

Imitator 222

Chapter 222: Negotiation

Currently, there were three players suspected of being the Imitator of this game: 'Rabbit,' 'Owl,' and 'Sika Deer.'

'Rabbit' had not only obtained the 'Sage' identity but had also successfully organized a small group primarily composed of 'Sage Players,' which did indeed look somewhat like an Imitator who had left herself a back door.

After all, many people had also studied the rules and realized that to get the final total prize pool, they had to distribute Contract Vouchers, and only 'Sage Players' could create Contract Vouchers, so the leader of the 'Sage Players' was the most suspicious person.

And players like 'Owl' and 'Sika Deer,' who were clearly very clever but held 'Fool Cards' and mingled among the 'Fool Player' groups while quickly rallying small teams, also looked very suspicious but obviously, using this method to identify the Imitator was not a very reliable approach.

The visa time deducted for these incorrect accusations was all happily accepted by the Imitator of this game.

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After waiting a bit longer, 'Owl' Lin Sizhi saw the player wearing the 'Rabbit' mask walking toward him.

At this time, the other Sages who continued to participate in this plan had already dispersed to try to buy off the 'Fool Players' in the hall who hadn't yet joined small groups.

'Sika Deer' and 'Owl' were the two largest Fool groups in the game, each controlling around 10 'Fool Players'.

These two groups naturally had to be tackled personally by the core personnel among the 'Sage Players', 'Sheep' and 'Rabbit,' respectively.

"Owl,' hello.

"Interested in stepping aside for a chat?" 'Rabbit' Han Mengying asked.

Lin Sizhi looked at the player wearing the 'Rabbit' mask before him and shook his head slightly, "Whatever you have to say can be said right here, there's no need to be secretive."

Obviously, this 'Rabbit' player's style seemed to favor making some probing moves.

If Lin Sizhi went to chat with her privately, it might very well cause the 'Fool Players' within the small group to develop some suspicious thoughts, wondering whether 'Owl' had sold them out in private.

This kind of probing carried some unfriendliness from the very start. This style also reminded Lin Sizhi of certain players he had encountered before.

'Rabbit' didn't insist and continued, "Before cooperating, I want to first confirm your card set. Are you a 'Sage Player' or a 'Fool Player'?"

"To show sincerity, let me say first that I have a Sage Card."

'Rabbit' displayed her card set, which clearly showed three 'Sage Cards'.

This game didn't allow hoarding or trading cards, so holding the card set in hand was sufficient to confirm one's identity.

'Owl' also displayed his card set, which clearly showed three 'Fool Cards'.

'Rabbit' was somewhat surprised. She hadn't expected that a player like 'Owl' had only obtained a Fool Card.

But thinking about it again, it made sense. The strategy 'Owl' used only worked very well on 'Sage Players' like her who 'overthought things.' His win rate against other players was average, not enough to lose too much, but also impossible to earn a lot.

In any case, 'Owl' having a Fool Card meant he couldn't create Contract Vouchers, which put 'Rabbit' Han Mengying's mind much more at ease.

She continued, "Since you have a Fool Card, then we have a very good foundation for cooperation.

"Obviously, in the 'Guess the Number' game, 'Fool Players' cannot possibly become the final winners. Choosing the right timing to exit is the optimal choice.

"Because only 'Sage Players' can create 'Contract Vouchers,' and 'Contract Vouchers' are strong interest-binding relationships. Among strangers, this kind of binding relationship is the most reliable.

"'Sage Players' must use Contract Vouchers to bind as many players in the venue as possible and share the final prize pool with the majority of players. Only this way can they ensure they can win in the final 5-person vote.

"'Fool Players' cannot do this.

"So this game, having progressed to this point, has turned into a game of 'Fools and Sages haggling, trying to sell the 'Fool Cards' in their hands at the highest price possible.'

"You rallied so many 'Fool Players' in advance and tried to establish mutual trust as much as possible in the previous games. It should also be so that at this moment, you can sell for a good price, right?"

Lin Sizhi didn't mind 'Rabbit's' specific wording. He said frankly, "You guessed right, so how much are you willing to offer?"

'Rabbit' took out a stack of 'Contract Vouchers,' "From the current situation, the final prize pool amount will reach over 1 million.

"Among us 'Sage Players' internally, we're nominating 'Hummingbird' to become the final winner, so each of her Contract Vouchers is worth at least 10,000 minutes of visa time.

"If we consider 'Hummingbird's' original visa time, this number will be even higher.

"I'm willing to give each 'Fool Player' in your group two vouchers from 'Hummingbird,' which is worth over 20,000 in visa time.

"Additionally, we're willing to subsidize 5,000 chips for each 'Fool Player', allowing you to pay off your debts as soon as possible, lest continuing to stay in the 'Guess the Number' activity causes your debts to continuously accumulate.

"Adding in the chips you originally had, plus the chips you'll continue to earn by playing cards and collecting 'basic subsistence,' it's enough to ensure that each 'Fool Player' earns ten to twenty thousand minutes of visa time in this game."

Many 'Fool Players' were also listening and couldn't help but look over. Although their faces were obscured by masks, they clearly showed positive intentions.

Obviously, most of these players couldn't be bothered to think about such complex strategies. Being able to pay off their debts early was best.

Because the more rounds of 'Guess the Number,' the more debt there would be, and the more dangerous their situation would become.

If at the end of the game they triggered the 'double visa time deduction' penalty for not paying off their debts, then they would be completely finished.

This was, after all, a 'screening-type game' with mortality risk. Being able to exit safely and earn ten to twenty thousand minutes of visa time was already a completely acceptable condition for ordinary players but 'Owl' shook his head slightly, "If you're going to talk like this, then please go back and send someone with a clearer head."

'Rabbit' Han Mengying was stunned. She had actually guessed that the other party would haggle, because she had deliberately given a lower offer first to lower the other party's psychological expectations but she hadn't expected such a straightforward rejection.

"Then how much do you want?"

'Owl' looked at the situation in the venue, "You don't think 50 or 60 Contract Vouchers will achieve your goal, do you?"

"That's impossible.

"At the very least, you'd need to issue 90 vouchers to possibly become the final winner.

"Because if you don't issue them, other 'Sage Players' will be willing to.

"If a 'Sage Player' is willing to issue all 100 of their own vouchers, then no matter which group he attaches himself to, everyone will forcibly push him to become the final winner.

"Calculated by proportion, our group needs at least 35 vouchers. Below this number, don't bother wasting your breath."