

[Synthesis complete. Please retrieve your synthesized item!]

[This synthesis recipe has been recorded in your recipe list!]

Recipe: [eternal copper coin]*3 = [Shiny Eternal Copper Coin] (Synthesis success rate 100%)

[In the future, you can directly input the corresponding materials to synthesize this item!]

Huh? What is this?

He had originally figured that if he could synthesize an eternal silver coin, he would be swimming in money. That would mean he could keep combining eternal silver coins into eternal gold coins, and so on, all the way up.

However, the result was something called a "Shiny Eternal Copper Coin."

Chen Mo was left speechless.

He took a good look at this shiny eternal copper coin. Aside from being the only item he had synthesized so far that wasn't soul-bound and appearing shinier than an ordinary copper coin, he couldn't see anything else special about it.

What a loss! One costs ten thousand! My thirty thousand was synthesized into ten thousand. I've lost twenty thousand! This is killing me!

Chen Mo wanted to cry, but no tears came.

Fortunately, the eternal copper coin was the official, naturally tradable currency. The advanced version Chen Mo had synthesized, the shiny eternal copper coin, also fell under the official currency category. It possessed the same exchangeability as a common eternal copper coin and was also tradable.

Chen Mo checked its exchange value in the Heavenly Path System and found that both it and a regular eternal copper coin could only be exchanged for 100 eternal coin.

Apparently, a shiny eternal copper coin wasn't any more valuable than an ordinary one.

So, I just turned thirty thousand into ten thousand? That's a twenty-thousand loss today! What a disaster!

Feeling annoyed, Chen Mo immediately listed the shiny eternal copper coin on the Heavenly Trade Market.

In the Heavenly Trade Market, everyone could list one item for consignment. If someone wanted to consign more items, they had to unlock more consignment slots, which cost more money. However, the slots were very expensive. Expanding even one slot cost an eternal gold coin, equivalent to one hundred million alliance currency—an amount unaffordable for ordinary players. Only high-ranking rebirth professionals didn't care about such expenses.

If one couldn't afford to buy slots, they could also rent them temporarily, but it wasn't much cheaper. Renting cost one eternal copper coin per hour, and the more slots rented, the more expensive the subsequent ones became. It was basically unaffordable for low-level professionals. What was even more outrageous was that if an item wasn't retrieved before the rental period expired, it would be confiscated by the system.

The thought of spending thirty thousand to create something worth only ten thousand made Chen Mo feel like he'd been utterly ripped off. Irritated, he listed the shiny eternal copper coin on the market for the price of one eternal silver coin, hoping to snag a sucker. He didn't care whether anyone actually bought it or not.

No matter if it sells or not, for now, I don't want to see this shiny eternal copper coin. Otherwise, I'll always be reminded of the fact I squandered twenty thousand.

After stowing away the eternal coin, Chen Mo immediately inspected the two pieces of golden equipment that had dropped, hoping to lift his spirits.

Both pieces of golden equipment were Level 20. It had to be said, from the perspective of someone yet to undergo their first transition, weapons used by first-transition professionals possessed explosively powerful attributes.

[Skeleton Flame Axe·golden-grade]

[Profession Requirement]: warrior-type profession, tank-type profession

[Equipment Requirement]: Level 20

[Equipment Attributes]:

Physical Attack: $[600 + (\text{Professional star level} + \text{Equipment Level}) * 80] * (1 + \text{Number of Rebirths})$

Critical Hit Increase: $[100 + (\text{Professional star level} + \text{Equipment Level}) * 20] * (1 + \text{Number of Rebirths})$

Armor Break: $[100 + (\text{Professional star level} + \text{Equipment Level}) * 20] * (1 + \text{Number of Rebirths})$

Constitution: $\text{Professional star level} * 20 * (1 + \text{Number of Rebirths})$

Strength: $\text{Professional star level} * 20 * (1 + \text{Number of Rebirths})$

[Equipment Special Effects]: Red Flame Slash, Crushing Bones

[[Red Flame Slash]] : Attacking has a 10% chance to trigger a flame slash damaging enemies in a ten-meter area in front, dealing 300% fire attribute Physical Damage.

[[Crushing Bones]] : Attacking has a 10% chance to inflict Broken-Leg Status on the target for 1 minute.

[[Broken-Leg Status]] : Movement speed reduced by 50%.

[Equipment Introduction]: A dreadful giant axe forged from the bones of a powerful fire-element creature. It contains the scorching Power of Flame - be careful not to get burned!

"Equipment for first-transition professionals truly is different," Chen Mo sighed. "It even scales attributes based on the Number of Rebirths! There's already a huge gap in base attributes between those who've undergone rebirth and those who haven't. Combined with such vast equipment disparities, the two are practically in different tiers. The difference is truly heaven and earth."

Although the weapon's attributes looked impressive, its quality was, after all, golden-grade. Other golden-grade equipment of the same level that dropped would have roughly similar stats. Only equipment Chen Mo synthesized possessed a far greater number and quality of Equipment Special Effects.

Therefore, the selling price of equipment was primarily related to its quality, not significantly affected by its level or minor variations in attributes. Different levels or slightly better attributes only caused minor price fluctuations. Besides, you couldn't use high-level equipment if your own level was too low. Players used Level 5 golden equipment at Level 5, Level 10 golden equipment at Level 10, and Level 15 golden equipment at Level 15. Each level range had its own suitable golden equipment, and the drop rates for correspondingly graded items were similarly low across these levels, so their prices didn't vary much either. Prices only tended to jump significantly after each rebirth.

In fact, the selling price of Level 1 golden equipment was the highest for items below Level 20. This was because very few players remained at Level 1 for long. Even fewer were lucky enough to encounter and strong enough to defeat monsters of silver-grade BOSS rank or higher at that level. Consequently, the production rate of golden-grade or better equipment at Level 1 was extremely low. As they say, scarcity drives up value, so the price was naturally high. Moreover, families willing to procure such rare equipment for their Level 1 professionals were typically not ordinary. They could afford higher prices, so sellers naturally asked for more, driving the selling price up.

Unfortunately, although Chen Mo could easily synthesize Level 1 golden equipment, he couldn't sell it. Otherwise, he would have easily made a fortune.

Based on the prices I checked for golden equipment before, they usually go for over a million alliance currency each. The Equipment Special Effects on this axe are quite suitable for warrior-type professions, so it should be highly sought after.

Since he couldn't afford the slots in the Heavenly Trade Market, Chen Mo decided to try selling it at the Myriad Heaven Commerce Union later.

With that, Chen Mo immediately turned to look at the other piece of golden-grade equipment.

The second piece of golden-grade equipment was Level 20 armor suitable for warrior-type and tank-type professions. Its effect was also quite good: a special effect that reduced all incoming damage by 20%. A very simple yet practical effect indeed.

Another piece of equipment that would be easy to sell.

These two should fetch at least ten million alliance currency, I suppose.

At this moment, Chen Mo wasn't seeing two pieces of equipment, but a large pile of money.

Putting away the two pieces of equipment, Chen Mo then looked at the two yellow Skill Books that had dropped.

The first Skill Book immediately awed Chen Mo.

[Gale Shot - Yellow Active]: Increases attack speed by 50 times for 5 seconds! Cooldown: 30 seconds.
Learning Requirement: Level 20. Profession Restriction: archer-type profession.

This is insane, a 50-times attack speed increase? Isn't that equivalent to a 50-times damage boost? No... it's even more versatile and applicable than a straight 50-times damage increase!

Chen Mo couldn't help but imagine how amazing it would be to use this skill to stack poison.

If every Skeleton Monster had this skill, wouldn't the corpse poison stack like crazy? Whether an enemy had tens of billions or hundreds of billions of Life, they'd be taken down in minutes!

Too bad I can't learn it...