God-level Hero

Chapter 26: Chapter 23: Planting the Anemone King Seed Chapter 26: Chapter 23: Planting the Anemone King Seed Editor: Atlas Studios Blood Sea Wave searched every corner of the shipwreck fiercely. The entire ship was cleared out. Now that trash had nothing to rely on and could only fight me head-on!

—System Prompt: Dear User, the user you are seeking is not in the current service area.

Not in the service area surely didn't mean offline; it meant the opponent had entered another scene! That is to say, the opponent stole my harvest!

Blood Sea Wave gritted his teeth. He had never experienced such a great sense of crisis and defeat!

Blood Sea Wave didn't really care about equipment—he had money, and he could buy as much equipment as he wanted! But he hated this feeling of defeat! From childhood till now, whether studying or fighting, Blood Sea Wave had never lost! Blood Sea Wave had always thought he was superior in both intelligence and physique.

But the fact that the opponent had killed him three times couldn't be ignored. No matter how unwilling, Blood Sea Wave had to face the reality that this was not an opponent to be underestimated! However, this was the God-level Hero's trial ground arranged by the system for me, not for him—even though I had to admit his talent was strange, it wasn't a combat talent, which meant he wouldn't succeed easily! Without a Magic Book, without a single soldier, what could he do with one gunner and a slow Crossbow Cannon?

Right, at least the system hadn't prompted me of trial failure yet, at least there was still a Magic Book boss, at least the ship was still here, and my advantage was still present, although not obvious. I still had a chance to turn the tables! It's not for equipment, not for rewards, but to win!

Blood Sea Wave returned to the cabin, suddenly noticing that the number of zombies the boss was summoning had significantly increased, filling the entire corridor, no doubt due to that trash entering another scene impacting the trial task. But luckily, upgrading was slow anyway, so more zombies meant I could level up more efficiently!

. . .

World of the Dead.

Bone servants kept landing from all directions, east, west, south, and north. Da Fei was frantically running around to intercept and kill them.

Damn! Could they come from one direction? Running everywhere like this was exhausting!

The situation became increasingly severe, with the refresh rate of monsters getting faster and more numerous, and the small map showing Bone Fish landing from all directions. Da Fei's defensive circle gradually shrank to a small circle around the Captain.

No way! How could this be defended? Unless I'm an archer, shooting one with each arrow! Da Fei was drenched in cold sweat with anxiety.

Finally, a Bone Fish successfully broke through Da Fei's interception, landing a blow of - 1 on the Captain amidst the ritual. Damn it! Da Fei quickly turned around and stabbed it dead.

The Captain immediately said, "Adventurer, protect me well. I don't have the strength left to fight off the intrusions! If I fail, I will fall into eternal doom!"

Da Fei was devastated! Does it mean if the trial fails, the Epic Hero is gone?

Da Fei finally understood why the system sent two players for the trial on this island; the situation of being attacked from all sides was beyond one player's capability to manage!

Isn't this ridiculous? It's not that I wanted to hog the benefits, but that idiot didn't plan to cooperate with me! It wasn't my fault, heavens and sea, I admit that I've committed many sins in the past, but do you have to send an idiot to disgust me?

Looking at the increasing number of landing monsters around, Da Fei was filled with anxiety! What to do? What to do?! Is the Hero Trial really this difficult? Does it really require two players to join forces? Well, if the United States and Soviet Union can ally, it's not impossible for me and that idiot to do the same!

Hey, Captain, do you not understand that I can't complete the task alone? If I can't complete it, just say so, and don't rush to start the instance. Give me some time to talk slowly with that idiot, there is some hope. Now, you screwing me doesn't matter, I'll pretend I've never seen you, but if you screw yourself and drag your life into it, it's not worth it!

Wait, I still have one thing! Da Fei quickly opened his pack.

—Demonized Poisonous Anemone King Seed: Soldier Source Base. In specific environments, it can cultivate new types of soldiers, Demonized Poisonous Anemones.

There is a tiny chance to cultivate a Demonized Poisonous Anemone King. Construction conditions: unknown.

This item is guaranteed to drop from the first boss kill. That means, if trial players haven't found the hidden boss in the wild, reaching this step would require killing this boss, and thus they'd surely get this item.

How about planting this base here on the spot? Generally, once a soldier source base is completed, it at least contains 1 soldier, and what I lack is at least one soldier! Even if it's just a level 1 soldier, it can still kill instantly with Renior's incredible attack and defense and skill boosts! As long as I can preserve the Epic Hero, giving up a soldier source base is totally worth it, especially since selling this base is difficult due to unknown construction conditions.

The question is, when will it be completed? Of course, the most important question is whether it can be planted here. This is the Undead Realm, not suitable for normal creatures to exist, right?

Damn! What time is it, and I'm still thinking crap! I've never hesitated when buying a lottery ticket! I'll plant it next to the Captain, at worst it can become a blocking wall, turning a four-sided siege into a three-sided one.

- —System Prompt: Are you sure you want to use the Demonized Poisonous Anemone King Seed here?
- —System Prompt: This area does not belong to your Kingdom's territory; your base could be destroyed or occupied by hostile forces at any time. Furthermore, Demonized Poisonous Anemone King Seed is an unknown creature. Its growth and construction conditions are unknown, and there is a high chance of failure. Upon failure, you will lose the Demonized Poisonous Anemone King Seed.

Alright, I'll gamble! Confirm!

—System Prompt: Due to unknown conditions for planting Demonized Poisonous Anemone King Seed, please try to allocate resources.

Resource allocation? How am I supposed to know what resources are needed? Wait a minute!

Suddenly, Da Fei recalled the first hidden Anemone King he encountered at the whale bones! Why were there a few barrels of resources there? Why were there Anemone Kings on the ship too?

The system already gave me the answer! This Anemone King must be absorbing the ship's cargo to grow! As for the little anemones in the wild, they must also be growing by absorbing nutrients from the unloaded ship's cargo! If I only spotted them on the ship,

how would I know what nutrients they needed then? But the hidden boss in the wild plainly showed me the resources it needed to grow were definitely the Concentrated Mercury, Refined Crystal Sulfur, and Mithril found in the barrels!

Da Fei immediately put all the resources he found at that time into the configuration list, confirm!

These are unique top-grade resources of the New World, each unit is equivalent to ten units of a regular resource. Building an Angel Altar for recruiting level 7 soldiers only requires twenty units each of ordinary wood, stone, crystal, and gemstones. I'm using the specification for constructing level 7 buildings to configure you, betting all my startup capital; you must succeed!

—System Prompt: You have planted the Demonized Poisonous Anemone King Seed; please patiently wait for the outcome.

Simultaneously, a bright red circle appeared on the ground beneath Da Fei, with a progress bar slowly advancing above it.

Damn, whether it works or not, how long are you going to make me wait? Never mind, at this point, do all you can, and leave the rest to destiny!

Bone servants were still relentlessly closing in from all sides as Da Fei swung his spear, desperately saving and defending everywhere.

Amidst the chaos, another bone servant broke through the interception and rushed forward. It stood right on the resource construction's red circle range; Da Fei quickly rushed over and stabbed it dead. In that instant, the Bone Fire within the bone servant's skull turned into a faint green smoke and flew into the red circle. Meanwhile, the construction bar made a noticeable but small advance!

Da Fei was taken aback, oh, so that's how it is! This anemone isn't just for show, it also requires more advanced Soul Power! No wonder there was a giant whale skull next to the first Anemone King!

With this new discovery, Da Fei changed tactics, no longer defending beyond the borders but allowing enemies to march straight in.

The Captain, panicked, said, "Adventurer, I've been hit again!"

Da Fei immediately replied, "Captain, hold on, I have a secret weapon!" Without hesitation, he stabbed the bone servant dead, as the Bone Fire from the servant once again turned into green smoke, contributing to a tiny segment of the progress bar.

Hahaha! Judging by the progress bar's momentum, my planting is likely to succeed! With tremendous confidence, Da Fei continued stabbing one bone servant after another

attacking the Captain. All the Bone Fires were absorbed, and the construction progress quickly exceeded one-fifth.

The Captain kept complaining, "Adventurer, although I don't care much about this damage, it breaks my concentration!"

Da Fei laughed, "Then, Captain, just focus completely. Let these pests be." After stating this, he casually poked another bone servant.

Now Da Fei was getting more adept, ensuring most bone servants are skewered before attacking the Captain while also guaranteeing the circle absorbs nutrients.

Soon, a stream of golden light descended from the sky!

—System Prompt: Congratulations! You have leveled up to Level 11. You have gained 1 free attribute point, 1 skill point, your life increased by 2, and your Command Power increased by 1.

Leveled up! Did leveling become harder after level 10? Nope! The experience is pouring in! Killing level 0 soldiers with the feel of gaining level 4 soldiers' experience, where else will I find such satisfaction in this life?

Suddenly, a silvery-black bulge emerged from the ground within the base's red circle! Sprouting, succeeded? Hahaha, continue!

After a while, the Captain's sword flashed with brilliance, followed by a crack of thunder in the sky, and the small island shook!

The Captain stated solemnly, "We have entered the second stage. Stronger enemies are about to appear, and we must hold the line."

Stronger enemies are welcome! I was just complaining these bone servants were too weak. Da Fei replied, "No problem, rest assured."

With waves rolling across the sea, a tall creature with a human body, snake tail, and dragon head enshrouded in black smoke slithered ashore. Was this an Undead Naga?

Same rule, kill them when they reach us. I trust the Captain with his 60-point strategic defense, unknown personal defense, and Grandmaster-level 60% damage reduction, can handle it with ease.

Close enough! Thrust with the spear, -53! Still alive! This health far exceeds level 4 soldiers!

—System Prompt: You have obtained incomplete information on Nether Sea Supervisor!

Got closer, strike first, finish with another thrust, -17!

—System Prompt: You have killed a Nether Sea Supervisor, gaining 90 experience points!

90 experience points! This Undead Sea Monster is too strong... uh, too fat! So fat I'm not even interested in checking their info! Gaining experience and fertilizer is my favorite, hahaha!

Chapter 27: Chapter 24 Unit Building: Anemone Nest Chapter 27: Chapter 24 Unit Building: Anemone Nest Editor: Atlas Studios When another beam of golden light descended from the sky, Da Fei leveled up to 12. Killing level 5 soldiers with just two shots and leveling up felt incredibly exhilarating!

Meanwhile, the Anemone had grown into a silver-black sphere over a meter tall, with the construction progress already past the halfway mark. Compared to the typical game construction period of ten to fifteen days for ordinary unit buildings, this was remarkably fast.

Renior had taken quite a few hits too, but even the most excellent level 5 soldiers only had about 15 Attack and Damage, and facing a high defense of 50 points, their damage didn't even amount to a third of that. Then, reduced by another 60% due to his Master-level Defense Skill, the damage was at most 2 points. For him, with a boss-like Stamina, this was nothing but a light drizzle.

He believed that the real threat to him wasn't these ordinary soldiers but the boss! There had to be a boss appearing in this trial quest, right?

A huge silver moon slowly rose from the sea, clearing the dense clouds that covered the sky. How big exactly was the moon? A hundred times larger than a regular moon! This definitively wasn't Earth's moon.

The tides of the Nether Sea erupted with a tremendous roar, and the sea was engulfed in mist.

Renior said gravely, "Death Moon, the source of life and power in the World of the Dead. The enemy's attacks will become even more frenzied soon."

Da Fei asked in surprise, "What about you, Captain?"

Renior replied gravely, "My life is slowly healing. However, the Curse Barrier will also strengthen, and I have no advantage. We must get through tonight."

Regenerating health? No need to panic then! After all, the threatening appearances during the day were just for giving players Experience. It seems like the real challenge

comes at night. But from the looks of time, it should be daytime in the surface world now.

Just then, with a pop sound, a short red stalk burst out from the top of the silver-black sphere—was this a tentacle? Could it be that this unit base was a living creature? Or perhaps an Anemone King capable of reproduction?

Possible! Very possible! The Elf Clan's famous Life Tree was a fighting structure, and in fact, many of the Elf Clan's advanced buildings were alive and capable of combat!

If this Anemone building was similar to those of the Elf Clan, then even if a boss arrived, there would be a chance to fight back! Watching the construction progress bar skyrocket under the moonlight, Da Fei burst into laughter, finally understanding why the Anemone lurked in the sand, why it absorbed soul energy, because the surface world with its sunlight wasn't really suitable for its growth. Perhaps the World of the Dead was its true home?

Now, amidst the dense fog, countless Undead Nagas landed, and Da Fei was brimming with confidence, "Come at me! My Anemone is desperately hungry!"

—System Prompt: Reconnaissance Skill warning! A powerful enemy is approaching. Please be on guard.

Da Fei was suddenly alarmed! Boss!

As expected, emerging from behind the horde of monsters, an immense Undead Naga wielding two giant bone scythes appeared through the fog! No way, presenting the boss right at the start? This is a recipe for disaster!

Renior urgently said, "A powerful enemy has appeared, we must stop it! It has the power to destroy my ritual!"

Damn it! Even the NPC is unsettled!

Under normal circumstances, this trial would likely require two players to join forces, right? There ought to be a Dark Magic Book to assist, right? Now it was just Da Fei alone, with the Anemone still growing. How could he possibly take it down on his own? What to do?

Only the old tactic of stalling time—hold positions until the Anemone is fully grown!

Da Fei hurriedly said to Renior, "I have an unbeatable tactic, Captain. You must hold on! Stay steady! Keep calm!" After speaking, he quickly dashed to the side and used Stealth to avoid any careless harm.

Renior urged, "Don't screw this up!"

The Undead Nagas swarmed in, surrounding the Captain and slashing fiercely. For a moment, numbers like -2, -1, -2, -2 kept appearing above the Captain's head. When the big boss finally arrived, the Captain was already encircled by layers of small monsters. As the boss had no way to join in, it simply stood dumbly outside the crowd, watching.

This was about positioning, in line with the tactic Da Fei used in the cargo hold with the Crossbow Cannon against the boss. Ideally, the boss wouldn't attack the Anemone either. It seemed the difficulty of the trial was artificially limited; the monsters' target was the Captain, ignoring the player, similar to the rules of tower defense games.

With that in mind, Da Fei tried to approach and stab a small monster. As he attacked, a rainbow light flashed above Da Fei's head—Lucky Strike! The damage was doubled! Instant kill!

This was due to the Captain's Luck Skill! Lucky Strike meant dealing twice the maximum damage!

—Luck Skill: Every level of the skill increases the Luck Value of the hero and the hero's troops by 1. Each point of Luck adds a 2% chance of landing a Lucky Strike.

At Master Level, that's 5 points, a 10% chance for a Lucky Strike. With few soldiers, the effect is negligible, but with many soldiers, this 10% becomes quite fearsome! It's like within 100 soldiers, there are definitely 10 that will deal double damage. Conversely, when Luck is negative, there's a chance for a Misfortune, which deals half of the minimum damage. Lowering the enemy's Luck is a specialty of the Demon Race.

At that moment, it was like disturbing a hornet's nest! Those spectators, including the Boss, immediately started chasing Da Fei! Although their target was the Captain, they would attack any provocateurs when idle.

Da Fei was shocked! Run!

At that moment, Da Fei, dragging a big group of monsters, started a marathon around the island, and with his move speed boosted to 12 points, he was feeling quite awesome.

One lap, two laps, three laps.

The Captain's wails wafted from a distance: "Adventurer, protect me! I can't keep this up!"

Da Fei's puckered up and had to say, "Captain, hold on, time is victory!" How can we withstand the boss if the small fry don't? I believe in your strength.

Perhaps the island had reached its enemy capacity, as no new monsters were landing from the sea, and Da Fei's stamina was running low, he was reaching the point where

he could barely run. The faster the movement, the greater the consumption of stamina. No other choice, he took out a coconut, smashed it against his head, stamina +100! Oh yeah! Keep going!

Four laps, five laps, six laps! Aren't the Anemones ready yet? Da Fei glanced back at the relentless pursuing monsters, feeling a bit tense – do they not get tired? Don't they only have 100 stamina points? Or under the moonlight, do they have infinite stamina?

The Captain cried out: "Adventurer!!!"

Da Fei once again pulled out a coconut, drank it in one gulp, and roared: "—What's this little pain amidst the storm—"

How many laps now? Da Fei couldn't remember, but he clearly felt the speed of the monsters chasing him slowing down! Hahaha! I thought you were marathon ironmen, forever unbeatable! So you guys do run out of stamina too!

And just then,

- —System Prompt: Your troop-building structure "Anemone Nest" has been successfully constructed!
- —Beginner's Tip: You now own your private troop recruitment building. With the necessary resources and population, you can train your own troops.

At this moment, Da Fei's Lord Interface panel suddenly activated and started shining brightly!

Da Fei, surprised and delighted, looked towards the island's center and just in time saw long tentacles lashing out, instantly killing the group of monsters besieging the Captain!

Oh yeah! After a long wait comes the clear sky and bright moon!

As those small monsters blocking the way died, gaps opened up, and the monsters chasing Da Fei immediately carried on their original mission, abandoning Da Fei to encircle the Captain.

Watching these sluggish Snake Monsters, Da Fei was overjoyed! They're out of stamina! With no stamina, their killing value would be minimal, even halved due to a weakened state! If that's the case, taking down this boss could be even easier.

No need for further discussion, while the boss's stamina is low, focus the attack on the boss and don't give him time to recover. Da Fei opened the Lord panel, and in the personal facility section, a tentacled meat lump icon for the Anemone appeared, he clicked to inspect.

—Demonized Poisonous Anemone Nest: Troop-recruiting building. Attack 80 (+60), Defense 70 (+60), Damage 10-12 (+2), Durability 1000, Attack Speed 3 (+2), Move Speed 0, Special Skills: Multiple Attacks (5 tentacles), Poison Paralysis Attack, Bounce Attack. Current recruitment capacity for Poisonous Anemones: 1/1.

—*Sneeze*! Da Fei sneezed in amazement!

80 Attack! 70 Defense! Can hero attributes stack on buildings too? This is defying the heavens! Elf Clan's ancient trees didn't have this setting! Although Elf Clan's ancient trees could fight, they are still classified as war machines, like Arrow Towers, but this Nest could stack the hero's Attack and Defense, which can only mean one thing: this Nest is both a building and a living being! If it's a living being, it can be led by a hero!

Well then, stop beating around the bush!

What does 80 Attack imply? 1 Attack adds 5% damage, so 80 Attack adds 400%! A damage of 10 could inflict 50! Plus the 60% from Master-level Attack Skill, that's 80! And that's just one tentacle's damage, not even counting special skills!

Come on, attack the boss!

At this moment, the boss, leading his army, was leisurely approaching the Captain. 5 tentacles of the Anemone Nest shot out—pap, pap, pap, pap, pap! -86! -84! -88! -86! -84!

Da Fei was shocked! Why only this little damage? Bounce Attack was supposed to deal two to three times the normal damage, which means the Anemone was actually hitting for just under 40 damage! And without skills, the Anemone's normal damage bonus should be 50!

What does this mean? It means the boss's Defense, and defensive skills, aren't much worse than Renior's Attack! With such stunning Defense, how could his Attack be far behind? No wonder Renior was unsettled when it appeared! If met under normal circumstances, how would one fight it? Must one constantly lower its stats with the Black Magic Book? But since its stamina has decreased, is this the equivalent of being hit by a full set of Black Magic?

Da Fei frowned! No, can't take this risk! The Black Magic Book can summon zombies, so of course, many zombies boosted by the hero's freakish attributes would be a strong force, but I don't have that much combat power.

Still must block the way! The Anemone Nest has 1000 hit points, let the Anemone handle it for a few rounds.

But now the boss is thrusting forward, he will definitely take the attack position. To block him, I must stand in his path! That won't do, it's even riskier. Although his target is the boss, might he casually cleave me with a strike? If I die, who knows what will happen?

Anemone! I still have one more minion Anemone, summon it out to block!

Chapter 28: Chapter 25 Completion of the Trial Task Chapter 28: Chapter 25 Completion of the Trial Task Editor: Atlas Studios —— Poisonous Demonized Anemone: Attack 5, Defense 0, Stamina 11, Attack Speed 1, Move Speed 0, Damage 1-2, Command Value: 0, Special Skills: Multiple Attacks, Paralysis Poison Attack, Preemptive Attack.

Multiple Attacks: Each of this creature's tentacles can participate in battle.

Paralysis Poison Attack: This creature's attack can interrupt the enemy's actions and reduce the enemy's attack, defense, and damage.

Preemptive Attack: This creature's tentacles are swift, and can launch an attack before the enemy's approach.

Turns out this is the Anemone's full attributes. There's no time to think too much, Da Fei immediately recruits the only unit available in the Anemone Nest.

—— System Prompt: You have us	sed the stockpiled	d resources in the	e nest to recruit a
Poisonous Demonized Anemone.			

—— System Prompt: Plant Monster-type units cannot move, follow heroes, or occupy any of a hero's Command Power, you only have one chance to place it, please deploy your unit.

At that moment, the big meatball in the nest squirms, and a translucent little anemone icon appears in front of Da Fei, just like selecting the terrain for building a house. Da Fei, after careful consideration, moves the icon onto the path where the big boss advances, and confirms!

Snap! With a crisp sound, a small meatball is ejected from the top of the nest and lands in front of the boss. It takes root and sprouts instantly, just in time to block the boss, who gets caught up by the surrounding small monsters and overtaken.

Successful block! It's a pity that my first troop so valiantly sacrificed itself, born great and died gloriously!

Now, Renior is surrounded again by small monsters, and it's no longer the boss's concern, as the boss has already been attacked by the big Anemone. So, attacking the big Anemone becomes a natural choice.

The frenzied battle begins.

-95! -94! The boss wields dual swords, inflicting such astonishing damage on Renior despite his high defense buffs, and this is with the boss's potential damage halved due to reduced stamina. One can imagine how terrifying the boss's damage would be if not halved. Not only damage but also attack speed is halved due to lack of stamina! This is comparable to a Grandmaster-level Dark Curse, but even so, the boss still slashes as fast as lightning – how could it seem like its attack speed was reduced?

At this rate, how many rounds can the big Anemone with 1000 stamina withstand? How many hits can the Captain take? It seems this boss must indeed be surrounded and held in place by zombies summoned with the Dark Magic Book.

Now, no choice but to trade blows! Da Fei immediately follows with a vicious stab, -30! - 28! This damage makes it clear; the boss must have Master-level Defense Skill to mitigate the Captain's Attack Skill.

In a moment, the big Anemone is slashed brutally, spraying green liquid everywhere. The slow attack speed of the Anemone is glaringly obvious – the boss has already dealt 300 damage with three strikes before it countered once, dealing 400 damage to the boss, and this is with an additional 2 points in attack speed. If it were to rely on the lackluster 1 point base attack speed, it's unimaginable. Who knows how much stamina the boss still has?

Now the big Anemone has less than 200 stamina, with the situation looking grim, Da Fei stops attacking mercilessly and quickly stabs at a small monster watching the Captain on the side. The small monster falls, opening a gap, the boss stops attacking the Anemone and turns to the Captain.

Captain, you've already taken 900 damage, hold on! If you can't withstand this, then I'll concede defeat.

Finally, after the Captain endures two slashes, the big Anemone's attack arrives belatedly, and with a thunderous crash, the boss's huge body collapses.

—— System Prompt: You have slain the boss monster,	Observer of the Nether Sea,
and gained +20,000 experience!	

—— System Prompt: You have obtained incomplete information about Observer of the Nether Sea!

Finally, it's done! Da Fei breathes a long sigh of relief and with lingering excitement, he checks the information – he gasps in surprise. It was indeed a boss with 50 defense, 1800 stamina, and its own Master-level Defense Skill! If such a one was sent to the surface world, never mind, in any case, I've made it through the first challenge.

Da Fei chuckles and says, "Captain, are you okay?"

Renior replies irritably, "Adventurer, can't you see I'm getting hit?"

Oh right, the small monsters are still there! Hahaha, how did I overlook them? Brother, I'll send you on your way.

As the boss dies, thick green smoke rises from the boss's body, converging at the top of the nest. With a plop, another short red tentacle bursts forth – new tentacles growing!

Exactly, they must grow! Both Anemone Kings I've seen had more than ten tentacles. This one only having five is simply unworthy of me. It seems the current nest is not at its final form.

But from now on, the big Anemone is no longer able to shield the Captain; he must withstand the rest.

The tide surges; new enemies appear.

However, for Da Fei, who now owns the Anemone artillery, these are just easy targets, hardly getting a chance to get close to Renior. Under the moonlight, Renior's stamina begins to steadily recover. The 6th tentacle of the big Anemone is fully formed, and the 7th tentacle is just budding. One can imagine how much nourishment the downfall of a boss could provide to the big Anemone.

And Da Fei, upon gaining 20,000 boss experience, effortlessly levels up to 13. The speed of leveling is simply off the charts. As they say, a paradise for the strong, a hell for the weak, this place epitomizes that, doesn't it? Mwahaha!

——System Prompt: Your Anemone Nest has gained enough sustenance to produce a Poisonous Demonized Anemone. Do you wish to recruit it?

Oh, another one? These Plant Monsters are indeed mysterious; they don't need gold coins, nor mineral resources; they just need to absorb Death Energy to reproduce! Great! The more strength, the more assurance I have. If there's enough time, I'd like to recruit a whole army around the Captain.

When the silver moon is high above, the fog over the Nether Sea has become as dense as a steaming basket. In the World of the Dead, this is the moment when all undead creatures are at their strongest. Under the moonlight at this time, the Anemone's seventh tentacle is also visibly forming at a rapid pace that defies natural growth, making it difficult for Da Fei to determine whether it is an animal or a plant. Perhaps by being born as a plant, it has a natural and tremendous advantage over animals in absorbing moonlight, you know, photosynthesis.

The newly healed Renior said in a deep voice, "Two of them have come this time, let's see if we can withstand this battle!"

——System Prompt: Reconnaissance Skill warning! Two powerful enemies are approaching, please remain vigilant.

Da Fei's heart tightened. Although he couldn't see them through the fog, the map showed two large red dots flanking from both sides.

There's no other way, the only thing I can still do is to block their path.

Da Fei immediately commanded the nest to stop attacking and let the mobs swarm and surround the Captain. Then two enormous Undead Nagas with the heads of dragons, the bodies of humans, and the tails of serpents appeared.

When the BOSS arrived, Da Fei immediately killed a small monster next to a minor Anemone to free up a spot for one of the BOSSes to take position, and then, of course, the major Anemone and minor Anemones fiercely attacked the BOSS. The combat power of the major Anemone's seven tentacles is naturally varied. As for the other BOSS, of course, it is left to soy saucing and watching from outside.

Therefore, the blocking strategy was to only allow one BOSS to be able to attack the Captain.

While the major Anemone was attacking the BOSS, the other BOSS, not content with just idly watching, began to attack the major Anemone!

Damn it! The intelligence of BOSSes is indeed remarkably different! Da Fei immediately rushed forward, shot it from behind to attract aggro, then turned tail and ran! In the game, no matter how slow the enemy's Attack Speed, turning your back in front of an enemy is a suicidal move, as turning around is set to be slower than the Attack Speed of most creatures. But stabbing in the back is different, when Da Fei turned around, the enemy was also turning around, so there was no issue.

As usual, it's the island marathon, and I still have two coconut juices left.

At this moment, the major Anemone had success on its side; seven rays of rainbow light burst forth simultaneously at the tops of the seven tentacles!

Lucky Strike! After fighting for so long, another Lucky Strike was finally produced! Lucky Strike means dealing maximum damage in a double attack, and the Anemone's maximum ejecting damage is triple, so a Lucky Strike means six times the damage! Compared to the Anemone's pathetic Attack Speed, pulling off a Lucky Strike is such an exhilarating event!

Boom! The BOSS's massive body thunderously fell!

That instant, Da Fei excitedly shouted aloud, "Captain!!! I want to learn Luck Skill!!!"

That instant, Da Fei recalled a saying from a shameless gambler: I don't ask for good luck, nor bad luck, I just need normal luck!

And now, Da Fei has done everything he could, and when good fortune came unexpectedly, success was within sight! Da Fei burst into roaring laughter.

The second BOSS fell without suspense as well, providing the Anemone with nutrients for growing two more tentacles, and also allowed Da Fei to level up to Level 14.

Now the majesty of the major Anemone's nine tentacles was established. As a Plant Monster, the Anemone cannot move, and a mere archer could easily defeat it, extremely weak. However, as a Plant Monster, it had its own way of existence; at the very least, its melee capabilities should be extremely strong.

Thus, the more frenzied the attacks of the approaching monsters, the more nutrients they provided, and the more experience Da Fei gained. Da Fei has now recruited two minor Anemones, with his forces at their peak.

The silver moon sank into the sea, and finally, the last BOSS, which seemed like the closing act, appeared, but before the mighty force of Da Fei, everything was without suspense.

Renior said with feeling, "Adventurer, the crisis has passed. Not only did I not suffer heavy damage, I even basked in the glow of the silver moon all night. Your performance is truly beyond my imagination."

Da Fei laughed, "Oh no, it's this Anemone that is truly beyond imagination."

That's true, if it were two normal players cooperating to sink a ship, they wouldn't have discovered the hidden BOSS after the tide went out, nor the resources to build a Nest. Hence, even if they successfully cultivated a Nest in the Undead Realm, it would definitely be a version born with malnutrition, not as freakishly strong as mine.

Renior nodded, "Your performance has also greatly impressed me. I have nothing to thank you for at the moment, but I will give you this ship. When you return, repair the holes, replace the sails, and then wait for the storm to come. The strong winds will be able to free the ship from the shallows, and you, who are naturally a sailor, will certainly make something of yourself in the storm!"

Da Fei suddenly realized! So that's why the examiner sent me here! If it were a player with average talent daring to sail in a storm, it would be a straight path to failure!

Renior continued, "I must put all my effort into breaking the barrier. My soul will then dwell in my sword. Take this sword with you as you leave. When my power is restored, I will reappear and assist you in vanquishing that impostor!"

After finishing his words, the Captain's Soul Fire burst forth, his skeletal body exploded with a bang, and a shockwave swept across the island from the sword. Thunderstorm boomed in the sky, and amidst the white light mixing sky and sea, the scene changed, and Da Fei was back on the palm tree-covered deserted island under the blue sky. Then a long list of System Prompts scrolled across the screen.

Chapter 29: Chapter 26: The Reward of the Trial Chapter 29: Chapter 26: The Reward of the Trial Editor: Atlas Studios (New book uploaded for 10 days without a single vote, as Da Fei celebrates his departure from the island, I ask for votes, wishlists, and recommendations.)

I'm back? Da Fei felt like he'd been in another world. Yeah, back again, but sadly my Anemone Nest is forever left in the World of the Dead. It could've been sold for tens of thousands. Gotta keep looking forward.

- System Prompt: You have completed the trial quest "Assist the Captain in Battle," gaining +20,000 Experience.
- System Prompt: Congratulations! You leveled up to level 15, gaining 1 free attribute point, 1 skill point, +2 Health, +1 Command Power, and a base damage reward of +1.
- System Prompt: You have acquired a B-level strategic treasure, the Captain's Sword.
- Captain's Sword: B-level strategic treasure, quest item, Attack +1, Defense +1, Damage +1, Attack Speed +1. At sea, the sword's effect is doubled.
- System Prompt: You have obtained a Large High-Speed Sailboat Ownership Certificate.

Looking at the barrage of system messages, Da Fei laughed heartily!

Strategic treasure, the quest reward is actually a B-level strategic treasure! Strategic treasures differ from ordinary single-soldier equipment; they can enhance an entire army, and their equipment slot doesn't conflict with normal gear. So even though Da Fei is a gunner who can't wield a longsword, it doesn't affect its use.

Currently, the most accessible and heavily speculated treasure on the market is the C-level strategic treasure "Blood Claw Necklace," which has only one attribute: Troop Damage +1! Yes, the same effect as the War Maniac sub-skill from Attack Skill, Damage +1. Players all know what +1 Damage means for low-level soldiers with only a few points of damage at the start. It often means a hero would need to level up more than ten levels and increase Attack by over ten points to achieve the same lethal effect.

As for the Captain's Sword, the mere attribute of +1 Damage classifies it as a C-level treasure, while it doubles at sea to +2 Damage! It's simply shocking! If it weren't restricted to sea use, it would definitely be A-level! The other attributes, just consider them freebies. A great sword! Truly a great sword! It's practically a Divine Artifact for low-level soldiers!

The arduous efforts of tonight were indeed worth it. Da Fei satisfactorily equipped the longsword. Then, excitedly checked his stats.

Level: 15

Reputation: -160 (3 kills)

Attack: 10 (with 6 free attribute points yet to be distributed)

Defense: 4 (3 from personal defense of leather armor, 1 from strategic defense of

treasure)

Magic Power: 0

Knowledge: 0

Basic Killing: 7-9 (Birth 1-3, Anemone Enchantment +1, Achievement +1, every 5 levels system damage reward, 15th level +3, Captain's Sword +1, though only the Captain's Sword's +1 applies to the whole army.)

Health: 48

Attack Speed: Ordinary 11 (Captain's Sword +1)

Move Speed: 10

Morale: 1

Luck: 0

Command Power: 14

Stamina: 100

Skills: Basic Navigation Skill, Advanced Reconnaissance Skill (Stealth, Intelligence Collection), Intermediate War Machine Science (Crossbow Master), 6 skill points unallocated.

. . .

Looking at his stats, Da Fei was filled with a sense of achievement yet felt somewhat disappointed. After all, he was used to the thrill of the strong hero's leadership, one-shot killing 4th-level soldiers, and now he's back to square one, there was a bit of unease.

Wait a minute! This is the company's sinister plan! It's to let players experience the benefits of the Heroic Legion through a temporary quest, the advantages of an Advanced Hero, so they'd be hooked and spend money for life! Damn it! I'm here to earn money, not to spend it. I'm not falling for the game company's trap!

Now, it's time to check out my ship.

— Large High-Speed Sailboat Ownership Certificate (quest reward bound, cannot be traded with players):

Original Name: Saint Anthony (can be renamed)

Captain: Da Fei

Ship Specs: Large 4-mast 3-deck high-speed sailboat. (Note: High-speed sailboat, also known as Clipper Tea Ship, has a slender beautiful body but small cargo capacity, has excellent upwind sailing ability, and is faster than mainstream Galen sailboats. As for why sailboats can sail against the wind, it involves profound aerodynamics, interested students can ask their PE teacher.)

Ship Special Skill: Divine's Blessing (Sailor Luck +2)

Ship Cargo Capacity: 1000 units

Minimum crew capacity: 30 people (below which the ship cannot perform normally)

Ship Durability: 2357/3754

Ship Age: 10 years

Ship Armor Defense: 80

Ship Speed: 10 (Note: To align with the set speeds in the game, ships speed is not in knots. 10 means a max sailing speed of 10 meters per second. In the nautical age, sailboats of different models varied in speed from 10 to 20 knots, 1 knot = 1.8 km/h. 20 knots is a speed of 10 meters per second, and a hero's Navigation Skill can further increase ship speed.)

Sea God Insurance Level: 0 (Note: Ships are valuable player property, once sunk players will sustain heavy losses. Hence the game sets insurance levels, i.e., to make offerings to the Sea God with huge premiums in large cities with Sea God Temples. If the ship is sunk, the divine power of the Sea God can instantly transport the ship back

to its port of departure, though cargo and crew will be lost, and ship durability upper limit will reduce. Effectively ships can be resurrected. Insurance Level 1 can resurrect once, Level 2 can resurrect twice, and so on.)

Current State of Ship: Hull damaged, unable to sail, cursed with Misfortune (Sailor Luck -3).

Da Fei let out a long sigh of relief; finally got my ship sorted. So, this ship can't be sailed away at random, a certificate is required. Without the certificate, it's a black ship and would be confiscated by the navy. Captain, you're so loyal, even gave me a license.

As for now, this captain would of course inspect his ship, there's still a Birdman on board right? Haha, well, too bad, this ship is my territory now, I don't welcome him. Especially the Magic Book boss, no way can it fall into his hands.

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Shipwreck Cabin Corridor. Blood Sea Wave is tirelessly slashing at the zombies swarming in. After a whole day of slaughter, and with the high efficiency of the Master-level sub-skill Cleave, Blood Sea Wave's level has rocketed to Level 10, gaining a system reward of +1 basic damage.

Now it's time to make a move on the boss; if it weren't for being interfered by that trash, probably would've taken it down sooner.

Blood Sea Wave angrily charged towards the boss's room, only to find the zombies had vanished! What's going on? The boss isn't summoning zombies anymore?

And when Blood Sea Wave reached the boss's room, sure enough, the boss was no longer summoning them.

This must be a change in the scene's game process, that trash must have done something! An unsettling feeling arose. But no time to think it over; a boss that doesn't summon is just trash, right? Better seize the Magic Book first.

Blood Sea Wave, covered in curses, began ferociously hacking at the ghost boss. Against such an overwhelming power gap, the boss struggled, the Magic Book shimmering with black light continuously delivered mana to heal it. Eventually, it seemed the Magic Book dimmed as well, the boss could no longer heal!

Haha, finally failing huh! The thought of the dream Magic Book about to be his thrilled Blood Sea Wave, who shouted excitedly: "Die!"

Just then, a familiar paralyzing sensation surged through Blood Sea Wave's whole body!

— System Prompt: You have been maliciously PK-ed by player Da Fei, you may now justly counterattack!

Blood Sea Wave turned in shock to see Da Fei!

Da Fei smirked: "Thanks for the effort! Goodbye!" Another shot followed, sending Blood Sea Wave cursing and turning into a white light.

 System Prompt: You have maliciously killed player Blood Sea Wave; your Reputation -100.

Humph! The ship is mine, the things on it are naturally mine too, trying to take my boss, not a chance. But losing Reputation like this sure hurts.

Today's Da Fei is nothing like a day ago in-game, and the weak boss didn't experience a strange full-health recovery, victory was no longer in doubt. Perhaps, breaking the Curse Space greatly weakened the boss's combat power.

- System Prompt: You killed the Misfortune Ghost, gaining +250 Experience! You obtained "Makar's Dark Magic Skill Book." You received Misfortune Ghost Soul Crystal.
- System Prompt: You have incomplete Misfortune Ghost information.

Da Fei was taken aback! So little experience, not really a boss? Dark Magic Skill Book? Not a Magic Book? What's up with that? Da Fei hurriedly checked the inventory.

- Makar's Dark Magic Skill Book: A Dark Magic Skill Book annotated with the insights of Great Mage Makar, which absorbed much of his Meditation Power during his spell research. Now, the exhausted Magic Book is an ordinary skill training book. Spending 1 skill point will let you learn Basic Dark Magic Skill.
- Basic Dark Magic: Ability to learn and use Level 1 Dark Magic.
- Misfortune Ghost Soul Crystal: Unknown item.

Ah! Da Fei spat a mouthful of old blood! I said, how could a Magic Book, a kind of independently enlightening strategic treasure, possibly appear in a Newbie Village, in the hands of a small ghost! Turns out it was just a charged version of a skill book! Meaning, the book's mana was all spent by this little ghost? Meaning players should've teamed up right from the start to grab the little ghost, preserving as much of the Magic Book's mana as possible, serving as ammo for fighting bosses later?

Sigh, knowing this would've spared the concern over Blood Sea Wave getting the book, it was a needless worry. But what's with this Misfortune Ghost? Wasn't it an Evil Spirit at that time? From the attributes of the incomplete information, it seems slightly stronger than an Evil Spirit, an upgraded form of an Evil Spirit? Elite units like Evil Spirits can

continue to upgrade? And what of this unknown Soul Crystal item? A quest item? Nevermind, the myriad March of the Undead isn't worth pondering.

What's key is that skill books, a common commodity, can actually have special versions, that warrants study. Da Fei, interested, began flipping open to the first page of the book.

— Life is unpredictable, filled with chaos, filth, and suffering. Death signifies tranquility, eternity, and the beauty of order!

Damn, this preface note is really different! Turn the page, oh yay, lots of words! Did Makar like messing around in textbooks?

— Life follows God's creation laws, although relatively perfect, yet limits its growth capacity. Conversely, the Undead race possesses limitless growth plasticity. Zombies and ghosts are quintessential representatives of the corpse-based and soul-based undead. They are also the most likely undead race to produce leader units, and to date, no Wizard has managed to manually create leader units, because Wizards know little of the process by which undead evolve from ordinary units to leader units. In my view, it's not a simple process, but rather a span across multiple stages.

Yet ironically, though the growth space for life forms isn't vast and is often scorned by Wizards, an Elf Clan's Legendary Hero can train ordinary Human Archers and Elf Archers into powerful Phantom Archers, entirely different creatures, a leap of biology. Evidently, be it life or undead, it is the domain of gods, we remain amateurs in this area, demanding humility and caution, starting probably with the simplest zombies and ghosts...

Da Fei's eyes widened! Makar had great ambition, aiming to mass-produce bosses? Are those Zombie bosses in the ship cabin his work? Could this book possibly provide God-level skill information?

Just then—"What the hell!" Blood Sea Wave's angry cursing came.

Da Fei laid down the book, and sure enough, that guy hadn't even shed his weakened state and immediately climbed aboard for revenge. Has he gone mad with anger or simply lost his mind?

Chapter 30: Chapter 27 The Cost of Leaving the Deserted Island Chapter 30: Chapter 27 The Cost of Leaving the Deserted Island Editor: Atlas Studios Blood Sea Wave was indeed furious.

When Blood Sea Wave got ambushed, he looked back and saw Da Fei's level, 15! Within a game day, which was over two real hours, this trash had leveled from 10 to 15. This speed was faster than any known expert in the world. And all this was because this trash had stolen his God-level Hero's trial guest.

And now, he had been killed by him four times in a row, and even the Magic Book had fallen into his hands. There was no hope for a comeback. He had lost, utterly defeated. Aside from his level, he gained nothing! The God-level Hero's trial was a complete joke.

Blood Sea Wave made a ruthless decision. Since that was the case, he might as well not care about the level! Since this trash is a red name, let him be red indefinitely, forever hunted without a day to redeploy! I'll make sure this trash can't survive in the game!

So Blood Sea Wave rushed to the ship to seek revenge on Da Fei, ignoring his weakened post-resurrection state. It didn't matter if he was killed to level 0, anyway, a level below 10 wasn't worth much for newbies.

. . .

Facing the aggressive Blood Sea Wave, Da Fei had nothing to say, settling it with a few shots. With the current disparity in strength, Blood Sea Wave had no chance, not even at full strength. This was fortune's cycle, indeed.

For Da Fei, killing someone in the game was as ordinary as eating. Da Fei acted as if nothing happened and began inspecting a room that presumably Makar once occupied. Sadly, no extra equipment or Skill Books were left behind, not even a scrap of paper; it wasn't anything like the room packed with books and bottles as described in the Artillery Commander's diary.

Oh well, getting a Skill Book was already good enough; after all, it was a Newbie Village. Maybe this book was accidentally left behind when he moved?

Time to repair the ship. As Da Fei headed to the first deck to move the materials, Blood Sea Wave came cursing again. Damn it!

—System Prompt: You maliciously killed player Blood Sea Wave, your reputation dropped by 90.

Hey, hey, hey! This isn't fair! Was he doing this on purpose?

Soon, Blood Sea Wave came yelling and charging again. Damn it, no doubt about it, he was definitely doing it on purpose! He was leveraging the easy leveling for newbies making early levels worthless, thus trying to ruin my reputation.

Da Fei got anxious, "I say, isn't this too much?"

Blood Sea Wave angrily retorted, "I told you, even if I can't play on this account anymore, I can always sell it for millions! So I can do whatever I want with it!"

Da Fei sighed, "Ah yes, because this account is worth millions, I don't feel any guilt robbing you, so hurry up and sell your account already."

Blood Sea Wave laughed hysterically, "Even if I sell the account, I won't let you have peace! Unless you kill me to level 0, I'm not letting this go! Even at level 0, I still won't let it go, ha ha ha!"

Da Fei was so frustrated he could explode, "You're crazy, I'll kill you!"

Now, Blood Sea Wave began relentlessly pestering Da Fei. When Da Fei went to move supplies, Blood Sea Wave would start stealing them, forcing Da Fei to chase him down.

In the game, killing people never pressured Da Fei, but now with so much pressure, it was unbearably painful. Da Fei had lost count of how many times he killed him; his reputation had plunged past the -1000 mark, gallantly earning the title "Villain"! Reputation was easy to lose but hard to regain. However, it wasn't over yet! Blood Sea Wave seemed to enjoy it!

Da Fei gazed heavenward with speechless tears, brother, I'm not afraid of fools, just madmen! I must've treated too many internet addictions in online games over the years and now the Game God sent a madman to punish me! I'm sorry, alright?

The whole day passed like this, with slow ship repair progress.

The next day, which was the 7th game day and the real-world second morning, Blood Sea Wave finally ran out of steam. The 7-day supply of food and water he had as a newbie was gone, leaving him hungry and weak, moving as slow as a tortoise. Thank goodness Da Fei finally had the strength to start repairing sails and patches.

Da Fei smiled, "I say, we all stayed up until dawn, right? Aren't you having breakfast?"

Blood Sea Wave laughed wildly, "Hungry and want to eat crap? Then go, once you're gone, I'm tearing this crappy boat apart!"

Damn it! Retribution indeed! Da Fei steeled himself, "You want to die so bad, I'll grant your wish!"

Blood Sea Wave laughed, "Kill, kill, kill! If I'm not your son if you don't kill me!"

Now, Blood Sea Wave ordered takeout, and Da Fei called downstairs to deliver some soup dumplings. They both ate quickly and continued battling.

Another two game days passed, Blood Sea Wave was long at level 0, and Da Fei's reputation had plunged past the -3000 mark, gallantly earning the title "Notorious"!

Finally, when Da Fei defeated the troublemaking lunatic with a shot and replaced the new sails and ropes at that moment,

—System Prompt: Congratulations! You have repaired the Saint Anthony high-speed sailing ship! Your experience +10,000.

Repaired, finally repaired! It wasn't easy, it was so hard; Da Fei's tears of excitement flowed, Game God! Please, bring on the storm, let the storm be even mightier! I can't stand this trash anymore!

Perhaps hearing Da Fei's prayer, or maybe because the game's progress accelerated after the ship was repaired, storm clouds rolled in from the horizon, dimming the sky and sea, as fierce winds and towering waves arose!

Here it comes! Finally, a storm! Da Fei promptly managed the sails towards the wind direction, boom! The sails filled, the ship jolted, and it moved! Excited, Da Fei hurried to adjust the direction of the other three sails, and the ship began to slowly move. Ha ha ha, about to leave the shallows! Can a ship this big sail with just one person? Of course, just by himself, it could still sail the world and show you!

Da Fei walked to the ship's edge, both relieved and mixed with emotions, flipping the bird at the dumbfounded Blood Sea Wave on the island! Damn, can you swim back? I'm not taking you on board, go sell your account.

At this moment, Blood Sea Wave was indeed stunned. Though Da Fei's frantic ship-repairing efforts already told he owned the ship, seeing him actually set sail still shocked him! What did it mean for a newbie to acquire such a large ship at this stage?

In the game, killing monsters, mining, reading, and doing business all gained experience; his massive ship's cargo capacity was several times more than ordinary players', if he managed one trade, wouldn't the experience be several dozen times that of ordinary players'? Just then,

—System Prompt: Unfortunately, your trial task has failed! You will be teleported back to the Newbie Hall.

The scene shifted, and Blood Sea Wave was back in the glistening, solemn Newbie Hall.

So, failing meant returning, huh? He once thought he'd be stranded until brothers sailed to rescue him.

It was the One-Winged Angel examiner again, who said sarcastically, "When blinded by immediate interests, you'll lose many chances you shouldn't have lost. Luckily, you realized where your abilities fell short and transferred your trial assessment to someone

more capable. I am impressed by your altruistic spirit, and I am somewhat touched. So, you are allowed to start over like an ordinary person, ha ha, wa ha ha ha...."

Amidst the resounding laughter, Blood Sea Wave found himself in a bustling large city plaza filled with players.

All the benefits got stolen, and it's called selfless dedication? Blood Sea Wave laughed furiously! A laugh so filled with dissatisfaction and helplessness. Suddenly, Blood Sea Wave felt this game was so uninspiring, so dull.

Just then, the phone rang. It was a lot of missed calls from Little Ma and Brother Tian! He played so intently earlier; he missed hearing the phone ring.

"Hey Atao? Still asleep? We've reached level 8!"

Blood Sea Wave felt warmth inside; in life, nothing beats having such steadfast brothers. Yes, I can't let him have it easy, I'll ban him across the server! I'll pull up the game logs, smear his name on forums, and make sure all players avoid trading with him! I'll go all out against him!

Blood Sea Wave chuckled, "Come on, let me take you..."

"Buzz off, damn level 0 trying to lead level 8!"

"Believe me, I can still take you down at level 0!"

"Bet! If you lose, let your girl have a round with the bros!"

"Screw you!"

(Vote request continues)