Limits 111

Chapter 111

Even Wesley from the neighboring school couldn't resist sneaking in a couple of rounds while treating Jack to a meal. He even asked if Jack had joined the ranks of "Panzer Saga".

In just one month, this game had taken the entire country by storm, and the number of users had surpassed five million. It dominated the recommendation charts across major gaming platforms, especially securing the top spot on the monthly leaderboard of TaterGames.

What made it even more impressive was that all of this was achieved purely through organic player-driven downloads, with no external promotions.

The game not only sparked heated discussions among the players but also made waves in the industry.

Advertisers flocked to Drakengard Games to discuss collaboration opportunities, while game developers scrambled to analyze the secret behind its success. Even venture capital firms began taking notice of this rising startup, hoping to invest in it.

Meanwhile, the game recommendation platforms that had once rejected "Panzer Saga" were now filled with regret.

They eagerly reached out to Patrick, hoping to establish a partnership with Drakengard Games. But Patrick turned them all down.

Among the biggest winners from this success was none other than TaterGames. Thanks to Isla's keen foresight, the company raked in massive profits.

However, this was still just a casual game. After only a month of success and after factoring in various taxes and revenue shares, Drakengard Games had

accumulated a net profit of two million dollars.

This was an outcome that Jack and Patrick could hardly believe. They had imagined various possibilities, but they had never dared to dream that such a low- cost game could generate such immense returns.

That evening, Jack and Patrick celebrated at a luxurious five-star hotel in Alnewgo, drinking to their hearts' content until they were completely wasted.

Patrick chose to unwind with an escort after drinking, while Jack opted to return to school and enjoy a moment of peace.

With the success of "Panzer Saga", Jack began contemplating the company's future.

As more venture capital firms turned their attention to the startup, Drakengard Games was on the brink of formalization and expansion. Plans for hiring new employees and broadening their business scope were officially set in motion.

Amidst Drakengard Games' meteoric rise, the semifinals of the Youth Vocal Showcase were also underway.

Previously, Luca had frequently sought Jack's guidance on music, and Jack had generously shared his knowledge, benefiting Luca immensely.

In the fiercely competitive semifinals, Luca secured second place with his impressive performance and advanced to the finals.

However, the first-place contestant, Nathaniel, remained a controversial figure. Many believed that he lacked the ability to outshine Luca, yet he consistently ranked higher, sparking heated debates and speculation online.

As time passed and spring arrived, Phoebe finally called Jack again.

"Jack, regarding the campus radio station-what's your decision?"

She had previously invited Jack to join, but he had assumed she was joking. With

his busy schedule at the company, he had gradually forgotten about it.

To his surprise, Phoebe had been serious about the plan and was now inviting him for an interview at the campus radio station.

At the same time, Bella, whom Jack had almost forgotten about, also called. She asked, "Big Bun, where are you? I'm coming to find you."

Jack rejected her outright, saying, "I'm sorry, but I'm out right now and can't meet up with you."

With that, he decided to return to his dorm and get some sleep. But in the middle of his nap, he suddenly felt an itch on his nose.

When he opened his eyes, he saw a charming young woman teasing his nose with a foxtail grass.

Jack frowned and asked, "How did you get in?"