

God level 621

Chapter 621: The Divine Artifact Returns to Its Place in Japan

Flying returned to the Pool of Radiance again. After three trips, the 10 Magic Charging Crystals on the Flying were once again exhausted. No choice but to gather all the Flower Demons and giant slime monsters in the city to recharge.

At this point, Da Fei once again realized that the durability of Grade A "batteries" really could not meet their needs; once they left the Radiant City's mana supply, everything ground to a halt. Fortunately, he had a substantial number of Flower Demons, Level 0 soldiers with mana, at his disposal. If it had been another race, what would he use to charge the crystals?

As for now, of course, it was time to properly settle these female slaves. This time, he had brought back 27 female slaves; 4 half-blood Dark Elves, 8 Elves, and 15 humans. All were top-notch beauties, but there were no Banshees. It seemed impossible for Banshees to become slaves along with these "inferior" Alien Races under the Demon's control.

When the population advisor saw these female slaves, he couldn't help but be shocked: "Lord City Lord, were these rescued from the Demon's camp?"

Da Fei laughed out loud: "Correct, I plan to place them in the city as school teachers. What do you think?"

The population advisor shook his head then approached one of the Elf slaves to ask, "What's your name? Where is your home?"

Da Fei clenched up, what the hell? Are you planning to send them back home? They are my treasures!

Yet, the female slave just blankly shook her head, "I don't know..."

Da Fei was suddenly delighted, not knowing is best!

The population advisor asked the same question to a few other Elf slaves, and all of them shook their heads indicating they didn't know.

The population advisor shook his head and sighed, "As I thought, being a slave of the Demons could sometimes lead to memory consumption. Slaves whose memories are consumed can only mechanically perform their existing skills, which means they cannot take on the role of teachers."

Da Fei's jaw dropped in shock - damn it, after all the hard work to rescue these slaves, can't they even be utilized by me?

At that moment, the population advisor continued: "However, it is also said that only slaves who are somewhat skilled and pose a certain threat are subjected by the Demons to memory consumption. These Elf ladies must have been extremely talented individuals. If my lord can find a way to retrain them, they could be excellent students."

Goodness! I need teachers, not students!

Da Fei, feeling a headache, asked: "Then, can their memories be restored?"

The population advisor shook his head: "Impossible. Among the 72 Pillars of Demon Gods, the descendant of Demon God Guxin, who ranks 11th, specializes in high-end slave management and trade. The Guxin Clan possesses the ability to devour memories and even emotions; once devoured, they are completely obliterated."

Just then, a half-blood Dark Elf slave spoke: "Master is right, these Elves and humans were once temple priests in the surface world. After being captured and turned into slaves, the Demons drained their magic power until depleted, degrading their value and reducing them to dancers, and eventually, they were about to become the food of the Demons, and that's when we were rescued by our master."

Da Fei was suddenly overjoyed, wasn't this the half-blood who recognized Elena? Da Fei hurriedly asked: "Do you still have your memories?"

The Dark Elf slave courteously said: "Master, my name is Ista, I am the daily manager of all these slaves, and for management purposes, I am the only person who still has her memories. If master can't find a way to settle us for now, we can attract patrons at the tavern, as we are all professional dancers or higher."

Da Fei's eyebrows twitched, a dancer profession? The kind that could boost the tavern's reviews? Damn, absolutely necessary! It's a pity that the priests have fallen to such a plight, but rest assured, I will cherish you more than anyone else!

With a sigh, Da Fei then said to the population advisor: "Please register them and find accommodations for them. For those who have forgotten their names, help them choose some good ones, and please don't use numerical codes!"

The population advisor coughed and said, "Understood. Before the completion of the tavern built specially for that distinguished guest, let them stay in the school dormitory for a while to regain their strength."

Da Fei nodded with satisfaction: "Good, let's do that! Make sure their meals are wholesome! Alright, let them settle in first, they are all very weak."

"Understood!"

As the population advisor led the group of beauties away, Elena chuckled lightly: "This Ista is not simple."

Da Fei asked in surprise, "How is she not simple?"

Elena smiled: "My lord, seeing how she could recognize me instantly with my illusion disguise, there's only one possibility - she is very familiar with my Hero Aura, which is not easily fully disguised."

Da Fei exclaimed: "Does this mean she used to hover around you?"

Elena smiled and shook her head: "Well, after all, being the eldest daughter of the Empress, many know me, such as Ogg and others. Anyway, now that we are in need of people and she's fallen to this state, she is indeed worth cultivating."

Da Fei nodded: "Yes, yes, she needs to be cultivated!"

Now that another issue was resolved, Da Fei heaved a sigh of relief, and just then he suddenly realized he was quite hungry. Checking the time, it was already past 1:30 p.m.! Time seemed to fly and drag at the same time. Anyway, he might as well grab lunch while the Magic Crystals were charging.

At this moment, the National War in the Korea District suddenly erupted, astonishing gamers worldwide once again.

Everyone envied the Hell Race players for their convenient and rapid cross-region combat capabilities. The conditions for this National War were much more open than the previous China Region Pool of Radiance battle, so tens of thousands of players from various districts could participate.

When so many players from the Hell Race gathered in the Korea District, they no doubt posed a formidable challenge to the Elf Force, which was mainly attacked by the Korea National Team. All this was anticipated and even planned by the elite professional gamers of the Korea District!

At this time, Lee Min-ho's personal studio, Korea's top player, was hosting a secret online meeting with a dozen foreign friends. The participants were leaders of foreign small to medium-sized guilds and teams, who were not only Lee Min-ho's best friends but also his fans. As the world's top player, Lee Min-ho's modest and polite demeanor certainly earned him extra points.

The Korean-led National War by Lee Min-ho wasn't going to be minor skirmishes; he aimed to make a big move to fully conquer the Holy Demon Flame Prison. According to calculations by the Korean professional team, with the current power of the Korea District alone, it was very difficult to take over the Holy Demon Flame Prison, not to mention that mysterious high-level Hell players were fiercely promoting the National War.

The mysterious high-end players from the Hell's Side were probably hostile forces. Lee Min-ho's team simply decided to play along and further provoke the National War—because the Korea District also greatly needed Hell Race players from abroad as insiders! These friends meeting with Lee Min-ho were exactly the insiders he needed.

They would be rewarded by the export of Korea's national treasures—the professional grandmasters as foreign aids!

For this operation, the "insiders" had purchased relatively high-level accounts from civilian players early on. The initial task for the insiders was to sabotage their allied players first and then the allied NPCs. Essentially, it was a grand international scheme.

Thus, at this moment, the TV conference was detailing the timing, locations, tasks, and especially teaching techniques on how to best sabotage. The Korea District was determined to win.

Meanwhile, Tycoon Mr. Ono Shinichiro had bought a Hell Race player account with high Merit Points online at a reasonable price that didn't stand out. He couldn't wait for the countdown to the National War to begin.

Yes, the Koreans had calculated everything, even the Japanese's sabotage from behind, but what they never expected was that the Japanese had gone through all that trouble actually to welcome the Divine Artifact "Destiny Coin" back home!

At exactly 2:00 p.m. Beijing Time, the highly anticipated moment finally arrived!

—China Region World Announcement: Notice! The racial National War between the Hell Race camps of all districts VS the Korea District Elf Clan has officially begun! The Gate of Hell will soon open, and all registered Hell Race players will teleport with their troops and treasures to participate in the National War...

—System Prompt: The Gate of Hell is opening, loading scene, please wait...

The scene changed, and the world was awash with the red light of lava. In a plaza surrounded by many giant Demon God statues, Ono Shinichiro crossed regions! At the same time, countless white lights of teleportation flashed wildly, and numerous players appeared.

Ono Shinichiro's first reaction was to run out of the plaza while it was still less crowded to avoid getting drowned in a sea of people. At the same time, he reported offline to Mitsubishi Headquarters: "I've arrived! Coordinates..."

Soon, a player with a Japanese flag icon came over to meet up.

—Trade! Confirm!

When the Destiny Coin was successfully traded into the possession of the Japan Team member, the entire Mitsubishi Studio burst into applause and cheers!

Igarashi was particularly ecstatic, clapping repeatedly: "It's back! Our Destiny Coin is finally back! A day of Absolute Luck and thirty days of Absolute Misfortune, enough to give us the power to destroy the entire Bright Alliance! Gentlemen, well done! The future of the Great Japan District begins its dominance from now!"

"Long live the Great Japan District!"

"The Great Japan District will sweep the National War Zone; it's only a matter of time!"

"Gentlemen, strive hard!"

"Hey Hey!"

Meanwhile, completely ignoring the dynamics of the National War and oblivious that his Divine Artifact was sold to the Japanese, Da Fei leisurely returned home after a full meal to log in.

Now that the Magic Charging Crystals were fully charged, Da Fei launched the first ship transporting nearly three thousand Demon Children as the final wrap-up.

Chapter 622: Start of the Eight-Headed Snake's Evolution

Vine Demon Space — after a long period of planning, Da Fei's attack finally reached the final implementation stage. At the riverbank of the Vine Demon Jungle, the vine demons were using vines to connect boat after boat of the Green Leaf to build a floating bridge.

After making two trips back and forth, the Flying Ship also transported all the Demon Children stationed at the lake shore city wall. A total of 5,346 Demon Children crowded on the riverbank like a sprawling red sea.

The role of cannon fodder was very important, especially the Demon Children with mana-drain special skills. Players familiar with the Hell Race were most troubled by the Demon Children, as their numbers were hard to accumulate. Whether fighting monsters or in PvP, Demon Children were always the primary target of the opponent's heavy firepower in the first round. Just like the Elf Clan's Jungle Hunter or the Human Race's Crossbowman, this was the fate of these flashing yet fragile troop types; they were the "super MTs" who weren't MTs, but their aggro-pulling ability was top-tier!

As long as these Demon Children were present, once the battle started, there was a very high chance that they would attract the first round of blows from the Hydra. And the target of this first round could very well decide the success or failure of the entire battle, so the Demon Children must perish! It must be said that remembering the role of the Demon Children only at the last minute was indeed a significant oversight by Da Fei. In the end, it was mainly because back then, he couldn't command such a large number of Demon Children on the battlefield, and bringing too few was pointless, so he inadvertently overlooked their strategic value.

But now it was different. Now these over five thousand Demon Children had been divvied up and led by these five heroes: Ogg, Gengna, Shakert, Alkin, and Fu'er. Their leadership's Command Power certainly did not disappoint Da Fei; each of them indeed had an average Command Power reaching 1,000! What was this level? This was the level of Fleeting Blossom, the number one Epic Deputy Hero in the China Region. Fleeting Blossom's deputy hero achieved a Command Power of 1,000 through official positions, whereas these Wandering Heroes clearly held no such positions, which meant their Command Power was genuine.

Certainly, analyzing from the game's background, these mercenary heroes had been wandering underground for hundreds of years, their age spanning some centuries. High Command Power was normal; a human born twenty or thirty years ago indeed had no capital to compare with them.

In any case, these mercenary heroes were indeed formidable, no wonder Elena held them in high regard, and my axe reward was well deserved.

With the strategic cannon fodder setup settled, the next problem was the entry of the cannon fodder. This involved the Hydra's alert range.

After about a month's worth of disturbances with 4,000 wood units, the exhausted Hydra's alert range had now shrunk to its Corrosive Poison Domain, but this was only against stealth targets. And according

to standard game conventions, the instance entrance is typically a safe zone left for players, so a large group entering would go unnoticed, at least by a sleepy and dazed Hydra.

So the key question was how large was this safe zone? After all, the number of Demon Child troops was overwhelming; the simple task of deploying five thousand of them across the narrow, limited riverbank required a long line. If this triggered the Hydra's awareness, it would be caught off guard, which Da Fei didn't want to see.

However, Da Fei dared not test haphazardly; the current Hydra was like a taut wire—who knew what the consequences would be once it awoke? There's only one way, which is to have Anlicia's fog and the Flying Ship's special skill—the Dark Domain—provide a double cover for the Demon Children cannon fodder during the Hydra's mutation and evolution. Da Fei believed that even if the Hydra sensed something unusual at that time, it would be too late.

If that were the case, the Flying Ship would need to guard the riverbank of the passage, which would make it inconvenient to act as a transportation tool. Thus, this task was handed over to the Vine Demon Tribe to use vines and Green Leaf Boats to build a floating bridge. At this moment, the Vine Demon Tribe was busy along the riverbank.

The next step was the landing assault drill for the Ancient Trees.

Under Tamilia's control, the upgraded Holy Vine Space Gate indeed expanded considerably, allowing Nasir to come and go inside the Space Gate. It was hard to imagine how an Ancient Tree Fortress, a structure taller and bulkier than the Flying Ship, could be transported aboard the Flying Ship.

This was the power of the Holy Vine Space; this was the cutting-edge of future technology!

Before acquiring the Ancient Tree, Da Fei's original plan was to cautiously steer the Flying Ship in a face-off with the Hydra's mountainous bulk. But with the Ancient Tree in play, there was an additional layer of security: first, let the Ancient Tree go head-to-head with the Hydra, and when the Ancient Tree couldn't withstand it anymore, withdraw it back into the Holy Vine Space aboard the ship, then use the Flying Ship for the face-off.

Surely, a fortress plus a massive warship in a tag-team wouldn't fail? The tactical key was allowing the Ancient Tree to flexibly enter and exit the Holy Vine Space. Not being able to retreat when overwhelmed would be disastrous.

Thus, the key to this drill was guaranteeing that the Ancient Tree could retreat a single step into the gate, slipping back. This posed quite a substantial challenge to Tamilia's control skills. In short, practice intensified.

So what remained was a critical issue: Deirdre, who had been training in the barracks for quite a while, still hadn't grasped Master-level Dark Magic. This was most vexing to Da Fei. Honestly, can she truly advance by practicing on those ordinary Banshees?

If advancement remained out of reach, could simply relying on Master-level Dark Puppetry control that brain-dead Ice Head? To ensure absolute readiness, the only option was to lend Deirdre Elena's Divine Equipment, using absolute magic power to suppress it.

If even this most critical step couldn't work, then only by using Makar's Time Stopping Artifact, along with sacrificing 5,000 cannon fodder to distract the Hydra, would Storm Attack blow the sails and withdraw.

Indeed, as a mature army commander, one couldn't always optimistically believe that preparations were thorough and thus assume a win was guaranteed. One must consider what to do after a loss. The theory that "thinking of a loss before the battle starts is a destined failure" is untenable! Those who cannot afford to lose will resort to extreme measures!

Since the game launched, Da Fei had defeated many demigods, but those victories came with strong NPC assistance, often mere avatars. This time was completely different—it was Da Fei's first attempt to fully rely on his own strength to kill a demigod, no, a god's true self! Who could confidently claim victory over a god? One must be ready to face failure.

...

At 2:20 PM, all the Demon Children were well-fed and fully recovered in stamina.

At 2:30 PM, Nasir Ancient Tree ceased exhausting its energy, practice completed and officially loaded on the ship. The Flying Ship stood quietly near the Vortex Space Gate, ready for immediate departure.

At 2:45 PM, the floating bridge leading from the Vine Demon Space to the Vortex Space Gate, and the floating bridge in the Hydra Passage were completed.

Everything was ready! Tension, excitement, and unease, along with discussions from tycoon players across the World Channel about the already-started National War and the soon-to-begin international competition, dispelled Da Fei's fatigue from staying up late. Da Fei anxiously awaited the arrival of the final battle's moment.

At 3:00 PM, just as another day passed in the game, Da Fei, who had been observing the Hydra's movements in the Hydra Passage, suddenly noticed the Hydra's eighth head twitching slightly!

Da Fei's entire body shuddered! Simultaneously, a red explosion erupted on Da Fei's screen, and the system prompt alarm sounded!

—System Prompt: Warning! Your Epic Quest upgraded version of "Pool of Purifying Light," "The Imminently Collapsing World Tree Space," has increased in difficulty!

—System Prompt: Warning! DemiGod-level creature Hydra—because of unforeseen circumstances—is about to undergo a God-level evolutionary mutation ahead of schedule! The completely God-level evolved Hydra will be immeasurably powerful, and the rewards upon killing it will also be significantly increased. If killing the evolved Hydra fails, there will be unknown severe consequences!

What was inevitable had finally come! I'll face the unknown with top-tier confrontation! I'll leave the unknown consequences to the Kingdom NPC to handle; I believe that even if the sky falls, the main game engine has a way to save itself.

Without saying another word, Da Fei retreated back to the Vine Demon Space to board the ship, then waved grandly: "Stealth! Set off!!"

At the same time, the five thousand Demon Children, who had been waiting at the riverbank, surged like a crimson flood onto the floating bridge and into the Vortex Gate.

The scene shifted, and the Flying Ship made its first appearance in the Hydra Passage, where the entire passage was shrouded in mist. Under the cover of the fog and the Flying Ship's special skill, the Dark Domain, the Demon Child Army poured in a vast amount, creating a vast haze of blood-red across the riverbank. As anticipated in the plan, the Hydra did not observe these intruders.

At this moment, Deirdre approached Da Fei, her expression complex, apologetically saying: "Master, I failed to comprehend Master-level Dark Magic at this critical moment. I'm entirely useless, but please, Master, be assured, I still have a chance. As long as I challenge the Hydra, even if I fail once or twice, I might break through the bottleneck and comprehend it soon!"

Da Fei felt a twinge of tension; faced with a situation where an arrow was already on the bowstring, it was impossible not to shoot!

Da Fei could only say: "Be extremely careful, and always be ready to activate the divine artifact for survival!"

At this moment, Selvia handed over the Sea Soul Staff to Deirdre: "Take this, an extra weapon is an extra layer of protection!"

Deirdre hastily accepted the Divine Wand and solemnly saluted: "Thank you, Lord Selvia!"

Da Fei couldn't help but feel sentimental; who said Selvia would cling onto a divine artifact and never let go? Faced with a life-or-death situation, the friendship transcending races and factions, even a divine artifact becomes trivial.

Now, Deirdre gathered all the Charming Emperors, Artillery Emperors, and Demon Soul Sea Demons who could fly, ready to take off at any moment. Their advantage lay in their ability to suddenly insert into the battlefield at the fastest speed. And their participation meant... meant Da Fei's earlier mental preparations for facing failure were so tangled, so painful. Honestly, how many people can truly afford to lose?

Now, the Demon Child Army was fully in place, and the entire riverbank was a tide of crimson.

At this time, although the Hydra's eight heads were wildly dancing, it remained unswakened. The most crucial step Da Fei needed to achieve was to wait for its ninth head to emerge! Then, deliver the decisive opening blow while it languished in a drowsy state!

Chapter 623: Battle with the Hydra

Time ticked by as Da Fei focused intently on the arrival of the moment for the full assault.

The entire passage filled with stardust dancing chaotically in tandem with the swirling movement of the Eight-headed Snake, forming a vast and resplendent vortex like a starry river.

Was this the prelude to evolving into a God-level creature? Facing such an overwhelming presence, Da Fei couldn't help but feel shaken.

Elena spoke solemnly, "Master, there's no need to worry. The energy within the Eight-headed Snake is extremely chaotic. Even if it advances to God-level, it might not be able to quickly and effectively consolidate its power. Our chance is immense."

Da Fei nodded, "That's right, our chance is huge!"

For this battle, Da Fei had prepared for so long, strategized so extensively, and almost depleted all the current high-level combat power available to players. The odds of victory were exceedingly high! Even if defeated, it would be... it would be just too unfair! I'll smash the glass of the hero agency company!

Just then, a massive bulge suddenly protruded from the middle of the Eight-headed Snake's swaying heads!

It was happening; Da Fei's breath stalled in that moment!

The red light of the system alert blared!

—System Prompt: Warning! A DemiGod-level creature, Hydra, is beginning to evolve!

Da Fei waved his hand, "Flying, advance! Demon Child Army, follow up!"

Flying moved, with a massive black mist advancing down the passage towards the Eight-headed Snake, like a dark cloud, while the red tide of Demon Children along the riverbank leaped like a fiery cloud within the darkness!

Closer, getting closer! At the same time, the bulge on the Eight-headed Snake's back was growing larger and larger!

The system alert exploded again!

—System Prompt: Reconnaissance Skill Warning! Your allied troop Ogg's troops and Gengna's troops have entered the Hydra's alert range and will soon engage in battle!

Indeed, the cannon fodder successfully drew the attention of the alert head! This was the maximum range that non-stealthy cannon fodder could reach, but now was not the best time to attack! I'm waiting for that tender new head to break through its skin!

Da Fei waved his hand, "Demon Child Army, stop!"

The red cloud halted abruptly in the mist! The thousand-strong army, moving as one, this was the feeling of being a Commander, damn, it felt great! In that moment, a surge of spirit rose in Da Fei's heart, and his anxiety, tension, and unease vanished instantly! Yes, this must be the legendary calm commander's demeanor, right? Haha, wahahaha! Yes, as a Commander, there should be commanding boldness; personal emotions can wait until after the battle to cry!

Da Fei immediately turned his head to Vice Hero Deirdre and said solemnly, "Prepare!"

Deirdre replied seriously, "Master, I'm ready!"

Excellent!

Da Fei then turned to Tamilia and Tachiusu, "Soon, it will be up to the both of you!"

Both of them responded earnestly, "Don't worry, Master!"

Wait, keep waiting! One second, two seconds, three seconds, the enormous bulge on the Hydra's back was like a needle-punctured balloon, finally—pop! A muffled sound echoed through the passage, and a dazzling golden light flashed out!

At the same time, the red light exploded before Da Fei's eyes!

—System Prompt: Severe warning! The DemiGod-level creature Hydra has successfully evolved into a Nine-headed Snake, becoming a God-level creature! The Nine-headed Snake is about to fully awaken, and you are in an extremely dangerous situation...

This was the moment for the all-out attack!

Da Fei's hand dropped sharply, "Charge, all troops!"

Flying shook violently!

—System Prompt: Your Vice Hero Serbia used the Master-level Light Magic "Storm Attack" on the Flying!

—System Prompt: Your ally Ogg used the special skill "Flesh Shield" on the Demon Child Army!

—System Prompt: Your ally Gengna used the special skill "Extreme Raid" on the Demon Child Army!

—System Prompt: Your ally Fu'er used the special skill "Ultra Long Range" on the Demon Child Army!

In that instant, the Mercenary Corps erupted again with the ogres Ogg and Minotaur Gengna's roars, the blue circle of shield casting and the white circle of speed enhancement enveloped the Demon Child

Army, then the massive army of Demon Children let out a sharp whistle, broke through the mist, and charged toward the Nine-headed Snake!

The red light exploded again!

—System Prompt: Your allies have entered the Hydra's alert range and engaged in battle!

The battle began!

"Master, I'm going!" Taking advantage of the moment when the Nine-headed Snake was distracted by the cannon fodder, Deirdre, who had long been ready to go, leaped forward with the entire Charming Emperor, Artillery Emperor, and Demon Soul Sea Demon, flying towards the Nine-headed Snake like a meteor!

A deafening howl echoed through the passage, and the alert Shadow Head opened its massive mouth to launch a gigantic dark Shadow Bomb with the range of a crossbow cannon into the center of the Demon Child formation—BOOM!!! A shadowy mushroom cloud rose, and a shockwave of shadow swept across the riverbank! In that moment, the red wave of Demon Children was engulfed by shadows!

Then five lines of system prompts flooded the screen:

—System Prompt: The 1,045 troops of Demon Child of your ally Alkin's unit were annihilated, and hero Alkin died in battle! The allied hero Alkin will resurrect during the construction of the Wandering Mercenary Tavern in Radiant City!

—System Prompt: 349 troops from your ally Ogg's Demon Child unit were killed...

—System Prompt: 268 from your ally Gengna's Demon Child unit were killed...

—System Prompt: 117 from your ally Shakert's unit...

—System Prompt: 97 from your ally Fu'er's unit...

The Kobold was eliminated! Nearly half the troops, two thousand Demon Children, were wiped out in seconds!

Da Fei was so shocked, he almost spat blood! Though he knew the Eight-headed Snake, no, Nine-headed Snake was fierce, realizing its power to this extent was truly beyond Da Fei's mental endurance. Demon Children had 4 HP, with the Flesh Shield it was like having 10 HP, based on the number of deaths, this single attack's total damage was at least over twenty thousand! The Leviathan's open mouth was just about that level, but the Leviathan only had one mouth, this had nine mouths! And it was super long-range attack!

If all its other eight heads woke up, how unbearable would that be?

Also, in this brief interval, Deirdre flew to the Nine-headed Snake's side, raised a hand, and a Black Light enveloped the not-yet-awake Brain-dead Ice Head!

—System Prompt: Your Vice Hero Deirdre attempted to cast the Master-level Dark Magic "Puppet Master" on the Nine-headed Snake, but the magic failed! Vice Hero Deirdre gained insight into Master-level Dark Magic!

Da Fei felt a chill in his heart! Failed! Just an insight? Even the Banshee with its inherent advantage in Spirit Magic failed!? Could it be that this weak point on the Ice Head was fake? Or did the difficulty increase after advancing to a God-level Nine-headed Snake, making the weak point not as weak as before? If so, was my tactic of waiting for the Eight-headed Snake to advance before killing it wrong from the start?

The problem now was serious, the same spell had cooldown time and couldn't be cast continuously, this failure meant it needed time to try casting again—

Just as Da Fei's mind was racing, the alert Shadow Head turned its gaze towards the nearby Deirdre's forces!

In that instant, Da Fei couldn't help but shout, "Danger!"

Deirdre reacted immediately, and all the Banshees waved their hands!

—System Prompt: Your Vice Hero Deirdre and all Banshee units used "Charming Technique" on the Nine-headed Snake, rendering it unable to act for a certain time!

Da Fei's heart leapt to his throat!

Exactly, Charming Technique! This was the Banshee's inherent troop special skill, always effective! Though the opponent was a God, the Charming Technique certainly wouldn't last long, but even a delay for one or two seconds would suffice! A delay of two seconds and my Storm Flying Ship could sprint 20 meters!

Now, taking the opportunity of the Nine-headed Snake's short pause from being hit, the Demon Children enhanced with the "Ultra Long Range" special skill finally reached the range to release their skills, raising their disgusting little hands in unison, blue light flashed on the Shadow Head, then all Demon Children were surrounded by the same blue light!

—System Prompt: Your ally's Demon Child Army used the special skill "Magic Steal," stealing 867 points of mana from the Nine-headed Snake!

Yes, this was the infamous nauseating special skill of the 1st-level strategic troop, the Demon Child, Magic Steal! Four Demon Children could steal 1 point of magic from the opponent. When the cooldown for the special skill elapsed, it could steal again! 867 mana points were equivalent to 86 points of knowledge; how many mages could reach this level? How many mages could withstand three thousand Demon Children stealing magic two or three times in waves?

During large-scale National Wars in later stages, apart from the Beastman Race and Dwarf Clan that didn't rely on magic, encountering a massive number of Demon Child units meant nullifying spell professions and Magic Troops! That's why Demon Children must always be prioritized for elimination before they could act!

Now, when the Demon Children drained the Shadow Head's mana, the Shadow Head was just waking from its brief charm state, this time ignoring Deirdre and turning its gaze back to the Demon Children causing substantial harm—it was right, even wild creatures, even deities, should prioritize killing Demon Children! Even a deity couldn't withstand Demon Children stealing 800 at a time, could it?

The cannon fodder's hate really drew well!

But cannon fodder executing strategic effects was no longer simple cannon fodder. Like in a chess game, a pawn that plays its role compared to a chariot that doesn't play its role is a completely different concept! Demon Children were pawns playing their role, Deirdre was a chariot yet to play its role!

This time, I must save the pawn, even if it's cannon fodder, I won't let you get it easily!

Da Fei shouted immediately, "Tamilia, open the gate!"

Now, Flying was not yet at the best distance for a sprint towards the Nine-headed Snake, but the battlefield was dynamic, it had to act!

A giant Space Gate appeared immediately in front of Flying, with the seven or eight-story tall figure of the Nasir Ancient Tree crashing into the water, a huge wave rose up, instantly blocking the Shadow Head's view of the Demon Children, attracting Shadow Head's heightened attention!

On high alert, the Shadow Head roared! A black Shadow Bomb rocketed out towards the Ancient Tree Fortress!

—BOOM!! -4635! The thick smoke blackened the Ancient Tree Fortress!

Da Fei was delighted! It worked, shadow damage wasn't effective against structures, the Ancient Tree Fortress's durability over 60,000 could surely withstand it! Even if eight heads sprayed together, it could withstand two rounds! As for physical attacks, those weren't even an issue!

Chapter 624: Assassination of the Ninth Head

The Ancient Tree Fortress's single step covered the distance of twenty human steps. As the giant tree trudged through waist-deep water, poised to breach the enemy's defenses, the fight turned imminent. The Hydra, sensing danger, brought four more heads to bear alongside the sluggish Ice Head and the still-sprouting Golden Head.

—System Prompt: Severe Warning! The Hydra is awakening in full! Prepare to respond urgently!

At this moment, Da Fei was drenched in sweat!

Just then, a flash of dark light lit up from the Shadow Head—Deirdre launched another attack!

—System Prompt: Your Vice Hero Deirdre attempted to cast Master-level Dark Magic "Madness Technique" on the Hydra, but the magic failed! Vice Hero Deirdre gained insights into Grandmaster-level Dark Magic!

Da Fei's heart sank, another failure?

No, she employed another Spirit Magic "Madness Technique"! Its effect was indiscriminate, causing targets to attack friend and foe alike. And this time, her target wasn't the Ice Head, so her intent was to continue sharpening her Grandmaster-level insights?

For heaven's sake! Sis, you're like family to me! Don't screw this up!

While Da Fei was in a state of urgent distress, a dark light flickered from the steadily rising Ice Head yet again. Deirdre was on the move once more!

Da Fei's eyelid twitched! Could this be the Puppet Master this time?

The crucial moment had arrived. If she failed again, it would all be over! The Ancient Tree Fortress certainly couldn't withstand the assault from eight awakened heads until she could attempt another Puppet Master cast!

—System Prompt: Your Vice Hero Deirdre attempted to cast Master-level Dark Magic "Puppet Master" on the Hydra, but the magic failed! Your Vice Hero Deirdre gained insights into Grandmaster-level Dark Magic!

—System Prompt: Congratulations! Your Vice Hero gained insights into Dark Magic from challenging a formidable God-level creature, successfully mastering Grandmaster-level Dark Magic! Your Vice Hero learned the sub-skill "Spirit Magic Specialization" for Grandmaster-level Dark Magic!

Ah, explosive success! Da Fei spat blood in ecstasy!

She advanced, finally leveling up in real combat! So this truly was Makar's advanced insight—failing in magic still led to advancement eventually! But, my dear baby sister! I believe now that you've reached the Grandmaster level and grasped Spirit Specialization, your next attempt will succeed, but the Ancient Tree Fortress might not last until then!

No! It will hold! We've come this far, how can we abandon now!

Even if the ancient tree falters, we'll retreat to the ship immediately, I still have the Flying with 130,000 durability! I'll use the Flying to withstand four rounds for you!

Facing all eight awakened heads, Da Fei gritted his teeth and shouted, "Nasir, go!"

At that moment, a golden light shield spread out from Deirdre's center, instantly enveloping the massive Hydra!

—System Prompt: Your Vice Hero Deirdre used the Divine Artifact "Time Hourglass"! The Hydra is in the time slowing domain!

In an instant, the Hydra in the golden-shooting light became statue-still!

Da Fei's jaw hit the floor! Is she—

Forgoing the chance to use the artifact for self-preservation, she chose to use it for a direct offense instead? Is this to compensate for the series of failures she caused?

Da Fei sighed deeply, why can't you understand my intent? This is the biggest headache with an Epic Hero's excessive initiative! What else can I say at this moment? We can only make the most of this precious time!

Da Fei shouted, "Tamilia, Tachiusu, prepare! Catherine, prepare to broadside bombard!"

"Roger!"

—System Prompt: You used the Master-level Luck Skill sub-skill "Lucky Hand," your troops' next action will be 100% lucky!

A rainbow light engulfed both the Flying and Nasir Ancient Tree!

Nasir stepped forward with a resounding step, grabbed the statue-like mountain of Hydra, as thick roots burgeoned from its fingertips deeply penetrating the Hydra's tough hide—a Tree Spirit's signature special skill, Root Bind.

Tamilia followed immediately with action—twenty Holy Vines shot out from the Ancient Tree Fortress like giant pythons, binding six heads, excluding the Golden and Ice Heads!

Indeed, the Holy Vines' continuous bleeding attack wasn't enough to destroy the ninth Golden Head, and the Golden Head was still growing, so there was no need to target it. And since the Ice Head was acting as "an insider," it obviously didn't need binding. So the preplanned strategy was to focus all Holy Vine Power to entangle six heads, tackling one with three, wrapping for as long as possible!

Of course, not even three current state Holy Vines could match one head, which is why Tachiusu's ultimate move came into play once more!

—System Prompt: Your ally hero Tachiusu casts Mysterious Magic "Vine Jungle"!

A green Array appeared on the Ancient Tree Fortress, and in that instant, the fortress turned into a jungle, with a vast number of robust vines enveloping the Hydra's six heads completely! Countless "-150," "-160" vampire damage and "-20," "-20" mana-draining effects emerged!

Da Fei threw a fierce punch into the air! A perfect binding, achieved only when the opponent was completely immobilized, could we execute such a tactic!

—Roarrrrr!!! The Hydra roared in unison, the golden light of the Time Domain exploded, and the Hydra's six heads fully awakened!

Boom boom boom!!! The six heads struggled violently but found themselves stuck, like Sea Monsters caught in a net, unable to break free instantly! Agreed, not even the former Ancient Tree Fortress nor the Abyss Giant could escape so easily at once! This was the strength of Tachiusu's ultimate move paired with the Holy Vines!

Roar! A flaming Fire Head woke in insane fury, spraying fire automatically. Tamilia responded with utmost focus, a quick gesture from her dainty hands caused the three Holy Vines wrapping it to jerk sharply, skewing the snake head's trajectory. A blazing Fireball whistled heavenward, dragging a long fiery tail!

Phew! Da Fei was incredibly relieved in shock and gratitude. The Hydra was completely under control, posing no threat to our forces, and we had to take it down before the Vine Jungle spell expired!

—System Prompt: Your ally's Demon Child Army used the special skill "Magic Steal," stealing 867 Mana from the Hydra!

Oh yes, the Demon Child struck again! As cannon fodder for two turns of action, they proved their worth! But from what we see now, who knows how many times these Demon Child can attack? Fine, as long as we deplete the Hydra's Mana, I won't have to fear it anymore!

Just then, a dark light flashed over the Ice Head again, at that moment, Da Fei harbored high hopes once more!

—System Prompt: Your Vice Hero Deirdre released Grandmaster-level Dark Magic "Puppet Master" on the Hydra, successfully controlling the Hydra's Ice Head!

—System Prompt: Your Vice Hero Deirdre learned information about God-level Dark Magic from challenging a formidable God-level creature.

"Oh yes! Ice Fruit!" At this moment, the entire fleet erupted in cheer!

Simultaneously, the Ice Head that had just opened its eyes and was seized, unhesitatingly chomped at the neck of the growing Golden Head! -24319!!!

—Roar!!! The Golden Head's heartrending scream rang through the passageway!

Oh my! Although the Ice Head is dull, its power sure isn't underestimated!

In ecstatic joy, Da Fei waved his hand, "All ship troops, fire!!!"

Chapter 625: Brother is a Man Who Can Obliterate Gods in Minutes

Control succeeded, attack while victorious!

With a command from Da Fei, the Jungle Hunters and Druids on the deck, and the crossbow cannons in the gun cabin, unleashed their full firepower. Countless Lucky Rainbow Arrows poured onto the Eight-Headed Snake's exposed flesh of the Ancient Tree Fortress. Then, numerous single-digit damage values tragically jumped out!

Single-digit damage! This was from my attack of 100, and yet, the damage from the unit's Lucky Double Attack was this low!

What kind of damn defense and damage reduction is this! This instantly reminded Da Fei of the scene inside the mouth of the Vortex Sea Demon Calubidis back in the day. Considering the Hydra's signature regeneration ability, this was honestly not something conventional troops could handle!

But it didn't matter, Da Fei was already mentally prepared for the Hydra's offense and defense; he never expected the regular troops to take it down!

The core of this battle relied entirely on the internal conflict of the mind-controlled, dumb and fierce Ice Head!

Presently, Deirdre, wearing the divine equipment moved from Elena along with the Sea Soul Staff, had a Magic Power exceeding 200. The higher the Magic Power, the longer the control duration of Spirit Magic. So, even after the Ice Head bit the Golden Head once, it still couldn't shake off the control and immediately followed with a second bite!

-23544!!!

Bang! With a crisp sound, this bite directly blew up the newly-grown Golden Head! Blood gushed from the shattered neck like a fountain! Along with the blood spray, a big row of "Bleeding Damage -2000" numbers jumped out with a roar!

Oh yeah! Da Fei jumped up excitedly, and the entire ship erupted in victory cheers once more! At this bleeding rate, even if the Hydra had a million health, it wouldn't last long!

That's right; after the Ice Head was finally controlled, it meant this battle was virtually settled!

Although Spirit Magic sounded mysterious, once successfully cast, the effects were indeed bizarre. However, the success rate in battle was too low, and after being hit by the Puppetry Technique, the controlled unit would regain clarity when attacked by friendly forces. Apart from being used by adventure system players in small specific scenarios to control one or two people, it had almost no practical value in large-scale battles and would only waste opportunities. Not to mention controlling a BOSS.

But this battle was entirely different; it was a specific mission scenario. The Ice Head's weakness was precisely designed as a stage for Spirit Magic. Without using Spirit Magic to counter it, can you imagine whether Da Fei's team could even last thirty seconds before this God-level monster with terrifying combat power?

And now, from the start until now, it's indeed been less than half a minute, and during this brief half-minute filled with rapid thoughts and actions, Da Fei struck a decisive blow and cemented his victory!

But it wasn't over yet. Although the Golden Head was bitten off, the remaining seven heads were still struggling!

I won't give you time. I'm going to take advantage of the Vine Jungle's ultimate effect still in place to deliver you all swiftly to the afterlife!

Roar! -15634!!! Another bite, the Ice Head bit the neck of the Fire Head, which was entangled by the Holy Vines. Then, it held on tightly and shook violently, triggering a big row of "Tear Damage -3000!" "Tear Damage -3300!" with astonishing additional damage jumping out!

The Fire Head posed the greatest threat to wooden structures and ships, so after eliminating the Golden Head, it must be taken out as a priority!

With a wretched howl, the Fire Head, in pain and fury, flashed a light in its mouth, and a Flame Stream blasted out with a bang!

However, under Deirdre's increasingly skilled Ice Head control and Tamilia's constant vigilance, the Ice Head and Holy Vines jointly pulled, causing the Fire Head's mouth to skew and the flame spewing out to directly hit the struggling Shadow Head—Boom!!! The flame just happened to cover its face! "Flame Stream Damage -12315!"

Friendly fire! Da Fei was overjoyed!

But it wasn't over yet, Tamilia waved her hand, and the Holy Vines entwined around the Shadow Head suddenly pulled, bringing the Shadow Head's face closer to the flame for more!

"Flame Stream Damage -14715!!" "Flame Stream Damage -17571!!!"

OMG! In just two brief encounters, three shocking lines of damage jumped out from the top of the Shadow Head!

And the previously arrogant Shadow Head didn't even have time to groan before collapsing into grilled meat with a roar!

Instant kill! This was the power of the Fire Head! Da Fei was filled with both surprise and delight! The fear was that if this welding torch had sprayed onto the Ancient Tree Fortress, even the strongest tank would crumble! The delight was that this Fire Head managed to score an own goal for me before dying!

Roar!!! The Ice Head suddenly pulled hard again, -11456!!!

This pull directly severed the Fire Head's neck, and blood gushed out of the severed tendons again—"Bleeding Damage -1600!" "Bleeding Damage -1600!"

Oh yeah! Finished off three heads! The entire ship cheered once more! Meanwhile, the Demon Childs seized the opportunity to add fuel to the victory:

System Prompt: Your allied Demon Child Army used their special skill "Magic Steal" to steal 867 Mana points from the Hydra!

Hahaha! Let's see how much blood you have left to bleed and how much mana you can afford to deplete! The next target, the Poison Head! This head was definitely second only to the Fire Head in being the most lethal to unit life forms!

And instantly, after eliminating the Shadow Head and the Fire Head, seven Holy Vines were freed up and all coiled around the Poison Head!

That's right, the attack of this head was mostly based on poison cloud effects; we can't let it spray recklessly, so I'm going to use half of the Holy Vines to pin it down on the chopping block!

Roar! With a bite from the Ice Head, accompanied by a dragged pull, the Poison Head, twisted into a helpless knot by the Holy Vine, met a bitter end, prompting another blood fountain to erupt!

Finished off four heads! The entire army roared with excitement once more!

And at this moment, the Ice Head suddenly shook, and the black light on its head dissipated!

System Prompt: Warning! The Hydra has broken free from your Vice Hero's Spirit Magic control!

Da Fei's heart skipped a beat, broken free?

But it didn't matter, having controlled it for so long, the Puppet Master's magic cooldown time had long recovered! Deirdre waved her hand again, and the black light flashed once more on the Ice Head!

System Prompt: Your Vice Hero Deirdre has cast Master-level Dark Magic "Puppet Master" on the Hydra, successfully controlling the Hydra's Ice Head!

System Prompt: Your Vice Hero Deirdre, while challenging a God-level powerful creature, has obtained insights into God-level Dark Magic.

Oh yeah! Easily hit, this was clearly giving Deirdre a God-level insight, wasn't it? Hahaha! Now, the four most threatening heads were all removed, and while the Holy Vines frantically absorbed blood and mana, they also enjoyed a numerical advantage! The remaining four heads were completely at our mercy, and with Ice Head's two-bite kill power, Da Fei was confident he could wrap everything up within the remaining time of the Vine Jungle.

As for how much of a threat the last remaining Ice Head could pose, I'll just wait for it to bleed dry and exhaust itself to death!

What about gods? In this battle of mutual insta-kills, less than a minute had passed! I'm the kind of man who can snuff out gods in a matter of minutes, hahaha!

Chapter 626: Assassination of the Ninth Head

The Ancient Tree Fortress took one step for every twenty human steps. As it thundered forward into the water at "waist" depth, both sides were about to engage in close combat. The Hydra sensed danger and, apart from the still sluggish Ice Head and the rapidly growing Golden Head, the other six heads gradually opened their eyes!

—System Prompt: Severe Warning! The Hydra is about to fully awaken! Please prepare yourselves!

At this moment, Da Fei was drenched in sweat!

And just then, a black light flashed on the Shadow Head; Deirdre took action again!

—System Prompt: Your Vice Hero Deirdre cast the Master-level Dark Magic "Madness Technique" on the Hydra. Magic casting failed! Vice Hero Deirdre has gained insights into Master-level Dark Magic!

Da Fei's heart sank. Failed again?

No, she used another Spirit Magic, "Madness Technique"! The effect was to cause the target to attack indiscriminately, not distinguishing between friend and foe, and it wasn't cast on the Ice Head. Was her intention to continue practicing for a Grandmaster's insights?

Damn it! Sis, you're my own sister! Please don't mess this up!

Just when Da Fei was on the verge of panic, the rising Ice Head flashed black again; Deirdre continued her assault!

Da Fei's eyelids twitched! This time, it must be the Puppet Master, right?

The critical moment had arrived. If this attempt wasn't successful, it would all be over! The Ancient Tree Fortress absolutely couldn't withstand the assault of eight awakened heads until her next Puppet Master casting!

—System Prompt: Your Vice Hero Deirdre cast the Master-level Dark Magic "Puppet Master" on the Hydra. Magic casting failed! Your Vice Hero Deirdre has gained insights into Master-level Dark Magic!

—System Prompt: Congratulations! Your Vice Hero challenged a powerful God-level creature and gained insights into Dark Magic, successfully comprehending Master-level Dark Magic! Your Vice Hero comprehended the Master-level Dark Magic sub-skill "Spirit Magic Specialization"!

Ah, phew!!! Da Fei spat out a mouthful of blood!

She advanced! Finally advanced in actual combat! As expected of Makar's advanced insights; even if the spell failed, she still advanced! But Sister, oh Sister, my dear heart and soul! Brother believes as a Grandmaster with Spirit Specialization, your next attempt will surely succeed, but the Ancient Tree Fortress may not hold until then!

No! It must hold! We've come this far; there's no turning back now!

Even if the Ancient Tree falls, I'll return to the cabin immediately. I still have the Flying with 130,000 durability! I'll use the Flying to tank four rounds for you!

Facing the fully awakened eight heads, Da Fei gritted his teeth and shouted, "Nasir, attack!"

And at that moment, a golden light shield centered on Deirdre suddenly expanded outward, instantly enveloping the massive Hydra!

—System Prompt: Your Vice Hero Deirdre used the Divine Artifact "Hourglass of Time"! The Hydra is in a time slowdown field!

In that instant, the Hydra within the golden light shield stood motionless like a statue!

Da Fei's jaw hit the floor! Was she—

Did she forgo using the Divine Artifact for protection and instead used it offensively? Was this to mitigate the adverse effects of her previous failures?

Da Fei let out a long sigh. Why don't you understand my intentions? This is the drawback of Epic Heroes having too much initiative! At this moment, what else could Brother say? We must seize this precious time!

Da Fei shouted, "Tamilia, Tachiusu, prepare! Catherine, get ready to fire at the ship's side!"

"Roger!"

—System Prompt: You used the Master-level Luck Skill sub-skill "Lucky Hand"; your troops have guaranteed luck on their next move!

A rainbow light covered the Flying and the Nasir Ancient Tree!

Nasir took another thundering step forward and grabbed the statue-like massive body of the Hydra while its fingertips suddenly grew thick roots that deeply pierced into the Hydra's thick skin—a signature skill of the Tree Spirit, Root Entanglement.

Tamilia immediately followed up with her attack—twenty Holy Vines on the Ancient Tree Fortress shot out like giant pythons, entangling all of the Hydra's heads except the Golden and Ice Heads!

Indeed, with the continuous bleeding attack style of the Holy Vine, eliminating the ninth Golden Head was impossible right now, and the ninth head was still growing, so there was no need to bind it. Since the Ice Head acts as the "inside man," there's no need to bind it either. So, the plan was to use the power of all the Holy Vines to entangle six heads, three vines per head, for as long as possible!

Of course, even in its current state, three Holy Vines alone couldn't handle one head. So Tachiusu's ultimate move came into play again!

—System Prompt: Your allied hero Tachiusu cast the Mysterious Magic "Vine Jungle"!

A green array appeared on the Ancient Tree Fortress. In an instant, a tree became a forest, and a large patch of thick vines wrapped the six heads of the Hydra! Countless "-150" "-160" blood-sucking damage and "-20" "-20" mana-drain effects leaped forth!

Da Fei excitedly swung his fist! Perfect entanglement, achievable only when the opponent is completely immobilized, leaving us free to act!

—Roar!!! The Hydra roared simultaneously, the Time Field's golden light vanished instantly, and the six heads of the Hydra fully awakened!

Boom! Boom! Boom!!! All six heads struggled mightily, but it was as if they were caught in a fishing net. They couldn't break free for the moment! Indeed, even the former Ancient Tree Fortress or the Abyss Giant couldn't easily break free! This was the power of Tachiusu's ultimate move combined with the Holy Vines!

Roar! The Fire Head, now blazing furiously upon awakening, immediately spewed its flames without hesitation. Tamilia, fully focused, waved her delicate hand, causing the three entangling Holy Vines to pull, making the snake head skid its aim off target. A huge fireball dragged a long tail and whistled skyward!

Thank goodness! Da Fei was tremendously relieved. The Hydra was now completely controlled and posed no threat to our forces. We must take it down before the Vine Jungle magic effect dissipates!

—System Prompt: Your allied Demon Child Army used the special skill "Magic Steal," stealing 867 mana from the Hydra!

Oh yeah, the Demon Child acted for a second time! For cannon fodder, getting two moves is worth it! But from the look of this situation, who knows how many times the Demon Child could act? Fine, as long as its mana is drained, I'm not afraid of the Hydra!

At that moment, the Ice Head's head flashed black again, and once more, Da Fei's hopes soared!

—System Prompt: Your Vice Hero Deirdre cast the Master-level Dark Magic "Puppet Master" on the Hydra, successfully controlling the Hydra's Ice Head!

—System Prompt: Your Vice Hero Deirdre challenged a powerful God-level creature and obtained information on God-level Dark Magic.

"Oh yeah! Ice Fruit!" At that moment, the entire fleet cheered!

Simultaneously, the Ice Head that had just opened its eyes and been controlled unhesitatingly bit into the neck of the growing Golden Head! -11319!!!

—Roar!!! The Golden Head's painful scream echoed through the passage!

Overjoyed, Da Fei waved his hand: "All ships, fire!!!"

Chapter 627: The World's Number One God Slayer

A miserable howl, the fifth Thunder Head was once again torn apart by the Ice Head, with blood spurting out once more!

Oh yes! The crowd cheered again! Although victory was already assured, just like in a ball game, no fan ever minds more goals being scored.

Thus, the decapitated neck of the sixth Earth Head also sprayed a fountain of blood, as the Demon Children continued to add to the glory,

—System Prompt: Your allied Demon Child Army used the special skill "Magic Steal," stealing 867 Mana from the target Hydra!

Hahaha, I have to say, these Demon Children must be the happiest in the world. Even on the "Divine War" battlefield, they managed to strike four times in a row! No, more than four times! It's a miracle for cannon fodder. Victory was entering the final countdown!

Then, it was the seventh head!

The neck of the seventh head was fiery red; who knew what attribute it had, but it was no longer important, as most of the robust Holy Vine was wrapped around it, leaving it no chance to recover!

—Roar!!! The Ice Head bit down, -15,741!

With a crazed howl, the Red Head abruptly had a massive "-100,000 Poison Dragon Blood Domain" damage appear on the Hydra, then it spewed a large cloud of blood mist that instantly shrouded the entire Eight-Headed Snake. In that instant, the Hydra Blood floating on the river and spurting from wounds boiled into blood steam, and the thick, scorching blood steam began to permeate the entire passageway!

This was—

Da Fei suddenly sensed something was wrong and urgently shouted, "Deirdre, retreat!"

Deirdre immediately realized the situation, quickly leading her team to lift off!

And at that moment, the blood mist flashed red—boom! With a loud explosion, the blood steam detonated like ignited gas, with the rolling blast wave instantly engulfing Deirdre's airborne troops—

In that instant, Da Fei's heart stopped, and his mind went blank!

—"Sir! Get down!"

In his bewilderment, Da Fei felt someone beside him press him to the ground, and in his confusion, he could only feel a scorching heat wave rush over his head, with his blood health dropping like a waterfall! In his daze, Da Fei heard the system prompt ringing repeatedly!

Da Fei winced in agony and shut his eyes! He dared not look, did not wish to see, he had already anticipated the results he least wanted to see! From the intense excitement of heaven to the unbearable sight of hell, it took just a fleeting moment!

"Sir, Miss Deirdre's troops, Ogg's troops, Gengna's troops have all been wiped out, but fortunately, we had the Ancient Tree Fortress in front to block the explosion damage, so we were scarcely affected. Now the Hydra seems to have entered a weakened state, it's time for the fatal blow, please equip me with Miss Deirdre's fallen gear! Now let me handle it!"

Deirdre, the entire army annihilated!

When Da Fei calmly confirmed the battle situation from Elena, his heart surged! Alas! Deirdre wasn't truly dead; why was I so caught up in the act, anyway? Her mishap was also a part of the anticipated plan, right?

Alright, even though my sweetheart is temporarily gone, I will pay any price to resurrect you, then train you into a true hero who will never die!

Da Fei leaped up to check his inventory; sure enough, the two sets of Divine Equipment he had given Deirdre came back to his pack after her death—wait, where's the Sea Soul Staff?

Da Fei hurriedly scanned the information prompts!

—System Prompt: Your Vice Hero Deirdre's army was wiped out... the Divine Artifact Sea Soul Staff was dropped!

Da Fei jumped up in shock, damn it! Lost both wife and soldiers and the Divine Artifact was dropped too; the Sea Soul Staff was indeed looted!

Wait! The golden glow ahead underwater and on the mini-map, isn't that my Sea Soul Staff?

Fortunately! Thank goodness! Da Fei immediately got a grip, re-equipped Elena with the equipment, and said solemnly, "Quick battle, decisive victory!"

Elena nodded and said, "Don't worry, it doesn't have much Mana left!"

Now, Serbia's Healing Golden Light spread across the ship, the Hydra's binding move, Vine Jungle, had expired, and the Hydra's remaining three heads were finally able to break free to counterattack, just as expected. Under the continuous blue-stealing from Holy Vine and Demon Children, plus the depletion from the recent ultimate move, the current Hydra could only futilely gnaw at the Old Tree binding them.

However, facing the Ancient Tree Fortress with defenses reaching 600 like a level 10 city wall, even with over three or four hundred Attack, thousands of damage, there was still at least a 200 Attack Defense

discrepancy, meaning damage was reduced by 90%. Not to mention since the last hemorrhage big move, it entered a weakened state with reduced attacks, now only delivering 800, 900 three-digit damage onto the Ancient Tree Fortress.

And such damage meant nothing to tens of thousands of Ancient Tree or the 130,000 Health of Flying, let alone the Hydra's wounds continuing to spurt like fountains.

—Boom! A Thunderstorm descended, pounding down furiously upon the already injured Blood Head "-3,641!"

—System Prompt: Your Vice Hero Elena challenged a God-level powerful creature and gained insights into the God-level Destruction Magic.

Da Fei's heart skipped a beat, more information again? That's right, Elena had used that whatever, that cheap teacher of Deirdre, Siriel's God-level Destruction Technique insight! For heroes with advanced skill insights, the simplest way to advance is to challenge a god! Of course, the prerequisite is, encountering a god!

Now there was nothing more to say, let Elena be the main blade to slay this god to advance.

Thunderstorm roared, Ice Spikes bellowed, the Hydra's blood had again stained the river, with the Blood Head falling, and the repeatedly meritorious Ice Head also toppled. The last head was too exhausted from excessive blood loss to even lift.

The final moment approached. Without Deirdre's setback, perhaps Da Fei would have ended with frenzied hysteria over the perfect victory, but now, Da Fei's grief-washed heart remained calm, very calm...

—Boom!!! Another Thunderstorm descended! The last head fell without even a groan.

In that moment, the battlefield fell silent, no, Da Fei's heart fell silent!

Ding! The system prompt chimed in succession!

—System Prompt: Battle ended! Congratulations on achieving victory, acquiring 10 million experience points! You've defeated a God-level creature Hydra, achieving the title "God Slayer," receiving achievement rewards: all participating heroes' life +200, Command Power +200, free attribute points +20, Skill Points +5. Your troops' life +2, damage +1, Morale permanently +1.

—System Prompt: As the first to slay a God-level creature Hydra, you obtained the spoils of war: "Divine Artifact Hydra Cannon," "Divine Artifact Hydra Bow," "Divine Artifact Hydra Armor," "Unit Building Blueprint, Multi-headed Snake Fortress," "Level 8 Unit, Multi-headed Snake Egg."

—System Prompt: You completed the first stage of the Epic Quest "Gradually Collapsing World Tree Space" titled "Clearing World Hazards," gaining 5 million experience, increased Elf Kingdom reputation +20,000, and Elf Kingdom Merit +20,000.

—System Prompt: Congratulations! You leveled up to level 45...

—System Prompt: Congratulations! Your Vice Hero Selvia reached level 43...

—System Prompt: Congratulations! Your Vice Hero Catherine reached level 43...

—System Prompt: Congratulations! Your Vice Hero Anlicia reached level 40...

—System Prompt: Congratulations! Your Vice Hero Elena reached level 34...

—System Prompt: Congratulations! Your Vice Hero Elena slew a powerful God-level creature, gaining insights into God-level Destruction Magic and understanding God-level Destruction Magic!

—System Prompt: You are the first player worldwide to slay a God-level creature. Would you like to announce your achievement on the World Channel? Publishing the achievement will earn you 10,000 World reputation points and raise your World Hall of Fame ranking.

...

Da Fei calmly gazed at the series of system prompts scrolling by, calm, serene, then at the extensive display of fallen Divine Artifacts—so this was the drop of a true god? Compared to the meager drops for Demigod Avatars, it was worlds apart, outclassing that Quasi-Demi-God Crocodile by miles! This was the legendary first-kill God Slayer mega loot? Finally, Da Fei's corner of the mouth twitched—

—Ahh!!! With cheers from the whole army, Da Fei finally couldn't resist spouting out a mouthful of spit, laughing out loud! At this moment, Anlicia, Catherine, Selvia, and Tachiusu were so excited they directly picked Da Fei up, dismembered him into five pieces, and tossed him skyward, over and over again!

Hahaha, ohahaha! This feeling of being tossed around cloud nine, like sharing tender moments with my wives in the tender embrace of happiness! Who am I kidding, with all this joy and might, how could I be calm? A man should enjoy to the fullest in times of triumph! Deirdre would surely be happy for my joy too!

Should I announce my achievement worldwide? Is that even a question? Of course, it's to let the whole world share in my joy, witness my strength, and bow down in acknowledgment!

Confirm!

—China Region World Channel: Congratulations to Player Da Fei from the China Region for being the first to defeat a God-level creature, earning the achievement title "God Slayer!"

—World Channel Announcement: Congratulations to Player Da Fei from the China Region...

...

In an instant, Da Fei's Chamber of Commerce Channel and the World Channel in the China Region erupted!

"Brother Fei! Our god-like Brother Fei!"

"Brother Fei is a god himself!"

"Brother Fei, we love you! You are our god!"

The wealthy players on the World Channel were even more shocked!

"No way? Da Fei slew a god?"

"What's a god even like, where is it, I don't even know!"

"Da Fei is too fierce! He was the first to slay a Demigod last time, now a god, who knows how many Divine Artifacts he's looted!"

"Does this game even allow anyone else to play? He slayed a god, and I can't even solo a dungeon boss!"

...

Meanwhile, on the world stage of the National War battlefield in the Korea District, as all professional teams were plotting to outwit their opponents, the announcement from China emerged!

In that instant, all professional teams were silent on the spot!

Chapter 628: Inventorying Spoils of War

Looking at the praise flooding in the Guild Channel, at the amazement in the World Channel, and at his friends endlessly messaging him, Da Fei was satisfied and laughed heartily. This was exactly the effect he wanted! They all wanted to know what Divine Artifact he had obtained, right? Hell, even he wanted to know too!

But before that, he needed to retrieve the Divine Artifact that had fallen into the water!

Just as Da Fei was about to jump into the water, Elena pulled him back, "My lord, not now, there's Blood Poison in the water!"

Da Fei was suddenly startled and indeed saw the entire river still bubbling and boiling, so he said in awe, "That's the power of a God-level creature. Even in death, it leaves a toxic curse?"

Elena seriously replied, "Yes, God-level creatures do not disappear the way normal creatures do once they die. Their bodies remain for a long time, so we need to deal with their corpse now and can't let it rot!"

Da Fei suddenly realized, Elena's words translated to "God-level creatures' bodies don't get wiped by the system when they die"! Now Da Fei finally understood why the Nasir Ancient Tree's body was still there after so long. This meant Nasir was once a God-level ancient tree! Oh, right, and the giant dragon bone he helped the dwarves retrieve on Fire Dragon Island, that must have been a God-level creature too! Damn, God-level creatures are loaded with treasures!

At this moment, Tachiusu chimed in, "Exactly, in mythological tales, farmland polluted by the Hydra's toxic gas becomes a poisonous swamp and, if allowed to decay, it will devastate our downstream Vine Forest Space!"

So that's it, but dealing with the corpse isn't simple!

Da Fei called out to the Ancient Tree Fortress, "Nasir, can you consume such a large corpse?"

Nasir replied sullenly, "I don't want to turn into one of those withered little shrubs in the poison swamp. Plus, my belief is to devour demons, not other creatures."

Da Fei was baffled, "What's the difference between demon meat and other meat?"

Nasir said passionately, "Devouring demons shows my righteousness. This is my vengeance belief, and it is this will for revenge that keeps me alive."

Da Fei was at a loss! Damn, even being picky with food is this noble and lofty?

At this time, Tamilia quietly flew to Da Fei's ear and whispered, "My lord, this Nasir Ancient Tree actually is a Resentful Spirit! It has been dead for ages!"

A Resentful Spirit! An Undying Creature? Da Fei almost spat blood!

Da Fei exclaimed, "Are you sure? Why didn't you say so earlier?"

Tamilia whispered, "I wasn't sure at first, because the speed of its resurrection puzzled me. But since its Ancient Tree Heart didn't truly merge with this fortress, I never sensed any sign of life. But from its words earlier, I understood it's a Resentful Spirit. Its persistent obsession is to avenge against demons. Its Undead instinct is to devour flesh. Hence its instinct and conviction have merged into devouring demons!"

My goodness! No wonder when it revived, I felt an ominous presence, I always thought that Nasir's character had dramatically changed due to a demon curse!

Da Fei quickly whispered nervously, "So what's the difference? What impact does it have?"

Tamilia replied solemnly, "There's no major impact as long as it can restrain its Undead instinct. It doesn't look much different from a living being. However, the Flower Demon's Ancient Tree Coexistence skill and the Druid's spells cannot restore its durability lost in battle. It must keep devouring demon flesh and blood to recover."

Damn, now I have a Ghost Ship, and also a Resentful Spirit Tree? No wonder it so smoothly imparted an Undead skill to me right away!

Da Fei complained, "It's already lost tens of thousands of durability. Do I have to find demon meat to repair it? Seeing as it's Undead, can't we just use some random meat as a makeshift?"

Tamilia firmly said, "No! Resentful Spirits are different from ordinary Undead; Resentful Spirits are kept in existence by their obsession. Once broken, they will instantly disappear and ascend! Moreover, I suspect it doesn't even know it's a Resentful Spirit, it always believes it just lost its memory! So, for the sake of precaution, we must not let it know it's a Resentful Spirit!"

Da Fei was enlightened! Originally, the Resentful Spirit Ranger who taught me ranger skills also vanished and ascended after fulfilling his obsession for revenge. As for hiding the fact from a dead guy that he is, in fact, a dead guy; it feels like a creepy horror movie!

At this moment, Anlicia impatiently asked, "Lord City Lord, have you decided how to handle this corpse?"

Da Fei snapped back to reality and remembered the pressing matter, hastily replied, "We can only let the Holy Vine Space aboard the Flying carry it away. I wonder if anyone would buy this corpse if sold?"

Anlicia suddenly brightened, "Right, selling that Demon Eye Governor's Skin last time brought us a good profit. Who knows what price the Kingdom or Mage Academy would offer for a Hydra this time!"

Damn, indeed I am too clever! I was just thinking the A-level Charging Crystal wasn't sufficient, and I need at least dozens of S-level Charging Crystals.

Nasir sighed gloomily, "You living beings are truly ignorant, forsaking the opportunity to increase your own strength with such fine fertilizer, and opting to exchange it for external possessions."

Da Fei was astounded, "You mean to use it as fertilizer for the Holy Vine on the ship?"

Chapter 629: Inventorying the Spoils of War_2

Nasir said gravely, "Of course, this Hydra has absorbed too much energy from the World Tree, making it the perfect supplement for the Holy Vine. And I just spent a while in the Holy Vine Space, finding it indeed an excellent place for digestion. So we just need to transport the Hydra's carcass to the Holy Vine Space for gradual digestion."

Could the Holy Vine Space actually be used this way? Da Fei was overjoyed and said, "Yes! Let's do just that!"

Tamilia frowned and said, "However, this is the flesh of a Hydra that contains potent poison. It's hard to guarantee what effects might occur after absorption! The possibility of being eroded by the potent poison is extremely high!"

Da Fei furrowed his brow; this was indeed a problem!

Nasir said irritably, "Idiots! Do you really want to bite off more than you can chew? Can't we just take it slowly? Even the Hydra knows to take thousands of years to digest the divine power of the World Tree!"

Now that it's clear, Da Fei had no more concerns and hastily said, "Thanks for the advice, Nasir, let's load this Hydra on board now!"

The transport began! The gates of the Holy Vine Space opened again, and Nasir started to slowly push the massive body of the Hydra towards the Space Gate.

Elena chuckled, "So many Demon Children died on the shore; I might as well go and resurrect them."

Da Fei hurriedly said, "That would be great, thank you for your effort!"

As Demon Children are Dark Creatures, Selvia's Light Magic cannot resurrect them; only Dark Revival from the Dark Magic is required. Speaking of which, after this triumphant battle in killing a god, each of my heroes has been rewarded with 5 Skill Points. Why not just have everyone learn both Light and Dark Magic! Then everyone can resurrect in the future!

Now, everyone was busy, and Da Fei could finally check out these rewarded Divine Artifacts, starting with the Hydra Cannon, of course.

When Da Fei excitedly looked over the attributes of the cannon, he was stunned by its stylish appearance! Was this a cannon? This was clearly a miniature Hydra Statue!

—Hydra Cannon: Divine Artifact, War Machine, Basic Attack 20, Basic Defense 20, Basic Durability 1000 points, Basic Killing 1-2, Move Speed 1, special skills: Knockback, Piercing, Nine-Headed Wide-Angle Shooting, Self-Durability Recovery.

Nine-Headed Wide-Angle Shooting: The Hydra Cannon has nine swiveling barrels, capable of loading nine rounds at a time, allowing it to shoot over a 270-degree arc. However, it does not support "Crossbow Master" or "Crossbow Cannon Triple Shot" skills.

Self-Durability Recovery: The Hydra Cannon can self-repair its Durability when damaged or completely destroyed.

Each level increase in War Machine Science adds 10 points to both Attack and Defense of the Hydra Cannon and an additional 1 point to Basic Killing, and 200 points to Life Limit. Can be carried by player's troops and equipped on Arrow Towers or at the bow cannon position.

...

Da Fei was dumbfounded! Nine barrels! So the nine heads of this "Hydra Statue" are actually nine barrels! Able to load nine rounds at a time! A 270-degree arc is basically seeing behind the horse's head, and if installed at the bow cannon position, such a wide arc could attack the air, the back, and most crucially, cover sea blind spots under the ship's sides for an all-angle assault—Divine Artifact, this is truly a Divine Artifact!

One cannon alone is as powerful as a whole gun cabin for me!

It may not support Double Shot or Triple Shot of the Crossbow Master, but it already has nine barrels; one barrel is equal to three ordinary cannons! Not to mention its basic 20 Attack and Defense!

Here is the basic Attack and Defense of a normal Crossbow Cannon:

—Crossbow Cannon: Attack 5, Defense 5, Durability 100 points, Basic Killing 1-2, Attack Speed 5, Move Speed 1, special skills: Knockback, Piercing. For each level increase in War Machine Science, increase Attack and Defense by 5 points, Durability by 100 points.

This means the drawback of a normal Crossbow Cannon is that even if trained to Grandmaster level, it only has 35 Attack, but this Divine Artifact Cannon can reach 90 Attack!

Combining the evaluations above, this one cannon can match the power of nine ordinary cannons!

Divine Artifact! Truly deserving the title of Divine Artifact! Haha, wahaha, but wait, there's more! Next up!

—Hydra Bow: Divine Artifact, Dual-Handed Strategic Weapon Equipment Position, Attack +30, special skills: Strong Strike Domain, Poison Arrow.

Strong Strike Domain: Aura skill, creates an area with a radius of 100 meters centered on the user, within which all allied ranged troops gain +20% Attack Speed and +20% range.

Poison Arrow: The hero's arrow shooting can inflict a certain degree of deadly poison effect on the target, which is difficult to be dispelled by ordinary dispel magic.

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Haha! Wahahaha! Good, the attributes of this bow are simple but not simplistic, and another domain skill pops out! With higher attack speed and range than the opponent, what do you call that?

That's called a beatdown! Haha, wahahaha!

Alright, with this bow, I will completely conquer my beauty Anlicia, a divine bow for a beauty, and a beauty loves a hero! Wahahaha!

Next!

—Hydra Armor: Divine Artifact, building equipment. Defense +200, Magic Resistance +50%, self-regenerates the durability of equipment buildings. Can be equipped on city gates, city walls, large ships.

My goodness! So it's equipment for ships, this is a whole level stronger than the juvenile Leviathan armor that only added +100 Defense, and the self-healing special skill is what makes it a divine artifact, right? Good! My ship, the Flying, comes with a special skill that recovers 1% durability every 10 seconds,

and with this Hydra Armor, that's double recovery, that's an unsinkable ship! Then put the Hydra Cannon on the bow of the ship—I'm from the future!

At this moment, Da Fei's mouth is cracked from grinning so wide!

Then, it's the very common type of soldier buildings and eggs.

—Soldier Building Blueprint, Multi-headed Snake Fortress: Can build the Multi-headed Snake Fortress soldier building, which has the capability to recruit Multi-headed Snakes and train regular Multi-headed Snakes into Elite or Advanced soldiers. Building requirement: 1000 units of wood, 1000 units of stone, 100 units of sulfur, 100 units of crystal, 1 million Gold Coins. (Note: Building the Multi-headed Snake Fortress in swamps, dark lands, and Corruption Land may facilitate increased production and quality of Multi-headed Snakes.)

Wait a minute! Da Fei's eyebrows twitch, this is a fortress! Not a common soldier lair! A fortress is a building that has the capability to train elite soldiers and increase production as well as provide defense!

My goodness, truly worthy of a Hydra drop. Don't I have a swamp territory? Right, now that I've finally connected through the Eight-Headed Snake channel, Habbit Village Chief, it's time for you to submit!

Then Da Fei checks the last spoils of war, an egg as green and large as a water tank, rolling around.

—Level 8 troop, Multi-headed Snake Egg: Can hatch a Level 8 Multi-headed Snake, the hatching effects will determine the final quality of the Multi-headed Snake, with a minimum of a four-headed snake.

There's nothing much to say, right? First, build the Multi-headed Snake Fortress, then put this egg inside the fortress to nurture!

Right, it seems official data mentioned that the Dark Elves' Level 5 troops are Multi-headed Snakes, so the task of nurturing this egg should definitely be suitable for Elena, right? Yes, after she revives all the Demon Children, I'll talk to her about it.

As for now, wahahaha, my friends' messages have been flashing for so long, and I actually haven't had time to reply, I've been too pretentious, too neglectful, and too hateful, this won't do, I need to apologize, wahahaha!

Da Fei takes a look, sure enough, it's just Ma Yinglong, Goddess, Shenlan, Da Bing One Sword Eastward, and the lot!

So Da Fei simply sends a group reply: "Sorry, everyone! Although I hung up a little god, there are still so many minions from the BOSS, it took half a day to clear them, sorry, sorry!"

People breathe a sigh of relief: "Brother Fei, your elderly self finally replied! We thought Brother Fei became a god and disdained to talk to us mortals!"

"How could that be! Just too busy to get away!"

"Brother Fei, what kind of god did you kill? What Divine Artifact did it drop?"

Da Fei laughs loudly: "How could I possibly kill a god? It's just tagging along behind an NPC and playing second fiddle, all the good stuff went to the NPC!"

"Brother Fei, you're being modest again, no matter what, a god must drop a Divine Artifact, can we take a look at the Divine Artifact?"

Alright, to satisfy your curiosity, I'll show you the junk necklace dropped by the crocodile, wahahaha!

Chapter 630: Altering the Game Rules Again

Da Fei Slaying God's world announcement instantly shocked the entire world, not just ordinary players and professional teams, but it also alarmed the game operators at the headquarters of Heroic Creation Era.

Heroic Creation Era New York International Joint Headquarters. While representatives from various countries and permanent representatives from different zones were making final preparations for the upcoming international competition, the headquarters suddenly convened an emergency meeting.

All the representative members guessed that the meeting was related to someone, but what would the headquarters do to a player who exceptionally stood out? Just three days ago, the game rules were modified because of this player from China, prohibiting Divine Artifacts from the competition. Is it even possible to further modify the rules now?

At this moment, in the headquarters' circular conference hall, the meeting hadn't started yet, and representatives from various countries were engaged in a heated discussion.

Representative Ogaki from Japan openly expressed his dissatisfaction in front of representatives from other countries: "At this stage, it's already the limit in the game to encounter a Demigod, and encountering a God exceeds the limits of the rules. I suspect the agent from China Region might be secretly implementing backdoor cheating programs for their national players. The headquarters must investigate this incident!"

This concern was precisely what other country representatives suspected, thus all eyes turned to Lin Tiannan, the permanent representative from China Region.

Lin Tiannan adjusted his translator and responded indifferently, "All server divisions of each country are monitored by the main server at headquarters, and China Region, having the largest player base, is subject to greater monitoring than all other regions combined. If this player really did cheat, we will cooperate fully with the investigation and punish the player according to the game's terms. China Region has always played the game with fairness and justice. It's a pity, however, that certain regions exploit loopholes in the game rules for unfair advantages."

Just then, a hurried person came to the podium: "Ladies and gentlemen, we must adopt a professional player's attitude towards timing! The sudden convening of this meeting is to discuss two matters: one, the entry rules for the New World National War Zone, and two, the access timing for the newly added Southeast Asia Region and South America."

The audience was astonished. Wasn't it about the unusual incident involving the player from China? The issues mentioned by the chairman could be slowly discussed after the competition, couldn't they?

The chairman continued: "During the public test phase, we established rules that players reaching level 50 could enter the National War Zone. However, the development speed of players greatly exceeded our expectations. If individual players or high-end player groups enter the National War Zone

prematurely, it will result in absolute domination, which is completely unfavorable for other players' development. Additionally, it is also unfavourable for the gaming experience of players from the newly added Southeast Asia Region and South America."

"Therefore, I propose a temporary closure of the National War Zone and delay the opening time of the National War Zone. The specific opening time will depend on the leveling progress of players from the newly-added Southeast Asia Region and South America. Moreover, since the Southeast Asia Region and South America will start several dozen days later, I propose a significant increase in the experience settings for these new regions, allowing them to quickly catch up and even surpass, to reach the level of other regions in the current world..."

As soon as the chairman's proposal was presented, there was an uproar in the hall!

The chairman continued: "In fact, since the start of the public test, we've encountered a problem: players rush to enter the National War Zone, neglecting Vice Heroes and not spending time exploring the maps of the Old World, leading our designers' carefully designed missions and scenarios in the Old World to remain unexplored. This is not only a regret for our designers but also significantly reduces this game's selling point—however, as everyone has seen, the player from China Region who earned the title God Slayer is both keen on exploring maps and obsessed with—ahem—beautiful female Vice Heroes, resulting in a lack of powerful competitors and thus achieving such remarkable success. Here, I would like to congratulate China Region..."

After finishing his speech, the chairman clapped his hands, and a sparse applause followed in the hall, China Region's representative dryly saluted everyone: "Players from China Region have always been known for their diligence and wisdom."

A cold snort came from the Japan Region representative.

The chairman then said, "Please share your opinions on my proposal!"

The representative from Japan immediately raised his hand: "Regarding the chairman's proposal, Japan Region fully supports it."

For Japan Region, since not a single Japanese player is among the top 100 in the Level List, they definitely wouldn't be the first to enter the New World. Also, Japan Region is currently committed to

purging factions within their region and worried about not having enough time, so delaying the opening of the National War Zone would be a blessing for Japan. Not to mention, now that Japan Region has obtained a Divine Artifact, they would have enough time to complete their cleansing.

The representative from South Korea also raised his hand: "As a role model in the esports industry, Korea District supports any decision made by the committee."

For Korea District, engaged in the same activity, there was naturally no reason to oppose. In fact, Da Fei's achievements needed Korea District to reflect collectively—why do so many talented professional players from great Korea have fewer achievements than an amateur player?

The representative from Russia laughed heartily: "If that ill-behaved Da Fei appears in the New World prematurely, it would indeed be a disaster for players worldwide, so let him stay in China Region for a while longer and continue wreaking havoc there!"

The whole room burst into laughter!

Couldn't this Russian be too direct? Lin Tiannan from China Region also gave a wry smile and raised his hand in agreement: "China Region possesses the world's largest player market, fully developing the selling point of the game is beneficial to our sales, but I suggest we should increase the probability of female heroes appearing in the taverns."

The chairman reassuringly said, "That's also on the agenda!"

The representative from India then cautiously said, "The extent to which the experience of new regions is boosted should be carefully considered."

"This needs to be specifically discussed and calculated."

Now, with representatives from China, Russia, Korea, and Japan clearly expressing their support, and as the host country, the representative from the United States, along with many from the European Union Zone had no reason to oppose, thus the proposal to delay the National War Zone opening was unanimously passed.

The chairman satisfactorily announced, "Very well, we will issue the specific guidelines within the next three days at the latest. Now as the international competition is about to start, ladies and gentlemen, the meeting is adjourned!"

As the temporary meeting concluded, representatives from various zones hurriedly left the venue heading straight to places convenient for making phone calls, such as restrooms and rooftops, to inform their respective high-end teams about this significant change.

For certain teams that were fully engaged in rushing to the National War Zone, this change was undoubtedly a huge blow to their strategic development! But for the game merchants, this blow was necessary.

Thus, while Ma Yinglong, Shenlan, Goddess, and others were enjoying a lively conversation with Da Fei, they suddenly and synchronously blurted out: "Brother Fei is busy! Let's not disturb Brother Fei anymore!"

Then, Ma Yinglong added another sentence: "Brother Fei, if you think of selling, please give your brother a heads-up in advance!"

Eh? No more talking? Alright, I'm actually bothered anyway!

Now that the Hydra's body had been fully loaded onto the ship and the bloodstains in the river were washed away, Da Fei finally could retrieve the Sea Soul Staff.