

## Gods Daily 522

Chapter 522: Three New Summoned Troop Types Added

[The 9th evolution of the Emperor's Scepter authority has been completed.]

[New summoned troop added: Time Warlock / Level 1]

[Current number of time summoned troops: 0]

[Initial level: 1]

[Emperor Points required to level up: 3000 units]

[Initial skill: Time Stagnation]

[Note: A Level 1 time summoned troop authority can nurture 10 time summoned troops per day. This troop can preliminarily control the power of time...]

[The 10th evolution of the Emperor's Scepter authority has been completed.]

[New summoned troop added: Curseweaver / Level 1]

[Current number of curse summoned troops: 0]

[Initial level: 1]

[Emperor Points required to level up: 2000 units]

[Initial skill: Curse Secret Art]

[Note: A Level 1 curse summoned troop authority can nurture 10 curse summoned troops per day, and can preliminarily control the power of curses...]

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[The 11th evolution of the Emperor's Scepter authority has been completed.]

[New summoned troop authority added: Beastbound Warrior / Level 1]

[Current number of mutation summoned troops: 0]

[Initial level: 1]

[Emperor Points required to level up: 1900 units]

[Initial skill: Mimetic Beastform]

[Note: A Level 1 mutation summoned troop authority can nurture 10 mutation summoned troops per day. This troop can temporarily mimic corresponding forms by observing various magical beasts. The higher the level, the more types of magical beasts it can mutate into. Level 1 troops can only mutate into one basic magical beast.]

[Additional rewards: Spacetime Curse Attribute, Dimensional Vision, Creation Art]

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Time!

Curses!

Mutation!

Reading the system's detailed descriptions, Aurek was startled.

These three rule-attributes were all supreme laws of the universe—especially time, which was unmatched.

Now that he possessed both space and time, the empire's legions would see their power surge dramatically.

Once used in the Star Sea campaign, the destructive potential was something to look forward to.

Curses, meanwhile, were an eerie attribute that made all living beings instinctively fear them.

Most special of all was the Beastbound Warrior, which could transform into all kinds of divine beasts to fight—phoenixes, divine turtles, and other sacred beasts, even many colossal Star Sea monsters.

What shocked Aurek even more was the additional reward: Dimensional Vision!

From the system information, Aurek came to understand the spacetime curse attribute, while the Creation Art was a supreme divine technique capable of opening heaven and earth within the Star Sea. It could also shatter the origin of the universe, creating or destroying real worlds—its might surpassing even the Myriad Judgment Domain.

But the most terrifying was Dimensional Vision!

Once mastered, a spherical halo of absolute boundary would form centered on Aurek's body, creating a difference in dimensionality.

If inside the sphere stood a three-dimensional dominator...

Then outside the sphere were two-dimensional—or even one-dimensional—ants.

Once Aurek activated Dimensional Vision, even a Sage Lord—rank powerhouse attempting to cross that boundary would be utterly erased upon the barrier itself.

That wall of light was an insurmountable, absolutely invincible domain!

After reading the detailed description, even Aurek was moved.

The essence of Dimensional Vision was a dimensional barrier—anyone who touched it would be instantly worn away within the light wall.

He did not immediately study it. Instead, he shifted his attention back to the summoned troop authorities.

This time, Aurek planned to prioritize upgrading the titan authority.

Upgrading it to Level 19 required 720 trillion quadrillion Emperor Points, while reaching Level 21 would require at least around 2,000 trillion quadrillion.

[Titan summoned troop authority upgraded to Level 21. Each day, 13,107,200 Level 21 titans can be nurtured.]

[Emperor Points required for the next upgrade: 5 quintillion]

[Note: Level 21 titan summoned troops are comparable to Divine Oracle Level 1...]

"Thirteen million Divine Oracles per day!"

Aurek's hand paused slightly.

He still remembered that when he campaigned against the abyssal demon realm, a Divine Oracle had been a supreme existence—one he had to personally enter the battlefield to kill.

Now he could nurture more than thirteen million in a single day.

What a terrifying number!

Moreover, titans possessed bodies of pure strength—precisely the perfect weapon against the Primordial Giants.

He still had more than 3,000 trillion quadrillion Emperor Points left—something Aurek had deliberately reserved.

He looked toward the newly obtained time, curse, and mutation summoned troop authorities.

Upgrading the time attribute to Level 20 would likely require around 1,060 trillion quadrillion Emperor Points.

[Time summoned troop authority upgraded to Level 20. Each day, 6,553,600 Level 20 Time Warlocks can be nurtured!]

[Emperor Points required for the next upgrade: 2,100 trillion quadrillion]

[Unlocked skills: Time Reversal Flow, Time Freeze, Temporal Shackles, Blade of Years]

[Note: Level 20 time summoned troops are comparable to Divine Radiant Level 1, and can preliminarily command the fundamental laws of time...]

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[Mutation summoned troop authority upgraded to Level 20. Each day, 6,553,600 Level 20 Beastbound Warriors can be nurtured.]

[Emperor Points required for the next upgrade: 1,900 trillion quadrillion]

[Unlocked skills: Bloodline Reversion, Law Reshaping]

[Note: Level 20 mutation summoned troops are comparable to Divine Radiant Level 1.]

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[Curse summoned troop authority upgraded to Level 20. Each day, 6,553,600 Level 20 Curseweavers can be nurtured.]

[Emperor Points required for the next upgrade: 1,900 trillion quadrillion]

[Unlocked skills: Curse Seed Deep-Planting, Swaying Nightmare]

[Note: Level 20 curse summoned troops are comparable to Divine Radiant Level 1.]

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[Destruction summoned troop authority upgraded to Level 20. Each day, 6,553,600 Level 20 Doomsday Warriors can be nurtured.]

[Emperor Points required for the next upgrade: 1,800 trillion quadrillion]

[Note: Level 20 destruction summoned troops are comparable to Divine Radiant Level 1...]

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Aside from the Doomsday Warriors, Aurek upgraded his ice, soul, life, arrow-spirit, and other summoned troop authorities to Level 20 as well.

The Emperor Points required to reach Level 21 were roughly similar for all of them—except the Soul Warlocks.

Almost all Emperor Points were now spent.

A rough calculation showed that the total number of summoned troops he could nurture each day was already approaching one hundred million.

The Star Sea might truly be boundless...

But his legion, too, would become endless.

Aurek began nurturing all troop types.

[Ding! Obtained special hero unit: Cursefont Star God]

[Level: 23]

[Skills: Extreme Spatial Acceleration, Primordial Body, Power of Creation, Origin Annihilation]

[Note: Leveling speed is 100x that of normal summoned troops. Space, curse, destruction, titan, titan defense, life, and other attribute bonuses are multiplied by 50x. Possesses a Star Sea primordial body...]

[Note: Level 23 Cursefont Star God is comparable to Sage Master Level 7.]

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[Special hero unit: Eternal Sunfire War God]

[Level: 23]

[Skills: Eternal Suppression, Sacred Sunfire, Three Primordial Forbidden Arts]

[Note: Leveling speed is 110x that of normal summoned troops. Time, curse, destruction, titan, titan defense, life, arrow-spirit, and other attribute bonuses are multiplied by 60x...]

[Note: Level 23 Eternal Sunfire War God is comparable to Sage Master Level 9.]

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