Limits 119

Chapter 119

Meanwhile, Drakengard Games was steadily developing.

Panzer Saga continued to bring substantial profits to Drakengard Games. However, Patrick and Luca realized that, as a small game, Panzer Saga's ability to generate revenue was far inferior to large-scale online games.

As time passed and the initial excitement faded, they knew that if Drakengard Games could not continuously develop new trending games, it would soon be eliminated from the market.

They understood that in order to secure a position in the gaming industry, Drakengard Games needed to have a signature game-a game that could last and remain popular for a long time.

Though Panzer Saga had achieved success, it was still far from being a powerhouse game that could generate constant revenue and draw attention.

Fortunately, the success of Panzer Saga had given Drakengard Games its first substantial funding. But deciding to develop a large-scale game would require an enormous investment, with very high risks involved.

Although many venture capitalists were willing to invest in Drakengard Games, their terms were extremely harsh.

Some even demanded 80% ownership of Drakengard Games after investing millions or proposed terms that would put the company in impossible situations.

This was clearly unacceptable to Jack and Patrick.

Jack realized that while Drakengard Games had succeeded with Panzer Saga, investors generally viewed this as a fluke.

Many companies either succeeded by a stroke of luck or through capitalizing on a trend, but such success was often unsustainable.

Many people mistook this temporary success for their own ability, blindly

investing, which ultimately led to the company's collapse.

Therefore, when deciding whether to develop a large-scale game, Jack and Patrick had to be cautious.

Patrick suggested a more conservative approach-using the existing funds to release a sequel, Panzer Saga 2, to ensure continued profits.

Jack didn't fully agree with Patrick's suggestion. He believed that besides upgrading Panzer Saga, they should also develop a new small game.

At the same time, Jack planned to recruit more gaming talent and form a completely new large team, focusing on the development of a big game.

Jack's ambitions were not to be underestimated. He wasn't satisfied with the status quo.

In this age of transformation, those who didn't move forward would fall behind. Only through striving for progress could they achieve success.

But Patrick was more reserved about Jack's proposal.

Drakengard Games was still small, and even with Panzer Saga as a cash cow, the risks of operating in three areas were still huge.

Patrick favored a conservative strategy and even considered acting as an agent for games from other international companies to save on development costs.

But after some reflection, Patrick realized this wasn't a long-term solution. The high fees of acting as an agent would be a heavy burden for Drakengard Games, and there was also the significant risk involved.

Even if successful, they would still be controlled by others.

Ultimately, there was no foolproof plan. To succeed, risks had to be taken.

Encouraged by Jack, Patrick began thinking about how to take Drakengard Games to the next level.

Just as their plans were about to be put into action, Drakengard Games faced a shortage of funds. However, with the updates and upgrades to Panzer Saga, the game experienced another explosive growth, and revenues began to rise steadily. This helped to resolve the funding issues.

At the same time, Luca became a campus celebrity after returning.

Luca's talent and charm attracted the attention of many girls. It wasn't uncommon for girls to wait around his dormitory, and some even went to extreme lengths to pursue him. Love letters were often stored in boxes.

Looking at these letters, Samuel sighed, saying "The rich live lavishly while the poor freeze to death on the streets," while munching on the large piece of meat that the girls had purposely offered to him to get closer to Luca.

"This bacon is so delicious!"

One sunny morning, Jack woke up to find only Samuel left in the dorm, looking for a part-time job online. As Jack prepared to go downstairs for breakfast, he heard a knock on the door.

Jack opened the door, and a delicate fragrance wafted in. Standing before him was a girl who looked like a hidden orchid, radiating elegance.

She had a warm and beautiful smile on her face. "Jack, hello!"

"Phoebe?" Jack was slightly startled by her sudden appearance.

At this moment, Phoebe seemed to have deliberately dressed up, wearing a dress that highlighted her curvaceous figure. As the weather grew warmer, she wasn't wearing stockings, and her long, fair legs were fully exposed before Jack's eyes.

She seemed to embody all of Jack's fantasies about beautiful girls.