

GREED: ALL FOR WHAT?

GREED: ALL FOR WHAT? #Chapter 1781: Naysayers. - Read GREED: ALL FOR WHAT? Chapter 1781: Naysayers.

Chapter 1781: Naysayers.

Legion-1 was deep in thought about what to choose. The cause of his dilemma is that the 9 Crowns is not at the top of any of the 4 rankings. They have made a lot of progress with their religion and have used the prayers of the faithful to produce divinity, but it can't compare to the speed of those who hunt. This means they are not at the top of the divinity ranking.

The divinity ranking is based on levels and the speed with which the gods attained it. That means the first god to attain level 100 is at the top of the list. That god is Crystal Hoard. Unless that she falls and many more gods behind her falls, it won't be Legion's turn.

They are not on top of the Authority ranking either, despite their best efforts. This honor goes to Crystal Hoard. They can roughly guess how she managed to do that based on what they know of her race.

They are confident of total victory if there was ever a fight between her believers and theirs. It is why they have also been looking for her base. Unfortunately, the power of the mortals doesn't necessarily translate to the power of the gods. In this case, the goblins have the advantage of numbers, which has helped their god.

As for the power ranking, they have fought many godlings and true gods, but they haven't fought impressive ones or created impressive feats of valor. Crystal Hoard is currently at the top of this ranking thanks to her level 100 divinity and highest believe count.

Then there is the pantheon ranking. They don't even have a chance in that aspect, as they are the only ones in the Pantheon they created. They might have stood a chance had they spared the god seeds around their base. But they opted for believers instead.

They wouldn't have become the first on this ranking even if they prioritized their Pantheon. They just can't compete against the gods working together.

This is why the Pantheon at the top of this ranking belongs to a large conglomerate sponsored by the same world god in the void universe. The fact that they were sent by the same world god to acquire Domains made them work together to create a powerful Pantheon.

There are many such pantheons. Not even Crystal Hoard's Crystal Hoarder Pantheon can compete with them. So they never stood a chance.

All of these made Legion-1 biased in his decision. Since they are not on top of any of the rankings, they will not gain the yearly reward for it. Voting "no" means they will be able to stop these people who are already stronger than them from gaining more resources to widen the gap. But it also means they won't be able to gain a lead in domains.

Domains are what the god seeds came to this world to find. They are also the most important requirements for True gods to become Domain gods. To vote "no" might rob the strong of their rewards, particularly Crystal Hoard, who is also their enemy, but it will also make Legion stagnate.

At the end of the day, Legion-1 thought to himself, "We haven't reached the level where we need a domain yet. If we vote yes, not only will we be giving the strong more resources, we will also be giving them the avenue to acquire Domains. They are more likely to acquire it than us with their strength."

So he voted no. Then he waited for the tally. His vote only counts as one, unlike the other god kings, who have more than one god in their Pantheon. This means his votes have far less power than those of other god kings.

A minute passed in relative silence. Then Gemmis spoke, "The votes are 932 against, 13 for, and 60 abstained."

"It has been decided. The reward for the ranking shall not be allowed to pass."

There was the sound of a loud bell ringing. It rang once after the declaration of the vote. Legion-1 was sure every god in Gemmis could hear it because the other clones heard it from their hotels. It was that loud.

Then Gemmis continued. "On to the second agenda. There have been requests to increase the benefits of hunting the divine beasts around Gemmis so as to make hunting more efficient." "Currently, the loot from hunting divine beasts regardless of their power is one divine crystal and the occasional divine material. The chances of a divine material dropping after death are directly proportional to the power of the divine beast. But the drop rate of divine crystal is constant."

"To increase the drop rate of these two items, we must increase the power of the divine beasts. I can do so by removing some of my restrictions on them. But if that is done, the divine beasts will become able to grow, so they will become proactive in hunting gods."

"Now vote to increase the benefits of hunting divine beasts, taking note that the position of hunter and prey might change because of this decision. You have one minute to make a decision. You can vote for it, against it, or abstain from voting."

This decision was very easy for Legion. They are not hunting, so they surely don't want the others that are hunting to gain benefits from it. Legion-1 voted no quickly.

Gemmis spoke after a minute. "The votes are 541 for, 438 against, and 26 abstained."

"It has been decided. The power of divine beasts around Gemmis will increase so as to increase the benefits of hunting them."

The loud bell went off again. This time it rang twice. The second time was louder than the first.

Gemmis continued after this. "On to the third agenda. This is the matter of the ancient titans."

This grabbed everyone's attention. This was what they came here for in the first place, so they were eager to gain more information about it.

GREED: ALL FOR WHAT? #Chapter 1782: The Ancient Titans. - Read GREED: ALL FOR WHAT? Chapter 1782: The Ancient Titans.

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Gemmis didn't disappoint them and didn't keep them waiting for long. It said, "The ancient titans are elemental creatures created for disasters and apocalypses. They are nature's wrath and response to the increase of the burden of parasites on the world. Whenever the mortal races begin to rise in power by stealing the power of mana, the ancient titans will awaken to stop them."

"The ancient titans are also dangerous to gods. In fact, their first target is always the gods, as you are the reason why mortals gained access to Mana in the first place. They are so dangerous that they are one of the reasons why the last era of the gods ended. With the death of all gods in the divine realm, the ancient titans went to sleep."

"They have only been asleep. They are not gone. The area they sleep in becomes the elemental zones that spawn divine beasts because their divinity is returned to nature. So each time you kill a divine beast, the divinity they possess is not dropped because they get returned to the ancient titans. This strengthens them as they sleep."

"In the situation where the number of godlings reaches a million and the number of true gods reaches ten thousand, the ancient titans begin to awaken. That's the situation we are currently in."

"It will be the weak ancient titans that awaken at first. But if those weak ones are killed, their divinity will be sent to other slumbering titans to awaken them and make them

stronger. So the more titans the gods kill, the stronger the remaining titans become until they become strong enough to wipe out all the gods."

"In summary, the ancient titans represent an increasingly dangerous enemy that the gods have to fight forever until the gods are wiped out or until a god becomes powerful enough to stop the transfer of divinity to slumbering titans after the death of divine beasts and titans. That way the Titans will stop growing stronger and will instead weaken."

"Unfortunately, this is a very difficult requirement. None of the gods in the last era could fulfill this. Maybe one of you will be able to achieve it. Maybe not. But in the meantime, we have to continue fighting the ancient titans."

Every god had become solemn after Gemmiz was done. The more they heard, the more they frowned. Starting from the moment they heard that the ancient titans would target them instead of the mortals, to the point where they became informed of the identity of the thief that had been stealing their divinity whenever they killed divine beasts, and right up to the fact that the titans will become increasingly stronger over time.

Legion in particular were intrigued by the ancient titans just as they considered them a threat to their mission of acquiring divinity. They are intrigued because they have never heard of creatures like the ancient titans.

Legion-1 thought to himself, "A whole race of beings that become stronger the more of them are killed sounds interesting. The tyrant race would have been more dangerous if they had that ability."

Legion-3 agreed. "It is no wonder the previous gods died. They were fighting an uphill battle. They had to grow stronger faster than they could kill the ancient titans. That's going to be very difficult to do if they have to kill the titans quickly."

The gods were ruminating on this knowledge in their own way too. Some chatted with each other while others were silent in contemplation.

A god asked Gemmis, "What is the solution? Surely you didn't call us here just to inform us of this. You could have sent this information through our angels. What do we have to vote for?"

Gemmis replied, "The solution is that one of you becomes capable of stopping the transfer of divinity. There's no voting for that. What we have to vote for right now is the fortification of Gemmis."

"Things aren't all bad about the ancient titans. Killing them will grant titan crystals. Titan crystals are useful for a lot of things. The most important one being its effect on mortals. You already know that divine crystals can improve the stats of mortals. Titan crystals can do more than that. They can grant the coveted class of Hero to mortals."

"Amongst many other benefits, heroes are mortals that can travel between the mortal and divine realms. They are the most likely mortals to become gods in the future. So if you plan to expand your pantheon with loyal subordinates, you will need them. Heroes are also immortal, as their lives are bound to their gods."

"As for those who were among the first 100 godlings in the northern realm, you won't need these titan crystals to use your reward for that achievement. But getting more titan crystals doesn't hurt."

"So killing ancient titans can bring benefits to you as well as buy a brief moment of respite before the next titan awakens. After all, it won't do for another titan to awaken and wreck havoc together with the one still alive. So it is a must that they be killed."

"But in the case where you have all failed to kill the ancient titan, it will first try to destroy me. In fact, the ancient titans always went for the divine cities closest to them. If you don't want to lose me, it is best that you fortify me. For that, I need divinity."

"The more divinity you give me, the stronger I will be. If you give me enough, I will be able to kill the titans when they get close enough to me. If I don't get enough divinity, then I won't be able to kill them, and I will be destroyed by them."

"This contribution is going to be equal among all the gods. We will have a series of votes to determine how much divinity each god in Gemmis has to contribute. If they fail to give it, then some of the privileges they enjoy in the city, such as protection, will be revoked."

GREED: ALL FOR WHAT? #Chapter 1783: Protection Donation. - Read GREED: ALL FOR WHAT? Chapter 1783: Protection Donation.

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"Take note that the divinity is not just to defend myself against the ancient titans. It will also strengthen me enough to defend against any other threat that gets close to the divine city. I might not know how much divinity you have to give me to strengthen me enough to defeat the titan that is currently waking up, but I know for certain that there will be other threats in the future other than the ancient titans."

"So now we will vote. You will decide how much I am worth to you. If you are ready to live outside in the wild without my protection, then you can disregard my safety. You can also disregard my safety if you are sure that you can defeat the ancient titan. We will always have this vote when a new threat appears or a new ancient titan awakens."

A list appeared in front of the gods. It started from 1 divinity to 10, 100, 1,000, 10,000 up to 1,000,000. Each god had to vote starting from the first amount on the list. If the majority votes for it, then it will pass. Then the vote on the next amount will be tallied.

Every god had to vote on every amount. There was no option to abstain. Those who refused to vote automatically voted against it. The highest amount that passes will be the amount that every god has to give.

Legion-1 voted for 1, 10, and 100. As for the rest, he voted against them. They were just too expensive for him.

He would like to vote for 1,000, but Legion doesn't have that kind of divinity. Even though all nine of them are counted as one god, 1,000 divinity is still not something they can give monchalantly.

1,000 divinity is the maximum amount of divinity that godlings and other god seeds can have. It is also 10 levels for true gods. So it is a lot to give. They also don't think the other gods will be able to afford 1,000 divinity. Especially since most of the gods in Gemmis are godlings. The vote was announced after a minute. Gemmis summarized it for everyone to hear: "The call to contribute 1 divinity passed. 10 divinity passed. 100 divinity also passed. But 1,000 didn't pass, and the rest didn't either. So it is decided. Every god in Gemmis must contribute 100 divinity in less than 24 hours or lose the services of Gemmis."

The bell rang again. This time it rang for three times. The third time was the loudest.

It didn't come to Legion as a surprise that the gods agreed on 100. Everyone here is a true god who is the leader of other gods. 100 divinity is not a problem for them. It is literally one level to them. They can all afford it, and to a certain extent, so can the godlings.

"Now for the fourth and last agenda item for today's session. The matter of the protection range of Gemmis. There have been many complaints by gods to extend the protection of Gemmis into its surroundings so that it will be easily accessible. The complaints state that the four gates are an inadequate channel of access to Gemmis."

"So we are to vote to extend the zone of non-violence into the surrounding area or vote to keep the arrangement we currently have."

Legion-8 and every other god were presented the option to make the surroundings of Gemmis, specifically the area 10 meters away from its walls, fall under its protections.

This is important because, despite Gemmis being already large enough, the only way to get access to it is through its gates. Those same gates can be blocked or stalked.

So if someone is returning from a hunt, weakened and near death, others can take advantage of them by waiting at the gates. But if the protection is extended beyond the walls of Gemmis, the gods won't need to return to Gemmis anymore to gain its protection.

And those who like to ambush gods will have to seal off Gemmis completely to do so. That is currently impossible to do.

Legion-1 thought to himself, "This will change the dynamics of hunting."

As an efficient hunter who thinks taking advantage of others is good, he would like to keep the current system. But as someone who might end up in the position of the hunted, the extended protection is welcomed.

He ultimately decided to vote for the extension. It is because he is not doing much hunting recently, and he would like to make things difficult for those who hunt.

It might be a shortsighted decision, but he believes that if he can't have something, no one else should have it either. In this case, if he can't ambush gods to take advantage of them, then no one should be able to.

Gemmis spoke to them after a minute of voting, "The votes have come in. 735 voted for it. 212 voted against it. 55 abstained. The vote to extend the protection has passed."

This came as a surprise to him. He didn't expect such a large majority to vote for the extension. He was thinking about it as the bell rang four times.

"I guess everyone cares about their safety more than I thought."

What he didn't know was that the true gods have stopped using hunting to acquire divinity. They don't even hunt for divine beasts anymore. This is because the stakes have become too high.

Hunting for anything right now means losing the protection of Gemmis and risking death at the hands of stronger gods. Losing half of their divinity is not something they can recover from easily considering that the half of level 100 is 5,000 divinity. That's already five times the total divinity of Godlings.

This heavy loss is why there was an unspoken arrangement not to attack each other randomly when they go out to hunt. But that didn't work because of gods like Crystal Hoard, who likes attacking anything in sight whether they were gods or divine beasts.

GREED: ALL FOR WHAT? #Chapter 1784: Major Hatred. - Read GREED: ALL FOR WHAT? Chapter 1784: Major Hatred.

Chapter 1784: Major Hatred.

The risking of losing so much divinity combined with the little loot gained from hunting divine beasts made the gods to stop leaving Gemmis all together.

They also hated Crystal Hoard a lot. That hatred is probably why so many god kings voted against Crystal Hoard being rewarded for being at the top of the rankings.

"This concludes the voting session of this divine council meeting. You can continue to chat amongst each other or you can leave. Please make sure to make your contribution on time and acquire more information about the ancient titans from your angels if you plan to hunt them. Fare well."

The large gem disappeared, leaving the god kings looking at each other.

Crystal Hoard took that opportunity to shout, "Who are the losers that voted to keep my due as the most powerful god? Show yourself if you have the guts!"

932 gods had voted against it, while only 13 voted for it. The ratio was 9 against 1. It is an overwhelming decision by the majority of the true gods to rob the best of them of more resources. So she didn't have to ask the so-called losers to show themselves. Odds are she can point them out herself.

If Legion were one of the best on the rankings, he too would be pissed. But he is not so he can gloat at her misfortune. He did so. Then he ignored her for other pressing matters.

There was already a new prompt in his virtual inbox. It was about the request to contribute 100 divinity. He decided to pay immediately. Then he left the council hall.

He reappeared in the space of his hotel. The others were waiting for him. He didn't need to tell them about what happened in the divine council since they already knew. Instead, he moved on to what they are currently working on.

He didn't ask about the progress of their investigation either. He said, "I think we should take care of this before the ancient titan awakens. Then we will be able to focus all of our power on the ancient titan."

The other clones agreed with him. So they used the 1,000 divinity he just acquired and the ones they had stored to shore up their power so that they would have enough power to perform what they had been holding off on.

They have made a lot of progress in the past year. Their Authority has increased to 10,635. At present, they receive an average of 10,000 prayers per day. That means, as they have ample divine crystals, they can use their altar to produce 100 divinity every day.

Most of their believers pray more than once per day, but it is not every time they pray that it is registered as prayers. This is because of the level of their faith and sincerity.

Some of them are just going through the motions of prayers. They don't truly care about their prayers being heard or not. Their prayer sessions only count as one prayer after three times of praying. Their most faithful believers, on the other hand, give them three valid prayers every day.

In a year, they have been able to mine a total of 22,300 divinity. The 1,000 they gained from Crystal Hoarder makes it 23,300.

This is a large amount of divinity for one god. But they are 9. At present, it is only enough to push two of them to level 100. They did that and decided to upgrade their divine spells and acquire the others they needed.

Their second wave of expenses on divine spells cost them 1,800 divinity leaving them 1,300. Then they sold 1,000 divinity of that at an exchange rate of 100 divine crystals to 1 divinity to acquire 100,000 divine crystals, which they used to upgrade their unique weapon. This made it a total of two times they have evolved it.

(Myriad Armament)

(Tier 2(Evolvable): 0/1,000,000)

(Strength: x1.5)

(Ability: Can change form and has many sub-parts)

(Description: A weapon fit for a being with many forms)

(Non-transferable)

It cost them 10,000 divine crystals to evolve it to Tier 1. It took 10 times that amount to evolve it to Tier 2, and it will require 10 times the 100,000 divine crystals they just spent to evolve it again.

It can now boost their strength by 50%. It came at the cost of 1,000 divinity, but they think it is worth it. It is especially worth it now that they have a level 100 true god with max stats. That 50% will be able to show its full power until they can evolve again.

NAME: Number 1/Number 2

RACE: True God (Orc)

TITLE: First/ Second Crown.

TIER: 1

LEVEL: 100

DIVINE ENERGY: 10,635

STRENGTH: 1,000/7,000

ENDURANCE: 8,000/1,000

SPEED: 1,000/2,000

AUTHORITY: 10,635

DIVINE ABILITIES: DIVINE NETWORK. INSIGHT. BLESSING. GREATER MIRACLE. PRIESTHOOD. ORACLE POSSESSION. SOUL HARVESTING. GOD KING AUTHORITY.

DIVINE SPELLS: AVATAR. DIVINE STRIKE(2), DIVINE SHIELD(2), DIVINE HOLD(2). DIVINE STRENGTH(2). DIVINE SPEED(2). DIVINE ENDURANCE(2). DIVINE JUDGEMENT (2). DIVINE RETRIBUTION (2). DIVINE CRIPPLING (2).

WEAPONS: Myriad Armament (Strength x 1.5). Armor 1 (Endurance x1.1). Foot 1 (Speed x1.1). Shield 1 (Endurance x1.1).

Legion-1 is still the designated shield. As for Legion-2, they put half of his total divinity in strength. It is because he will be their major means of attack and because of their unique

weapon.

They need a lot of divinity to take full advantage of the 50% boost that Myriad Armament gives them. At 7,000 divinity, Legion-2 will effectively have an attack power of 10,500. So someone that put all of their divinity in Endurance will still take 500 worth of damage from

them.

If they add the upgraded version of their Divine Strength spell, which grants them a boost of 20% to their strength for 100 DE, their strength will increase to and their attack power will be beyond 13,500.

**GREED: ALL FOR WHAT? #Chapter 1785:
Combination Tactics - Read GREED: ALL FOR WHAT?
Chapter 1785: Combination Tactics**

Chapter 1785: Combination Tactics

With an attack power of 13,500, unless someone puts their whole divinity in Endurance and supports themselves with a tier 2 Divine Strength spell using an Authority of 17,500, they will always receive damage from them.

This arrangement has made Legion-2's firepower lethal, but it has crippled his survivability. He can only rely on their Divine Shield spell to increase his protection against attacks.

The extra 2,000 protection from their Authority will come a long way in keeping him alive. But it is nowhere near enough to where it needs to be to defend him from the attacks of strong gods, as any god with 5,000 in strength will be able to kill him with 6 attacks.
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So it is not going to be enough if they chance upon a god like Crystal Hoard. That's why they have Legion-1. An Endurance of 8,000 plus a boost of 2,130 from Authority means a god will need to put most of their divinity in Strength and have the assistance of Divine spells to harm him.

It is possible for a god to be a threat to Legion-1 and it is possible for another god to be a threat to Legion-2. But it is impossible for the same god to be a threat to the two of them.

Their configuration of divinity has ensured that any god that is a threat to Legion-1 will be easy prey to Legion-2. The same is true for Legion-2.

So with the two of them working together, it is nearly impossible for a single god to threaten them. It is why they feel that they can finally go out to hunt without fear of encountering Crystal Hoard.

It is not something they want to do in such a hurry. They were planning to increase their Authority as it is currently their weakest aspect.

Their authority is so weak now that they are true gods that their divine spells are unlikely to damage anyone since most gods are not like Legion-2 who put only 1,000 divinity in Endurance. Most gods put 4,000 in what they consider their most important attribute. So an attack power of 2,000 won't be able to harm them at all.

The only useful spells they have are the new Divine Crippling, Divine Judgment, Divine Retribution and their old Divine Hold spells. It is because these spells rely on Authority to show their effects. They don't interact with divinity at all.

So they were hoping to increase their Authority first. The other thing they would like to fix is the uselessness of their God King Authority.

(God King Authority: An improvement to authority to gods who have been elevated above other gods.)

(Description: Improvement equals to $1 + (\text{Number of Gods in Pantheon} - 1) / (100)$)

(Current Improvement: x1.0)

It is a good divine ability, but they can only look at it without gaining any benefit from it. Currently, their Pantheon can allow a maximum of 100 gods. All 9 of them count as 1, so they gain a boost to their Authority of the maximum 99% they can get. It is disheartening, but they couldn't dwell on it too much.

Legion-2 said, "Let's start as soon as possible. We are running out of time."

Legion-1 nodded and created an avatar to send to the mortal realm. The rest of them also created avatars to descend to the mortal realm. Only Legion-9 remained and continued on forging.

They have discovered that forging is no easy feat. The combined mental prowess and skill acquisition of all nine of them over a year has only made them succeed in creating divine artifacts with a 10% boost to their divinity. They can only imagine how poorly the other gods must be managing.

What they managed to create is also a divine artifact that can't be upgraded. If they want something stronger, they will have to dismantle what they have forged and reforge it. Unfortunately, they fail a lot of times to recover the power of the previous ones after dismantling it. It shows that their current success is more due to luck than skill.

On the other hand, building divine weapons for mortals has been very easy. A little divinity here and there can create the most outstanding divine artifacts for mortals.

Unfortunately, those divine artifacts are like the ones they got from their mortals. They only add a fixed amount of divinity to them. They can't offer a percentage boost. It will require too much divinity to make them match the power of divine artifacts that grant a percentage boost.

Since they don't have a lot of divinity to spare, they decided not to use it to forge weapons. They decided to focus on forging that requires rather than a lot of divinity.

Currently, there are three different materials they can use to forge weapons. They are divine gold, soul gold, and divinity gold. Soul gold and divinity gold are more powerful, but they are more difficult to work with. Any attempt using them has only led to the creation of divine artifacts with fixed boosts.

Right now, if they use 1,000 divinity gold to produce the weapon, they can gain a boost of 100 to an attribute of their choice. It is highly inefficient, but if they had a lot of divinity to burn, they would use this method.

On the other hand, forging with divine gold is easier to work with. They have managed to create a divine artifact with a 10% boost using only 1,000 divine gold.

So the choice is divinity for a fixed boost of 100 or divine crystals for a boost of 10%. Considering that divinity is 100 times more precious than divine crystals, one can assess the efficiency of working with divine gold over divinity gold.

This is the best that they can achieve. They want to achieve more, which is why they have Legion-9 remain behind forging. That and in case they need backup for unexpected situations in what they are about to do.

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There were no sounds as Legion-9 worked. His work was silent, as no hammer was striking against an anvil, and he wasn't actually using a heated forge or needing his hands for anything to make divine weapons. It was their altar that made the weapon for them.

They just have to give the altar instructions, such as the different steps of material combination, individual material ratio, temperature, duration of heat, density, and shaping. Each of these instructions affects the outcome of their product.

They haven't found the necessary material ratio to mix divinity gold with the other raw materials or the steps needed to combine them, which is causing them to fail at creating a superior product with the more powerful material. But by eliminating the other materials and focusing on divine gold, they have removed the need for different steps of material

combination and ratio of combination.

This allowed them to focus more on studying the temperature of divine gold, the duration of the heating, and the required density after pressurization and shaping techniques.

Even so, there are still a lot of factors to consider. But they are not impatient. They understand that forging must have a set of rules that they are not privy to. One year is

small compared to the amount of time it took them to learn their first law in the void universe, so they don't think they are going too slowly.

What they are impatient about currently is overcoming the obstacles in the mortal realm and increasing their Authority quickly. So as soon as Legion-1's avatar descended, he went searching for the Oracles of the true gods beyond his territory.

The Bull Horn tribe has become bigger. This is due to their victory in expansion over the year. These victories have led to the increase in Authority of the 9 Crowns. Unfortunately, it is not nearly enough for them.

They could have had more believers, but some tribes resisted, which led to violence. The war between tribes caused a lot of suffering, pain, and death, so the rate at which they gained believers has been slow.

Maybe if they had moved slowly and used time to grind down the resistance of the mortals, they would have gained more believers per tribe. But that method is too slow, and they are clearly in a rush.

Fortunately, orcs are not strangers to violence. In fact, they respect it and are more receptive to it than peaceful negotiations. If they were humans, for example, they would bear some grudges even if they lost.

Actually, humans seem to bear a lot more grudges and hatred when they lose. Legion heard about this and the struggle that human gods were going through. Their orcs, on the other hand, don't hold much of a grudge against their victor, especially if it is supported by the divine.

Orcs respect the strong. If a chief is weak, he will be replaced immediately. In the past, this used to be by death. But due to a modicum of civilization, they don't need to kill to replace the chief. Just like so, if a god is weak, then he or she will be replaced by a stronger god.

The 9 Crowns have proven themselves to be the stronger god, so they deserve their faith. It doesn't matter that they were subdued by violence. Their previous gods will remain false gods, while the 9 Crowns will remain the one true god, until they are defeated.

All they need is time for total society saturation of the tribes they had captured and time for reproduction. Then the potential of their territory will be fully realized. But they don't have that time. They have to look outwards for new sources of Authority.

The Bull Horn tribe has not gotten big enough to cover all the land they have available, but they are already in conflict with the tribes at their border. It is a significant conflict because those tribes are supported by true gods. So the mortal army can't defeat them on their own. They need the help of their god.

Their current territory is in the shape of a rectangle. It is a rectangle at the very edge of the northern domain. Behind them is something they can't overcome, and in front of them is a fortified mountain fortress limiting their expansion.

Because of these two blockades, they have only been able to expand sideways. So the breath of their territory has remained fixed while the length has increased. But the tribes of the other true gods have intervened to stop the increase of the length of their territory.

They can't overcome the tall mountain range behind them. It is so tall that it reaches the divine realm. As for the blockade in front of them, it is the barrier that separates the human territories from the orcs's.

If the Bull Horn's tribe is to expand forward, they would be expanding towards the center of the continent. The center of the continent happens to be occupied by the human race.

Legion is ready to fight for Authority, but a fight with the humans is not palatable because the Bull Horn tribe is currently flanked by enemies and because humans are not their source of faith. They don't even want the humans if they could have them. The humans are too problematic for them.

So rather than fight a wasteful war for human territories, they would rather target the orc true gods nearby. It is not something that they have just started doing. They have just been taking it slowly because of caution.

They have enjoyed some succession trying to get rid of the religion of the other true gods. But it has come at a cost. They have lost 4 priests out of 10 due to the attack from all sides. Those are 4 tools that they can never recover despite taking a lot of precautions.

Their enemies have tried to kill Warshaw several times, but they managed to save her through possession and descending in time. Now the remaining priests can't leave Warshaw's side and have to have an altar nearby for timely assistance, or they will be killed.

GREED: ALL FOR WHAT? #Chapter 1787: Ransoming Oracles. - Read GREED: ALL FOR WHAT? Chapter 1787: Ransoming Oracles.

Chapter 1787: Ransoming Oracles.

It is not Legion's style to be passive, so they have been taking the fight to their enemies. It is routine at this point. Once every day, they will attack one of the three true gods flanking

them.

It is something of a slow and cautious grind against their enemies. By the looks of things, they are winning. If given time, they will surely be able to assimilate the tribes at the edge of their territory. But they don't have time.

Everything is a race for gods. Especially now that the ancient titans are awakening. They don't know what to expect. All they know is that more power can't be a bad thing. So they are throwing a lot of caution to the wind and hitting their enemies with a hard blow.

This time Legion-1 is picking the most powerful enemy on their left side to attack. This is the only true god on their left side. The other two true gods are on their right.

Because this god was too far away when Legion became true gods, she survived the culling that Legion visited on the god seeds around them. Because this true god was the first in her region to become a true god, she used the advantage of power to gain more advantages in Authority.

Unlike Legion, who killed every Oracle around their territory, this true god kidnapped the oracles of other gods and took them hostage. Then she used the Oracles to pressure the gods into doing her bidding.

She killed the Oracles of the stubborn gods and wiped out their religion while she forced the obedient ones to meet her demands. One of those demands is joining her pantheon when they become true gods.

But she didn't let them become true gods yet. That's because when they do, they will have the power to resist her and will be able to create another Oracle even if she kills the hostage with her.

There's also the fact that they can challenge her even if they join her pantheon. They may be able to work together to surmount her position as god king. After all, being the creator of a Pantheon doesn't mean someone else can't steal it from you.

It will be difficult to take her position from her, but as long as they are stronger than the god king, they can challenge the god king and take his throne. So she is waiting to become a domain god before allowing her subordinate gods to become true gods.

She hasn't admitted to this, but her instructions, forcing the god seeds to remain godlings after forcing them to promise to join her Pantheon when they become true gods, have clued Legion in to what she is waiting for.

Legion will admit that it is a wise plan. Which is why she is the most dangerous god to them. They have to get rid of her before she becomes a domain god or allows the other gods around her to become true gods and join her pantheon.

She is currently weaker than them in terms of Authority because she allowed the religions of the other gods to exist. But that won't be the case for long if she gains a 99% increase in Authority. So they have to get rid of her soon.

Legion-1 thought to himself on his way to territory, "It is a pity that there's no sure way to corner these gods in the divine realm or we would get rid of them easily."

He would like to go over and kill the main bodies of the gods. Unfortunately, competition between gods in the mortal realm is not straightforward.

Not only is it difficult to find the god, killing them, be it their main bodies or avatars, will only be a temporary victory that will have little effect on the progress of the religious war. No matter what they do, unless they kill the Oracles, the gods won't die and their religion won't suffer much.

Killing their avatars is even more of a waste because they won't even get a temporary death like the ones they get for killing the gods in the divine realm. It is only until they kill all their Oracles in the mortal realm that they can have victory.

The other option is to destroy their altar in the divine realm. But that is even more difficult than finding an oracle that has decided to hide. They can't employ a network of spies like they do to infiltrate the religions of their opponents and find out the location of the oracles.

They don't even know the identity of the god in the divine realm and where they reside. So destroying the divine altar is not an option. They can only rely on their spies.

But spies take time to get useful information. It is why they haven't been able to eliminate the other true gods despite being stronger than them.

The best they have had to settle for is pressuring the god in the mortal realm until they lose too much faith. Their Authority will fall, which will reduce their power and maximum divine energy.

Without faith, they won't be able to replenish their divine energy or create divinity. This way, the survivability of the gods in the divine realm will reduce, and they will lag behind until they are no longer a threat.

They also won't be able to protect their oracles once Legion finds them if they don't have divine energy. Unfortunately, this kind of subtle warfare is slow and needs a large amount of investment in divine energy.

The reason he didn't kill her when he first became a true god was because she was too far away. It didn't seem worth it to go that far, as it required divine energy to maintain his avatar. Plus, his tribe wouldn't be able to assimilate the territory fast enough to prevent someone closer from taking advantage of his work. But now he has to spend the divine

energy he didn't want to spend in the first place to go to her territory, and he has to spend it every day just to harass her.

GREED: ALL FOR WHAT? #Chapter 1788: A Mystery Weapon. - Read GREED: ALL FOR WHAT? Chapter 1788: A Mystery Weapon.

Chapter 1788: A Mystery Weapon.

Sure, the distance he needs to cover has diminished greatly now that their territory is close to each other, but the cost in divine energy becomes significant if he has to do so every day.

This time, Legion is spending 8 times that amount because 8 of them are going to attack her at once instead of sending one clone at a time. It is truly a lot of investment in hopes for a quick resolution to the conflict.

Fortunately, all of his efforts have not been fruitless. He has managed to kill one Oracle of every true god. This is mostly thanks to having more than one body. One clone would pursue the oracle while another holds back the god's avatar.

But that's not going to work anymore because the gods have hidden their second Oracle so that they wouldn't be able to find it. That has made spreading their religion slower, which has played into their favor.

Orcs are literally migrating to the territory of the 9 Crowns after hearing of his feats in fighting three false gods. The true gods are barely hanging on. Which is why the two true gods on their right chose to cooperate against the 9 Crowns.

As for the most dangerous goddess on his left side, she too has hidden her second Oracle. But she has something else that he can target. She has the Oracles of the other gods as hostage. She had kept them hidden well. But the gods she is forcing to do her bidding are not of one mind with her.

Hiding their Oracle meant that they couldn't preach and expand their religion. Things were already bad before when their Oracles were hostages and had to preach that she was the one true god and they were her subordinates.

The orcs were more willing to worship the true god than the subordinate. Now they can't even preach at all because of the harassment of the 9 Crowns. The 9 Crowns was slowly pushing them into a dead end. Something had to be done to end the conflict.

The godlings were so desperate that one of them reached out to Legion through another true god. This traitor exposed the location of their hideout in exchange for the

life of his Oracle. Legion took the deal and signed the divine contract to the effect. That's why 8 of them are going together to wipe out their enemies in one fell swoop.

They are very eager to put an end to their troubles, but they are still going to be cautious about how they go ahead with it. It is not even about their usual cautious nature.

Their traitor has informed them that she has created a powerful divine weapon and has brought it to the mortal realm to use it to deal with him. It is truly something to be cautious of.

Even so, they couldn't help but be full of anticipation, both for the upcoming victory and the loot that they might have after their victory.

Legion-1 said, "This better be good. We have brought out most of our firepower for this. It has to be worth it."

Legion-2 said in anticipation, "Anything a true god has planned to use to deal with another true god in the mortal realm has to be good."

Usually only one of the clones descends to attack the other true gods. This is to give them the illusion that the 9 Crowns is one god and only has one occasional ally. But they have to be very serious today, as they can't underestimate a powerful divine weapon.

Fighting amongst gods in the mortal realm is through an exchange of divine spells. That means divinity is almost useless in the mortal realm. Only Authority matters. But she brought out a divine weapon to deal with them. They have to take the divine weapon that can change the dynamics seriously.

They reached the edge of her territory and stopped. They made Legion-9 contact the traitor for an update on the situation. It was an act done through their cautious nature. They didn't expect anything special. But they received more information that increased the severity of the situation.

The traitor just told them that her remaining Oracle has also arrived to use the divine weapon against them.

It made the clones frown. Legion-2 wondered, "What is she planning?"

Legion-3 asked, "Even if she destroys our avatar, it won't affect us apart from the loss of some divine energy. Why would she want to invest so much to get so little in return?"

Legion-2 was wondering the same. He asked, "Something seems fishy about this. Could it be that the traitor is fooling us?"

Legion-1 shook his head and said, "That shouldn't be so. He swore in the divine contract. But it is possible that he has false information or someone is deceiving him."

They asked their angel to confirm the authenticity of the divine contract. It replied, "The divine contract will be enforced by the world based on what it knows. Currently, it knows that the traitor isn't working with your enemy in any way in God's Domain. But the same cannot be said about outside God's Domain."

Legion-2 didn't like that answer, "So it is possible that they are working together to pull one over us."

Legion-4 advised, "Either way, I propose that we take necessary precaution."

They have a lot of reasons to be cautious. On their side is the investment of 100 divine energy to create an avatar. On the other side is the investment of a divine weapon and the life of an oracle.

They can guess what the purpose of the Oracle is for. A divine weapon, especially a very powerful one, cannot be used by mortals. They know that. But an oracle can use it when they are possessed by their god. That will certainly give the true god an advantage over them, but it will also increase the burden on the Oracle and the subsequent loss of lifespan.

So not only is she risking the life of her Oracle, she is willing to expend the oracle's life span to use the divine weapon.

GREED: ALL FOR WHAT? #Chapter 1789: The Secret Weapon. - Read GREED: ALL FOR WHAT? Chapter 1789: The Secret Weapon.

Chapter 1789: The Secret Weapon.

She has invested a lot, but it doesn't make sense to them for her to risk so much because even if she wins, she will only kill their avatar. And if she loses, she will lose her divine weapon and her last remaining Oracle.

The investment and the reward don't appear proportional at all, so it looks like she has a stupid decision. But they don't think she is stupid. She is an Immortal after all. She can't be so stupid as to risk so much for so little. That means there must be something else that is going to gain that they can't see. So they decided to make preparations for their uncertainty.

The 8 of them were flying at 3,000 meters per second. It is almost ten times the speed of sound. It is nowhere the speed they are capable of in the void universe as immortals, but it is exceptional here in God's Domain.

Their passing is silent, as their avatars are invisible to most beings and intangible. Not even air was disturbed in their passing, so they didn't create any signs of their passage or alert their target to their presence. Even so, only one avatar continued along to the site of the hidden Oracles. The rest didn't follow. They decided to stay back and react based on the situation.

Legion-1 was the one who volunteered to go. He has protected himself with the tier 2 divine shield spell. It grants him a defense of 20% of his Authority at the cost of 100 DE.

It is necessary to protect himself because this is not his true body. This avatar can only bare damage of 100, and it doesn't have any divinity, so it doesn't have endurance to resist attacks. That means it can pop with the slightest blow.

The shield around him gave him a slight confidence. Then he moved around to look for the Oracles. He didn't need to look far. They were in huts around a lake hidden in the forest.

He discovered something odd immediately. There were 10 Oracles instead of 8. He can account for the extra one if there are nine. That would be the Oracle of the true god since there ought to be 8 oracles belonging to the 8 godlings that she is controlling forcefully.

He asked himself, "Has she gained the help of another true god or has she subjugated another godling?" Most importantly, why didn't the traitor inform us of this critical information?"

As it is, he can't tell which of the two new Oracles belongs to her, much less identify which one belongs to a true god or a godling. This is a problem that can be solved easily with insight.

But using insight is likely to alert the gods behind the Oracles to his presence. That will give away the element of surprise that he can use to his advantage.

He decided to attack first. After all, if he eliminates them first, then it doesn't matter what god they belong to. As long as they are dead, their threat will be neutralized.

He said to the other clones, "Let's act now."

The other clones won't join him yet. Their job right now is to use a greater miracle to cause the animals in the forest to stampede towards the hut.

The animals will take up the attention of the oracles. Then he will take advantage of them as they are trying to save themselves. Only then will the other clones rush into the ensuing battle. The chaos they will create will surely affect whatever plan she has prepared for them. But no sooner had the clones used their divine spell had one of the

oracles sensed it. The eyes of the oracle glowed, and she raised her head in the direction of the clones. It was the direction they had just used a divine spell.

Legion was taken aback. "How did she sense it? This god must have possessed the Oracle for a long time in preparation for this moment, or the Oracle has an ability that is very sensitive to danger and the use of divine spells."

"If it is the first, then this god must have invested a lot waiting for us. If it is the latter, then this oracle must die today."

They were still reeling from the fact that they were discovered the moment they made a move, but that didn't stop Legion-1 from attacking. A divine strike shot forward to kill the oracle. But she blocked it with a raise of her hand.

Legion-1 received a notification.

-You Hit ??? with Divine Strike(2).

-Judgement: Attack Fail.

-Damage: -ohp.

She had cast a divine spell, and her authority was high enough to block his attack completely. But what surprised Legion more was that the hood covering the head of the Oracle fell when they acted. What was displayed was the face of a goblin. It was not an orc.

Legion-1 felt an intuition of danger immediately. "This is not Tempest's Oracle. What is the oracle of a goblin true god doing here?"

The identity of the extra oracle as a goblin confirmed that the oracle didn't belong to Tempest as she is an Orc goddess, not a goblin goddess. This goblin was also able to block his attack, which is something that a mortal can't do, not unless they are possessed by a god with a higher Authority than him.

This means that not only has Tempest gotten the help of another god, she has gotten the help of a goblin god who has more authority than them. This is worrying in itself. But things got worse.

The other new Oracle also lifted her head from her hut and looked at him in the sky. It was an orc Oracle and it was possessed.

She said to him, "I hope you like the secret weapon that I have prepared for you. I put in a lot of effort for it."

He said in realization, "We have been deceived."

**GREED: ALL FOR WHAT? #Chapter 1790: Danger!
Danger! - Read GREED: ALL FOR WHAT? Chapter
1790: Danger! Danger!
Chapter 1790: Danger! Danger!**

It won't be the first time that the wool would be pulled over their eyes so he didn't panic. He wasn't paying attention to Tempest either because she clearly is not the most dangerous enemy here.

The goblin Oracle had risen to the air to face him. It shouldn't be possible for mortals to fly. Even possessed mortals can't do that. Not unless they have a tool for flying with them.

The goblin goddess said to him, "You are very good. You tricked me earlier of 1,000 divinity gold. Who would have thought you would dare to pull a fast one on me? Fortunately, not all orc gods are criminals like you."

The voice that came out of the small goblin oracle was majestic and loud. It was not something a small goblin should be capable of. It is also a voice that they have heard several times before. They heard it just earlier today.

Legion-1 didn't attack the goblin because he knew he couldn't kill her. If he couldn't harm her earlier with his spell, then he wouldn't be able to kill her oracle. He just doesn't have enough Authority to do so on his own.

The best thing to do was to wait and survive the wait. In time, her possession of the Oracle will weaken the goblin and probably lead to its death.

Unfortunately, waiting is not going to be easy for him to do. He can tell that the oracle is very dangerous right now. His intuition can also tell that this danger is related to the spear that the goblin Oracle is holding.

It is an unreasonable feeling that the danger of the spear will lead to catastrophic consequences if he doesn't make himself scarce, so he decided not to wait. He decided to cancel his avatar immediately. His figure began to break apart.

Unfortunately, it will take a second before his avatar can leave the mortal realm completely. That is more than enough time for Crystal Hoard to make her move. The divine weapon she brought for this operation revealed its power.

The spear began to produce light as it turned into a golden spear in her hands. It is so powerful that holding it is enough for a mortal to fly. It was truly worthy of being the reward for being the first Godling.

She threw the spear at Legion-1's receding figure. It turned into a ray of golden light and struck his dissolving body. It didn't penetrate and pass through his body like a normal weapon would. It sank into his avatar as if his avatar were a large pool of water with an unknown depth.

Both Legion-1 and the spear disappeared from the mortal realm. In the divine realm, Legion-1's body began to glow. First, his eyes lit up with golden light from within. Then his body exploded into golden dust as the golden light became too much for his body to contain.

The golden spear appeared from where he died and flew towards the altar that was trying to resurrect Legion-1. Not only was it not content with killing Legion-1, it also wanted to stop his resurrection.

It all happened so fast. Legion-1 began to produce light and died. Then the golden spear struck the altar and destroyed it. Their altar went up in another explosion, making two explosions that happened in a short amount of time.

It was too late to stop either explosion. They didn't even know that it was possible. They might not have even seen what killed Legion-1 and destroyed their altar if not for the fact that it turned on another clone and tried to kill it.

The golden spear turned on Legion-9 and shot towards him. It was because he was the closest to the altar since he was busy trying to forge earlier. However, he wasn't like Legion-1. He was very angry and not as defenseless as Legion-1.

The golden spear was still fast, but he was prepared for it. Its current attack came from outside, not from within Legion-9, so he was able to cast divine hold on it. The spear stopped moving immediately.

This stasis was shortlived because the spear struggled intensely and managed to break free after a second. Legion-9 had to cast another divine hold at 100 DE on it. This wasn't going to hold it permanently, as it was still struggling. But it kept it from moving enough for him to use insight on it to determine what he was dealing with.

(Name: Golden Light)

(Type: God-Killing Weapon)

(Tier 4 (Evolvable): 0/100,000,000)

(Attack Power: 90% of Authority)

(Ability: Destroys the body, avatar, and altar of a god as long as a target dies to this weapon.) (Description: This is a weapon for killing gods. If you can kill a god once with this weapon, you don't need to fight them again to kill them again)

Legion-9 frowned and said to the angel, "You didn't tell us this kind of weapon existed."

It shrugged its little shoulders and said, "I didn't know it existed until now." I am just a subprogram. What I know is dependent on what you know."

He sighed in frustration and asked, "How do we deal with something like this?"

It was about to shrug again, but Legion-9 cut it off and said in anger, "Don't tell me you don't know."

It nodded and said, "I don't have any idea."

It giggled at its clever trick while Legion-9 scowled with enough intensity to cook the little vermin. Unfortunately, his scowling was in the void universe. His puppet body in God's Domain remained stoic as if he wasn't frustrated by the lack of help from the angel. Meanwhile, Crystal Hoarder was waiting in the mortal realm for her spear to return. Her Oracle has descended to the ground without the God killer spear to keep it levitating.

She said triumphantly to Tempest, "What did I tell you? It was as easy as picking fruits." Tempest only nodded uneasily while thinking to herself, "He forced me. We didn't have to come to this."

The Novel will be updated on this website. Come back and continue reading tomorrow, everyone!