

Hammer God 367

Chapter 367 How to create a technique

After some more talking, Theodor finally believed Kyle.

Naturally, believing that there was another world was especially hard for someone who had grown up in this world.

On Earth, people knew about the universe and other potentially hospitable planets.

Another hospitable planet was kind of like another world.

On top of that, plenty of fiction focused on other worlds with different rules.

Meanwhile, this world was surrounded by walls and a ceiling, which essentially had the sun painted on it.

Yet, Kyle's proof was about as solid as it got.

Coming up with one interesting concept was one thing, but Kyle essentially came up with many different concepts and created prototypes of these machines in a short period.

One person couldn't be that creative.

Surprisingly, Theodor didn't ask a lot about Earth.

Kyle had expected that Theodor would ask more about Earth, but he didn't seem interested.

'I mean, he's an Inheritance Crystal. He's essentially a machine or an AI with a goal.'

'He wants me to fulfill the real Theodor's dying wish, and he was built to make me do whatever the real Theodor wanted.'

'Maybe learning about Earth wouldn't bring me closer to fulfilling his dying wish?'

'I mean, I essentially already accepted and promised to fulfill it.'

Kyle sighed.

'Bit weird to think that Boss is just some kind of AI. Kinda doesn't feel real.'

'Anyway, I should get back to reading the manual.'

Kyle had already decided on his focus.

A Meteorite.

Metal, fire, and wind.

'If everything works out well, I can use the concept of a meteorite as inspiration for all of my techniques. Just gotta be creative about it!'

After Kyle finished reading about combining Elements in techniques, he started the chapter that talked about how techniques were generally created.

60% of the entire tome was about how techniques worked and how one could create one.

Using a technique was very simple, but creating one was not as simple.

Of course, creating Spells was even more difficult, but techniques were also not easy to create.

In order to create a technique, the first thing one needed was a goal.

What did one want to achieve?

What did one have in mind?

What should the technique improve?

The more detailed the goal, the easier the technique would be to create and use.

Naturally, one would want a technique to be all-encompassing.

It should improve everything.

Sadly, that would lead to friction in the technique.

As an example, improving speed very often required lowering the weight of something, while improving defense often included increasing the weight of the same thing.

If one made a technique that improved everything, one might be able to create it, but the effects would be minuscule while needing a lot of Ether.

So, one had to refine one's requirements.

How about only increasing speed?

That was technically possible, but that technique would be very complex.

Increasing speed overall represented a lot of individual things that one needed to improve.

Faster front-to-back, back-to-front, side-to-side, down-to-up, and up-to-down movement.

Then, one also needed to consider the weapon's movement speed.

So, one would need to refine the technique even more.

Forwards momentum.

But that also included two things.

Acceleration and top speed.

And what about being able to stop quickly or change directions?

If those weren't taken into account, one might not be able to break in time when the enemy just pointed their weapon towards the user of the technique.

These were problems that everyone ran into while creating techniques.

Luckily, this book was the most detailed, thorough, and expensive guide to creating techniques.

There was a reason why reading this book once cost more than becoming a Count for life.

The way to create a complex but effective technique that improved a lot of things without using a lot of Ether was modular construction.

The techniques needed to be usable on their own, but they also needed to be usable together to achieve a greater effect.

The book said that Kyle needed to create individual techniques that all improved individual aspects, and when he wanted to create a better technique for these attributes, he needed to combine them.

Of course, every creator of techniques knew that.

The thing that made this book so expensive was that it taught one how to create these techniques in a way that made them easily combinable.

They had to be designed in this way from the ground up.

This very thing was what divided the top technique creators from normal technique creators.

Making an individual technique was comparatively easy.

It was like drawing an intricate and fast was here round pattern in a circle.

Meanwhile, creating a modular technique was like creating an intricate and round pattern in a square, while both of them had the same surface area.

That was much harder, and one needed to draw things in a very unintuitive way to make it fit.

Of course, these unintuitive ways felt like irregularities to the user, and they needed more Ether to overcome.

People would much rather use an individual technique than a modular one that needed twice the Ether to achieve the same result.

The book taught how to make techniques modular without, or only minimally, increasing the Ether needed to use them.

Kyle focused on the book for several days.

Naturally, he took a couple of hours out of every day to deal with his job in the Stark Brotherhood, but otherwise, he was fully focused on the book.

After a week of reading, he finally closed the book.

Near the last page, the book asked if Kyle had understood everything.

The security feature.

Kyle confirmed.

The next moment, the book turned into dust, which quickly transformed into Neutral Ether.

After the book vanished, Kyle took a deep breath.

'That's a lot of information.'

'But I can see why this thing is so expensive.'

'All the theory is in my head now.'

'Now, I just need a lot of practice and experience.'

Without a moment's hesitation, Kyle started to come up with a simple technique.