

Global CM 65

Chapter 65 There's not even a 1% chance! (4/5)_1

How could the death rate be 100%!? Is there not even half a chance of passing?

After reading the simulation result, Chen Mo was rather incredulous.

With so much defensive equipment and such strong combat power, a 100% death rate?

He felt he had to enter the dungeon to see for himself.

After all, with a sweep scroll in hand, he could venture into the dungeon to witness the absurdity of this god-tier BOSS. If it turned out to be unbeatable, he could use the scroll to clear it right away.

Without seeing it for himself, Chen Mo would not be satisfied.

Of course, pride was one reason, but Chen Mo also wanted to identify the weaknesses that resulted in a zero percent chance of success.

He immediately chose the SSS-level Realm Breakthrough Assessment.

The Heavenly Dao's Hint: Since you perfectly passed the last Realm Breakthrough Assessment at SSS-level difficulty, no additional experience points will be deducted to start the current assessment. Do you wish to proceed?

"Yes!"

The Heavenly Dao's Hint: You have entered the testing ground. The assessment task is now issued!

Task Hint: Please defeat the Evil God—"Extreme Poison Seed"—lurking at the spring source on Holy Spring Mountain!

The Heavenly Dao's Hint: The assessment will officially start in 1 minute. Please use this time to gather as much information as you can about the task target.

The Heavenly Dao's Hint: After the assessment starts, a 24-hour countdown will begin. Get ready.

Monster Name: Extreme Poison Seed

Monster Rank: God-tier BOSS

Level: 10

Attributes:

Life: 2,000,000,000 / 2,000,000,000

Energy: 2,000,000,000 / 2,000,000,000

Physical Attack: 0

Magic Attack: 0

Physical Defense: 0

Magic Defense: 0

Critical Damage: 0%

All zero?

Chen Mo was flabbergasted by the BOSS's attributes right off the bat.

This BOSS was certainly at the opposite extreme from the Pseudo-God Incarnation.

The Pseudo-God Incarnation had terrifyingly sky-high stats right from the start, each in the tens of thousands.

This BOSS, however, was clean as a whistle—all zeroes.

But if something looks off, there's bound to be a catch. If its attributes were all zeroes, then its skill set had to be astoundingly monstrous. How else could it qualify as a god?

Sure enough, as Chen Mo read on, he was left utterly speechless.

Active skills:

"Surrounding Poisonous Tide": An instant thousand-layer poison skill with a 1000-meter range.

"Sky-shaking Poisonous Might": Instantly detonates all poison layers on nearby poisoned targets and doubles the poison layers on all units around the target.

"Poison Cloud Blocking the Sun": A ranged skill that continuously stacks poison.

Passive skills:

"Extreme Poison Aura": All units within the aura gain ten layers of Extreme Poison every second. Their poison resistance is nullified, and they cannot gain poison resistance.

"Extreme Poison Body": Immune to all poison damage. When damaged, applies poison stacks to the attacker.

"Extreme Poison Heart": Whenever a unit dies from poison damage, the BOSS clears all its own abnormal statuses, restores its Life to maximum, and its maximum Life increases by 1%.

"Extreme Poison Seed": Every second, causes all poison layers on one nearby unit to detonate. For each unit that dies from poison-type damage in the vicinity, its poison layers are transferred and stacked onto nearby living units.

[Divinity]: Immortal (Eternally Unkillable), Unified Transformation (Immune to all Magic Damage), Limitless Absorption (Immune to Physical Damage when attacked and increases its own Physical and Magic Attack by an amount equal to the attacker's attack power; stacks infinitely).

Setting aside the divinity effects—which should be removable through dungeon tasks anyway—just looking at the BOSS's skill set, it could only be described as heaven-defying.

Chen Mo had originally thought his Skeleton Ghost Poison was already quite outrageous.

He never imagined that something even more outrageous was yet to come.

The poison of this Extreme Poison Seed was true poison!

Now he finally understood why his vast Skeleton Army faced a 100% mortality rate.

Good heavens, this was a situation where the more units that fought, the faster they would die.

Given the way the BOSS spread its poison, his thousands of Skeleton Monsters would be poisoned in seconds, and he himself would also inevitably be poisoned.

Even if he could use The Lonely God of War to stack poison resistance based on the number of skeletons, the moment the skeletons died, that poison resistance would instantly vanish.

Moreover, even if it didn't vanish, the opponent still possessed the terrifying Extreme Poison Aura, which applied poison directly, ignoring any resistance.

This was truly heaven-defying.

And the most outrageous part was that every time a unit died, the BOSS's "Extreme Poison Heart" passive would clear all its debuffs, fully restore its health, and even increase its maximum Life. It was incredibly difficult to fight.

To kill this monster, an overwhelmingly powerful purification ability was absolutely necessary.

Chen Mo had originally thought his Skeleton Monsters were comprehensively enhanced, but this BOSS taught him that they were still far from sufficient.

If every Skeleton Monster had a self-purification ability, then even encountering such a BOSS wouldn't be so daunting.

After reviewing all the BOSS's abilities, Chen Mo was utterly convinced of his inevitable defeat.

The simulation's 100% failure rate had been spot on.

Chen Mo carefully considered; even if given a hundred chances, he couldn't see a single path to victory against this Extreme Poison Seed.

His only window to unleash his full power was the three-second pause granted by the Space-Time Pearl. If he could obliterate the BOSS's two billion Life within those three seconds, he would win.

But clearly, Chen Mo didn't possess such monstrous combat power.

Of course, he could freeze time and, with the despair passive from his 'Unwinding Worship' skill, control the BOSS to the point of utter helplessness.

Even if the BOSS had temporary resistance, the combined assault of over a thousand Skeleton Monsters could keep it controlled for a good while.

Unfortunately, this BOSS didn't even need to move to deal damage.

It even had zero attack power.

The moment time unpaused and all the BOSS's passive skills activated would be the moment of death for Chen Mo and his Skeleton Monsters.

The BOSS wouldn't even need to use an active skill.

Under these circumstances, the only hope of defeating the BOSS lay in the Ring of Death's execution effect activating. Even then, there was merely a 1% chance of instantly killing the BOSS.

But unfortunately, the BOSS was immune to all instant death and execution effects, so Chen Mo didn't even have that 1% chance.

Witnessing the BOSS's outrageous abilities, Chen Mo even began to suspect he was being targeted by the Heavenly Dao.

After all, this Extreme Poison Seed didn't seem like a BOSS that should appear in a solo dungeon.

But Chen Mo soon rationalized it. The SSS-level assessment was tailored to a player's class. Since he was a Skeleton Mage, it was logical for the system to present a monster proficient at dealing with multiple units.

It was like the first BOSS; although not stated in its attribute description, its basic attacks dealt area-of-effect damage.

Even though many of Chen Mo's monsters were invisible, most of them were still indiscriminately wiped out.

This clearly wasn't an ability meant solely for fighting individuals.

Clearly, both the previous and current BOSSes possessed abilities to counter groups of units.

Having come to terms with this, Chen Mo took out the SSS-level Realm Breakthrough Assessment Clearing Scroll and chose to use it to clear the assessment.

At the same time, he began to ponder how to enable his minions to remove debuffs.

Otherwise, he would be severely countered if he encountered a similar BOSS again.

As Chen Mo used the scroll to clear the SSS-level Realm Breakthrough Assessment, The Heavenly Dao's Hint sounded punctually.

The Heavenly Dao's Hint: You have used the SSS-level Realm Breakthrough Assessment Clearing Scroll to sweep this instance. Your assessment has been graded as Perfect! You will receive 100% of the assessment rewards!